

Team Zeta Project Report

Visual Object Prediction by Machine Learning: Object Category Approximation Using Non-Maximal Voxels

Chen, Tzu-Chieh
tcchenbtx

Ho, Edith
edithhcw

Marediya, Zubair
zubair-marediya

Tran, Mike
miketranx4

Zhang, Dongping
dpzhang

December 14, 2015

Abstract

If we present different types of visual stimulus to a subject, would each stimulus evoke the same category-specific pattern of response in the ventral object vision pathway? Furthermore, can we determine and predict individual categories from the patterns of response evoked?

1 Introduction

In Haxby et al's study, *Distributed and Overlapping Representations of Faces and Objects in Ventral Temporal Cortex*?, researchers collected data from six subjects, including five females and one male. Different categories of pictures were presented to subjects as visual stimuli. The categories are faces, cats, chairs, shoes, bottles, tools, houses, and a control category of phase-scrambled images. The study aimed to answer the following questions: if we present different categories of visual stimuli to a subject, will category-specific response be evoked in the ventral cortex?

Each subject was placed into a functional magnetic resonance imaging (fMRI) facility for 12 times. One complete experiment run lasted 300s. It began with 12s of rest, followed by 8 stimulus blocks of 24s duration, one for each category of visual stimuli. There were 12s intervals of rest between every two blocks, and the whole procedure ended with another 12s of rest. Each picture stimulus were presented for 0.5s followed by an inter-stimulus interval of 1.5ms. 12 stimuli were presented during each stimulus block, and a total of 96 stimuli in a complete experiment run.

In the study, the data collected for each subject were split into two runs: odd runs and even runs. Correlation was used as the indication of response similarity. Results from analyzing within-category and between-category correlations suggest that a lot of response patterns are overlapping. In the overlaps, there are parts of the cortex that respond more to a certain stimuli than others. The study defines these responses as maximal response. In order to gain more insights from the non-overlapping parts of the responses, the study tests whether the patterns of non-maximal responses carry category-related information. Voxels that responded maximally to were excluded from this calculation of correlations. The results show that the removal of maximally responsive voxels from correlation calculations barely diminishes the accuracy of identification. The study concludes that both the pattern of large and small responses and the location of large responses carry category-related information; and small responses are an integral part of the representation.

2 Data

The study's curated dataset can be found and downloaded on the OpenfMRI database with ds105's accession number. The ds105 sub-directory contains files detailing this study, including general information (README file), related research articles (references.txt), detail information and update for this released dataset (release_history.txt), the MR repetition time (scan_key.txt), the name (study_key.txt), and the major task for this study (object viewing) (task_key.txt). In addition, the

models folder contains files with the key conditions (list of object categories) (condition_key.txt) and the comparison setting in this study (tast_contrasts.txt).

Subjects have individual directories storing their results. There are four sub-directories in each of the respective directories. The anatomy sub-directory contains high-resolution scans of the subject’s head (highres001.nii.gz), mask for obtaining the “brain only” scans (highres001_brain_mask.nii.gz), and the “brain only” anatomy result (highres001_brain.nii.gz). The “behav” sub-directory is empty since subject’s behavior is irrelevant to this study. The “model” sub-directory provides information such as the onset time (in seconds), and the duration and weighting for each conditions (object category) for the 12 task runs in this study. The “BOLD” sub-directory contains fMRI results for all 12 task runs for each subject respectively. In each task run directory, we can find the fMRI result (bold.nii.gz) and a QA sub-directory with that run’s time series analysis report, fMRI results pre-processing and confound files, and visualization of the brain (nii files).

3 Methods

For each subject, there are eight condition files corresponding to each of the eight objects for each of the twelve runs. Each condition file consists of time points of when the object was presented during the run. We started our analysis with subject 1, where we first wrote helper functions to identify and remove outliers. Then we ran the event2neural function on subject 1’s condition files, which returned an array of 121 zeros or ones. These values indicate time intervals at which the subject was looking at the object. We then used the numpy convolve function to convolve the BOLD signal onto the specified time intervals needed. After repeating this process for all objects, we created regressors and built our design matrix. Lastly, we fitted a linear model to the predicted BOLD signals from convolution, and gathered a mean RSS value. We then applied the contrast function to investigate whether each object shows a response pattern in the brain. Unfortunately, initial images produced did not show sufficient contrast, making it difficult to observe patterns. Thus, we used smoothing tech-

niques to produce better images. For smoothing, we applied Gaussian filters over an array of voxel intensity values to generate images that are more appealing to the human eye and easier to identify different parts of the brain. The downside of this technique is that the new patterns identified can potentially be false since the data is transformed. We then repeated our data analysis with the rest of the subjects.

We used various statistical methods and tests in our analysis. First, we built a general linear model to provide estimates for the magnitude of the response for respective stimulus. Then we applied this model to obtain beta values for different objects. We then ran correlation analysis on the beta values, which is further explained below. Moreover, the BOLD signal data are time series, and we performed appropriate analysis such as an object correlation table for each subject and an autoregressive integrated moving average model to predict and fit the BOLD signal responses. Finally, in order to validate our models and data analysis, we looked at mean squared errors to judge how well our model performs.

For correlation analysis, we divided all the runs into two groups (odd and even) , and we aggregated all the results from each object within the group. Then, we computed the correlations between the average beta values of each object of each group and all objects in the opposite group. Take all the even runs where the subject was shown an image of a face as an example. We take the compiled array of beta values, and found the correlation between this array and that generated from all the odd runs where the subject was shown the images of a face, bottle, cat, chair, house, scissors, scrambledpix, and shoe respectively. This gives us 8 correlation values. By repeating the same procedures with all the other objects, we created a 8x8 correlation matrix.

4 Results

Since we started our analysis with subject 1, run001, we will first display those results. We performed initial analysis to attempt to identify specific brain region for recognizing specific object, such as face or house.

Here are the outliers we identified and removed.

Afterwards, we performed convolution to generate predicted BOLD signals for this dataset.

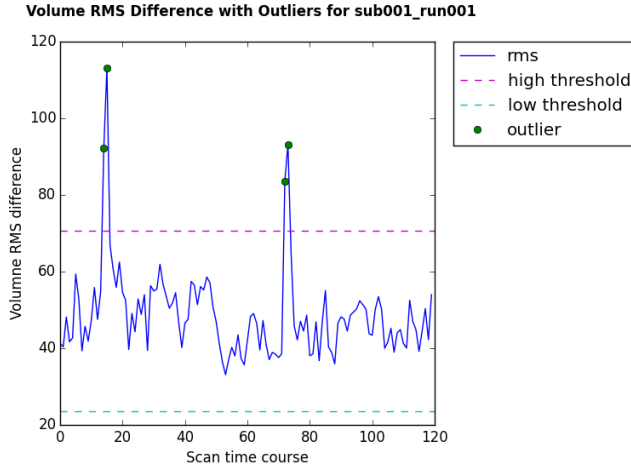


Figure 1: Remove Outliers

Then, we generated task time course with the event2neural function.

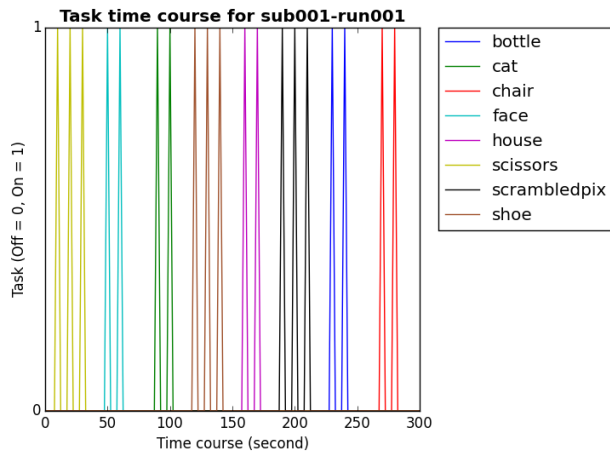


Figure 2: Task Time Course

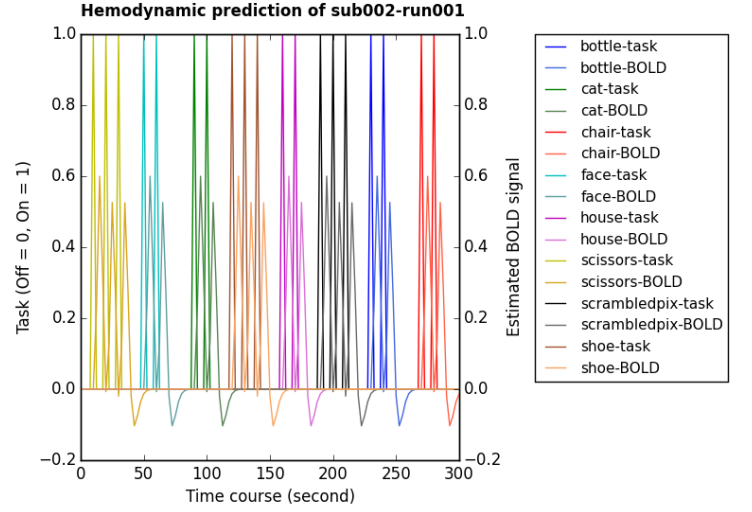


Figure 3: Stimulation Bold

These convolved results for each objects were used as parameters in our design matrix for linear regression. To avoid the drifting problem, we also included two drift parameters in the design matrix. The final design matrix was arranged as followed: bottle, cat, chair, face, house, scissors, scrambledpix, shoe, drift1, drift2, average(all ones).

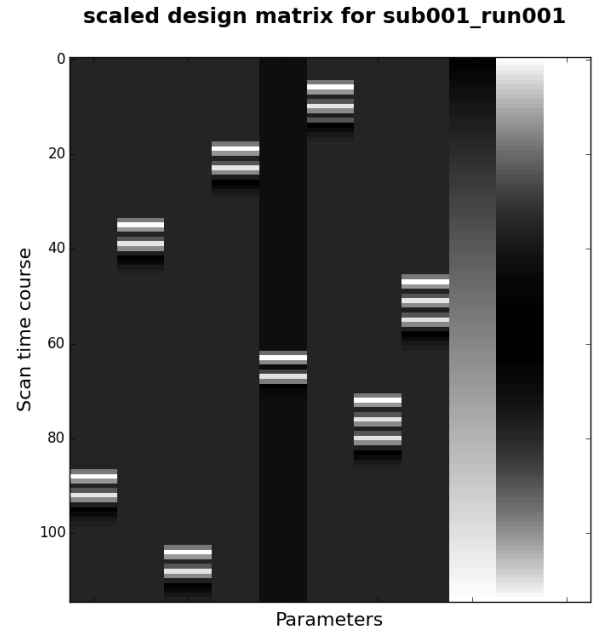


Figure 4: Design Matrix

As mentioned above, we ran correlation analysis on the beta values. None of the correlation values are perfectly 1. The diagonal values are correlations between each object with their respective odd or even runs (within-category correlations). All within-category correlation values are larger than 0.6. For bottle, cat, face, house, scrambledpix, and shoe, the respective within-category correlations are higher than all of that object's between-category correlations with other objects. For chair and scissors, the within-category correlations are not higher than all of their between-category correlations.

5 Discussion

Most of the within-category correlations we found are fairly similar than the paper's. Some of the values from our analysis are higher than the paper's, which could be due to the fact that we only analyzed correlations between runs for one subject, while the original research paper studied all subjects. It would make sense that correlations are higher when only analyzing brain activity from one brain.

Correlations between different objects (between-category correlations) seem fairly random, which also seem to be in line with the original paper's finding. We observe that our between-category correlation values also tend to be higher than those from the paper.

To test the reproducibility of the study, we also redid our correlation analysis after excluding the maximally-responsive voxels. With the exception of some within-category correlations, most correlation values across all categories dropped after we removed the maximally-responsive voxels. This might be an indication that most of the highly correlated areas tend to have higher responses.

There are a lot of problems that came up during our analysis. To begin with, since most of us have limited neuroscience knowledge, it was very difficult just to understand the study and the data itself. The research paper of the study uses specific and technical terms that make it hard to comprehend. More time was spent at the earlier stages of this project rereading the original paper and exploring the data folders than expected, which slowed down our progress for analysis. Therefore, we only had

time to investigate one subject and one run so far. Now that we have a better understanding of the study and the data, we hope to repeat our analysis on the remaining subjects.

After we understood which part of the data to use, we started our exploratory data analysis. There is a lot of noise within the original dataset, causing insignificant p-values for test statistics, such as t-tests. Moreover, the noise in the original dataset produces low-resolution brain images, which are not meaningful for our further analysis. Pre-processing of data, including the removal of outliers using techniques from homework 2, was performed. In addition, we used smoothing techniques to create clearer and more meaningful images.

Furthermore, we faced problems recently that are yet to be resolved. Since subjects' heads often slowly move to a certain direction during fMRI scans, drifting of time series graph of BOLD signals is observed. We are planning to apply time series analysis modeling techniques, which will hopefully take the drifting into account and improve the accuracy of our models. Also, the BOLD signals change differs from subject to subject, making it difficult to compare signals from the same run between subjects. We would need to find a statistical valid way to standardize the BOLD signals, so we could analyze how BOLD signals under different conditions are related to each other across subjects.

6 Appendix

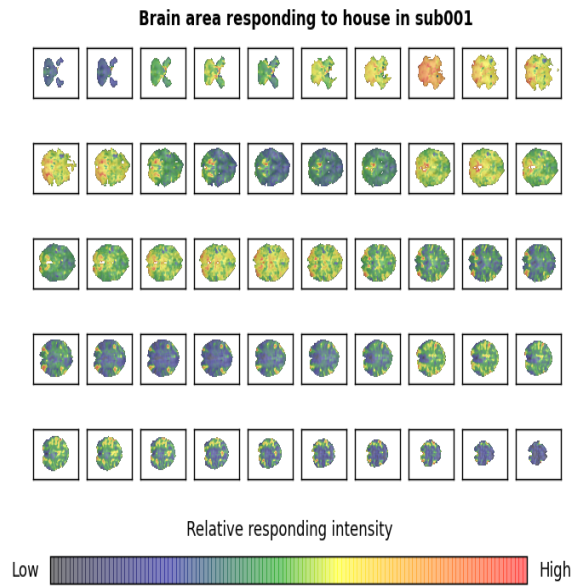


Figure 5: Betas for Sub001 Run001

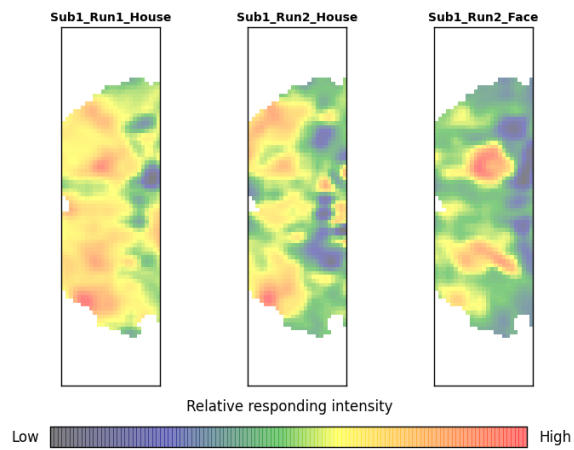


Figure 6: Sub001 2D Compiled

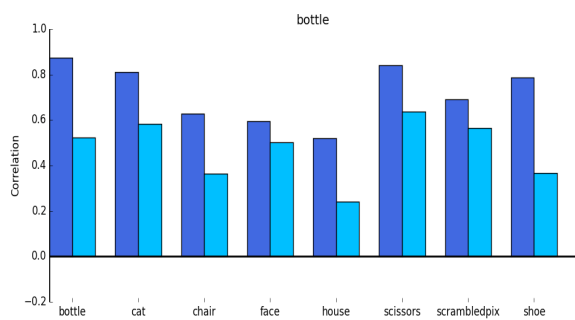


Figure 7: Sub001 2D Correlation: Bottle

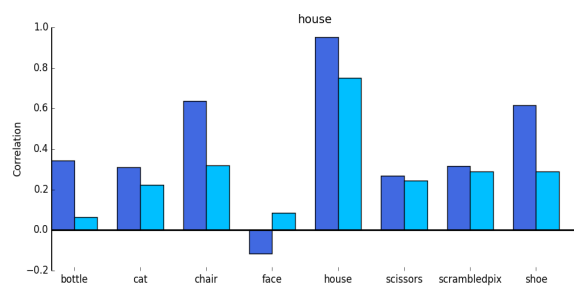


Figure 11: Sub001 2D Correlation: House

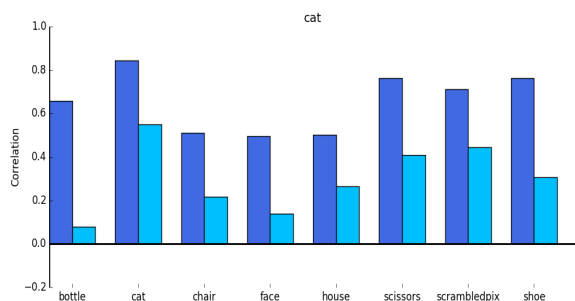


Figure 8: Sub001 2D Correlation: Cat

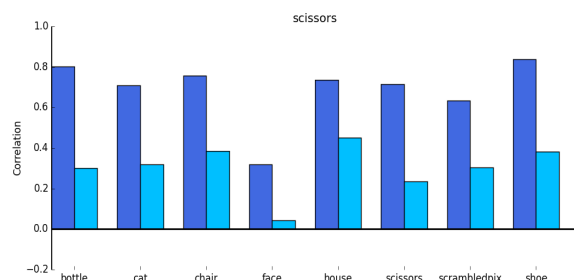


Figure 12: Sub001 2D Correlation: Scissor

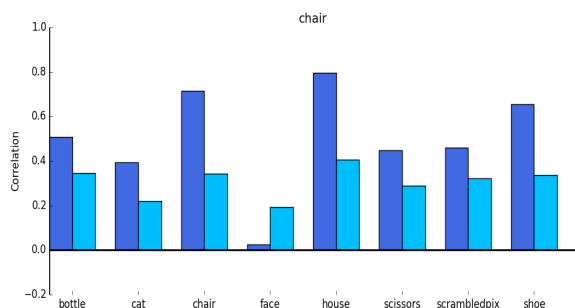


Figure 9: Sub001 2D Correlation: Chair

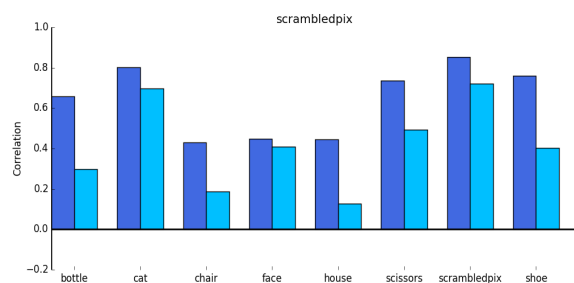


Figure 13: Sub001 2D Correlation: Scram

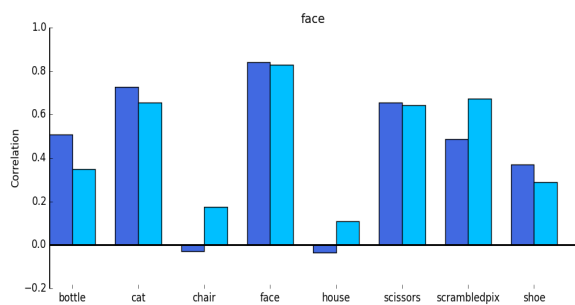


Figure 10: Sub001 2D Correlation: Face

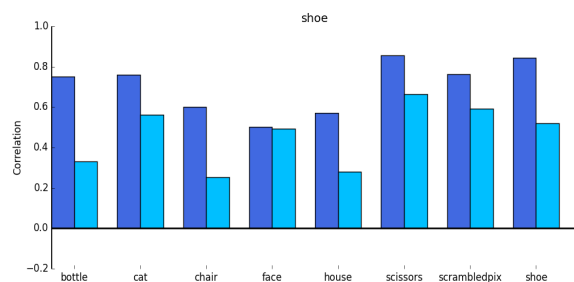


Figure 14: Sub001 2D Correlation: Shoe

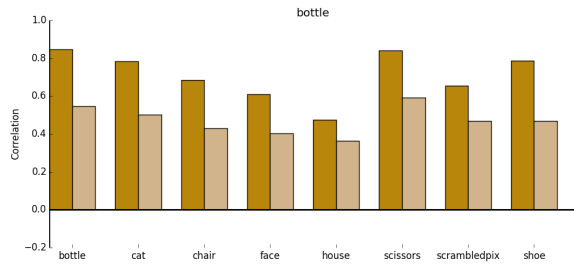


Figure 15: Sub001 3D Correlation: Bottle

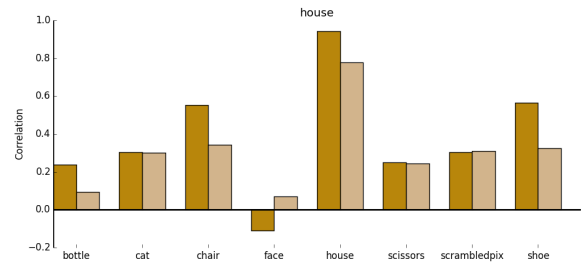


Figure 19: Sub001 3D Correlation: House

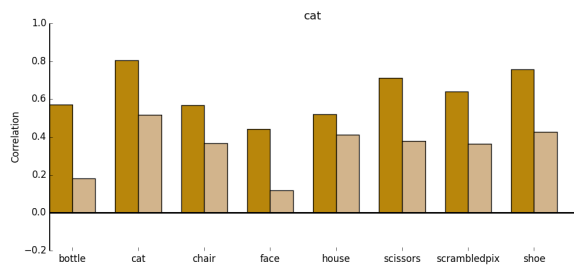


Figure 16: Sub001 3D Correlation: Cat

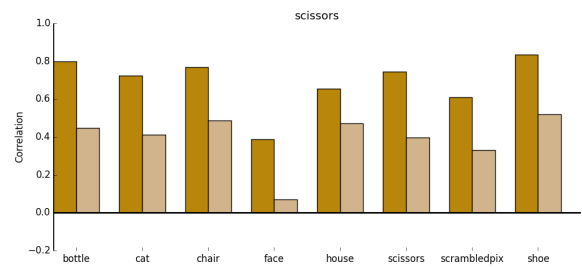


Figure 20: Sub001 3D Correlation: Scissor

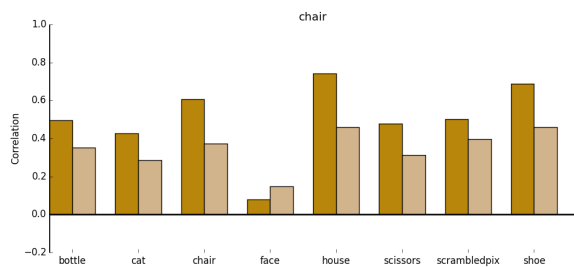


Figure 17: Sub001 3D Correlation: Chair

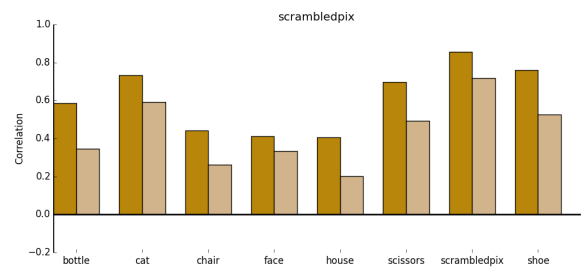


Figure 21: Sub001 3D Correlation: Scram

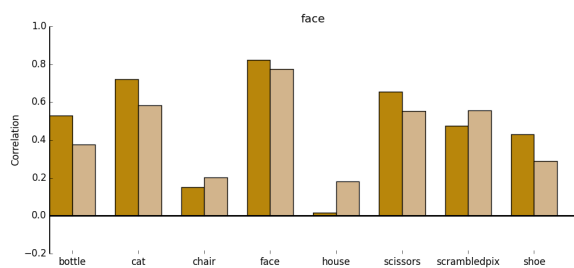


Figure 18: Sub001 3D Correlation: Face

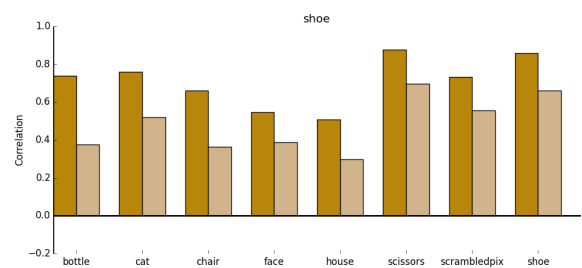


Figure 22: Sub001 3D Correlation: Shoe

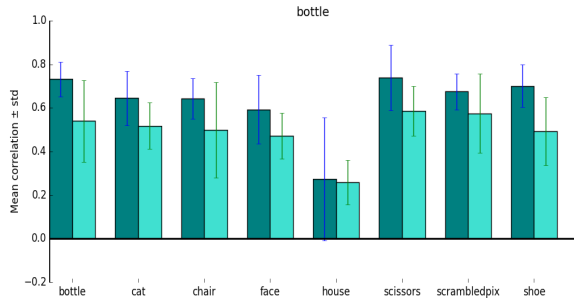


Figure 23: Cross Subject 2D Correlation: Bottle

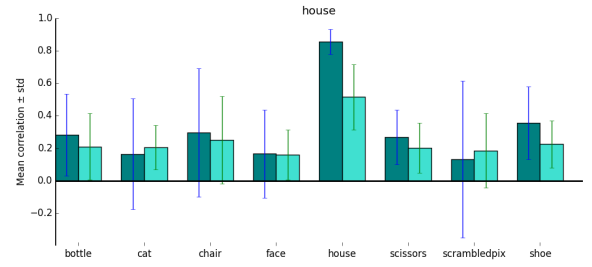


Figure 27: Cross Subject 2D Correlation: House

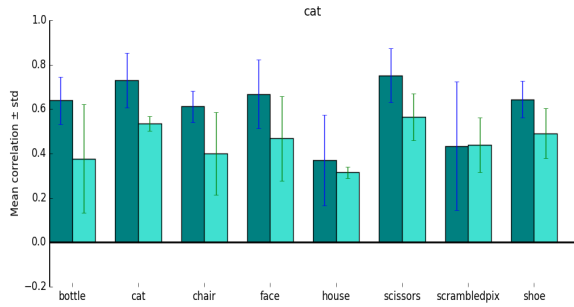


Figure 24: Cross Subject 2D Correlation: Cat

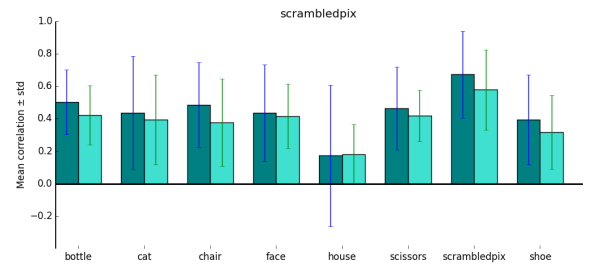


Figure 28: Cross Subject 2D Correlation: Scram

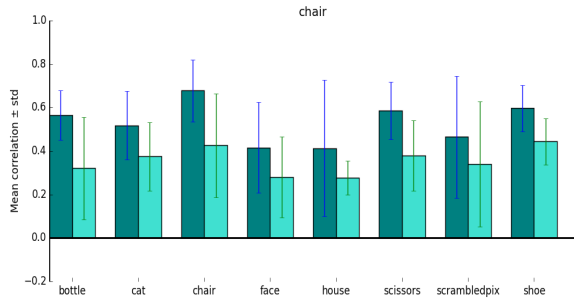


Figure 25: Cross Subject 2D Correlation: Chair

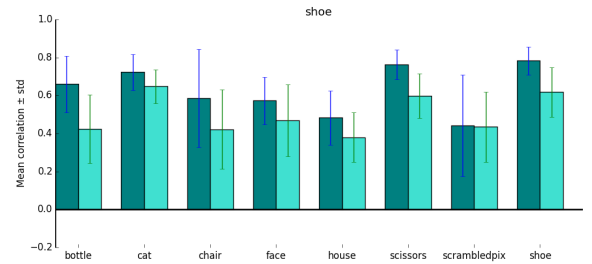


Figure 29: Cross Subject 2D Correlation: Shoe

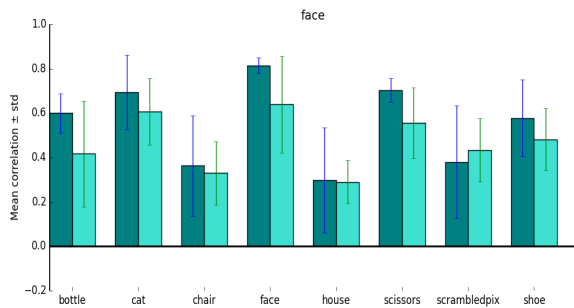


Figure 26: Cross Subject 2D Correlation: Face

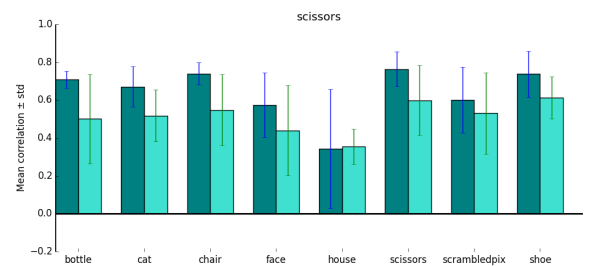


Figure 30: Cross Subject 2D Correlation: Scissors

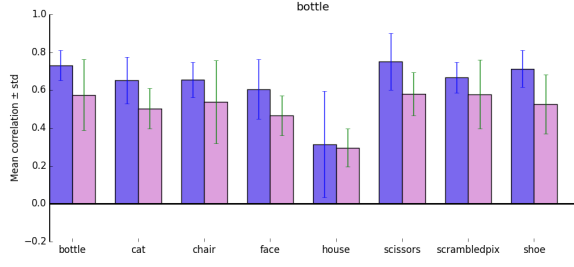


Figure 31: Cross Subject 3D Correlation: Bottle

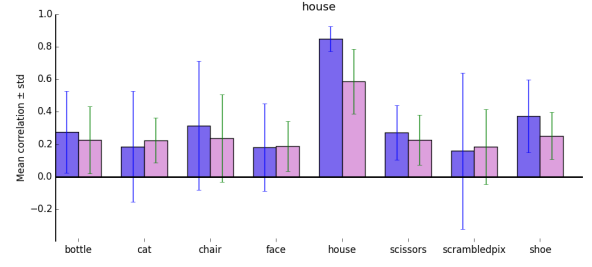


Figure 35: Cross Subject 3D Correlation: House

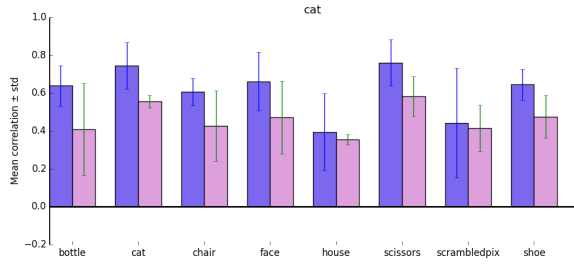


Figure 32: Cross Subject 3D Correlation: Cat

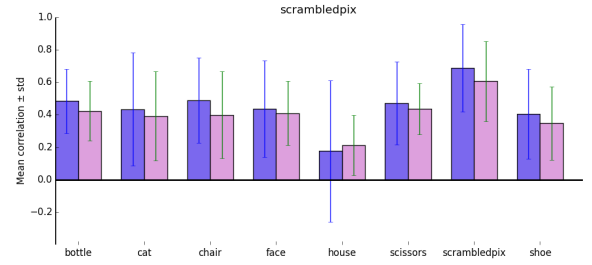


Figure 36: Cross Subject 3D Correlation: Scram

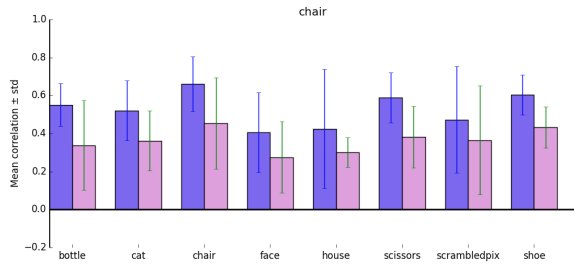


Figure 33: Cross Subject 3D Correlation: Cat

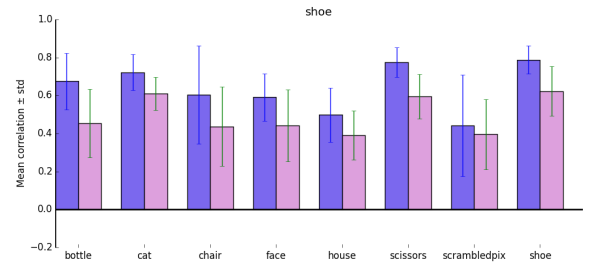


Figure 37: Cross Subject 3D Correlation: shoe

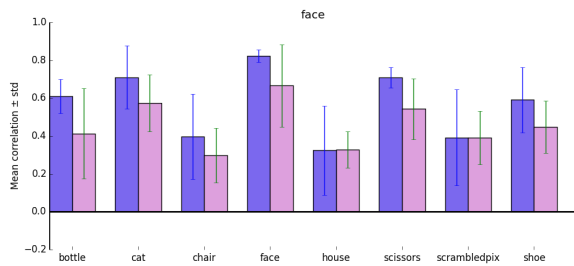


Figure 34: Cross Subject 3D Correlation: face

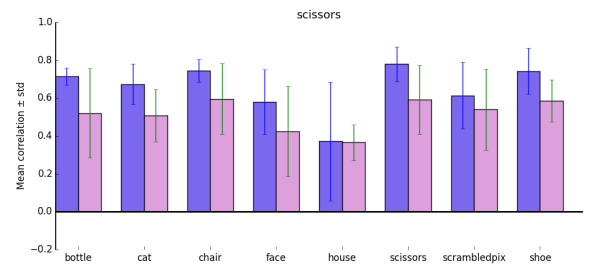


Figure 38: Cross Subject 3D Correlation: Scissors