

# CS 224 HW4 *Beric Bearneson*

1. long decode2(long x, long y, long z) {

y -= z;  
x \*= y;

long rax = y;

rax <<= 63;

rax >>= 63;

rax ^= x;

return rax;

}  
long result = 0;  
long mask;

F. for(mask = 1; mask; mask = mask << 1)  
result |= x & mask;  
return result;

2. A. rdi = x  
rsi = n

result = rax  
mask = rdx

B. result = 0  
mask = 1

C. Test if rdx, %rdx ZF is  
set when %rdx is 0.

D. saln %cl, %rdx

cl holds n and rdx is shifted  
n changing the mask.

E. X is shifted with the  
mask then ord res |= x & mask.

3. A. %rdx  
B. %rax  
C. 15

4. NR(v) (3 \* (v))  
NC(v) (4 \* (v) + 1)

5. A

	104
	:
	64 → %rdi
	:
z	24
dz	16
y	8
x	0

B. The %rop pointer

C. It uses the offset of rsp

D. process store struct r in rdi  
where r's members can be accessed  
with rdi + offset.