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| CMPE321 Introduction to Database Systems 2016/2017-2 |
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| Storage Manager Implementation |

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**Introduction**

This project is about implementing a storage manager. This document explains the assumptions and constraints required to manage the system & the data structures (with diagrams) and operations (with pseudocodes) required to store the data in the system. This DBMS enables users to run various DDL and DML operations as the followings

* DDL Operations

1. Create a type
2. Delete a type
3. List all types

* DML Operations
  1. Create a record
  2. Delete a record
  3. Update a record
  4. Search for a record (by key field)
     + < views all records whose key fields are less than a specific value.
     + > views all records whose key fields are more than a specific value.
     + = views all records whose key fields are equal to a specific value.
  5. List all records of a type

I changed my initial design as the followings

* System catalog pages’ store records instead of just type names. These records store number of type pages, number of fields and field names of that type in addition to type name. So, the information in file headers is moved to system catalog records (except usage status which is deprecated because system catalog records are physically deleted.).
* There is no file header. There are only pages (page headers and records) in a file.
* There is no system name, so system catalog header stores only total number of system catalog pages.
* Type names shall be at most 25 bytes (instead of 27 bytes).
* System catalog pages shall have at most 10 records (instead of 35 type names).
* Pages are physically deleted.
* Records are physically deleted. There is just one record type (instead of active and deleted). Deleted records are deprecated because I already shift them to right after deletion whether they have a usage status or not.
* Page header contains page number and number of records (instead of numbers of active and deleted records together).
* Record header contains key field (instead of usage status).
* Each record has 10 fields (instead of 16 fields).
* Each page has 24 records (instead of 15 records).

**Assumptions and Constraints**

**System Catalog**

* There is only one system catalog (Creating or deleting system catalog are not allowed).
* System Catalog file shall have the following format: SystemCatalog.txt
* System Catalog stores pages.
* **System Catalog header**
  + # of pages (2 bytes)
* Each page stores records.
* **Page header**
  + Page number (2 bytes)
  + # of records (2 bytes)
* **Record header**
  + Type name
* **Type name**
  + Each type name shall be unique.
  + Type names shall be alphanumeric.
  + The length of type names shall be at most 25 bytes.
* **Record**
  + # of type pages (2 bytes)
  + # of fields (2 bytes)
  + Field names (70 bytes)
* **Field name**
  + Each field name shall be unique.
  + Field names shall be alphanumeric.
  + The length of field names shall be at most 7 bytes.
* Line endings (10+1) \*2= 22 bytes.
* Unused space 8 bytes.
* Size of each record shall be 99 bytes.
* Each page shall have at most 10 records.
* Size of each page shall be 1024 bytes.
* System Catalog shall have at most 99 pages.

**Type**

* Each type is stored in a different file.
* File shall have the following format: <TypeName>.txt
* File stores all pages for a type.
* Each page stores records.
* **Page header**
  + Page number (2 bytes)
  + # of records (2 bytes)
* **Record header**
  + Key field (4 bytes)
* **Key field**
  + Each key field shall be unique.
  + There shall be one and only one key field in a record.
* Each record stores fields.
* Each field stores data as integers.
* Line endings (24+1) \*2=50 bytes.
* Unused space 10 bytes.
* Size of each field shall be at most 4 bytes.
* Each record shall have at most 10 fields.
* Size of each record shall be at most 40 bytes.
* Each page shall have at most 24 records.
* Size of each page shall be 1024 bytes.
* Each type shall have at most 99 pages.

**Data Structures**

**System Catalog**

It is the main file of the storage system. It keeps all general information about the storage system and its files. It is reached first for all the operations in the system. There is only one system catalog. Creating or deleting system catalogs are not allowed. System Catalog stores pages, pages store records, records store type name, number of type pages, number of fields and field names. Pages and records can be deleted physically. Each page shall have a fixed size of 1024 bytes but System Catalog can have multiple pages. Pages that are not completely full are filled with spaces to reach 1024 bytes. There shall always be enough number of pages in System Catalog for all records (Pages are created after the last page when there is no empty record slot in the last page and last page is deleted when there is no record in the last page). New records are created at the end. When a record is deleted, all records after that, are shifted by one record to the left. Records that are not completely full (number of fields is less than maximum number of fields) are filled with spaces to reach the maximum record size and keep page size, record size and number of records in a page fixed.

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| **System Catalog** |  |
| System Catalog Header | **System Catalog Header** |
| System Catalog Page 1 | # of pages |
| System Catalog Page ... |  |
| System Catalog Page 99 |

|  |  |  |
| --- | --- | --- |
| **System Catalog Page** |  | |
| Page Header | **Page Header** | |
| System Catalog Record 1 | Page number | # of records |
| System Catalog Record ... |  | |
| System Catalog Record 10 |

|  |  |
| --- | --- |
| **System Catalog Record** |  |
| Record Header | **Record Header** |
| # of type pages | Type name |
| # of fields |  |
| Field Name 1 |
| Field Name ... |
| Field Name 10 |

**Type**

The storage system consists of several types. Each type is stored in a different file. Each file stores all pages for a type. Pages store records and records store fields. Pages and records can be deleted physically. Each page shall have a fixed size of 1024 bytes but a file can have multiple pages. Pages that are not completely full are filled with spaces to reach 1024 bytes. There shall always be enough number of pages in a file for all records of a type (Pages are created after the last page when there is no empty record slot in the last page and last page is deleted when there is no record in the last page). New records are created at the right position to keep all records sorted according to key field. This property speeds up record searching process. When a record is deleted, all records after that, are shifted by one record to the left. Records that are not completely full (number of fields is less than maximum number of fields) are filled with zeroes to reach the maximum record size and keep page size, record size and number of records in a page fixed. There is only one key field which is the first field. Each field stores data as integers.

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| **Type** |
| Page 1 |
| Page ... |
| Page 99 |

|  |  |  |
| --- | --- | --- |
| **Page** |  | |
| Page Header | **Page Header** | |
| Record 1 | Page number | # of records |
| Record ... |  | |
| Record 24 |

|  |  |
| --- | --- |
| **Record** |  |
| Record Header | **Record Header** |
| Field 2 | Field 1 (Key Field) |
| Field ... |  |
| Field 10 |