

# Team Zeta Project Report

## Visual Object Prediction by Machine Learning: Object Category Approximation Using Non-Maximal Voxels

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### Abstract

If we present different categories of picture stimulus to a subject, would each stimulus category evoke the same category-specific pattern of response in the ventral object vision pathway? Furthermore, can we distinguish individual categories from the patterns of response evoked? Using the patterns of response evoked, could we predict what category the stimulus is?

## 1 Introduction

Haxby et al's study, *Distributed and Overlapping Representations of Faces and Objects in Ventral Temporal Cortex*[1], collected data from a sample of six subjects of which consists of five females and one male. It presented two categories of natural stimuli, which are faces, cats, five categories of man-made objects, which are chairs, shoes, bottles, tools, houses, and non-sense pictures of phase-scrambled images, to each subject. The study wanted to answer the questions: if we present different categories of visual stimuli to a subject, would each visual stimulus category evoke the same category-specific pattern of response in the ventral object vision pathway? Could we distinguish individual categories from the patterns of response evoked?

Each subject were placed into the functional magnetic resonance imaging (fMRI) for 12 times thus generating 12 time series data. One complete experiment run lasted 300s. It began with 12s of rest, followed by 8 stimulus blocks of 24s duration, one for each category of visual stimuli. There were 12s intervals of rest between any two stimulus

blocks, and the whole procedure ended with another 12s of rest. During each stimulus blocks, each picture stimulus were presented for 0.5s followed by an interstimulus interval for 1.5 ms, thus presented a total of 12 stimuli during each stimulus block and 96 stimuli in a complete experiment run.

In Haxby et al's study, the data collected for each subject were split into two runs: odd runs and even runs. Correlation were used as indices of response similarity, and from analyzing within-category correlation and between-category correlation, the result suggested that category-specific patterns of response were distributed and overlapping. The result brought a new question of whether each stimulus category evoked a distinct pattern of response in cortex that responded maximally to other categories. To test whether the patterns of non-maximal responses carry category-related information, voxels that responded maximally to either category were excluded from calculation of correlations. It turned out that removal of maximally responded voxels from correlation calculation barely diminished the accuracy of identification. The research reached a conclusion that the pattern of large and small responses, not just the location of large responses, carry category-related information, and small responses are an integral part of the representation.

## 2 Data

The study's curated dataset can be found and downloaded on the OpenfMRI database with ds105's accession number. The ds105 sub-directory

contains files detailing this study, including general information (README file), related research articles (references.txt), detail information and update for this released dataset (release\_history.txt), the MR repetition time (scan\_key.txt), the name (study\_key.txt), and the major task for this study (object viewing) (task\_key.txt). In addition, the models folder contains files with the key conditions (list of object categories) (condition\_key.txt) and the comparison setting in this study (tast\_contrasts.txt).

Subjects have individual directories storing their results. There are four sub-directories in each of the respective directories. The anatomy sub-directory contains high-resolution scans of the subject’s head (highres001.nii.gz), mask for obtaining the “brain only” scans (highres001\_brain\_mask.nii.gz), and the “brain only” anatomy result (highres001\_brain.nii.gz). The “behav” sub-directory is empty since subject’s behavior is irrelevant to this study. The “model” sub-directory provides information such as the onset time (in seconds), and the duration and weighting for each conditions (object category) for the 12 task runs in this study. The “BOLD” sub-directory contains fMRI results for all 12 task runs for each subject respectively. In each task run directory, we can find the fMRI result (bold.nii.gz) and a QA sub-directory with that run’s time series analysis report, fMRI results pre-processing and confound files, and visualization of the brain (nii files).

### 3 Methods

Within each subject, for each of the twelve runs, we have eight condition files corresponding to each of the eight objects in our study. Each condition file consists of time points of when the corresponding object showed up in the run. We run the event2neural() function on this condition file, and it returns an array of 121 values of zero or one. These indicate time intervals at which the subject was looking at that particular object. We then used the convolve function within numpy to convolve the bold signal for this object onto all the specified time intervals. After repeating this for each object, we were able to create regressors and build our design matrix. Lastly, we fit a linear model to the predicted BOLD signal we got from

convolution, and gathered a mean RSS value. We then applied the contrast function to see whether a particular object showed a pattern in the brain. Unfortunately, the voxels gave off images that were too defined, making it hard to see any patterns. Thus, we applied a Gaussian filter to smooth over the values and blur the images. This led to us seeing patterns a bit better. This is explained below.

With the rest of the unprocessed data, what we plan to do is to repeat our cleaning data process. This involves removing outliers in the intensity data, smoothing the voxel data, and reducing the dimensionality of the data. In terms of smoothing the data, the following steps were taken to do so: First, grab all the voxel intensity values and store it in an array. Then, iterate through each voxel intensity value, then apply Gaussian filter to that point. This produces a smooth voxel while increasing the blur, which makes it easier to see patterns or trends in the brain. This method is appealing to the human eye, however the caveat is that the new patterns a person might see could actually be false signals since the data was transformed. Finally, the method we are considering to make use of for dimension reduction is Principal Component Analysis (PCA). PCA will essentially extract features from the original data, control variance in the data, and convey more information with less dimensions. Finally, in order to validate our models and data analysis, we’ll be looking at mean square error and classification rate as metrics to judge how well our model performs.

In terms of what statistical methods we will employ on the data, below is a general description of the statistical method and its purpose, specifically with our data. Generalized linear models can be utilized to build other linear models off the data, with different assumptions behind the data. For example, we could assume the error distribution models something other than a normal distribution. ANOVA tests if different groups have the same mean, while Kruskal-Wallis Test tests the hypothesis of whether or not each group comes from the same distribution. This will be applied to see if the fMRI data of different objects are statistically significant. One other subject that would be interesting to look at is time series analysis. The BOLD signals constitute time series data; thus, some methods

that can be used include forecasting, ARIMA or GARCH fitting, and specifying P, D, and Q. Finally, one investigation we are going to look into is to determine whether or not the BOLD signals are normally distributed.

Some other analysis we could consider, given time, would be to try using machine learning to see if we can build models that can predict objects seen by the subject. Some models that could solve this problem include random forests and boosting. Until then, our main focus will be on the previous statistical methods we described earlier.

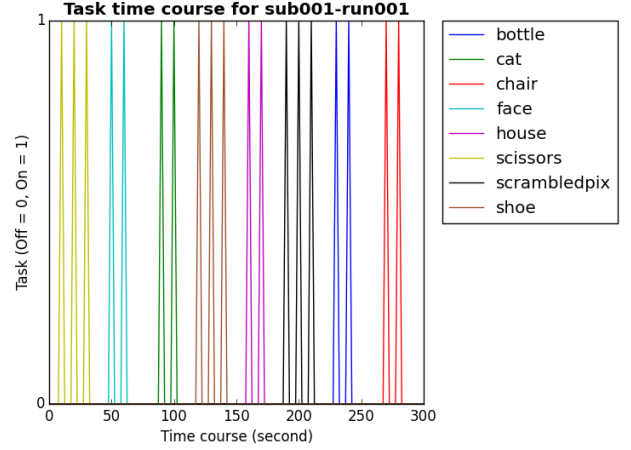


Figure 2: Task Time Course

## 4 Results

After downloading the data from open fMRI database, the data for sub001 run001 was used to perform initial analysis to see if we can identify specific brain region for recognizing specific object like house.

First, functions from homework 2 were used to identify outliers and remove them.

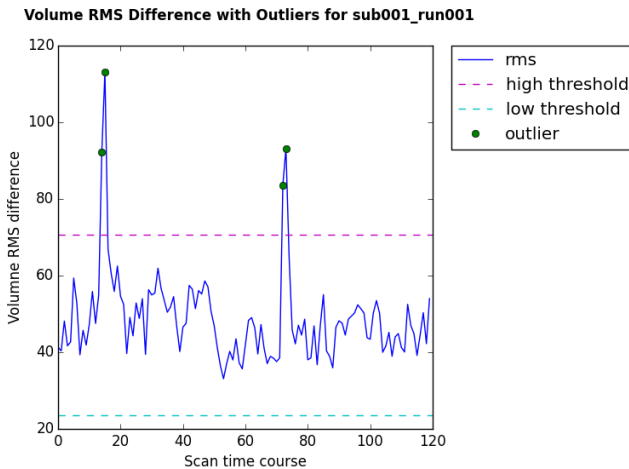


Figure 1: Remove Outliers

Secondly, we used `envents2neural` function to generate task time course.

Thirdly, we performed convolution to generate predicted BOLD signals for this dataset.

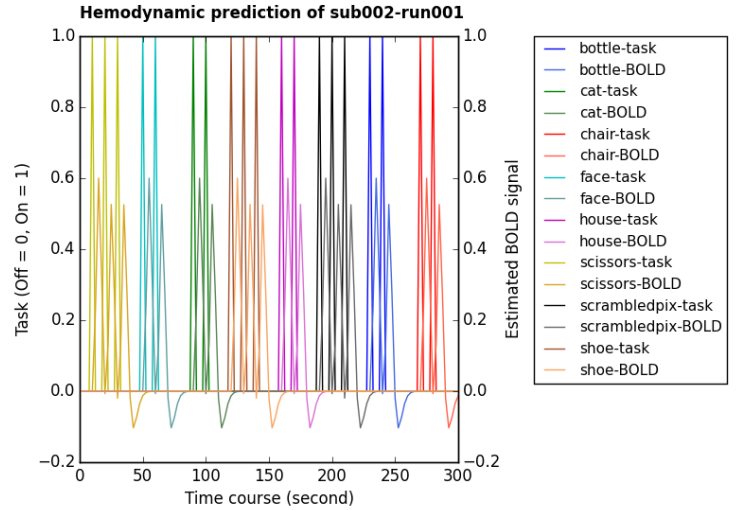


Figure 3: Stimulation Bold

Finally, these convolved results for each objects were used as parameters in our design matrix for linear regression. To avoid the drifting problem, we also included two drift parameters in the design matrix. The final design matrix was arranged as followed: bottle, cat, chair, face, house, scissors, scrambledpix, shoe, drift1, drift2, average(all ones)

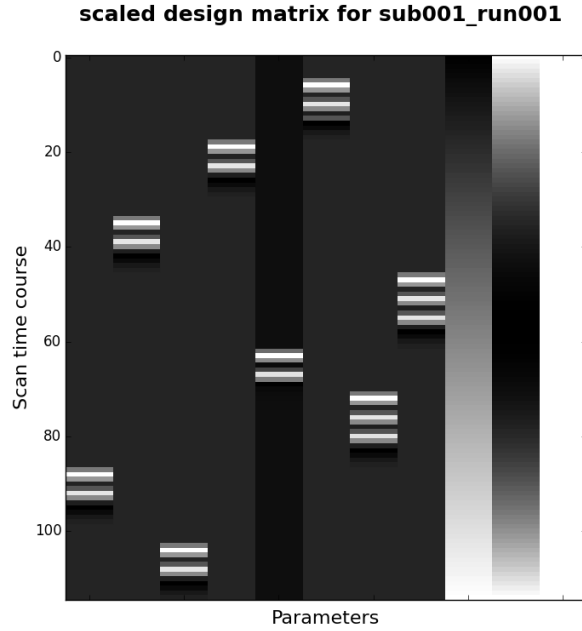


Figure 4: Design Matrix

## 5 Discussion

There are a lot of problems that came up during our analysis. To begin with, since most of us have limited neuroscience knowledge, it was very difficult to merely understand the study and the data itself. The research paper of the study uses specific and technical terms that make it hard to comprehend. More time was spent at the earlier stages of this project rereading the original paper and exploring the data folders than expected, which slowed down our progress for analysis. Therefore, we only had time to investigate one subject and one run so far. Now that we have a better understanding of the study and the data, we hope to repeat our analysis on the remaining subjects.

After we understood which part of the data to use, we started our exploratory data analysis. There is a lot of noise within the original dataset, causing insignificant p-values for test statistics, such as t-tests. Moreover, the noise in the original dataset produces low-resolution brain images, which are not meaningful for our further analysis. Pre-processing of data, including the removal of outliers using techniques from homework 2, was performed. In addition, we used smoothing techniques to create clearer and more meaningful images.

Furthermore, we faced problems recently that are yet to be resolved. Since subjects' heads often slowly move to a certain direction during fMRI scans, drifting of time series graph of BOLD signals is observed. We are planning to apply time series analysis modeling techniques, which will hopefully take the drifting into account and improve the accuracy of our models. Also, the BOLD signals change differs from subject to subject, making it difficult to compare signals from the same run between subjects. We would need to find a statistical valid way to standardize the BOLD signals, so we could analyze how BOLD signals under different conditions are related to each other across subjects.

## References

- [1] J. V. HAXBY ET AL., *Distributed and overlapping representations of faces and objects in ventral temporal cortex*, Science, 293 (2001), pp. 2425–2430.

## 6 Appendix

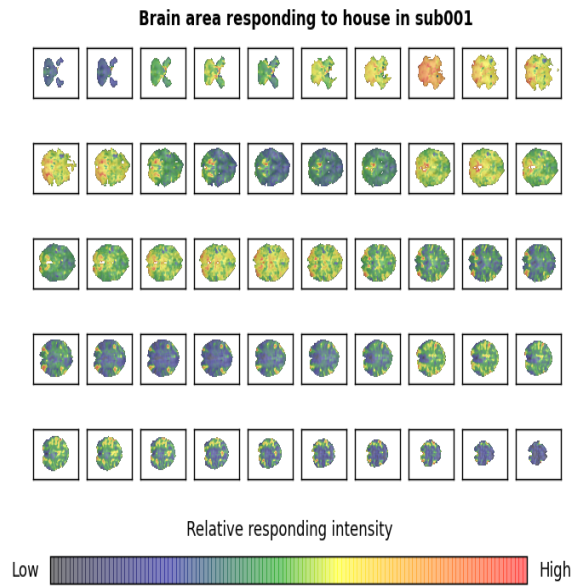


Figure 5: Betas for Sub001 Run001

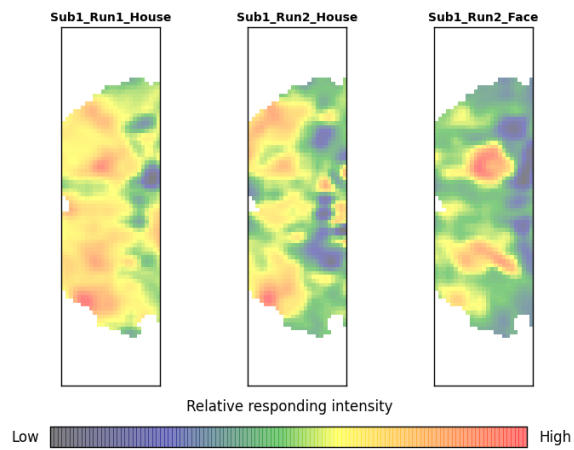


Figure 6: Sub001 2D Compiled

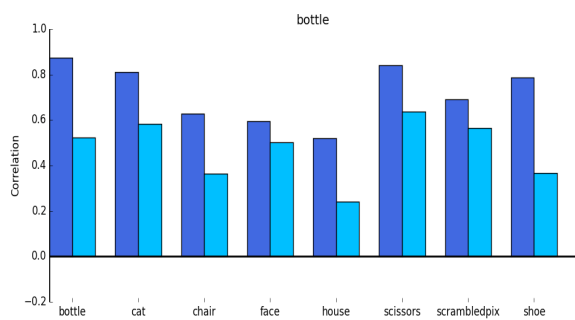


Figure 7: Sub001 2D Correlation: Bottle

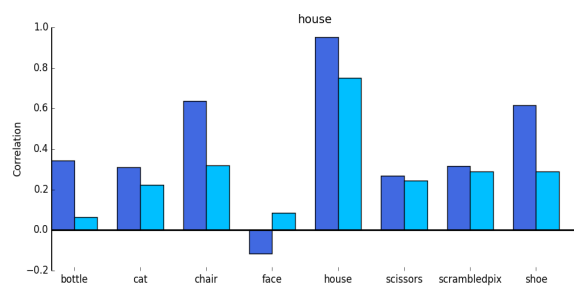


Figure 11: Sub001 2D Correlation: House

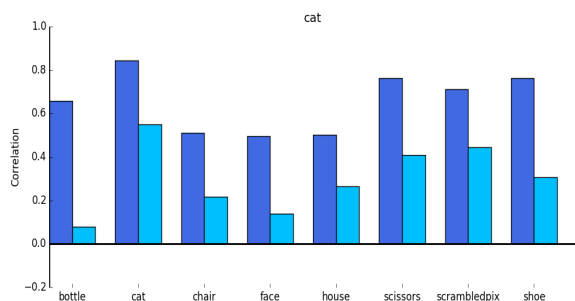


Figure 8: Sub001 2D Correlation: Cat

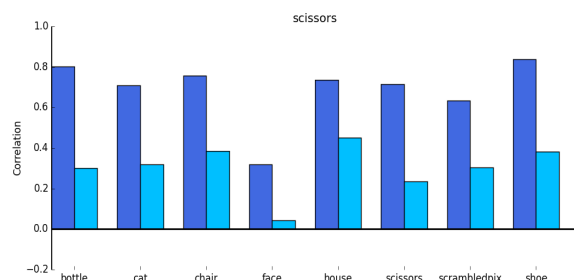


Figure 12: Sub001 2D Correlation: Scissor

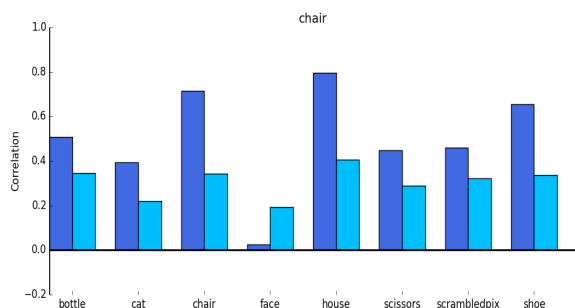


Figure 9: Sub001 2D Correlation: Chair

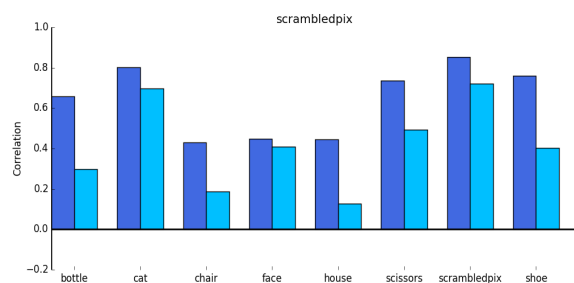


Figure 13: Sub001 2D Correlation: Scram

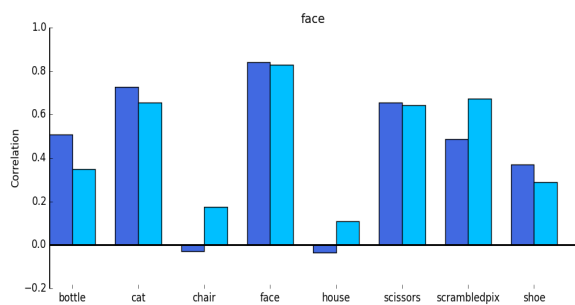


Figure 10: Sub001 2D Correlation: Face

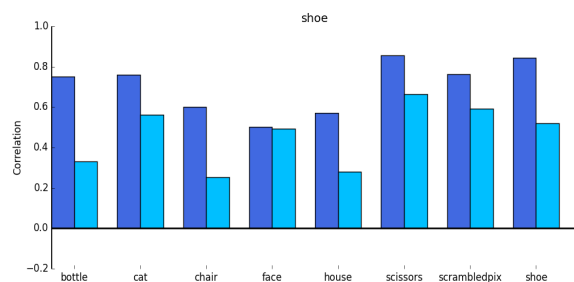


Figure 14: Sub001 2D Correlation: Shoe

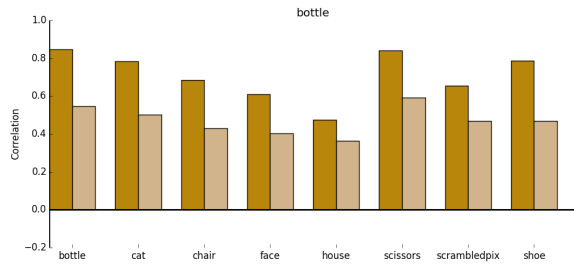


Figure 15: Sub001 3D Correlation: Bottle

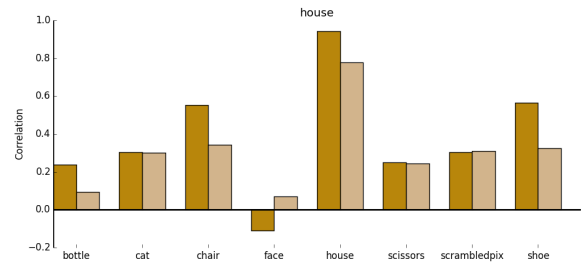


Figure 19: Sub001 3D Correlation: House

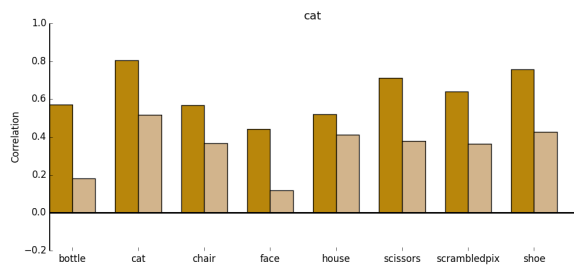


Figure 16: Sub001 3D Correlation: Cat

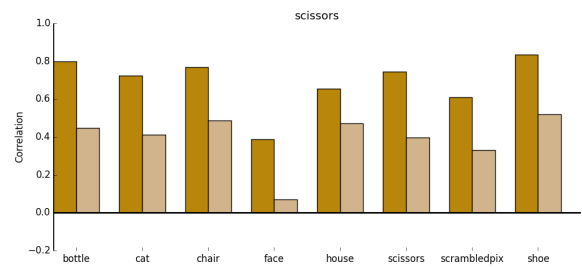


Figure 20: Sub001 3D Correlation: Scissor

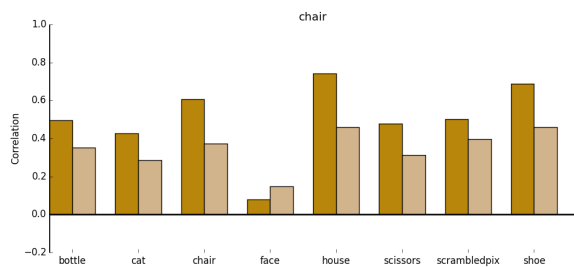


Figure 17: Sub001 3D Correlation: Chair

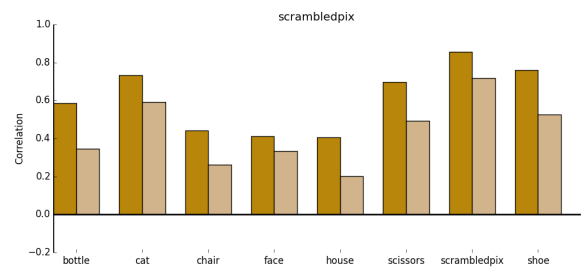


Figure 21: Sub001 3D Correlation: Scram

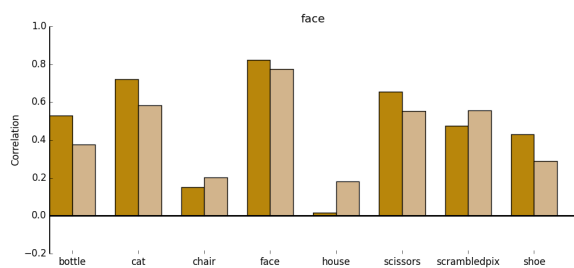


Figure 18: Sub001 3D Correlation: Face

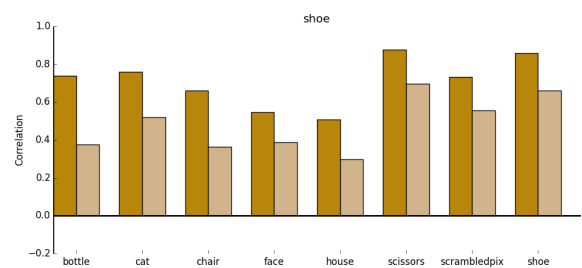


Figure 22: Sub001 3D Correlation: Shoe

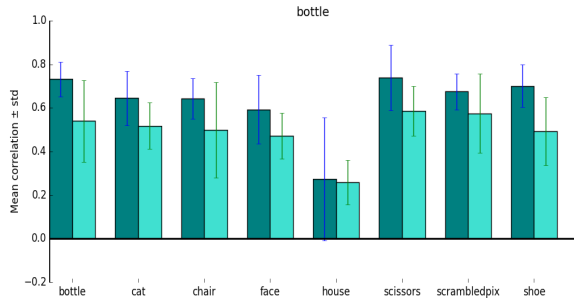


Figure 23: Cross Subject 2D Correlation: Bottle

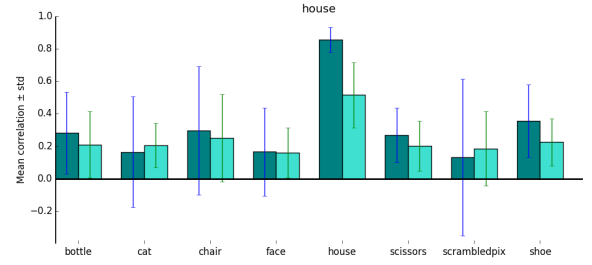


Figure 27: Cross Subject 2D Correlation: House

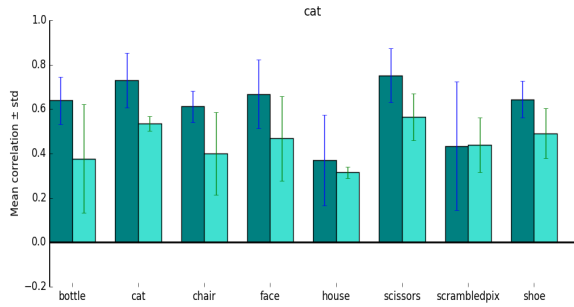


Figure 24: Cross Subject 2D Correlation: Cat

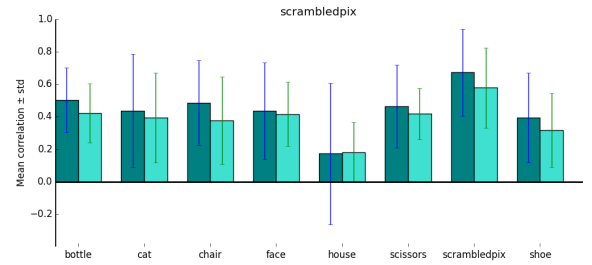


Figure 28: Cross Subject 2D Correlation: Scram

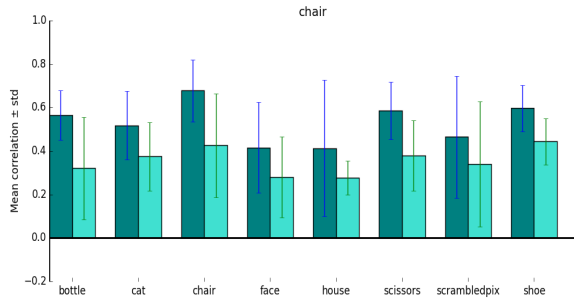


Figure 25: Cross Subject 2D Correlation: Chair

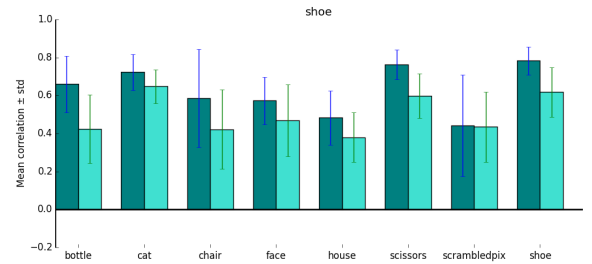


Figure 29: Cross Subject 2D Correlation: Shoe

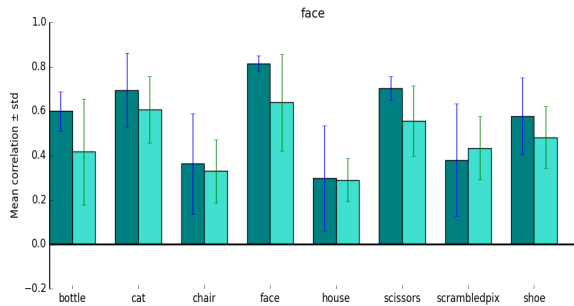


Figure 26: Cross Subject 2D Correlation: Face

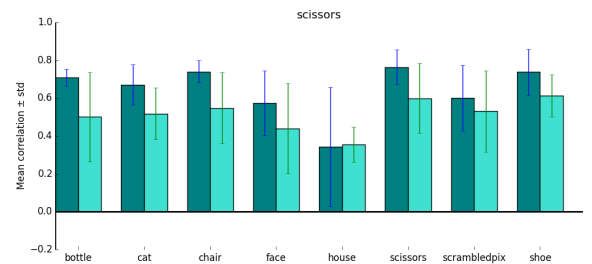


Figure 30: Cross Subject 2D Correlation: Scissors



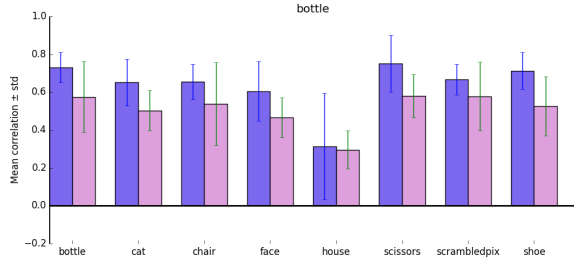


Figure 31: Cross Subject 3D Correlation: Bottle

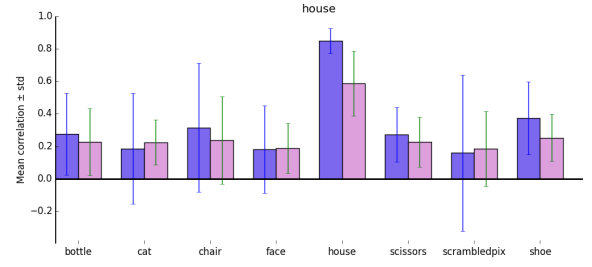


Figure 35: Cross Subject 3D Correlation: House

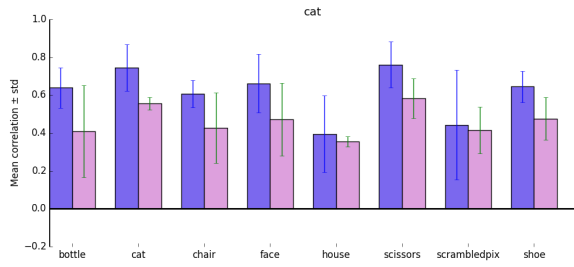


Figure 32: Cross Subject 3D Correlation: Cat

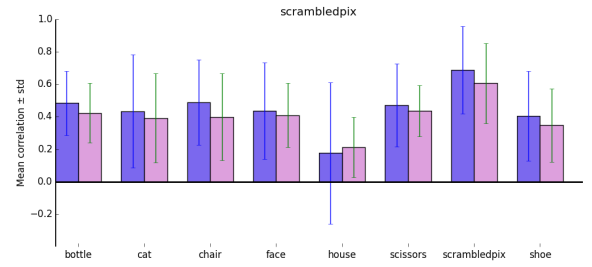


Figure 36: Cross Subject 3D Correlation: Scram

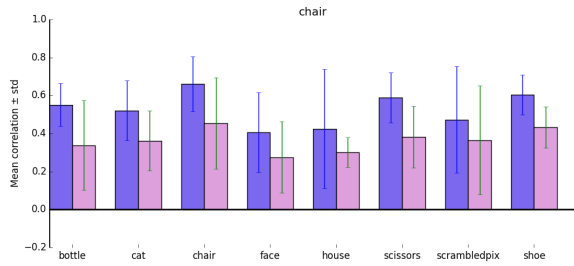


Figure 33: Cross Subject 3D Correlation: Cat

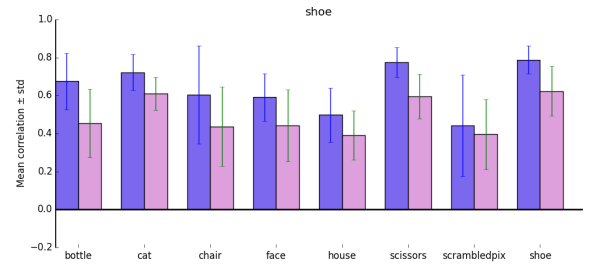


Figure 37: Cross Subject 3D Correlation: shoe

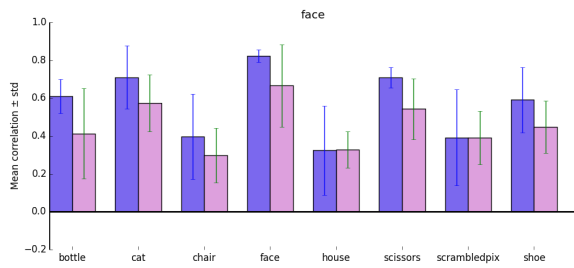


Figure 34: Cross Subject 3D Correlation: face

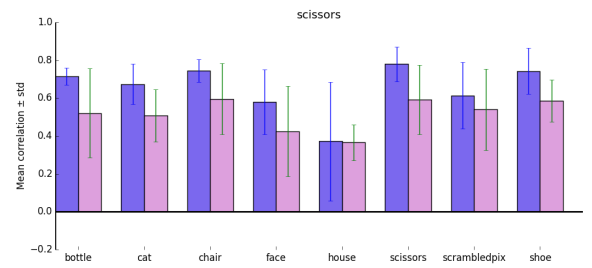


Figure 38: Cross Subject 3D Correlation: Scissors