

# Coexistence of Centralized and Decentralized Markets

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October 26, 2021

# Types of Markets

- Many decentralized markets are characterized by search frictions:
  - Agents may not meet trade partners,
  - They may meet 'inefficient' partners.
- Centralized marketplaces can solve these problems:
  - They can alleviate both search and matching frictions.
  - But they maximize their own profits.

Efficiency losses due to profit-maximizing incentives?



THE WALL STREET JOURNAL.

TECH

# Amazon Accused of Using Monopoly Power as E-Commerce ‘Gatekeeper’

Online retailer says it welcomes regulatory scrutiny; congressional report mirrors findings from Wall Street Journal investigations

# This Paper

Considers:

- Centralized marketplace introduced in a frictional search market (as in Diamond-Mortensen-Pissarides).
- Would a revenue-maximizing centralized marketplace take over all transactions?
- How is it affected by search frictions?

# This Paper

## Considers:

- Centralized marketplace introduced in a frictional search market (as in Diamond-Mortensen-Pissarides).
- Would a revenue-maximizing centralized marketplace take over all transactions?
- How is it affected by search frictions?

## Preview:

- Centralized marketplace always coexists with a decentralized market.

# Elementary Analysis

## MODEL:

- Agents vary in valuations (distributed according to CDF  $F$ );
- Can buy or sell one unit of the good, each.
- Agents can join the centralized marketplace or trade in a decentralized market (as in Diamond-Mortensen-Pissarides).

## “Competitive Equilibrium”

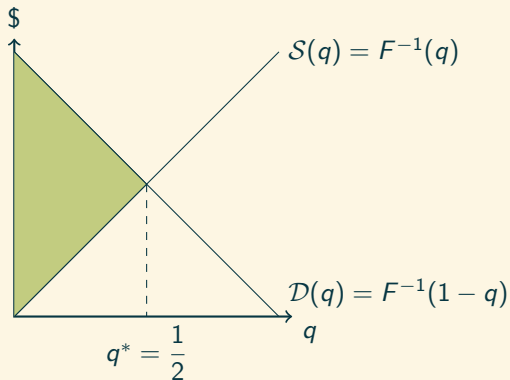


Figure: **Agents' Surplus.**

$q^* = 0.5$  and  $p^* = m(F)$ ; the median of the distribution is the price that clears the market.

## First-Best for the Designer

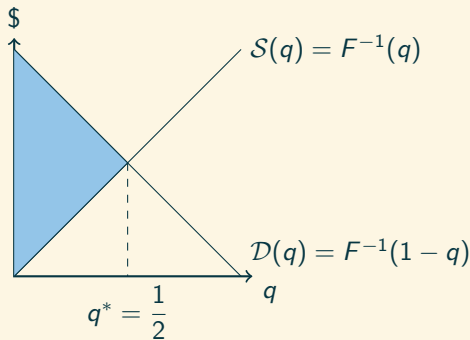


Figure: **First-Best Profit of the Marketplace.**

If the **designer has full info and there is no decentralized trade**, the designer implements the same allocation but gets the all surplus. ('**first degree price discrimination**')



# Bid-Ask Mechanisms are Without Loss

Suppose the designer doesn't know agents' valuations.

## Lemma (Informal)

*Any deterministic mechanism is outcome equivalent to a mechanism that sets bid and ask prices.*

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Suppose the designer doesn't know agents' valuations.

## Lemma (Informal)

*Any deterministic mechanism is outcome equivalent to a mechanism that sets bid and ask prices.*

The competitive equilibrium is a special case of the lemma:

- Price for buying =  $m(F)$  = price for selling.
- $\Pi = 0$ .

Positive profit requires a positive 'bid-ask spread'.

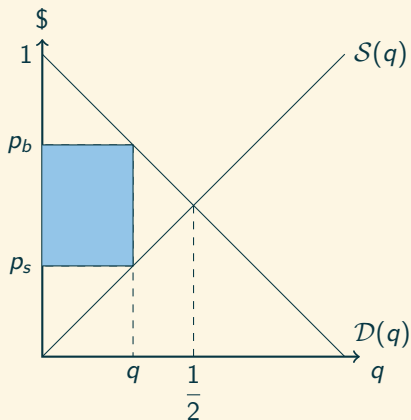


Figure: **Profit of the Marketplace.**

$\Pi = q(p_b(q) - p_s(q))$ . We know how to solve this.

## Inspiration from the Monopoly Problem

**Prohibitive search frictions** (no decentralized trade) and **uninformed designer**:

Agents get **information rents** for their private information (their valuations).

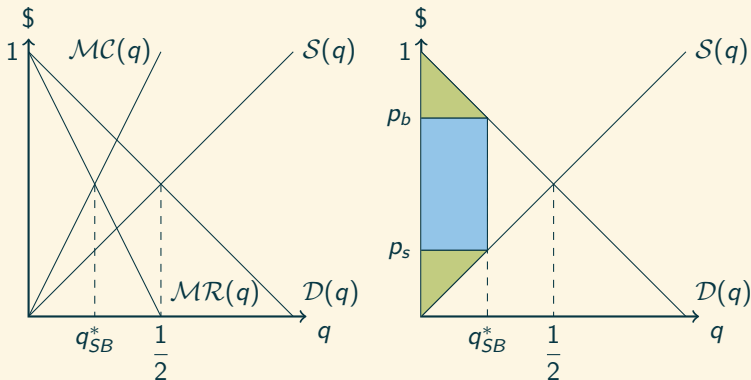


Figure: **Second-Best Profit of the Marketplace, Information Rents.**

## Decentralized trade possible and uninformed designer:

Agents get information rents for their private information (their valuations) as well as '**Compensations**'.

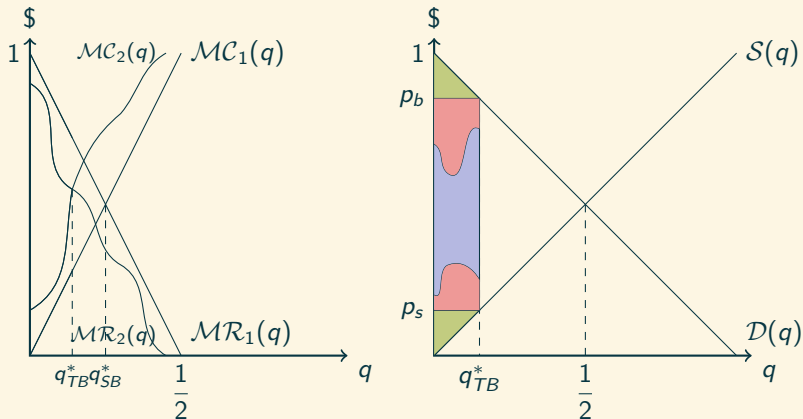
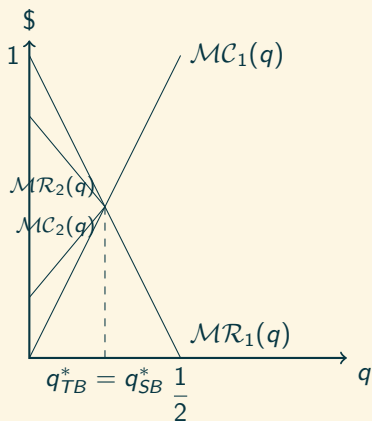


Figure: **Third-Best Profit of the Marketplace**, **Information Rents**, '**Compensations**'.

Hypothetical plots of  $\mathcal{MC}_2(q)$  and  $\mathcal{MR}_2(q)$ .

## Actual plots of $\mathcal{MR}_2(q)$ , $\mathcal{MR}_2(q)$



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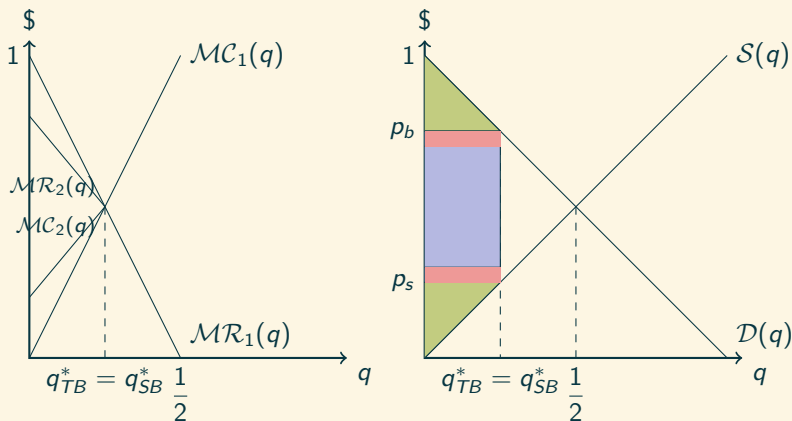


Figure: **Third-Best Profit of the Marketplace**, **Information Rents**, **'Compensations'**.

## Result 1

Coexistence (not all agents trade in the centralized marketplace.)

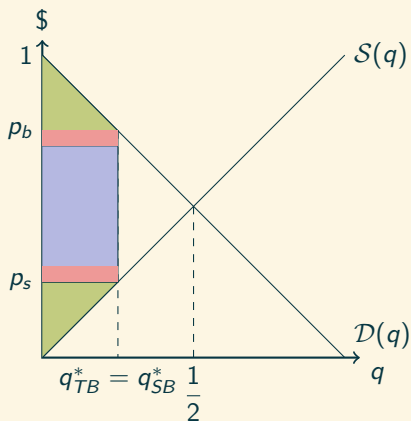


Figure: **Third-Best Profit of the Marketplace**, **Information Rents**, '**Compensations**'.



## Result 2

Thickness of the centralized marketplace is unaffected by the decentralized trade.

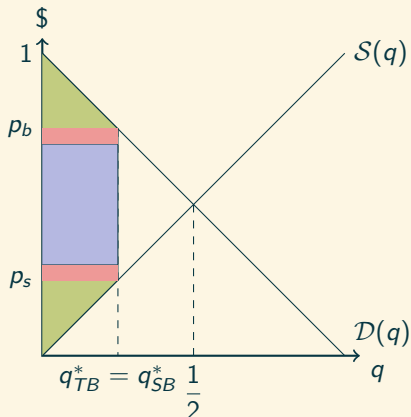
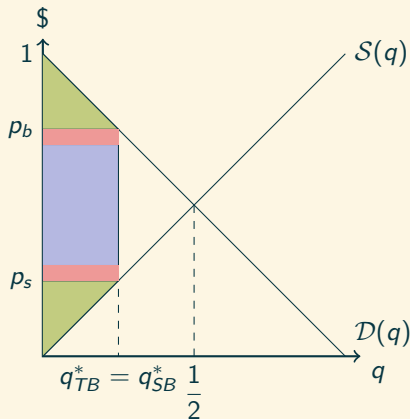


Figure: **Third-Best Profit of the Marketplace**, **Information Rents**, **'Compensations'**.

## Result 3

Compensations are a constant percentage of the baseline profit, independent of the distribution.

Let  $p = \text{Prob}(\text{finding a match in decentralized market})$ .



$$\frac{\text{Second-Best Profit}}{\text{Third-Best Profit}} = 1 - \frac{p}{2}$$

Figure: **Third-Best Profit of the Marketplace**, **Information Rents**, **Compensations**.

## Coming Up

- First: Centralized marketplace operates on its own.
  - Optimal allocation, simple economics of the marketplaces.
- Then: Centralized marketplace competes with a search market.
  - Coexistence result, segmentation, profit, and welfare.

# Outline

- 1 Introduction
- 2 Single Market
- 3 Coexistence  
Beyond Double Auction
- 4 Some Proofs

# Setup

- A single (indivisible) good.
- A continuum of agents over  $[0, 1]$ .
- Each agent has 1 unit of endowment and 2 units of demand.
  - The designer knows the endowments.
  - Agents have linear preferences.
    - $\theta$  is the private information of each agent.
    - $\theta \sim F(\cdot)$  and the designer knows  $F(\cdot)$ .
- Net utility:  $u = \theta \times \min\{2, 1 + q\} - t$  where  $q$  is quantity,  $t$  is payment.

# Marketplace

- For now, all trade goes through a marketplace.
- Marketplace designer
  - knows the endowments and distribution of agents' valuations;
  - wants to maximize her profit by choosing a strategy proof, deterministic mechanism for trade.
- By revelation principle, focus on direct, DS-IC mechanisms  $(q(\theta), t(\theta))$ .

## Designer's Problem

Marginal Revenue:  $\mathcal{V}(\theta) = \theta - \frac{1 - F(\theta)}{f(\theta)}$  (Virtual Value);

Marginal Cost:  $\mathcal{C}(\theta) = \theta + \frac{F(\theta)}{f(\theta)}$  (Virtual Cost).

$$\max_{q(\theta)} \Pi = \mathbb{E} \left[ q(\theta) \left( \mathbb{1}\{\theta \text{ is a seller}\} \mathcal{C}(\theta) - \mathbb{1}\{\theta \text{ is a buyer}\} \mathcal{V}(\theta) \right) \right]$$

s. t.

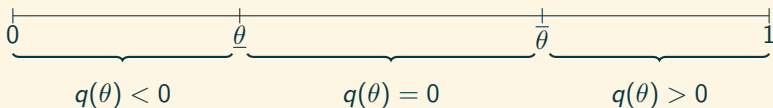
$q(\theta)$  is increasing in  $\theta$  (for Incentive Compatibility)

$q(\theta) \geq -1$  (Individual Feasibility)

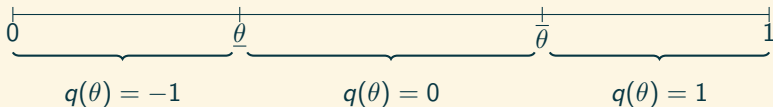
$\mathbb{E}[q(\theta)] \leq 0$  (Market Clearing)

# Solving Designer's Problem

Monotonicity of the allocations  $q(\theta)$  implies:



Indivisible good + deterministic mechanism implies:





## Inspirations from the Monopolist

$$\mathcal{MC}(q) = \mathcal{C}(F^{-1}(q)) \text{ and } \mathcal{MR}(q) = \mathcal{V}(F^{-1}(1 - q)).$$

People get **information rents** for their private information (their valuations).

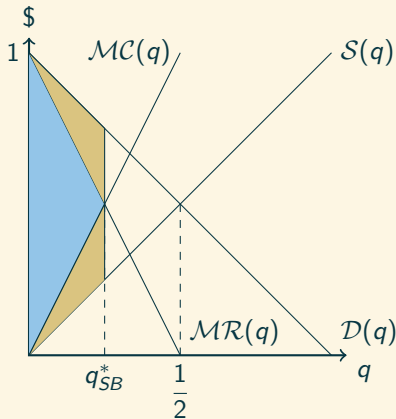


Figure: **Second-Best Profit of the Marketplace, Information Rents.**

# Optimal Mechanism

## Theorem

*Suppose the distribution  $F$  is regular. Then, the optimal mechanism has the allocation rule*

$$q(\theta) = \begin{cases} -1 & \text{if } \theta \leq \underline{\theta}^*, \\ 0 & \text{if } \underline{\theta}^* \leq \theta \leq \bar{\theta}^*, \\ 1 & \text{if } \theta \geq \bar{\theta}^*, \end{cases}$$

*and the transfer rule*

$$t(\theta) = \begin{cases} -\underline{\theta}^* & \text{if } \theta \leq \underline{\theta}^*, \\ 0 & \text{if } \underline{\theta}^* \leq \theta \leq \bar{\theta}^*, \\ \bar{\theta}^* & \text{if } \theta \geq \bar{\theta}^*. \end{cases}$$

# Utilities

Utilities from the marketplace:

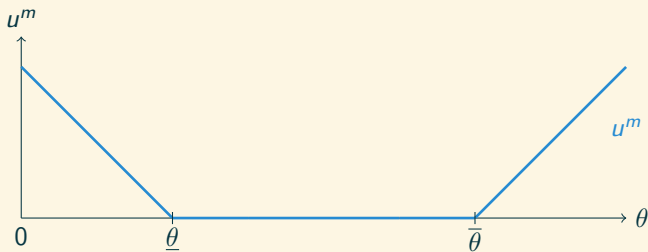


Figure: The utilities from the optimal marketplace ( $u^m$ ).

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# Decentralized Market

Same primitives:

- Continuum of agents.
- Endowments: 1 unit; Demands: 2 units.
- Valuations:  $\theta \sim F$  where  $F$  is regular.

Agents have a choice between the marketplace and a search market:

- In search market, they are **randomly matched** and they use **Nash bargaining**.

# Market Choice Game

- Designer announces a mechanism and who should join it.
- Agents choose among the mechanism, a search market, and staying at home.
- Trade realizes in both markets.

# Solution

- **Solution concept:** SPE with no bilateral deviations in the market choice stage.
  - Peivandi and Vohra (2021): No coalitional deviation to any mechanism.
- Deterministic mechanism.

## Search Market

- $\Theta^d$ : agents who join the search market.
- $\mu(\cdot)$ : the measure induced by  $F$ .
- A matching function,  $M(\mu(\Theta^d))$  determines the measure of meetings.
- I assume  $M$  has constant returns to scale.
  - If the measure of agents is doubled, the measure of meetings also gets doubled.
- Then,  $M(\mu(\Theta^d)) = m \times \mu(\Theta^d)$  for some  $m \in [0, 0.5]$ .
- Probability that an agent finds a match:  $p = 2 \frac{M(\mu(\Theta^d))}{\mu(\Theta^d)} = 2m$ .



## Search Market

$\Theta^d$ : agents who join the search market.

Expected utility of type  $\theta$  from search:

$$\begin{aligned}\mathbb{E}[u^d(\theta)] &= \mathbb{P}[\text{match}]\mathbb{P}[\text{meet a higher value}]\mathbb{E}[\text{payoff from selling}] \\ &\quad + \mathbb{P}[\text{match}]\mathbb{P}[\text{meet a lower value}]\mathbb{E}[\text{payoff from buying}] \\ &= p\mathbb{P}[x > \theta | x \in \Theta^d] \times \mathbb{E}\left[\frac{x - \theta}{2} | x > \theta, x \in \Theta^d\right] \\ &\quad + p\mathbb{P}[x < \theta | x \in \Theta^d] \times \mathbb{E}\left[\frac{x - \theta}{2} | x < \theta, x \in \Theta^d\right]\end{aligned}$$

Agents' outside options depend on everyone else's equilibrium behavior.

# Two Levels of Incentive Compatibility

Designer needs to announce a mechanism such that:

- ① Agents the designer wants in the mechanism join the mechanism;
- ② Agents the designer doesn't want in the mechanism join the search market or stay at home;
- ③ Every agent would reveal their type truthfully if they joined the mechanism.

(1)+(2)  $\rightarrow$  Convexity of the utility function across markets.

(3)  $\rightarrow$  Convexity of the utility function in the mechanism.

# Equilibrium Segmentation

Myerson & Satterthwaite (1983): Informational frictions causes inefficiencies in trade.

Have seen: Marketplace excludes agents with intermediate values even without the decentralized market.

Conjecture: Marketplace again excludes an interval of agents,  $(\underline{\theta}, \bar{\theta})$  with  $0 < \underline{\theta} < \bar{\theta} < 1$ .

# Equilibrium Segmentation

## Theorem

*In an equilibrium, the set of agents in the decentralized market must be an interval  $(\underline{\theta}, \bar{\theta})$  such that  $0 < \underline{\theta} < \bar{\theta} < 1$ .*

Implication 1: Restriction to such segmentation is without loss of profit.

Implication 2: There is no equilibrium where everyone is in the same market.

# Existence and Uniqueness

## Theorem

*There exists  $\underline{\theta}, \bar{\theta}$  such that in the equilibrium,*

- agents in  $(\underline{\theta}, \bar{\theta})$  join the search market,*
- agents in  $[0, \underline{\theta}]$  and  $[\bar{\theta}, 1]$  join the mechanism,*
- $C(\underline{\theta}) = V(\bar{\theta})$  and  $F(\underline{\theta}) = 1 - F(\bar{\theta})$ .*

*Moreover, the equilibrium is unique.*

# Utilities

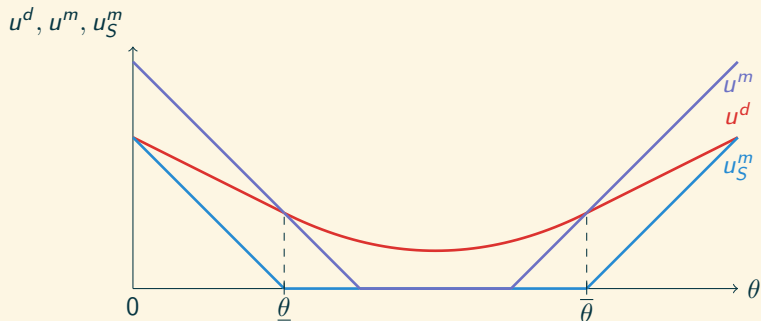


Figure: The utilities from the marketplace ( $u^m$ ) and the decentralized market ( $u^d$ ) in the coexistence, and utilities from the marketplace when it is the Single Market ( $u_S^m$ ).

# Marketplace Traders

## Proposition

*Same agents trade in the marketplace, with or without the decentralized market.*

# Profit of the Marketplace

$p \equiv \mathbb{P}[\text{an agent finds a match in the search market.}]$

$\Pi^M$  : Profit of the marketplace if there were no search market.

## Theorem

*The profit of the marketplace under coexistence is  $\left[1 - \frac{p}{2}\right] \Pi^M$ .*



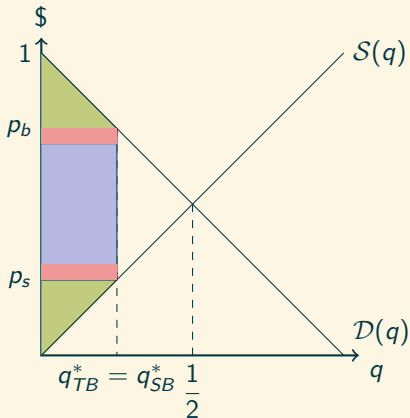


Figure: **Third-Best Profit of the Marketplace**, **Information Rents**, '**Compensations**'.

Independent of the distribution,  $F$ ,

$$\frac{\text{Compensations}}{\text{Second-Best Profit}} = \frac{p}{2} \text{ so } \frac{\text{Third-Best Profit}}{\text{Second-Best Profit}} = 1 - \frac{p}{2}.$$

# Efficiency

## Theorem

*Suppose agents are uniformly distributed on  $[0, 1]$ . Then, coexistence leads to a higher welfare than either market operating on its own.*

## Remark

Also true for Standard Normal, Standard Beta, Exponential, Logistic distributions.

# Beyond Nash Bargaining

Suppose the decentralized bilateral trades happen with double auction.

Two-sided Double Auction:

- Each agent makes a price bid;
- Agent with the higher bid buys the other's endowment;
- Pays the mid-point of the prices.

# Equilibrium of the Double-Auction

Suppose the agent's distribution is given by a smooth distribution,  $G$ .

Lemma (Cramton, Gibbons, Klemperer (1987); Kittsteiner (2003))

*In the unique equilibrium of this game, agent's bids are given by*

$$b(\theta) = \theta - \frac{\int_{G^{-1}(\frac{1}{2})}^{\theta} [G(x) - \frac{1}{2}]^2 dx}{[G(\theta) - \frac{1}{2}]^2}$$

Bids are monotone in valuations, so the equilibrium is efficient.

# Equilibrium of the Double-Auction

We know the equilibrium only when  $G$  is smooth.

Assume an interval of agents  $(\underline{\theta}, \bar{\theta})$  join the decentralized market.

Then,  $F$  restricted to  $(\underline{\theta}, \bar{\theta})$  is a smooth distribution.

Suppose agents are uniformly distributed over  $[0, 1]$ .

# Equilibrium of the Double-Auction

Suppose agents are uniformly distributed over  $[0, 1]$ .

## Theorem

*There exists  $\underline{\theta}, \bar{\theta}$  such that in the equilibrium,*

- agents in  $[0, \underline{\theta}]$  and  $[\bar{\theta}, 1]$  join the mechanism, the rest searches;*
- $C(\underline{\theta}) = V(\bar{\theta})$  and  $F(\underline{\theta}) = 1 - F(\bar{\theta})$ .*

## Proposition

*The market thickness is unaffected by the decentralized market.*

## Proposition

*The profit of the marketplace is  $1 - \frac{5p}{6}$  times the baseline profit.*

## Proposition

*The total welfare under the simple equilibrium with the double auction is greater than when either market operates on its own.*

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# Multiple Designers

$n \geq 2$  profit-maximizing marketplace designers in competition.

No (practical) revelation principle:

Each designer wants to condition her marketplace on the other marketplaces.

Infinite regress of conditions.



# Approach 1

Restrict the designers to choose direct mechanisms.

(Not without loss anymore.)

Each direct, IC mechanism is equivalent to a pair of prices.

⇒ Bertrand competition.

# Equilibrium

Suppose one designer makes positive profit.

Another can 'cut' the prices just enough to poach agents from her.

⇒ No equilibrium with positive profit.

Suppose each designer posts prices  $p_b = p_s = m(F)$ .

⇒ Bertrand Equilibrium.

## Approach 2

Allow the designers to choose any mechanism.

One equilibrium:

- Each designer posts baseline marketplace prices;
- They also offer price-matching guarantees;
- agents randomize uniformly.

They collectively make the baseline ‘monopoly’ profit.

Compare with 0 profit under direct mechanisms.

Similar construction works when there is decentralized market as well!

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# Efficiency

## Proof with the Uniform Distribution.

Total welfare when everyone searches:

$$\int_0^1 [p\theta - p(1-\theta)\theta] d\theta = \dots = \frac{p}{6}.$$

Cutoffs for the marketplace:  $(\underline{\theta}, \bar{\theta}) = (0.25, 0.75)$ . So, the welfare the marketplace creates:

$$\left[ \int_{0.75}^1 \theta d\theta - \int_0^{0.25} \theta d\theta \right] = \dots = \frac{3}{16}.$$

$\frac{3}{16} > \frac{p}{6}$  for every  $p \in [0, 1]$ .



## Simplifying the Profit

Suppose the marketplace excludes  $(\underline{\theta}, \bar{\theta})$  with  $0 < \underline{\theta} < \bar{\theta} < 1$ .

Then, the profit from the pair  $\underline{\theta}, \bar{\theta}$ ,  $\Pi^C(\underline{\theta}, \bar{\theta})$  :

$$\underbrace{-F(\underline{\theta})u^d(\underline{\theta}) - (1 - F(\bar{\theta}))u^d(\bar{\theta})}_{\text{Compensations for joining the mechanism}} + \underbrace{\int_0^{\underline{\theta}} C(x)q(x)f(x)dx + \int_{\bar{\theta}}^1 V(x)q(x)f(x)dx}_{\text{Profit if there were no search market.}}$$

## Simplifying the Profit

$$-F(\underline{\theta})u^d(\underline{\theta}) - (1 - F(\bar{\theta}))u^d(\bar{\theta}) + (-1)\int_{\underline{\theta}}^{\underline{\theta}} C(x)f(x)dx + (1)\int_{\bar{\theta}}^1 V(x)f(x)dx$$

$$\begin{aligned}\int_{\underline{\theta}}^{\underline{\theta}} C(x)f(x)dx &= \int_{\underline{\theta}}^{\underline{\theta}} \left[ x + \frac{F(x)}{f(x)} \right] f(x)dx = \int_{\underline{\theta}}^{\underline{\theta}} xf(x)dx + \int_{\underline{\theta}}^{\underline{\theta}} F(x)dx \\ &= \left( [xF(x)]_{\underline{\theta}}^{\underline{\theta}} - \int_{\underline{\theta}}^{\underline{\theta}} F(x)dx \right) + \int_{\underline{\theta}}^{\underline{\theta}} F(x)dx = \underline{\theta}F(\underline{\theta}).\end{aligned}$$

Similarly, it is possible to show that:  $\int_{\bar{\theta}}^1 V(x)f(x)dx = \bar{\theta}(1 - F(\bar{\theta}))$ .

## Simplifying the Profit

Let  $E[\theta^d] = E[\theta | \underline{\theta} \leq \theta \leq \bar{\theta}]$  and  $p = \mathbb{P}[\text{match}]$ . Then,

$$\begin{aligned} & F(\underline{\theta})u^d(\underline{\theta}) + (1 - F(\bar{\theta}))u^d(\bar{\theta}) \\ &= F(\underline{\theta})\frac{p}{2} [E[\theta^d] - \underline{\theta}] + (1 - F(\bar{\theta}))\frac{p}{2} [\bar{\theta} - E[\theta^d]] \\ &= \frac{p}{2} \left( F(\underline{\theta}) [\cancel{E[\theta^d]} - \underline{\theta}] + (1 - F(\bar{\theta})) [\bar{\theta} - \cancel{E[\theta^d]}] \right) \\ &= \frac{p}{2} (-\underline{\theta}F(\underline{\theta}) + \bar{\theta}(1 - F(\bar{\theta}))) \end{aligned}$$



## Simplifying the Profit

$$\begin{aligned} -F(\underline{\theta})u^d(\underline{\theta}) - (1 - F(\bar{\theta}))u^d(\bar{\theta}) &= -\frac{p}{2} (\bar{\theta}(1 - F(\bar{\theta})) - \underline{\theta}F(\underline{\theta})) \\ -\int_0^{\underline{\theta}} C(x)f(x)dx + \int_{\bar{\theta}}^1 V(x)f(x)dx &= (\bar{\theta}(1 - F(\bar{\theta})) - \underline{\theta}F(\underline{\theta})) \end{aligned}$$

Then, simple algebra shows:

$$\Pi^C = \left[1 - \frac{p}{2}\right] \Pi^M,$$

where  $\Pi^M$  is the profit marketplace makes on its own.

## Relation to the Literature

- Myerson and Satterthwaite (1983): Bilateral trade mechanisms for a buyer and a seller.
  - I find the profit-maximizing marketplace where the roles as buyers and sellers are endogenous.
- Peivandi and Vohra (2021) show that almost no market mechanism is stable.
  - I study stable market structures that allow trading outside the mechanism.
- Miao (2006) studies coexistence of centralized and decentralized markets in a different setup.
  - His results are driven by transaction and search costs; they are absent here.

# Conclusions

- Marketplaces don't monopolize the markets.
  - Attract high value buyers and low cost sellers.
    - The same ones they get without the decentralized market!
  - The rest search.
- Decrease in the profit due to the decentralized market only depends on the efficiency of the decentralized market ( $p$ ).
- Coexistence improves the welfare over either market alone.