### MaschinenRata

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## **Chapter 1**

## **Data Structure Index**

### 1.1 Data Structures

Here are the data structures with brief descriptions:

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2 Data Structure Index

# Chapter 2

# File Index

### 2.1 File List

Here is a list of all files with brief descriptions:

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## **Chapter 3**

### **Data Structure Documentation**

### 3.1 linesensors\_t Struct Reference

Stores the raw sensor data.

```
#include <linesensors.h>
```

#### **Data Fields**

- uint8\_t left
- uint8\_t midl
- uint8\_t mid
- uint8\_t midr
- uint8\_t right

#### 3.1.1 Detailed Description

Stores the raw sensor data.

This structure stores the integer value of the sensors, in integers with 8bit size.

#### 3.1.2 Field Documentation

#### 3.1.2.1 left

uint8\_t linesensors\_t::left

The left sensor output

#### 3.1.2.2 mid

uint8\_t linesensors\_t::mid

The mid-mid sensor output

#### 3.1.2.3 midl

uint8\_t linesensors\_t::midl

The mid-left sensor output

#### 3.1.2.4 midr

uint8\_t linesensors\_t::midr

The mid-right sensor output

#### 3.1.2.5 right

uint8\_t linesensors\_t::right

The right sensor output

The documentation for this struct was generated from the following file:

• include/hardware/linesensors.h

#### 3.2 motor t Struct Reference

#include <motors.h>

#### **Data Fields**

- uint8\_t speed
- uint8\_t direction

#### 3.2.1 Field Documentation

#### 3.2.1.1 direction

uint8\_t motor\_t::direction

the direction of rotation of the motor. a zero is cw, else if ccw

#### 3.2.1.2 speed

```
uint8_t motor_t::speed
```

the speed of the motor (can be a number between 0-255)

The documentation for this struct was generated from the following file:

• include/hardware/motors.h

#### 3.3 uart\_buffer Struct Reference

```
#include <uart.h>
```

#### **Data Fields**

- uint8\_t buffer [UART\_BUFFER\_SIZE]
- uint8\_t write
- uint8\_t read

#### 3.3.1 Field Documentation

#### 3.3.1.1 buffer

```
uint8_t uart_buffer::buffer[UART_BUFFER_SIZE]
```

#### 3.3.1.2 read

```
uint8_t uart_buffer::read
```

#### 3.3.1.3 write

```
uint8_t uart_buffer::write
```

The documentation for this struct was generated from the following file:

• include/hardware/uart.h

## **Chapter 4**

## **File Documentation**

### 4.1 include/config.h File Reference

#### **Macros**

- #define F\_CPU 16000000L
- #define UART\_BAUDRATE 9600
- #define UART\_BUFFER\_SIZE 64

#### 4.1.1 Macro Definition Documentation

#### 4.1.1.1 F\_CPU

#define F\_CPU 16000000L

#### 4.1.1.2 UART\_BAUDRATE

#define UART\_BAUDRATE 9600

#### 4.1.1.3 UART\_BUFFER\_SIZE

#### 4.2 include/hardware/linesensors.h File Reference

Functions to control the linesensors.

```
#include <stdint.h>
```

#### **Data Structures**

· struct linesensors\_t

Stores the raw sensor data.

#### **Typedefs**

• typedef uint8\_t line\_t

Stores the boolean state of the line sensors.

#### **Enumerations**

```
    enum line_status {
        ALL_OFF = 0b00000, ALL_ON = 0b11111, ON_TRACK = 0b00100, CENTERED = 0b01110,
        RIGHT_TILTED = 0b01000, LEFT_TILTED = 0b00010, RIGHT = 0b10000, LEFT = 0b00001 }
        Stores recurrent sensor status.
```

#### **Functions**

• void linesensors\_init ()

Initializes the line sensors.

• void linesensors\_update ()

Reads all the sensors and updates linesensors.

· void linesensors set threshold (linesensors t threshold)

Sets the threadhold for each sensor.

• line\_t linesensors\_get ()

Get the boolean values of the sensors.

#### **Variables**

• linesensors\_t linesensors

Variable that stores the current value of the sensors.

#### 4.2.1 Detailed Description

Functions to control the linesensors.

This contains all the functions to interface with the line sensors. Usage example:

```
line_t ls = linesensors_get();
if(ls & RIGHT) {
   // do something, like rotating right.
}
```

#### 4.2.2 Typedef Documentation

#### 4.2.2.1 line t

```
typedef uint8_t line_t
```

Stores the boolean state of the line sensors.

Each bit of this integer represents a sensor state. The most significant is the right sensor and the least significant is the left sensor.

#### 4.2.3 Enumeration Type Documentation

#### 4.2.3.1 line\_status

```
enum line_status
```

Stores recurrent sensor status.

A enumeration of useful constants that can be used to check for recurrent sensor states. Usually is used in conjunction with the binary and (&) to check the state, for example,

```
linesensor_get() & LEFT
```

checks if the left sensor is triggered.

#### Enumerator

ALL_OFF	All sensors are off.
ALL_ON	All sensors are on.
ON_TRACK	The mid sensor is on.
CENTERED	The mid sensors are on.
RIGHT_TILTED	The mid-right sensor is on.
LEFT_TILTED	The mid-left sensor is on.
RIGHT	The right sensor is on.
LEFT	The left sensor is on.

#### 4.2.4 Function Documentation

#### 4.2.4.1 linesensors\_get()

```
line_t linesensors_get ( )
```

Get the boolean values of the sensors.

Returns

the boolean output.

#### 4.2.4.2 linesensors\_init()

```
void linesensors_init ( )
```

Initializes the line sensors.

Initializes the ADC of the m328p to read the analog values of the pins PB0-PB4. The following configurations were done:

- · resolution of the ADC: 8bit;
- · clock divider: CLK/256;

#### 4.2.4.3 linesensors\_set\_threshold()

Sets the threadhold for each sensor.

When the function linesensors\_get is called, this threshold level is used to create the boolean output of each sensor. Each sensor value is compared to the threshold, and is evaluated to true if it is bigger than the threshold. There are 5 thresholds, each one for each sensor, for better control.

#### **Parameters**

threshold The threshold value, that will be copied to a static variable.

#### 4.2.4.4 linesensors\_update()

```
void linesensors_update ( )
```

Reads all the sensors and updates linesensors.

All the line sensors are read sequentially from the left to the right and the raw value of each is stored in the global variable linesensors.

#### 4.2.5 Variable Documentation

#### 4.2.5.1 linesensors

```
linesensors_t linesensors
```

Variable that stores the current value of the sensors.

Global variable that stores the current value of the sensors. Only updates when a call to linesensors\_update is done.

#### 4.3 include/hardware/motors.h File Reference

This controls the motors of the robot.

```
#include <avr/io.h>
```

#### **Data Structures**

struct motor\_t

#### **Macros**

- #define MAX\_SPEED 120
- #define ROTATE\_SPEED 100

#### **Functions**

- void motors\_init ()
- void motors\_update ()
- void motors\_forward ()
- void motors\_reverse ()
- void motors\_stop ()
- void motors\_lean\_pos ()
- void motors\_lean\_neg ()
- void motors\_rotate\_pos ()
- void motors\_rotate\_neg ()

#### **Variables**

- motor\_t motor\_left
- motor\_t motor\_right

#### 4.3.1 Detailed Description

This controls the motors of the robot.

#### 4.3.2 Macro Definition Documentation

```
4.3.2.1 MAX_SPEED
```

```
#define MAX_SPEED 120
```

#### 4.3.2.2 ROTATE\_SPEED

```
#define ROTATE_SPEED 100
```

#### 4.3.3 Function Documentation

#### 4.3.3.1 motors\_forward()

```
void motors_forward ( )
```

#### 4.3.3.2 motors\_init()

```
void motors_init ( )
```

#### 4.3.3.3 motors\_lean\_neg()

```
void motors_lean_neg ( )
```

```
4.3.3.4 motors_lean_pos()
void motors_lean_pos ( )
4.3.3.5 motors_reverse()
void motors_reverse ( )
4.3.3.6 motors_rotate_neg()
void motors_rotate_neg ( )
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void motors_rotate_pos ( )
4.3.3.8 motors_stop()
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4.3.3.9 motors_update()
void motors_update ( )
4.3.4 Variable Documentation
4.3.4.1 motor_left
motor_t motor_left
```

#### 4.3.4.2 motor\_right

```
motor_t motor_right
```

#### 4.4 include/hardware/uart.h File Reference

```
#include "config.h"
#include <avr/io.h>
```

#### **Data Structures**

struct uart\_buffer

#### **Macros**

• #define UART\_DEMULT (F\_CPU / 16 / UART\_BAUDRATE - 1)

#### **Functions**

```
void uart_init ()
```

- uint8\_t uart\_write (uint8\_t, uint8\_t \*)
- uint8\_t uart\_read (uint8\_t, uint8\_t \*)
- uint8\_t uart\_read\_until (uint8\_t, uint8\_t \*, uint8\_t)
- void uart\_putc (char)
- uint8\_t uart\_puts (char \*)
- uint8\_t uart\_available ()
- uint8\_t uart\_find (char)
- char uart\_getc ()
- uint8\_t uart\_gets (uint8\_t, char \*)
- uint8\_t uart\_readline (uint8\_t, char \*)

#### 4.4.1 Macro Definition Documentation

#### 4.4.1.1 UART\_DEMULT

```
#define UART_DEMULT (F_CPU / 16 / UART_BAUDRATE - 1)
```

#### 4.4.2 Function Documentation

```
4.4.2.1 uart_available()
uint8_t uart_available ( )
4.4.2.2 uart_find()
uint8_t uart_find (
           char )
4.4.2.3 uart_getc()
char uart_getc ( )
4.4.2.4 uart_gets()
uint8_t uart_gets (
             uint8_t ,
             char * )
4.4.2.5 uart_init()
void uart_init ( )
4.4.2.6 uart_putc()
void uart_putc (
     char )
4.4.2.7 uart_puts()
```

uint8\_t uart\_puts (

char \* )

#### 4.4.2.8 uart\_read()

#### 4.4.2.9 uart\_read\_until()

#### 4.4.2.10 uart\_readline()

#### 4.4.2.11 uart\_write()

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