## **Sherry Fan**

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### **EXPERIENCE**

## **UC San Francisco** — Research Assistant

MAY 2019 - PRESENT

- Demoed and conducted trials on Unity-based spatial-memory game (Labyrinth) to improve participant experience
- Scored and analyzed data from 100+ participants in Python and Excel
- Ran 100+ hours of participant training sessions and interviews

# **UC Berkeley** — Teaching Assistant

DECEMBER 2019 - PRESENT

- Assisted in creation of worksheets and online lab assignments for 1300+ students in introductory data science course
- Co-instructed weekly lab section of 30 students, helping in basic Python and data analysis

# UC Santa Cruz — Research Intern

MAY 2018 - FEB 2019

- Created novel survey program with Python (PsychoPy) to automate over 100 interviews
- Personally interviewed participants and presented at university-wide research conference
- Analyzed and coded over 2000 participant responses

## **PROJECTS**

# Neurotech @ Berkeley

SEPT 2019 - PRESENT

- Prototyping EMG- and EEG-controlled RC car using Python for feature extraction/classification
- Built classifier at 80%+ accuracy to predict seizures in epileptic patients

# Data Science For All (DS4A)

MARCH 2019 - PRESENT

- Spearheaded data science project to identify relevant factors in workplace mental health using random forest, logistic regression at 90%+ accuracy
- Training in regression, NLP, other ML methods using Python, AWS, SQL
- Presented mental health improvement plan to 10+ major tech employers

# five-eight

MAY 2020

- Created R Shiny web app to maximize scores in competitive online game
- Scraped and analyzed data from 5000+ game entries in Python, including keyword frequency and clustering analysis
- Managed user concerns and feedback with over 600+ lifetime users

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**JUNE 2020** 

- Designed web app using HTML/CSS/JS that aggregates psychological research and provides customized feedback for users' habits
- Maintained active user base with testing for quality assurance and management of user feedback

# **UC Berkeley CS Kickstart**

AUG 2019 - CURRENT

 Developed curriculum for class of 80 incoming freshman women, including modules in data science, electrical engineering, and web design

### **EDUCATION**

UC Berkeley (2019–2023) B.A. Computer Science, B.A. Psychology

### **LANGUAGES**

Python (NumPy, Pandas), SQL, R (& R Shiny), Java, HTML/CSS

#### **RELEVANT COURSEWORK**

**CS61B:** Data Structures **CS61A:** Structure and Interpretation of Computer Programs

**EE16A/16B**: Designing Information Devices and Systems

Psych 101: Research Methods and Analysis Data 8: Foundations of Data Science

### **OTHER SKILLS**

Mandarin Chinese Microsoft Excel

## **AWARDS**

UC Berkeley CS Scholar (2020) UC Berkeley Regents Scholar (2019) National Merit Finalist (2019) American Chemical Society East Bay Award (2017)