

EECS 16A - Module 2

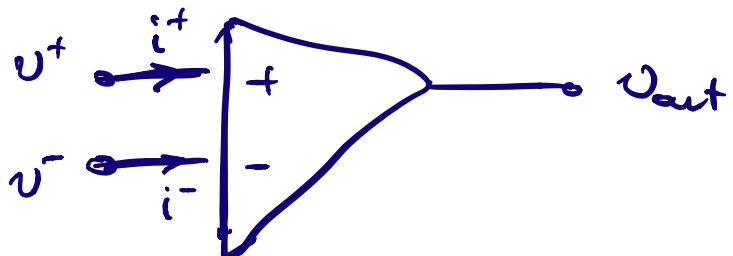
Today:

- * Quick Review
- * Inverting Amplifier
- * Cascading Ckt Blocks
- * Design Example

Logistics

- OH right after lecture (Panoc)
 - same link as Prof. Ramey
- No extension for Mt 2 Reado

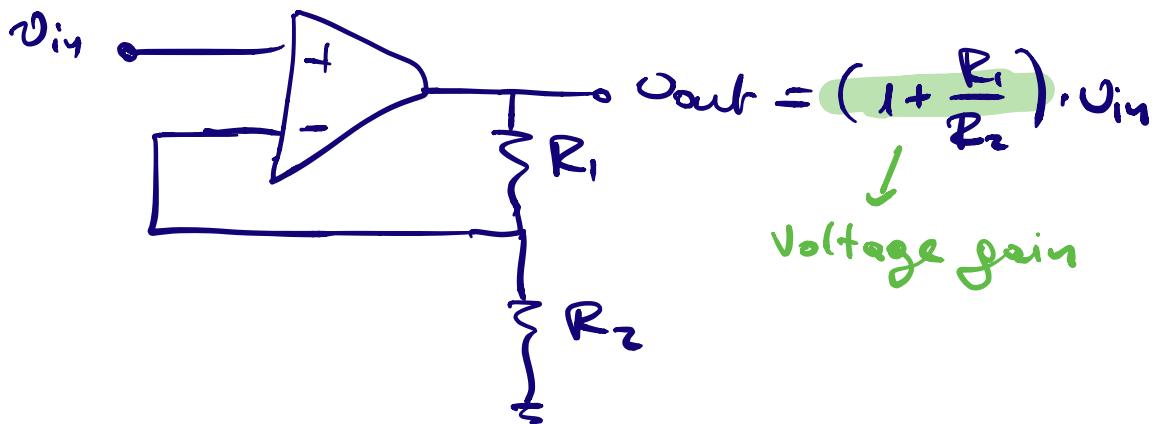
Review: Op-Amp Golden Rules



GR #1: $i^+ = i^- = 0$ Always

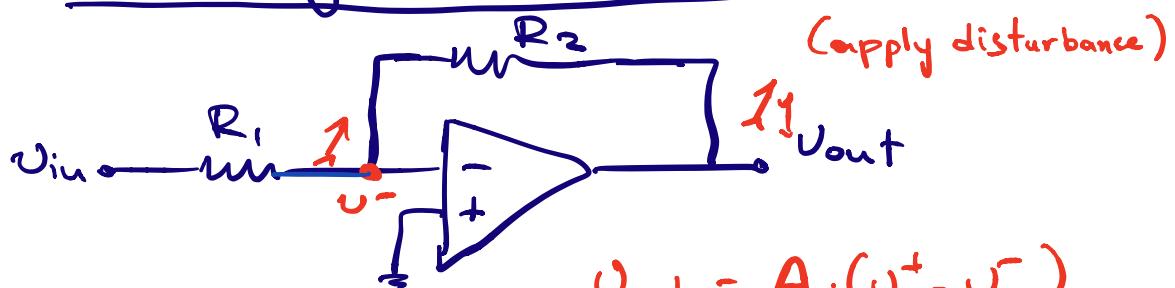
GR #2: $U^+ = U^-$ For an Op-Amp
in Negative Feedback
and with infinite
gain A

Non-Inverting Amplifier



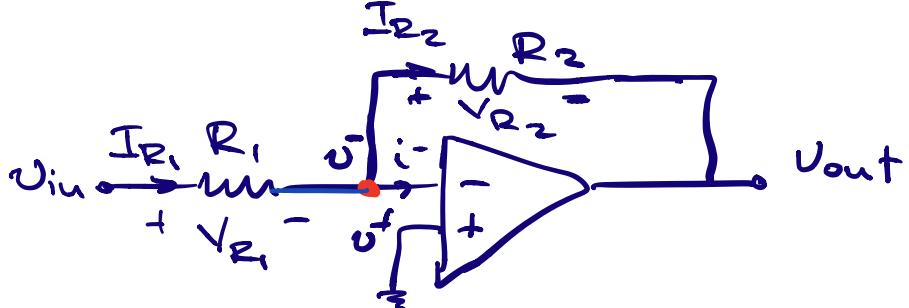
Non-inverting because the voltage gain is always > 0

Inverting Amplifier



if $V_{out} \downarrow \Rightarrow V^- \downarrow \Rightarrow V_{out} \uparrow$
Established Negative Feedback!

Let's analyze this circuit:



$$\text{KCL at } U^- : I_{R_1} = I_{R_2} + i \quad O(\text{GR } \#1)$$

$$\text{Ohm's law} \Rightarrow \frac{U_{R_1}}{R_1} = \frac{U_{R_2}}{R_2}$$

$$\Rightarrow \frac{U_{in} - U^-}{R_1} = \frac{U^- - U_{out}}{R_2} \quad (1)$$

$$\text{GR } \#2: U^- = U^+ = 0 \quad (2)$$

$$(1) \xrightarrow{(2)} \frac{U_{in}}{R_1} = - \frac{U_{out}}{R_2}$$

$$\Rightarrow U_{out} = - \frac{R_2}{R_1} U_{in}$$

Voltage gain

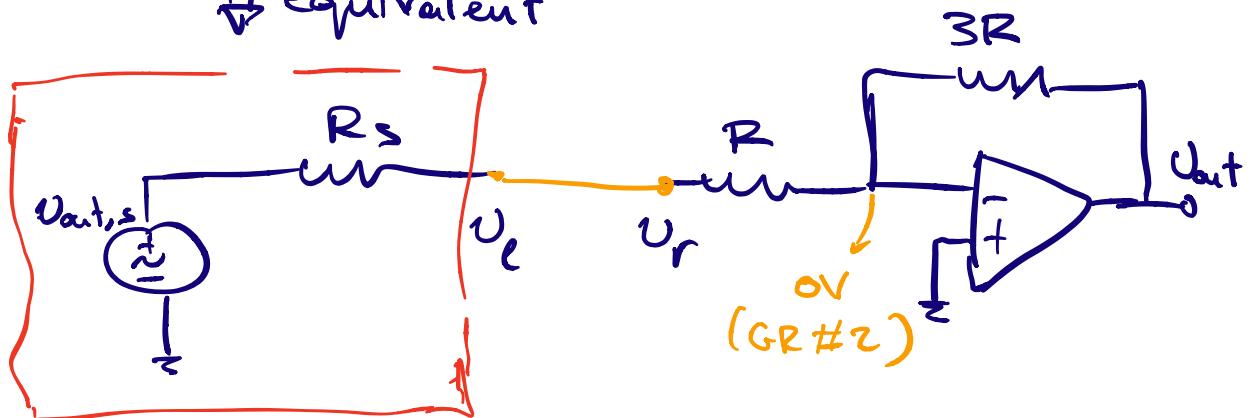
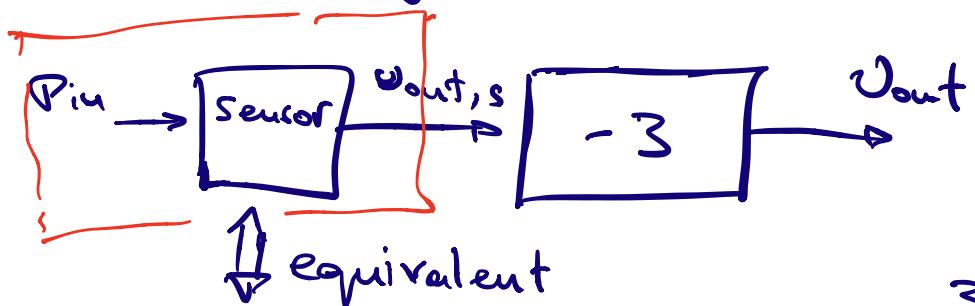
Why negative coefficients?

$$V_{out} = a V_{in_1} + b V_{in_2} + c V_{in_3} + \dots$$

↓
want $b < 0$

Inversion is a very useful operation in general
(for signal processing, sensing, matrix-matrix mult)

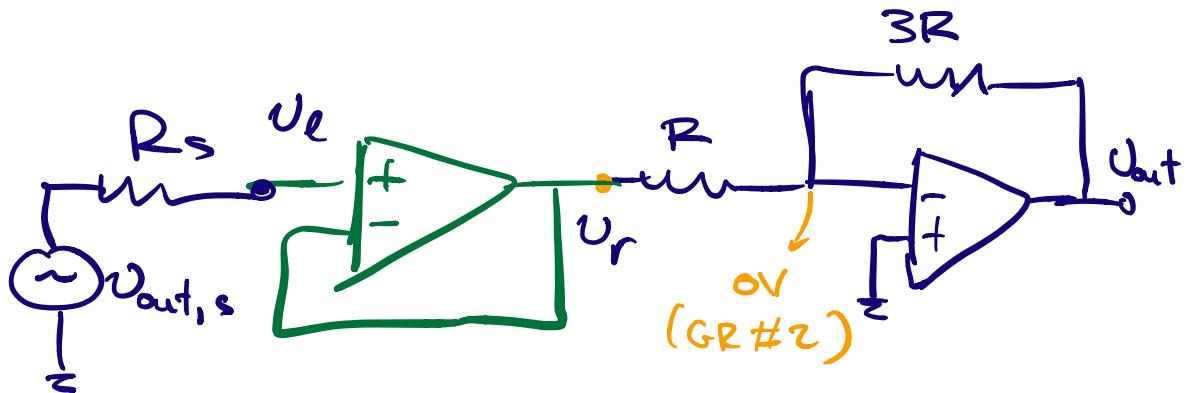
Cascading Circuit Blocks



Before connection: $V_e = V_{out,s}$ ✓

After connection: $V_e = V_r = \frac{R}{R+R_s} V_{out,s}$
 $\Rightarrow V_{out,s} \approx$

Solution: Add a buffer!



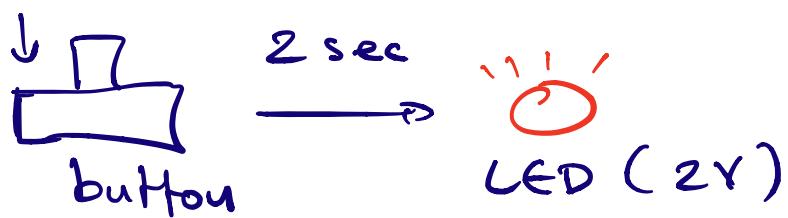
(GR #2)

$$U_r = U_- = U_+ = U_e = V_{out,s} \quad \checkmark$$

Takeaway: Safe way to connect ckt blocks is by adding buffers in-between

DESIGN EXAMPLE

Countdown Timer Circuit

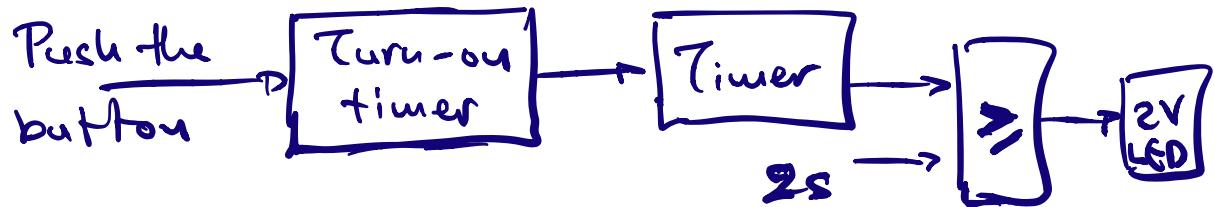


Step 1 : (Specification)

Build a circuit that after a button is pushed measures 2s and then applies 2V on an LED.

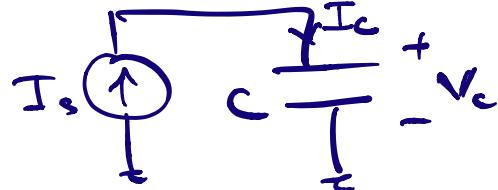
Assumption: You can only press the button once.

Step 2 : (Strategy)

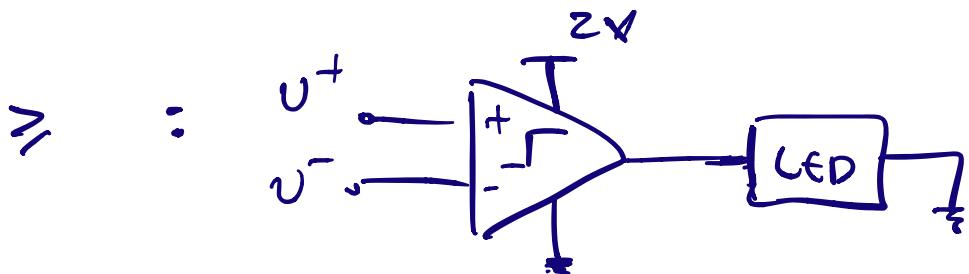


Step 3 : (Implementation)

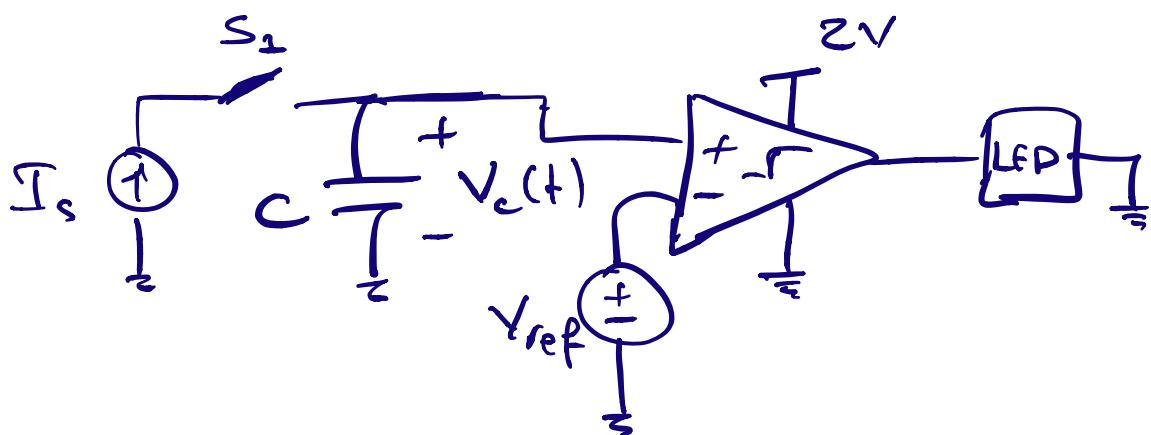
Turu-on ckt :  (switch)

Timer : 

$$I_c = C \cdot \frac{dV_c}{dt} \Rightarrow V_c(t) = \frac{I_s}{C} t + V_c(0)$$



Putting it all together :



Set $V_{ref} = V_c(z)$

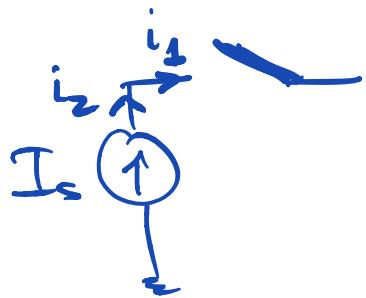
Step 1 : (Verify)

$$V_c(t) = \frac{I_s}{C} t + V_c(0)$$

Prob. #1

↳ ? unknown!

Before button pushed :



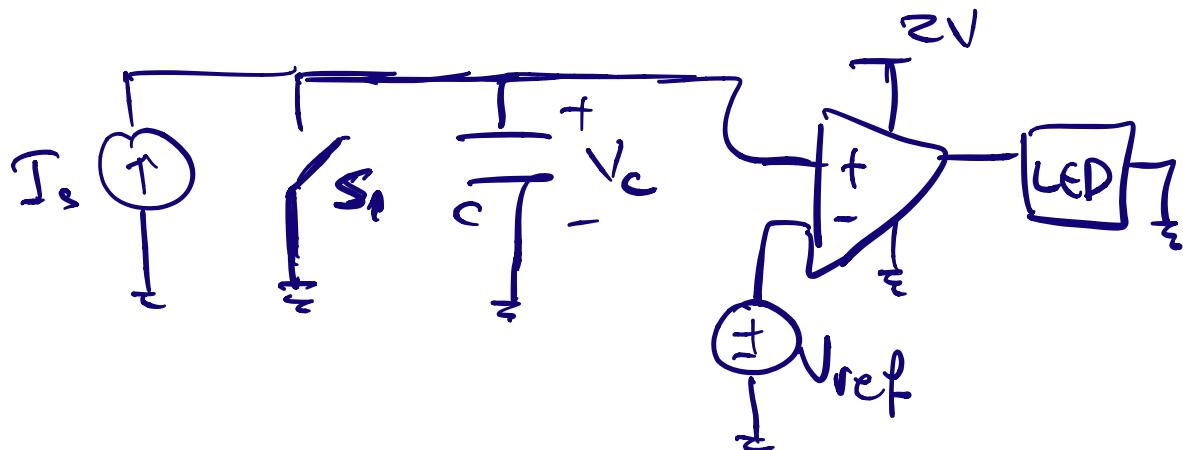
$$\text{KCL : } \begin{cases} i_1 = i_2 \\ i_1 = 0 \text{ (open-ckt definition)} \\ i_2 = I_s \neq 0 \end{cases}$$

$I_s = 0$: contradiction
inconsistency

Prob. #2

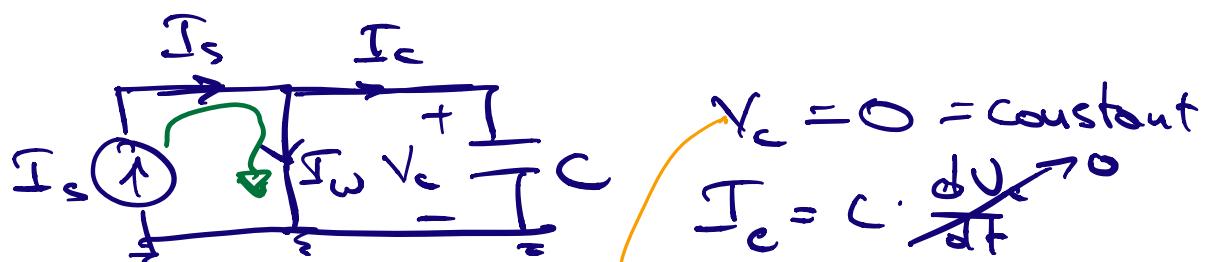
Solution: Connect the switch to ground.

Revisit Step 3:



NOTE: Now the switch is CLOSED BEFORE the button is pushed and OPEN after it is pushed

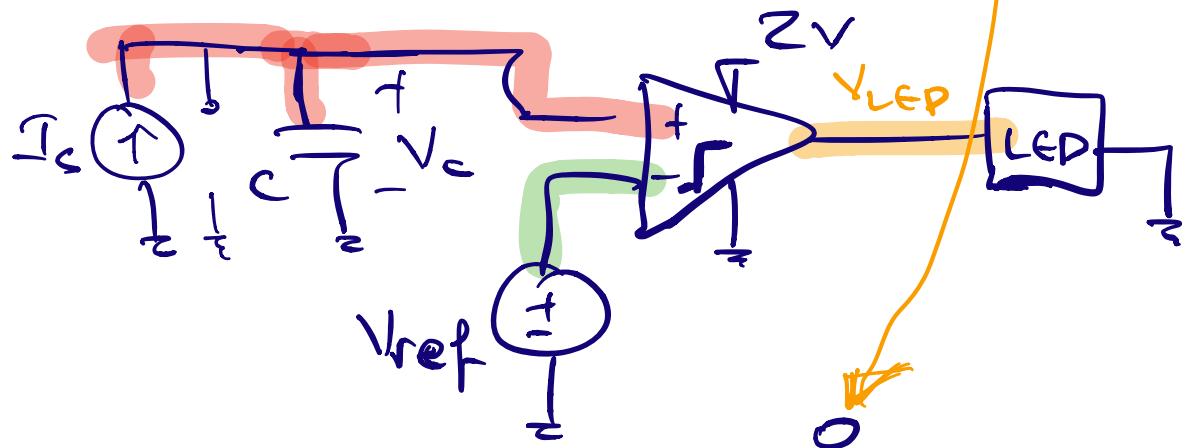
Before the button is pushed:



KCL:

$I_s = I_w + I_c$, but $I_c = 0$
 $\Rightarrow I_w = I_s$ (path of least resistance)

After the button is pushed



$$V_c(t) = \frac{I_s}{C} t + V(0)$$

$$V_{ref} = V_c(z) = \frac{I_s}{C} \cdot 2$$

