

Jacobians: from velocity propagation

$${}^4v_4 = \begin{pmatrix} L_2 s_1 \dot{\theta}_2 \\ L_2 c_1 \dot{\theta}_2 + L_3 (\dot{\theta}_2 + \dot{\theta}_3) \\ -L_1 \dot{\theta}_1 - L_2 c_2 \dot{\theta}_1 - L_3 c_2 \dot{\theta}_1 \end{pmatrix} \rightarrow {}^4v_4 = \underbrace{\begin{pmatrix} 0 & L_2 s_3 & 0 \\ 0 & L_2 c_3 + L_3 & L_3 \\ -L_1 - L_2 c_2 - L_3 c_2 & 0 & 0 \end{pmatrix}}_{{}^4J(\theta)} \begin{pmatrix} \dot{\theta}_1 \\ \dot{\theta}_2 \\ \dot{\theta}_3 \end{pmatrix}$$

$${}^4v_4 = {}^4J(\theta)(\dot{\theta}^T s)$$

$${}^0v_4 = {}^0R^4 {}^4v_4 = \underbrace{{}^0R^4 J(\theta)}_{{}^0J(\theta)} (\dot{\theta}^T s) = {}^0J(\theta)(\dot{\theta}^T s)$$

$${}^0J(\theta) = \begin{pmatrix} c_1 c_{23} & -c_1 s_{23} & s_1 \\ s_1 c_{23} & s_1 s_{23} & -c_1 \\ s_{23} & c_{23} & 0 \end{pmatrix} \begin{pmatrix} 0 & L_2 s_3 & 0 \\ 0 & L_2 c_3 + L_3 & L_3 \\ -L_1 - L_2 c_2 - L_3 c_2 & 0 & 0 \end{pmatrix}$$

$${}^0J(\theta) = \begin{pmatrix} -L_1 s_1 - L_2 s_1 c_2 - L_3 s_1 c_{23} & L_2 c_1 s_2 + L_3 c_1 s_{23} & -L_3 c_1 s_{23} \\ L_1 c_1 + L_2 c_1 c_2 + L_3 c_1 c_{23} & L_2 s_1 s_2 + L_3 s_1 s_{23} & L_3 s_1 s_{23} \\ 0 & L_2 c_2 - L_3 c_{23} & L_3 c_{23} \end{pmatrix}$$

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Jacobians: from FK

$${}^0P_{Tool_ORG} = P = \begin{pmatrix} L_1 c_1 + L_2 c_1 c_2 + L_3 c_1 c_{23} \\ L_1 s_1 + L_2 s_1 c_2 + L_3 s_1 c_{23} \\ L_2 s_2 + L_3 s_{23} \end{pmatrix}$$

$${}^0J(\theta) = \begin{pmatrix} \frac{\delta P_x}{\delta \theta_1} & \frac{\delta P_x}{\delta \theta_2} & \frac{\delta P_x}{\delta \theta_3} \\ \frac{\delta P_y}{\delta \theta_1} & \frac{\delta P_y}{\delta \theta_2} & \frac{\delta P_y}{\delta \theta_3} \\ \frac{\delta P_z}{\delta \theta_1} & \frac{\delta P_z}{\delta \theta_2} & \frac{\delta P_z}{\delta \theta_3} \end{pmatrix} = \begin{pmatrix} -L_1 s_1 - L_2 s_1 c_2 - L_3 s_1 c_{23} & L_2 c_1 s_2 + L_3 c_1 s_{23} & -L_3 c_1 s_{23} \\ L_1 c_1 + L_2 c_1 c_2 + L_3 c_1 c_{23} & L_2 s_1 s_2 + L_3 s_1 s_{23} & L_3 s_1 s_{23} \\ 0 & L_2 c_2 - L_3 c_{23} & L_3 c_{23} \end{pmatrix}$$

Same result!!

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Changing Jacobian's Reference Frames

Remember :

$${}^0J_v(\theta) = {}^0R^4 J_v(\theta) \rightarrow {}^4J_v(\theta) = {}^4R^0 J_v(\theta)$$

$${}^4J_v(\theta) = \begin{pmatrix} c_1 c_{23} & s_1 c_{23} & s_{23} \\ -c_1 s_{23} & s_1 s_{23} & c_{23} \\ s_1 & -c_1 & 0 \end{pmatrix} \begin{pmatrix} -L_1 s_1 - L_2 s_1 c_2 - L_3 s_1 c_{23} & L_2 c_1 s_2 + L_3 c_1 s_{23} & -L_3 c_1 s_{23} \\ L_1 c_1 + L_2 c_1 c_2 + L_3 c_1 c_{23} & L_2 s_1 s_2 + L_3 s_1 s_{23} & L_3 s_1 s_{23} \\ 0 & L_2 c_2 - L_3 c_{23} & L_3 c_{23} \end{pmatrix}$$

Use:

$$c_{12} = c_1 c_2 - s_1 s_2; s_{12} = c_1 s_2 + s_1 c_2; \text{It is tedious but same result}$$

$${}^4J_v(\theta) = \begin{pmatrix} 0 & L_2 s_3 & 0 \\ 0 & L_2 c_3 + L_3 & L_3 \\ -L_1 - L_2 c_2 - L_3 c_{23} & 0 & 0 \end{pmatrix}$$

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Static Forces&Torques

Use:

$$f_i = {}^iR^{i+1} f_{i+1}$$

$${}^i n_i = {}^iR^{i+1} n_{i+1} + {}^i P_{i+1} \times {}^i f_i$$

Remember :

$${}^0T = \begin{pmatrix} c_1 & -s_1 & 0 & 0 \\ s_1 & c_1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}; {}^1_2T = \begin{pmatrix} c_2 & -s_2 & 0 & L_1 \\ 0 & 0 & -1 & 0 \\ s_2 & c_2 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}; {}^2_3T = \begin{pmatrix} c_3 & -s_3 & 0 & L_2 \\ s_3 & c_3 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}; {}^3_{Tool}T = I_{3x3}$$

$${}^4F_4 = \begin{bmatrix} F_x \\ F_y \\ F_z \end{bmatrix}; {}^4N_4 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix};$$

$${}^3F_3 = {}^3R^4 F_4 = {}^4F_4$$

$${}^3N_3 = {}^3R^4 N_4 + {}^3P_4 \times {}^3F_3 = \begin{pmatrix} L_3 \\ 0 \\ 0 \end{pmatrix} \times \begin{bmatrix} F_x \\ F_y \\ F_z \end{bmatrix} = \begin{bmatrix} 0 \\ -L_3 F_z \\ L_3 F_y \end{bmatrix}$$

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Static Forces&Torques

Use:

$$f_i = {}^iR^{i+1} f_{i+1}$$

$${}^i n_i = {}^iR^{i+1} n_{i+1} + {}^i P_{i+1} \times {}^i f_i$$

$${}^2F_2 = {}^2_3R^3 F_3 = \begin{pmatrix} c_3 & -s_3 & 0 \\ s_3 & c_3 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{bmatrix} F_x \\ F_y \\ F_z \end{bmatrix} = \begin{bmatrix} c_3 F_x - s_3 F_y \\ s_3 F_x + c_3 F_y \\ F_z \end{bmatrix}$$

$${}^2N_2 = {}^2_3R^3 N_3 + {}^2P_3 \times {}^2F_2 = \begin{pmatrix} c_3 & -s_3 & 0 \\ s_3 & c_3 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{bmatrix} 0 \\ -L_3 F_z \\ L_3 F_y \end{bmatrix} + \begin{pmatrix} L_2 \\ 0 \\ 0 \end{pmatrix} \times \begin{bmatrix} c_3 F_x - s_3 F_y \\ s_3 F_x + c_3 F_y \\ F_z \end{bmatrix}$$

$${}^2N_2 = \begin{bmatrix} s_3 L_3 F_z \\ -c_3 L_3 F_z \\ L_3 F_y \end{bmatrix} + \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & -L_2 \\ 0 & L_2 & 0 \end{pmatrix} \begin{bmatrix} c_3 F_x - s_3 F_y \\ s_3 F_x + c_3 F_y \\ F_z \end{bmatrix} = \begin{bmatrix} s_3 L_3 F_z \\ -c_3 L_3 F_z - L_2 F_z \\ L_2 (s_3 F_x + c_3 F_y) + L_3 F_y \end{bmatrix}$$

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Static Forces&Torques

Use:

$$f_i = {}^iR^{i+1} f_{i+1}$$

$${}^i n_i = {}^iR^{i+1} n_{i+1} + {}^i P_{i+1} \times {}^i f_i$$

$${}^1F_1 = {}^1_2R^2 F_2 = \begin{pmatrix} c_2 & -s_2 & 0 \\ 0 & 0 & -1 \\ s_2 & c_2 & 0 \end{pmatrix} \begin{bmatrix} c_3 F_x - s_3 F_y \\ s_3 F_x + c_3 F_y \\ F_z \end{bmatrix} = \begin{bmatrix} c_2 (c_3 F_x - s_3 F_y) - s_2 (s_3 F_x + c_3 F_y) \\ F_z \\ s_2 (c_3 F_x - s_3 F_y) - c_2 (s_3 F_x + c_3 F_y) \end{bmatrix}$$

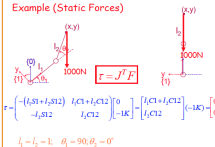
$${}^1N_1 = {}^1_2R^2 N_2 + {}^1P_2 \times {}^1F_1 = \begin{pmatrix} c_2 & -s_2 & 0 \\ 0 & 0 & -1 \\ s_2 & c_2 & 0 \end{pmatrix} \begin{bmatrix} s_3 L_3 F_z \\ -c_3 L_3 F_z - L_2 F_z \\ L_2 (s_3 F_x + c_3 F_y) + L_3 F_y \end{bmatrix} + \begin{pmatrix} L_1 \\ 0 \\ 0 \end{pmatrix} \times {}^1F_1$$

$${}^1N_1 = \begin{bmatrix} c_2 s_3 L_3 F_z + s_2 c_3 L_3 F_z + s_2 L_2 F_z \\ -L_2 (s_3 F_x + c_3 F_y) - L_3 F_y \\ s_2 s_3 L_3 F_z - c_2 c_3 L_3 F_z - c_2 L_2 F_z \end{bmatrix} + \begin{bmatrix} 0 \\ -L_2 (s_3 F_x + c_3 F_y) - L_3 F_y \\ -L_1 F_z \end{bmatrix}$$

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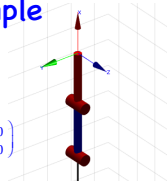
RTB: Force-moment. Example

Example (Static Forces)



$$\tau = \begin{bmatrix} -l_1 J_{\theta 11} + l_2 J_{\theta 12} & l_2 J_{\theta 12} \\ -l_1 J_{\theta 21} & l_2 J_{\theta 22} \end{bmatrix} \begin{bmatrix} 0 \\ -1 \end{bmatrix} = \begin{bmatrix} l_2 C_1 + l_2 C_2 \\ -l_2 S_1 \end{bmatrix} \begin{bmatrix} 0 \\ -1 \end{bmatrix}$$

$l_1 = l_2 = 1, \theta_1 = 90, \theta_2 = 0^\circ$



tau = $\begin{pmatrix} -2 & 0 \\ -1 & 0 \end{pmatrix} \begin{pmatrix} 0 \\ -1 \end{pmatrix} = -\begin{pmatrix} 0 \\ 0 \end{pmatrix}$

```
% Using the RTB to compute Torques
mdl_twolink_mdh % Invoke the twolink (2R) manipulator used in the Craig
twolink.plot ([90*pi/180 0]) % plotting
J0=twolink.jacob0 ([90*pi/180 0]) % Using the method Jacobian to compute it at that configuration
J0_T=J0' % see the values of the Jacobian transpose
tau = J0_T*[0 0 -1 0 0 0]' %Compute the torque

J0_T =
-2.0000    0.0000    0.0000    0    -1.0000    0.0000
-1.0000    0.0000    0.0000    0    -1.0000    0.0000

tau =
1.0e-15 *
-0.1225
-0.0612
```