Astana Hub May 2, 2019

kinnow

Cinemas of the Future

- 1 Ergonomic theater design
- 2 Innovative technology infrastructure
- 3 Unique guest experience



Traditional theater design and three major problems

1 Distraction

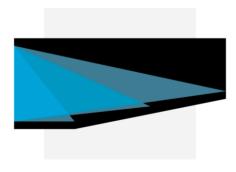
People in front of you might somehow distract you from watching

2 Discomfort

After a long movie, you might feel tiredness, neck pain, and lower back pain

3 Inequality

Front rows are too close, back rows are too far, and only a few are the best



traditional theater



Traditional solutions and their limitations

1 Increasing the audience slope

But you have less space and someone's legs are right behind your head

2 Increasing the screen size

But you need a massive projector

3 Making the seats more comfortable

But screen is still vertical and your head position should be also vertical

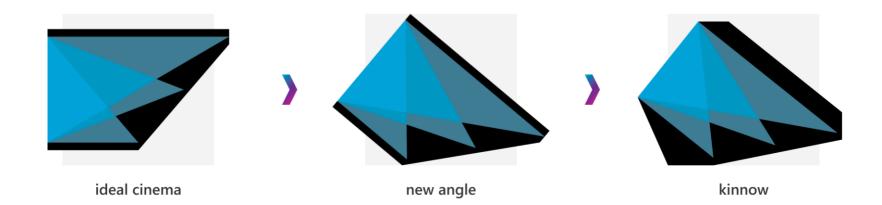




Ergonomic theater design and three positive outcomes

In Kinnow, the screen is *tilted* at about 45 degrees and set slightly *above* the audience, which solves all three problems

- 1 No distraction because you don't see people in front of you
- 2 No discomfort because you are leaning back in your seat
- 3 More equality because of special seating arrangement



Innovative technology infrastructure Part 1. Hardware

No more projectors
Samsung Onyx Cinema LED
Bezel-less 640 x 900 mm modules

- 4K resolution & HDR picture refinement
- Bright colors, true black, infinite contrast ratio
- Harman JBL sound system
- Always improving

Currently 30+ theaters around the world:

Austria, Brazil, China, Colombia, France, Germany, India, Malaysia, Mexico, South Korea, Switzerland, Thailand, USA, Vietnam

SAMSUNG





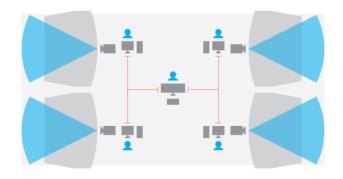


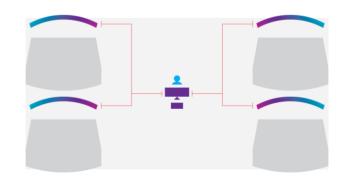


Innovative technology infrastructure

Part 2. Software

- Unified software solution for cinema management
- Flexible ticket pricing from passenger airline industry
- One workstation and one manager for all displays
- Simple drag-and-drop movie scheduling
- Automated movie screenings





traditional theater

kinnow

Unique guest experience

Traditional cinema:

- Queues and carton tickets
- Cashiers and ticket controllers
- Crispy snacks and fizzy drinks with noisy packaging
- Sweet spots and best rows

Cinema of the future:

- App and contactless cards
- Touch displays and turnstiles
- Healthy food and packaging insights from passenger airlines
- The best view for everyone

Global players



IMAX Corporation

Mississauga, Canada

Founded: 1967

Offices: China, UK, USA

Strengths:

Globally recognized brand Partnerships with major studios Branding in trailers and posters

Cinema network:

1.500+ theaters in 80 countries

Cinema solutions:

Digital projection system

Digital sound system Theater design

Services:

Trainings, maintenance, calibration

DOLBY CINEMA

Dolby Laboratories
San Francisco, USA

Founded: 1965 Offices: Worldwide

Strengths:

Acclaimed industry standard Substantial IP assets (9,000+ patents) R&D spendings (\$200mln+ annually)

Cinema network:

170+ theaters in 9 countries

Cinema solutions:

Dolby Vision (projection system)

Dolby Atmos (sound system) Digital cinema servers

Services:

Trainings, maintenance, calibration



CJ Corporation

Seoul, South Korea

Founded: 2012 Offices: No

Strengths:

New fast-growing competitor Part of the large cinema chain CGV Support from Korean government

Cinema network:

200+ theaters in 18 countries

Cinema solutions:

270-degree projection system

Theater design

Services:

Trainings, maintenance, calibration



The company

Our mission To bring joy to people around the world through the combined

innovations in technology, architecture, and cinematography

Our vision To become a world-renowned innovative brand from Kazakhstan

through the global network of unique movie theaters

Our roadmap Today – Cinemas of the Future (proprietary theater design & software)

In 10 years – University of the Future (design + technology)

In 20 years – City of the Future

Our brand What does the brand name mean?

- a) Kinnow is a high yield mandarin hybrid, a fruit of high export value
- b) Kinnow is an acronym from Kazakhstan Innovations Worldwide
- c) Kinnow is close to the Russian word кино

Business model





KEY PARTNERS

- Display provider Samsung
- 2 Sound system provider Harman JBL
- 3 Other hardware provider AppleTech Kazakhstan
- 4 Film distributors

KEY ACTIVITIES

IP development
Software development
Individual theater design
Hardware installation
Technical post-service

KEY RESOURCES

IP rights
Software platform
Propriatery theater design
Brand & service guidelines
Human resources

RELATIONSHIPS

PROPOSITION

VALUE

Brand & service trainings

Individual theater design Hardware installation Technical post-service

CHANNELS

Website Movie trailers & posters CinemaCon & film festivals Famous filmmakers

CUSTOMERS

- 1 Film exhibitors 160,000+ theaters worldwide
- 2 Property development companies
- 3 Conference centers

COST STRUCTURE

- 1 IP registration fees
- 2 Film distribution fees
- 3 Display, Sound system, & Other hardware leasing
- 4 Salaries & Overheads

REVENUE STREAMS

- Brand and IP licensing
- 2 Film distribution fees
- 3 Display, Sound system, & Other hardware leasing
- 4 Individual theater design & Hardware installation
- 5 Software subscription fees