

Heist to the Museum - Description of the internal state

| MstT | Thief 1 | Thief 2 | Thief 3 | Thief 4 | Thief 5 | Thief 6 | Museum | | | | | | | | | | | | | | | | | | | | | |
|------|-----------|-----------|-----------|-----------|-----------|-----------------|--------|-----|--------|--|-----------------|--------|-----|----|--------|------|--------|-----|--------|----|--------|----|--------|----|----|------|----|---|
| Stat | Stat S MD | Stat S MD | Stat S MD | Stat S MD | Stat S MD | Stat S MD | | | | | | | | | | | | | | | | | | | | | | |
| | | | | | | Assault party 1 | | | | | Assault party 2 | | | | | | | | | | | | | | | | | |
| | | | | | | Elem 1 | | | Elem 2 | | | Elem 3 | | | Room 1 | | Room 2 | | Room 3 | | Room 4 | | Room 5 | | | | | |
| | RId | Id | Pos | Cv | | RId | Id | Pos | Cv | | RId | Id | Pos | Cv | | RId | Id | Pos | Cv | NP | DT | NP | DT | NP | DT | NP | DT | |
| #### | #### | # | # | | | #### | # | # | | | #### | # | # | | | #### | # | # | | | #### | # | # | | | #### | # | # |
| | # | # | ## | # | | # | ## | # | | | # | ## | # | | | # | ## | # | | | ## | ## | | | ## | ## | | |

My friends, tonight's effort produced ## priceless paintings!

Legend:

MstT Stat - state of the master thief
 Thief # Stat - state of the ordinary thief # (# - 1 .. 6)
 Thief # S - situation of the ordinary thief # (# - 1 .. 6) either 'W' (waiting to join a party) or 'P' (in party)
 Thief # MD - maximum displacement of the ordinary thief # (# - 1 .. 6) a random number between 2 and 6
 Assault party # RId - assault party # (# - 1,2) elem # (# - 1 .. 3) room identification (1 .. 5)
 Assault party # Elem # Id - assault party # (# - 1,2) elem # (# - 1 .. 3) member identification (1 .. 6)
 Assault party # Elem # Pos - assault party # (# - 1,2) elem # (# - 1 .. 3) present position (0 .. DT RId)
 Assault party # Elem # Cv - assault party # (# - 1,2) elem # (# - 1 .. 3) carrying a canvas (0,1)
 Museum Room # NP - room identification (1 .. 5) number of paintings presently hanging on the walls
 Museum Room # DT - room identification (1 .. 5) distance from outside gathering site, a random number between 15 and 30