

*Note:* Your TA may not get to all the problems. This is totally fine, the discussion worksheets are not designed to be finished in an hour. The discussion worksheet is also a resource you can use to practice, reinforce, and build upon concepts discussed in lecture, readings, and the homework.

## 1 Squaring vs multiplying: matrices

The square of a matrix  $A$  is its product with itself,  $AA$ .

- (a) Show that five multiplications are sufficient to compute the square of a  $2 \times 2$  matrix.
- (b) What is wrong with the following algorithm for computing the square of an  $n \times n$  matrix?  
 "Use a divide-and-conquer approach as in Strassen's algorithm, except that instead of getting 7 subproblems of size  $n/2$ , we now get 5 subproblems of size  $n/2$  thanks to part (a). Using the same analysis as in Strassen's algorithm, we can conclude that the algorithm runs in  $\mathcal{O}(n^{\log_2 5})$  time."
- (c) In fact, squaring matrices is no easier than multiplying them. Show that if  $n \times n$  matrices can be squared in  $\Theta(n^c)$  time, then any  $n \times n$  matrices can be multiplied in  $\Theta(n^c)$  time.  
*(Hint: Given matrices  $X, Y$ , is there some matrix  $A$  such that we can easily compute  $XY$  given  $A^2$ ?)*

**Solution:**

a)

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix}^2 = \begin{bmatrix} a^2 + bc & b(a+d) \\ c(a+d) & bc + d^2 \end{bmatrix}$$

Hence the 5 multiplications  $a^2, d^2, bc, b(a+d)$  and  $c(a+d)$  suffice to compute the square.

b) We have:

$$\begin{bmatrix} A & B \\ C & D \end{bmatrix}^2 = \begin{bmatrix} A^2 + BC & AB + BD \\ CA + DC & CB + D^2 \end{bmatrix} \neq \begin{bmatrix} A^2 + BC & B(A+D) \\ C(A+D) & BC + D^2 \end{bmatrix}.$$

We end up getting 5 subproblems that are *not of the same type as the original problem*: We started with a squaring problem for a matrix of size  $n \times n$  and three of the 5 subproblems now involve *multiplying*  $n/2 \times n/2$  matrices. Hence the recurrence  $T(n) = 5T(n/2) + O(n^2)$  does not make sense.

(Also, note that matrices don't commute! That is, in general  $BC \neq CB$ , so we cannot reuse that computation)

- c) Given two  $n \times n$  matrices  $X$  and  $Y$ , create the  $2n \times 2n$  matrix  $A$ :

$$A = \begin{bmatrix} 0 & X \\ Y & 0 \end{bmatrix}$$

It now suffices to compute  $A^2$ , as its upper left block will contain  $XY$ :

$$A^2 = \begin{bmatrix} XY & 0 \\ 0 & YX \end{bmatrix}$$

So if we can compute  $A^2$  in time  $\Theta(n^c)$ , then we can also compute  $XY$  in time  $\Theta(n^c)$  - the asymptotic runtimes are the same because  $A$ 's dimensions are only a constant larger than  $X$  and  $Y$ 's dimensions.

*Note:* This is an example of a reduction, and is an important concept that we will see over and over again in this course. We are saying that matrix squaring is no easier than matrix multiplication — because we can trick any program for matrix squaring to actually solve the more general problem of matrix multiplication.

## 2 Complex numbers review

A *complex number* is a number that can be written in the rectangular form  $a + bi$  ( $i$  is the imaginary unit, with  $i^2 = -1$ ). The following famous equation (*Euler's formula*) relates the polar form of complex numbers to the rectangular form:

$$re^{i\theta} = r(\cos \theta + i \sin \theta)$$

In polar form,  $r \geq 0$  represents the distance of the complex number from 0, and  $\theta$  represents its angle. Note that since  $\sin(\theta) = \sin(\theta + 2\pi)$ ,  $\cos(\theta) = \cos(\theta + 2\pi)$ , we have  $re^{i\theta} = re^{i(\theta+2\pi)}$  for any  $r, \theta$ .

The  $n$ -th *roots of unity* are the  $n$  complex numbers satisfying  $\omega^n = 1$ . They are given by

$$\omega_k = e^{2\pi i k/n}, \quad k = 0, 1, 2, \dots, n-1$$

- (a) Let  $x = e^{2\pi i 3/10}, y = e^{2\pi i 5/10}$  which are two 10-th roots of unity. Compute the product  $x \cdot y$ . Is this an  $n$ -th root of unity for some  $n$ ? Is it a 10-th root of unity?

What happens if  $x = e^{2\pi i 6/10}, y = e^{2\pi i 7/10}$ ?

**Solution:**  $x \cdot y = e^{2\pi i 8/10}$ . This is always an 10-th root of unity (it is in general). But because  $8/10 = 4/5$ , this is also a 5th root of unity.

If  $x = e^{2\pi i 6/10}, y = e^{2\pi i 7/10}$ , then we ‘wind around’ and the product becomes  $e^{2\pi i 13/10} = e^{2\pi i 3/10}$ .

- (b) Show that for any  $n$ -th root of unity  $\omega \neq 1$ ,  $\sum_{k=0}^{n-1} \omega^k = 0$ , when  $n > 1$ .

*Hint:* Use the formula for the sum of a geometric series  $\sum_{k=0}^n \alpha^k = \frac{\alpha^{n+1}-1}{\alpha-1}$ . It works for complex numbers too!

**Solution:** Remember that  $\omega^n = 1$ . So

$$\sum_{k=0}^{n-1} \omega^k = \frac{\omega^n - 1}{\omega - 1} = \frac{1 - 1}{\omega - 1} = 0$$

- (c) (i) Find all  $\omega$  such that  $\omega^2 = -1$ .

**Solution:**  $\omega = i, -i$

There are many ways to arrive at the solution, here's one: Squaring both sides, we get  $\omega^4 = 1$ . So we only need to consider the 4th roots of unity,  $e^{2\pi i \cdot 0/4}, e^{2\pi i \cdot 1/4}, e^{2\pi i \cdot 2/4}, e^{2\pi i \cdot 3/4}$ , or equivalently  $1, i, -1, -i$ . Geometrically, we get these by going 0, 1, 2, 3 quarters of the way around the complex unit circle. Of these four values, the ones that square to  $-1$  are  $i, -i$ .

- (ii) Find all  $\omega$  such that  $\omega^4 = -1$ .

**Solution:**  $\omega = e^{2\pi i \cdot 1/8}, e^{2\pi i \cdot 3/8}, e^{2\pi i \cdot 5/8}, e^{2\pi i \cdot 7/8}$

Similarly to the previous part, squaring both sides we get  $\omega^8 = 1$ , so we only need to consider the 8th roots of unity. However,  $\omega^4 \neq 1$ , so  $\omega$  is not a 4th root of unity. The 8th roots of unity that are not 4th roots of unity are  $e^{2\pi i \cdot 1/8}, e^{2\pi i \cdot 3/8}, e^{2\pi i \cdot 5/8}, e^{2\pi i \cdot 7/8}$ , and we can check that these all are solutions to  $\omega^4 = -1$ .

## 3 FFT Intro

We will use  $\omega_n$  to denote the first  $n$ -th root of unity  $\omega_n = e^{2\pi i/n}$ . The most important fact about roots of unity for our purposes is that the squares of the  $2n$ -th roots of unity are the  $n$ -th roots of unity.

**Fast Fourier Transform!** The *Fast Fourier Transform*  $\text{FFT}(p, n)$  takes arguments  $n$ , some power of 2, and  $p$  is some vector  $[p_0, p_1, \dots, p_{n-1}]$ .

Treating  $p$  as a polynomial  $P(x) = p_0 + p_1x + \dots + p_{n-1}x^{n-1}$ , the FFT computes the value of  $P(x)$  for all  $x$  that are  $n$ -th roots of unity by doing the following matrix multiplication in  $\mathcal{O}(n \log n)$  time:

$$\begin{bmatrix} P(1) \\ P(\omega_n) \\ P(\omega_n^2) \\ \vdots \\ P(\omega_n^{n-1}) \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & \omega_n & \omega_n^2 & \dots & \omega_n^{(n-1)} \\ 1 & \omega_n^2 & \omega_n^4 & \dots & \omega_n^{2(n-1)} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & \omega_n^{(n-1)} & \omega_n^{2(n-1)} & \dots & \omega_n^{(n-1)(n-1)} \end{bmatrix} \cdot \begin{bmatrix} p_0 \\ p_1 \\ p_2 \\ \vdots \\ p_{n-1} \end{bmatrix}$$

If we let  $E(x) = p_0 + p_2x + \dots + p_{n-2}x^{n/2-1}$  and  $O(x) = p_1 + p_3x + \dots + p_{n-1}x^{n/2-1}$ , then  $P(x) = E(x^2) + xO(x^2)$ , and then  $\text{FFT}(p, n)$  can be expressed as a divide-and-conquer algorithm:

1. Compute  $E' = \text{FFT}(E, n/2)$  and  $O' = \text{FFT}(O, n/2)$ .
2. For  $i = 0 \dots n-1$ , assign  $P(\omega_n^i) \leftarrow E'((\omega_n^i)^2) + \omega_n^i O'((\omega_n^i)^2)$

Also observe that:

$$\frac{1}{n} \begin{bmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & \omega_n^{-1} & \omega_n^{-2} & \dots & \omega_n^{-(n-1)} \\ 1 & \omega_n^{-2} & \omega_n^{-4} & \dots & \omega_n^{-2(n-1)} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & \omega_n^{-(n-1)} & \omega_n^{-2(n-1)} & \dots & \omega_n^{-(n-1)(n-1)} \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & \omega_n & \omega_n^2 & \dots & \omega_n^{(n-1)} \\ 1 & \omega_n^2 & \omega_n^4 & \dots & \omega_n^{2(n-1)} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & \omega_n^{(n-1)} & \omega_n^{2(n-1)} & \dots & \omega_n^{(n-1)(n-1)} \end{bmatrix}^{-1}$$

(You should verify this on your own!) And so given the values  $P(1), P(\omega_n), P(\omega_n^2), \dots$ , we can compute  $P$  by doing the following matrix multiplication:

$$\begin{bmatrix} p_0 \\ p_1 \\ p_2 \\ \vdots \\ p_{n-1} \end{bmatrix} = \frac{1}{n} \begin{bmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & \omega_n^{-1} & \omega_n^{-2} & \dots & \omega_n^{-(n-1)} \\ 1 & \omega_n^{-2} & \omega_n^{-4} & \dots & \omega_n^{-2(n-1)} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & \omega_n^{-(n-1)} & \omega_n^{-2(n-1)} & \dots & \omega_n^{-(n-1)(n-1)} \end{bmatrix} \cdot \begin{bmatrix} P(1) \\ P(\omega_n) \\ P(\omega_n^2) \\ \vdots \\ P(\omega_n^{n-1}) \end{bmatrix}$$

This can be done in  $\mathcal{O}(n \log n)$  time using a similar divide and conquer algorithm.

- (a) Let  $p = [p_0]$ . What is  $\text{FFT}(p, 1)$ ?

**Solution:** Notice the FFT matrix is just  $[1]$ , so  $\text{FFT}(p, 1) = [p_0]$ .

- (b) Use the FFT algorithm to compute  $\text{FFT}([1, 4], 2)$  and  $\text{FFT}([3, 2], 2)$ .

**Solution:**  $\text{FFT}([1, 4], 2) = [5, -3]$  and  $\text{FFT}([3, 2], 2) = [5, 1]$ .

We show how to compute  $\text{FFT}([1, 4], 2)$ , and  $\text{FFT}([3, 2], 2)$  is similar.

First we compute  $\text{FFT}([1], 1) = [1] = E'$  and  $\text{FFT}([4], 1) = [4] = O'$  by part (a). Notice that  $E' = [E(1)] = 1$  and  $O' = [O(1)] = [4]$ , so when we need to use these values later they have already been computed in  $E'$  and  $O'$ .

Let  $P$  be our result. We wish to compute  $P(\omega_2^0) = P(1)$  and  $P(\omega_2^1) = P(-1)$ .

$$P(1) = E(1) + 1 \cdot O(1) = 1 + 4 = 5$$

$$P(-1) = E(1) + -1 \cdot O(1) = 1 - 4 = -3$$

So our answer is  $[5, -3]$ .

- (c) Use your answers to the previous parts to compute  $\text{FFT}([1, 3, 4, 2], 4)$ .

**Solution:**  $\omega_4 = i$ . The following table is good to keep handy:

$\omega_4^1$	1	$i$	-1	$-i$
$(\omega_4^1)^2$	1	-1	1	-1

Let  $E' = \text{FFT}([1, 4], 2) = [5, -3]$  and  $O' = \text{FFT}([3, 2], 2) = [5, 1]$ . Notice that  $E' = [E(1), E(-1)] = [5, -3]$  and  $O' = [O(1), O(-1)] = [5, 1]$ , so when we need to use these values later they have already been computed in the divide step. Let  $R$  be our result, we wish to compute  $R(1), R(i), R(-1), R(-i)$ .

$$R(1) = E(1) + 1 \cdot O(1) = 5 + 5 = 10$$

$$R(i) = E(-1) + i \cdot O(-1) = -3 + i$$

$$R(-1) = E(1) - 1 \cdot O(1) = 5 - 5 = 0$$

$$R(-i) = E(-1) - i \cdot O(-1) = -3 - i$$

So our answer  $[10, -3 + i, 0, -3 - i]$ .

- (d) Describe how to multiply two polynomials  $p(x), q(x)$  in coefficient form of degree at most  $d$ .

**Solution:** The idea is to take the FFT of both  $p$  and  $q$ , multiply the evaluations, and then take the inverse FFT. Note that  $p \cdot q$  has degree at most  $2d$ , which means we need to pick  $n$  as the smallest power of 2 greater than  $2d$ , call this  $2^k$ . We can zero-pad both polynomials so they have degree  $2^k - 1$ .

Then  $M = \text{FFT}(p, 2^k) \cdot \text{FFT}(q, 2^k)$  (with multiplication elementwise) computes  $pq(\omega_{2^k}^i)$  for all  $i = 0, \dots, 2^k - 1$ .

We take the inverse FFT of  $M$  to get back to  $p \cdot q$  in coefficient form.

## 4 Practice with FFT

What is the FFT of  $(1, 0, 0, 0)$ ? What is the appropriate value of  $\omega$  in this case? And of which sequence is  $(1, 0, 0, 0)$  the FFT?

**Solution:** Using  $\omega = i$ , we have

$$\text{FFT}(1, 0, 0, 0) = \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & i & -1 & -i \\ 1 & -1 & 1 & -1 \\ 1 & -i & -1 & i \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \end{pmatrix}.$$

If  $\text{FFT}(x) = (1, 0, 0, 0)$ , then

$$x = \frac{1}{4} \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & -i & -1 & i \\ 1 & -1 & 1 & -1 \\ 1 & i & -1 & -i \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 1/4 \\ 1/4 \\ 1/4 \\ 1/4 \end{pmatrix}.$$