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BERK EROL

Website berkerol.github.io
LinkedIn in/berk-erol
GitHub berkerol

EDUCATION

Sep. 2014 June 2019	B.S. in Computer Engineering Bogazici University • GPA: 3.20/4.00	stanbul, TR	
Julie 2019	• Highest Grades: Analysis of Algorithms, Data Str. & Algorithms, Systems Prog., OS, Prob. & Statistics		
Apr. 2018 Aug. 2018	Erasmus Study in Informatics Technical University of Munich ◆ Courses: Social Gaming, Testing, Security Eng., Project Org. & Mgmt. in SWE, Aug. Realing	Munich, DE ty, 3D UIs	
EXPERIENCE			
Jan. 2019 Present	Backend Engineer Armut / HomeRun ■ Improved the notification system for maintainability, new business rules and regulation	Istanbul, TR ns using C#.	
Jan. 2018 Mar. 2018	 Backend Engineer Intern Carla Car Rental Istanbul, TR Made car search 1.5x faster by improving API requests, filters and sorts using Java 8 and Spring. Increased revenues and customer satisfaction by adding new car rental suppliers and insurance. Increased customer engagement by building a localization system for 6 languages to cover all texts. Improved monitoring and error tracking by integrating Sentry for all error logs in the whole system. 		
July 2017 Aug. 2017	Software Engineer Intern OBSS ■ Got the 2 nd place and won a prize in the contest by building a recruitment website from using Java 8, Spring Boot, MySQL, Elasticsearch, Logstash, Maven and Docker. Available of		
June 2017	• Increased page load speeds by 30%, fixed bugs and added frontend elements.	Istanbul, TR	
Mar. 2017 Jan. 2018	Student Ambassador IBM ◆ Attended meetings, seminars, trainings and workshops to learn IBM technologies.	Istanbul, TR	
Oct. 2015 Jan. 2016	• Taught freshmen algorithms, data structures, sorting and searching in C.	Istanbul, TR	
SKILLS			
Proficient	JavaScript (ES6+, Node.js, Express), Java 8 (Spring Boot), Git, REST APIs		
Familiar	Python, C#, C, C++, Solidity, HTML5, CSS3,		
	MySQL, MongoDB, Elasticsearch (ELK), Unix & Linux, Docker, AWS		
Concepts	Algorithms & data structures, object-oriented programming, design patterns & principles, Agile		

ACTIVITIES & SOCIETIES

- CoderDojo Mentor at COMPEC, Bogazici University (March 2017 May 2017)
 Voluntary work for helping children to create basic games using the MIT's Scratch tool.
- Member of VRFirst BAU, Bahcesehir University (Since April 2016): Attended meetings, seminars, trainings and workshops. Learned new technologies and ongoing projects in the virtual reality lab.
- Participant in BIC Angels Startnowhow, Bogazici University (September 2015 June 2016) Seminars about entrepreneurship and startups with guest speakers from successful startups.

Interests AI/ML/DL, AR/VR/MR, UI/UX, IoT, P2P, DApps, blockchain, cryptography, network, security

Speaks Turkish (Native), English (Proficient), German (Fluent, C1 level of DSD II Certificate)