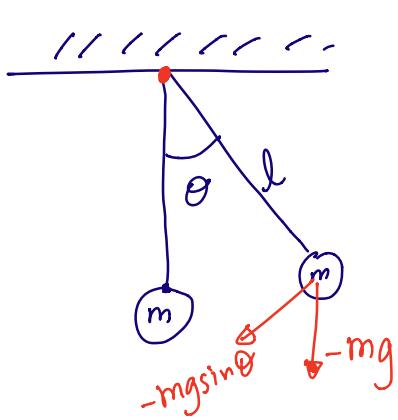


Linearization Payoffs.

- Pendulum linearization / Stability.
- Classification - Shortcomings of linear classifier.
- Logistic Regression - Standard Machine learning classification technique
  - ↳ "Linearization" is a key technique.
  - ↳ Use "quadratic approximation"



$$\begin{aligned}
 & \text{mass} \quad \text{frictional force.} \\
 & ml \frac{d^2\theta}{dt^2} = -kl \frac{d\theta}{dt} - mgsin\theta \\
 & \text{acc.} \quad \uparrow \quad \text{gravity.} \\
 & \text{ang. vel.} \\
 & ml \cdot \frac{dx_2}{dt} = -kl \cdot x_2 - \frac{mgsin\theta}{l}
 \end{aligned}$$

$$x_1 = \theta$$

$$\frac{dx_1}{dt} = x_2.$$

$$x_2 = \frac{d\theta}{dt}$$

$$\begin{aligned}
 \frac{d\vec{x}}{dt} = \left[ \begin{array}{c} \frac{dx_1}{dt} \\ \frac{dx_2}{dt} \end{array} \right] = \left[ \begin{array}{c} x_2 \\ -\frac{g}{l} \sin x_1 - \frac{k}{m} x_2 \end{array} \right] \\
 \underbrace{\qquad\qquad\qquad}_{f(x_1, x_2)}.
 \end{aligned}$$

Linearize      Operating point

$$(x_1, x_2) = (0, 0)$$

$$(x_1, x_2) = (\pi, 0)$$

→ First operating point:  $(0, 0)$

$$f(x_1, x_2) \approx f(x_1^*, x_2^*) + \left. \frac{\partial f}{\partial x_1} \right|_{x_1=x_1^*, x_2=x_2^*} (x_1 - x_1^*)$$

$$+ \left. \frac{\partial f}{\partial x_2} \right|_{x_2=x_2^*, x_1=x_1^*} (x_2 - x_2^*)$$

$$= \underbrace{f(0, 0)}_{=0} + \left. \left( -\frac{g}{l} \cos x_1, 0 \right) \right|_{x_1=0, x_2=0} (x_1 - x_1^*)$$

Instead:  
 $x_1^* = \pi, x_2 = 0$

$$+ \left. \left( 0 - \frac{k}{m} \right) \right|_{x_1=0, x_2=0} (x_2 - x_2^*)$$

$$= 0 - \frac{g}{l} \cos 0 (x_1 - 0) - \frac{k}{m} (x_2 - 0)$$

$$= -\frac{g}{l} \cdot x_1 - \frac{k}{m} x_2. \quad \begin{array}{l} \text{linearized eq} \\ \text{about operating} \\ \text{point } (0, 0) \end{array}$$

$$\frac{d\vec{x}}{dt} = \begin{bmatrix} x_2 \\ -\frac{g}{l} x_1 - \frac{k}{m} x_2 \end{bmatrix} = \underbrace{\begin{bmatrix} 0 & 1 \\ -\frac{g}{l} & -\frac{k}{m} \end{bmatrix}}_A \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

$$\det(\lambda I - A) = \det \begin{pmatrix} \lambda & -1 \\ g/l & \lambda + \frac{k}{m} \end{pmatrix}$$

$$= \lambda(\lambda + \frac{k}{m}) + g/l$$

$$= \lambda^2 + \frac{k}{m}\lambda + g/l.$$

Roots:

$$\lambda = \frac{-\left(\frac{k}{m}\right) \pm \sqrt{\frac{k^2}{m^2} - 4g/l}}{2}$$

neg

always has negative real parts!

$k, m, g, l > 0$

Consider other operating point  $(\pi, 0)$

Linearized eq:

$$f(x_1, x_2) \approx f(\pi, 0) - \frac{g}{l} \cos \pi (x_1 - \pi) - \frac{k}{m} \cdot x_2.$$

$$\frac{d\vec{x}}{dt} = \begin{bmatrix} 0 & 1 \\ g/l & -\frac{k}{m} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \text{constant}$$

$$\det \begin{bmatrix} \lambda & -1 \\ -g/l & \lambda + \frac{k}{m} \end{bmatrix} = \lambda(\lambda + \frac{k}{m}) - g/l$$

$$= \lambda^2 + \frac{k}{m}\lambda - g/l$$

$$\text{Roots: } \frac{-\left(\frac{k}{m}\right) \pm \sqrt{\frac{k^2}{m^2} + \frac{4g}{l}}}{2}$$

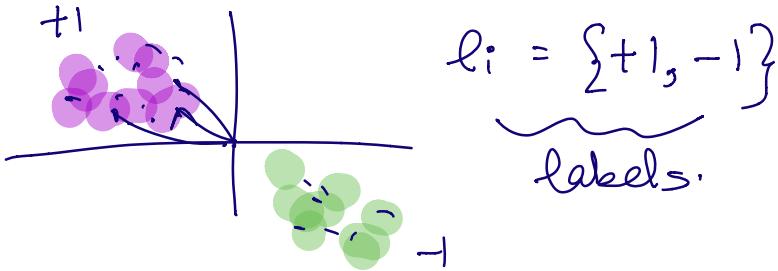
$\frac{k^2}{m^2} + \frac{4g}{l} > 0 \Rightarrow$  roots are always real

$$\sqrt{\frac{k^2}{m^2} + \frac{4g}{l}} > \sqrt{\frac{k^2}{m^2}}$$

$$-\frac{k}{m} + \sqrt{\frac{k^2}{m^2} + \frac{4g}{l}} > 0$$

$\Rightarrow$  Always one e-val  $> 0$ .

### Classification



$(\vec{x}_1, l_1) (\vec{x}_2, l_2) \dots$

Data points.

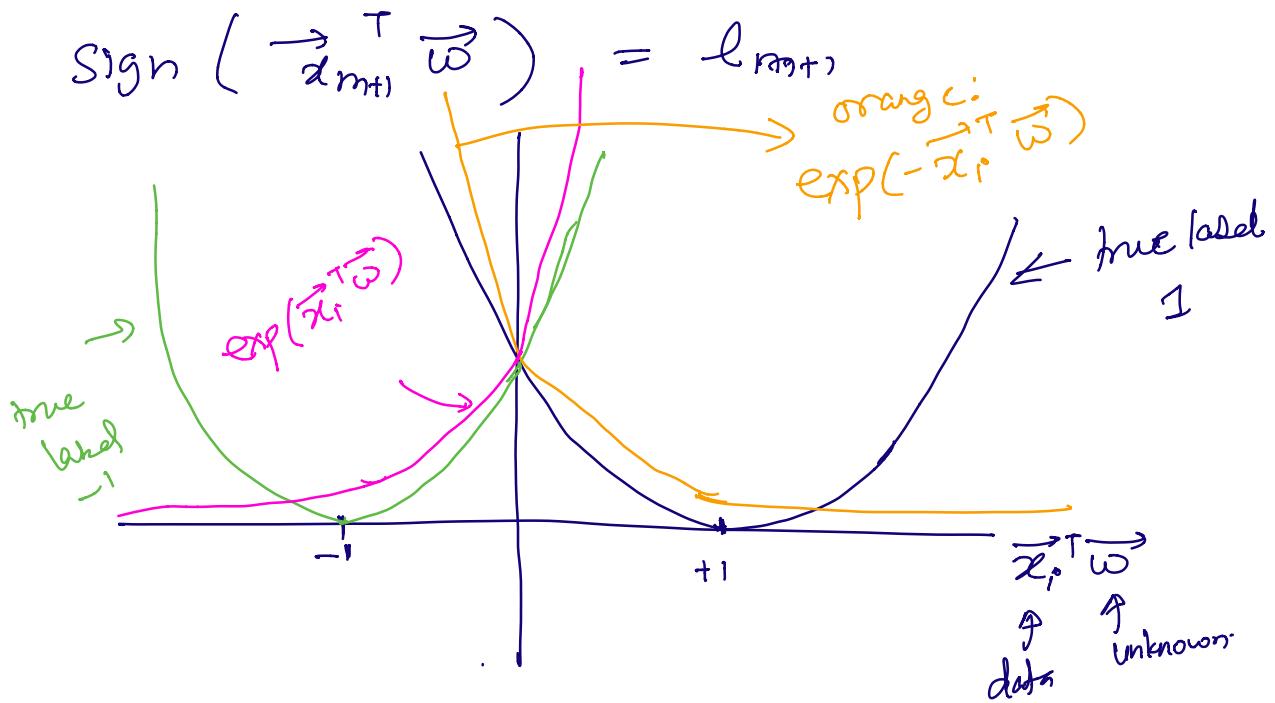
Augmented:

$$\vec{x}_i \rightarrow \begin{bmatrix} 1 \\ \vec{x}_i \end{bmatrix} \quad \begin{bmatrix} 1 \\ \vec{x}_1 \\ \vec{x}_2 \\ \vdots \\ \vec{x}_m \end{bmatrix} \begin{bmatrix} \vec{w} \\ b \end{bmatrix} = \begin{bmatrix} l_1 \\ l_2 \\ \vdots \\ l_m \end{bmatrix}$$

Least squares cost

$$C(\vec{x}_i^T \vec{w}, l_i) = \| \vec{x}_i^T \vec{w} - l_i \|^2$$

"~~the~~" "right"  $\vec{\omega}$  gives me a classifier



When true label is +1, I want

$$\text{sign}(\vec{x}_i^T \vec{\omega}) > 0$$

When true label is -1, want  $\text{sign}(\vec{x}_i^T \vec{\omega}) < 0$

Cost function of choice:

$$\exp(-l_i \cdot \vec{x}_i^T \vec{\omega})$$

Instead of the quadratic cost:

$$C(\vec{x}_i^T \vec{\omega}, l_i) = \exp(-l_i \cdot \vec{x}_i^T \vec{\omega})$$

cost function.

Problem: Find  $\vec{\omega}$  so that

$$\text{argmin}_{\vec{\omega}} \sum_{i=1}^m \exp(-l_i \vec{x}_i^\top \vec{\omega})$$

↑      ↑      ↑  
training data    unknown  
+ find

least-squared:

$$\text{argmin}_{\vec{\omega}} \sum_{i=1}^m \|\vec{x}_i^\top \vec{\omega} - l_i\|^2$$

BAD

Better

$$f(\vec{\omega}) \approx f(\vec{\omega}^*) + f'(\vec{\omega}^*) (\vec{\omega} - \vec{\omega}^*) + \frac{1}{2} f''(\vec{\omega}) (\vec{\omega} - \vec{\omega}^*)^2$$

$f(\vec{\omega})$

If  $\vec{\omega}$  is a vector :

1st Derivative of  $f$  w.r.t.  $\vec{\omega}$  is a row vector.

2nd derivative : derivative of a vector: Matrix.

$$f(\vec{\omega}) \approx f(\vec{\omega}^*) + \left[ \frac{\partial f}{\partial \omega_1}, \frac{\partial f}{\partial \omega_2}, \dots, \frac{\partial f}{\partial \omega_n} \right] \Big|_{\vec{\omega} = \vec{\omega}^*} (\vec{\omega} - \vec{\omega}^*)$$

$$+ \frac{1}{2} (\vec{\omega} - \vec{\omega}^*)^\top \left[ \begin{array}{cccc} \frac{\partial^2 f}{\partial \omega_1^2} & \frac{\partial^2 f}{\partial \omega_1 \partial \omega_2} & \cdots & \frac{\partial^2 f}{\partial \omega_1 \partial \omega_n} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial^2 f}{\partial \omega_n \partial \omega_1} & \cdots & \cdots & \frac{\partial^2 f}{\partial \omega_n^2} \end{array} \right] \Big|_{\vec{\omega} = \vec{\omega}^*} (\vec{\omega} - \vec{\omega}^*)$$

$$\frac{\partial^2 \tilde{f}}{\partial w_1 \partial w_2} = \frac{\partial^2 f}{\partial w_2 \partial w_1} \quad \left. \begin{array}{l} \\ \end{array} \right) \quad f \text{ sufficiently continuous.}$$

Symmetric Matrix.

"Hessian"

Office hours

$$\begin{bmatrix} \vec{x}_1^\top & 1 \\ \vdots & \\ \vec{x}_m^\top & 1 \end{bmatrix} \begin{bmatrix} \vec{\omega} \\ b \end{bmatrix} = \begin{bmatrix} l_1 \\ \vdots \\ l_m \end{bmatrix}. \quad \text{least-sq}$$

$$\underbrace{\begin{bmatrix} \vec{x}_1^\top \\ \vdots \\ \vec{x}_m^\top \end{bmatrix}}_A \underbrace{\vec{\omega}}_{\vec{\omega}} = \begin{bmatrix} l_1 \\ \vdots \\ l_m \end{bmatrix} \vec{l}$$

$$\underset{\vec{\omega}}{\operatorname{argmin}} \left[ (\vec{x}_1^\top \vec{\omega} - l_1)^2 + (\vec{x}_2^\top \vec{\omega} - l_2)^2 + \dots + (\vec{x}_m^\top \vec{\omega} - l_m)^2 \right]$$

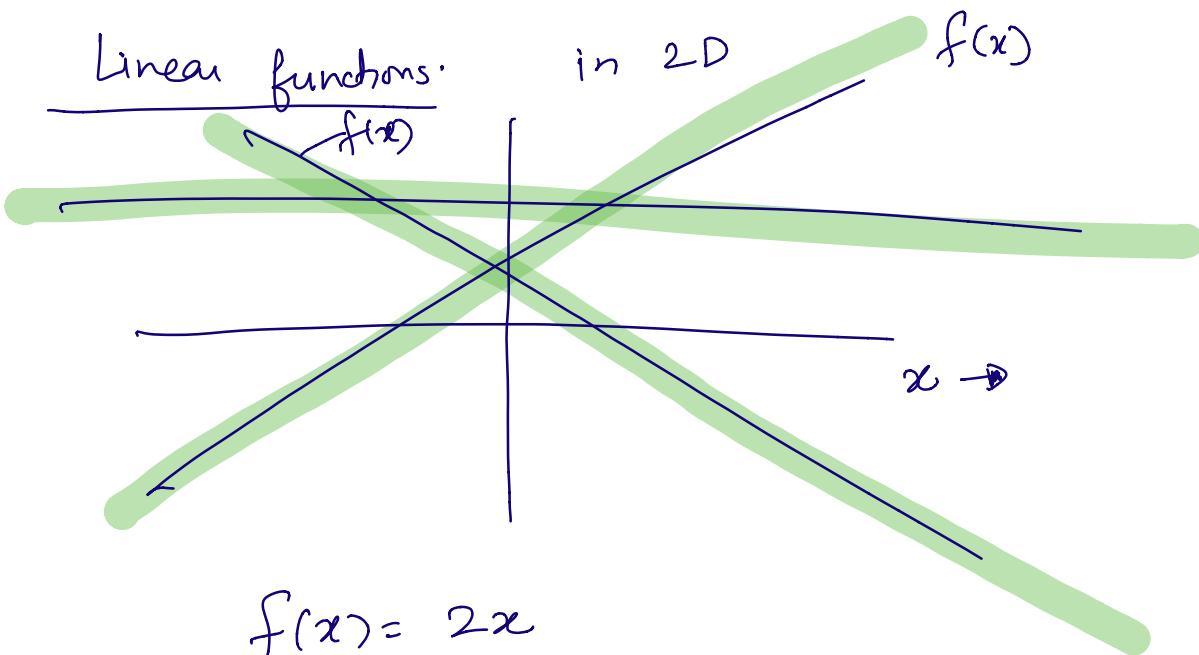
$$\underset{\vec{\omega}}{\operatorname{argmin}}: \quad \| A \vec{\omega} - \vec{l} \|^2 \quad \text{"Cost function"}$$

$$\arg \min_{\vec{\omega}} \sum_{i=1}^m (\vec{x}_i^T \vec{\omega} - l_i)^2$$

$\text{Cost}(\vec{x}_i^T \vec{\omega}, l_i)$

$$= \arg \min_{\vec{\omega}} \sum_{i=1}^m C(\vec{x}_i^T \vec{\omega}, l_i)$$


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$$\min_x f(x) = -\infty \quad \left| \begin{array}{l} \arg \min_x f(x) = -\infty \\ \arg \min_x f(x) = +\infty \end{array} \right.$$

$$f(x) = -2x$$

$$\min_x f(x) = -\infty$$

$$f(x) = 5$$

