# Key Establishment Protocols CS 411/507 - Cryptography

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## Key Management Problem

- Security of the keys
  - Even if the cryptographic algorithms & protocols are cryptographically ultra-secure, a possible compromise of secret keys or part of them will have grave consequences.
- How two (or more) parties will exchange (agree on) keys for secret communication if they are unable to meet.
- Main problem is to share secret information for symmetric cryptography.
  - Public key cryptography keys may be stored on public databases.

## Key Agreement Protocols

- Protocols whereby a secret key is established by exchanging information between two or more parties.
- Each party derives the secret key from the exchanged information.
- Key exchange is best done using public key cryptography.
- Diffie-Hellman protocol establishes a key with transfer of two messages.
- However, DH does not provide authentication.
- Station-to-Station protocol is an authenticated version of DH protocol.

## DH Key Exchange

- Large prime p.
- A generator  $\alpha \mod p$

#### Alice

- lacksquare Picks a random a
- **2** Computes  $p_A = \alpha^a \mod p$
- Publishes  $p_A$
- Computes  $k_{AB}$   $R_{BA} = p_B{}^a \mod p$   $R_{BA} = \alpha^{ba} \mod p$

- lacksquare Picks a random b
- **2** Computes  $p_B = \alpha^b \mod p$
- lacktriangle Publishes  $p_B$
- Computes  $k_{BA}$   $R_{AB} = p_A{}^b \bmod p$   $R_{AB} = \alpha^{ab} \bmod p$

$$R = R_{AB} = R_{BA} = \alpha^{ab} \mod p$$
  
 $K = \text{KGF}(R)$  (key generation)

## The Intruder-in-the-Middle Attack

Alice	Eve	Bob
a	e	b
$p_A = \alpha^a$	$p_E=lpha^e$	$p_B = \alpha^b$
$p_A$	$p_A p_B \leftarrow p_A$	p <sub>B</sub>
$p_E$ $\blacksquare$	$p_E$ $p_E$	$p_E$
$p_E{}^a = \alpha^{ea}$		$p_E{}^b = \alpha^{eb}$
K	$K_1 \equiv p_A{}^e = \alpha^{ae}  K_2 \equiv p_B{}^e = \alpha^{be}$	

## Station-to-Station Protocol 1/2

- Authenticated key agreement protocol.
- Alice and Bob use their private keys to sign the exchanged messages.
- $\bullet \ \mathsf{Sign} \ \mathsf{function} : \ \mathsf{Sign}_{sk}() \\$
- ullet Verify function :  $\mathrm{Verify}_{pk}()$
- Public keys are obtained from a public trusted database

<u>Alice</u>	<u>Bob</u>	
$\overline{a}$	$\overline{b}$	private keys public keys
$p_A = \alpha^a \bmod p$	$p_B = \alpha^b \bmod p$	

## Station-to-Station Protocol 2/2

```
\frac{\text{Alice}}{R_A = \alpha^x \mod p} \\
T = \alpha^{yx} \mod p \\
K = \text{Hash}(T||param)
```

$$\begin{split} D_K(\mathtt{Sign}_b(R_B,R_A)) &= \\ \mathtt{Sign}_b(R_B,R_A) \\ \mathtt{Verify}_{p_B}(\mathtt{Sign}_b(R_B,R_A)) \\ E_K(\mathtt{Sign}_a(R_B,R_A))) \end{split}$$

## <u>Bob</u>

 $R_B = \alpha^y \mod p$   $T = \alpha^{xy} \mod p$   $K = \operatorname{Hash}(T||param)$   $E_K(\operatorname{Sign}_b(R_B, R_A))$ 

$$D_K(\operatorname{Sign}_a R_B, R_A)) = \operatorname{Sign}_a(R_B, R_A)$$
 $\operatorname{Verify}_{R_A}(\operatorname{Sign}_a(R_B, R_A))$ 

## Forward Secrecy

#### Definition:

- A secure communication protocol is said to have forward secrecy if compromise of long-term keys does not compromise past session keys
- Attacker can store all past communications
- Station-to-Station Protocol provides forward secrecy
  - Bob sends  $E_K(\operatorname{Sign}_b(R_B, R_A))$  to Alice
  - Assume that Bob's private key b is compromised at a later date.
  - This is not going to disclose the session key y chosen by Bob in a previous session of the station-to-station protocol

# Conference Keying

• Multi-party DH key exchange

# Conference Keying 1/2

- Problem statement
  - A group of t users wants to agree on a key
    - $U_i$  where i = 0, 1, ..., t-1
  - each user contributes to the agreed key
- Setup
  - Large prime p, smaller prime q and a generator g in  $G_q$ .
- Partial key generation
  - User  $U_i$  selects a random integer  $r_i, 1 < r_i < q$ ,
  - $\circled{2}$  computes  $z_i = g^{r_i} \mod p$
  - lacksquare sends  $z_i$  to  $U_{i-1 \mod t}$  and  $U_{i+1 \mod t}$

# Conference Keying 2/2

#### Computation of key

- Each user  $U_i$ , after receiving  $z_{i-1}$  and  $z_{i+1}$  computes

$$x_i = \left(\frac{z_{i+1}}{z_{i-1}}\right)^{r_i} \mod p = g^{r_{i+1}r_i - r_{i-1}r_i} \mod p$$

- and broadcasts  $x_i$
- After receiving  $x_j$  for  $1 \le j \le t$  and  $j \ne i$ ,  $U_i$  computes  $K = K_i = (z_{i-1})^{tr_i} x_i^{t-1} x_{i+1}^{t-2} \cdots x_{i+(t-3)}^2 x_{i+(t-2)}^1 \mod p$

# Example: Conference Keying 1/2

- Four users  $U_0$ ,  $U_1$ ,  $U_2$  and  $U_3$
- They select  $r_0$ ,  $r_1$ ,  $r_2$  and  $r_3$  at random
- They compute
  - $-z_0 = g^{r_0} \bmod p$
  - $z_1 = g^{r_1} \bmod p$
  - $z_2 = g^{r_2} \bmod p$
  - $z_3 = g^{r_3} \bmod p$
- User  $U_i$  sends  $z_i$  to  $U_{i-1}$  and  $U_{i+1}$  for i = 0, 1, 2, 3

## Example: Conference Keying 2/2

Upon receiving, each user computes corresponding values

```
-U_0: x_0 = g^{r_1 r_0 - r_3 r_0} \mod p
-U_1: x_1 = g^{r_2 r_1 - r_0 r_1} \mod p
-U_2: x_2 = g^{r_3 r_2 - r_1 r_2} \mod p
-U_3: x_3 = g^{r_0 r_3 - r_2 r_3} \mod p
K_0 = (x_3)^{4r_0} x_0^3 x_1^2 x_2^1 \mod p = g^{r_3 r_0 + r_1 r_0 + r_2 r_1 + r_3 r_2} \mod p
K_1 = (x_0)^{4r_1} x_1^3 x_2^2 x_3^1 \mod p = g^{r_1 r_0 + r_2 r_1 + r_3 r_2 + r_3 r_0} \mod p
K_2 = (x_1)^{4r_2} x_2^3 x_3^2 x_0^1 \mod p = g^{r_1 r_2 + r_3 r_2 + r_3 r_0 + r_0 r_1} \mod p
```

## Key Distribution

- Shortcoming of the key pre-distribution protocol:
  - Keys are predetermined and not easily changed.
  - Keys must be changed after certain time.
- Transport protocols
  - A class of key establishment protocols
  - Two approaches:
    - One party to decide on a key and transmit it to other,
    - Alice employs a secure protocol to transmit the key
    - 2 A trusted authority, Trent, will act as a key server.
    - Alice requests a key from Trent that is good for a single session
    - Trent sends this key to both Alice and Bob via a secure channel.

## Authentication using Symmetric Encryption

- There exists a Key Distribution Center (KDC)
  - Each party shares own master key with KDC
  - KDC generates session keys used for connections between parties
  - Master keys are used to distribute these session keys in a secure way

#### Needham-Schroeder Protocol

- A three-party key distribution protocol
  - For session between A and B, mediated by a trusted KDC
  - KDC should be trusted since it knows the session key
- Protocol Overview

  - $\bullet$  KDC $\rightarrow$ A:  $E_{K_A}(K_S||ID_B||N_1||E_{K_B}(K_S||ID_A))$
  - $\bullet$  A $\rightarrow$ B:  $E_{K_B}(K_S||ID_A)$
  - $\bullet$  B $\rightarrow$ A:  $E_{K_S}(N_2)$
  - $\bullet$  A $\rightarrow$ B:  $E_{K_S}(f(N_2))$
- Step 4 and Step 5 prevent a kind of a replay attack against replay of message 3 by an attacker

### Needham-Schroeder Protocol

- Protocol Overview
  - $\bullet$  A $\rightarrow$ KDC:  $ID_A||ID_B||N_1$
  - $\bullet$  KDC $\rightarrow$ A:  $E_{K_A}(K_S||ID_B||N_1||E_{K_B}(K_S||ID_A))$
  - $\bullet$  A $\rightarrow$ B:  $E_{K_B}(K_S||ID_A)$

  - $\bullet \mathsf{A} \rightarrow \mathsf{B} \colon E_{K_S}(f(N_2))$
- Protocol is still vulnerable to a replay attack
  - If an old session key has been compromised, then message 3  $(E_{K_B}(K_S||ID_A))$  can be resent to B by an attacker X impersonating A.
  - After that, Eve intercepts message 4  $(E_{K_S}(N_2))$  and sends a message 5  $(E_{K_S}(f(N_2)))$  to B as if it is A.
  - Now, Eve can impersonate A for the future communications with the session key

## Needham-Schroeder Protocol with Timestamp

- Protocol Overview

  - $\bullet$  KDC $\rightarrow$ A:  $E_{K_A}(K_S||ID_B||N_1||E_{K_B}(K_S||ID_A||T))$
- A and B can understand replays by checking the timestamp in the message
  - even if attacker knows  $K_S$ , he cannot generate message 3  $\left(E_{K_B}(K_S||ID_A||T)\right)$  with a fresh timestamp since he does not know  $K_B$ .

#### Kerberos

- Kerberos originated from a larger project in M.I.T., called Athena
  - Athena was originally designed for connecting a huge network of workstations so that students can securely access their files from anywhere in the net.
  - Uses only secret (symmetric) key cryptography
- Kerberos provides <u>security</u> and <u>authentication</u> in key exchange (or establishment) between users in a network.
  - Users could be programs as well as individuals
  - Supports both entity authentication and key establishment.

#### Kerberos

- Based on a client-server architecture.
  - A client is either a user or a software that has some tasks to accomplish.
    - Sends an e-mail, print documents, mount devices, etc.
  - Servers are larger entities whose function is to provide services to the clients.
- The basic Kerberos model has the following participants
  - Cliff: a client
  - Simon: a server
  - Trent: a trusted authority (a.k.a. authentication server)
  - Grant: ticket-granting server.

### Kerberos: Roles

- Cliff requests a service from Simon,
  - But, they do not have any shared secret
  - Kerberos give them a secret information securely so that they can interact secretly.

#### Trent

- Authentication server
- shares secret information (e.g., a password) with each user in the system
- issues credentials to Cliff when he first logins.
  - with this credential Cliff can authenticate himself
- Key Distribution Center (KDC).

#### Kerberos: Roles

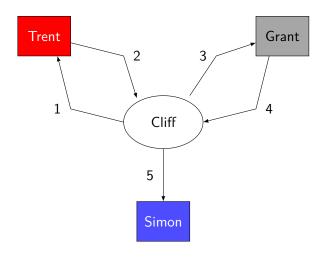
#### Grant

- Ticket granting server
- After Cliff logins to the system, Grant issues him a ticket to use any particular service
- Cliff presents his credentials (issued by Trent) to Grant to get this new ticket
- Ticket contains information, from which Cliff and Simon generates a shared key

#### Simon

- Service provider
- Receives Cliff's ticket and fulfills Cliff's service request

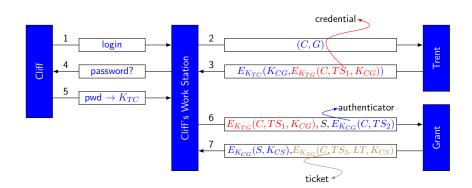
## Overview of Kerberos Protocol



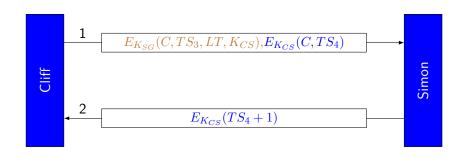
#### Kerberos: Notation

- ullet  $K_{AB}$ : key that entity A and entity B share
  - $K_{TG}$ : key Grant and Trent share
  - $K_{TS}$ : key Simon and Trent share
- $TS_i$ : timestamp
- *LT*: Validity period of the ticket (lifetime)
- $E_{K_{AB}}()$ : encryption under key  $K_{AB}$
- Credential:  $E_{K_{TG}}(C, TS_1, K_{CG})$
- Authenticator:  $E_{K_{CG}}(C, TS_2)$

#### Kerberos: Authentication



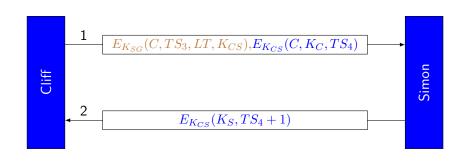
## Kerberos: Use of Service



## Security and Options in Kerberos

- Timestamps are used
  - Hosts must provide both secure and synchronized clocks.
- Security of Kerberos
  - If the shared key between Trent and Cliff are passwords, the protocol is no more secure than the strength of the password.
- Reuse of tickets
  - The lifetime of a ticket allows reuse of the ticket for multiple interactions with no additional interactions with Grant.
- Optional keys
  - $K_C$  and  $K_S$  allow Cliff and Simon to combine these keys to derive another key,  $F(K_C,K_S)$ .

# Optional Keys



# Key Management in Public Key Cryptography

- In other words,
  - distribution of public keys
  - use of Public Key Cryptography to distribute secret keys
  - public/private key as a master key
- Basic question?
  - How can I make sure about the legitimacy of a public key?
  - How can I make sure that Bob's public key really belongs to Bob, not to Charlie?

## Distribution of the Public Keys

- Public Announcement
  - Broadcast your public key to the public via forums, mailing lists, from personal website, whatsapp, social media, etc.
  - Major weakness is anyone can easily pretend as yourself
- Publicly available databases/directories
  - There exists a directory/database for name, public key pairs
  - Write controlled by a trusted administrator
  - If administered thoroughly, this method is good. However, a proper administration is difficult. Secure mechanisms for registration, update and delete is required.
- Centralized distribution
  - Users interact with public key authority (PKA) to obtain any desired public key securely requires real-time access to directory when keys are needed
  - Users should know public key of PKA
- Certificates

# Public Key Infrastructure (PKI)

- PKI is an infrastructure that keeps track of public keys
- A framework consisting of
  - policies defining the rules under which the cryptographic systems operate, and
  - procedures for generating and publishing keys and certificates.
- All PKIs consists of
  - certification
    - binding a public key to an entity
  - validation
    - guarantees that certificates are valid

#### Certificates

- A certificate contains information signed by its publisher, who
  is commonly referred as the Certification Authority (CA).
- There are different types of certificates
  - 1 Identity certificates contains entity's identity information such as e-mail address, and a list of public keys for the entity.
  - <u>Credential certificates</u> contain information describing access rights.
- Data in certificates is signed by the CA
  - If Alice knows the public key of the CA, she can extract with assurance Bob's identity and his public keys from his certificate issued by the CA.

#### Trust in PKI

- Alice might not trust Bob,
- She might trust the CA, publisher of Bob's certificate
- PKI consists of many CAs.
- A CA can certify another CA if the former is more trusted.
- Different levels of trust
  - Alice and Bob may have different CAs
  - Alice's CA may only trust Bob's CA to certify Bob and but not certify others.
- Trust relationships become very elaborate.
  - It may be difficult to determine how much Alice can trust a certificate she receives.

## X.509 Certificates

- X.509 is an international standard by ITU-T
  - designed to provide authentication services on large computer networks.
  - Initially issued in 1988
  - X.509 specifies public-key certificate format.
  - X.509 certificates are used in Visa and Mastercard's SET standard, in S/MIME, IP Security, and SSL/TLS.

### X.509 Certificate Format

Version Serial no. Signature Algorithm Identifier Issuer name Validity period Subject name Subject's public key info Issuer unique identifier Subject unique identifier Extension Signature

- X.509 certificates contain fields describing trust policies.
- It is possible to designate that a public key is suitable for secure e-mail, but not suitable for e-commerce applications.

#### Notation

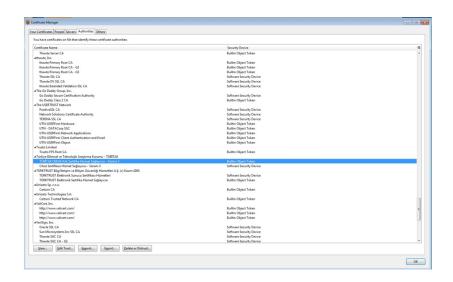
- CA<<A>>: the certificate of user A issued by certification authority CA.
- $CA << A>> = CA\{V,SN,AI,CA,T_A,A,Ap\}$

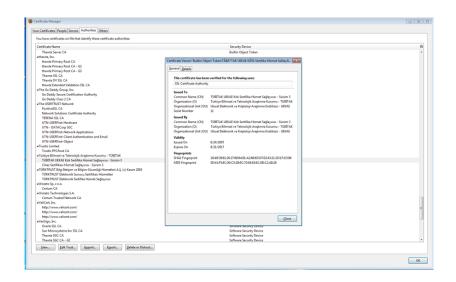
## Sample Certificate

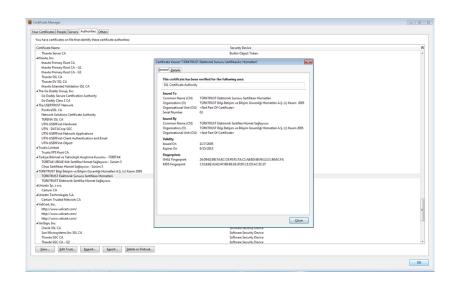
```
Certificate:
    Data:
        Version: 1 (0x0)
        Serial Number: 7829 (0x1e95)
        Signature Algorithm: md5WithRSAEncryption
        Issuer: C=ZA, ST=Western Cape, L=Cape Town, O=Thawte Consulting cc,
                 OU=Certification Services Division.
                 CN=Thawte Server CA/Email=server-certs@thawte.com
        Validity
             Not Before: Jul 9 16:04:02 1998 GMT
             Not After: Jul 9 16:04:02 1999 GMT
        Subject: C=US, ST=Maryland, L=Pasadena, O=Brent Baccala,
                  OU=FreeSoft, CN=www.freesoft.org/Email=baccala@freesoft.org
        Subject Public Key Info:
             Public Kev Algorithm: rsaEncryption
             RSA Public Kev: (1024 bit)
                 Modulus (1024 bit):
                      00:b4:31:98:0a:c4:bc:62:c1:88:aa:dc:b0:c8:bb:
                 Exponent:
                     65537 (0x10001)
    Signature Algorithm: md5WithRSAEncryption
        93:5f:8f:5f:c5:af:bf:0a:ab:a5:6d:fb:24:5f:b6:59:5d:9d:
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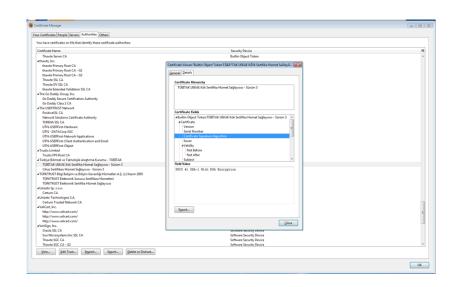
## Self-Signed Certificate

```
Certificate:
    Data:
        Version: 3 (0x2)
        Serial Number: 1 (0x1)
        Signature Algorithm: md5WithRSAEncryption
        Issuer: C=ZA, ST=Western Cape, L=Cape Town, O=Thawte Consulting cc,
                 OU=Certification Services Division,
                 CN=Thawte Server CA/Email=server-certs@thawte.com
        Validity
             Not Before: Aug 1 00:00:00 1996 GMT
             Not After: Dec 31 23:59:59 2020 GMT
        Subject: C=ZA, ST=Western Cape, L=Cape Town, O=Thawte Consulting cc.
                  OU=Certification Services Division.
                  CN=Thawte Server CA/Email=server-certs@thawte.com
         Subject Public Key Info:
             Public Key Algorithm: rsaEncryption
             RSA Public Key: (1024 bit)
                 Modulus (1024 bit):
                      00.d3.a4.50.6e.c8.ff.56.6b.e6.cf.5d.b6.ea.0c.
                 Exponent: 65537 (0x10001)
         X509v3 extensions:
             X509v3 Basic Constraints: critical
                 CA: TRUE
    Signature Algorithm: md5WithRSAEncryption
        07.fa.4c.69.5c.fb.95.cc.46.ee.85.83.4d.21.30.8e.ca.d9.
```

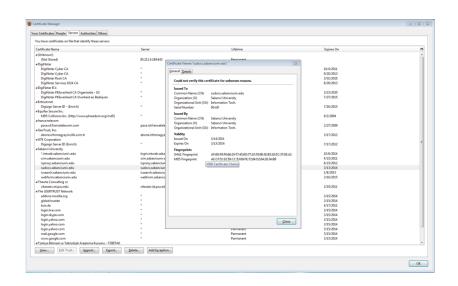




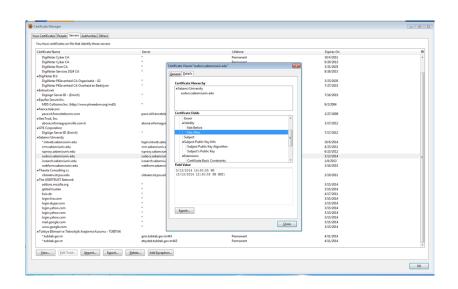




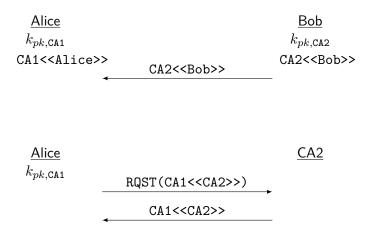
#### Certificates for SuDocs



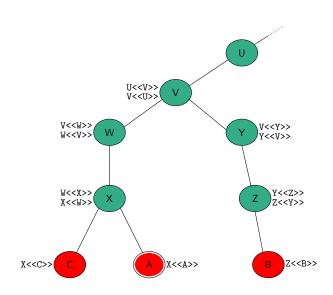
#### Certificates for SuDocs



## Chain of Certificates



## X509 Certificate Chains



#### X509 Certificate Chains

- A can acquire the following certificates from the directory to establish a certification path to B:
  - X<<W>>, W<<V>>, V<<Y>>, Y<<Z>>, Z<<B>>
- B does the same thing:
  - Z<<Y>>, Y<<V>>, V<<W>>, W<<X>>, X<<A>>

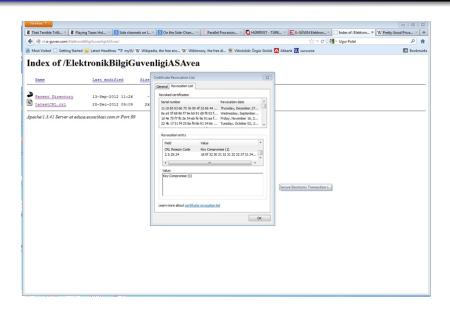
#### Revocation of Certificates

- Like credit cards, certificates expire.
- On occasion, it may be desirable to revoke (invalidate) a certificate before it expires.
- The reasons are
  - The user's private key is (suspected to be) compromised.
  - ② The user is no longer certified by this CA.
  - The CA's certificate is (suspected to be) compromised.

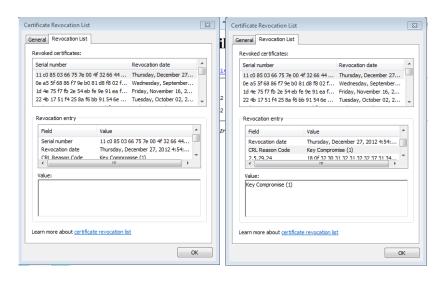
#### Revocation of Certificates

- Along with the certificates, certificate revocation list (CRL) is posted to the directory.
- CRL is signed by the issuer
- When a user receives a certificate, it also checks the CRL to see if the certificate is still valid.
- Example:
  - https://www.e-guven.com/
    - SIL (Sertifika Iptal Listeleri)
    - https://www.e-guven.com/bilgi-bankasi/ sertifika-iptal-listeleri/
  - http://crl.verisign.com/Class3SoftwarePublishers.crl

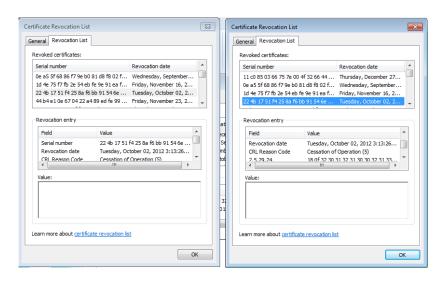
## **CRL**



## **CRL**



## **CRL**



## **OCSP**

- The Online Certificate Status Protocol (OCSP)
  - an Internet protocol used for obtaining the revocation status of an X.509 digital certificate.
  - created as an alternative to certificate revocation lists (CRL), specifically addressing certain problems associated with using CRLs in a public key infrastructure (PKI)
- How It Works
  - Alice and Bob have public key certificates issued by Ivan, the (CA).
  - Alice wishes to perform a transaction with Bob and sends him her public key certificate.

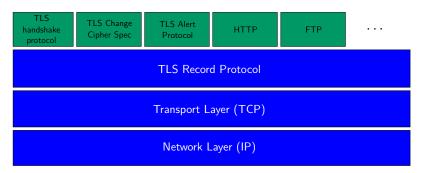
#### How OSCP Works

- Bob, creates an 'OCSP request' that contains Alice's certificate serial number and sends it to Ivan.
- Ivan's OCSP responder reads the certificate serial number from Bob's request. The OCSP responder uses the serial number to look up the revocation status of the certificate in a CA database that Ivan maintains.
- Ivan's OCSP responder confirms that Alice's certificate is still OK, and returns a signed, successful 'OCSP response' to Bob.
- Bob cryptographically verifies Ivan's signed response. Bob has stored Ivan's public key sometime before this transaction. Bob uses Ivan's public key to verify Ivan's response.
- Bob completes the transaction with Alice.

## Secure Socket Layers 1/2

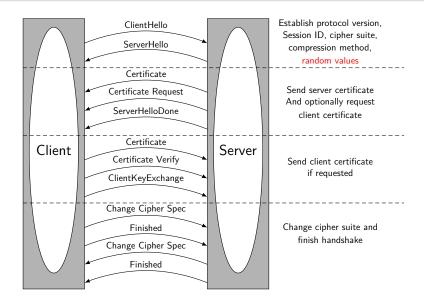
- Originally developed by Netscape in 1996
- SSI or TLS
- Negotiable encryption and authentication algorithms
- Most commonly used implementation: www.openssl.org
- Unencrypted communication for initial exchanges
- public-key cryptography to establish secret keys
- switch to secret-key cryptography
  - hybrid encryption scheme
- secure channel is established between a client and a server

## Secure Socket Layers 2/2

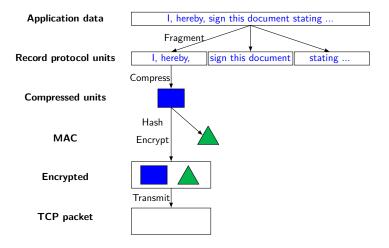


- TLS record protocol implements a secure channel
  - encrypting and authenticating messages in any connection-oriented protocol
- Other related protocols
  - establish and maintains a TLS session

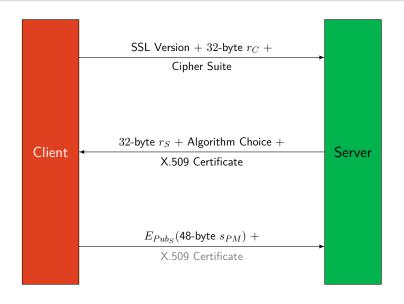
#### TLS Handshake Protocol



## TLS Record Protocol



# SSL 3.0 (TLS 1.0) (Key Exchange with RSA)



# SSL 3.0 (TLS 1.0)

- Master secret key
  - $\begin{array}{l} \ \operatorname{MD5}(s_{PM}||\mathrm{SHA1}(C||s_{PM}||r_C||r_S))|| \\ \mathrm{MD5}(s_{PM}||\mathrm{SHA1}(pad_0||s_{PM}||r_C||r_S))|| \\ \mathrm{MD5}(s_{PM}||\mathrm{SHA1}(pad_1||s_{PM}||r_C||r_S)) \end{array}$
  - 48 bytes
- ullet Master secret key o key block
  - Six secrets from the key block
  - 2 keys for confidentiality (for each direction)
  - 2 keys for authentication (for each direction)
  - 2 initial values for CBC mode of the block cipher

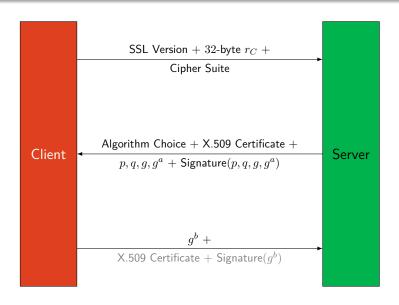
## TLS 1.2

- $s = PRF(s_{PM}, \text{``master secret''}, r_C + r_S)$  returns 48 B
- PRF stands for pseudo-random function and uses SHA256
  - It takes as input a secret, a seed, and an identifying label and produces an output of arbitrary length.
- P\_SHA256( $s_{PM}$ , "master secret" +  $r_C + r_S$ )
  - $\bullet$  P\_SHA256 is a keyed message authentication code (MAC).

```
\begin{split} \text{P\_SHA256}(\texttt{secret}, \texttt{seed}) &= \text{HMAC\_SHA256}(\texttt{secret}, \texttt{A(1)+seed}) + \\ &= \text{HMAC\_SHA256}(\texttt{secret}, \texttt{A(2)+seed}) + \\ &= \text{HMAC\_SHA256}(\texttt{secret}, \texttt{A(3)+seed}) + \dots \end{split}
```

where A(0) = seed and A(i) =  $HMAC\_SHA256(secret, A(i-1))$ .

## TLS with Forward Secrecy (Ephemeral DH)



## Key Exchange Techniques until TLS 1.2

#### RSA

- The server sends its RSA public key with X.509 certificate
- The client generates a Pre-master Secret and encrypt using server's public key.

#### Fixed DH

- The server sends its DH public key with X.509 certificate
- The client generates a DH key pair.
- Pre-master secret is computed using the output of DH.

#### Anonymous DH

- No authentication mechanism is used for DH public keys.
- Self-signed certificates are used.

#### Ephemeral DH

- The server generates a unique DH key pair for each session.
- Ephemeral DH public key of the server is signed using the signature key of the server
- Explained in the previous page.

## Key Exchange in TLS 1.3

- The only allowed key exchange technique is Ephemeral DH.
  - Key exchange algorithm is removed from cipher suite.
- 0-RTT
  - Optional method to improve the performance of Handshake
  - Ephemeral Keys and X.509 certificate are send in Client Hello and Server Hello message. (There is no need for Phase 2 & 3 )

#### Session vs Connection

- TLS session is association between client and server
  - Session created with Handshake protocol
  - Multiple connections can be associated with one session
- Session vs. Connection
  - Sessions are to avoid expensive negotiation for crypto parameters for each connection
- State information is stored after Handshake protocol (using Session ID)
  - Session: ID, certificate, compression, cipher spec, master secret, is-resumable
  - Connection: random values, encrypt keys, MAC secrets, IV, sequence numbers
- To initiate
  - A session: All phases of handshake are done.
  - A connection: Only phase 1 and 4 are done.

## Key Exchange in TLS 1.3

- The only allowed key exchange technique is Ephemeral DH.
  - Forward Secrecy is a default feature.
- 1-RTT Handshake
  - Key exchange algorithm is removed from cipher suite.
  - Ephemeral Keys and X.509 certificate are send in Client Hello and Server Hello messages.
  - There is no need for Phase 2 & 3