1 Scalar feedback control

Suppose that *x* has the following discrete-time dynamics:

$$x(t+1) = \lambda x(t) + bu(t), \quad x(0) = x_0$$
 (1)

a) Assuming that $x_0 = 1$ and u = 0, sketch x(t) for a few time steps for $\lambda \in \{-1.1, -1, -0.5, 0.5, 1, 1.1\}$.

Answer

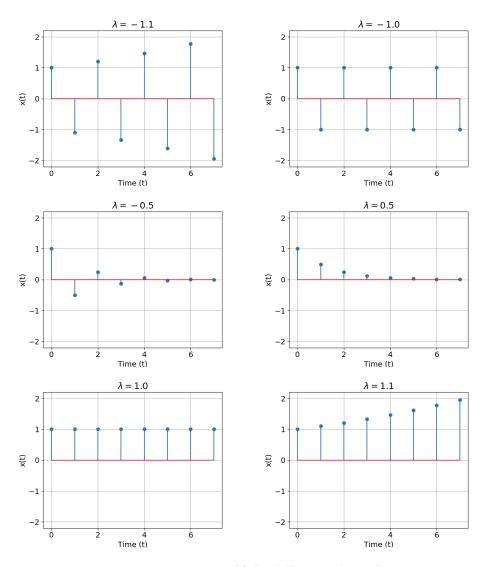


Figure 1: Response x(t) for different values of λ .

b) What values of λ will result in convergence of x to its equilibrium? A scalar system having such a λ is called *stable*.

Answer

Let us look at the case when u(t) = 0. If $u(t) \neq 0$ and an equilibrium exists, a similar argument can be made. We know from our eigenvalue test that for this system to be stable, we need our eigenvalue to have a magnitude less than 1.

This results in $|\lambda| < 1$.

The case with $\lambda=1$ is particularly interesting. For u(t)=0, we have an equilibrium at x=0. While in this scenario, x(t) converges, it converges to a value of 1, which suspiciously is its initial condition. Think about what happens when we perturb this x(t) from its initial value of x(0)=1. Where does this perturbed system settle?

c) If $u(t) = u_0$ and the system is stable, what does x converge to? Sketch stable trajectories of x for $\lambda = 0$, $\lambda < 0$, and $\lambda > 0$.

Answer

Solve for states that statisfy x(t + 1) = x(t).

$$x = \lambda x + b u_0 \tag{2}$$

$$x = \frac{bu_0}{1 - \lambda} \tag{3}$$

Notice that this equilibrium is approximately bu_0 if $\lambda \approx 0$, and that it grows without bound as $|\lambda| \to 1$.

d) If $x(t + 1) = \lambda x(t) + bu(t)$ is unstable, describe feedback laws u(t) = kx(t) that stabilize the equilibrium x = 0.

Answer

Substituting u(t) = kx(t),

$$x(t+1) = \lambda x(t) + bkx(t) \tag{4}$$

$$= (\lambda + bk) x(t) \tag{5}$$

For stability of x = 0 we require

$$|\lambda + bk| < 1 \tag{6}$$

$$-1 < \lambda + bk < 1 \tag{7}$$

$$-1 - \lambda < bk < 1 - \lambda \tag{8}$$

Thus the stability criterion on k is

$$\begin{cases} -\frac{1+\lambda}{b} < k < \frac{1-\lambda}{b}, & b > 0\\ \frac{1-\lambda}{b} < k < -\frac{1+\lambda}{b}, & b < 0 \end{cases}$$
 (9)

e) Now, consider the continuous time system

$$\frac{d}{dt}x(t) = \lambda x(t) + bu(t) \tag{10}$$

Consider the case where this system is unstable ($\lambda \ge 0$). Design a feedback law u(t) = kx(t) which stabilizes the equilibrium x = 0. You can assume that b > 0.

Answer

Using state feedback u(t) = kx(t), we can rewrite our system as

$$\frac{d}{dt}x(t) = \lambda x(t) + bkx(t)$$
$$= (\lambda + bk) x(t)$$

For this system to be stable, we need

$$\lambda + bk < 0$$
$$k < -\frac{\lambda}{b}$$

2 Eigenvalues Placement in Discrete Time

Consider the following linear discrete time system

$$\vec{x}(t+1) = \begin{bmatrix} 0 & 1\\ 2 & -1 \end{bmatrix} \vec{x}(t) + \begin{bmatrix} 1\\ 0 \end{bmatrix} u(t) \tag{11}$$

a) Is this system controllable?

Answer

We calculate

$$C = \begin{bmatrix} B & AB \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 2 \end{bmatrix}$$

Observe that *C* matrix is full rank and hence our system is controllable.

b) Is the linear discrete time system stable?

Answer

We have to calculate the eigenvalues of matrix A. Thus,

$$det(\lambda I - A) = 0 \Rightarrow \lambda_1 = 1, \lambda_2 = -2$$

Since the magnitudes of the eigenvalues λ_1 and λ_2 are greater than 1, the system is unstable.

c) Derive a state space representation of the resulting closed loop system using state feedback of the form $u(t) = \begin{bmatrix} k_1 & k_2 \end{bmatrix} \vec{x}(t)$

Answer

The closed loop system using state feedback has the form

$$\vec{x}(t+1) = \begin{bmatrix} 0 & 1 \\ 2 & -1 \end{bmatrix} \vec{x}(t) + \begin{bmatrix} 1 \\ 0 \end{bmatrix} u(t)$$

$$= \begin{bmatrix} 0 & 1 \\ 2 & -1 \end{bmatrix} \vec{x}(t) + \begin{bmatrix} 1 \\ 0 \end{bmatrix} \cdot \left(\begin{bmatrix} k_1 & k_2 \end{bmatrix} \vec{x}(t) \right)$$

$$= \left(\begin{bmatrix} 0 & 1 \\ 2 & -1 \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \end{bmatrix} \cdot \begin{bmatrix} k_1 & k_2 \end{bmatrix} \right) \vec{x}(t)$$

Thus, the closed loop system has the form

$$\vec{x}(t+1) = \underbrace{\begin{bmatrix} k_1 & 1+k_2 \\ 2 & -1 \end{bmatrix}}_{A+1} \vec{x}(t)$$

d) Find the appropriate state feedback constants, k_1 , k_2 in order the state space representation of the resulting closed loop system to place the eigenvalues at $\lambda_1 = -\frac{1}{2}$, $\lambda_2 = \frac{1}{2}$

Answer

$$k_1 = 1, k_2 = -\frac{11}{8}$$

Answer

From the previous part we have computed the closed loop system as

$$\vec{x}(t+1) = \underbrace{\begin{bmatrix} k_1 & 1+k_2 \\ 2 & -1 \end{bmatrix}}_{A_{cl}} \vec{x}(t)$$

Thus, finding the eigenvalues of the above system we have

$$0 = \det(A - \lambda I) = \det \begin{bmatrix} k_1 - \lambda & 1 + k_2 \\ 2 & -1 - \lambda \end{bmatrix} = \lambda^2 + (1 - k_1)\lambda + (-k_1 - 2k_2 - 2)$$

We want to place the eigenvalue at $\lambda_1 = -\frac{1}{2}$, $\lambda_2 = \frac{1}{2}$. This means that we should choose the gains k_1 and k_2 so that the characteristic equation is

$$0 = (\lambda - \frac{1}{2})(\lambda + \frac{1}{2}) = \lambda^2 - \frac{1}{4}.$$

Thus we should choose k_1 and k_2 satisfying the system of equations

$$0 = 1 - k_1$$
$$-\frac{1}{4} = -k_1 - 2k_2 - 2$$

This system has solution $k_1 = 1$, $k_2 = -\frac{11}{8}$.

e) Suppose that instead of $\begin{bmatrix} 1 \\ 0 \end{bmatrix} u(t)$ in (11), we had $\begin{bmatrix} 1 \\ 1 \end{bmatrix} u(t)$ as the way that the discrete-time control acted on the system. Is this system controllable from u(t)?

Answer

We calculate

$$C = \begin{bmatrix} B & AB \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}$$

Observe that *C* matrix is not full rank and hence our system is not controllable.

f) For the part above, suppose we used $[k_1, k_2]$ to try and control the system. What would the eigenvalues be? Can you move all the eigenvalues to where you want? Give an intuitive explanation of what is going on.

Answer

$$\vec{x}(t+1) = \left(\begin{bmatrix} 0 & 1\\ 2 & -1 \end{bmatrix} + \begin{bmatrix} 1\\ 1 \end{bmatrix} \cdot \begin{bmatrix} k_1 & k_2 \end{bmatrix} \right) \vec{x}(t) \tag{12}$$

$$= \left(\begin{bmatrix} 0 & 1 \\ 2 & -1 \end{bmatrix} + \begin{bmatrix} k_1 & k_2 \\ k_1 & k_2 \end{bmatrix} \right) \vec{x}(t) \tag{13}$$

(14)

Finding the eigenvalues λ :

$$\det\left(\begin{bmatrix} k_1 - \lambda & k_2 + 1\\ k_1 + 2 & k_2 - 1 - \lambda \end{bmatrix}\right) = 0 \tag{15}$$

$$= (k_1 - \lambda)(k_2 - 1 - \lambda) - (k_1 + 2)(k_2 + 1)$$
(16)

$$= k_1(k_2 - 1) - k_1\lambda - \lambda(k_2 - 1) + \lambda^2 - (k_1k_2 + k_1 + 2k_2 + 2)$$
 (17)

$$= k_1 k_2 - k_1 - k_1 \lambda - \lambda k_2 + \lambda + \lambda^2 - k_1 k_2 - k_1 - 2k_2 - 2$$
 (18)

$$= \lambda^2 + (1 - k_1 - k_2)\lambda - 2(1 + k_1 + k_2) \tag{19}$$

We can now use the quadratic formula to find the roots of this polynomial. These roots are

$$\lambda = \frac{-(1 - k_1 - k_2) \pm \sqrt{(1 - k_1 - k_2)^2 - 4(-2(1 + k_1 + k_2))}}{2} \tag{20}$$

$$= \frac{-(1-k_1-k_2) \pm \sqrt{1+k_1^2+k_2^2-2k_1-2k_2+2k_1k_2+8(1+k_1+k_2)}}{2}$$
 (21)

$$= \frac{-(1-k_1-k_2) \pm \sqrt{9 + k_1^2 + k_2^2 + 6k_1 + 6k_2 + 2k_1k_2}}{2}$$
 (22)

$$=\frac{-(1-k_1-k_2)\pm\sqrt{(3+k_1+k_2)^2}}{2} \tag{23}$$

$$=\frac{-1+k_1+k_2\pm(3+k_1+k_2)}{2} \tag{24}$$

$$\lambda \in \{-2, 1 + k_1 + k_2\} \tag{25}$$

We can see that the eigenvalue at $\lambda = -2$ cannot be moved, so we cannot arbitrarily change our eigenvalues with this control input.