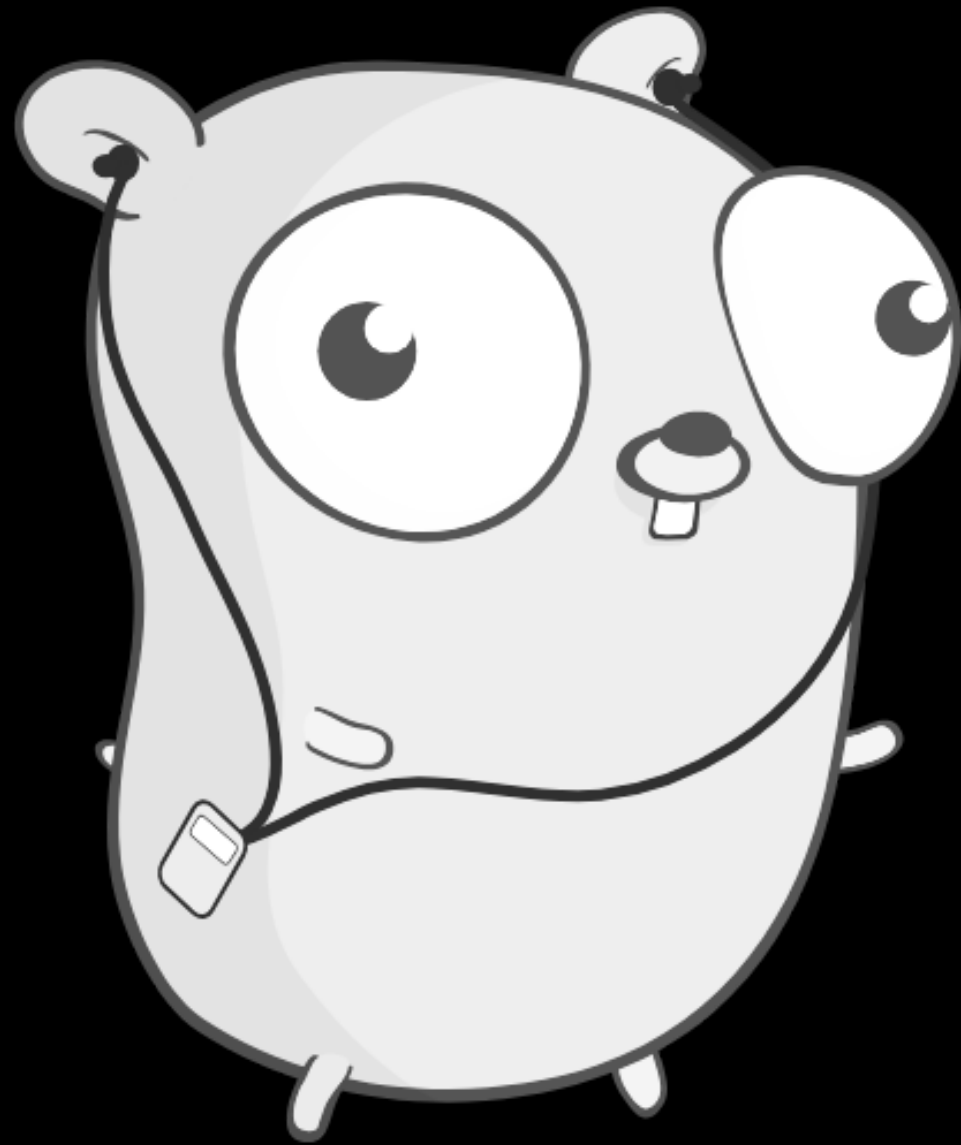


# CI Pipeline as Code

Go Meetup Bern - 25. Juli 2023



# About Me

Christian Schlatter

Working as:

- CI/CD engineer at Puzzle ITC, Bern
- Trainer at Acend for cloud-native technologies

Also well known as:

- Only Windows user in the whole company

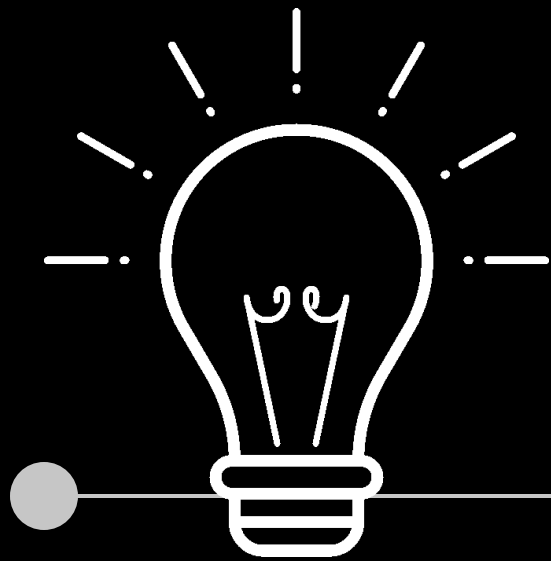




# Continuous Integration

Continuous Integration is the idea of  
integrate, test, and build code as  
frequent as possible

# History of CI



**1994**

The Concept of  
Continuous Integration

**2001**

**Cruise Control**

First open source  
Continuous Integration  
tool

**2006**

**Jenkins CI**

The "Plug-in Hell Machine"

**2014**

**GitLab**

All in one DevOps system



# History of CI



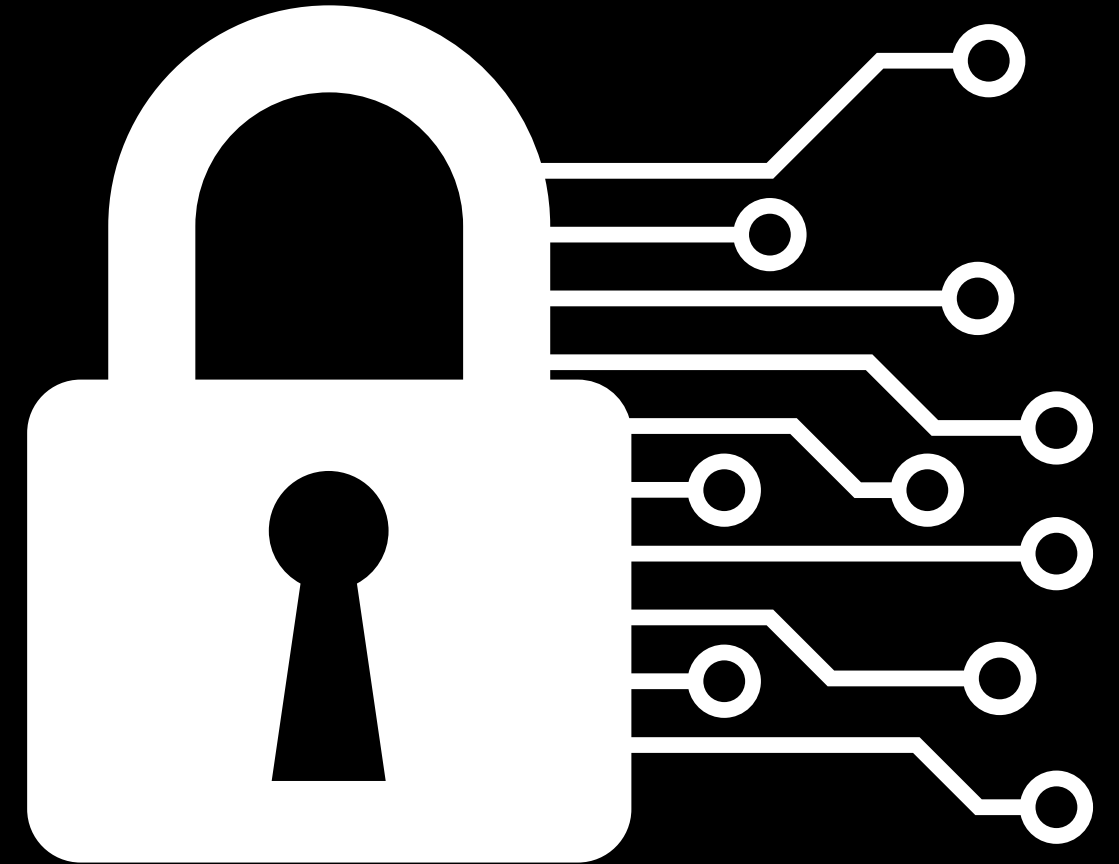
**2018**  
**GitHub Actions**



**2018**  
**Tekton**  
Kubernetes cloud-native  
container based CI tool

# Vendor Lock-In

- Different CI tool - different world
- Switch to different CI tool is expensive
- No reuse across different CI tools

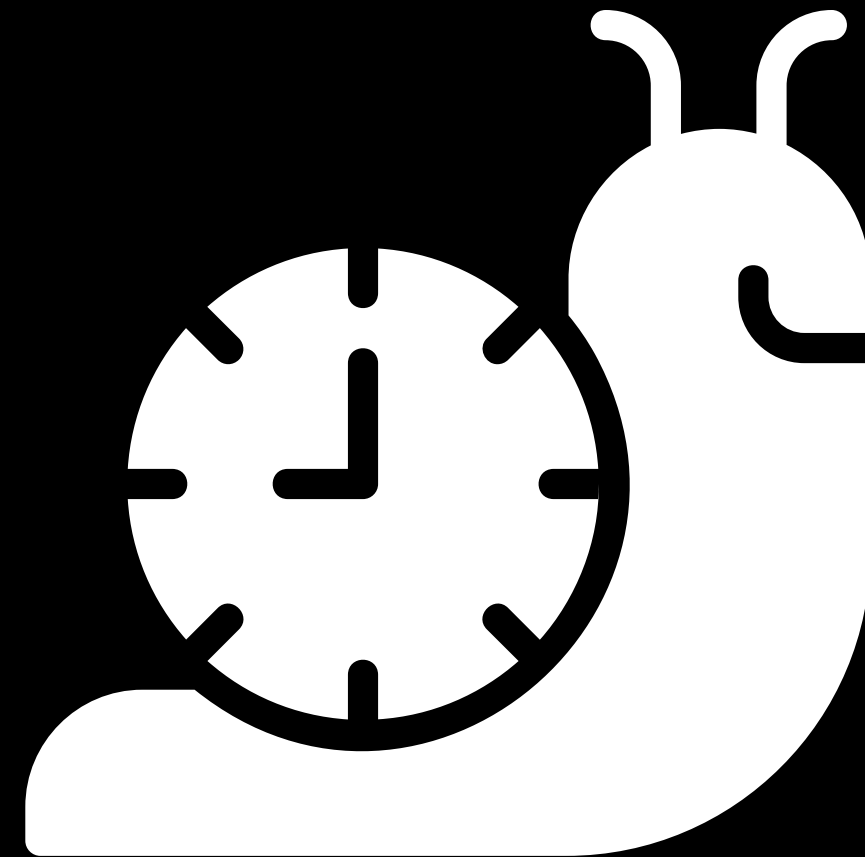




# Slow Feedback

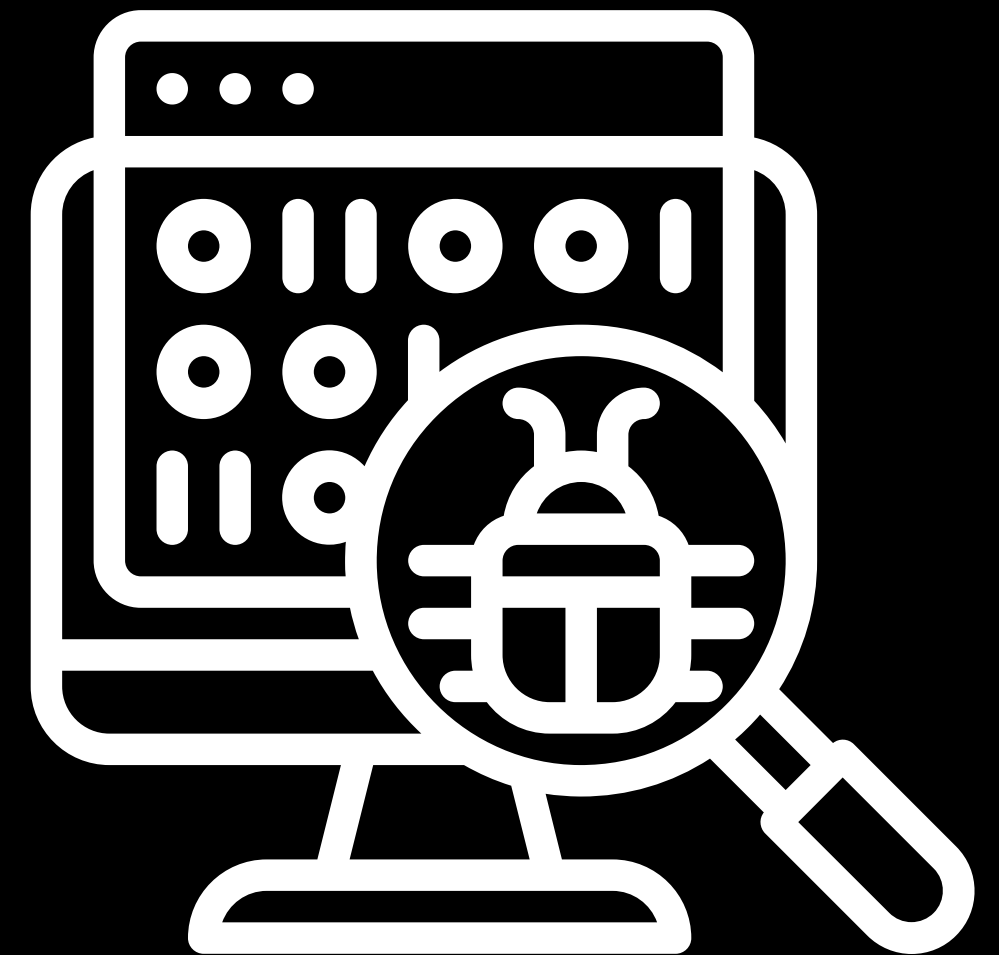
Change, Commit, Wait, Validate, Repeat

- Tight system coupling
- Complicated flow control
- Testing is hard



# Bad Observability

- Bottlenecks are hard to track
- No monitoring & tracing standards
- No debugging capabilities



# Future of CI?



**2018**  
**GitHub Actions**

**2018**  
**Tekton**

Kubernetes cloud-native  
container based CI tool

**2022**  
**Dagger**

Container based CI tool

**2023**

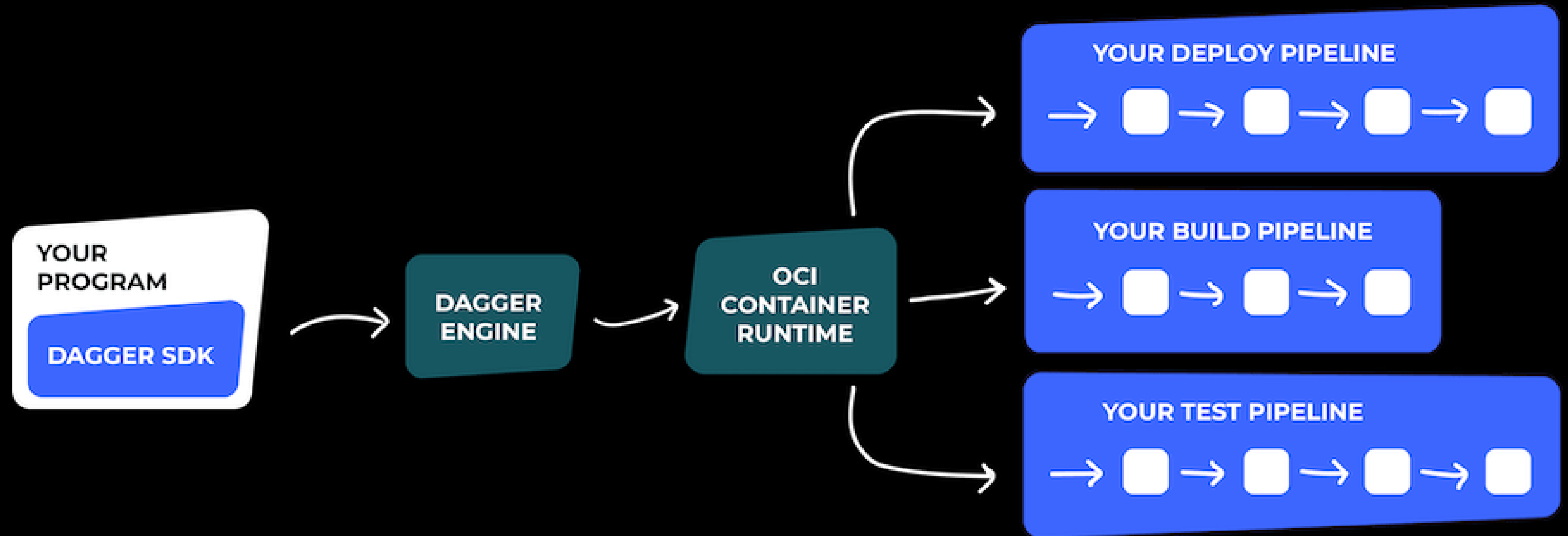


# Dagger

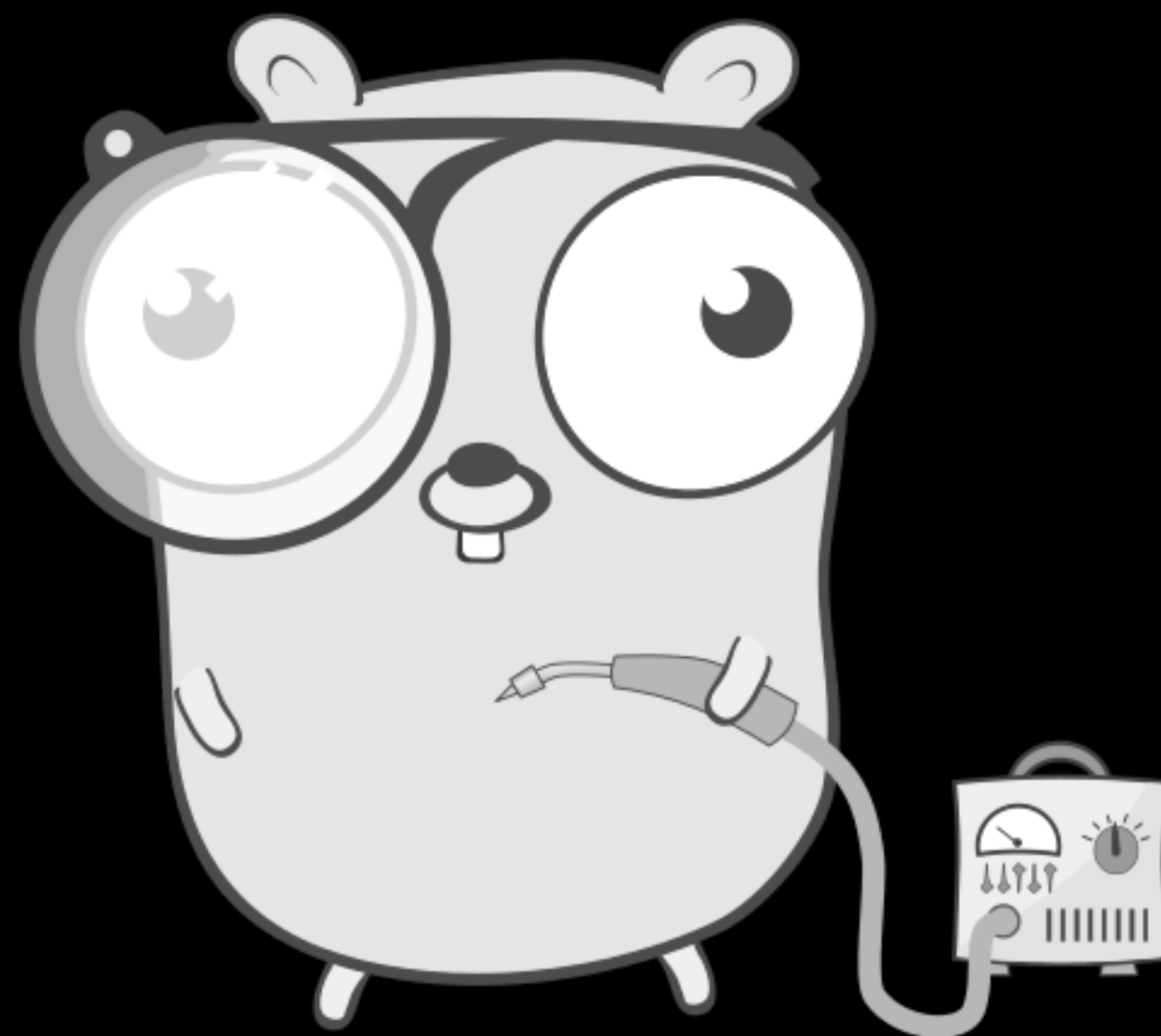
**« Dagger is a programmable  
CI/CD engine that runs your  
pipelines in containers »**

[www.dagger.io](http://www.dagger.io)

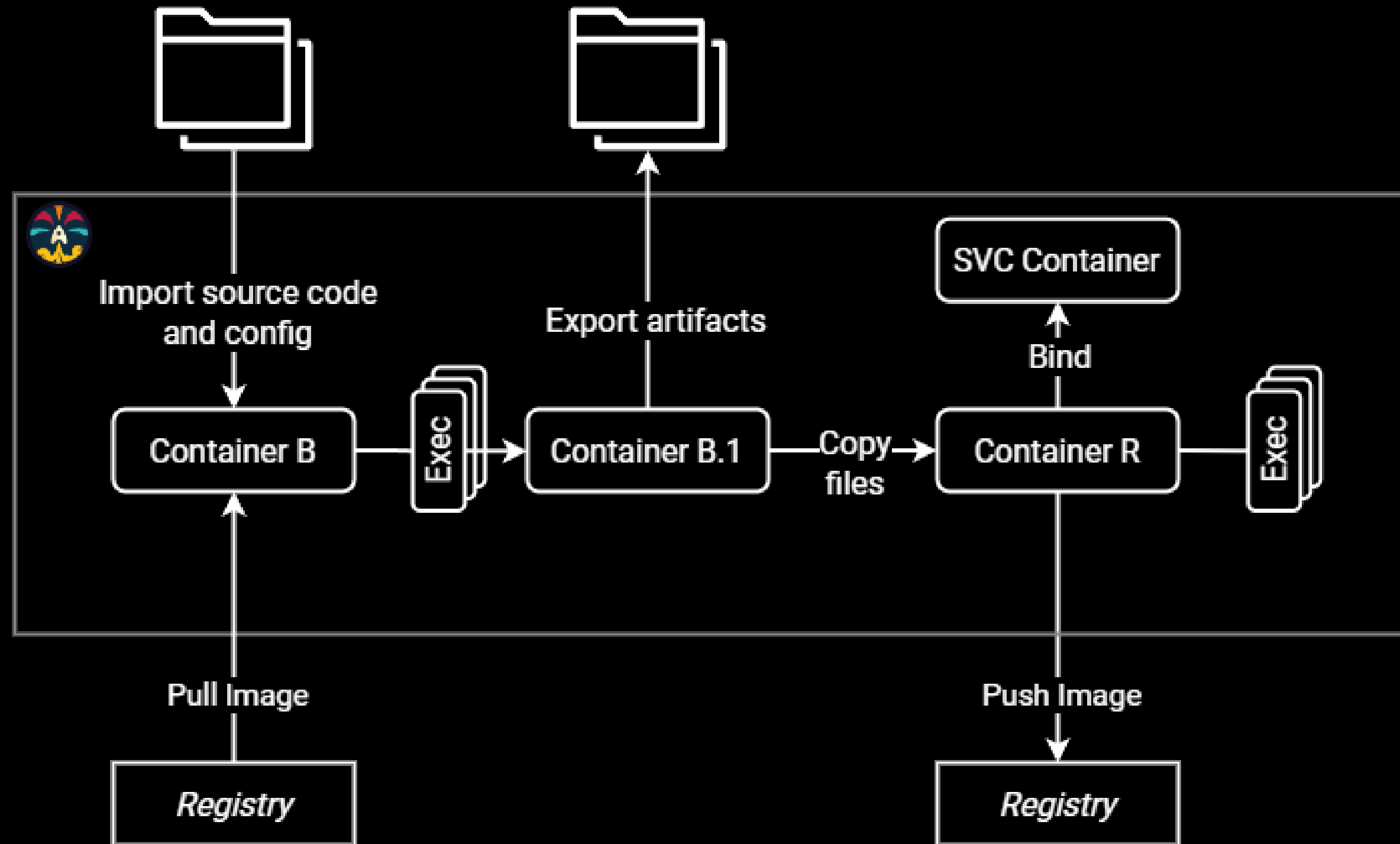
# How it works



# Showcase

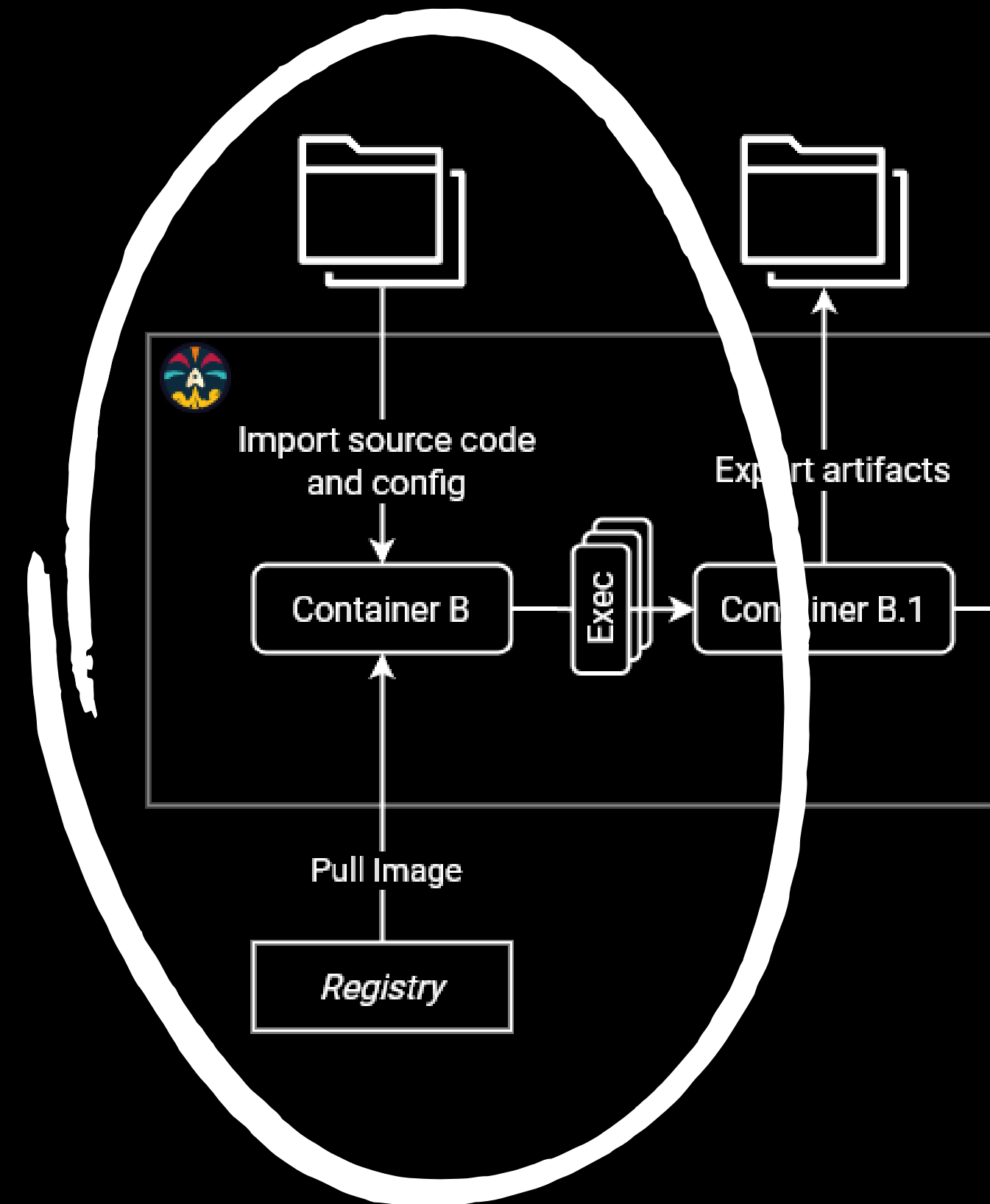


# Build Go apps with Dagger



# Build Go app

```
17 func build(ctx context.Context) error {
18     // initialize Dagger client
19     client, err := dagger.Connect(ctx, dagger.WithLogOutput(os.Stdout))
20     if err != nil {
21         return err
22     }
23     defer client.Close()
24
25     // get reference to the local project
26     src := client.Host().Directory(".")
27
28     // get `golang` image
29     golang := client.Container().From("golang:latest")
30
31     // mount cloned repository into `golang` image
32     golang = golang.WithDirectory("/src", src).WithWorkdir("/src")
33
34     // define the application build command
35     path := "build/"
36     golang = golang.WithExec([]string{"go", "build", "-o", path})
37 }
```





# Build Go app

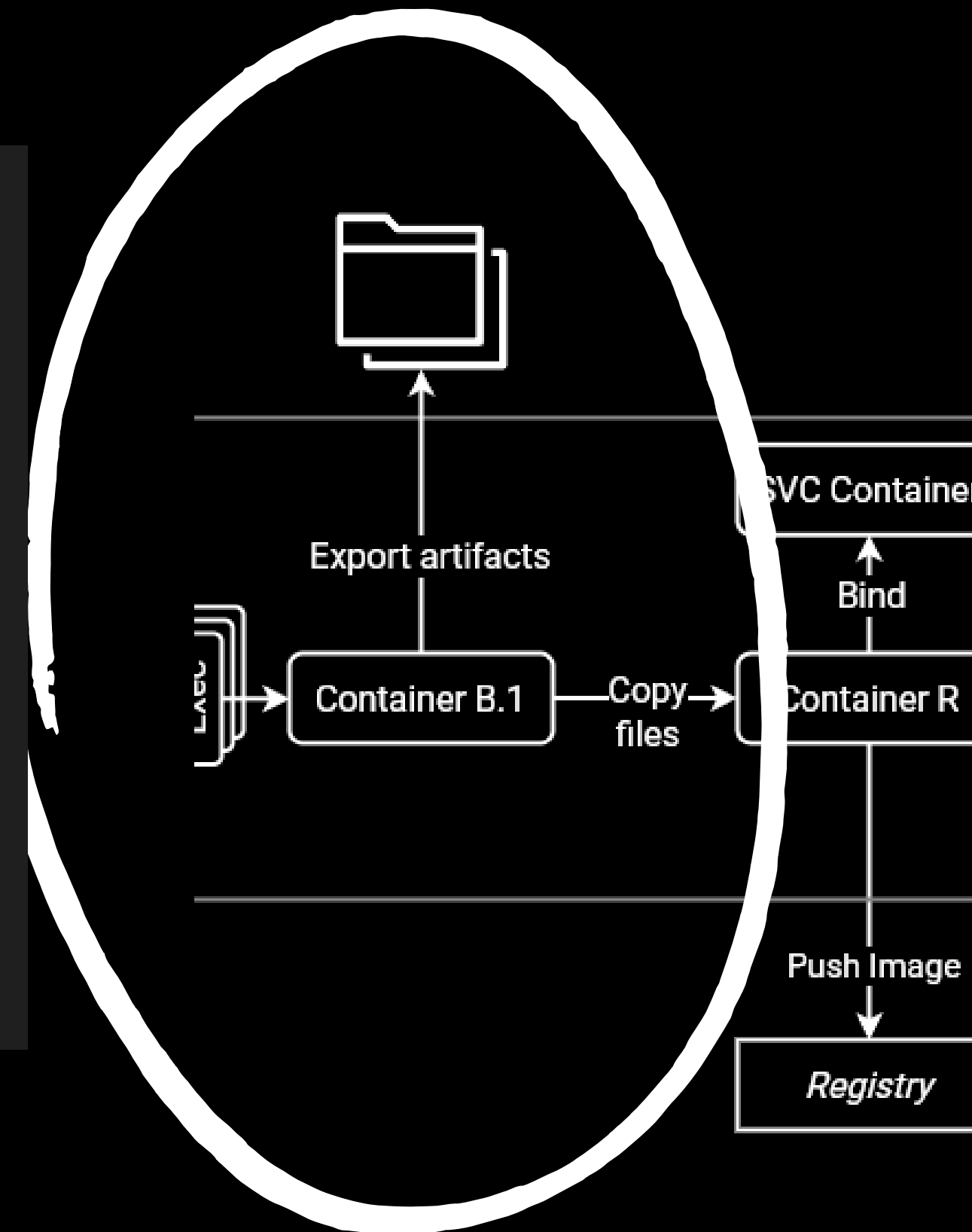
```
17 func build(ctx context.Context) error {
18     // initialize Dagger client
19     client, err := dagger.Connect(ctx, dagger.WithLogOutput(os.Stdout))
20     if err != nil {
21         return err
22     }
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29     golang := client.Container().From("golang:latest")
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33
34     // define the application build command
35     path := "build/"
36     golang = golang.WithExec([]string{"go", "build", "-o", path})
37 }
```

```
1 FROM golang:latest
2
3 COPY . /src
4
5 WORKDIR /src
6
7 RUN go build -o build/
```

# Export files to host

```
// build app
builder := client.Container().
    From("golang:latest").
    WithDirectory("/src", project).
    WithWorkdir("/src").
    WithEnvVariable("CGO_ENABLED", "0").
    WithExec([]string{"go", "build", "-o", "myapp"})

// export binary to host
_, err = builder.File("/src/myapp").Export(ctx, "./build")
if err != nil {
    panic(err)
}
```

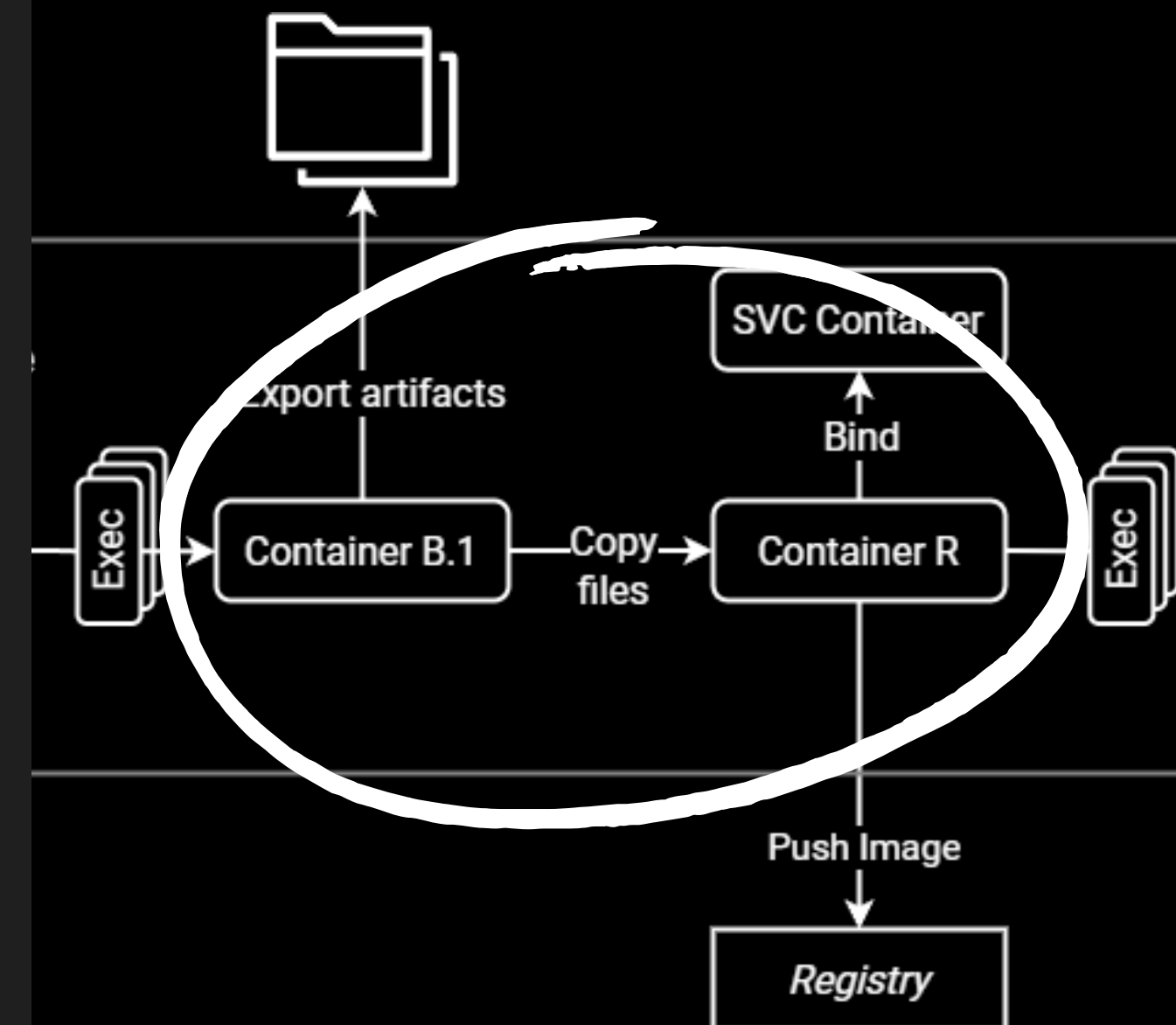


# Multistage build with Dagger

```
project := client.Host().Directory(".")

// build app
builder := client.Container().
    From("golang:latest").
    WithDirectory("/src", project).
    WithWorkdir("/src").
    WithEnvVariable("CGO_ENABLED", "0").
    WithExec([]string{"go", "build", "-o", "myapp"})

// publish binary on alpine base
prodImage := client.Container().
    From("alpine").
    WithFile("/bin/myapp", builder.File("/src/myapp")).
    WithEntrypoint([]string{"/bin/myapp"})
```



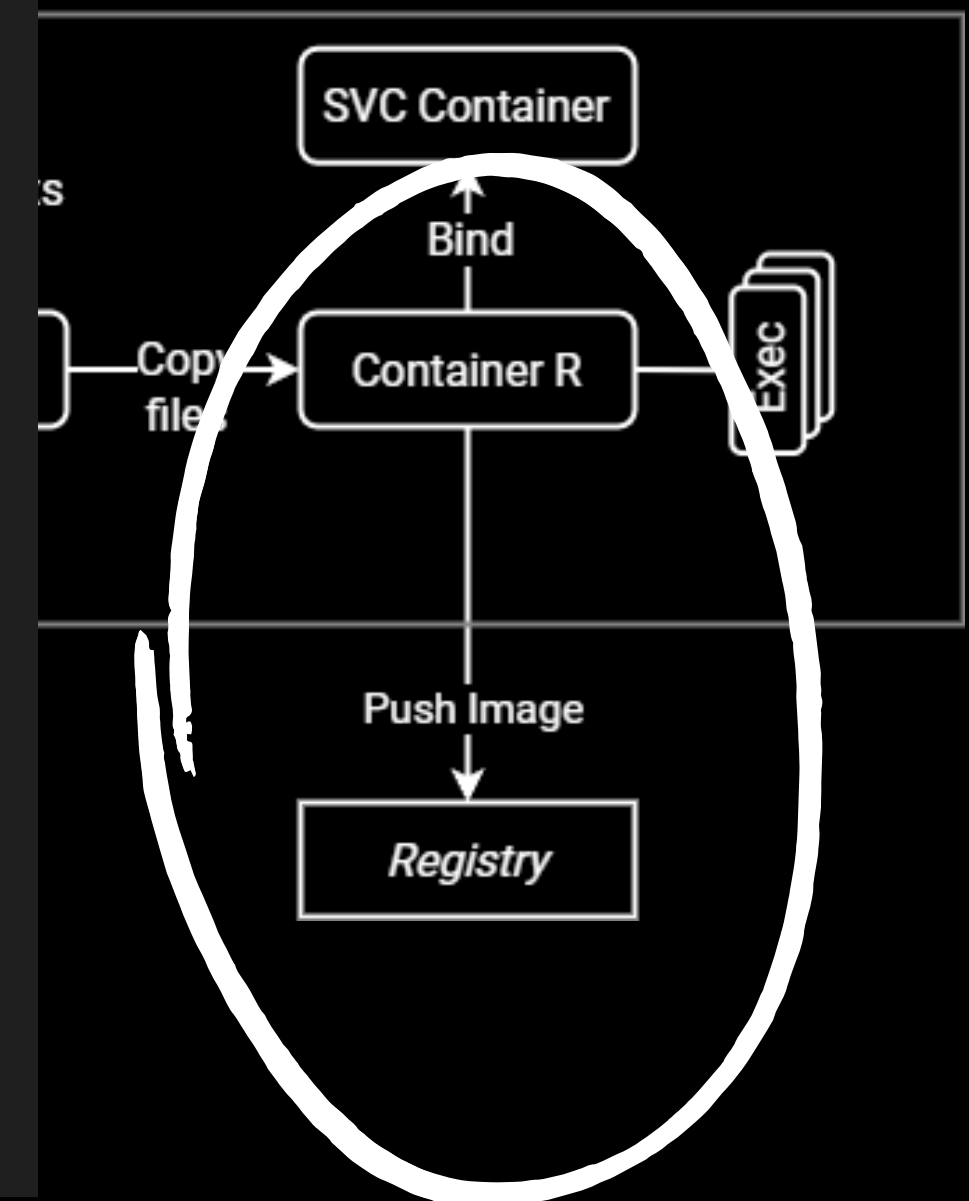
# Push image

```
// get host directory
project := client.Host().Directory(".")

// build app
builder := client.Container().
    From("golang:latest").
    WithDirectory("/src", project).
    WithWorkdir("/src").
    WithEnvVariable("CGO_ENABLED", "0").
    WithExec([]string{"go", "build", "-o", "myapp"})

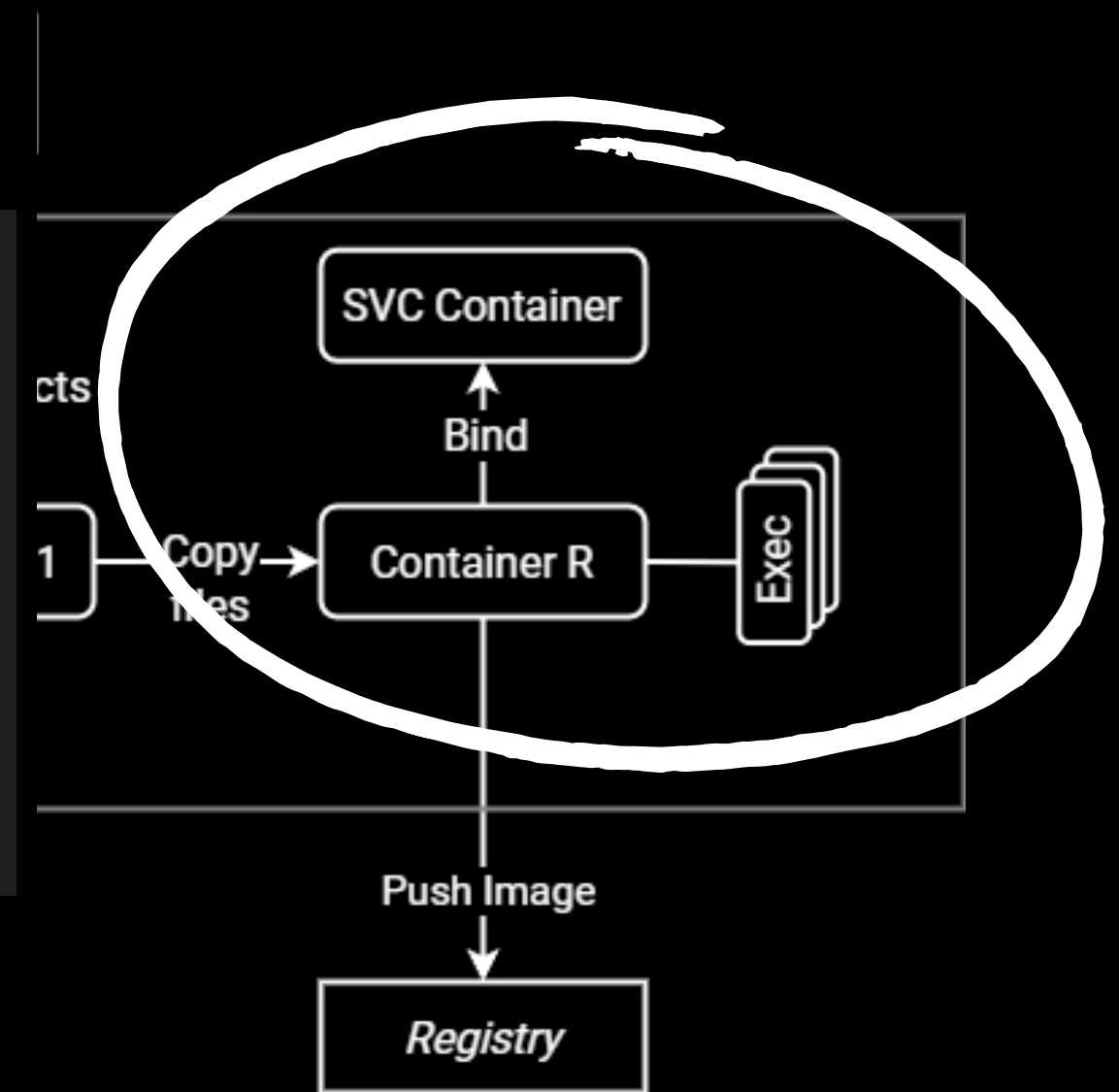
// publish binary on alpine base
prodImage := client.Container().
    From("alpine").
    WithFile("/bin/myapp", builder.File("/src/myapp")).
    WithEntrypoint([]string{"/bin/myapp"})

addr, err := prodImage.Publish(ctx, "localhost:5000/multistage")
if err != nil {
    panic(err)
}
```

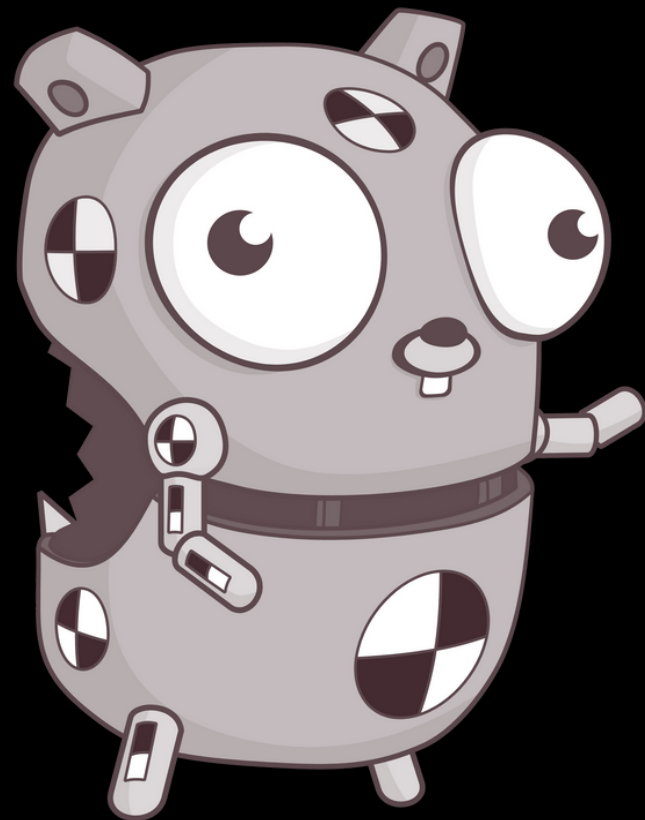


# Service bindings

```
redis := daggerClient.Container().From("redis").  
    WithExposedPort(6379)  
  
_, err := goLang.  
    WithServiceBinding("redis", redis).  
    WithExec([]string{"go", "test", "./...", "-v"}).Sync(ctx)  
  
return err
```

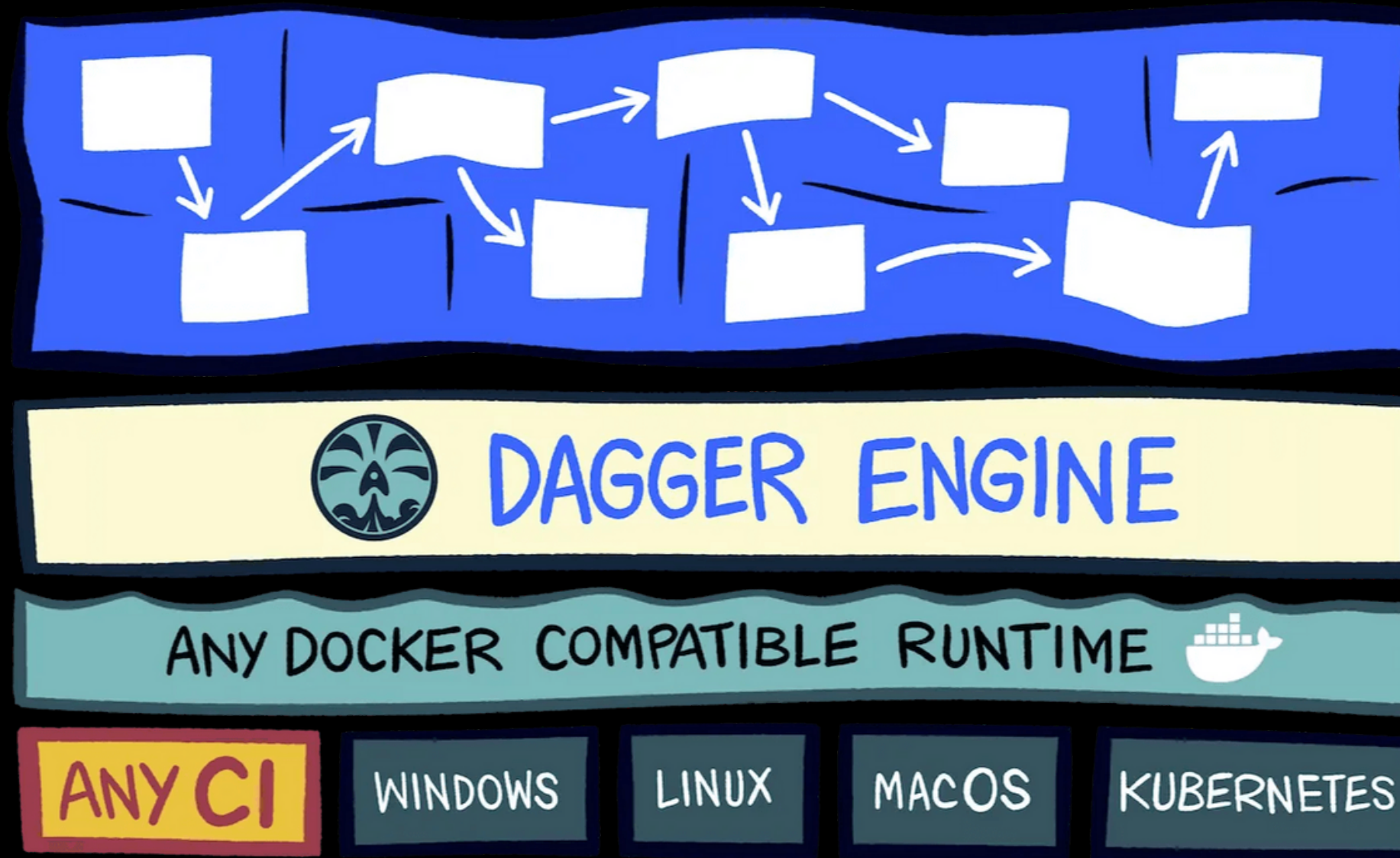


# Complex Pipeline with Dagger



<https://github.com/puzzle/goff/blob/main/ci/main.go>

# No vendor Lock-in



# Fast Feedback

- Instant local testing
- Decoupled from CI tooling and Git

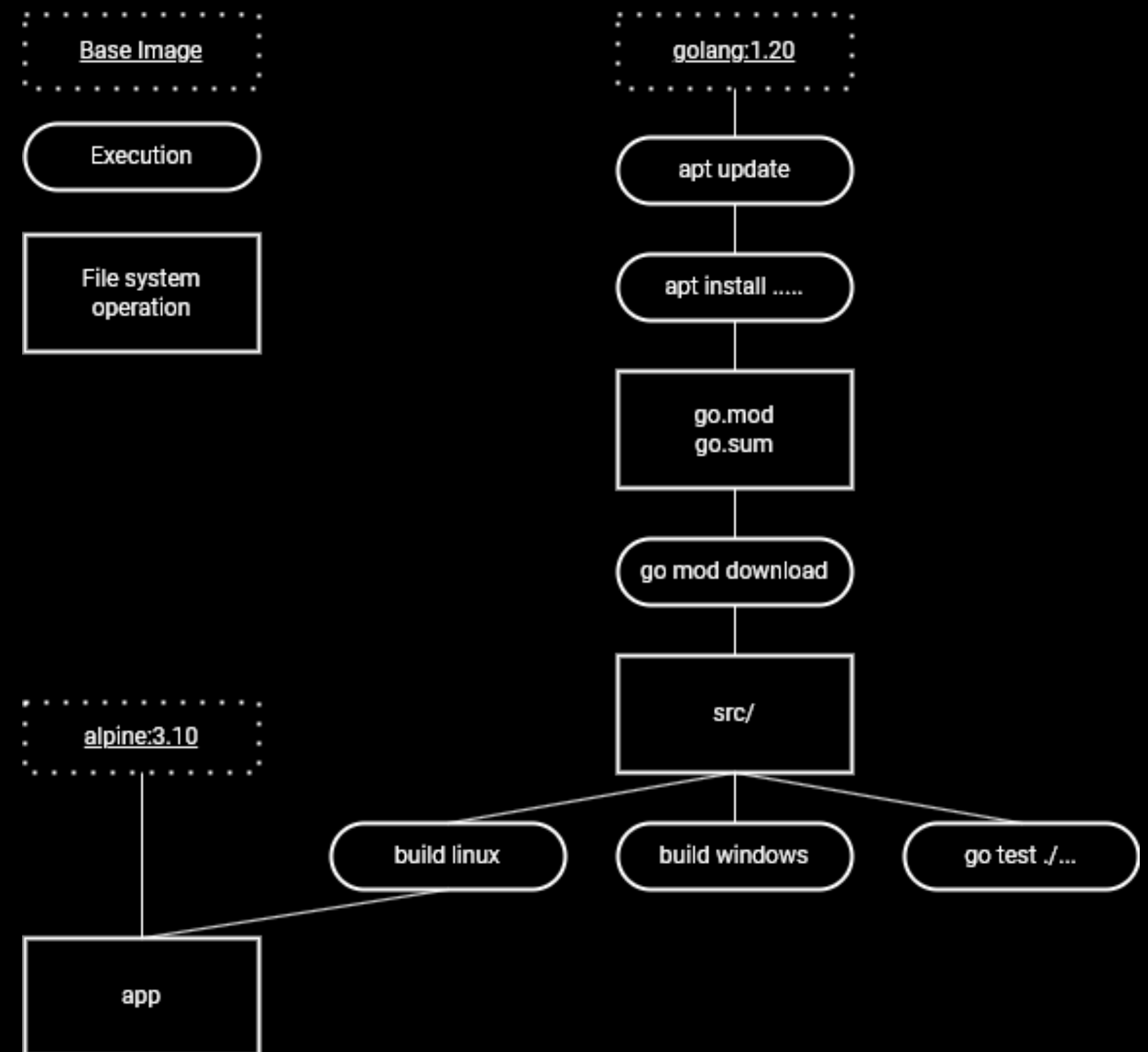


**IT WORKS**  
*on my machine*



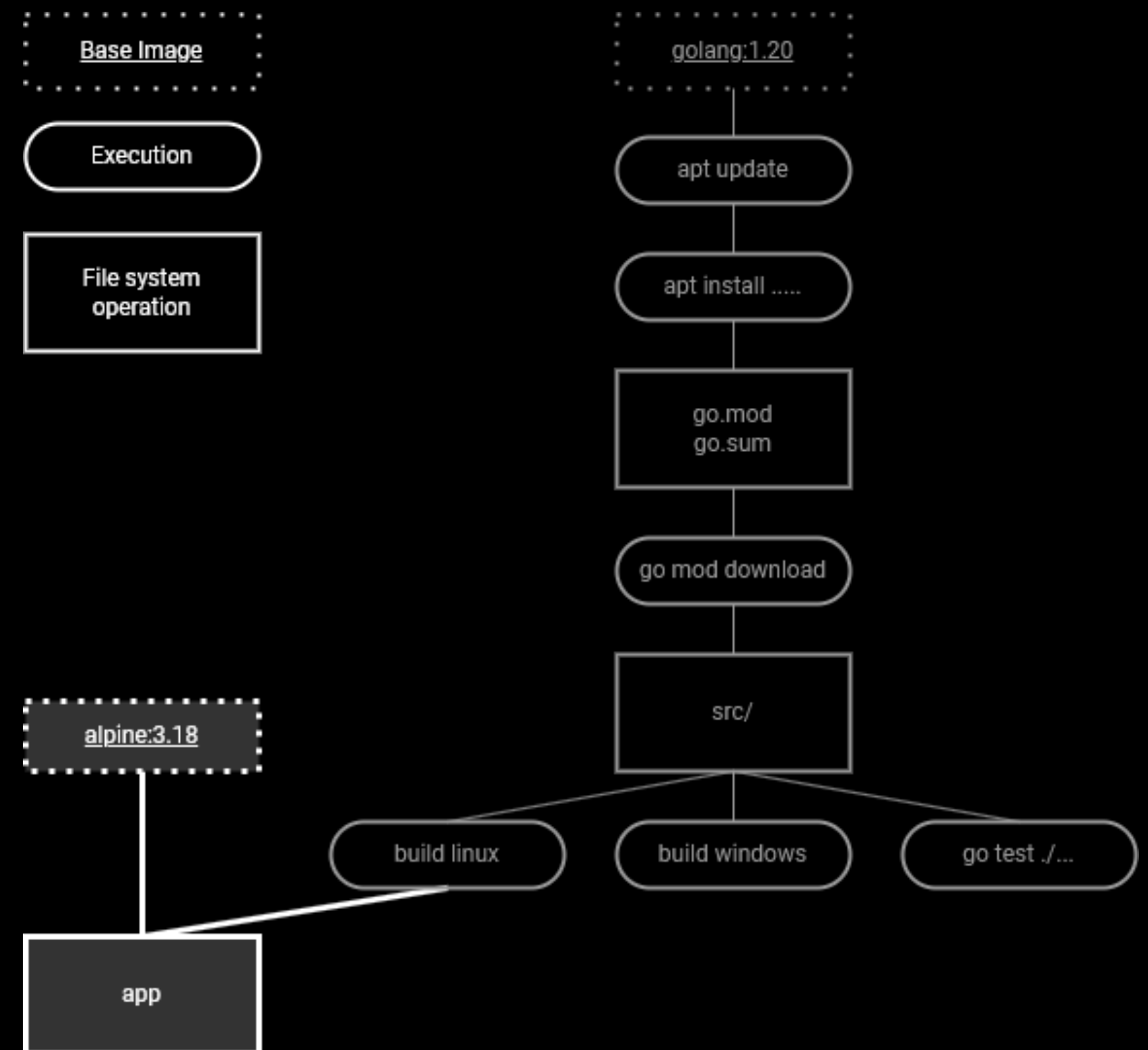
# Fast Feedback

- Instant local testing
- Decoupled from CI tooling and Git
- Superior caching based on Buildkits LLB-Graph



# Fast Feedback

- Instant local testing
- Decoupled from CI tooling and Git
- Superior caching based on Buildkits LLB-Graph
- "Jobs" only execute when necessary



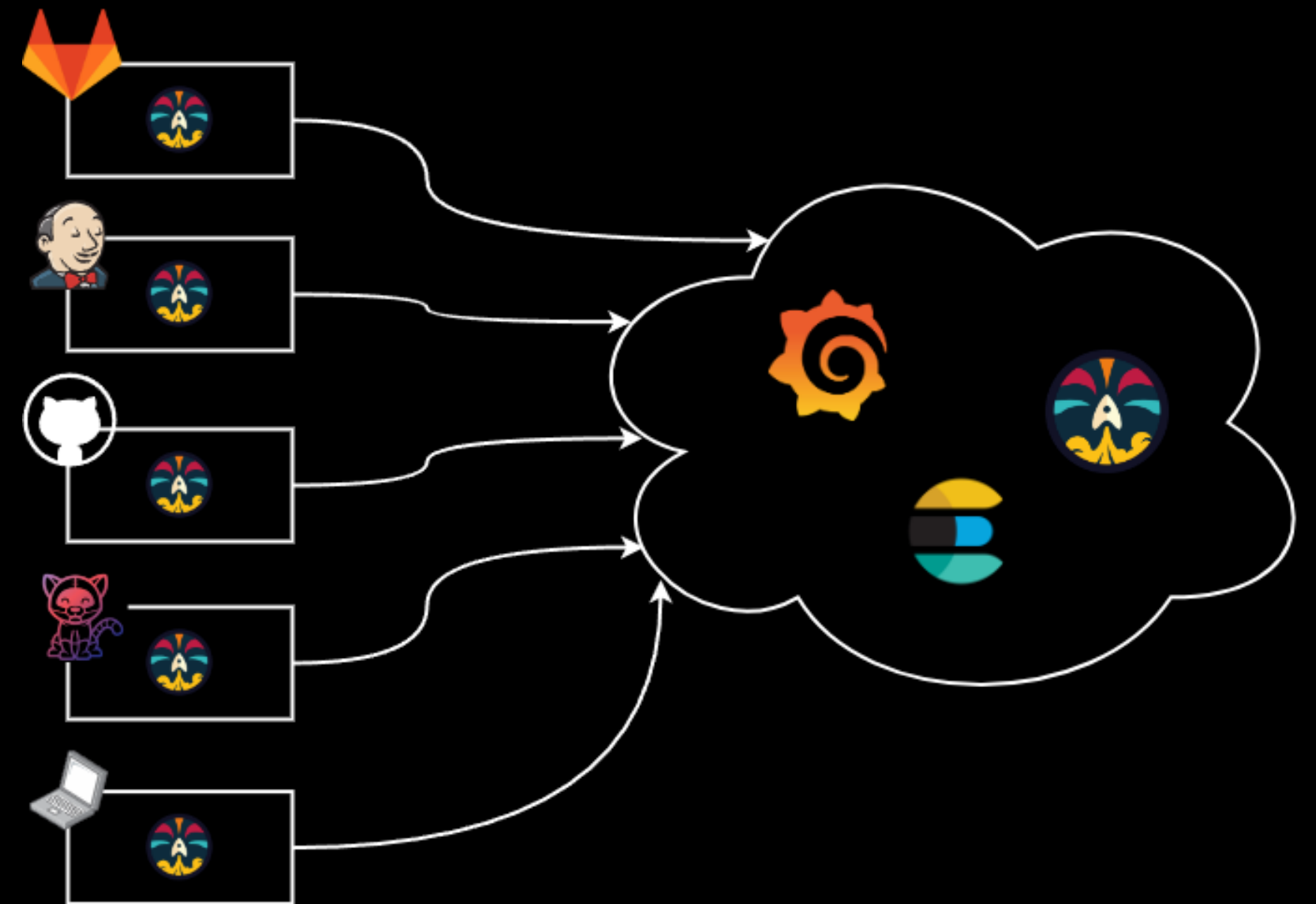
# Observability

Open Telemetry integration

- Send metrics from anywhere

Integrate into

- Grafana
- Elasticsearch
- Dagger cloud



# Why using Dagger? 1/2

- Instant local testing! -> Fast Feedback
- Portability -> No more vendor lock-in
- Superior caching -> Fast Feedback
- Compatibility with the Docker ecosystem
- Cross-platform tracing & monitoring -> Better observability

# Why using Dagger? 2/2

- Make use of Go language features
  - Static typed
  - Concurrency features
  - Go test
  - Go modules
  - .....
- Native flow and execution control

# Questions?

