REACT ADVANCED (PT. 2)

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REACT LIFECYCLE

Each React Component has a lifecycle split in three phases

- Mounting
- Updating
- Unmounting

MOUNTING

React has four built-in methods that gets called in order during mounting:

- ① constructor()
- 2 getDerivedStateFromProps()
- 3 render()
- componentDidMount()

The render() is mandatory, while the others are optional

CONSTRUCTOR

 Invoked when a new component of the class defining it is instantiated

GETDERIVEDSTATEFROMPROPS

- Invoked right before the render() method
- Static method
- Takes **props** and **state** as parameters
- Natural place to set the state object based on props

RENDER

- Required method
- The method that actually outputs HTML to the DOM

COMPONENTDIDMOUNT

- Executed after the component is rendered
- For statements that require that the component is already placed in the DOM

UPDATING

A component is update whenever there is a change in the component state. React has 5 built-in methods that gets called, in orderd, when a component is updated

- getDerivedStateFromProps()
- 2 shouldComponentUpdate()
- 3 render()
- getSnapshotBeforeUpdate()
- o componentDidUpdate()

The render() is again the only mandatory method

GETDERIVEDSTATEFROMPROPS

Discussed previously. It is also executed when a component gets updated

SHOULDCOMPONENTUPDATE

- Boolean method
- Tells React whether it should continue with the rendering or not
- Default returned value is true

RENDER

Discussed previously. It also gets executed on component update.

Only if shouldComponentUpdate returned true

GETSNAPSHOTBEFOREUPDATE

- Provides access to props and state of the component before the update
- Takes previous props and state as arguments
- If getSnapshotBeforeUpdate is implemented, then also componentDidUpdate has to be implemented

COMPONENTDIDUPDATE

• Last method executed in the updating phase

UNMOUNTING

The unmounting phase happens when a component is removed from the DOM. React has a single built-in method related to the unmounting phase:

• componentWillUnmount()

REACT EVENTS

React allows to handle user events (e.g. click, mouseover, change)

- Events use camel-case syntax (e.g. on Click instead of onclick)
- Event handlers are written in curly brackets (e.g. onClick={handleOnClick})
- Good practice is that event-handlers are methods in the component class
- Arrow functions are the best suited option fro implementing events
- Events methods can take argument and an event object (that stores event info) can be passed over

REACT FORMS

React has several integration points with HTML forms

- Forms data is usually handled by the components
- Changes in forms data can be handled by adding an onChange event handler
- Forms data is typically intended to be stored in the component state

FORMS SUBMIT

- Place a submit button in the form
- Implement an onSubmit event handler
- Invoke event.preventDefault() to prevent default form submit behaviour

MULTIPLE INPUT FIELDS

Implementing more on Change Events at once can be made compact:

- Add a name attribute to inputs
- Implement a single change event handler with square bracket notation around the property name

INPUTS VALIDATION

Inputs are typically validated on input change or on submit

SOME REACT FORM INPUTS

- Input:
 - Used for short text, numbers, e-mails, checkboxes, and many more
- Textarea:
 - Used for long text
 - In React, the value of a textarea is placed inside a value attribute
- Select:
 - Used for selections
 - In react, the selected value is defined with a value attribute in the select tag

INLINE STYLING

Styling can be done inline:

JAVASCRIPT OBJECT STYLING

Styling can be placed in a JavaScript object:

```
const mystyle = {
    color: "red"
};
class Person extends React.Component {
    render() {
        return (
            <div>
                <h1 style={mystyle}> Ciccio pasticcio </h1>
            </div>
```

STYLESHEET FILE STYLING

Styling can be declared in a css file:

- Place css in a separate .css file
- Import the css file

Best practice: use css modules

- Use extension .module.css
- css rules will be applied only to components importing the module
- No worries about name clashes

Note: remember that class names are defined with the className attribute

HANDLE AJAX REQUESTS IN REACT

By default, React does not include dedicated classes for performing server requests. Some options are:

- Use plain JavaScript
- Use a library

In the tutorial we will consider the Axios React library.

Note: componentDidMount() is a good place for doing sever calls

AXIOS

- Promise-based API (for asynchronous calls)
- Supports all HTTP verbs (get, post, delete, ..)
- Is simple and compact

Get started: install axios dependency in your project

\$ npm install axios -save

AXIOS GET EXAMPLE

An example of GET request with axios on a sample API

```
import React from 'react';
import axios from 'axios':
export default class PersonList extends React.Component {
  state = {
   persons: []
  componentDidMount() {
   axios.get(`https://jsonplaceholder.typicode.com/users`)
      .then(res => {
       const persons = res.data:
       this.setState({ persons: persons });
  render() {
   return (
     <l
       { this.state.persons.map(person => {person.name})}
```

Errors can be caught by using .catch() (can be placed after .then())

An example of POST request with axios on a sample API

```
import React from 'react';
import axios from 'axios';
export default class PersonList extends React.Component {
  state = {
   name: '',
  handleChange = event => {
    this.setState({ name: event.target.value });
  handleSubmit = event => {
    event.preventDefault();
    const user = {
     name: this.state.name
    };
    axios.post(`https://jsonplaceholder.typicode.com/users`, { user: user })
      .then(res => {
       console.log(res);
       console.log(res.data);
  render() {
```

AXIOS BASE INSTANCE

Axios allow for the creation of a base instance where we put configuration elements:

```
import axios from 'axios';
export default axios.create({
  baseURL: `http://jsonplaceholder.typicode.com/`
});
```

It can then be used wherever needed:

MAKE YOUR APPLICATION LOOK GOOD

Use a UI library

• for example Material-UI: https://material-ui.com

UI libraries contains reusable good-looking standard components (buttons, inputs, menus, etc.)

