

Lecture 11

Today:

- Finish Greedy-Set Cover.
- Dynamic Programming.

Set Cover

Input:

Universe $U = \{1, 2, 3, \dots, n\}$

Collection of subsets $S_1, S_2, S_3, \dots, S_m \subseteq U$

(s.t. $S_1 \cup S_2 \cup \dots \cup S_m = U$)

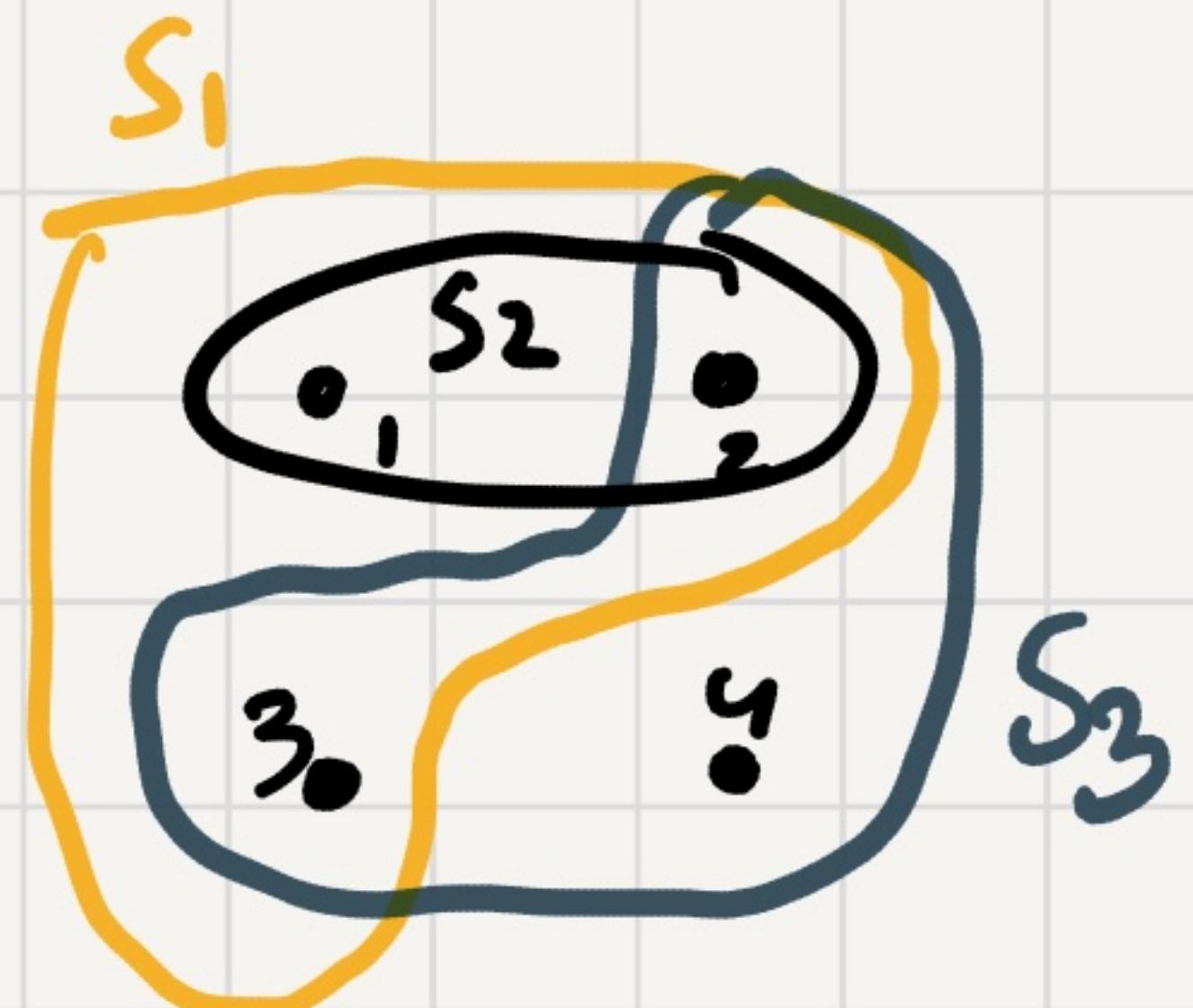
Output:

Minimal subcollection that covers U .

Minimal Size $J \subseteq [m]$ s.t.

$$\bigcup_{j \in J} S_j = U$$

For Example:



Optimal Solution:

$$J = \{1, 3\} \text{ or } J = \{2, 3\}$$

↓

$$S_1 \cup S_3 = \{1, 2, 3, 4\}$$

↓

$$S_2 \cup S_3 = \{1, 2, 3, 4\}$$

Greedy Strategy? Pick at any step the set that covers the most new points.

Algorithm:

1. $J \leftarrow \emptyset$.

2. While $S_J \neq U$:

Pick $i \notin J$ with largest $|S_i \setminus S_J|$
(covers the most new points)

Add $i \in J$.

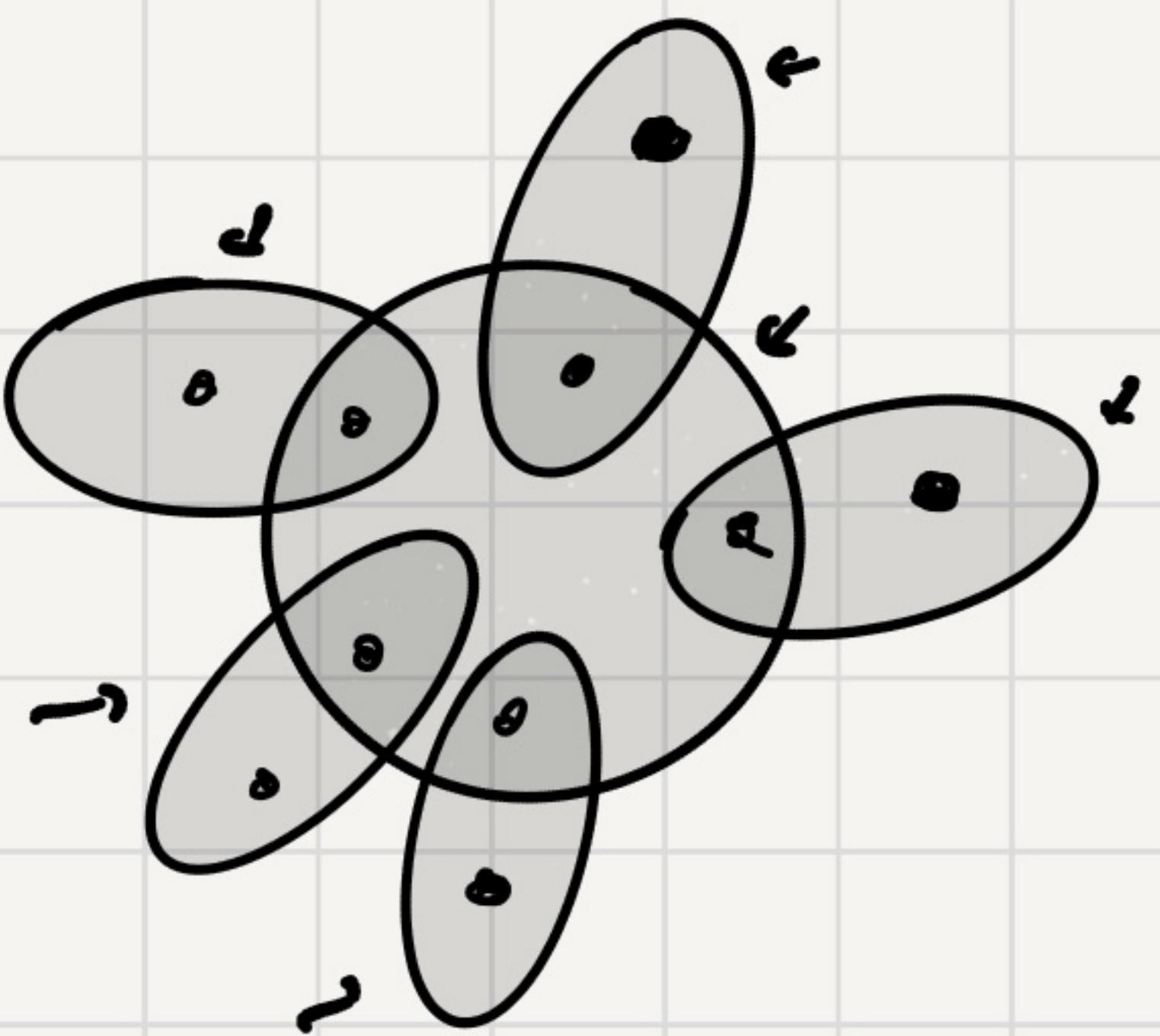
3. output J .

$$S_J \stackrel{\Delta}{=} \bigcup_{j \in J} S_j$$

Is it correct?

No.

Counterexample:



Greedy will pick all 6 sets

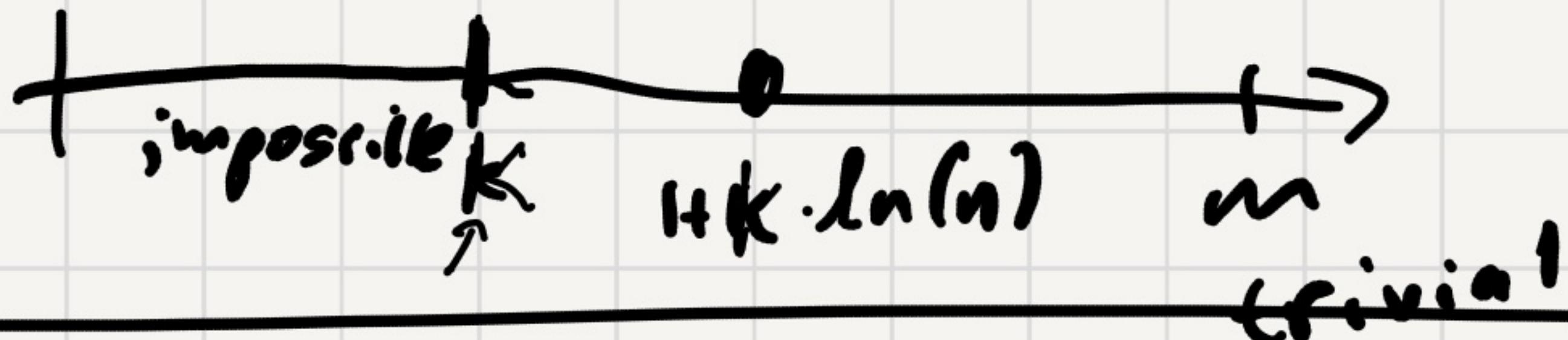
optimal solution: 5 sets

(just the "petals")

Theorem:

"Greedy solution is not too bad":

If optimal solution uses $\leq k$ sets, then greedy uses at most $k \cdot \ln(n) + 1$ sets.

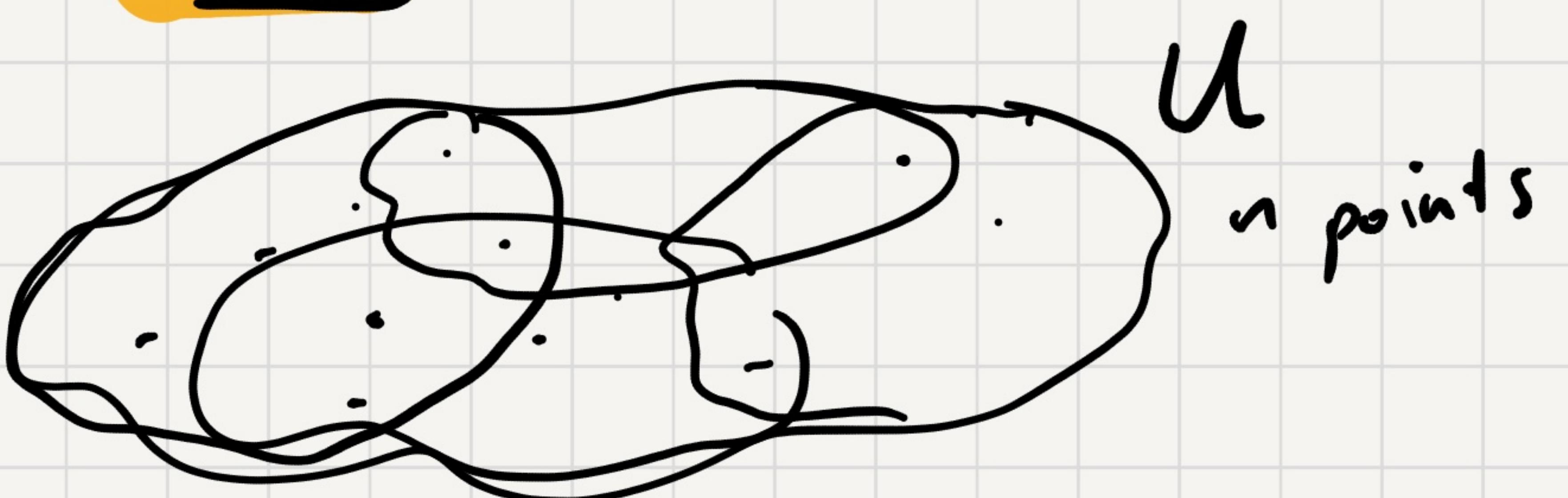


Proof:

We keep track of $n_t = \#$ of uncovered points after t iterations of the greedy algorithm.

$n_0 = n = |U|$. We'll show that n_t decreases rapidly
⇒ after not too many iterations, $n_t = 0$.

Claim 1: $n_t \leq n_0 - \frac{n_0}{k}$.



Since optimal solution uses k sets

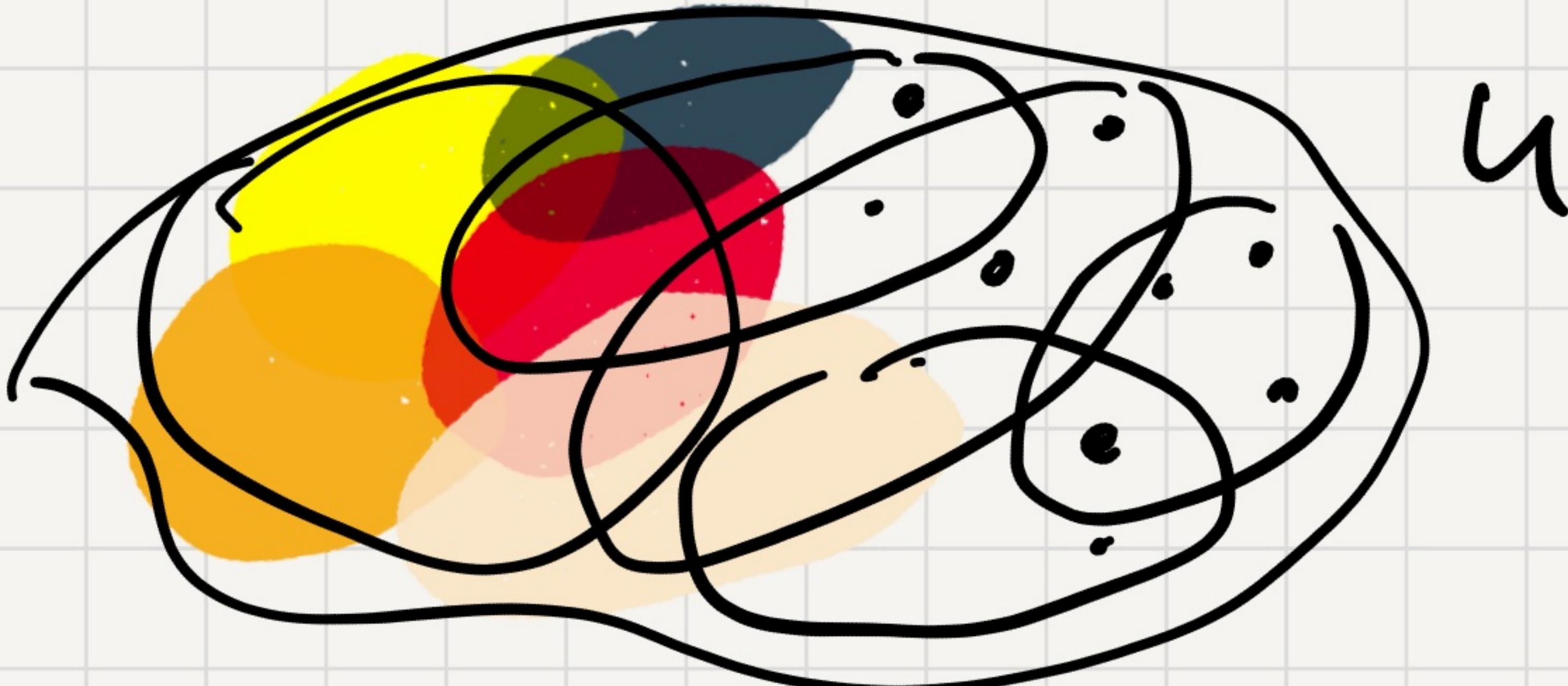
⇒ ∃ a set in it that covers at least n/k pts.

Greedy picks largest set which is of size $\geq n/k$.

□

Claim 2: $n_{t+1} \leq n_t - \frac{n_t}{k}$.

Proof:



Optimal solution covers these n_t pts.
 \Rightarrow One of its sets covers $\geq \frac{n_t}{k}$ new pts.
 \Rightarrow The set picked by greedy covers at least $\frac{n_t}{k}$ new pts.

Q.E.D. Claim 2.

Back to main proof: We showed that for all $t \geq 0$ $n_{t+1} \leq n_t \cdot (1 - \frac{1}{k})$.

We get $n_{t+1} \leq n_t \cdot (1 - \frac{1}{k}) \leq \dots \leq n_0 \cdot (1 - \frac{1}{k})^{t+1} \leq n \cdot (e^{-\frac{1}{k}})^{t+1} = n \cdot e^{-\frac{(t+1)}{k}}$

$\forall x \geq 0: 1-x \leq e^{-x}$

Sufficient to find minimal t such that $n \cdot e^{-\frac{(t+1)}{k}} < 1$
 since then $n_{t+1} < 1$ and greedy covered all pts.

find mint:

$$\begin{aligned} n \cdot e^{-\frac{(t+1)}{k}} &\stackrel{?}{<} 1 \\ \Leftrightarrow n &\stackrel{?}{<} e^{\frac{(t+1)}{k}} \\ \Leftrightarrow \ln(n) &\stackrel{?}{<} \frac{(t+1)}{k} \\ \Leftrightarrow k \cdot \ln(n) &\stackrel{?}{\geq} t+1 \end{aligned}$$

Picking $t = \lfloor k \cdot \ln(n) \rfloor$

guarantees that $n_{t+1} < 1$

and thus $n_{t+1} = 0$.

\Rightarrow greedy picks at most $\lfloor k \cdot \ln(n) \rfloor + 1$ sets.

Q.E.D. Theorem

New Topic: Dynamic Programming

Main Idea: To solve a big problem find subproblems s.t. the solution to the big problem can be easily derived from the solutions to subproblems.

- Solve all subproblems "from small to large".

Alternative view: Recursion, but using memoization.

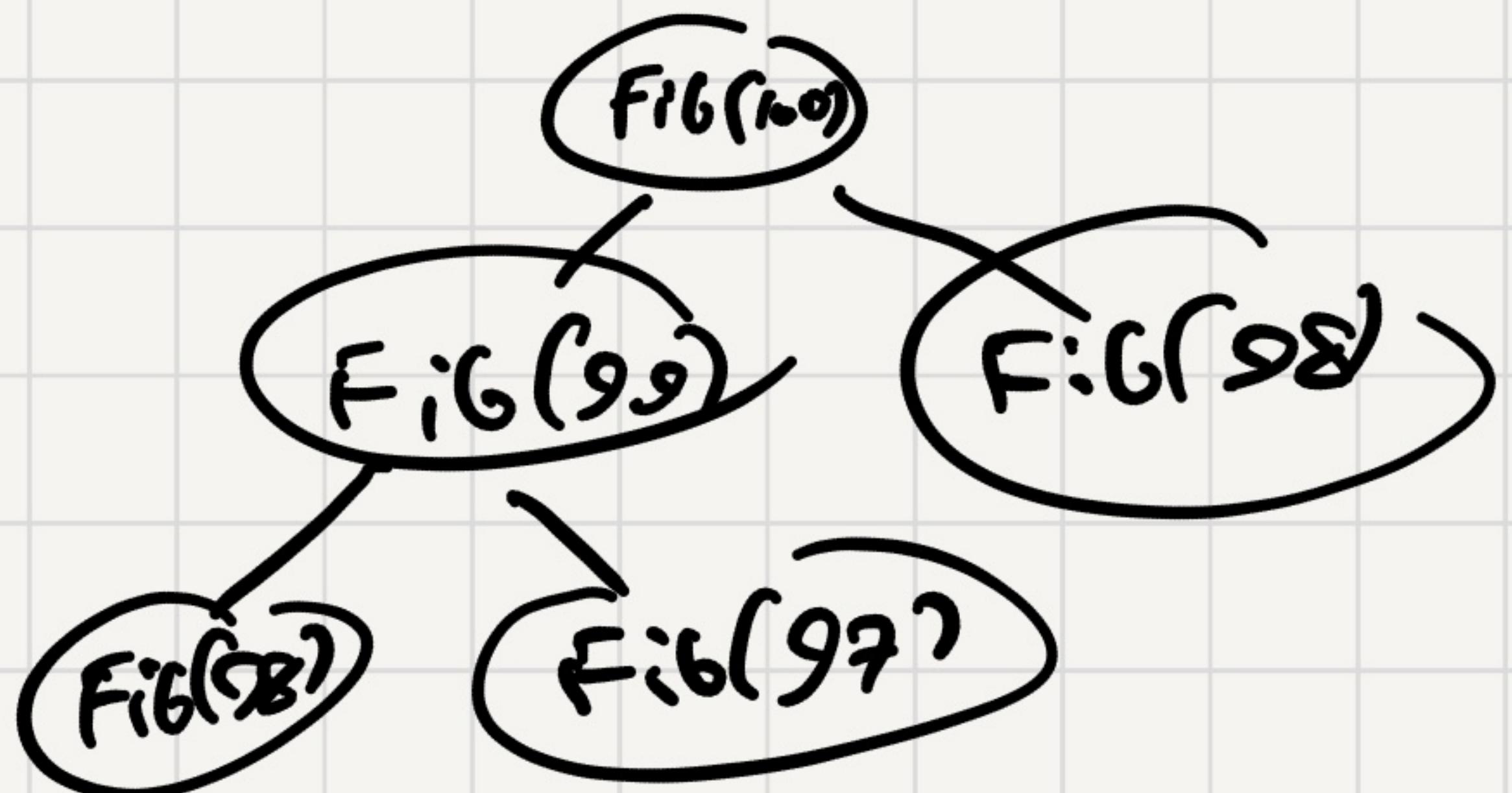
Example: Given n , compute the n^{th} Fib. number, F_n .

Subproblems: For $i=2, 3, \dots, n-1$ compute F_i .

$$\begin{cases} F_0 = 0 & F_1 = 1 \\ \text{For } i=2, \dots, n \\ F_i = F_{i-1} + F_{i-2}. \end{cases}$$

$$F_n = F_{n-1} + F_{n-2}$$

```
def Fib(n):  
    if n ≤ 1: return n.  
    return Fib(n-1) + Fib(n-2).
```



```
def FibMem(n):
```

```
    if n ≤ 1 : return n
```

```
    if n in Mem:
```

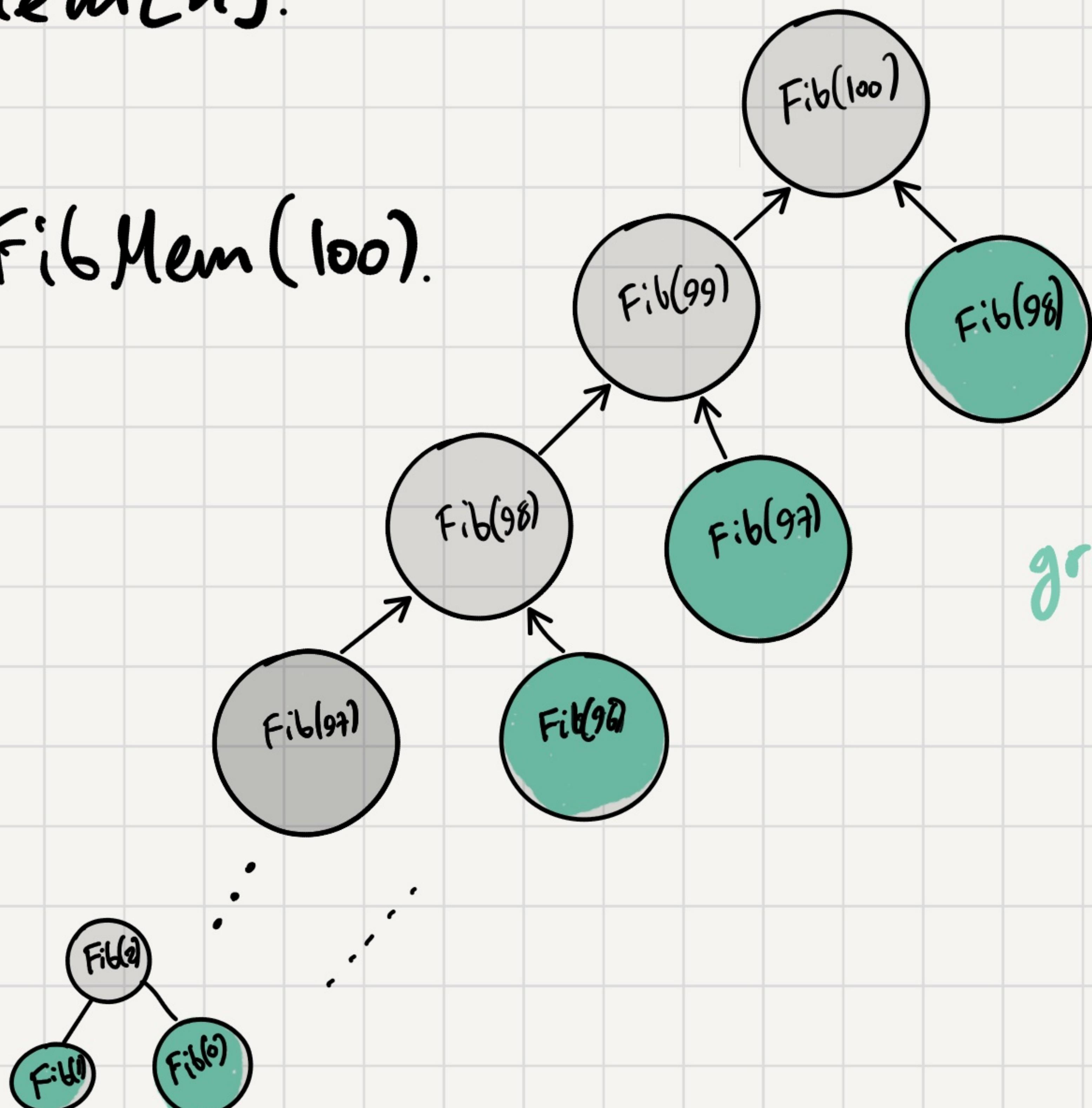
```
        return Mem[n]
```

$$\text{Mem}[n] = \text{Fib}(n-1) + \text{Fib}(n-2).$$

```
    return Mem[n].
```

Example:

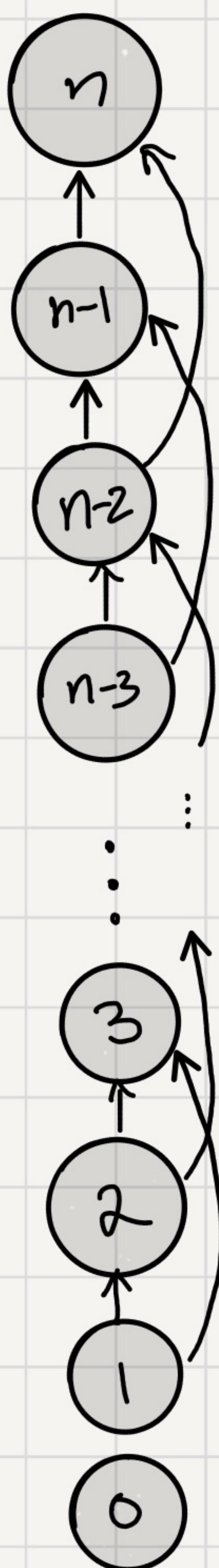
Recursion tree for $\text{FibMem}(100)$.



green nodes -
from memoization.

We can view each subproblem as a node
and we have
if subproblem j
directed edges $i \rightarrow j$
solution depends directly on subprob. i's
solution.

The DAG for Fib(n):



Problem 1

Longest Shortest Path in a DAG

Recall:

Given $G = (V, E)$ with $l: E \rightarrow \mathbb{Z}$

(we can handle both positive & negative weights)

Given $s, t \in V$,

Goal: Find shortest path s to t .
longest

Approach:

- Define a collection of subproblems:
shortest path from s to v for any $v \in V$.

- Write a recurrence:

$$\text{dist}[v] = \min_{u: (u,v) \in E} (\text{dist}(u) + l(u,v))$$

- Write edge cases $\text{dist}[s] = 0$

$\text{dist}[v] = \infty$ if v is a source.

- Analyze runtime & Memory.

Runtime: There are n subproblems.

Mem: $O(n)$.

Each subproblem takes $O(\text{indeg}(v) + 1)$.

$$\sum_{v \in V} c \cdot (1 + \text{indeg}(v)) = c \cdot (|V| + |E|) = O(N + |E|).$$

Next Time:

Longest Increasing Subsequence.

- Edit Distance :
 - Aligning DNA sequences.
 - Spell checker
 - Plagiarism finding.
- Knapsack
- Traveling Sale Person
- All Pairs shortest Paths.
- Viterbi ?

1 3 2 4 7 5 6