```
entry:
tail call void @llvm.dbg.value(metadata i32 0, i64 0, metadata !18, metadata
... !21), !dbg !22
tail call void @llvm.dbg.value(metadata i32 0, i64 0, metadata !18, metadata
...!21), !dbg!22
tail call void @llvm.dbg.value(metadata i32 undef, i64 0, metadata !18,
... metadata !21), !dbg !22
%call1 = tail call i32 (i8*, ...) @printf(i8* getelementptr inbounds ([4 x
... i8], [4 x i8]* @.str.1.2, i64 0, i64 0), i32 undef), !dbg !23
tail call void @llvm.dbg.value(metadata i32 undef, i64 0, metadata !18,
... metadata !21), !dbg !22
%call1.1 = tail call i32 (i8*, ...) @printf(i8* getelementptr inbounds ([4 x
... i8], [4 x i8]* @.str.1.2, i64 0, i64 0), i32 undef), !dbg !23
tail call void @llvm.dbg.value(metadata i32 undef, i64 0, metadata !18,
... metadata !21), !dbg !22
%call1.2 = tail call i32 (i8*, ...) @printf(i8* getelementptr inbounds ([4 x
... i8], [4 x i8]* @.str.1.2, i64 0, i64 0), i32 undef), !dbg !23
tail call void @llvm.dbg.value(metadata i32 undef, i64 0, metadata !18,
... metadata !21), !dbg !22
%call1.3 = tail call i32 (i8*, ...) @printf(i8* getelementptr inbounds ([4 x
... i8], [4 x i8]* @.str.1.2, i64 0, i64 0), i32 undef), !dbg !23
ret void, !dbg !27
```

CFG for '_Z26dynamicAllocationArrayTestv' function