Bernard Marger

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EDUCATION

University of Florida

Bachelor of Science in Computer Software Engineering

August 2012 - May 2016

TECHNICAL SKILLS

Proficient in: Java

Competent in: Golang, C++, Javascript

Applied interests: Backend Engineering, User Experience Design

EXPERIENCE

Yik Yak

Software Engineer, Platform

June 2016 - Present

- Co-building a microservice to handle and direct all incoming write traffic from clients
 Technologies used: Golang, GRPC, Protocol Buffers, Kubernetes (Deployment), Google BigTable
 - Modeling available endpoints after a previous version of Yik Yak's API, receiving HTTP requests and converting them into protobuf structs, routing requests through our system and writing to BigTable

Facebook

Application Engineer Intern

May 2015 - August 2015

- Built a permissions manager and reporting utility for a quota planning application in Facebook CRM Technologies used: Hack (PHP dialect), ReactJS (Frontend web framework), GraphQL, Relay
 - Developed on all parts of Facebook's web stack, from creating database objects to hold permissions
 information to building a responsive UI in React that queries and mutated those objects using Relay

Sandia National Laboratories

Analysis Systems and Applications Intern

May 2014 - August 2014

- Built a scenario visualization web app that simulates satellite orbits around the Earth Technologies used: HTML, CSS, Javascript, WebGL, three.js (library for WebGL), Git
 - Developed the front-end of the application first designing the core visualization itself and then spending the summer adding features such as orbit highlighting, and line-of-sight visualizations
- Researched and prototyped ways for users to interface with a Java ORM using a scripting language

PROJECTS AND PASSIONS

Sudo HackStetson 2016 Hack: Professionalize

April 2016

Recognition: Organizer's Choice Award

Microsoft Imagine Cup, US Finals: Gun Loc

March 2016

Recognition: People's Choice Award

• Recognition: Honorable Mention

UHack 2015 Hack: Swolefie

February 2015

Technology Education and Literacy in Schools (TEALS)

AP Computer Science Principles Teaching Assistant

August 2016 - Present

UF Association for Computing Machinery (UF ACM)

President March 2015 – April 2016

SwampHacks: UF's Major League Hackathon

Co-Founder and Director January 2015 - February 2016

UF Programming Team

Bloomberg CodeCon Competitor

4th Place / 162 participants

• 2nd Place / 85 participants

Ultimate Software UltiCoder Competitor

4th Place / 70 participants

January 2015

November 2014

November 2014