BERNARD BOEY

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EXPERIENCE

Google May – Aug 2021

Software Engineering Intern

- Implemented new frontend design for rewards in **Google Pay** independently, improving feature discovery and click-through rate, while adhering to strict coding conventions and passing rigorous code reviews.
- Compiled effective design documents, refactored existing code efficiently, and wrote tests with 100% coverage.
- Proactively sought input and anticipated potential problems while collaborating with designers, product managers, and engineers in a cross-functional team.

Thryft May – Nov 2020

Software Engineer

- Contributed to the founding of the second-hand online bookstore start-up as one of the earliest tech employees.
- Developed an algorithm to automatically set book prices for hundreds of books each week, removing the tedious process of deciding prices by hand.
- Created a Telegram Bot using Python to improve customer experience during the book trade-in process.

Dean of Students Office, Yale-NUS College

Aug 2019 - May 2021

Student Associate (Residential Housing)

- Devised a Python program using the Gale-Shapley algorithm to automatically allocate rooms for over 250 students to maximise diversity and match living preferences within suites, saving weeks of manual labour.
- Created a mail merge program using Python to automate the process of sending personalised emails to over 750 students, overcoming stability issues and feature limitations of existing programs.
- Produced clear and efficient SOPs to accommodate ever-changing requirements during the COVID-19 pandemic.
- Crafted and conducted technical interviews for the hiring of a new full-time Residential Housing Assistant Manager, assuming operational responsibilities in the 2-month interim period.

Summer Research Programme, Yale-NUS College

May - Jul 2019

Research Assistant for Asst. Prof. Michael T. Gastner

- Introduced key functionality and improved the design of a data visualisation app (go-cart.io) using C.
- Removed bottlenecks which increased the speed of the app by up to 70%.

EDUCATION

Yale-NUS College Aug 2018 – May 2022

Bachelor of Science, majoring in Computer Science. Current GPA: 4.67. Major GPA: 4.95.

- Capstone Project: Building an Online Structured Editor for the Cog Proof Assistant.
- Coursework: Software Engineering, Data Structures & Algorithms, Parallel Programming, Programming Language Design & Implementation, Functional Programming & Proving, Operating Systems.
- Peer Tutor, YCC1122 Quantitative Reasoning and YSC1212 Introduction To Computer Science (under Olivier Danvy).
- Secretary, Student Government: Spearheaded communications and revamped government newsletter and website.
- Production Manager and Musical Director, Next To Normal: Led a team of 30 students to produce a musical.
- Co-Manager, Brewhouse: Trained baristas and managed logistics and finances for a volunteer-run coffee cart.

SKILLS

- Programming (Proficient: Python, OCaml. Familiar: Dart, Scala, C)
- Data Analytics (R, SQL)
- Web Development (HTML, CSS, JavaScript, Django, Flask)
- Mobile App Development (Flutter)
- App Development (Git, Heroku, DigitalOcean, CircleCI)

AWARDS & CERTIFICATIONS

- Commanding Officer (CO) Coin Award (2017)
- Sword of Merit (2016)
- WSQ Certificate in Advanced Team Leadership (2016)
- Raffles Diploma with Merit in Character & Leadership and Arts & Aesthetics (2015)