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| Assignment 6 | |
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Table of Contents

[Overview 3](#_Toc10816345)

[Part 1: ReaderWriterLock 3](#_Toc10816346)

[Summary 3](#_Toc10816347)

[Results 4](#_Toc10816348)

[Part 2: TPLTest 5](#_Toc10816349)

[Summary 5](#_Toc10816350)

[Results 5](#_Toc10816351)

# Overview

Assignment 4 consisted of reading and implementing the examples in the handouts “Distributed Computing – WCF Tutorial” and “Distributed Computing – WCF Publisher Subscriber and Client Callbacks.”

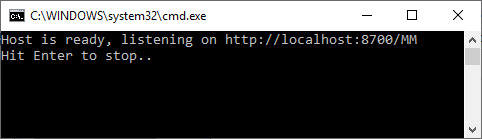
# Part 1: WCF Tutorial

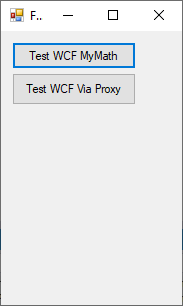
## Summary

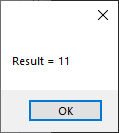
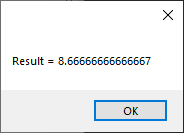
The “Distributed Computing – WCF Tutorial” introduced the Windows Communication Foundation (WCF) technology. The following projects were invod WCFLib, FirstWCFHost, FirstWCFClient, SecondWCF, and SecondWCFClient.

## Results

### FirstWCFHost, FirstWCFClient, and WCFLib





# Part 2: WCF Publisher Subscriber and Client Callbacks

## Summary

## Results