Department of Computer Technology and Information Systems

CTIS 487 - Mobile Application Development

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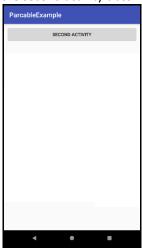
Lab Guide #4

OBJECTIVES: Intent + Constraint Layout

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STEP 1. Open another activity.

Create two activities (MainActivity, SecondActivity). Over app folder right click and select New, select Activity, select Empty
Activity and then give the second activity class name and xml file name.





• If user clicks on the **SECOND ACTIVITY** button, second activity will be opened.

MainActivity;

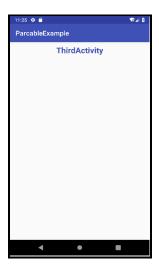
```
public void onClick(View view) {
    Intent intent = = new Intent(this, SecondActivity.class);
    startActivity(intent);
}
```

• Run your application and see that second activity can be opened.

STEP 2. Open another activity.

- Create third activity (ThirdActivity) and add THIRD ACTIVITY Button to MainActivity.
- If user clicks on the **THIRD ACTIVITY** button, ThirdActivity will be opened.





Modify the onClick method of MainActivity;

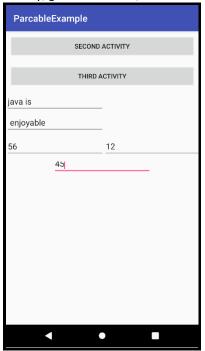
```
public void onClick(View view) {
    switch (view.getId()) {
        case R.id.btn_second:
            intent = new Intent(this, SecondActivity.class);
            break;

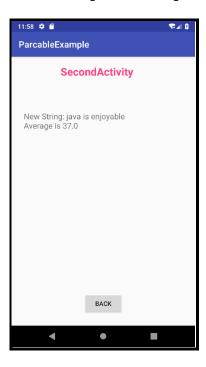
    case R.id.btn_third:
            intent = new Intent(this, ThirdActivty.class);
            break;
    }
    startActivity(intent);
}
```

• Run your application and see that SecondActivity and ThirdActivity can be opened.

STEP 3. Send data to another activity

- Add Five EditText on MainActivity
- When SECOND ACTIVITY button is clicked, edit text values will send to SecondActivity
- Form the Second Activity, get these values, concatenate first two string and find the average of three integers.





Modify the onClick method of MainActivity to send data. You may use direct or bundle method.

```
public void onClick(View view) {
        Intent intent = null;
       if (view.getId() == R.id.btnSecond) {
               intent = new Intent(this, SecondActivity.class);
               curentRequestcode = requestCode1;
               int num1 = Integer.parseInt(etNum1.getText().toString());
               int num2 = Integer.parseInt(etNum2.getText().toString());
               int num3 = Integer.parseInt(etNum3.getText().toString());
               String str1 = etStr1.getText().toString();
               String str2 = etStr2.getText().toString();
               Bundle b = new Bundle();
               b.putInt("num1", num1);
               b.putInt("num2", num2);
               b.putInt("num3", num3);
               b.putString("str1", str1);
               b.putString("str2", str2);
               intent.putExtras(b);
} else if (view.getId() == R.id.btnThird) {
    intent = new Intent(this, ThirdActivity.class);
    curentRequestcode = requestCode2;
startActivity(intent);
```

Modify the onCreate method of SecondActivity to get data. If you use direct method in MainActivity, to get the data use
direct method. If Bundle method is used in MainActivity, to get data use bundle method.

```
public void onCreate(...) {
    ... ... ...
    tvRes = findViewById(R.id.txtRes);
    intent = getIntent();

Bundle b = intent.getExtras();
    int num1 = b.getInt("num1");
    int num2 = b.getInt("num2");
    int num3 = b.getInt("num3");
    String str1 = b.getString("str1");
    String str2 = b.getString("str2");
    double res = (num1+num2+num3) / 3;
    String str = str1.concat(str2);

tvRes.setText("New String: "+str);
    tvRes.append("\nAverage is " + res );
    .........
}
```

STEP 3. When SecondActivity is closed, return to the MainActivity.

• Put the button **BACK** in second and third activities. When the user click on these buttons, current activity will be closed and execution will returned to the MainActivity.



Write onClick method for the BACK buttons of SecondActivity and ThirdActivity

```
public void onClick(View view) {
     finish();
}
```

Modify the onClick method of the MainActivity

```
int requestCode1 = 1;
int requestCode1 = 2;
... ... ...
... ...
public void onClick(View view) {
   Intent intent = null;
   if (view.getId() == R.id.btnSecond) {

      intent = new Intent(this, SecondActivity.class);
      curentRequestcode = requestCode1;
      int num1 = Integer.parseInt(etNum1.getText().toString());
      int num2 = Integer.parseInt(etNum2.getText().toString());
```

Instead of startActivity(intent) use startActivityForResult(intent, curentRequestcode);

```
int num3 = Integer.parseInt(etNum3.getText().toString());
    String str1 = etStr1.getText().toString();
   String str2 = etStr2.getText().toString();
   Bundle b = new Bundle();
   b.putInt("num1", num1);
   b.putInt("num2", num2);
   b.putInt("num3", num3);
   b.putString("str1",str1);
   b.putString("str2",str2);
    intent.putExtras(b);
} else if (view.getId() == R.id.btnThird) {
    intent = new Intent(this, ThirdActivity.class);
    curentRequestcode = requestCode2;
} else if (view.getId() == R.id.btnCreate) {
    intent = new Intent(this, ThirdActivity.class);
    curentRequestcode = requestCode2;
    Bundle b = new Bundle();
   b.putParcelable("book", book);
    intent.putExtras(b);
startActivityForResult(intent, curentRequestcode);
```

STEP 4.When SecondActivity is closed, execution will returned to the MainActivity and send data/result to the MainActivity.

Modify the onClick method of the SecondActivity;

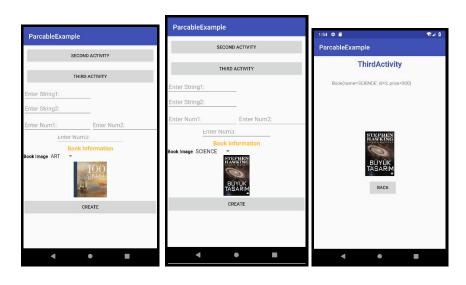
```
public void onClick(View view) {
    Intent intent = new Intent();
    intent.putExtra("TeS",msg);
    //msg is the calculated result.
    //Direct or bundle method can be used to send data to the MainActivity which is the caller of    //SecondActivity
    setResult(RESULT_OK, intent);
    finish();
}
```

• From the MainActivity, to get data/result(s) from SecondActivity override the onActivityResult() method in the MainActivity

```
protected void onActivityResult(int requestCode, int resultCode, @Nullable Intent data) {
    if(resultCode == RESULT_OK) {
        String msg = data.getStringExtra("res");
    }
}
```

STEP 5. (Send an object to another activity)

- Import a spinner with three book type "ART, MUSIC, SCIENCE".
- When the user selects the book type from the spinner, create Book object according to the users choice
- When THIRD ACTIVITY button is clicked, send book object to the ThirdActivity and display book information on ThirdActivity.



- Define an integer array to store image ids in MainActivity.
 - o Int[] imglds = {R.drawable.art, R.drawable.science, R.drawable.music}

Create Book class

```
import android.os.Parcel;
import android.os.Parcelable;
public class Book implements Parcelable {
   String name;
   int id;
   int price;
   int imgId;
public Book(String name, int id, int price,int imgId) {
   this.name = name;
   this.id = id;
   this.price = price;
   this.imgId = imgId;
protected Book (Parcel in) {
   name = in.readString();
   id = in.readInt();
   price = in.readInt();
   imgId = in.readInt();
@Override
public void writeToParcel(Parcel dest, int flags) {
      dest.writeString(name);
      dest.writeInt(id);
      dest.writeInt(price);
      dest.writeInt(imgId);
}
public static final Creator<Book> CREATOR = new Creator<Book>() {
        @Override
        public Book createFromParcel(Parcel in) {
           return new Book(in);
        @Override
        public Book[] newArray(int size) {
           return new Book[size];
 };
public int describeContents() {
       return 0;
public String getName() {
       return name;
public int getId() {
       return id;
public int getPrice() {
       return price;
public void setName(String name) {
       this.name = name;
 }
public void setId(int id) {
       this.id = id;
public void setPrice(int price) {
        this.price = price;
public int getImgId() {
        return imgId;
```

}

Modify the onCreate method of the MainActivity to catch the item selected event of spinner.

```
public void onCreate(...) {
   //Spinner Selection
   spBook.setOnItemSelectedListener(new AdapterView.OnItemSelectedListener() {
                @Override
                public void onItemSelected(AdapterView<?> parent, View view, int i, long 1) {
                          if (i == 0) {
                                  book = new Book("ART", 1, 2500, ImgIds[0]);
                                  img.setImageResource(R.drawable.art);
                           } else if (i == 1) {
                                  img.setImageResource(R.drawable.science);
                                  book = new Book("SCIENCE", 2, 300, ImgIds[1]);
                          } else {
                                  img.setImageResource(R.drawable.music);
                                  book = new Book("MUSIC", 3, 3500, ImgIds[2]);
                @Override
                public void onNothingSelected(AdapterView<?> adapterView) {
            });
```

Modify the onClick method of the MainActivity to send book object to ThirdActivity.

```
public void onClick(View view) {
        Intent intent = null;
        if (view.getId() == R.id.btnSecond) {
            intent = new Intent(this, SecondActivity.class);
           curentRequestcode = requestCode1;
           int num1 = Integer.parseInt(etNum1.getText().toString());
            int num2 = Integer.parseInt(etNum2.getText().toString());
           Bundle b = new Bundle();
           b.putInt("num1", num1);
           b.putInt("num2", num2);
           intent.putExtras(b);
        } else if (view.getId() == R.id.btnThird) {
           intent = new Intent(this, ThirdActivity.class);
           curentRequestcode = requestCode2;
           Bundle b = new Bundle();
           b.putParcelable("book", book);
           intent.putExtras(b);
       startActivityForResult(intent,curentRequestcode);
}
```

Modify the onCreate method of the ThirdActivity to get book object.

STEP 6.When ThirdActivity is closed, execution will returned to the MainActivity and send data/result(s) to the MainActivity.

• Modify the onClick method of the ThirdActivity;

```
public void onClick(View view) {
    Intent intent = new Intent();
    intent.putExtra("res",msg);
    //msg value is "Object book recived"
    setResult(RESULT_OK, intent);
    finish();
}
```

• From the MainActivity, to get data/result(s) from ThirdActivity, modify the onActivityResult() method in the MainActivity. Remember, this method also will be called when secondActivity is closed. So, you need to identify from which activity execution is returned to MainActivity.

