# Decentralised Mapping

A guide through the world of decentralized mapping projects

Bèr berkes Kessels

# Decentralised Mapping

# About: This pres

- ▶ Is online: berk.es/mapping-fission
- Uses the word Blockchain only once
- Is on git: git.webschuur.com/placebazaar/mapping-fission

#### About: Me

- Bèr berkes Kessels
- Everywhere: berkes (berkes.eth, mastodon, keybase, github and that birdsite)
- ► Founder of placebazaar
- ▶ Blog on berk.es
- Mail on ber@berk.es

### Contents

- **▶** Problem
- Solution
- Current options
- Obstacles

# Problem

Maps are expensive to make.

They require local knowledge. Feet on the ground.

Maps are always outdated.

The moment you publish a worldwide map, thousands of things have been moved, renamed, replaced, closed, opened and so on.

Maps are political and strategical.

Lots of pieces on a map are undebatable facts. There is a park bench at X, Y.

Maps are also debatable.

This city is part of China/Israel/Thailand/Belgium

# Maps are often strategical

- ► Here's a military base with N parking spots.
- This is where all the speed camera's are.
- ▶ Here you can cross the border easily.

# Maps:

- are hard and expensive to make and maintain.
- require local knowledge.
- are politically motivated and censored.

# Centralisation

# Centralisation enables censorship

# Hampered by commercial interest

# Enables privacy infringements

Google knows: \* Where you work, live, sport, spend free time. \* Where your boyfriend lives. \* That you no longer visit your boyfriend. \* When you quit your job. \* Visit the liquor store more often. \* Sleep on a bench.

you. Ever.

Google Location services, and the "free" google maps app, are the sneakiest *trojan horse* to get the most valuable metadata about

### Centralisation

- Easy to censor.
- Dependent on interest of central publisher.
- Runs on users' data (privacy)
- Monopoly.
- etc. The usual.

# Current mapping

- ▶ Google Maps
- Open Street Maps
- ► A bazillion GIS providers



### Solution

- Decentralised collection of mapping data
- Decentralised publication of mapping data
- ▶ Glueing all that data together

# **Current Options**

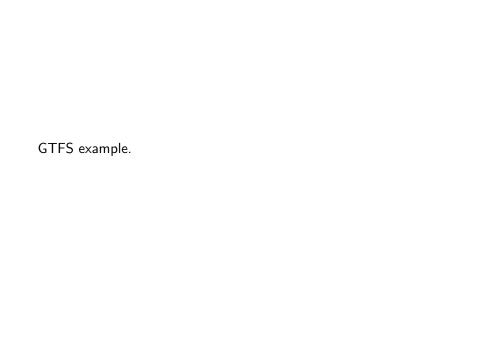
- ► Google Business/maps
- Apple Maps
- ▶ Bing Maps
- Open Street Map

# Future options: Collection

- ► FOAM
- OSMand Live (Bitcoin Payments)
- Scamcoins galore
- ▶ Vaporware (including PlaceBazaar)

# Future options: Distribution

- Peermaps
- Bittorrent
- ► IPFS
- Streaming



### **Obstacles**

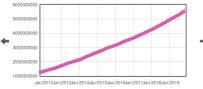
- Collection of data is complex.
- ▶ Data is continuusly updating.
- Data is HUGE.

#### Report run at Nov, 27th 2019 1:03 am CET

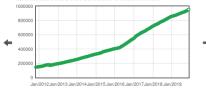
Statistics of the free wiki world map (OpenStreetMap.org)
created in Central Furopean Time (CET)

created in Central European Time (CET)	
Number of OSM Nodes in the database	5614799731
Number of members who are the last modifier of at least one node	957487
Max. OSM Node ID	7009739176
Yesterday's number of created nodes	2475018
Yesterday's number of modified nodes	603657
Yesterday's number of deleted nodes	187859

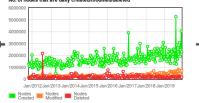
#### No. of OSM Nodes in the database



#### No, of members who are the last modifier of at least one node



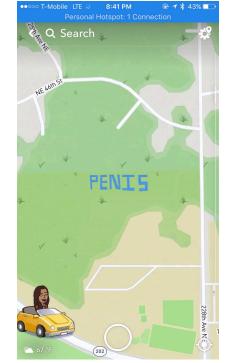
#### No. of nodes that are daily created/modified/deleted



Data is never "finished". Or 100% dependable.



Figure 2: Errors



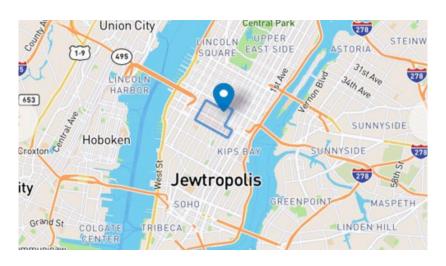
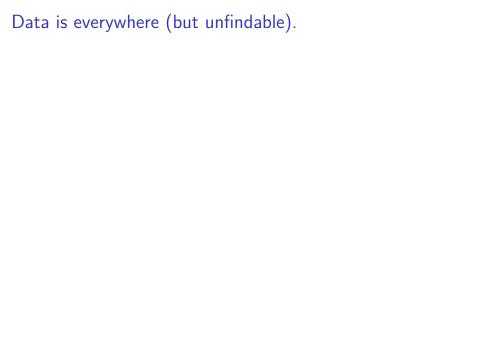


Figure 4: Vandalism





#### Standards

HOW STANDARDS PROLIFERATE: (SEE: A/C CHARGERS, CHARACTER ENCODINGS, INSTANT MESSAGING, ETC.)

500N: 14?! RIDICULOUS! WE NEED TO DEVELOP ONE UNIVERSAL STANDARD SITUATION: SITUATION: THAT COVERS EVERYONE'S THERE ARE THERF ARE USE CASES. YEAHI 14 COMPETING 15 COMPETING STANDARDS. STANDARDS.

Figure 5: XKCD 927 Standards

# Standards: just one example

Netherlands requires Rijksdriehoekstelsel

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- Netherlands requires Rijksdriehoekstelsel
- How many official Spatial reference systems are there? Guess?

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- ▶ Nope: 4362 (in EPSG)

#### Distribution

Just because it is possible to build distributed systems does not necessarily mean that it is a good idea. — Andrew S. Tanenbaum in Distributed Systems: Principles and Paradigms

## Solutions by centralising

- ▶ Weekly/Nightly imports: just rebuild the database.
- Event stream, handle changesets.

## Solutions by centralising

- Central Quality Assurance (tools)
- Validation by crowd
- ▶ Effort orchestration
- ► Standards enforcement and -emergence.



### Breaking Monopolies?

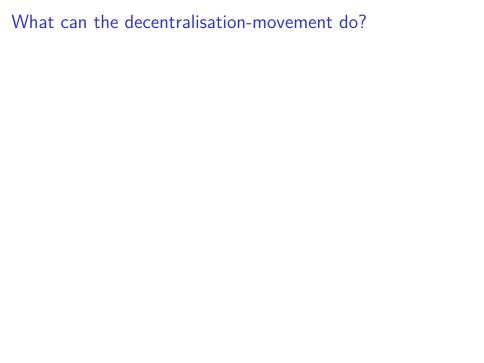
- ▶ There's enough data. Open and Free.
- Data gathering of map-data is decentralised by nature.
- (Well there's satelite and AI).
- ▶ We need more interfaces around existing datasets. The read-side is not distributed.

#### Breaking Censorship?

- On the read-side.
- ▶ Developers need more options (than Google maps).
- ▶ Developers need easier access to datasets.

## Taking back ownership?

- Any personal location data must be owned by users.
- Any other data is already very much open data.



Make apps.

 $({\it and make them privacy-first})$ 

Use apps.

OSMand, Maps.me, Or one of the  $160+\ \mathrm{android}$  or  $126\ \mathrm{iOS}$  apps using open data maps.

#### Use free mapping tools

- Display maps: Leaflet, OpenLayers
- In apps: Mapbox SDK, Skobbler, Nutitek, and many more
- Run your own tileserver: Mapnik and many more.
- ► Tune your own routing: GraphHopper, OpenTripPlanner, Brouter, Openrouteservice
- And more usages



# Peermaps

example: luxembourg

Storage

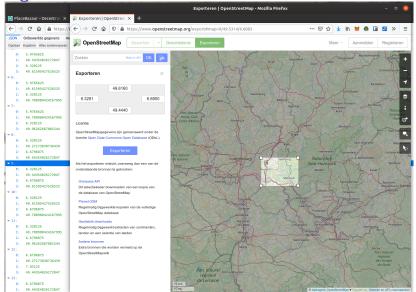


Figure 6: Example of the file structure

