# Ideation Workshop A: Digital Olympic Sport

## **Main Objective**

Create a digital sport anyone can play between Olympic editions.

### Ice Breaker (5 minutes)

"Olympic Charades": Act out Olympic sports silently.

### **Main Steps**

- 1. Introduction (5 min)
- 2. Mind Mapping (10 min)
- 3. Group Sharing (15 min)
- 4. Reverse Thinking (10 min)
- 5. Concept Development (20 min)
- 6. Presentations (15 min)
- 7. Voting (10 min)
- 8. Refinement (15 min)
- 9. Wrap-up (5 min)

#### **Instructions**

- For Mind Mapping: Create individual mind maps centered on "Inclusive Digital Olympic Sport"
- For Reverse Thinking: Flip the question to "How to create the least inclusive digital sport?" Then reverse ideas.
- For Concept Development: Groups of 2-3 develop one promising idea

#### **Time Schedule**

Total: 110 minutes (detailed breakdown in Main Steps)

## **Voting Process**

Silent dot voting: 3 stickers per person, place on favorite ideas

**Note:** Pictures of the workshop would be taken during the actual event.