```
#include <iostream>
#include <string>
using namespace std;
class Book {
public:
    string bookID;
    string title;
   string author:
   bool available;
   Book(string id="", string t="", string a="") {
       bookID = id;
       title = t;
       author = a;
       available = true;
   void issueBook() {
       if (available) {
           available = false;
           cout << "Book issued successfully.\n";</pre>
```

```
} else {
            cout << "Book is already issued.\n";</pre>
    void returnBook() {
       if (!available) {
            available = true:
            cout << "Book returned successfully.\n";</pre>
        } else {
            cout << "This book was not issued.\n";
1:
class Library {
private:
    Book books[100]; // simple array
    int count;
                       // total number of books
public:
    Library()
```

```
count = 0;
void addBook(Book b) {
    if (count < 100) {
        books[count] = b;
        count++;
        cout << "Book added successfully.\n";</pre>
    } else {
        cout << "Library is full!\n";</pre>
    }
Book* searchByID(string id) {
    for (int i = 0; i < count; i++) {
         if (books[i].bookID == id)
             return &books[i];
    return nullptr;
Book* searchByTitle(string t) {
```

```
for (int i = 0; i < count; i++) {
            if (books[i].title == t)
                return &books[i];
        return nullptr;
    }
    void showStats() {
        int issued = 0, available = 0;
        for (int i = 0; i < count; i++) {
            if (books[i].available) available++;
            else issued++;
        cout << "Total books: " << count << endl;</pre>
        cout << "Issued books: " << issued << endl;
        cout << "Available books: " << available << endl;
    1
int main() {
    Library lib;
    int choice;
```

```
do {
    cout << "\n--- Library Management System ---\n";
    cout << "1. Add Book\n";
    cout << "2. Issue Book\n";
    cout << "3. Return Book\n";
    cout << "4. Search by ID\n";
    cout << "5. Search by Title\n";
    cout << "6. Show Statistics\n";
    cout << "7. Exit\n";
    cout << "Enter your choice: ";</pre>
    cin >> choice;
    cin.ignore();
    if (choice == 1) {
        string id, title, author;
        cout << "Enter Book ID: ";
        getline(cin, id);
        cout << "Enter Book Title: ";</pre>
        getline(cin, title);
        cout << "Enter Author: ";</pre>
        getline(cin, author);
        Book b(id, title, author);
```

```
lib.addBook(b);
}
else if (choice == 2) {
    string id;
    cout << "Enter Book ID to issue: ";
    getline(cin, id);
    Book* b = lib.searchByID(id);
    if (b) b->issueBook();
    else cout << "Book not found.\n";
else if (choice == 3) {
    string id;
    cout << "Enter Book ID to return: ";
    getline(cin, id);
    Book* b = lib.searchByID(id);
    if (b) b->returnBook();
    else cout << "Book not found.\n";
else if (choice == 4) {
    string id;
    cout << "Enter Book ID to search: ";</pre>
    getline(cin, id);
```

```
Book* b = lib.searchByID(id);
   if (b) {
        cout << "ID: " << b->bookID << ", Title: " << b
            ->title
             << ", Author: " << b->author
             << ", Available: " << (b->available ? "fes" :
                 "No") << endl:
    } else {
        cout << "Book not found.\n";
    ł
else if (choice == 5) {
    string title;
    cout << "Enter Book Title to search: ";
    getline(cin, title);
    Book* b = lib.searchByTitle(title):
    if (b) {
        cout << "ID: " << b->bookID << ". Title: " << b
            ->title
             << ", Author: " << b->author
             << ", Available: " << (b->available ? "Yes" :
```

```
getline(cin, title);
        Book* b = lib.searchByTitle(title);
        if (b) {
            cout << "ID: " << b->bookID << ", Title: " << b
                ->title
                 << ", Author: " << b->author
                 << ", Available: " << (b->available ? "Yes" :
                     "No") << endl;
        } else {
            cout << "Book not found.\n";
    else if (choice == 6) {
        lib.showStats():
} while (choice != 7);
cout << "Exiting program. Goodbye!\n";</pre>
return 0;
```