

entry:

```
%a = alloca i32, align 4
%b = alloca i32, align 4
%c = alloca i32, align 4
call void @llvm.dbg.declare(metadata i32* %a, metadata !11, metadata !12),
... !dbg !13
store i32 3, i32* %a, align 4, !dbg !13
call void @llvm.dbg.declare(metadata i32* %b, metadata !14, metadata !12),
... !dbg !15
store i32 10, i32* %b, align 4, !dbg !15
call void @llvm.dbg.declare(metadata i32* %c, metadata !16, metadata !12),
... !dbg !17
store i32 20, i32* %c, align 4, !dbg !17
%0 = load i32, i32* %c, align 4, !dbg !18
%1 = load i32, i32* %b, align 4, !dbg !19
%add = add nsw i32 %0, %1, !dbg !20
store i32 %add, i32* %a, align 4, !dbg !21
%2 = load i32, i32* %a, align 4, !dbg !22
ret i32 %2, !dbg !23
```

CFG for '\_Z5hellow' function