Understanding WWW-Authenticate Header Outline

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WWW-Authenticate Header

- The HTTP WWW-Authenticate response header defines the HTTP authentication methods ("challenges") that might be used to gain access to a specific resource.
- A server using HTTP authentication will respond with a 401 Unauthorized response to a request for a protected resource.
 - This response <u>must include</u>
 - at least one WWW-Authenticate header and
 - at least one challenge,

to indicate what authentication schemes can be used to access the resource (and any additional data that each scheme needs).

- After receiving the WWW-Authenticate header, a client will typically prompt the user for credentials, and then re-request the resource.
 - This **new request** uses the **Authorization** header to supply the credentials to the server, encoded appropriately for the selected "challenge" authentication method.
 - The client is expected to select the most secure of the challenges it understands.

WWW-Authenticate Header - Syntax

- At least one challenge must be specified.
- Multiple challenges may be specified, comma-separated, in a single header, or in individual headers.

- In the single challenge, the scheme token, <auth-scheme>, is mandatory.
- The presence of realm, token68 and any other parameters depends on the definition of the selected scheme.

```
// Challenges specified in single header

WWW-Authenticate: challenge1, ..., challengeN

// Challenges specified in multiple headers

WWW-Authenticate: challenge1
...

WWW-Authenticate: challengeN
```

```
// Possible challenge formats (scheme dependent)
WWW-Authenticate: <auth-scheme>
WWW-Authenticate: <auth-scheme> realm=<realm>
WWW-Authenticate: <auth-scheme> token68

WWW-Authenticate: <auth-scheme> auth-param1=token1, ..., auth-paramN=auth-paramN-token

WWW-Authenticate: <auth-scheme> realm=<realm> token68

WWW-Authenticate: <auth-scheme> realm=<realm> token68

WWW-Authenticate: <auth-scheme> realm=<realm> token68 auth-param1=auth-param1-token , ..., auth-paramN=auth-paramN-token

WWW-Authenticate: <auth-scheme> realm=<realm> auth-param1=auth-param1-token, ..., auth-paramN=auth-paramN-token

WWW-Authenticate: <auth-scheme> token68 auth-param1=auth-param1-token, ..., auth-paramN=auth-paramN-token
```

WWW-Authenticate Header - Directives

the <auth-scheme> token. represents Authentication Scheme. A string describing a protected area. A realm allows a server to partition up the areas it protects (if supported by a scheme that allows such partitioning). realm=<realm> Some clients show this value to the user to inform them about which particular credentials are required — though most browsers stopped doing so to counter phishing. The only reliably supported character set for this value is **us-ascii**. If **no realm is specified**, clients often display a formatted hostname instead. A token that may be useful for some schemes. The token allows the 66 unreserved URI characters plus a few others. <token68> According to the specification, it can hold a base64, base64url, base32, or base16 (hex) encoding, with or without padding, but excluding whitespace.

Authentication Schemes

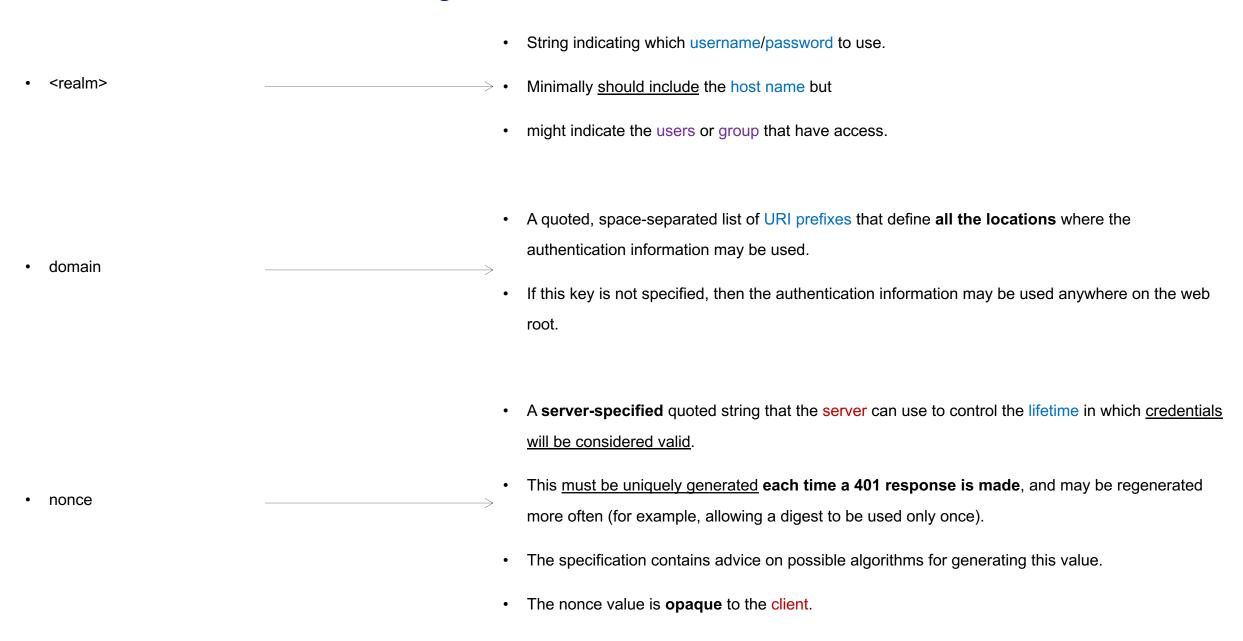
- Expressed with the **<auth-scheme>** token.
- More common types are
 - Basic,
 - Digest,
 - Negotiate and
 - AWS4-HMAC-SHA256.

Authentication Schemes - Basic

• Note that the realm is mandatory for basic authentication.

 Tells the client the server's preferred encoding scheme when submitting a username and password.
 charset="UTF-8"
 The only allowed value is the case-insensitive string "UTF-8".
 This does not relate to the encoding of the realm string.

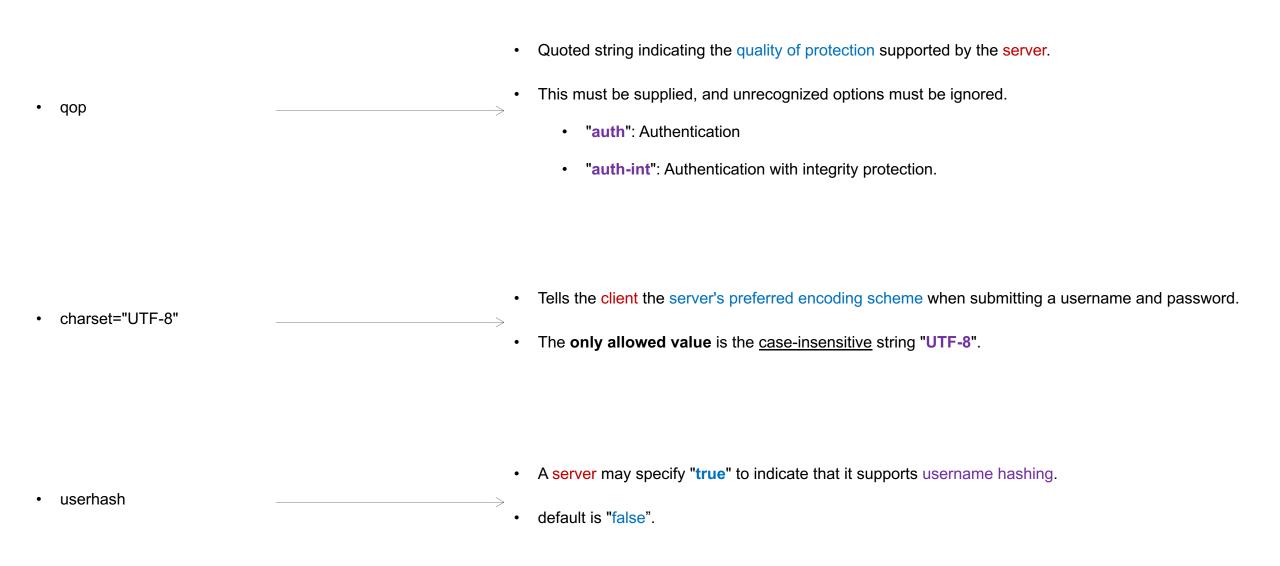
Authentication Schemes – Digest - I



Authentication Schemes – Digest - II

A **server-specified** quoted string that <u>should be returned unchanged</u> in the <u>Authorization</u>. opaque This is **opaque** to the client. The server is recommended to include Base64 or hexadecimal data. Algorithm used to produce the digest. Valid **non-session** values are: "MD5" (default if not specified), "SHA-256", "SHA-512". algorithm Valid **session** values are: "MD5-sess", "SHA-256-sess", "SHA-512-sess". A case-insensitive **flag** indicating that the previous request from the client was rejected because the nonce used is too old (stale). If this is true, the request can be re-tried using the same username/password encrypted using the stale new nonce. If it is any other value, then the username/password are invalid and must be re-requested from the user.

Authentication Schemes – Digest - III



Authentication Schemes – HTTP Origin-Bound Authentication (HOBA)

• A set of pairs in the format of '<len>:<value>' concatenated together to be given to a client. The challenge is made of up a nonce, · algorithm, <challenge> origin, realm, key identifier, and the challenge. The **number of seconds** from the time the HTTP response is emitted for which responses to this <max-age> challenge can be accepted.

realm

WWW-Authenticate Header Usage Example with Basic Authentication

• A server that <u>only supports</u> basic authentication might have

a <u>WWW-Authenticate response header</u> which looks like this:

WWW-Authenticate: Basic realm="Access to the staging site", charset="UTF-8"

- A user-agent receiving this header would
 - first <u>prompt the user</u> for their username and password and then
 - re-request the resource: this time including the encoded
 credentials in the Authorization header.

The Authorization header might look like this:

Authorization: Basic YWxhZGRpbjpvcGVuc2VzYW1l

- For Basic authentication, the credentials are constructed
 - by first combining the username and the password with a colon (aladdin:opensesame), and then
 - by encoding the resulting string in base64 (YWxhZGRpbjpvcGVuc2VzYW1l).

WWW-Authenticate Header Usage Example with Digest Authentication - I

- The client attempts to access a document at URI http://www.example.org/dir/index.html that is protected via digest authentication.
 - The username for this document is "Mufasa" and the password is "Circle of Life" (note the single space between each of the words).

- The first time the client requests the document, no Authorization header field is sent.
- Here the server responds with an HTTP 401 message that includes a challenge for each digest algorithm it supports, in its order of preference, SHA256 and then MD5.

```
HTTP/1.1 401 Unauthorized

WWW-Authenticate: Digest
    realm="http-auth@example.org",
    qop="auth, auth-int",
    algorithm=SHA-256,
    nonce="7ypf/xlj9XXwfDPEoM4URrv/xwf94BcCAzFZH4GiTo0v",
    opaque="FQhe/qaU925kfnzjCev0ciny7QMkPqMAFRtzCUYo5tdS"

WWW-Authenticate: Digest
    realm="http-auth@example.org",
    qop="auth, auth-int",
    algorithm=MD5,
    nonce="7ypf/xlj9XXwfDPEoM4URrv/xwf94BcCAzFZH4GiTo0v",
    opaque="FQhe/qaU925kfnzjCev0ciny7QMkPqMAFRtzCUYo5tdS"
```

WWW-Authenticate Header Usage Example with Digest Authentication - II

- The client prompts the user for their username and password, and then
 responds with a new request that encodes the credentials in
 the Authorization header field.
- If the client chose the MD5 digest, the Authorization header field might look like:

 If the client chose the SHA-256 digest, the Authorization header field might look like:

```
Authorization: Digest username="Mufasa",
    realm="http-auth@example.org",
    uri="/dir/index.html",
    algorithm=MD5,
    nonce="7ypf/xlj9XXwfDPEoM4URrv/xwf94BcCAzFZH4GiTo0v",
    nc=00000001,
    cnonce="f2/wE4q74E6zIJEtWaHKaf5wv/H5QzzpXusqGemxURZJ",
    qop=auth,
    response="8ca523f5e9506fed4657c9700eebdbec",
    opaque="FQhe/qaU925kfnzjCev0ciny7QMkPqMAFRtzCUYo5tdS"
```

```
Authorization: Digest username="Mufasa",
    realm="http-auth@example.org",
    uri="/dir/index.html",
    algorithm=SHA-256,
    nonce="7ypf/xlj9XXwfDPEoM4URrv/xwf94BcCAzFZH4GiTo0v",
    nc=000000001,
    cnonce="f2/wE4q74E6zIJEtWaHKaf5wv/H5QzzpXusqGemxURZJ",
    qop=auth,
    response="753927fa0e85d155564e2e272a28d1802ca10daf449
        6794697cf8db5856cb6c1",
    opaque="FQhe/qaU925kfnzjCev0ciny7QMkPqMAFRtzCUYo5tdS"
```

WWW-Authenticate Header Usage Example with HOBA Authentication

 A server that supports HOBA authentication might have a WWW-Authenticate response header which looks like this: WWW-Authenticate: HOBA max-age="180",
challenge="16:MTEyMzEyMw==1:028:https://www.example.com:80800:3:MTI48:NjgxND
djOTctNDYxYi00MzEwLWJlOWItNGM3MDcyMzdhYjUz"

- The to-be-signed blob challenge is made from these parts:
 - www.example.com using port 8080,
 - the nonce is '1123123123',

- A client would receive this header,
 - extract the challenge,
 - sign it with their private key that corresponds to key identifier 123 in our example using RSA-SHA256, and then
 - send the result in the Authorization header as a dot-separated key id, challenge, nonce, and signature.

- the algorithm for signing is RSA-SHA256,
- the key identifier is 123, and finally
- the challenge is '68147c97-461b-4310-be9b-4c707237ab53'.

Authorization:

123.16:MTEyMzEyMzEyMw==1:028:https://www.example.com:80800:3:MTI48:NjgxNDdj0TctN DYxYi00MzEwLWJl0WItNGM3MDcyMzdhYjUz.1123123123.<signature-of-challenge>