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# **EECS16A**

# **Acoustic Positioning System 1**

**\*\*Insert your names here\*\***

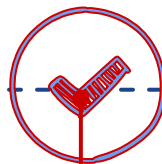
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# Where Are We Now?



Imaging  
Module



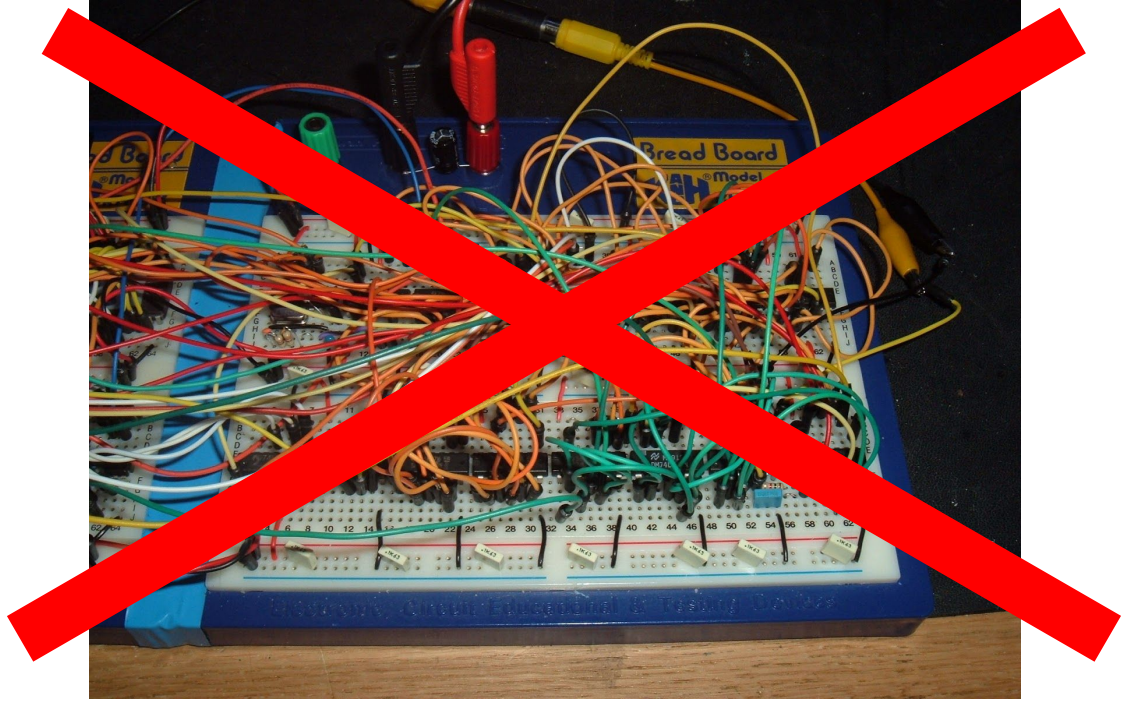
Touchscreen  
Module



APS  
Module

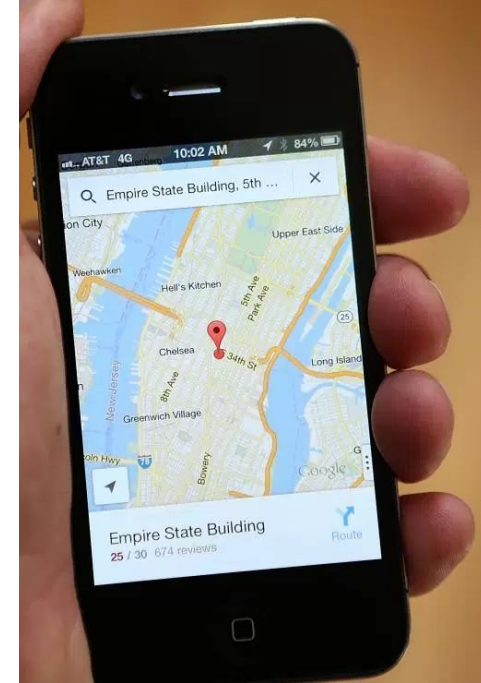
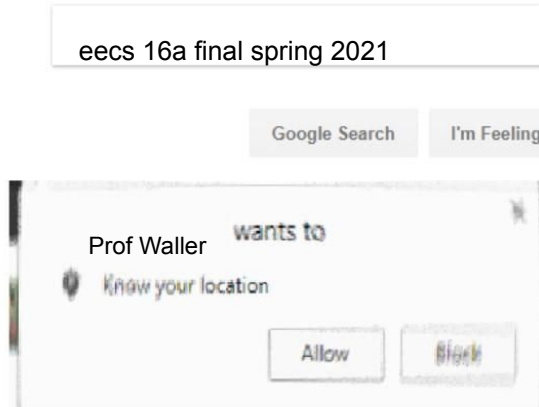
# Announcements

- All software



# Today's Lab: Acoustic Positioning System

- Global Positioning System (GPS)
  - Uses radio waves instead of sound waves
- Understand mathematical tools used for shifting and detecting signals
  - Think about cross correlation!



# Set-up

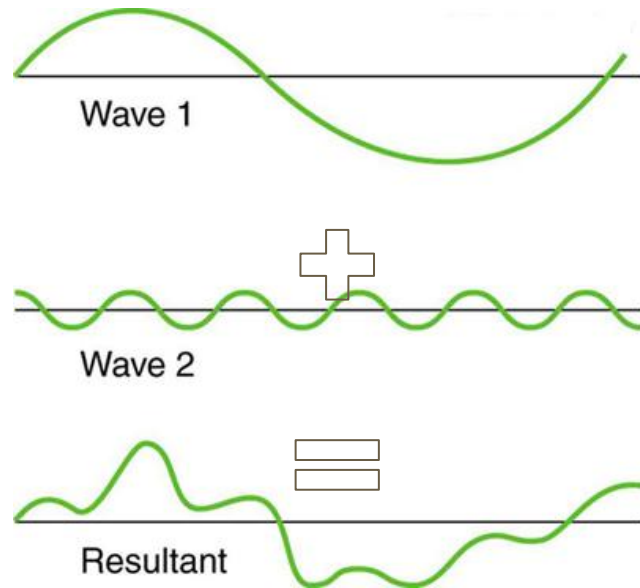


General	Lab Specific
receiver	microphone
Satellites repeatedly transmitting specific beacon signals	Speakers repeatedly playing specific tones (beacon signals)

- Known: Location of each satellite and what beacon signal each satellite is playing
- Unknown: Location of receiver ← what we want to figure out!

# Set-up

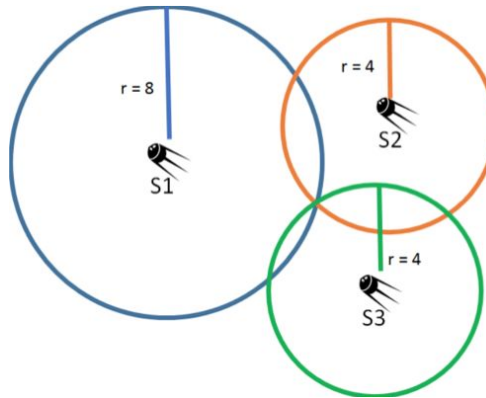
- Satellite:
  - Known, periodic waveforms
  - Know satellite location
- Receiver:
  - Will record the waveform
    - Sum of all shifted beacons
  - Waveform will be shifted from known satellite waveform based on how far it is from satellite (sound takes time to travel)



# Let's go backwards

Assume we know the **distance** between the receiver and every satellite

- Use **lateration** and the satellites' locations to locate the receiver!
- How many satellites do we need in a 2D world?



# How do we get those distances?

Assume we know the **time-delay** (in secs) of every beacon

- Use the **speed of sound** through air to get exactly how far our receiver is from every satellite
  - $d = v_s \cdot t$
  - $v_s \approx 343 \text{ m/s}$



# How do we get those time-delays?

Assume we know how many **samples** it takes for each beacon signal to arrive at the receiver

- Use the **sampling frequency** of receiver to get the **time-delay**
  - Sampling frequency [samples/sec] - rate at which microphone records samples

$$\frac{\text{samples}}{f_s} = \frac{\text{samples}}{\frac{\text{samples}}{\text{second}}} = \text{seconds}$$

## Poll Time!

Let the sampling frequency be 1000 Hz and the speed of sound be 343 m/s. If I detect a signal with a delay of 100 samples, what is the distance between the speaker and the mic?

- 3430 m
- 34.3 m
- 343 m
- 3.43 m

# Poll Time!

Let the sampling frequency be 1000 Hz and the speed of sound be 343 m/s. If I detect a signal with a delay of 100 samples, what is the distance between the speaker and the mic?

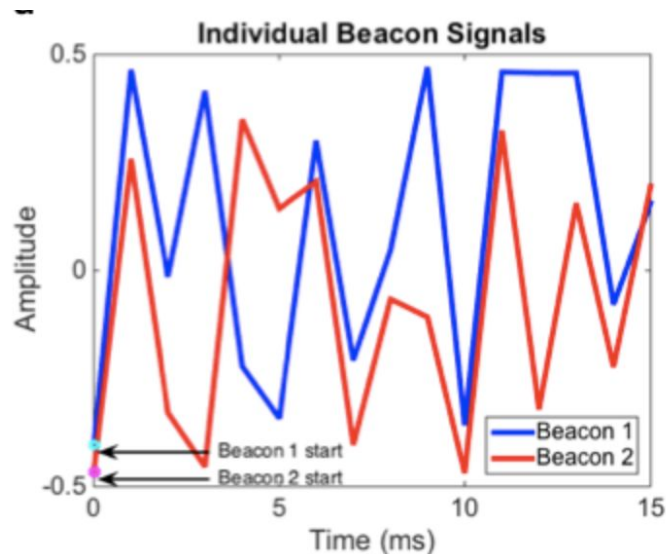
- 3430 m
- **34.3 m →**
- 343 m
- 3.43 m

$$\text{time delay} = \frac{\text{samples}}{\text{sampling frequency}} = \frac{100 \text{ samples}}{1000 \text{ Hz}} = 0.1 \text{ s}$$

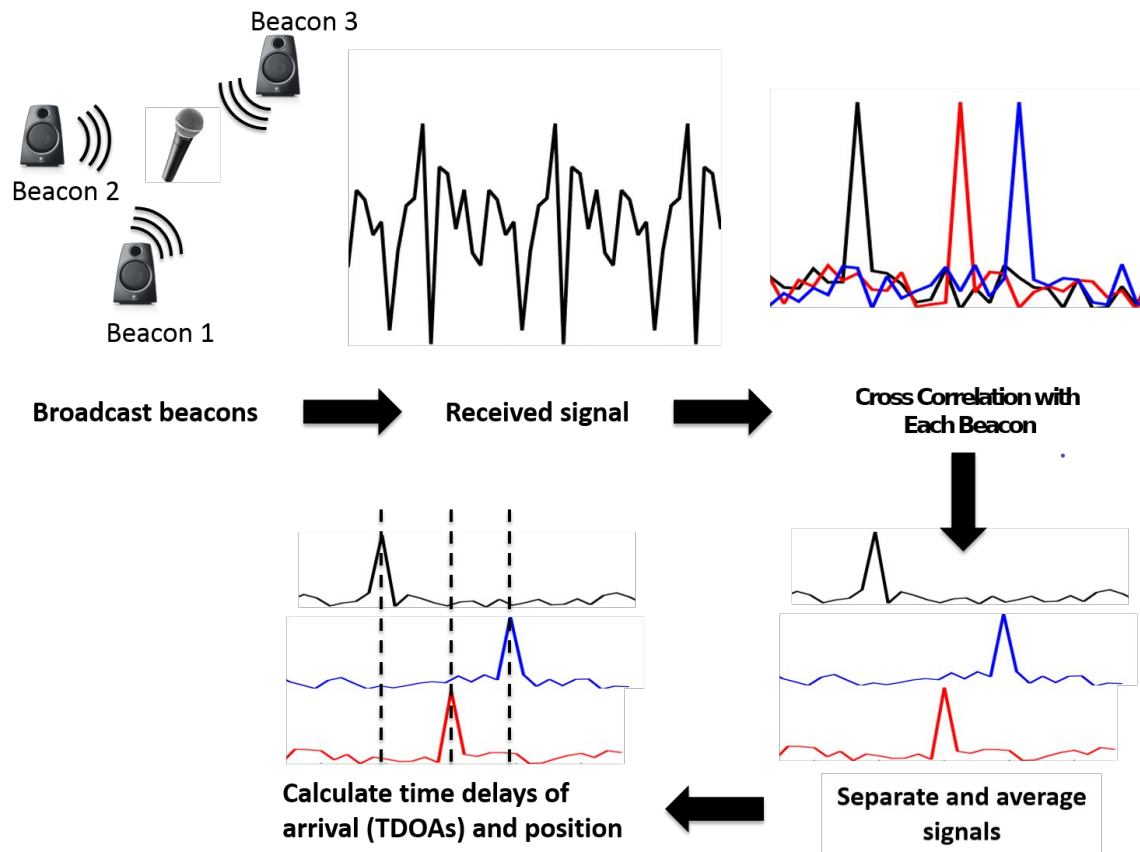
$$d = v \cdot t = 343 \text{ m/s} \cdot 0.1 \text{ s} = \boxed{34.3 \text{ m}}$$

# How do we get sample delays?

- Receiver's recorded signal is the sum of all the beacon signals
- Need to separate the recorded signal into the individual beacon signals to see how many samples each signal is delayed by



# Overview



## Recall: Inner (Dot) product

- Computes how similar two vectors are

$$\begin{aligned}\langle \vec{x}, \vec{y} \rangle &\equiv \vec{x} \cdot \vec{y} \equiv \vec{x}^T \vec{y} \\ &= \begin{bmatrix} x_1 & x_2 & \cdots & x_n \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} \\ &= x_1 y_1 + x_2 y_2 + \cdots + x_n y_n \\ &= \sum_{i=1}^n x_i y_i\end{aligned}$$

## Recall: Inner (Dot) product

$$\langle \vec{x}, \vec{y} \rangle = \|\vec{x}\| \|\vec{y}\| \cos \theta$$

An alternate form of the dot product

- **Given this expression, with  $\|\vec{x}\| = \|\vec{y}\|$ , when is this expression maximized?**
  - $\theta = 0$
  - vectors point in the SAME DIRECTION, so they are the SAME SIGNAL

The bigger the dot product, the more “similar” the two vectors are

## Tool: Cross-correlation

$$\text{corr}_r(B_A)[k] = \sum_{i=-\infty}^{\infty} r[i]B_A[i - k] \Leftrightarrow \text{In Python: } \text{cross\_correlation}(r, B_A)[k]$$

- Mathematical tool for finding similarities between signals
- **Idea:** Computes dot product between  $r$  and signal  $B_A$  shifted by  $k$  samples
- From the previous slide, the peak of the cross-correlation vector tells us which shift amount makes  $B_A$  “most similar” to  $r$



# Poll Time!

Given the inner product expression, with  $\|x\| = \|y\|$ , when is this expression maximized?

- $\theta = 0$
- $\theta = 90$
- $\theta = 180$
- $\theta = -90$

# Poll Time!

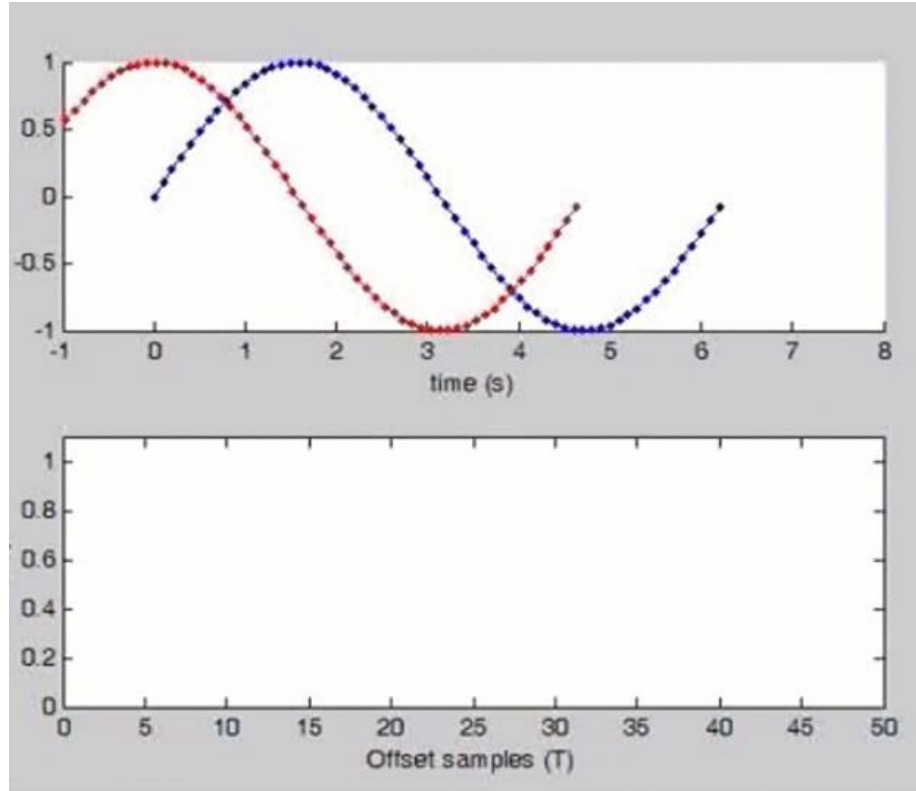
Given the inner product expression, with  $\|x\| = \|y\|$ , when is this expression maximized?

- **theta = 0**
- theta = 90
- theta = 180
- theta = -90

## Tool: Cross-correlation

- At ~ how many offset samples are the signals most similar?

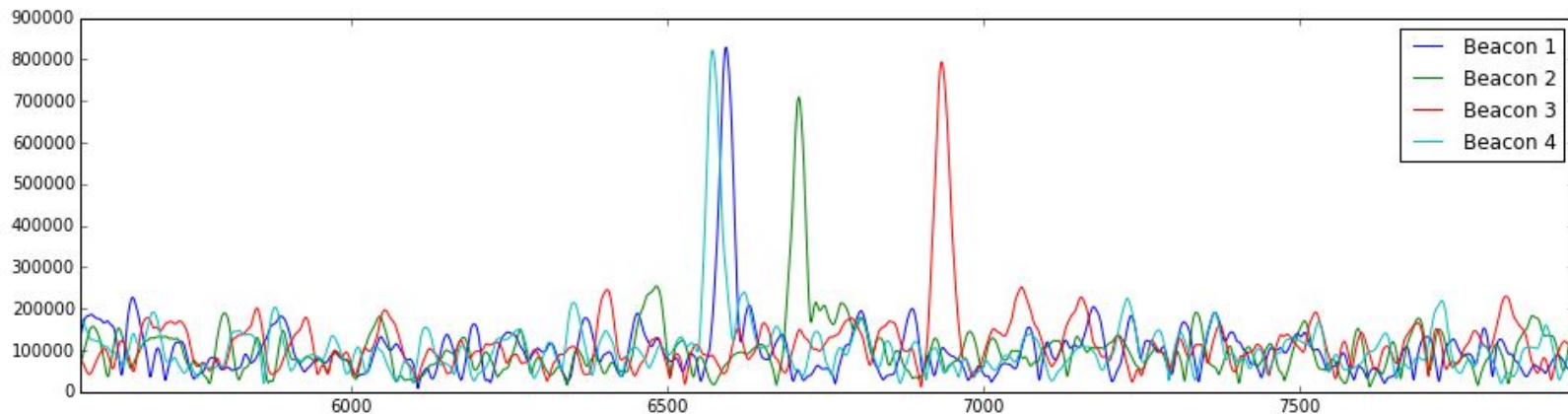
blue =  $r$   
red =  $B_A$



Note: zero pad signals  
to match length

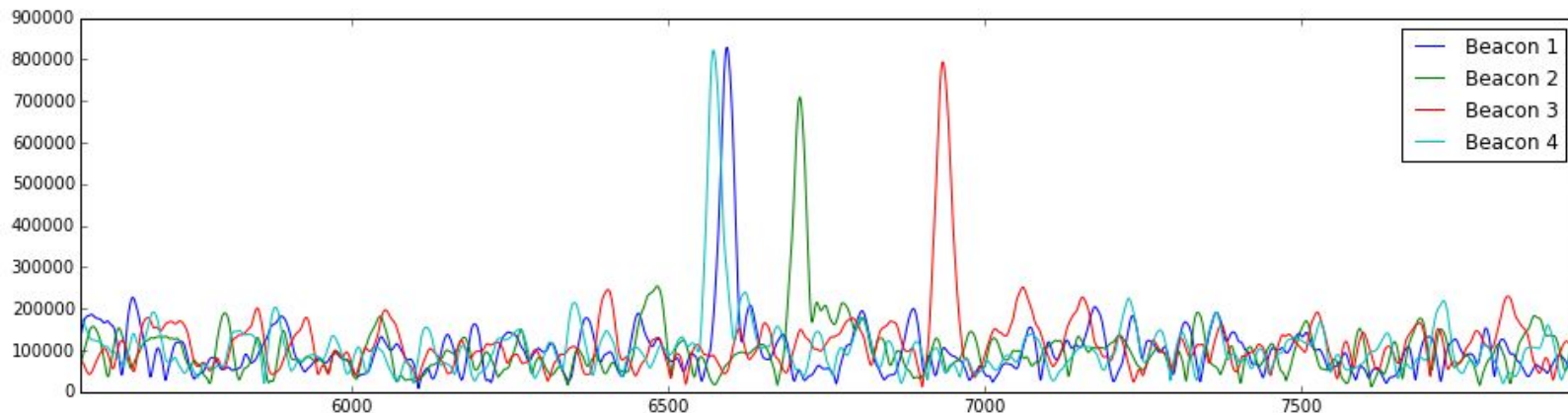
# How to use?

- Cross correlating should tell us where each beacon signal arrived in our recorded signal
- Let's cross-correlate each of the known beacon signals with what we recorded and plot the result



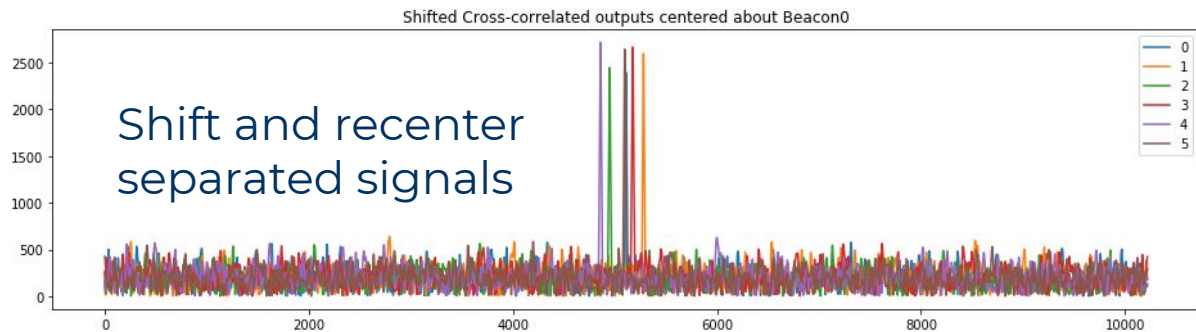
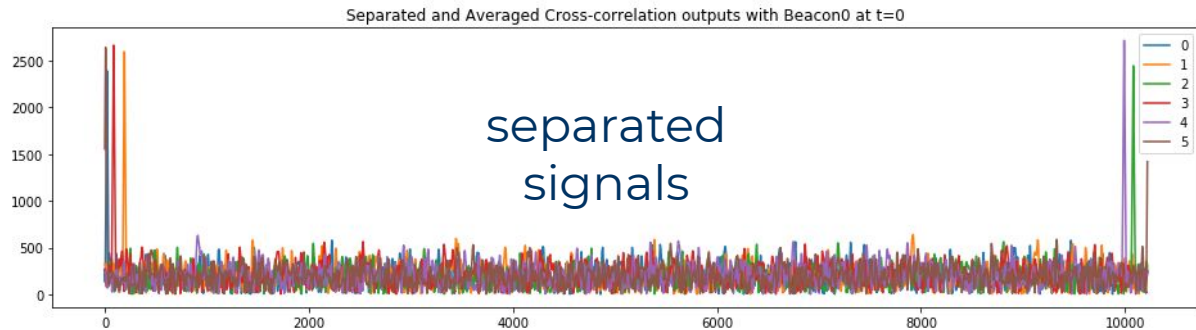
# Absolute or relative sample delays?

- We can see peaks where each beacon signal arrived!
- But notice it only gives us **relative** sample delays
  - Still can't tell how many absolute samples each beacon is delayed, we don't know when it was supposed to arrive
- Arbitrarily pick a beacon to be the reference point



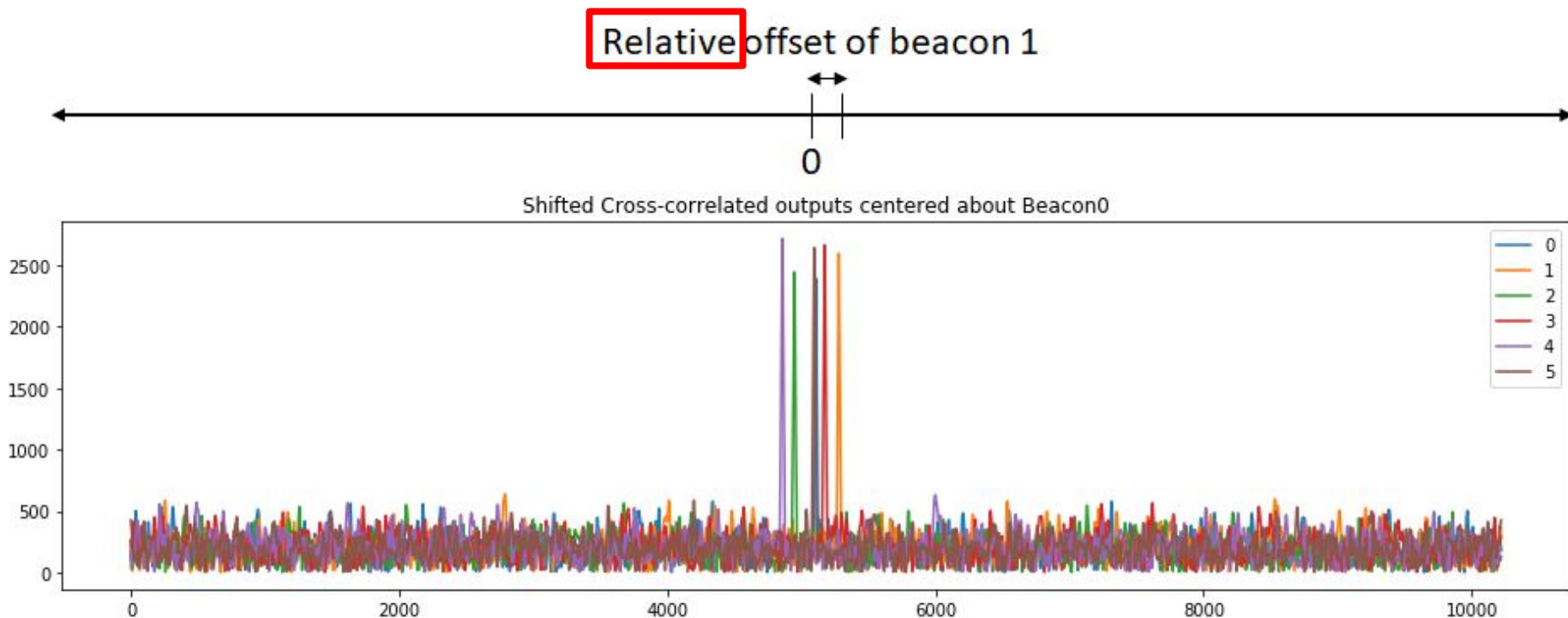
# “Sacrificing” a beacon

- Let's shift our axis so beacon 0 has a delay of 0
- We could pick any beacon to be the center
  - 0 is arbitrary



## “Sacrificing” a beacon

Now beacon 0 is at our new “origin” and all computations are relative to the new “0”



# Relative Measurements

- Now, we are able to compute **relative** sample delays, then **relative** time delays
- How do we get from **relative** time delays to **absolute** distances?
  - With the current set-up, we can't :(



# Additional assumption for APS 1

- What if we knew the absolute sample delay of beacon 0?
  - Now we can adjust all our relative measurements to absolute ones!
  - Assume  $\text{delay}_0$  is given, then

$$\text{delay}_i = \text{delay}_i \text{ relative to } 0 + \text{delay}_0$$

- Then we can use absolute time-delays to get distances, then location!

## Notes + Next Lab:

- If we know the absolute sample delay of beacon 0, we can locate the receiver
  - Note that this is the same as telling you exactly how far the receiver is from satellite 0
- This week, this value will be given to you
- Find out how to get around this assumption in APS 2!