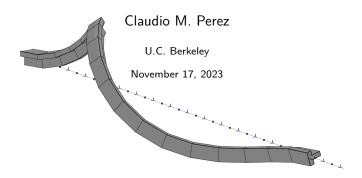
Computational Mechanics

with applications to finite element modeling on manifolds.



Computational Mechanics

Github.com/BRACE2

Table 1:

Github	pip install
BRACE2/sdof	sdof
BRACE2/sees	sees
BRACE2/OpenSeesRT	opensees

import openseespy.opensees as ops import opensees.openseespy as ops

The Rotation Manifold

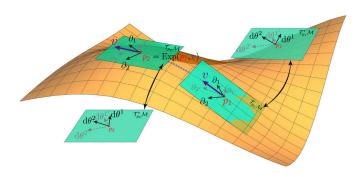


Figure 1: A manifold

Objectivity

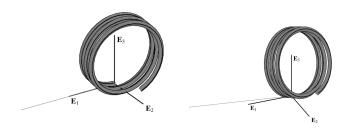


Figure 2: Objectivity and spaghetti.

Thanks!