



## INFORMATICS AND COMPUTING ENGINEERING

# Maria João Mira Paulo



### BASIC INFORMATION

15.11.1996

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### SKILLS

JavaScript, Java, C, C++, Prolog, Php,Css, HTML, SQL ,Ionic FrameWork  
Adobe PhotoShop, Imovie



### LANGUAGES

Portuguese (native), English (intermediate), French(beginner)



### HOBBIES

Horse Riding,  
Painting



### GITHUB



### LINKEDIN



### EDUCATION

Set 2014 Now **Faculade de Engenharia da Universidade do Porto**  
Master in Informatics and Computing Engineering



### EXPERIENCE

- Nov 2016 **Contest Participation, Barcelona - Imagin Challenge**  
A Android mobile game developed in 24 hours. The game is about a way of hitting dog cookies into dog feeders that are constantly in movement. The Technologies used were Java and libGDX.
- Aug 2016 **Contest Participation - Porto Summer Of Code**  
Development of a mobile web app built with Ionic and Cordova. This project aims to connect the students in the Academy of Porto with the sports they practise.
- Aug 2016 Set 2016 **Summer Internship at Toogas**  
Magento Ecommerce Experts . Worked on a new project that intends to make online shopping easier.



### PROJECTS

- Dez 2016 **Blockade Board Game - Prolog and WebGL**  
The aim was to create a 3D environment developed in WebGL to represent a board game programmed using prolog language.
- Dez 2016 **Web Application - Pomodoro**  
Web application where users can share and review restaurants. It was created using css, html and php.
- Jun 2015 **Android Game - Bunny Runner**  
An Endless Runner Android Game developped using Android Studio.



### ADDITIONAL INFORMATION

- Fev 2015 Now **Volunteering - Missão Pais**  
"Missao Pais" is a Catholic university project. It aims to help people in Isolated cities.
- Now **Member of Informatics Club at FEUP**  
NI is the Informatics Club at Faculdade de Engenharia, where members organize workshops and other activities to students