

Proof of Belief Convergence and Other Discoveries

Weakly Connected - Classic Update

Bernardo Amorim

Universidade Federal de Minas Gerais

May 21, 2020



\min^t and \max^t definition

Definition

Let's call \min^t and \max^t the minimum and maximum of the beliefs in time t over all agents, respectively. Thus:

$$\min^t = \min_{a_i \in A} Bel_p^t(a_i) \text{ and } \max^t = \max_{a_i \in A} Bel_p^t(a_i)$$

Useful lemmas

Lemma

$$\forall t, \min^{t+1} \geq \min^t \text{ and } \max^{t+1} \leq \max^t$$

Useful lemmas

Lemma

$$\forall t, \min^{t+1} \geq \min^t \text{ and } \max^{t+1} \leq \max^t$$

- This means that both \min and \max are monotonic, and since those are also bounded, according to the Monotonic Convergence Theorem, this implies that they converge.

Useful lemmas

Lemma

$$\forall t, \min^{t+1} \geq \min^t \text{ and } \max^{t+1} \leq \max^t$$

- This means that both \min and \max are monotonic, and since those are also bounded, according to the Monotonic Convergence Theorem, this implies that they converge.

Lemma

$$\lim_{t \rightarrow \infty} \min^t = L \text{ and } \lim_{t \rightarrow \infty} \max^t = U \text{ for some } L, U \in [0, 1].$$

Proof main idea

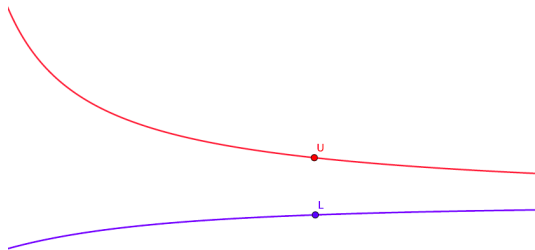
- Our proof relies on the fact that *all beliefs converge to the same value if and only if $L = U$.*

Proof main idea

- Our proof relies on the fact that *all beliefs converge to the same value if and only if $L = U$* .
- Thus must show that $L = U$, otherwise a situation like this could occur:

Proof main idea

- Our proof relies on the fact that *all beliefs converge to the same value if and only if $L = U$* .
- Thus must show that $L = U$, otherwise a situation like this could occur:



Theorem 1

Definition

Let's denote by $P(a_i \rightarrow a_j)$ a path from a_i to a_j and let's call $|P(a_i \rightarrow a_j)|$ the size of this path.

Theorem 1

Definition

Let's denote by $P(a_i \rightarrow a_j)$ a path from a_i to a_j and let's call $|P(a_i \rightarrow a_j)|$ the size of this path.

Definition

Let's call a_^t an agent that holds the belief \min^t in the time t .*

Theorem 1

Definition

Let's denote by $P(a_i \rightarrow a_j)$ a path from a_i to a_j and let's call $|P(a_i \rightarrow a_j)|$ the size of this path.

Definition

Let's call a_*^t an agent that holds the belief \min^t in the time t .

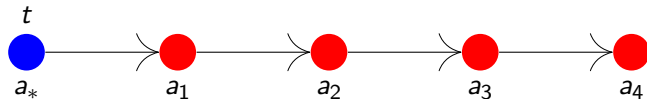
Theorem

$\forall t$ and $\forall a_i \in A$:

$$\text{Bel}_p^{t+|P(a_*^t \rightarrow a_i)|}(a_i) \leq \max^t - \delta^t, \text{ with } \delta^t = \left(\frac{\ln_{\min}}{|A|}\right)^{|P(a_*^t \rightarrow a_i)|} \cdot (U - L).$$

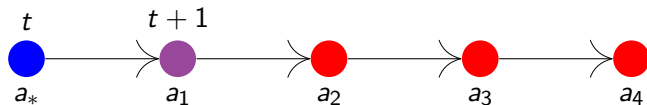
What the theorem means?

- The theorem states that the influence exerted by a_*^t guarantees that, by the time $t + |P(a_*^t, a_i)|$, the belief of any agent a_i is smaller than \max^t by a factor of at least δ^t .



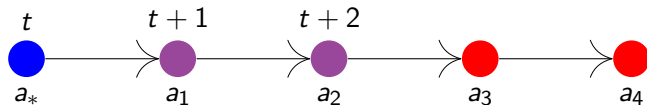
What the theorem means?

- The theorem states that the influence exerted by a_*^t guarantees that, by the time $t + |P(a_*^t \rightarrow a_i)|$, the belief of any agent a_i is smaller than \max^t by a factor of at least δ^t .



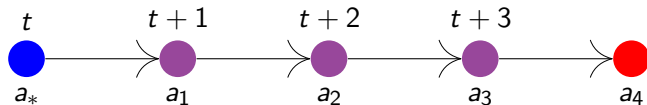
What the theorem means?

- The theorem states that the influence exerted by a_*^t guarantees that, by the time $t + |P(a_*^t, a_i)|$, the belief of any agent a_i is smaller than \max^t by a factor of at least δ^t .



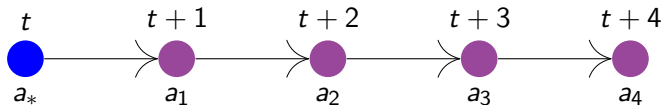
What the theorem means?

- The theorem states that the influence exerted by a_*^t guarantees that, by the time $t + |P(a_*^t, a_i)|$, the belief of any agent a_i is smaller than \max^t by a factor of at least δ^t .



What the theorem means?

- The theorem states that the influence exerted by a_*^t guarantees that, by the time $t + |P(a_*^t, a_i)|$, the belief of any agent a_i is smaller than \max^t by a factor of at least δ^t .



One problem

- We now know that every agent is influenced by a factor of δ^t .

One problem

- We now know that every agent is influenced by a factor of δ^t .
- But it does not convey us much information, because each one of them is influenced in a different time.

One problem

- We now know that every agent is influenced by a factor of δ^t .
- But it does not convey us much information, because each one of them is influenced in a different time.
- To solve this we can use two important pieces of information to acquire an idea about the agents belief in the same time step.

Information 1

Lemma

$$\forall a_i, a_j \in A, |P(a_i \rightarrow a_j)| \leq |A| - 1.$$

Information 1

Lemma

$$\forall a_i, a_j \in A, |P(a_i \rightarrow a_j)| \leq |A| - 1.$$

- Thus, any agent a_i will be influenced by a_*^t in $|A| - 1$ steps maximum.

Information 2

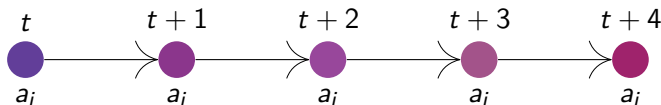
- An agent is influenced by what it believed in the past.

Information 2

- An agent is influenced by what it believed in the past.
- Thus, although every agent receives the influence of a_*^t in a different time step, all of them are still influenced by it at time $t + |A| - 1$.

Information 2

- An agent is influenced by what it believed in the past.
- Thus, although every agent receives the influence of a_*^t in a different time step, all of them are still influenced by it at time $t + |A| - 1$.



Theorem 2

Definition

$$ln_{min} = \min_{a_i, a_j \in A \wedge ln(a_i, a_j) \neq 0} ln(a_i, a_j)$$

Theorem 2

Definition

$$ln_{min} = \min_{a_i, a_j \in A \wedge ln(a_i, a_j) \neq 0} ln(a_i, a_j)$$

Theorem

$$\forall a_i \in A : max^t - \epsilon \geq Bel_p^{t+|A|-1}(a_i), \text{ with } \epsilon = \left(\frac{ln_{min}}{|A|}\right)^{|A|-1} \cdot (U - L).$$

Theorem 2

Definition

$$ln_{min} = \min_{a_i, a_j \in A \wedge ln(a_i, a_j) \neq 0} ln(a_i, a_j)$$

Theorem

$$\forall a_i \in A : max^t - \epsilon \geq Bel_p^{t+|A|-1}(a_i), \text{ with } \epsilon = \left(\frac{ln_{min}}{|A|}\right)^{|A|-1} \cdot (U - L).$$

- Intuition:

Theorem 2

Definition

$$ln_{min} = \min_{a_i, a_j \in A \wedge ln(a_i, a_j) \neq 0} ln(a_i, a_j)$$

Theorem

$$\forall a_i \in A : max^t - \epsilon \geq Bel_p^{t+|A|-1}(a_i), \text{ with } \epsilon = \left(\frac{ln_{min}}{|A|}\right)^{|A|-1} \cdot (U - L).$$

- Intuition:

- ▶ Every agent a_i was influenced by a_*^t in some time step between t and $t + |A| - 1$.

Theorem 2

Definition

$$ln_{min} = \min_{a_i, a_j \in A \wedge ln(a_i, a_j) \neq 0} ln(a_i, a_j)$$

Theorem

$$\forall a_i \in A : max^t - \epsilon \geq Bel_p^{t+|A|-1}(a_i), \text{ with } \epsilon = \left(\frac{ln_{min}}{|A|}\right)^{|A|-1} \cdot (U - L).$$

• Intuition:

- ▶ Every agent a_i was influenced by a_*^t in some time step between t and $t + |A| - 1$.
- ▶ Since every agent influences itself throughout time, we can find an *constant* ϵ which is a common factor of influence of a_*^t over every agent in the time $t + |A| - 1$.

What is ϵ ?

$$\epsilon = \left(\frac{\ln_{min}}{|A|} \right)^{|A|-1} . (U - L)$$

What is ϵ ?

$$\epsilon = \left(\frac{\ln_{min}}{|A|} \right)^{|A|-1} \cdot (U - L)$$

- Intuition:

What is ϵ ?

$$\epsilon = \left(\frac{ln_{min}}{|A|} \right)^{|A|-1} \cdot (U - L)$$

- Intuition:

- ▶ In the worst case, a_*^t influences by the smallest amount possible, which is ln_{min} .

What is ϵ ?

$$\epsilon = \left(\frac{In_{min}}{|A|} \right)^{|A|-1} \cdot (U - L)$$

- Intuition:

- ▶ In the worst case, a_*^t influences by the smallest amount possible, which is In_{min} .
- ▶ In a larger society, an agent alone has less influence over other agents belief or even on its own, and $\frac{1}{|A|}$ represents that.

What is ϵ ?

$$\epsilon = \left(\frac{In_{min}}{|A|} \right)^{|A|-1} \cdot (U - L)$$

- Intuition:

- ▶ In the worst case, a_*^t influences by the smallest amount possible, which is In_{min} .
- ▶ In a larger society, an agent alone has less influence over other agents belief or even on its own, and $\frac{1}{|A|}$ represents that.
- ▶ The maximum an influence must travel to reach an agent is $|A|-1$ which is the exponent in the formula.

What is ϵ ?

$$\epsilon = \left(\frac{\ln_{min}}{|A|} \right)^{|A|-1} \cdot (U - L)$$

- Intuition:

- ▶ *The influence is proportional to the difference between the limits of max and min, named U and L .*

What is ϵ ?

$$\epsilon = \left(\frac{\ln_{min}}{|A|} \right)^{|A|-1} \cdot (U - L)$$

- Intuition:

- ▶ *The influence is proportional to the difference between the limits of max and min, named U and L .*
- ▶ Even when \min_t is closer to \max_t (which happens when $\min_t = L$ and $\max_t = U$), a_*^t still influences the agent that holds the belief \max_t .

What is ϵ ?

$$\epsilon = \left(\frac{\ln_{min}}{|A|} \right)^{|A|-1} \cdot (U - L)$$

- Intuition:

- ▶ *The influence is proportional to the difference between the limits of max and min, named U and L .*
- ▶ Even when \min_t is closer to \max_t (which happens when $\min_t = L$ and $\max_t = U$), a_*^t still influences the agent that holds the belief \max_t .
- ▶ This is the “worst case scenario”, thus this ϵ that holds in every case.

Corollary 4

- Every agent is influenced, after $|A|-1$ time steps, by a factor of ϵ .

Corollary 4

- Every agent is influenced, after $|A|-1$ time steps, by a factor of ϵ .
- $\max_{t+|A|-1}$ must be one of these beliefs, thus:

Corollary 4

- Every agent is influenced, after $|A|-1$ time steps, by a factor of ϵ .
- $\max_{t+|A|-1}$ must be one of these beliefs, thus:

Corollary

$$\max^t - \epsilon \geq \max^{t+|A|-1}.$$

Theorem 3

- An observation is sufficient to end our proof.

Theorem 3

- An observation is sufficient to end our proof.
- Assuming that $L \neq U$ implies that ϵ is positive.

Theorem 3

- An observation is sufficient to end our proof.
- Assuming that $L \neq U$ implies that ϵ is positive.
- But this leads us to a contradiction:

Theorem 3

- An observation is sufficient to end our proof.
- Assuming that $L \neq U$ implies that ϵ is positive.
- But this leads us to a contradiction:
 - ▶ We can reduce max until it gets smaller than 0.

Theorem 3

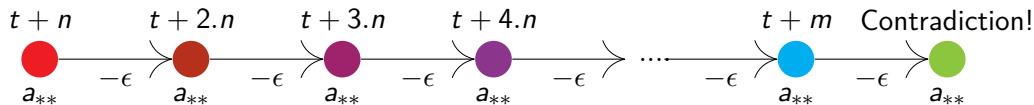
- An observation is sufficient to end our proof.
- Assuming that $L \neq U$ implies that ϵ is positive.
- But this leads us to a contradiction:
 - ▶ We can reduce max until it gets smaller than 0.
 - ▶ Which contradicts the definition of belief.

Theorem 3

- An observation is sufficient to end our proof.
- Assuming that $L \neq U$ implies that ϵ is positive.
- But this leads us to a contradiction:
 - ▶ We can reduce max until it gets smaller than 0.
 - ▶ Which contradicts the definition of belief.
- Denoting by a_{**}^t an agent who holds the belief max_t in the time t , $n = |A| - 1$ and $m = \left(\left\lceil \frac{1}{\epsilon} \right\rceil + 1\right)$:

Theorem 3

- An observation is sufficient to end our proof.
- Assuming that $L \neq U$ implies that ϵ is positive.
- But this leads us to a contradiction:
 - ▶ We can reduce \max until it gets smaller than 0.
 - ▶ Which contradicts the definition of belief.
- Denoting by a_{**}^t an agent who holds the belief \max_t in the time t , $n = |A| - 1$ and $m = \left(\left\lceil \frac{1}{\epsilon} \right\rceil + 1\right)$:



Theorem 3

- Since assuming $L \neq U$ led us to a contradiction: $L = U$.

Theorem 3

- Since assuming $L \neq U$ led us to a contradiction: $L = U$.

Theorem

$$\lim_{t \rightarrow \infty} \max^t = \lim_{t \rightarrow \infty} \min^t$$

Theorem 4

Theorem

$$\forall a_i, a_j \in A : \lim_{t \rightarrow \infty} Bel_p^t(a_i) = \lim_{t \rightarrow \infty} Bel_p^t(a_j)$$

Theorem 4

Theorem

$$\forall a_i, a_j \in A : \lim_{t \rightarrow \infty} Bel_p^t(a_i) = \lim_{t \rightarrow \infty} Bel_p^t(a_j)$$

Proof.

For every a_i : $\lim_{t \rightarrow \infty} min^t \leq \lim_{t \rightarrow \infty} Bel_p^t(a_i) \leq \lim_{t \rightarrow \infty} max^t$.

Theorem 4

Theorem

$$\forall a_i, a_j \in A : \lim_{t \rightarrow \infty} Bel_p^t(a_i) = \lim_{t \rightarrow \infty} Bel_p^t(a_j)$$

Proof.

For every a_i : $\lim_{t \rightarrow \infty} min^t \leq \lim_{t \rightarrow \infty} Bel_p^t(a_i) \leq \lim_{t \rightarrow \infty} max^t$.

We can then use the Squeeze Theorem to show that for every a_i : $\lim_{t \rightarrow \infty} Bel_p^t(a_i) = U$. □

Generalizing: Confirmation bias

- I tried changing this proof so it also holds for confirmation-bias.

Generalizing: Confirmation bias

- I tried changing this proof so it also holds for confirmation-bias.
- When $0 \neq f_{confbias}$ the proof is basically the same but with a new constant, f_{cbmin} .

Generalizing: Confirmation bias

- I tried changing this proof so it also holds for confirmation-bias.
- When $0 \neq f_{confbias}$ the proof is basically the same but with a new constant, f_{cbmin} .
- This constant has the same role as ln_{min} in the proof showed above.

Generalizing: Confirmation bias

- Although when $f_{confbias} \neq 0$ the proofs are pretty similar, there are corner cases we must address:

Generalizing: Confirmation bias

- Although when $f_{confbias} \neq 0$ the proofs are pretty similar, there are corner cases we must address:
 - ▶ Case 1: Every agent has belief either 0 or 1 in time $t = 0$.

Generalizing: Confirmation bias

- Although when $f_{confbias} \neq 0$ the proofs are pretty similar, there are corner cases we must address:
 - ▶ Case 1: Every agent has belief either 0 or 1 in time $t = 0$.
 - ★ In this case beliefs converge trivially, but not to the same value.

Generalizing: Confirmation bias

- Although when $f_{confbias} \neq 0$ the proofs are pretty similar, there are corner cases we must address:
 - ▶ Case 1: Every agent has belief either 0 or 1 in time $t = 0$.
 - ★ In this case beliefs converge trivially, but not to the same value.
 - ▶ Case 2: Exists some agent a_k that has belief $B \neq 0$ and $B \neq 1$.

Generalizing: Confirmation bias

- Although when $f_{confbias} \neq 0$ the proofs are pretty similar, there are corner cases we must address:
 - ▶ Case 1: Every agent has belief either 0 or 1 in time $t = 0$.
 - ★ In this case beliefs converge trivially, but not to the same value.
 - ▶ Case 2: Exists some agent a_k that has belief $B \neq 0$ and $B \neq 1$.
 - ★ We can use same technique used with a_* in the proof above.

Generalizing: Confirmation bias

- Although when $f_{confbias} \neq 0$ the proofs are pretty similar, there are corner cases we must address:
 - ▶ Case 1: Every agent has belief either 0 or 1 in time $t = 0$.
 - ★ In this case beliefs converge trivially, but not to the same value.
 - ▶ Case 2: Exists some agent a_k that has belief $B \neq 0$ and $B \neq 1$.
 - ★ We can use same technique used with a_* in the proof above.
 - ★ Tracing the influence of a_k to every agent guarantees that no longer exists $f_{confbias} = 0$, and then we fall on the general case.

Generalizing: All graphs

- I have some ideas for generalizing this proof for all graphs, although there are many parts missing.

Generalizing: All graphs

- I have some ideas for generalizing this proof for all graphs, although there are many parts missing.
- The idea is, for short, to use the proof showed above in weakly connected subgraphs and thus guaranteeing conversion of each subgraph.

Generalizing: Backfire-Effect

- Unfortunately, I think that none of what was used above can also be used for the backfire-effect.

Generalizing: Backfire-Effect

- Unfortunately, I think that none of what was used above can also be used for the backfire-effect.
- Experiments showed that, under the backfire-effect update function, *min* and *max* are not monotonic.

Generalizing: Backfire-Effect

- Unfortunately, I think that none of what was used above can also be used for the backfire-effect.
- Experiments showed that, under the backfire-effect update function, *min* and *max* are not monotonic.
- Since this property is crucial for the proof showed above, I don't think that this is the way to prove convergence in this case.

Other discoveries

- In a clique, the sum of the beliefs does not change throughout time under the classic update function. (proved)

Other discoveries

- In a clique, the sum of the beliefs does not change throughout time under the classic update function. (proved)
- In a clique, the beliefs of the agents converge to their average under the classic update function. (proved)

Other discoveries

- In a clique, the sum of the beliefs does not change throughout time under the classic update function. (proved)
- In a clique, the beliefs of the agents converge to their average under the classic update function. (proved)
- In a clique, under the classic update function, the speed of convergence is directly proportional to the influence. (proved)

Other discoveries

- In a clique, the sum of the beliefs does not change throughout time under the classic update function. (proved)
- In a clique, the beliefs of the agents converge to their average under the classic update function. (proved)
- In a clique, under the classic update function, the speed of convergence is directly proportional to the influence. (proved)
- In some graphs, the initial belief of some agents does not affect their own belief in the limit. (found via experiments).

Other discoveries

- In a clique, the sum of the beliefs does not change throughout time under the classic update function. (proved)
- In a clique, the beliefs of the agents converge to their average under the classic update function. (proved)
- In a clique, under the classic update function, the speed of convergence is directly proportional to the influence. (proved)
- In some graphs, the initial belief of some agents does not affect their own belief in the limit. (found via experiments).
- In the graph “unrelenting influencers” the belief in the limit *seems* to be equal to the average of the beliefs of the influencers weighted by it's influence (found via experiments).