

Today:

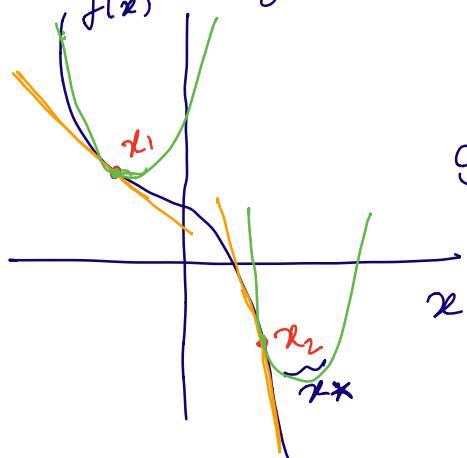
- Linearization : represent a non-linear fun" as a linear fun.
- Stationary /Equilibrium points/ operating points.
- Pendulum.

Linearization:

$$\begin{aligned} f(x) &= x^2 \\ \underline{f(x, u)} &= x^2 u^3 \end{aligned} \quad \left. \begin{array}{c} \\ \end{array} \right\}$$

$$\frac{d\vec{x}(t)}{dt} = \underline{f(\vec{x}, \vec{u})} = \underbrace{A\vec{x} + B\vec{u}}_{\text{linear formulation}}$$

scalar functions (One variable)



$$f(x) = \underbrace{f(x_*)}_{\text{general}} + \underbrace{\text{stuff}}_{\substack{\text{specific} \\ \text{"Operating" point}}} \quad \begin{array}{l} \uparrow \\ \text{depend on} \\ \text{how close} \\ x, x_* \text{ are} \end{array}$$

How does f change in the neighbourhood of x_* ?

$$\text{Derivative of } f \text{ at } x_* = \left. \frac{df}{dx} \right|_{x=x_*}$$

Taylor Expansion

$$f(x) = \underbrace{f(x_*)}_{\text{constant}} + \left. \frac{df}{dx} \right|_{x=x_*} (x - x_*)$$

linear

$$+ \left. \frac{d^2 f}{dx^2} \right|_{x=x_*} \frac{(x - x_*)^2}{2}$$

quadratic

$$+ \left. \frac{d^3 f}{dx^3} \right|_{x=x_*} \frac{(x - x_*)^3}{6}$$

cubic

+

Scalar function case:

Linear approximations

$$f(x) \approx f(x_*) + f'(x_*) (x - x_*)$$

↗
 approx.
 equal

Multivariate function.

$$\frac{d \vec{x}}{dt} = f(x, u)$$

$$f(x, u) \approx f(x_*, u_*) + \underbrace{\text{stuff}}_{\text{linear in } x, \text{ and } u.}$$

Example: $f(x, u) = x^3 u^2$

How does f behave in a neighbourhood around (x_*, u_*) ? 

$$x = x_* + \delta x$$

variable

fixed

$\xrightarrow{\text{def}} x_* + \delta x$

δx a very small perturbation

$$u = u_* + \delta u$$

$$f(\underbrace{x_* + \delta x}_{x}, \underbrace{u_* + \delta u}_{u}) = (x_* + \delta x)^3 (u_* + \delta u)^2$$

$$= \left(x_*^3 + \underline{3x_*^2 \cdot \delta x} + 3x_*(\delta x)^2 + (\delta x)^3 \right) .$$

$$(u_*^2 + \underline{2u_*\delta u} + (\delta u)^2)$$

$$= \underbrace{x_*^3 \cdot u_*^2}_{f(x_*, u_*)} + 3x_*^2 \cdot x \cdot u_*^2 + x_*^3 (2u_*) \cdot u + \text{stuff} \dots$$

$$= f(x_*, u_*) + \underbrace{3x_*^2 \cdot u_*^2 \cdot (x - x_*)}_{\text{+stuff}} + \underbrace{2u_* x_*^3 (u - u_*)}_{\text{+stuff}}$$

$$3x_*^2 u_*^2 \quad f(x, u) = \underline{x^3 u^2}$$

↪ Pretend u is a constant, differential w.r.t. x

$$\left. \frac{\partial f(x, u)}{\partial x} = u^2 (3x^2) \right|_{x=x_*, u=u_*} = 3x_*^2 u_*^2$$

{ "Partial" derivative"
del f by del x

$$\left. \frac{\partial f(x, u)}{\partial u} = x^3 2u \right|_{x=x_*, u=u_*} = \cancel{2 u_* x_*^3}$$

In general:

$$f(x, u) \approx f(x_*, u_*) + \left. \frac{\partial f}{\partial x} \right|_{x=x_*, u=u_*} (x - x_*)$$

$$+ \left. \frac{\partial f}{\partial u} \right|_{x=x_*, u=u_*} (u - u_*)$$

Scalar-valued function of vector arguments

$$f(\vec{x}, \vec{u}) \approx f(\vec{x}_*, \vec{u}_*) + A(\vec{x} - \vec{x}_*) + B(\vec{u} - \vec{u}_*)$$

$\vec{x} \in \mathbb{R}^n$ $\vec{u} \in \mathbb{R}^k$ $A \in \mathbb{R}^{1 \times n}$ $B \in \mathbb{R}^{1 \times k}$

$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$ → How does f change with
 any component, assuming that
 all others are constant.

f changing with x_1 : $\frac{\partial f}{\partial x_1}$
 f changing with x_2 : $\frac{\partial f}{\partial x_2}$
 ...
 :

$A = \left[\frac{\partial f}{\partial x_1} \quad \frac{\partial f}{\partial x_2} \quad \dots \quad \frac{\partial f}{\partial x_n} \right] \in \mathbb{R}^{1 \times n}$

\uparrow
 Change
 w/ x_i ... etc.

$$B = \left[\begin{array}{cccc} \frac{\partial f}{\partial u_1} & \frac{\partial f}{\partial u_2} & \dots & \frac{\partial f}{\partial u_k} \end{array} \right]$$

$\underbrace{\hspace{10em}}$
 $\in \mathbb{R}^{1 \times k}$

Vector-valued function: $\vec{f}(\vec{x}, \vec{u}) \in \mathbb{R}^n$

$$\vec{f}(\vec{x}, \vec{u}) \approx \vec{f}(\vec{x}_*, \vec{u}_*) + \underbrace{A(\vec{x} - \vec{x}_*)}_{\substack{\in \mathbb{R}^{n \times n} \\ \uparrow}} + \underbrace{B(\vec{u} - \vec{u}_*)}_{\substack{\in \mathbb{R}^{k \times k} \\ \uparrow \in \mathbb{R}^{n \times k}}}$$

$$\vec{f}(\vec{x}, \vec{u}) = \begin{bmatrix} f_1(\vec{x}, \vec{u}) \\ f_2(\vec{x}, \vec{u}) \\ \vdots \\ f_n(\vec{x}, \vec{u}) \end{bmatrix} \rightarrow \begin{array}{l} \text{scalar valued function.} \\ " \\ " \\ .. \\ .. \end{array}$$

"Jacobian"

$$A : \left[\begin{array}{ccccc} \frac{\partial f_1}{\partial x_1} & \frac{\partial f_1}{\partial x_2} & \dots & \frac{\partial f_1}{\partial x_m} \\ \frac{\partial f_2}{\partial x_1} & \frac{\partial f_2}{\partial x_2} & \dots & \frac{\partial f_2}{\partial x_m} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial f_n}{\partial x_1} & \frac{\partial f_n}{\partial x_2} & \dots & \frac{\partial f_n}{\partial x_m} \end{array} \right] \quad \begin{array}{l} \text{"Derivative"} \\ \text{of } \vec{f}(\vec{x}, \vec{u}) \\ \text{w.r.t. } \vec{x} \\ \frac{d \vec{f}}{d \vec{x}} = A \end{array}$$

$$B \in \mathbb{R}^{n \times k}$$

$\underbrace{\qquad\qquad\qquad}_{k}$

How to choose \vec{x}_*, \vec{u}_* ?

$$\frac{d}{dt} \vec{x}(t) = f(\vec{x}, \vec{u})$$

"Equilibrium / Steady state / Stationary points"

Find: $\frac{d}{dt} \vec{x}(t) = 0$ Stationary points.

$f(\vec{x}, \vec{u}) = 0$ find \vec{x}, \vec{u}

example:

$$f(x, u) = 2x^2 - u$$

$$\boxed{\frac{dx}{dt} = 2x^2 - u.}$$

$$2x^2 - u = 0$$

$$\Rightarrow x = \pm \sqrt{u/2}$$

$$\begin{aligned} (\sqrt{u/2}, u) &\rightarrow \text{stationary pt 1.} \\ (-\sqrt{u/2}, u) &\rightarrow \text{" } \end{aligned} \quad \left. \right\} \begin{array}{l} \text{Many.} \\ \text{depend on } u \end{array}$$

Linearize around: $(\sqrt{u_2}, u)$,

Choose: $u=2$. (an example)

Linearize around $(1, 2)$.

System:

$$\frac{dx}{dt} = 2x^2 - u = f(x, u).$$

$$f(x, u) = f(1, 2) + \left. \frac{\partial f}{\partial x} \right|_{x=1, u=2} (x-1)$$

$$+ \left. \frac{\partial f}{\partial u} \right|_{x=1, u=2} (u-2)$$

$$= 0 + \left. 4x \right|_{x=1} (x-1) + \left. (-1) \right|_{u=2} (u-2)$$

$$= 4(x-1) - (u-2) = 4x - u - 2$$

$$\frac{\partial f}{\partial x} = \frac{\partial (2x^2 - u)}{\partial x} = 4x$$

$$\frac{\partial f}{\partial u} = \frac{\partial (2x^2 - u)}{\partial u} = -1$$

Linearization around $\underline{(\sqrt{\frac{g}{2}}, u)} = \underline{(1, 2)}$

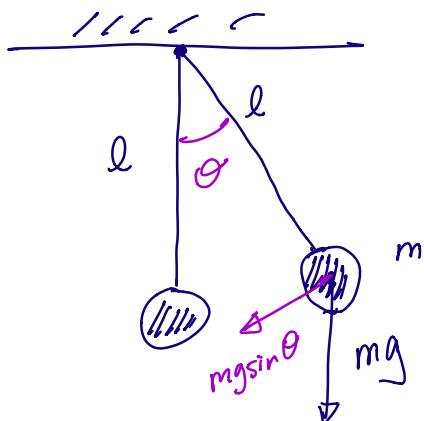
$$f(x, u) = \underbrace{4x - u - 2}$$

$$\frac{dx}{dt} = \underbrace{Ax + Bu + \omega}$$

Linear system!

↳ UNSTABLE

Pendulum / Segway



$$ml \frac{d^2\theta}{dt^2} = -kl \frac{d\theta}{dt} - mgsin\theta$$