# Robotics, Kinematics, Dynamics and Control: HW #1

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### 1 Exercise 1

In order to be a rotation matrix, a matrix R must follow the conditions:

- Det(R) = 1
- $\bullet \ R^T*R=R*R^T=I$

. We check this for: R= 
$$\begin{bmatrix} \frac{1}{\sqrt{2}} & 0 & \frac{1}{\sqrt{2}} \\ -\frac{1}{2} & \frac{1}{\sqrt{2}} & \frac{1}{2} \\ -\frac{1}{2} & -\frac{1}{\sqrt{2}} & \frac{1}{2} \end{bmatrix}$$

$$\bullet \ R*R^T = \begin{bmatrix} \frac{1}{\sqrt{2}} & 0 & \frac{1}{\sqrt{2}} \\ -\frac{1}{2} & \frac{1}{\sqrt{2}} & \frac{1}{2} \\ -\frac{1}{2} & -\frac{1}{\sqrt{2}} & \frac{1}{2} \end{bmatrix} * \begin{bmatrix} \frac{1}{\sqrt{2}} & -\frac{1}{2} & -\frac{1}{2} \\ 0 & \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \frac{1}{2} & \frac{1}{2} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

• 
$$Det(R) = \frac{1}{\sqrt{2}} * (\frac{1}{2} * \frac{1}{\sqrt{2}} - (-\frac{1}{\sqrt{2}}) * \frac{1}{2}) + \frac{1}{\sqrt{2}} * ((-\frac{1}{2}) * (-\frac{1}{\sqrt{2}}) - \frac{1}{\sqrt{2}} * (-\frac{1}{2})) = 1$$

Therefore R is a rotation matrix.

### 2 Exercise 2

The columns of  ${}_{B}^{A}R_{3x3}$  are the vectors representing the frame B when observed from the frame A. The meaning of  ${}^{A}M$  is the vector of the origin of the frame B observed from the frame A.

## 3 Exercise 3

It means that, being  ${}^BP$  the point P viewed from the frame B,  ${}^AP = {}^AT{}^BP$  represents that same point P viewed from the frame A.

### 4 Exercise 4

Even though the result is the same as the one obtained for 3), conceptually this case is different. In this case we consider the point  ${}^{A}P_{1}$  observed from the A frame (the only frame existing in this case) and move that same point by applying a translation transl([1,2,4]) followed by a rotation R.

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### 5 Exercise 5

$${}^{B}_{A}T = rot(R^{T}) * transl(-[1,2,3]) = \begin{bmatrix} \frac{1}{\sqrt{2}} & -\frac{1}{2} & -\frac{1}{2} \\ 0 & \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} & -R^{T}P_{o} \\ \frac{1}{\sqrt{2}} & \frac{1}{2} & \frac{1}{2} & \frac{1}{2} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

# Exercise 6

$$rot_{XYZ} = rot_Z(\alpha) * rot_Y(\beta) * rot_X(\gamma) = \begin{bmatrix} c(\beta)c(\alpha) & c(\alpha)s(\beta)s(\gamma) - s(\alpha)c(\gamma) & c(\alpha)s(\beta)c(\gamma) + s(\alpha)s(\gamma) \\ c(\beta)s(\alpha) & s(\alpha)s(\beta)s(\gamma) + c(\alpha)c(\gamma) & s(\alpha)s(\beta)c(\gamma) - c(\alpha)s(\gamma) \\ -s(\beta) & c(\beta)s(\gamma) & c(\beta)c(\gamma) \end{bmatrix}$$

We then can isolate first  $\beta$  and use this result in order to get the values of  $\alpha$  and  $\gamma$ :  $s(\beta) = \frac{1}{2}$ . From here we get that  $\beta = \frac{\pi}{6} rad$ , which results in the values  $s(\alpha) = -\frac{1}{\sqrt{3}}, c(\alpha) = \frac{2}{\sqrt{6}}$  and  $s(\gamma) = -\frac{2}{\sqrt{6}}, c(\gamma) = \frac{1}{\sqrt{3}}.$ 

Therefore, we have  $\alpha = -0.6155rad$  and  $\gamma = -0.9553rad$ .

#### 7 Exercise 7

Following the Rodrigues Formula, we know that the rotation matrix R can be represented as: 
$$R = \begin{bmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{bmatrix} = \begin{bmatrix} v(\theta)k_x^2 + c(\theta) & v(\theta)k_xk_y - k_zs(\theta) & v(\theta)k_xk_y + k_ys(\theta) \\ v(\theta)k_xk_y + k_zs(\theta) & v(\theta)k_y^2 + c(\theta) & v(\theta)k_yk_z - k_xs(\theta) \\ v(\theta)k_zk_x - k_ys(\theta) & v(\theta)k_yk_z + k_xs(\theta) & v(\theta)k_z^2 + c(\theta) \end{bmatrix}$$

We also know that  $tr(R) = 1 + 2cos(\theta)$ , from this we get that  $\theta = 1.0961rad$ . Result which allows us to calculate the rotation vector associated to R and the positive value of  $\theta$ :  $k_x = \frac{r_{32} - r_{23}}{2s(\theta)} =$  $-0.6786, k_y = \frac{r_{13} - r_{31}}{2s(\theta)} = 0.6786, k_z = \frac{r_{21} - r_{12}}{2s(\theta)} = -0.2811.$ 

#### 8 Exercise 8

The euler parameters are the quaternion representation of the rotation matrix R. Therefore we know that it has a form of  $(\sin(\theta/2) * k, \cos(\theta/2))$ , which means that the euler parameters are:

• 
$$e_1 = w_x * sin(\theta/2) = -0.3536$$

• 
$$e_2 = w_y * sin(\theta/2) = 0.3536$$

• 
$$e_3 = w_z * sin(\theta/2) = -0.1464$$

• 
$$e_4 = cos(\theta/2) = 0.8536rad$$