## LINEAR PROGRAMMING EXAMPLE:

BAKERY:

INGREDIENTS NEEDED TO MAKE

	Flour	Sugar	Eggs
Donuts	2·x	22	7x +
Cake	5	9 9	124
INGREDIENTS. AVAILABLE	< 200	<i>5</i> 300	£500

PROFIT PER DONUTS = 5 PER CAKE = 25

How many cakes / donotes to make to maninise profit?

of donots Decision Voriables? y -) # of cakes (inear constraints) 2,47,0 200 units of = 2x + 5y < 2002n + 9y < 300 Sugar = 7x + 12y 5 500 5x + 25.y LINEAR Maninise

LINEAK OBJECTWE.

## LINEAR PROGRAMMING EXAMPLE 2 POWER STATIONS to 3 cities that deliver power \* 2 power stations \* DEMANO: Demand Stationi \* Each unit of power from Station i to Cityj incors loss = weight of edge ij

Minimise loss while meeting the demand.

Variables:

Pij = power sent from stolion?

to city j
Pij?

Constraints:

City 1 Demand 90:

P11 + P21 > 40

City 2

(1 60:

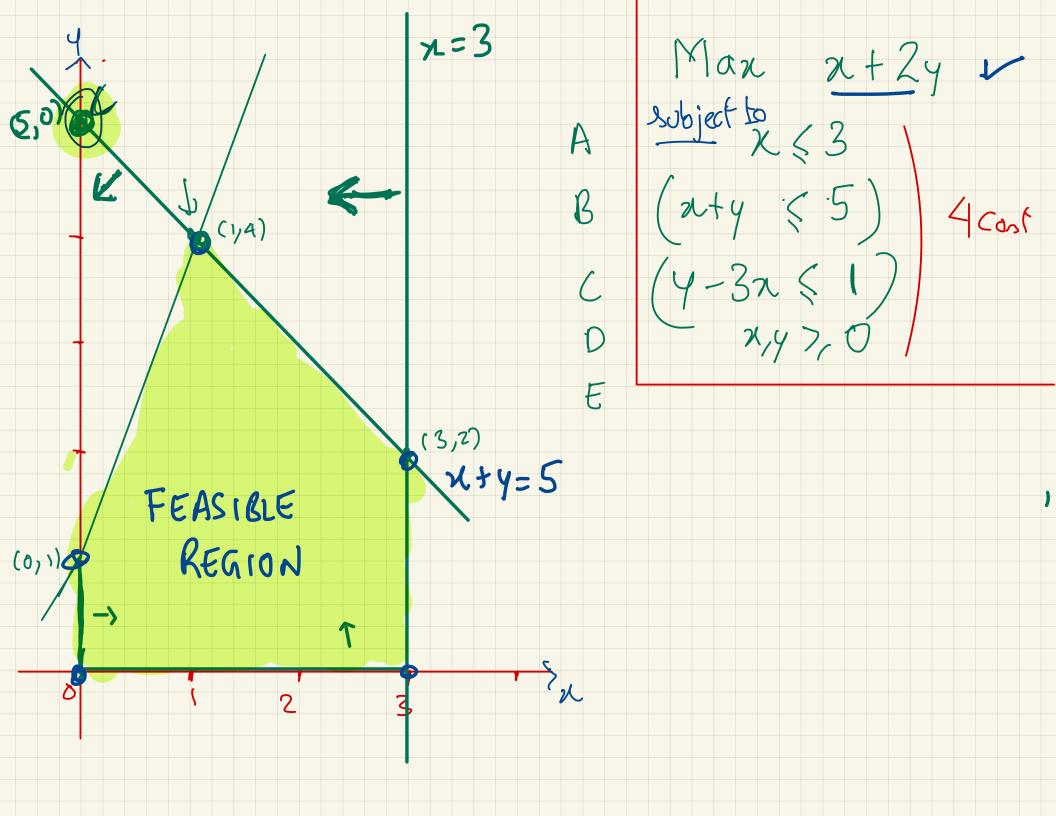
P12 + P22 >,60

City

80:

P13 + P23 7,80

Minimise: April + 5 pr2 + Pr3 + 3p21 + 2p2 + 7p23



## [ERMINOLOGY Polytope = Feasible region of a linear program. Vertex/Corner = A point x in the feasible region that lies at intersection -of "n'hyperplanes (a.k.a. nfaces)

specified by constraints.

Example: 1) In 2-dimensions, a vertex s's intersection of 2 lines

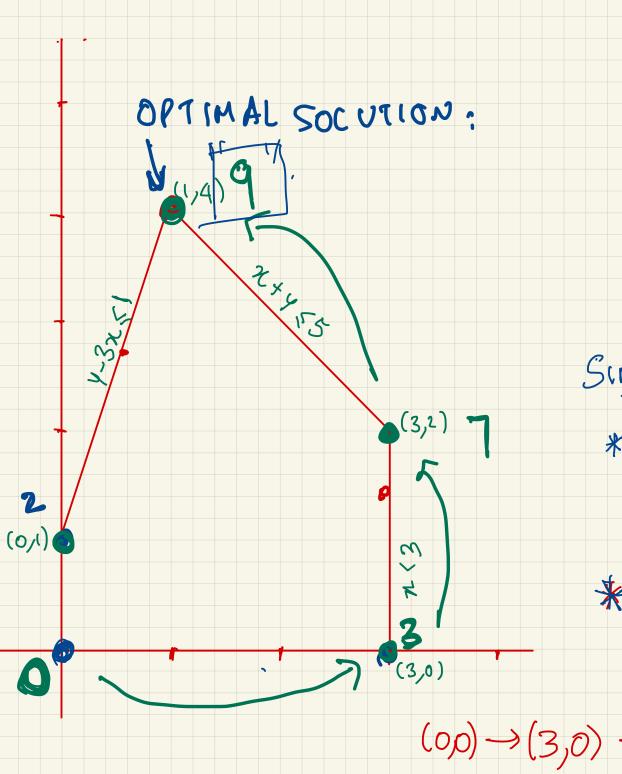
2) In 3-dimensions, a vertex is intersection of 3 faces.

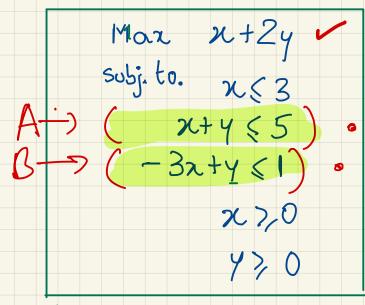
FEASIBLE REGION: Set of points satisfying
all constraints.

FACTE: Feasible region of a linear program
is always CONVEX

FACTZ: It linear program, there is a optimal solution, which is a vertex "corner

CONVEX SET A set of points S C IR is conven if H x, y E S == line segment joining x, y NOTCONVEX CONVEX CONVEX





## SIMPLEX ALG:

\* Start at some vertex

Ex: (0,0)

\* Keep moving to neighboring vertex to increase objective

$$(0,0) \rightarrow (3,0) \rightarrow (3,2) \rightarrow (1,4)$$

- REMARK: 1) Simplex can take exponential time in general, but is very efficient and widely used in practice
- 2) Linear programs can be solved in polynomial time!
  by using a) Ellipsoid Algorithm'
  b) "Interior point methods"

Linear Program n variables Variables: 21, 20 CR  $a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n < b_1$ Contraints. 7~107: {aij,bis  $a_{21}x_1 + a_{22}x_2 + a_{2n}x_n \in b_2$ m constraints !  $a_{m_1}x_1 + a_{m_2}x_2 + a_{m_n}x_n \leq b_m$ Manimise C, x, + G21, + ... Cn2n

LISTING ALL VERTICES OF A FEASIBLE REGION OF LP Given an LP 2 Dai; x; & b; : j=1...m3 For each subset of n constraints: -> Solve for point of intersection x\* (solving linear system / hausian) -) If xx is fearible (satinfies all renaining then xx in a vertex.

THEREFORE ) # of vertices of can be as 1 an LP with nvariables 2 m constraints) large as  $\binom{M}{n} \approx exponential$ SIMPLEX ALG: \* Start at vertex V

\* Find a neighboring verten of higher objective value and move there, REPEAT.

Number of	neighboring vertices
Example:	Suppose an LP has 6 constraints with  2 A, B, C, D, E, F, Y
	and 3 variables
	erten:= intersection of A,B,C
	one constraint from (AB, C) add one from
.e. Remove	one constraint from (AB, C3) add one from

In general, for a vertex V of an LP with n variables and on constraints  $#neighbors <math>\leq (m-n) \cdot n$ # of choices # of choices
of contraints of contraints
to add to remove