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Best regards,

ODTÜClass Support Team


## [CENG 315 ALL Sections] Algorithms

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### THE3

 **Available from:** Saturday, November 18, 2023, 12:00 PM

 **Due date:** Sunday, November 19, 2023, 11:59 PM

 **Requested files:** the3.cpp, test.cpp ( [Download](#))

**Type of work:**  Individual work

Your archeologist friend found a scroll during her latest excavation, but unfortunately, the writing on the scroll is not readable. She believes that the writing on the scroll may be a duplicate of an existing text. You offer to help her by comparing the strings and trying to align them according to their similarities. You ask her for a scoring system, and she gives you the following function:

```
alignment score = (# of matching characters * match score) - (# of gaps * gap score) + (# of mismatches * mismatch score)
```

For example, if the readable sequence on the scroll is "CC", the possible match string is "CD", the gap score is 1, and the mismatch score is 2, then the possible alignments between the strings and their scores are as follows:

(The character "\_" denotes a gap in the first string, "." denotes a gap in the second string, and "X" denotes a mismatch between the two strings.)

```
CC__
..CD
aligned:
__ => alignment does not have any matches or mismatches, only gaps
gap, gap, gap, gap => (0 * 4) - (4 * 1) - (0 * 2) = 0 - 4 - 0 = -4
```

```
CC_
.CD
aligned:
.C_ => alignment has two gaps, one match, no mismatch
gap, match, gap => (1 * 4) - (2 * 1) - (0 * 2) = 4 - 2 - 0 = 2
```

```
CC
CD
aligned:
C!  => alignment has one match and one mismatch
match, mismatch => (1 * 4) - (0 * 1) - (1 * 2) = 4 - 0 - 2 = 2
```

```
_CC
CD.
aligned:
_!. => alignment has one mismatch and two gaps
gap, mismatch, gap => (0 * 4) - (2 * 1) - (1 * 2) = 0 - 2 - 2 = -4
```

```
_CC
CD..
aligned:
__.. => alignment does not have any matches or mismatches, only gaps
gap, gap, gap, gap => (0 * 4) - (4 * 1) - (0 * 2) = 0 - 4 - 0 = -4
```

## Problem

In this exam, you are asked to compare the two given sequences and find one possible alignment by different approaches by completing the ***recursive\_alignment()*** and ***dp\_table\_alignment()*** functions.

```
int recursive_alignment(std::string sequence_A, std::string sequence_B, int gap, int mismatch, int match, std::string &possible_alignment, int call_count);

int dp_table_alignment(std::string sequence_A, std::string sequence_B, int gap, int mismatch, int match, std::string &possible_alignment);
```

You should **return the highest alignment score of the two sequences** as the return value for both functions. The functions are defined as follows with their limits:

- ***sequence\_A*** and ***sequence\_B*** are strings to be compared, with lengths  $\leq 10000$
- ***gap*** is the integer penalty point for leaving a gap in the alignment, where  $0 \leq \text{gap} \leq 10$
- ***mismatch*** is the integer penalty point for a mismatch in the alignment, where  $0 \leq \text{mismatch}$

- **match** is the integer point for a successful match in the alignment, where  $0 \leq \text{match} \leq 10$
- **possible\_alignment** is a string that includes one of the possible alignments for two sequences where **the character "\_" denotes a gap in sequence\_A, "." denotes a gap in sequence\_B, a**
- **call\_count** is an integer used to keep track of the number of recursive calls.

Let  $F(i,j)$  denote the best alignment score when looking at index  $i$  of **sequence\_A** and index  $j$  of **sequence\_B**. The recurrence relation of this problem can be defined as follows:

$$F(i,j) = \max(F(i-1, j-1) + c(i,j), \\ F(i-1, j) - \text{gap}, \\ F(i, j-1) - \text{gap})$$

where  $c(i,j)$  stands for the comparison between the characters **sequence\_A[i]** and **sequence\_B[j]** accordingly.

### Constraints and Hints:

- For the **recursive\_alignment()** function you are expected to implement the given recurrence relation. In an inefficient solution, you need to **keep track of the recursive calls**. You should increment the **call\_count** before making a recursive call, and **stop the calculation if the call\_count reaches 1000000**. This means you should return the optimal alignment for longer strings. **If you terminate the calculation because of the call\_count reaching 1000000, the returned possible\_alignment string as "STACK LIMIT REACHED". In that case, the returned alignment can return INT\_MIN to keep track** (<limits.h is included in the3.h for you).
- For the **dp\_table\_alignment()** function, you are expected to implement a bottom-up dynamic programming solution. If implemented correctly with a dynamic programming table, this solution should work with longer strings.
- When returning/reconstructing the alignment, it is **not** important which alignment you return as long as it has the highest alignment score (i.e. if there are multiple solutions, you can return **any** of them).
- It is guaranteed that **length(sequence\_A) <= length(sequence\_B)**.
- **sequence\_A** and **sequence\_B** will consist of **uppercase English characters [A-Z]**.

### Evaluation:

After your exam, black-box evaluation will be carried out. Grading is as follows:

- **30 points** from the **recursive\_alignment()** function if both the return value is the correct highest alignment score and the possible\_alignment string is a valid solution (an alignment that has the highest alignment score).
- **40 points** from the **dp\_table\_alignment()** function if the **return value** is the correct highest alignment score.
- **30 points** from the **dp\_table\_alignment()** function if the **possible\_alignment** string is a valid solution (an alignment that has the highest alignment score).

Your program will be tested with additional inputs in the final evaluation phase. Please make sure to handle longer inputs to guarantee a full grade.

### Example IO:

1)

- **sequence\_A:** "ACD"
  - **sequence\_B:** "ABCD"
  - **gap:** 1
  - **mismatch:** 2
  - **match:** 4
- for both **recursive\_alignment()** and **dp\_table\_alignment()**:
- **possible\_alignment:** "A\_CD"
  - **highest alignment score (return value):** 11

2)

- **sequence\_A:** "THY"
  - **sequence\_B:** "BETH"
  - **gap:** 1
  - **mismatch:** 2
  - **match:** 4
- for both **recursive\_alignment()** and **dp\_table\_alignment()**:
- **possible\_alignment:** "\_\_TH."
  - **highest alignment score (return value):** 5

3)

- **sequence\_A:** "AAAAAAAAAABBBBABABB"
  - **sequence\_B:** "AAAAAACCAAACBBBBBABABB"
  - **gap:** 1
  - **mismatch:** 2
  - **match:** 4
- for **recursive\_alignment()**:
- **possible\_alignment:** "STACK LIMIT REACHED"
  - **highest alignment score (return value):** INT\_MIN (not important)
- for **dp\_table\_alignment()**:
- **possible\_alignment:** "AAAAAA\_\_AAA\_\_ABBBBABABB"
  - **highest alignment score (return value):** 72

4)

- **sequence\_A:** "ELPROBLEMAESELCAPITALISMO"
  - **sequence\_B:** "THEREISNOETHICALCONSUMPTIONUNDERCAPITALISM"
  - **gap:** 0
  - **mismatch:** 2
  - **match:** 10
- for **recursive\_alignment()**:
- **possible\_alignment:** "STACK LIMIT REACHED"
  - **highest alignment score (return value):** INT\_MIN (not important)
- for **dp\_table\_alignment()**:
- **possible\_alignment:** "\_\_E..R\_\_\_O..E\_\_\_\_.A\_\_\_\_.S\_\_\_\_\_E\_.CAPITALISM."
  - **highest alignment score (return value):** 170

### Specifications:

- There are 2 tasks to be solved in **36 hours** in this take-home exam, with partial grading.
- You will implement your solutions in ***the3.cpp*** file.
- You are free to add other functions to *the3.cpp*
- **Do not change** the first line of *the3.cpp*, which is `#include "the3.h"`
- Some libraries are included in "the3.h" for your convenience, you can use them freely.
- **Do not change** the arguments and the return value of the functions ***recursive\_alignment()*** and file *the3.cpp*
- **Do not include** any other library or write include anywhere in your *the3.cpp* file (not even in comments)
- You are given ***test.cpp*** file to test your work on **ODTUClass** or your **locale**. You can, and you are allowed to add different test cases.
- If you want to test your work and see your outputs you can compile your work on your locale as:

```
>g++ test.cpp the3.cpp -Wall -std=c++11 -o test  
  
> ./test
```

- You can test your *the3.cpp* on the virtual lab environment. If you click **run**, your function will be evaluated **with test.cpp**. If you click **evaluate**, you will get **feedback** for your current work and your work will be evaluated on a limited number of inputs.
- The grade you see in lab is not your final grade, **your code will be reevaluated with different inputs**

The system has the following limits:

(EDIT: the limits were set like this from the beginning and shown in the upper side of the VPL activation page)

- a maximum execution time of 120 seconds
- a 1 GB maximum memory limit
- an execution file size of 4MB.
- Solutions with longer running times will not be graded.
- If you are sure that your solution works in the expected complexity, but your evaluation fails due to constant factors may be the problem.

### Requested files

*the3.cpp*

```

1  #include "the3.h"
2
3  // do not add extra libraries, but you can define helper functions below.
4
5
6
7
8  /*
9  PART 1
10 you are expected to call recursive_alignment (as the name suggests) recursively to fi
11 initial call_count value given to you will be 0.
12 you should check if call_count >= 1000000, if so, set possible_alignment string to "S
13 */
14 int recursive_alignment(std::string sequence_A, std::string sequence_B, int gap, int
15     int highest_alignment_score;
16
17
18
19     return highest_alignment_score;
20 }
21
22 /*
23 PART 2
24 you are expected to create a dynamic programming table to find the highest alignment
25 then you will need to reconstruct a possible alignment string from the table.
26 */
27 int dp_table_alignment(std::string sequence_A, std::string sequence_B, int gap, int r
28     int highest_alignment_score;
29
30
31     return highest_alignment_score;
32 }
33

```

test.cpp

```

1 // this file is for you for testing purposes, it will not be included in evaluation.
2
3 #include <iostream>
4 #include <fstream>
5 #include "the3.h"
6
7 void file_input(std::string& sequence_A, std::string& sequence_B, int& gap, int& mismatch, int& match) {
8     std::string file_name = "inp05.txt"; // inp01-inp10 are available.
9     std::ifstream infile (file_name);
10    if(!infile.is_open()){
11        std::cout << "Input file cannot be opened" << std::endl;
12        std::cout << "File name: " << file_name << std::endl;
13        return;
14    }
15    infile >> sequence_A;
16    infile >> sequence_B;
17    infile >> gap;
18    infile >> mismatch;
19    infile >> match;
20    return;
21 }
22
23 void test(){
24     std::string sequence_A;
25     std::string sequence_B;
26     int gap, mismatch, match, highest_alignment_score_p1, highest_alignment_score_p2;
27     std::string possible_alignment_p1;
28     std::string possible_alignment_p2;
29     int call_count = 0;
30
31     file_input(sequence_A, sequence_B, gap, mismatch, match);
32     std::cout << "Sequence A: " << sequence_A << std::endl <<
33         "Sequence B: " << sequence_B << std::endl <<
34         "gap: " << gap << std::endl <<
35         "mismatch: " << mismatch << std::endl <<
36         "match: " << match << std::endl;
37     std::cout << "PART 1:" << std::endl;
38     highest_alignment_score_p1 = recursive_alignment(sequence_A, sequence_B, gap, mismatch, match);
39     std::cout << "Highest match score: " << highest_alignment_score_p1 << std::endl <<
40         "Possible alignment: " << std::endl;
41     std::cout << possible_alignment_p1 << std::endl;
42
43     std::cout << "PART 2:" << std::endl;
44     highest_alignment_score_p2 = dp_table_alignment(sequence_A, sequence_B, gap, mismatch, match);
45     std::cout << "Highest match score: " << highest_alignment_score_p2 << std::endl <<
46         "Possible alignment: " << std::endl;
47     std::cout << possible_alignment_p2 << std::endl;
48     return;
49 }
50
51 int main(){
52     test();
53     return 0;
54 }
55

```

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