

EECS16A DIS6A

MTI is tonight! 7-9pm PST

Review logistics on piazza posts @525, @587

A few choices for today's discussion

Worksheet topics

① Matrix transformations - finding them

② Matrix transformations - Rotations/Scaling

③ Gaussian Elimination

④ Eigenvectors/Eigenspaces

⑤ Nullspace/Invertibility/Proof

→ Questions on all past discussion material (of your choosing!) 20 = third

(New thing I'm trying out
→ Music before Berkeley time)

Two tracks:

- Natalia Lafourcade
- Soledad y El Mar
- Raveena - Honey

Votes

16

11

3

30 ← Second

50 ← First

→ Suggest tracks @
bit.ly/16ajukebox

(nullspace of A) Set of all vectors \vec{v} that make $A\vec{v} = \vec{0}$ ⁵ trivial nullspace $\{\vec{0}\}$

2. (Optional) Proof

Concept: Null Spaces, Invertibility

Consider a square matrix A . Prove that if A has a non-trivial nullspace, i.e. if the nullspace of A contains more than just $\vec{0}$, then matrix A is not invertible.

$A\vec{0} = \vec{0}$
always true no matter what

What do we know: A $n \times n$, $A\vec{v} = \vec{0}$
there are $\vec{v} \neq \vec{0}$ that the above eqn true.

What to show: A^{-1} doesn't exist.

Attempt by contradiction

Assume that A^{-1} does exist hoping (for contradiction)

$$A\vec{v} = \vec{0}$$

$$A^{-1}A\vec{v} = A^{-1}\vec{0}$$

$$I\vec{v} = \vec{0}$$

$\vec{v} = \vec{0} \rightarrow$ The only solution to $A\vec{v} = \vec{0}$ if the inverse exists must be $\vec{v} = \vec{0}$.

But our given/what we know says that there are $\vec{v} \neq \vec{0}$ that satisfy $A\vec{v} = \vec{0}$

$\vec{v} = \vec{0}$ and $\vec{v} \neq \vec{0}$ is a contradiction

Therefore A cannot be invertible

Q: Why can we assume $\vec{v} \neq \vec{0}$?

A: Because we were told that A has nontrivial nullspace

Q: Strategy for proof type - which to choose?

A: Direct proof \rightarrow can do computations/do math by using definitions or givens

Constructive proof \rightarrow know what solution should look like and can write expressions for which you can guarantee properties

Contradiction \rightarrow Don't see easy method for manipulation \rightarrow the want to show part seems interesting

(d) Concept: Eigenspaces/Eigenvectors/Eigenvalues

It turns out the Romulan engineers were not as smart the Enterprise engineers. Their calculations did not work out and they positioned the probe at (x_q, y_q) such that the *cloaking* (transformation) matrix, \mathbf{A}_p , mapped it to (u_q, v_q) , where

$$\begin{bmatrix} u_q \\ v_q \end{bmatrix} = \mathbf{A}_p \begin{bmatrix} x_q \\ y_q \end{bmatrix}, \text{ and } \mathbf{A}_p = \begin{bmatrix} 1 & 3 \\ 2 & 6 \end{bmatrix} \cdot \mathbb{R}$$

As a result, the torpedo while traveling along a straight line from $(0,0)$ to (u_q, v_q) , hit the probe at (x_q, y_q) on the way!

The scenario is shown in Figure 4. For the torpedo to hit the probe, we must have $\begin{bmatrix} u_q \\ v_q \end{bmatrix} = \lambda \begin{bmatrix} x_q \\ y_q \end{bmatrix}$, where λ is a real number.

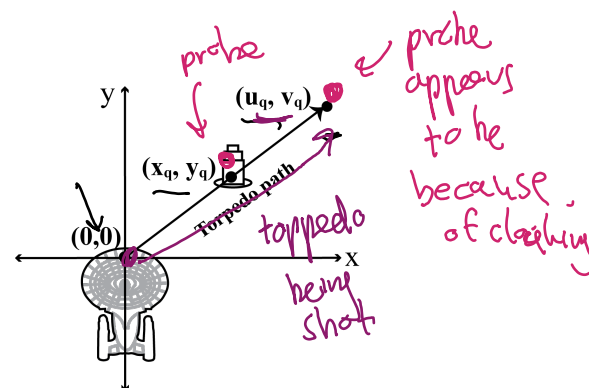


Figure 4: Figure for part (d)

Find the possible positions of the probe (x_q, y_q) so that $(u_q, v_q) = (\lambda x_q, \lambda y_q)$. Remember that the torpedo cannot be fired on its initial position $(0,0)$.

$$\begin{bmatrix} u_q \\ v_q \end{bmatrix} = \mathbf{A}_p \begin{bmatrix} x_q \\ y_q \end{bmatrix} = \begin{bmatrix} \lambda x_q \\ \lambda y_q \end{bmatrix} = \lambda \begin{bmatrix} x_q \\ y_q \end{bmatrix}$$

$$\det \left(\begin{bmatrix} 1 & 3 \\ 2 & 6 \end{bmatrix} - \lambda \mathbf{I} \right) = \det \left(\begin{bmatrix} 1-\lambda & 3 \\ 2 & 6-\lambda \end{bmatrix} \right) = (1-\lambda)(6-\lambda) - 6$$

$$= \lambda^2 - 7\lambda + 6 - 6 = \lambda^2 - 7\lambda \rightarrow \lambda_1 = 0, \lambda_2 = 7$$

means probe appears to be (a) $\begin{bmatrix} 0 \\ 0 \end{bmatrix}$

Have to use $\lambda_2 = 7$

$$\begin{bmatrix} -6 & 3 \\ 2 & -1 \end{bmatrix} \begin{bmatrix} x_q \\ y_q \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \rightarrow \begin{bmatrix} -6 & 3 & | & 0 \\ 2 & -1 & | & 0 \end{bmatrix} \xrightarrow{R_1 \leftrightarrow R_2} \begin{bmatrix} 2 & -1 & | & 0 \\ -6 & 3 & | & 0 \end{bmatrix}$$

$$\xrightarrow{R_2 - 3R_1} \begin{bmatrix} 2 & -1 & | & 0 \\ 0 & 0 & | & 0 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & -1/2 & | & 0 \\ 0 & 0 & | & 0 \end{bmatrix}$$

$$x_q - \frac{1}{2} y_q = 0 \rightarrow x_q = \frac{1}{2} y_q$$

$$x_q = \frac{1}{2} t, y_q = t$$

$$\rightarrow \text{Span} \left\{ \begin{bmatrix} \frac{1}{2} \\ 1 \end{bmatrix} \right\}$$

want to exclude $\begin{bmatrix} 0 \\ 0 \end{bmatrix}$

$$\begin{bmatrix} x_q \\ y_q \end{bmatrix} = \begin{bmatrix} \frac{1}{2} \\ 1 \end{bmatrix} t, t \neq 0$$

$$\begin{bmatrix} 1 & 3 \\ 2 & 6 \end{bmatrix} \begin{bmatrix} \frac{1}{2} \\ 1 \end{bmatrix} = \begin{bmatrix} \frac{7}{2} \\ 7 \end{bmatrix}$$

Q: Why are eigenvalues / eig. vec. important in imaging?

A:

$$\vec{m} = M \vec{u}$$

measurements ← image
masking

$$\vec{m} = M \vec{u} + \vec{w}$$

noise
M invertible

$$M^{-1} \vec{v}_i = \frac{1}{\lambda_i} \vec{v}_i$$

eigenval of M^{-1}
eigvec of M

$$\hat{\vec{u}} = M^{-1} \vec{m} = M^{-1} (M \vec{u} + \vec{w})$$

estimate of image = $\vec{u} + M^{-1} \vec{w}$

Assume that \vec{w} is a linear combination of M's eigenvectors

$$\vec{w} = \alpha_1 \vec{v}_1 + \dots + \alpha_n \vec{v}_n$$

$$M \vec{w} = \lambda_1 \alpha_1 \vec{v}_1 + \dots + \lambda_n \alpha_n \vec{v}_n$$

Q: Explain note 9.8.2 - representing $\vec{x}[0]$ as linear comb. of eigenvectors

A:

$$M^{-1} \vec{w} = \frac{1}{\lambda_1} \alpha_1 \vec{v}_1 + \dots + \frac{1}{\lambda_n} \alpha_n \vec{v}_n \Rightarrow \text{shrinks if } \lambda \text{ are large}$$

$$\vec{x}[0] = \alpha_1 \vec{v}_1 + \dots + \alpha_n \vec{v}_n$$

state
eigvecs
same transition matrix T

$$\vec{x}[n+1] = T \vec{x}[n]$$

$$\vec{x}[1] = T \vec{x}[0] = \lambda_1 \alpha_1 \vec{v}_1 + \dots + \lambda_n \alpha_n \vec{v}_n$$

$$\vec{x}[2] = T \vec{x}[1] = \lambda_1^2 \alpha_1 \vec{v}_1 + \dots + \lambda_n^2 \alpha_n \vec{v}_n$$

$$\vec{x}[n] = T^n \vec{x}[0] = \lambda_1^n \alpha_1 \vec{v}_1 + \dots + \lambda_n^n \alpha_n \vec{v}_n$$

can express $\vec{x}[0]$ as lin. comb. of eigenvectors only if all eigenvalues have enough eigenvectors

① all eigenvalues distinct

② all eigenspaces → sum of dim = num of rows/cols of T

lets say we have eigrecs $\vec{v}_1, \dots, \vec{v}_n$

$$\begin{bmatrix} \vec{v}_1 & \dots & \vec{v}_n \end{bmatrix} \begin{bmatrix} \alpha_1 \\ \vdots \\ \alpha_n \end{bmatrix} = \vec{x}(0) \rightarrow \text{GE}$$

$$\begin{array}{ccc} T\vec{x}(0) & \rightarrow & T^m \vec{x}(0) \\ \vec{x}(1) & & \vec{x}(m) \end{array}$$