

Bonus Lecture

Quadratic Programming

8/12/20



Today: A very useful concept
In control / optimization

Quadratic Programming

We have already seen two types of optimization problems

$$\begin{array}{ll}\min_x & \|x\| \\ \text{s.t.} & Ax = b \\ & A \text{ full row-rank}\end{array}$$

$$\begin{array}{ll}\min_x & \|Ax - y\| \\ & A \text{ full column-rank}\end{array}$$

These are both special cases of convex quadratic programs

QP (Quadratic Program)

Equality - Constrained case

$$\underset{x \in \mathbb{R}^n}{\text{Min}} \quad \frac{1}{2} x^T Q x + x^T q + c$$

$$\text{s.t. } Ax = b$$

$$f(x) = \frac{1}{2} x^T Q x + x^T q + c$$

$$Q \in \mathbb{R}^{n \times n} \quad q \in \mathbb{R}^n \quad c \in \mathbb{R}$$

Quadratic function

We can always assume that

Q is symmetric.

$$\begin{aligned} x^T Q x &= x^T \left(\frac{1}{2}(Q + Q^T) + \frac{1}{2}(Q - Q^T) \right) x \\ &= x^T \left(\frac{Q+Q^T}{2} \right) x + x^T \left(\frac{Q-Q^T}{2} \right) x \\ &= x^T \left(\frac{Q+Q^T}{2} \right) x + \frac{x^T Q x}{2} - \frac{x^T Q^T x}{2} \end{aligned}$$

If Q is not symmetric

define $\hat{Q} = \underbrace{Q + Q^T}_Z$

$$\frac{1}{2} x^T Q x + x^T q + c = \frac{1}{2} x^T \hat{Q} x + \underbrace{x^T q + c}_{\text{constant}}$$

$$F(x) = \frac{1}{2} x^T Q x + x^T q + c$$

What is the minimum x^* ?

Does $f(x)$ have a minimum?

e.g. $F(x) = -\frac{1}{2} x^2$

e.g. $F(x) = 0 \cdot x^2 + x$?

$$f(x) = a x^2 + b x + c$$

$a > 0 \Rightarrow f(x)$ has a minimum

Assumption:

Q has strictly positive eigenvalues (Positive Definite)

Look at Q :

$$QV = V\Lambda \Rightarrow Q = V \underline{\Lambda} V^{-1}$$

$$Q = Q^T = V^{-T} \underline{\Lambda} V^T$$

$$V^{-1} = \underline{V}^T$$

$$Q = V \underline{\Lambda} V^T$$

Define:

$$Q^{1/2} := \underline{\Lambda}^{1/2} V^T$$

$$\underline{\Lambda}^{1/2} := \text{diag}(\sqrt{\lambda_1}, \sqrt{\lambda_2}, \dots, \sqrt{\lambda_n})$$

$$Q^{-1/2} := V \underline{\Lambda}^{-1/2}$$

$$\underline{\Lambda}^{-1/2} := \text{diag}\left(\frac{1}{\sqrt{\lambda_1}}, \frac{1}{\sqrt{\lambda_2}}, \dots, \frac{1}{\sqrt{\lambda_n}}\right)$$

$$z := Q^{1/2} x$$

$$x := Q^{-1/2} z$$

$$f(x) = \frac{1}{2} x^T Q x + x^T q + c$$

$$\begin{aligned} &= \frac{1}{2} x^T Q^{1/2 T} Q^{1/2} x + x^T q + c \\ &= \frac{1}{2} z^T z + \underbrace{z^T \underbrace{Q^{-1/2 T} q}_{\tilde{q}}}_{\tilde{q}} + c \end{aligned}$$

$$\tilde{q} = Q^{-1/2} q$$

$$= \frac{1}{2} \|z\|_2^2 + z^T \tilde{q} + c$$

$$= \frac{1}{2} (z_1^2 + \dots + z_n^2) + z_1 \cdot \tilde{q}_1 + \dots + z_n \cdot \tilde{q}_n + c$$

$$= c + \sum_{i=1}^n (\underbrace{\frac{1}{2} z_i^2 + \tilde{q}_i \cdot z_i})$$

Minimize z_i independently

Minimum is attained when $\tilde{z}_i^* = -\tilde{q}_i$

$$\tilde{z}^* = -\tilde{q}$$

$$Q^{1/2} x^* = -Q^{-1/2} q$$

$$Q^{-1/2} Q^{1/2} x^* = -Q^{-1/2} Q^{-1/2} q$$

$$x^* = -V \Lambda^{-1/2} V^T q$$

$$= -V \Lambda^{-1} V^T q$$

$$x^* = -Q^{-1} q$$

$$P_x f(x) = P_x (\underbrace{\frac{1}{2} x^T Q x}_{Qx + q} + \underline{q^T x} + c)$$

$(x^*$ is where gradient of $F(x)$ is 0)

Let's return to our QP

$$\text{Min } \frac{1}{2} x^T Q x + x^T q + c$$

x

$$\text{s.t. } Ax = b$$

$$\text{e.g. Min } \begin{matrix} 2x_1^2 + 3x_1 = \\ x_1, x_2 \end{matrix}$$

$$-x_2^2$$

$$\text{s.t. } x_2 = 1$$

Assumption: $b \in \text{Col}(A)$

"Problem is feasible / "
Solution exists

$$A = [V_1 \ V_2] \begin{bmatrix} S & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} V_1^T \\ V_2^T \end{bmatrix}$$

$$A \in \mathbb{R}^{m \times n}$$

Define $X \in \mathbb{R}^n$

$$x := V_1 z_1 + V_2 z_2$$
$$z_1 \in \mathbb{R}^r \quad z_2 \in \mathbb{R}^{n-r}$$

$$A(V_1 z_1^* + V_2 z_2^*) = b$$

$$[V_1 \ V_2] \begin{bmatrix} S & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} V_1^\top \\ V_2^\top \end{bmatrix} (V_1 z_1^* + V_2 z_2^*) = b$$

$$[V_1 \ V_2] \begin{bmatrix} S \\ 0 \end{bmatrix} \cancel{V_1 z_1^*} = b$$

$$[V_1 \ V_2] \begin{bmatrix} S z_1^* \\ 0 \end{bmatrix} = b$$

$$\begin{bmatrix} S z_1^* \\ 0 \end{bmatrix} = \begin{matrix} V_1^\top \\ V_2^\top \end{matrix} b$$

$$z_1^* = S^{-1} V_1^\top b$$

$$\min_{x \in \mathbb{R}^n} \frac{1}{2} x^\top Q x + x^\top q + c$$

s.t. $Ax = b$



$$\min_{z_2 \in \mathbb{R}^{n-r}} \frac{1}{2} (V_1 z_1^* + V_2 z_2)^\top Q (V_1 z_1^* + V_2 z_2) + (V_1 z_1^* + V_2 z_2)^\top q + c$$

$$\min_{z_2 \in \mathbb{R}^{n-r}} = \frac{1}{2} z_2^\top \underbrace{(V_2^\top Q V_2)}_{\text{symmetric}} z_2 + z_2^\top (V_2^\top (Q V_1 z_1^* + q)) + k$$

We require that $V_2^\top Q V_2$
is Positive Definite
(positive eigenvalues)

$$z_2^* = - (V_2^\top Q V_2)^{-1} (V_2^\top (Q V_1 S^{-1} U_1^\top b + q))$$

$$= - (V_2^\top Q V_2)^{-1} (V_2^\top (Q A^\top b + q))$$

$$x^* = \underbrace{V_1 S^{-1} U_1^\top b}_{= A^\top b} - V_2 (V_2^\top Q V_2)^{-1} V_2^\top (Q A^\top b + q)$$

$$= A^\top b - V_2 (V_2^\top Q V_2)^{-1} V_2^\top (Q A^\top b + q)$$

If QF is constrained
else: $x^* = -Q^{-1}q$

X^* given on prev. Page
is solution to

$$\min_{X \in \mathbb{R}^n} \frac{1}{2} X^T Q X + X^T q + c$$

$$\text{s.t. } A X = b$$

If: $b \in \text{col}(A)$ Positive definite
and $V_2^T Q V_2 \succ 0$

Return to Least-squares problems!

$$\begin{aligned} \min_X \|A X - b\|_2 &= \min_X \frac{1}{2} \|A X - b\|_2^2 \\ &= \min_X \frac{1}{2} X^T A^T A X - X^T A b + \frac{b^T b}{2} \end{aligned}$$

$$Q = \boxed{A^T A}$$

$$q = -A b$$

$$\begin{aligned} \min_X \|X\| &= \min_X \frac{1}{2} X^T X \\ \text{s.t. } A X = b &= \text{s.t. } A X = b \end{aligned}$$

$$\begin{array}{l} Q = \boxed{I} \\ q = 0 \end{array}$$

Now:

LQR

"Linear - Quadratic Regulator"

$$\begin{array}{l} \text{Min} \\ X_0, u_0, \dots, X_T \end{array}$$

$$\sum_{t=0}^{T-1} \left(\frac{1}{2} X_t^T Q_t X_t + X_t^T q_t \right) \\ + \frac{1}{2} u_t^T R_t u_t + u_t^T r_t \\ + X_T^T Q_T X_T$$

$$X_0 = \hat{X}$$

$$X_1 = A X_0 + B u_0 + c$$

⋮

$$X_T = A X_{T-1} + B u_{T-1} + c$$

defn $\Sigma :=$

$$\begin{bmatrix} X_0 \\ u_0 \\ X_1 \\ u_1 \\ \vdots \\ \vdots \\ X_T \end{bmatrix}$$

$$\min_{\bar{z}} \frac{1}{2} \bar{z}^T \begin{bmatrix} Q_0 & R_0 \\ R_0 & Q_1 \\ & & \ddots \\ & & & Q_T \end{bmatrix} \bar{z} + \bar{z}^T \begin{bmatrix} q_0 \\ r_0 \\ q_1 \\ r_1 \\ \vdots \\ q_T \end{bmatrix}$$

s.t.

$$\begin{bmatrix} I & -A & -B \\ -A & I & -B \\ -B & I & \ddots \\ & & \ddots \\ & & -A & -B \\ & & & I \end{bmatrix} \bar{z} = \begin{bmatrix} \hat{x} \\ c \\ c \\ \vdots \\ c \end{bmatrix}$$