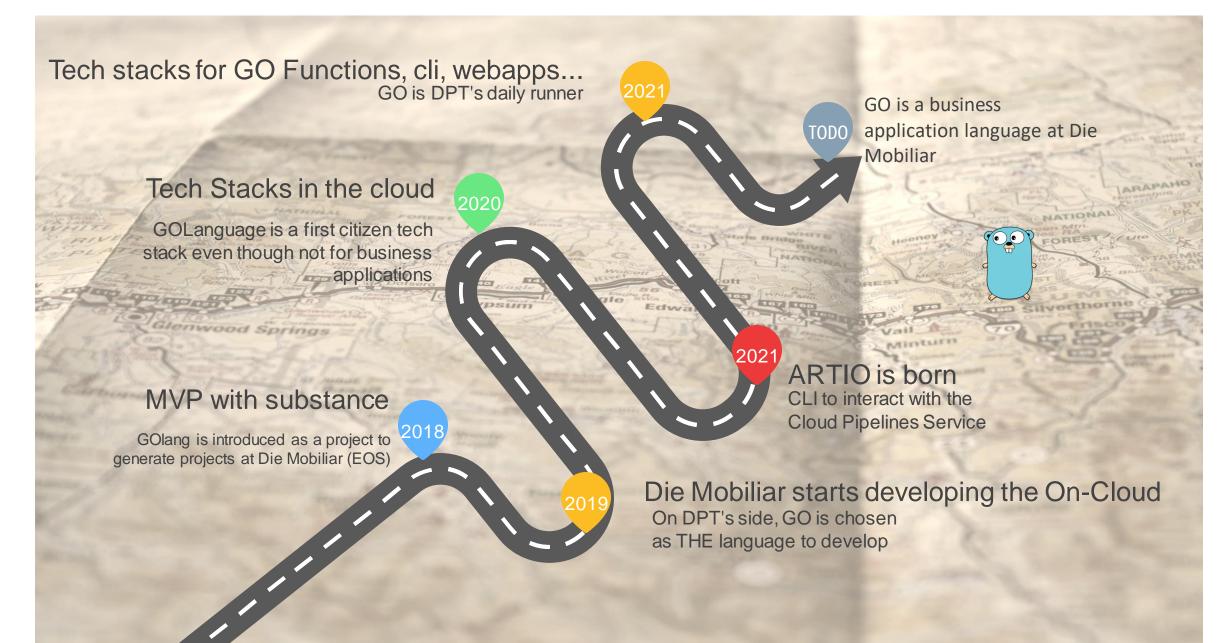
# die **Mobiliar**



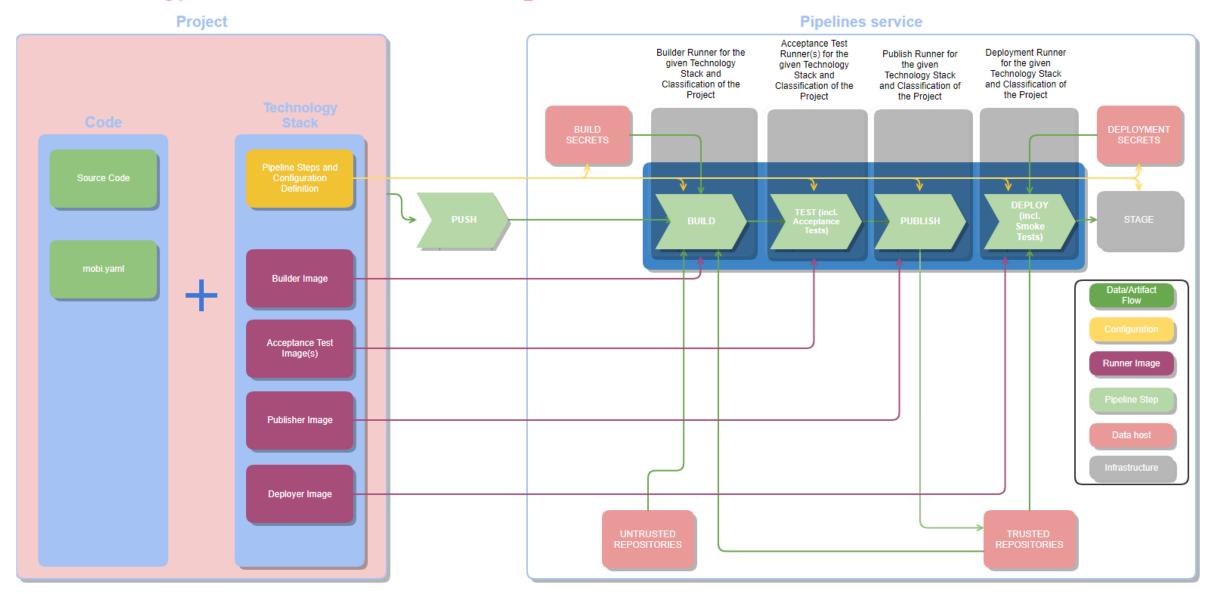
# Agenda

- 1.Die Mobiliar's IT GO journey so far
- 2.Go Tech Stack(s)
- 3.Lessons learned
- 4. Questions

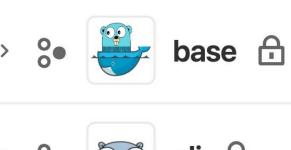
## Die Mobiliar's GO journey so far...



# Technology Stacks in the Cloud Pipelines service



#### Go stacks



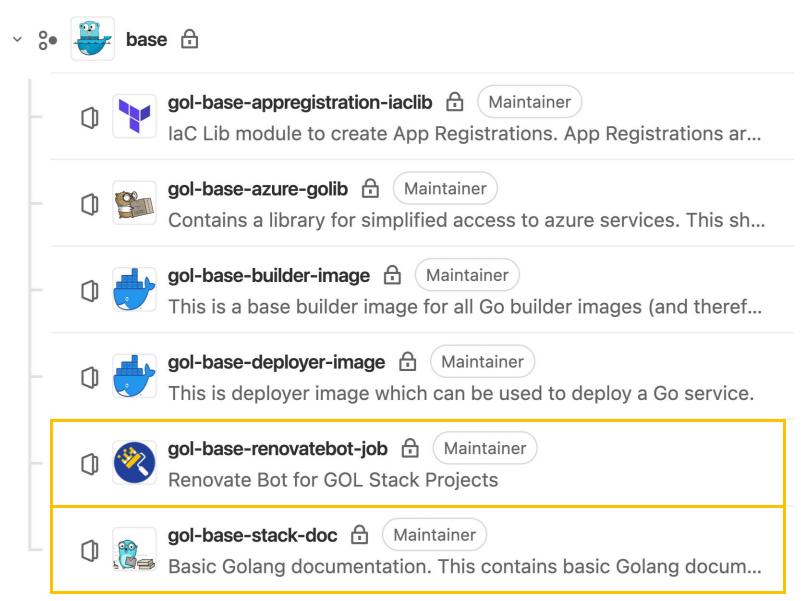






> % service ⊕

#### Go base projects







**ENGINEERING HANDBOOK** 

DOCS V GOLANG STACK LATEST

#### **GOLANG STACK**

Lifecycle

Build caching

**FUNCTIONS** 

Introduction

Getting started

Logging & Tracing

Local dev guide

**SERVICES** 

Introduction

Getting started

MODULES

Introduction

Getting started

CLI

Introduction

Getting started

HELP AND SUPPORT Contact

Golang Stack / GOLANG STACK





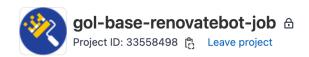
Welcome to the Go Mobiliar community! The following chapters will help you with the setup of your Go environment on the Mobiliar context and also explain what we have prepared to run services and functions in the Mobiliar Cloud environment.



Warning: Golang is only allowed to be used for infrastructure services, but not for any kind of business logic. Do not use Go for a microservice/function used in a Mobiliar business context.



0



# chore(renovate): Update Go modules (by gol-base-renovatebot-job)

Edit Code ~

Merged Z101074 requested to merge renovate/gomod into master 2 hours ago

Overview 0 Commits 1 Pipelines 1 Changes 2

This MR contains the following updates:

Package	Туре	Update	Change
gitlab.com/diemobiliar/it/gol/function/gol-function-golib	require	patch	v0.1.651 -> v0.1.653
gopkg.in/yaml.v2	require	major	v2.4.0 -> v3.0.1

#### **Release Notes**

- ▶ diemobiliar/it/gol/function/gol-function-golib
- ▶ go-yaml/yaml

#### Configuration

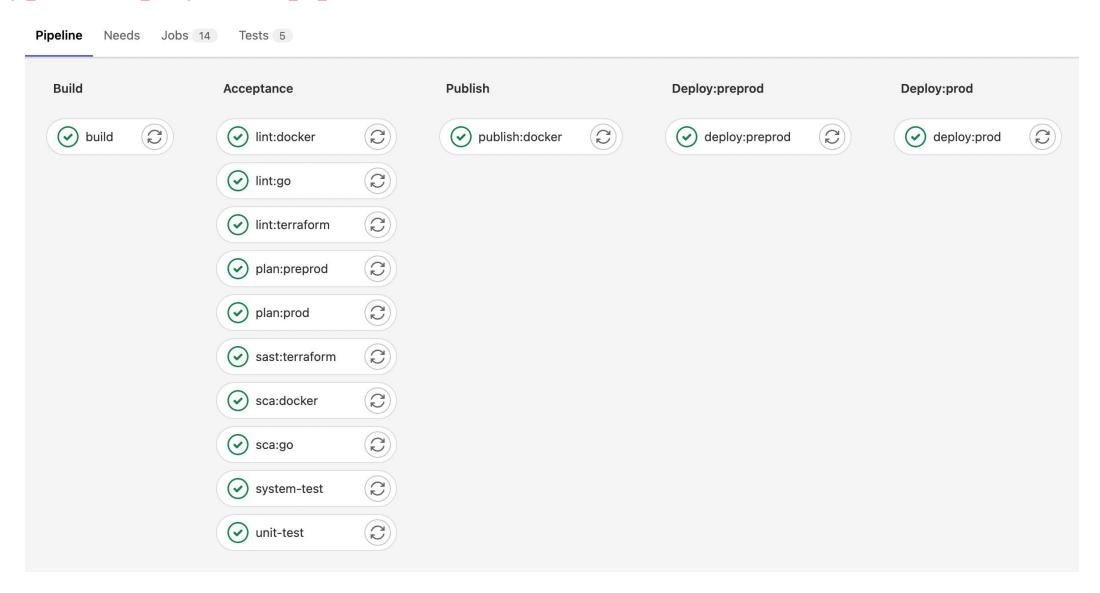
- 5 Schedule: Branch creation At any time (no schedule defined), Automerge At any time (no schedule defined).
- **§** Automerge: Enabled.
- Rebasing: Whenever MR is behind base branch, or you tick the rebase/retry checkbox.
- **Immortal**: This MR will be recreated if closed unmerged. Get config help if that's undesired.



#### Go CLI stack



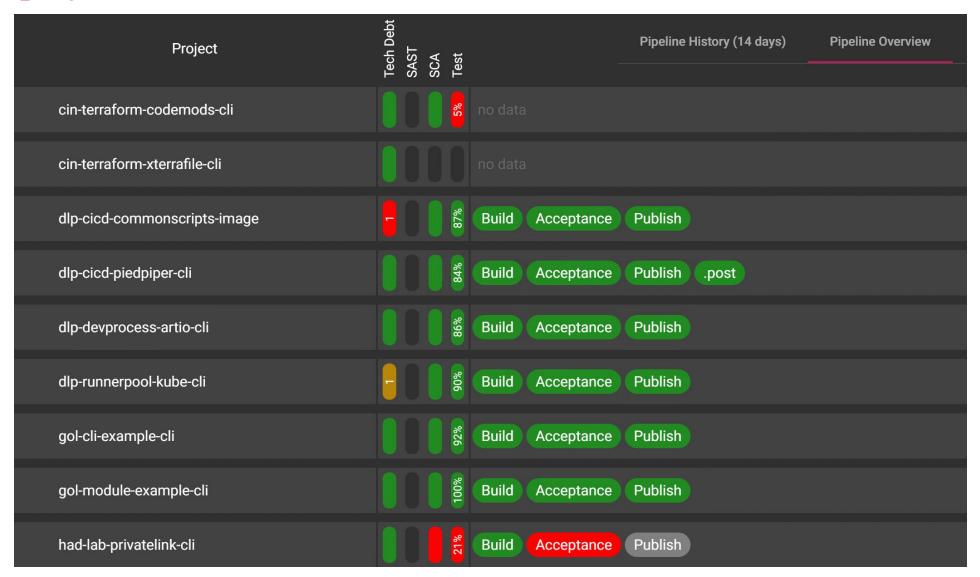
## A typical deployment pipeline



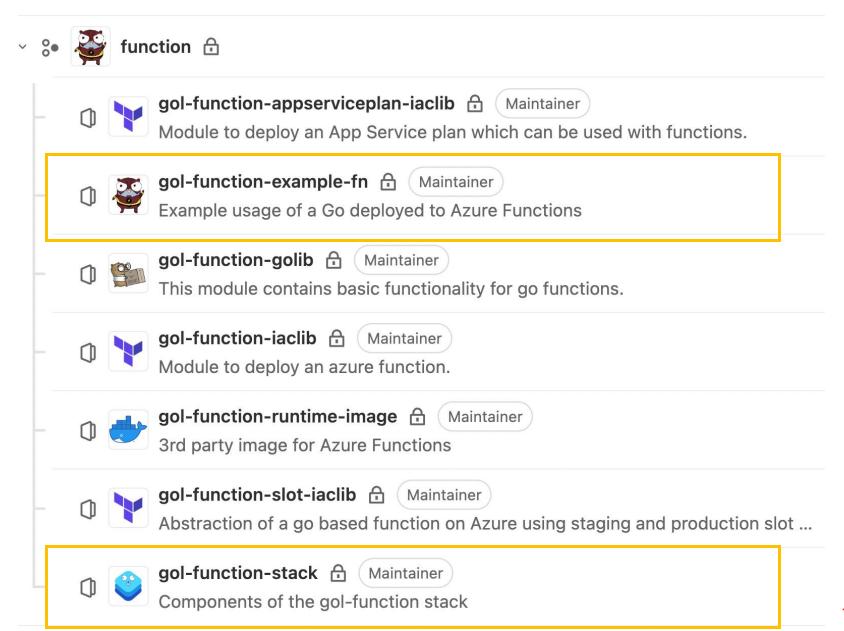


```
Restored session: Fri Sep 2 14:56:27 CEST 2022
```

#### Go CLI projects

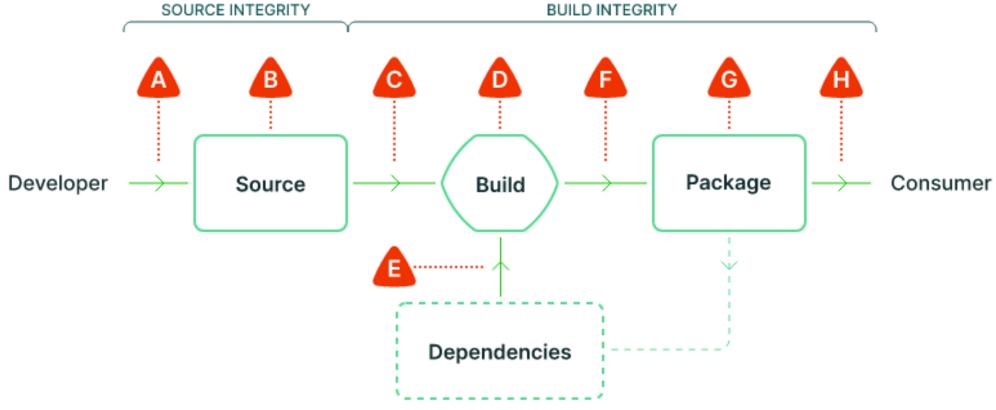


#### Go function stack

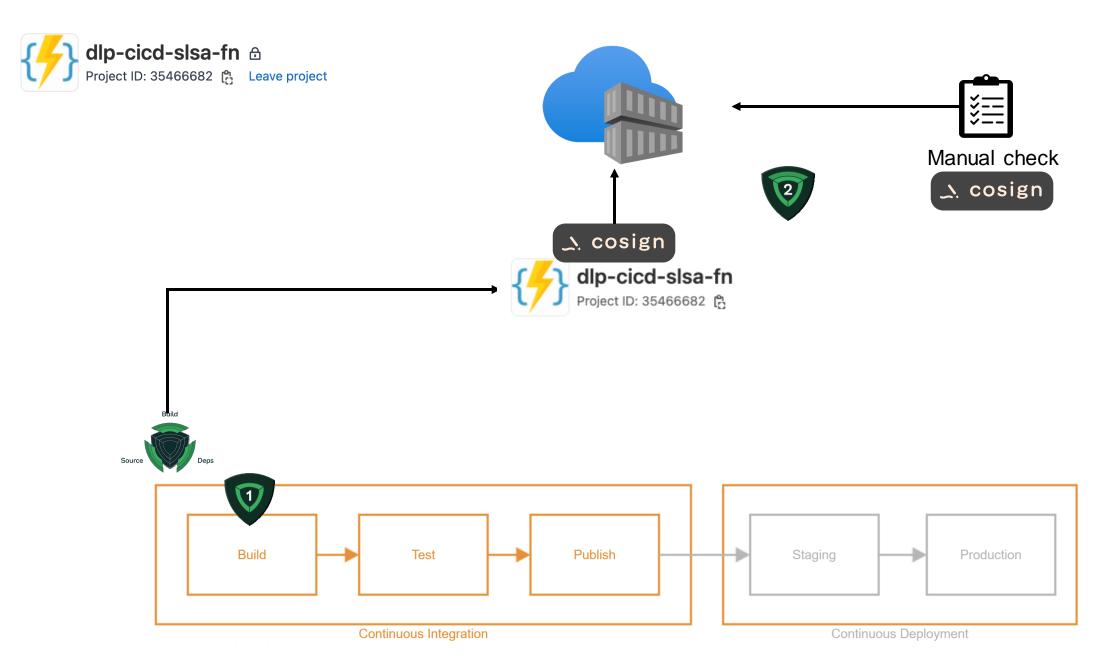


#### SLSA in a nutshell





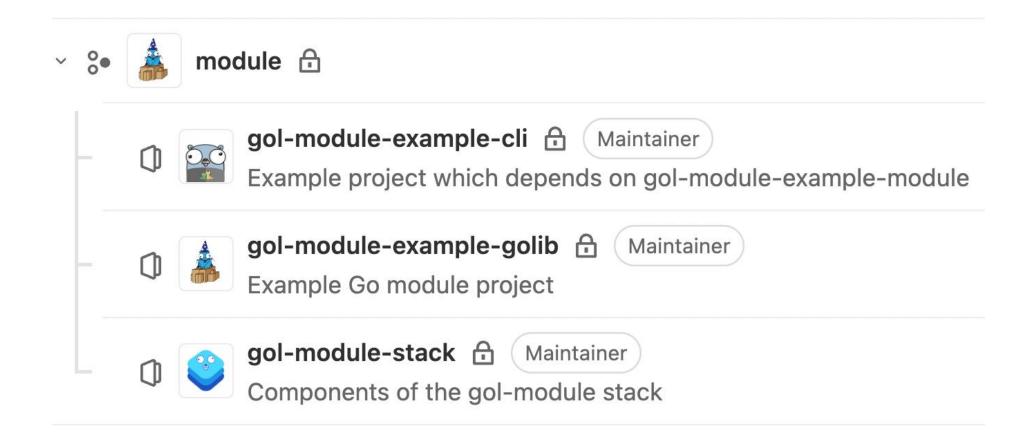
- A Submit unauthorized change
- B Compromise source repo
- C Build from modified source
- D Compromise build process
- E Use compromised dependency
- F Upload modified package
- G Compromise package repo
- H Use compromised package



#### Go function projects



#### Go module stack



#### Authentication with Azure in Go

```
ert// GetAuthorizer creates an Authorizer configured from environment variables in the order:
       // 1. Client credentials
211
       // 2. Client certificate
212
       // 3. Username password
213
       △// 4. MSI
214
        |func (settings EnvironmentSettings)    GetAuthorizer() (autorest.Authorizer, error) {
215
            //1.Client Credentials
216
            if c, e := settings.GetClientCredentials(); e == nil {
217
                logger.Instance.Writeln(logger.LogInfo, message: "EnvironmentSettings.GetAuthorizer() using client secret credentials")
218
                return c.Authorizer()
219
            }
220
221
            //2. Client Certificate
222
            if c, e := settings.GetClientCertificate(); e == nil {
223
                logger.Instance.Writeln(logger.LogInfo, message: "EnvironmentSettings.GetAuthorizer() using client certificate credentials")
224
                return c.Authorizer()
225
226
227
            //3. Username Password
228
            if c, e := settings.GetUsernamePassword(); e == nil {
229
                logger.Instance.Writeln(logger.LogInfo, message: "EnvironmentSettings.GetAuthorizer() using user name/password credentials")
230
                return c.Authorizer()
231
232
233
            // 4. MSI
234
235
            logger.Instance.Writeln(logger.LogInfo, message: "EnvironmentSettings.GetAuthorizer() using MSI authentication")
            return settings.GetMSI().Authorizer()
236
237
```



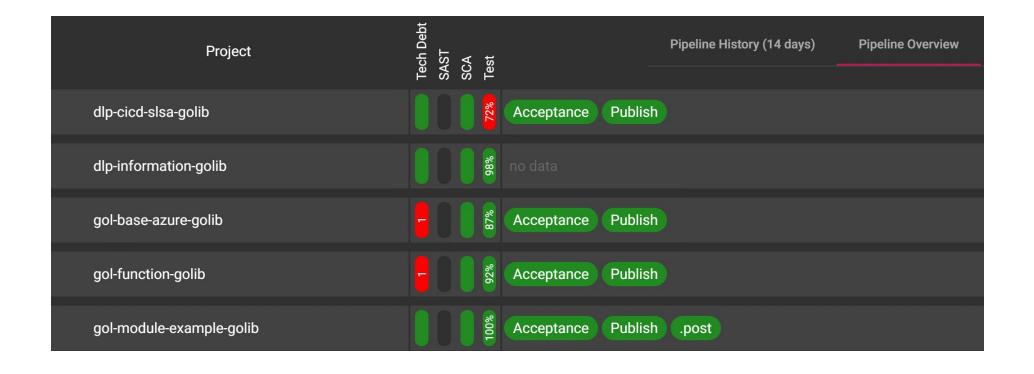
#### gol-base-azure-golib 🗈

Project ID: 27165768 [ Leave project

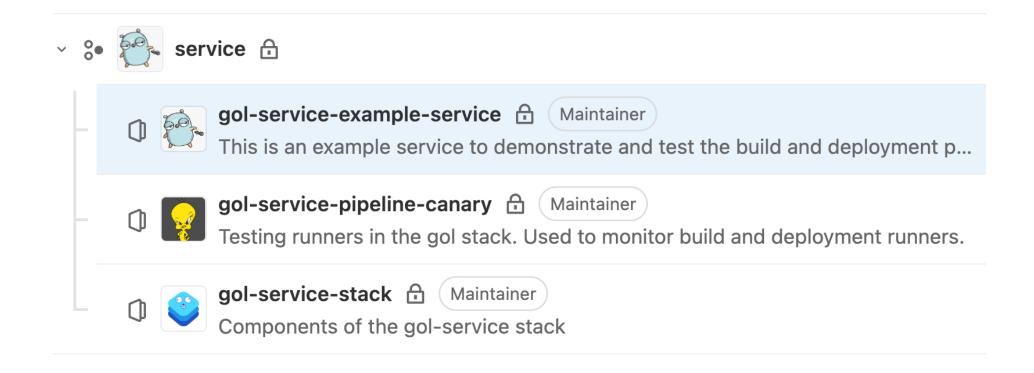
169 }

```
126 func (c *mobiAuthConfig) GetCredentials() (azcore.TokenCredential, error) {
127
             if c.cachedCredential == nil {
128
                     err := c.validateConfig()
129
                     if err != nil {
130
                             return nil, err
131
132
                     if c.UseMsi {
133
134
                             miOptions := &azidentity.ManagedIdentityCredentialOptions{
135
                                     ID: azidentity.ClientID(c.ClientID),
136
137
                             c.cachedCredential, err = c.adapter.NewManagedIdentityCredential(miOptions)
138
                             return c.cachedCredential, err
139
140
141
                     if c.hasClientSecretCredentials() {
142
                             c.cachedCredential, err = c.adapter.NewClientSecretCredential(c.TenantID, c.ClientID, c.ClientSecret, nil)
143
                             return c.cachedCredential, err
144
                     }
145
146
                     // Here we assume that we are using azure cli credentials or browser interactive login
147
                     azCLI, err := c.adapter.NewAzureCLICredential(nil)
148
                     if err != nil {
149
                             return nil, err
150
151
152
                     var fallbackCred azcore.TokenCredential
153
                     if c.allowBrowserLogin {
154
                             fallbackCred, err = c.adapter.NewInteractiveBrowserCredential(nil)
155
                     } else {
156
                             fallbackCred, err = c.adapter.NewDeviceCodeCredential(nil)
157
158
159
                     if err != nil {
160
                             return nil, err
161
163
                     c.cachedCredential, err = c.adapter.NewChainedTokenCredential([]azcore.TokenCredential{azcLI, fallbackCred}, nil)
164
                     if err != nil {
165
                             return nil, err
166
167
168
             return c.cachedCredential, nil
```

# Go module projects



## Go service (webapp) stack



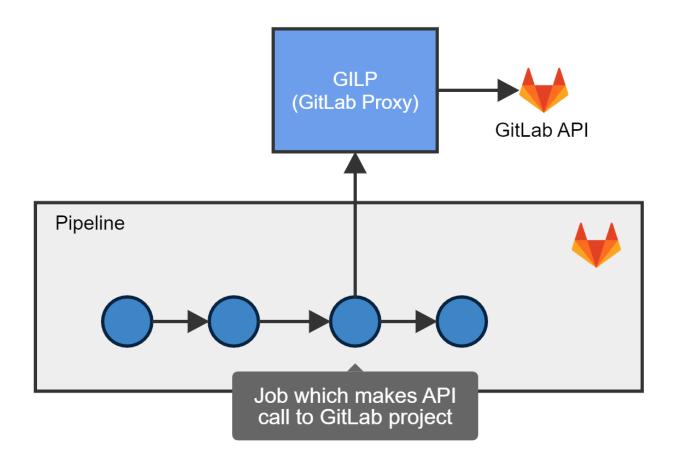




go-containerregistry







#### Lessons learned



The stack concept helped introduce Go in a controlled manner



Go is an excellent choice for infrastructure automation



It takes time and practice to become proficient (as for every language)

# Questions?



## Go (and Rust) workshops at cloudnativeday.ch:)

#### Conference Ticket (14 Sept) Visit all conference sessions on Wednesday, 14 Sept. Coffee, snacks, lunch, apéro **JOIN WAITING LIST** and party included! Only valid for the conference day - dedicated ticket required for the workshops. Full-Day Workshop: Argo CD (13 Sept) CHF 600 Visit the full day workshop on Tuesday 13 Sept. Coffee, snacks, lunch included! Inc. MwSt. @7.7% Only valid for the workshop and not for the conference. Full-Day Workshop: Go (13 Sept) CHF 600 Visit the full day workshop on Tuesday 13 Sept. Coffee, snacks, lunch included! Inc. MwSt. @7.7% Only valid for the workshop and not for the conference. Full-Day Workshop: Rust (13 Sept) CHF 600 Visit the full day workshop on Tuesday 13 Sept. Coffee, snacks, lunch included! Inc. MwSt. @7.7% Only valid for the workshop and not for the conference. Continue