

Dynamic Programming II

Solving a problem
by identifying a collection of subproblems
and solving them smallest to largest

Last Time: 1. Fibonacci

2. Shortest paths in DAGs
3. Longest increasing subsequences
4. Edit distance

This time: More problems

DP design steps

1. Identifying subproblems (F_1, \dots, F_n)
2. Compute recurrence ($F_n = F_{n-1} + F_{n-2}$)
3. Design algorithm (bottom-up Fib)

Knapsack

Input: total weight W
n items with weights w_1, \dots, w_n
and values v_1, \dots, v_n (all integers)

Output: Most valuable combination of items
w/ total weight $\leq W$

Two variants: with repetition v. without repetition

$$W = 10$$

Item	Weight	Value
1	6	\$30
2	3	\$14
3	4	\$16
4	2	\$9

With replacement

$$(item\ 1) + 2 \cdot (item\ 4) = \$48$$

Without replacement

$$(item\ 1) + (item\ 3) = \$46$$

Knapsack with replacement / repetition

1. Identify subproblems

best knapsack of weight W
 $i_1, i_2, \dots, i_{k-1}, i_k = i$
best knapsack w_i
with weight $\leq W - w_i$

$K(C) = \max$ value achievable w/ total weight $\leq C$

2. Recurrence?

$$K(C) = \max_{i : w_i \leq C} \{ v_i + K(C - w_i) \}$$

3. Algorithm

$$K(0) = 0$$

for $C = 1$ to W

$$K(C) = \max_{i : w_i \leq C} \{ v_i + K(C - w_i) \}$$

return $K(W)$

Runtime: $O(nW)$



Knapsack without repetition

1. Identify subproblems $K(C) = \max$ value achievable w/ weight $\leq C$???

$$\underbrace{i_1, i_2, \dots, i_{k-1}}_{\text{best knapsack}} \underbrace{i_k}_{w_i} \checkmark$$

w/ weight $\leq C - w_i$
not including i

doesn't work!

$K(C, j) = \max$ value achievable w/ total weight $\leq C$
only using items $1, \dots, j$

2. Recurrence?

$$\text{Opt } K(C, j) = \boxed{\begin{matrix} \text{Yes} & \text{No} & \text{Yes} \\ 1 & 2 & \dots & j-1 & j \end{matrix}} \text{ Yes/No}$$

Opt $K(C - w_j, j-1), K(C, j-1)$

$$K(C, j) = \max \{ v_j + K(C - w_j, j-1), K(C, j-1) \}$$

Base case: $K(0, j) = 0, K(C, 0) = 0$

3. Algorithm

Initialize all $K(0, j)$ and $K(c, 0)$ to 0

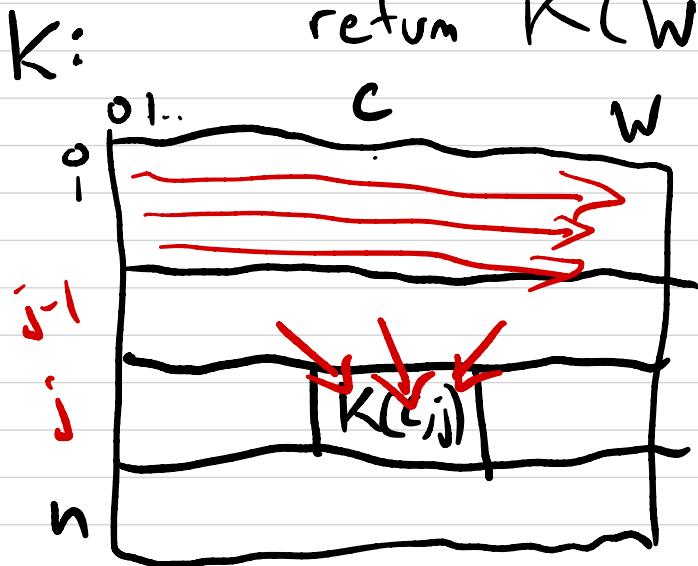
for $j = 1$ to n

 for $c = 1$ to w

 if $w_j > c$: $K(c, j) = K(c, j-1)$

 else $K(c, j) = \max\{v_j + K(c - w_j, j-1), K(c, j-1)\}$

return $K(w, n)$



Runtime: # subproblems = $O(nw)$

time per subproblem = $O(1)$

total: $O(nw)$

Space: ~~$O(nw)$~~
 $O(w)$

Shortest path

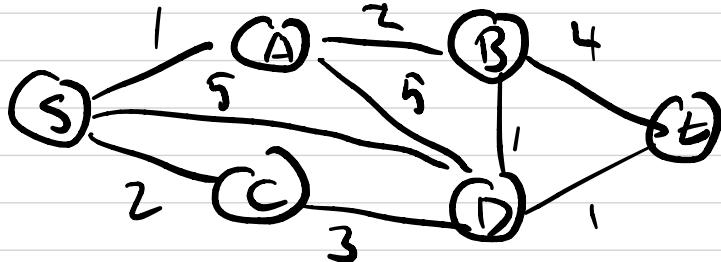
(positive or negative)

Input: directed $G = (V, E)$, lengths for each edge $l(u, v)$

$s, t \in V$

, integer K

Output: Length of shortest $s \rightarrow t$ path only using k edges



Shortest $s \rightarrow t$ path:

length 5

shortest $s \rightarrow t$ path w/ $k=2$

length 6

1. Subproblems? $\text{dist}(v, i) = \text{length of shortest } s \rightarrow v \text{ path using } \leq i \text{ edges}$

2. Recurrence? Shortest $s \rightarrow v$ path w/ $\leq i$ edges

$s \rightarrow v_1 \rightarrow v_2 \rightarrow \dots \rightarrow v_{i-1} \rightarrow v_i = v$

shortest $s \rightarrow v_{i-1}$ path of length $i-1$

$$\text{dist}(v, i) = \min_{v: (v, v) \in E} \{ \text{dist}(v, i-1) + l(v, v), \text{dist}(v, i-1) \}$$

3. Algorithms

$n = |V|, m = |E|$

Runtime:

$O(k \cdot n + km)$

Shortest Path:

set $k = n - 1$

Initialize all $\text{dist}(v, 0) = \infty$

$\text{dist}(s, 0) = 0$

for $i = 1, \dots, k$

for each $v \in V$

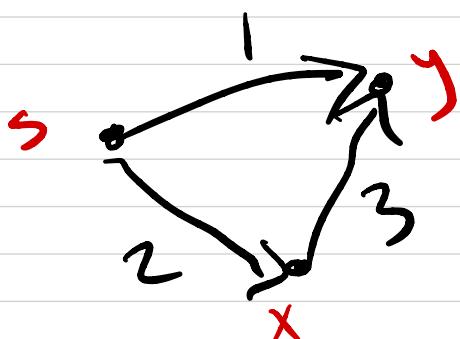
$\text{dist}(v, i) = \min_{u: (u, v) \in E}$

$\{ \text{dist}(u, i-1) + l(u, v),$

$\text{dist}(v, i-1) \}$

?

return $\text{dist}(t, k)$



$$\text{dist}(s, 0) = 0$$

$$\text{dist}(x, 1) = 2$$

$$\text{dist}(y, 1) = 1$$

$$\text{dist}(y, 2) =$$

$$\begin{aligned} \text{dist}(s, 1) \\ + l(s, y) \\ = 1 \end{aligned}$$

$$\begin{aligned} \text{dist}(x, 1) \\ + l(x, y) = 5 \end{aligned}$$

All pairs shortest paths (APSP)

Input: $G = (V, E)$, lengths $l(u, v)$ for each edge

Output: $\forall u, v \in V$, $\text{dist}(u, v) = \text{length of shortest } u \xrightarrow{\text{path}} v$

Idea 1: use Bellman-Ford for each $s \in V$

$$O(n) \cdot \underbrace{O(n(n+m))}_{\approx O(nm)} \approx O(n^2m)$$

Idea 2: use DP

$\text{we'll prove } O(n^3)$

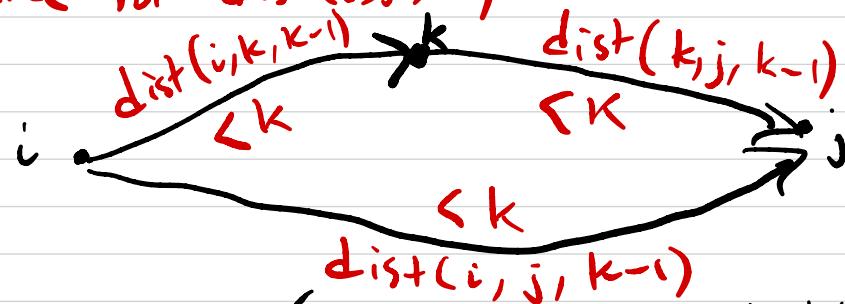
1. Subproblems? Suppose $V = \{1, \dots, n\}$

$\rightarrow i \rightarrow j_1 \rightarrow j_2 \rightarrow \dots \rightarrow j \leftarrow$ any
any vertex intermediate vertices $j_1, j_2, \dots \leq k$ vertex

$\text{dist}(i, j, k) =$ length of shortest $i \rightarrow j$ path
where intermediate vertices are in $1, \dots, k$

$$\text{dist}(i, j, 0) = l(i, j)$$

2. Recurrence for $\text{dist}(i, j, k)$



$$\text{dist}(i, j, k) = \min \{ \text{dist}(i, j, k-1), \text{dist}(i, k, k-1) + \text{dist}(k, j, k-1) \}$$

Algorithm

For all $(i, j) \in E$ $\text{dist}(i, j) = l(i, j)$ (∞ if not edge)

for $k = 1 \dots n$

 for $i = 1 \dots n$

 for $j = 1 \dots n$

$$\text{dist}(i, j, k) = \min \left\{ \text{dist}(i, k, k-1) + \text{dist}(k, j, k-1), \right.$$

$$\left. \text{dist}(i, j, k-1) \right)$$

Runtime: $O(n^3)$ time

Fun fact: runtime of best APSP alg:

$$O\left(e^{\frac{n^3}{\sqrt{\log n}}}\right)$$