EECS 16B

The following notes are useful for this discussion: Note 14.

## 1. Orthonormality and Least Squares

Recall that, if  $U \in \mathbb{R}^{m \times n}$  is a tall matrix (i.e.  $m \ge n$ ) with orthonormal columns, then

$$U^{\top}U = I_{n \times n} \tag{1}$$

However, it is not necessarily true that  $UU^{\top} = I_{m \times m}$ . In this discussion, we will deal with "orthonormal" matrices, where the term "orthonormal" refers to a matrix that is square with orthonormal columns and rows. Furthermore, for an orthonormal matrix U,

$$U^{\top}U = UU^{\top} = I_{n \times n} \implies U^{-1} = U^{\top}$$
 (2)

This discussion will cover some useful properties that make orthonormal matrices favorable, and we will see a "nice" matrix factorization that leverages orthonormal matrices and helps us speed up least squares.

(a) Suppose you have a real, square,  $n \times n$  orthonormal matrix U. You also have real vectors  $\vec{x}_1$ ,  $\vec{x}_2$ ,  $\vec{y}_1$ ,  $\vec{y}_2$  such that

$$\vec{y}_1 = U\vec{x}_1 \tag{3}$$

$$\vec{y}_2 = U\vec{x}_2 \tag{4}$$

This is analogous to a change of basis. Show that, in this new basis, the inner products are preserved. Calculate  $\langle \vec{y}_1, \vec{y}_2 \rangle = \vec{y}_2^\top \vec{y}_1 = \vec{y}_1^\top \vec{y}_2$  in terms of  $\langle \vec{x}_1, \vec{x}_2 \rangle = \vec{x}_2^\top \vec{x}_1 = \vec{x}_1^\top \vec{x}_2$ .

**Solution:** Since we have defined the y vectors, we can substitute their expressions into  $\vec{y}_2^{\top} \vec{y}_1$ :

$$\langle \vec{y}_1, \vec{y}_2 \rangle = \vec{y}_2^\top \vec{y}_1 \tag{5}$$

$$= (U\vec{x}_2)^\top U\vec{x}_2 \tag{6}$$

$$= \vec{x}_2^\top \underbrace{U^\top U}_{I_{n \times n}} \vec{x}_1 \tag{7}$$

$$= \vec{x}_2^{\top} \vec{x}_1 \tag{8}$$

$$= \langle \vec{x}_1, \vec{x}_2 \rangle \tag{9}$$

Note that in going from eq. (7) to eq. (8), we used eq. (2).

(b) Using the change of basis defined in part **1.**a, show that, in the new basis, the norms are preserved. **Express**  $\|\vec{y}_1\|^2$  **and**  $\|\vec{y}_2\|^2$  **in terms of**  $\|\vec{x}_1\|^2$  **and**  $\|\vec{x}_2\|^2$ .

Solution: Recall that we can write the norm squared as

$$\|\vec{v}\|^2 = \vec{v}^\top \vec{v} = \langle \vec{v}, \vec{v} \rangle \tag{10}$$

We can directly use the method from part 1.a to show that

$$\|\vec{y}_i\|^2 = \langle \vec{y}_i, \vec{y}_i \rangle \tag{11}$$

$$= \vec{y}_i^{\top} \vec{y}_i \tag{12}$$

$$= \vec{x}_i^\top U^\top U \vec{x}_i \tag{13}$$

$$= \vec{x}_i^{\top} \vec{x}_i \tag{14}$$

$$= \|\vec{x}_i\|^2 \tag{15}$$

for  $i \in \{1, 2\}$ .

EECS 16B Discussion 9B 2022-03-30 21:40:35-07:00

(c) Suppose you observe data coming from the model  $y_i = \vec{a}^\top \vec{x}_i$ , and you want to find the linear scale-parameters (each  $a_i$ ). We are trying to learn the model  $\vec{a}$ . You have m data points  $(\vec{x}_i, y_i)$ , with each  $\vec{x}_i \in \mathbb{R}^n$ . Each  $\vec{x}_i$  is a different input vector that you take the inner product of with  $\vec{a}$ , giving a scalar  $y_i$ .

Set up a matrix-vector equation of the form  $X\vec{a} = \vec{y}$  for some X and  $\vec{y}$ , and propose a way to estimate  $\vec{a}$ .

**Solution:** Since  $y = \vec{a}^{\top} \vec{x}$  means that  $y = \vec{x}^{\top} \vec{a}$ , we can stack the equations with the following definitions:

$$X := \begin{bmatrix} \vec{x}_1^\top \\ \vec{x}_2^\top \\ \vdots \\ \vec{x}_m^\top \end{bmatrix} \qquad \vec{y} := \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_m \end{bmatrix}$$
 (16)

Then, we have  $\vec{y} = X\vec{a}$ . Note that  $X \in \mathbb{R}^{m \times n}$ , and  $\vec{y} \in \mathbb{R}^m$ . We can estimate  $\vec{a}$  using least squares. Applying the standard least squares formula, we can find our estimate  $\hat{\vec{a}}$  by computing

$$\widehat{\vec{a}} = \left(X^{\top}X\right)^{-1}X^{\top}\vec{y}.\tag{17}$$

(d) Let's suppose that we can write our *X* matrix from part 1.c as

$$X = MV^{\top} \tag{18}$$

for some matrix  $M \in \mathbb{R}^{m \times n}$  and some orthonormal matrix  $V \in \mathbb{R}^{n \times n}$ . Find an expression for  $\widehat{d}$  from the previous part, in terms of M and  $V^{\top}$ .

Note: take this form as a given. We will go over how to find such a *V* and *M* later. **Solution:** From the previous part, we have

$$\widehat{\vec{a}} = \left( X^{\top} X \right)^{-1} X^{\top} \vec{y}. \tag{19}$$

Plugging in  $X = MV^{\top}$ , we have

$$\widehat{\vec{a}} = \left( \left( M V^{\top} \right)^{\top} \left( M V^{\top} \right) \right)^{-1} \left( M V^{\top} \right)^{\top} \vec{y} \tag{20}$$

$$= \left(VM^{\top}MV^{\top}\right)^{-1}VM^{\top}\vec{y} \tag{21}$$

$$= (V^{\top})^{-1} (M^{\top} M)^{-1} (V)^{-1} V M^{\top} \vec{y}$$
 (22)

$$= V \left( M^{\top} M \right)^{-1} M^{\top} \vec{y} \tag{23}$$

(e) Now suppose that we have the matrix

$$\begin{bmatrix} \vec{x}_1^{\top} \\ \vec{x}_2^{\top} \\ \vdots \\ \vec{x}_m^{\top} \end{bmatrix} := X = U \Sigma V^{\top}. \tag{24}$$

where  $U \in \mathbb{R}^{m \times m}$  is an orthonormal matrix, and  $V \in \mathbb{R}^{n \times n}$  is an orthonormal matrix. Here,

$$\Sigma = \begin{bmatrix} \sigma_1 & 0 & \dots & 0 \\ 0 & \sigma_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \sigma_n \\ 0 & 0 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & 0 \end{bmatrix}. \text{ Here we assume that we have more data points than the dimension of }$$

our space (that is, m > n). Also, the transformation V in part e) is the same V in this factorized representation.

Set up a least squares formulation for estimating  $\vec{a}$  and find the solution to the least squares. Why might this factorization help us compute  $\hat{\vec{a}}$  faster?

Note: again, take this factorization as a given. We will go over how to find U,  $\Sigma$ , and V later. **Solution:** From the previous part, we know

$$\widehat{\vec{a}} = V \left( M^{\top} M \right)^{-1} M^{\top} \vec{y} \tag{25}$$

Here,  $M = U\Sigma$  by pattern matching terms. Plugging this in,

$$\widehat{\vec{a}} = V \left( (U\Sigma)^{\top} (U\Sigma) \right)^{-1} (U\Sigma)^{\top} \vec{y} \tag{26}$$

$$= V \left( \Sigma^{\top} U^{\top} U \Sigma \right)^{-1} \Sigma^{\top} U^{\top} \vec{y} \tag{27}$$

$$= V \left(\Sigma^{\top} \Sigma\right)^{-1} \Sigma^{\top} U^{\top} \vec{y} \tag{28}$$

$$= V \left( \begin{bmatrix} \sigma_{1} & 0 & \dots & 0 & 0 & \cdots & 0 \\ 0 & \sigma_{2} & \dots & 0 & 0 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \sigma_{n} & 0 & \cdots & 0 \end{bmatrix} \begin{bmatrix} \sigma_{1} & 0 & \dots & 0 \\ 0 & \sigma_{2} & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \sigma_{n} \\ 0 & 0 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & 0 \end{bmatrix} \right)^{-1}$$

$$\Sigma^{T} U^{T} \vec{y}$$

$$(29)$$

$$= V \begin{pmatrix} \begin{bmatrix} \sigma_1^2 & 0 & \dots & 0 \\ 0 & \sigma_2^2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \sigma_n^2 \end{bmatrix} \end{pmatrix}^{-1} \Sigma^{\top} U^{\top} \vec{y}$$
(30)

$$= V \begin{bmatrix} \frac{1}{\sigma_1^2} & 0 & \dots & 0 \\ 0 & \frac{1}{\sigma_2^2} & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \frac{1}{\sigma_n^2} \end{bmatrix} \begin{bmatrix} \sigma_1 & 0 & \dots & 0 & 0 & \dots & 0 \\ 0 & \sigma_2 & \dots & 0 & 0 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \sigma_n & 0 & \dots & 0 \end{bmatrix} U^{\top} \vec{y}$$
(31)

$$= V \begin{bmatrix} \frac{1}{\sigma_{1}} & 0 & \dots & 0 & 0 & \dots & 0 \\ 0 & \frac{1}{\sigma_{2}} & \dots & 0 & 0 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \frac{1}{\sigma_{n}} & 0 & \dots & 0 \end{bmatrix} U^{\top} \vec{y}$$
(32)

The nice part about this matrix factorization is that we can compute our least squares estimate really quickly (owing to the diagonal nature of  $\Sigma^{\top}\Sigma$ ), since inverting an arbitrarily large matrix

EECS 16B Discussion 9B

is computationally expensive. In particular, we only need to take the reciprocal of the diagonal elements of  $\Sigma^{\top}\Sigma$  when computing the matrix inverse. Multiplying this with  $\Sigma^{\top}$  adds the extra  $\vec{0}$  columns.

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