December 16 2016

#	Name	Rating	Rating					Gar	nes \	Von	Lost	agai	nst			Matches	Games	Rating	Bonus	Change	Rating	change v	/S.			
1		Pre	Post	1	1	2	2	3	3	4	4	5	5	6	6	Won	Won	Change	Points	w/Bonus	1	2	3	4	5	6
1	Lee, Bunny	2242	2253	XXX	(XX)	3	0	3	1	3	0	3	0	3	0	5	15	11	0	11	XXX	3	4	2	1	1
2	Adjei, Michael	2013	2026	0	3	XXX	(XX)	3	2	3	1	3	0	3	0	4	12	13	0	13	-3	XXX	7	5	1	3
3	Chen, Wei	2071	2068	1	3	2	3	XXX	XXX	3	0	3	0	3	0	3	12	-3	0	-3	-4	-7	XXX	5	1	2
4	Ben, Gil	1927	1917	0	3	1	3	0	3	XXX	XXX	3	0	3	0	2	7	-10	0	-10	-3	-11	-10	XXX	5	9
5	Siu, Calvin	1641	1647	0	3	0	3	0	3	0	3	XX>	XXX	3	2	1	3	6	0	6	-2	-2	-2	-5	XXX	17
6	Talwatte, Xavier	1756	1719	0	3	0	3	0	3	0	3	2	3	XX	XXXX	0	2	-37	0	-37	-2	-6	-3	-9	-17	XXX

#	Name	Rating	Rating					Gar	nes \	Von	/Lost	agai	inst			Matches	Games	Rating	Bonus	Change	Rating	change v	/S.			
2		Pre	Post	1	1	2	2	3	3	4	4	5	5	6	6	Won	Won	Change	Points	w/Bonus	1	2	3	4	5	6
1	Rodrigues, Tony	1543	1537	XX	(XX	X 3	2	2	3	3	1	3	2	3	2	4	14	-6	0	-6	XXX	14	-21	0	3	-2
2	Ho, Ron	1590	1585	2	3	XXX	XXXX	3	1	3	0	3	2	3	0	4	14	-5	0	-5	-14	XXX	3	2	1	2
3	Marcus, Lev	1326	1383	3	2	1	3	XXX	(XX)	3	2	3	0	3	1	4	13	40	16	57	21	-3	XXX	3	16	4
4	Zhang, James	1111	1146	1	3	0	3	2	3	XXX	(XXX	3	2	3	0	2	9	30	6	35	0	-2	-3	XXX	20	15
5	Wong, Andy	1315	1282	2	3	2	3	0	3	2	3	XXX	(XXX	3	0	1	9	-33	0	-33	-3	-1	-16	-20	XXX	7
6	DaSilva, Dilip	1081	1055	2	3	0	3	1	3	0	3	0	3	XXX	XXXX	0	3	-26	0	-26	2	-2	-4	-15	-7	XXX

#	Name	Rating	Rating					Gan	nes \	Non/	Lost	agaiı	nst			Matches	Games	Rating	Bonus	Change	Rating	change v	rs.			
	3	Pre	Post	1	1	2	2	3	3	4	4	5	5	6	6	Won	Won	Change	Points	w/Bonus	1	2	3	4	5	6
	1 Braun, Kai	849	891	XXX	(XX)	3	1	3	2	3	0	3	0	3	0	5	15	33	9	42	XXX	4	16	6	5	2
1	2 Ageeva, Yana	598	684	1	3	XXX	(XX)	3	1	3	1	3	0	3	0	4	13	55	31	86	-4	XXX	28	14	15	2
1	3 Roland, Tobey	943	902	2	3	1	3	XXX	XXX	3	0	3	2	3	0	3	12	-41	0	-41	-16	-28	XXX	2	-2	2
	4 Akerman, David	600	591	0	3	1	3	0	3	XXX	XXX	3	2	3	0	2	7	-9	0	-9	-6	-14	-2	XXX	11	2
1	5 Tang, Weikuen	575	548	0	3	0	3	2	3	2	3	XXX	XXX	3	0	1	7	-27	0	-27	-5	-15	2	-11	XXX	2
L	6 Blezer, Karen	200	190	0	3	0	3	0	3	0	3	0	3	XXX	(XXX	0	0	-10	0	-10	-2	-2	-2	-2	-2	XXX