Homework 1: Algorithm Efficiency and Sorting

Question-1

(a) Show that $5n^3 + 4n^2 + 10$ is $O(n^4)$ by specifying appropriate c and n_0 values in Big-O definition:

We need to find two positive c and n_0 values that hold for:

$$0 \leq 5n^3 + 4n^2 + 10 \leq c \cdot n^4 \text{ for all } n \geq n_0$$
 and
$$\frac{5}{n} + \frac{4}{n^2} + \frac{10}{n^4} \leq c \text{ for all } n \geq n_0$$

If we choose, c = 5 and $n_0 = 2$ we get:

$$2.5 + 1 + 0.625 = 4.125 < 5$$

Thus,

$$5n^3 + 4n^2 + 10 \le 5n^4$$
 for all $n \ge 2$

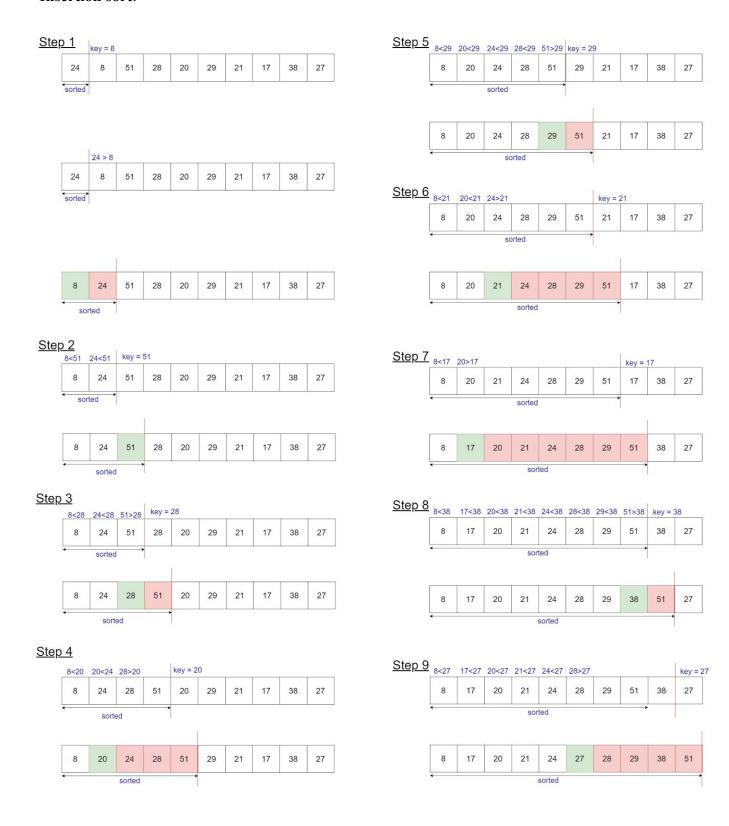
It can be said that $5n^3 + 4n^2 + 10$ is $O(n^4)$

(b) Trace the following sorting algorithms to sort the array

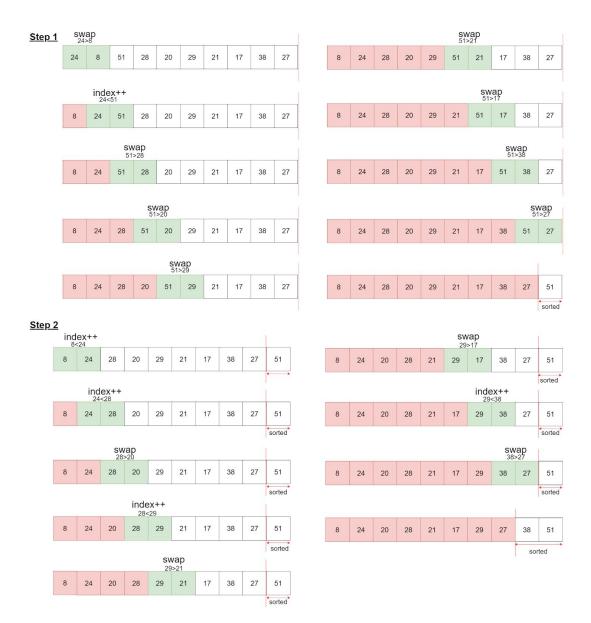
[24, 8, 51, 28, 20, 29, 21, 17, 38, 27]

in ascending order. Use the array implementation of the algorithms as described in the textbook and show all major steps.

- Insertion sort:



- Bubble sort:



Step 3

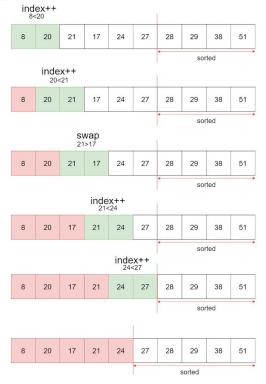
ind 8	ex++ <24															inde 28	2X++			
8	24	20	28	21	17	29	27	38	51		8	20	24	21	17	28	29	27	38	51
								so	rted										SO	rted
	SN 24	wap 4>20															SV 29	vap >27		
8	24	20	28	21	17	29	27	38	51		8	20	24	21	17	28	29	27	38	51
								so	rted										SO	rted
	1		2X++ <28							1										
8	20	24	28	21	17	29	27	38	51		8	20	24	21	17	28	27	29	38	51
								so	rted									4	sorted	,
			SW 28	ap 21																
8	20	24	28	21	17	29	27	38	51											
								so	rted											
				SW 28:	/ap >17															
8	20	24	21	28	17	29	27	38	51											
								so	rted											

Step 4

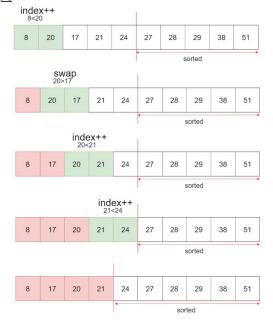
index 8<20	(++									
8	20	24	21	17	28	27	29	38	51	8
							4	sorted	-	
	inde	X++ 24								
8	20	24	21	17	28	27	29	38	51	8
							4	sorted	•	
		S 2-	wap 4>21							
8	20	24	21	17	28	27	29	38	51	
								sorted		
			SW 24	/ap >17						
8	20	21	24	17	28	27	29	38	51	
								sorted	•	
				inde	2X++ <28					
8	20	21	17	24	28	27	29	38	51	
								sorted	·	

					SW 28	/ap >27			
8	20	21	17	24	28	27	29	38	51
							•		
								sorted	
8	20	21	17	24	27	28	29	sorted 38	51

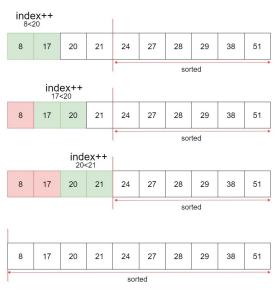
Step 5



Step 6



Step 7



Question-2

Console Screenshot for Executable Run:

```
saltuk.yilmaz@dijkstra:~/hw1-202
                                                                                       g++ sorting.o main.o -o hw1
[saltuk.yilmaz@dijkstra hw1-202]$ ./hw1
... Array contents before the sorting...
The contents of your array have been listed below:
For the selection sort... Number of key comparisons: 120, Number of data moves: 45
The contents of your array have been listed below:
For the merge sort... Number of key comparisons: 15, Number of data moves: 64
The contents of your array have been listed below:
[ 3, 5, 6, 7, 8, 9, 11, 12, 12, 14, 14, 17, 18, 19, 20, 21 ]
For the quick sort... Number of key comparisons: 33, Number of data moves: 78
The contents of your array have been listed below:
After the Radix sort...
The contents of your array have been listed below:
[ 3, 5, 6, 7, 8, 9, 11, 12, 12, 14, 14, 17, 18, 19, 20, 21 ]
[saltuk.yilmaz@dijkstra hw1-202]$
```

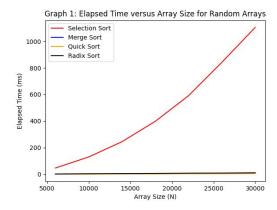
Output of performanceAnalysis Function:

	For Random A	Arrays	
	Selection Sort		
	Elapsed Time	compCount	moveCount
5000	47 ms	17997000	17997
10000	130 ms	49995000	29997
4000	245 ms	97993000	41997
.8000	398 ms	161991000	53997
2000	591 ms	241989000	65997
6000	842 ms	337987000	77997
0000	1104 ms	449985000	89997
nalysis of M	Merge Sort		
	Elapsed Time	compCount	moveCount
000	2 ms	5999	75808
0000	2 ms	9999	133616
4000	3 ms	13999	193616
8000	4 ms	17999	255232
2000	6 ms	21999	319232
6000	7 ms	25999	383232
0000	9 ms	29999	447232
nalysis of Q	uick Sont		
rray Size	Elapsed Time	compCount	moveCount
000	1 ms	80006	137286
0000	1 ms	141292	220956
4000	3 ms	206828	327126
8000	3 ms	287029	509625
2000	4 ms	348736	616038
6000	4 ms	425277	733065
0000	5 ms	490029	74070
nalysis of R			
rray Size	Elapsed Time		
000	2 ms		
0000	4 ms		
4000	5 ms		
8000	6 ms		
2000	8 ms		
6000	9 ms		
0000	11 ms		

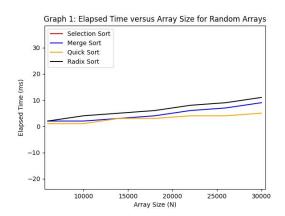
	For Ascending	g Arrays	
	Selection Sort		
	Elapsed Time	compCount	moveCount
5000	65 ms	17997000	17997
10000	152 ms	49995000	29997
L4000	291 ms	97993000	41997
18000	479 ms	161991000	53997
22000	718 ms	241989000	65997
26000	990 ms	337987000	77997
30000	1329 ms	449985000	89997
nalysis of	Merge Sort		
	Elapsed Time	compCount	moveCount
5000	0 ms	5999	75808
10000	1 ms	9999	133616
14000	2 ms	13999	193616
18000	4 ms	17999	255232
22000	6 ms	21999	319232
26000	7 ms	25999	383232
30000	9 ms	29999	447232
Analysis of	Ouick Sort		
Array Size	Elapsed Time	compCount	moveCount
5000	33 ms	9000000	9000
10000	74 ms	25000000	15000
14000	131 ms	49000000	21000
18000	215 ms	81000000	27000
22000	322 ms	121000000	33000
26000	461 ms	169000000	39000
30000	591 ms	225000000	45000
·	D-J: Ck		
Analysis of			
Array Size	Elapsed Time		
5000	1 ms		
10000	2 ms		
L4000	4 ms		
18000	5 ms		
22000	6 ms		
26000	8 ms		
30000	10 ms		

	For Descendin	ng Arrays	
Analysis of	Selection Sort		
Array Size	Elapsed Time	compCount	moveCoun ⁻¹
000	57 ms	17997000	17997
0000	137 ms	49995000	29997
4000	259 ms	97993000	41997
8000	421 ms	161991000	53997
2000	631 ms	241989000	65997
6000	890 ms	337987000	77997
0000	1207 ms	449985000	89997
	Merge Sort		
rray Size	Elapsed Time	compCount	moveCount
000	1 ms	5999	75808
0000	1 ms	9999	133616
4000	2 ms	13999	193616
8000	4 ms	17999	255232
2000	4 ms	21999	319232
6000	6 ms	25999	383232
0000	7 ms	29999	447232
nalysis of	Quick Sort		
rray Size	Elapsed Time	compCount	moveCount
000	69 ms	12000000	18015000
0000	172 ms	33333333	50025000
4000	330 ms	65333333	98035002
8000	543 ms	108000000	162045000
2000	753 ms	161333333	242055000
6000	1157 ms	225333333	338065002
0000	1540 ms	300000000	450075000
nalysis of	Radix Sort		
rray Size	Elapsed Time		
000	1 ms		
0000	4 ms		
4000	4 ms		
8000	5 ms		
2000	7 ms		
6000	8 ms		
0000	10 ms		

Question-3



(Graph 1: Elapsed Time versus Array Size for Random Arrays)



(Close up version of Graph 1 since Merge, Quick and Radix Sort Algorithms cannot be differentiated from each other in bigger scale)

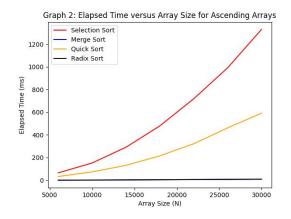
In theory:

- Selection Sort Algorithm has $O(n^2)$ time complexity for the worst, average and best cases.
- Merge Sort Algorithm has $O(n \log n)$ time complexity for the worst, average and best cases.
- Quick Sort Algorithm has $O(n^2)$ time complexity for the worst case and has $O(n \log n)$ for the best and average cases.
- Finally, Radix Sort Algorithm has O(n) time complexity for the worst, average and best cases.

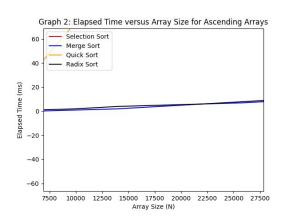
The run with the random arrays corresponds to the average case scenario for these four algorithms since arrays are randomly generated and it is not clear how many key comparisons and data moves are needed before the run.

If we examine the graph we can see that Selection Sort line is behaving as a parabola which is n^2 . The empirical result is coherent with the theoretical result for the selection sort for the first case. For the other three algorithms we can say that Quick and Merge Sort algorithms behave similarly and their lines are intersecting at some points. However, in theory the elapsed time for Radix Sort should have been lesser than the Quick and Merge Sort algorithms. This difference might be about my computer's hardware and my operating system. It might also be about the array sizes I have used, for greater array sizes the results will obey the theory since for some inputs nlogn is lesser than n.

If I plot the Graph 1 again for ascending and descending arrays I obtain:



(Graph 2: Elapsed Time versus Array Size for Ascending Arrays)

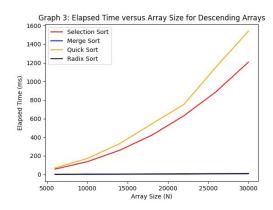


(Close up version of Graph 2 since Merge and Radix Sort Algorithms cannot be differentiated from each other in bigger scale)

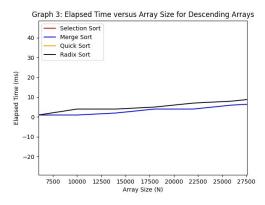
Selection sort behaves similarly to the first run with random arrays and fits the $O(n^2)$. However, this time quick sort is more similar to $O(n^2)$. Already sorted arrays and choosing the first element as pivot mean the worst case for the quick sort algorithm since the key comparisons take $\frac{n^2}{2} - \frac{n}{2}$ in other words $O(n^2)$ and data moves take $\frac{n^2}{2} + \frac{n}{2} - 1$ (also $O(n^2)$). Also Radix and Merge Sort algorithms are similar to the first run.

If we examine Graph 2, Selection sort is nearly the same with Graph 1. Quick sort is similar to n^2 but its growth rate is lesser than the growth rate of Selection sort. For greater array sizes, it may approximate the selection sort more. Moreover, it can be said that Radix sort and Merge sort intersect at more than one point and at some points Merge sort is greater than Radix sort as the theory suggested for greater array sizes it will exceed the Radix sort clearly.

For descending Arrays:



(Graph 3: Elapsed Time versus Array Size for Descending Arrays)



(Close up version of Graph 3 since Merge and Radix Sort Algorithms cannot be differentiated from each other in bigger scale)

In this run, all algorithms except Quick sort behaves similarly to other outputs. For descending arrays the Quick sort definitely behaves with $O\left(n^2\right)$ time complexity and it has a greater growth rate than the Selection sort. It can be said that this is another worst case for the Quick sort.