Scott Berry - Assignment 1

Part 1

1. Create a vector, scalar, matrix and tensor with values of your choosing using tf.constant().

```
In [1]:
         import tensorflow as tf
         vector = tf.constant([10, 10])
         print("Vector:", vector)
         scalar = tf.constant(7)
         print("Scalar:", scalar)
         matrix = tf.constant([[10, 7],
                               [7, 10]])
         print("Matrix:", matrix)
         tensor = tf.constant([[[1, 2, 3],
                                [4, 5, 6]],
                               [[7, 8, 9],
                                [10, 11, 12]],
                               [[13, 14, 15],
                                [16, 17, 18]]])
         print("Tensor:", tensor)
        Vector: tf.Tensor([10 10], shape=(2,), dtype=int32)
        Scalar: tf.Tensor(7, shape=(), dtype=int32)
        Matrix: tf.Tensor(
        [[10 7]
         [ 7 10]], shape=(2, 2), dtype=int32)
        Tensor: tf.Tensor(
        [[[ 1 2 3]
          [456]]
         [[7 8 9]
          [10 11 12]]
         [[13 14 15]
```

1. Find the shape, rank and size of the tensors you created in 1.

[16 17 18]]], shape=(3, 2, 3), dtype=int32)

```
In [2]:
         vector shape = vector.shape
         print("Vector Shape:", vector shape)
         vector_rank = vector.ndim
         print("Vector Rank:", vector_rank)
         vector size = tf.size(vector).numpy()
         print("Vector Size:", vector size)
         scalar shape = scalar.shape
         print("Scalar Shape:", scalar shape)
         scalar rank = scalar.ndim
         print("Scalar Rank:", scalar_rank)
         scalar size = tf.size(scalar).numpy()
         print("Scalar Size:", scalar size)
         matrix shape = matrix.shape
         print("Matrix Shape:", matrix_shape)
         matrix rank = matrix.ndim
         print("Matrix Rank:", matrix rank)
         matrix size = tf.size(matrix).numpy()
         print("Matrix Size:", matrix size)
```

```
tensor shape = tensor.shape
 print("Tensor Shape:", tensor_shape)
 tensor_rank = tensor.ndim
 print("Tensor Rank:", tensor_rank)
 tensor_size = tf.size(tensor).numpy()
 print("Tensor Size:", tensor_size)
Vector Shape: (2,)
Vector Rank: 1
Vector Size: 2
Scalar Shape: ()
Scalar Rank: 0
Scalar Size: 1
Matrix Shape: (2, 2)
Matrix Rank: 2
Matrix Size: 4
Tensor Shape: (3, 2, 3)
Tensor Rank: 3
Tensor Size: 18
```

1. Create two tensors containing random values between 0 and 1 with shape [6, 550].

```
In [3]:
          import numpy as np
          random 1 = tf.constant(np.random.rand(6, 550))
          print("Random 1:", random_1)
          random 2 = tf.constant(np.random.rand(6, 550))
          print("Random 2:", random_2)
         Random 1: tf.Tensor(
         [[0.84081028 0.70837928 0.56244395 ... 0.04219212 0.50682778 0.73584442]
          [0.19882345 \ 0.8500101 \ 0.82918619 \ \dots \ 0.74391826 \ 0.33125914 \ 0.35750661]
           [0.58420838 \ 0.22981269 \ 0.23256854 \ \dots \ 0.05622672 \ 0.31165212 \ 0.49940957] 
          [0.51813076 \ 0.69389192 \ 0.16953714 \ \dots \ 0.4268685 \ 0.19755616 \ 0.25584982]
          [0.48211798 \ 0.23143009 \ 0.37700045 \ \dots \ 0.58296046 \ 0.13526705 \ 0.20784057]
          [0.55047644 0.87509343 0.26051069 ... 0.84717237 0.85850185 0.09817579]], shape
         =(6, 550), dtype=float64)
         Random 2: tf.Tensor(
         [[0.84536115 0.43079276 0.20174531 ... 0.41383705 0.94867111 0.8697899 ]
          [0.23716362 \ 0.06923936 \ 0.20588626 \ \dots \ 0.61197001 \ 0.51207317 \ 0.06200452]
          [0.23066747 \ 0.56514739 \ 0.29157477 \ \dots \ 0.54276849 \ 0.44032987 \ 0.10654555]
          [0.02956753 \ 0.34200287 \ 0.49852937 \ \dots \ 0.44715254 \ 0.48421384 \ 0.16891558]
          [0.03351492 \ 0.22460427 \ 0.38503757 \ \dots \ 0.59286707 \ 0.76868504 \ 0.56425776]
          [0.08522765 0.34133595 0.77864589 ... 0.54362684 0.03557339 0.27957459]], shape
         =(6, 550), dtype=float64)
```

1. Multiply the two tensors you created in 3 using matrix multiplication.

```
In [4]:
    random_product = tf.matmul(tf.transpose(random_1), random_2)
    print("Random Product:", random_product)

Random Product: tf.Tensor(
    [[0.97109371 1.1795306 1.25346812 ... 1.60349146 1.79777426 1.31935943]
        [0.9562933 1.08189092 1.50134787 ... 1.86127646 1.75349869 1.1857804 ]
        [0.76561771 0.66272437 0.78452376 ... 1.30736882 1.44173929 0.87959556]
        ...
        [0.32942943 0.66755691 1.27498436 ... 1.50027346 1.13067076 0.72670785]
        [0.66244595 0.80838717 1.08036111 ... 1.21685749 1.01784854 0.84428949]
        [0.84493729 0.79168417 0.65169334 ... 1.0853635 1.38819125 0.90334707]], shape = (550, 550), dtype=float64)
```

1. Create a tensor with random values between 0 and 1 with shape [135, 135, 3].

```
In [5]:
         random_3 = tf.constant(np.random.rand(135, 135, 3))
         print("Random 3:", random_3)
        Random 3: tf.Tensor(
        [[[0.62950839 0.30741231 0.54384821]
          [0.23518832 0.50015858 0.3825448 ]
          [0.85519361 0.79433258 0.24745708]
          . . .
          [0.63784458 0.7297547 0.77855286]
          [0.63730349 0.8807443 0.49172915]
          [0.27721736 0.16108746 0.99292545]]
         [[0.17819797 0.44643654 0.85856624]
          [0.62713376 0.90719009 0.24873355]
          [0.02225788 0.95350145 0.93248457]
          [0.18803622 0.91483133 0.34217824]
          [0.68822836 0.32003609 0.40238079]
          [0.88294595 0.43345437 0.49508597]]
         [[0.24785931 0.23674813 0.6374755 ]
          [0.3452088 0.10222166 0.55988664]
          [0.70606936 0.66354689 0.0103853 ]
          [0.97075929 0.58007231 0.021589 ]
          [0.45938877 0.55285507 0.6526225 ]
          [0.43548275 0.49697533 0.3559741 ]]
         [[0.61367635 0.05908614 0.10705448]
          [0.75064821 0.9780182 0.95366646]
          [0.27506839 0.87050606 0.09321931]
          [0.13828571 0.48080544 0.06637486]
          [0.95157573 0.39888733 0.02851612]
          [0.44889571 0.54396141 0.75105345]]
         [[0.54844306 0.38562161 0.80447216]
          [0.33063533 0.97480315 0.67241385]
          [0.76794444 0.30094521 0.1604224 ]
          [0.94457354 0.84747943 0.1277904 ]
          [0.9698413 0.60429866 0.18921402]
          [0.54774385 0.09492147 0.24006249]]
         [[0.10243276 0.95391576 0.19718402]
          [0.24227053 0.8952856 0.92615207]
          [0.13322524 0.15490596 0.69739127]
          [0.37884277 0.55799074 0.48957906]
          [0.5703387 0.7183951 0.09478065]
          [0.45085754 0.1507322 0.56206963]]], shape=(135, 135, 3), dtype=float64)
         1. Find the min and max values of the tensor you created in 5.
```

```
random_min = tf.reduce_min(random_3)
print("Random Min:", random_min)
```

```
random_max = tf.reduce_max(random_3)
print("Random Max:", random_max)
```

Random Min: tf.Tensor(5.784291858934587e-06, shape=(), dtype=float64)
Random Max: tf.Tensor(0.9999946235657619, shape=(), dtype=float64)

1. Created a tensor with random values of shape [1, 135, 135, 28] then squeeze it to change the shape to [135, 135, 28].

```
In [7]:
        random 4 = tf.random.Generator.from seed(42)
        random_4 = random_4.normal(shape=(1, 135, 135, 28))
        print("Random 4:", random_4)
        random 4 squeezed = tf.squeeze(random 4)
        print("Random 4 Squeezed:", random 4 squeezed)
        Random 4: tf.Tensor(
        [[[-7.56580293e-01 -6.85470179e-02 7.59502575e-02 ... -5.24474740e-01]
            -1.03453290e+00 1.30669010e+00]
           [-1.51845729e+00 -4.58521098e-01 5.71466327e-01 ... 2.67910528e+00]
             1.09148061e+00 3.31496149e-01]
           [-6.79589152e-01 \ 4.47236776e-01 \ -1.78115845e-01 \ \dots \ 5.08094728e-02
             1.72120607e+00 -6.57512486e-01]
           [ 5.89750670e-02 7.70883441e-01 -1.90485513e+00 ... -1.07608676e-01
            -3.42550814e-01 9.89552081e-01]
           [-1.80061555e+00 3.57340217e-01 1.93566871e+00 ... 1.13655913e+00
           -4.56918061e-01 1.02984536e+00]
           [ 4.87509787e-01 -1.97188854e-01 -1.52990854e+00 ... 7.91458249e-01
            -4.80736762e-01 -9.96623933e-01]]
          [-6.87561035e-02 -1.54220068e+00 -4.98402983e-01 ... -1.26698911e+00]
             2.26338580e-03 -1.17119980e+00]
           [-3.25447656e-02 -8.13786328e-01 -2.02301621e-01 ... -1.11319587e-01
            -9.89492834e-01 -1.23322263e-01]
           [-1.94080842e+00 5.85251629e-01 2.45584026e-01 ... 9.68298018e-02
             1.59199917e+00 1.07180655e+001
           [-1.12680888e+00 -3.30979854e-01 -1.09712279e+00 ... 7.70933405e-02
            -4.06645000e-01 -1.31154370e+00]
           [-9.44205344e-01 -1.19631313e-01 -5.86558461e-01 ... 2.94479847e-01
            -9.58905637e-01 1.08998966e+00]
           -1.18864441e+00 -2.01495075e+00]]
           [[-9.15264487e-01 \quad 1.08560789e+00 \quad 2.13917911e-01 \quad \dots \quad -1.12349105e+00 ] 
            -6.86748326e-01 1.08165407e+00]
           [ 1.36272788e-01 1.61550236e+00 -5.73008545e-02 ... -1.67737687e+00
             2.23104656e-01 8.18086624e-01]
           [ 7.24310994e-01 8.16616774e-01 3.75427127e-01 ... 1.00838280e+00
            -9.02757421e-02 8.99282396e-01]
           [ 2.02776217e+00 -2.59815872e-01 6.08524263e-01 ... 1.27692983e-01
             4.91895616e-01 4.98485953e-01]
           [ 1.01725948e+00 -6.09773636e-01 5.08597255e-01 ... -1.01565695e+00
            -6.83121085e-01 6.94719255e-01]
           [ 3.95272225e-01 1.76689947e+00 -3.66062284e-01 ... 4.34721351e-01
             7.60397494e-01 2.47445941e+00]]
          [-8.76862407e-01 \ 1.61419821e+00 \ -3.51916581e-01 \ \dots \ 3.40533108e-01
             1.51632547e+00 8.12785387e-011
```

```
[ 2.70662069e-01 -4.49911743e-01 -1.44915417e-01 ... 7.26420105e-01
          1.42138481e+00 -3.79321992e-01]
      [-1.17407329e-02 -1.62321895e-01 -7.51385272e-01 ... 9.52308238e-01]
        -1.93774566e-01 6.71820045e-01]
      [-1.33273959e+00 -9.26882505e-01 -1.14526391e+00 ... -7.44448543e-01
          6.03747606e-01 5.98903954e-01]
      [-6.81876481e-01 1.04795432e+00 2.01240063e+00 ... 6.90456688e-01
          8.51347111e-03 -3.49511027e-011
      [-1.12040555e+00 -9.71779287e-01 1.45581079e+00 ... 5.67285717e-01
          4.66269672e-01 9.83668506e-01]]
    [-1.90112874e-01 -1.54444054e-01  7.44098067e-01  ...  2.03086829e+00]
          8.23700368e-01 -4.42231894e-01]
      [ 6.62773430e-01 -2.49471590e-01 1.30280674e+00 ... -8.49573493e-01
        -8.05570781e-01 -1.15533948e+00]
      [ 6.81911707e-01 5.72562218e-01 -1.22234869e+00 ... 7.07355917e-01
          9.64198768e-01 1.73979416e-01]
      [-1.30547595e+00 \quad 6.75993800e-01 \quad -3.77649635e-01 \quad \dots \quad 2.21032572e+00
          1.13975704e+00 2.02571702e+00]
      [-6.37577653e-01 -5.54566383e-01 1.21582174e+00 ... 1.58388495e+00
        -1.15655589e+00 -4.20873731e-01]
      [-8.46455395e-01 -7.27019738e-03 -1.21285784e+00 ... 7.80251503e-01
        -1.29149354e+00 1.43585324e+00]]
    [ 9.14727390e-01 -9.19673860e-01 -7.24058986e-01 ... 6.52686596e-01
          9.00972914e-03 -7.72573411e-01]
      [-7.79203475e-01 \quad 7.02897012e-01 \quad 4.92625296e-01 \dots -8.78040045e-02
        -5.21770835e-01 -1.15092111e+00]
      [-9.77871835e-01 -7.75122464e-01 -1.19471931e+00 ... -8.77241969e-01
          1.19297671e+00 2.74731547e-01]
      [ 3.20593894e-01 -3.03335547e-01 -1.41493201e+00 ... 8.79611492e-01
        -2.90839601e+00 1.09960198e+00]
      [-1.81233689e-01 \quad 1.49994695e+00 \quad 1.99870300e+00 \quad \dots \quad -1.37261912e-01
          5.21750867e-01 -8.03798437e-01]
      [6.31250083e-01 -1.58112694e-03 -1.19338119e+00 ... -3.88699584e-02]
        -1.25972462e+00 -4.78388458e-01]]]], shape=(1, 135, 135, 28), dtype=float32)
Random 4 Squeezed: tf.Tensor(
 [[-7.56580293e-01 -6.85470179e-02 \ 7.59502575e-02 \dots -5.24474740e-01 ] 
      -1.03453290e+00 1.30669010e+00]
    [-1.51845729e+00 -4.58521098e-01 5.71466327e-01 ... 2.67910528e+00]
        1.09148061e+00 3.31496149e-01]
    [-6.79589152e-01 \quad 4.47236776e-01 \quad -1.78115845e-01 \quad ... \quad 5.08094728e-02
        1.72120607e+00 -6.57512486e-01]
    [ 5.89750670e-02 7.70883441e-01 -1.90485513e+00 ... -1.07608676e-01
      -3.42550814e-01 9.89552081e-01]
    [-1.80061555e+00 3.57340217e-01 1.93566871e+00 ... 1.13655913e+00
      -4.56918061e-01 1.02984536e+00]
    [4.87509787e-01 -1.97188854e-01 -1.52990854e+00 ... 7.91458249e-01]
      -4.80736762e-01 -9.96623933e-01]]
  [-6.87561035e-02 -1.54220068e+00 -4.98402983e-01 ... -1.26698911e+00]
        2.26338580e-03 -1.17119980e+00]
    [-3.25447656e-02 -8.13786328e-01 -2.02301621e-01 ... -1.11319587e-01
      -9.89492834e-01 -1.23322263e-01]
    [-1.94080842e + 00 \quad 5.85251629e - 01 \quad 2.45584026e - 01 \quad \dots \quad 9.68298018e - 02 \quad \dots \quad 9.682986018e - 02 \quad \dots \quad 9.682986018e - 02 \quad \dots \quad 9.682986018e - 02 \quad \dots \quad 
        1.59199917e+00 1.07180655e+00]
    [-1.12680888e+00 -3.30979854e-01 -1.09712279e+00 ... 7.70933405e-02
      -4.06645000e-01 -1.31154370e+001
    [-9.44205344e-01 -1.19631313e-01 -5.86558461e-01 ... 2.94479847e-01
      -9.58905637e-01 1.08998966e+00]
```

```
[ 1.49113095e+00 8.63313556e-01 1.54518270e+00 ... 8.68564546e-01
  -1.18864441e+00 -2.01495075e+00]]
[-9.15264487e-01 \ 1.08560789e+00 \ 2.13917911e-01 \ ... \ -1.12349105e+00
  -6.86748326e-01 1.08165407e+00]
 [ 1.36272788e-01 1.61550236e+00 -5.73008545e-02 ... -1.67737687e+00
   2.23104656e-01 8.18086624e-01]
 [ 7.24310994e-01 8.16616774e-01 3.75427127e-01 ... 1.00838280e+00
 -9.02757421e-02 8.99282396e-01]
 [ 2.02776217e+00 -2.59815872e-01 6.08524263e-01 ... 1.27692983e-01
   4.91895616e-01 4.98485953e-01]
 [ 1.01725948e+00 -6.09773636e-01 5.08597255e-01 ... -1.01565695e+00
  -6.83121085e-01 6.94719255e-01]
 \begin{bmatrix} 3.95272225e-01 & 1.76689947e+00 & -3.66062284e-01 & ... & 4.34721351e-01 \end{bmatrix}
   7.60397494e-01 2.47445941e+00]]
[-8.76862407e-01 \quad 1.61419821e+00 \quad -3.51916581e-01 \quad ... \quad 3.40533108e-01
   1.51632547e+00 8.12785387e-01]
 [ 2.70662069e-01 -4.49911743e-01 -1.44915417e-01 ... 7.26420105e-01
   1.42138481e+00 -3.79321992e-01]
 [-1.17407329e-02 -1.62321895e-01 -7.51385272e-01 ... 9.52308238e-01]
  -1.93774566e-01 6.71820045e-01]
 [-1.33273959e+00 -9.26882505e-01 -1.14526391e+00 ... -7.44448543e-01]
   6.03747606e-01 5.98903954e-01]
 [-6.81876481e-01 1.04795432e+00 2.01240063e+00 ... 6.90456688e-01
   8.51347111e-03 -3.49511027e-01]
 [-1.12040555e+00 -9.71779287e-01 1.45581079e+00 ... 5.67285717e-01
   4.66269672e-01 9.83668506e-01]]
[-1.90112874e-01 -1.54444054e-01  7.44098067e-01  ...  2.03086829e+00]
   8.23700368e-01 -4.42231894e-01]
 [ 6.62773430e-01 -2.49471590e-01 1.30280674e+00 ... -8.49573493e-01
  -8.05570781e-01 -1.15533948e+00]
 \begin{bmatrix} 6.81911707e-01 & 5.72562218e-01 & -1.22234869e+00 & \dots & 7.07355917e-01 \end{bmatrix}
   9.64198768e-01 1.73979416e-01]
 [-1.30547595e+00 \quad 6.75993800e-01 \quad -3.77649635e-01 \quad \dots \quad 2.21032572e+00
   1.13975704e+00 2.02571702e+00]
 [-6.37577653e-01 -5.54566383e-01 1.21582174e+00 ... 1.58388495e+00
  -1.15655589e+00 -4.20873731e-01]
 [-8.46455395e-01 -7.27019738e-03 -1.21285784e+00 ... 7.80251503e-01
  -1.29149354e+00 1.43585324e+00]]
[[ 9.14727390e-01 -9.19673860e-01 -7.24058986e-01 ... 6.52686596e-01
   9.00972914e-03 -7.72573411e-01
 [-7.79203475e-01 7.02897012e-01 4.92625296e-01 ... -8.78040045e-02
  -5.21770835e-01 -1.15092111e+00]
 [-9.77871835e-01 \ -7.75122464e-01 \ -1.19471931e+00 \ \dots \ -8.77241969e-01
   1.19297671e+00 2.74731547e-01]
 [ 3.20593894e-01 -3.03335547e-01 -1.41493201e+00 ... 8.79611492e-01 ]
  -2.90839601e+00 1.09960198e+00]
 [-1.81233689e-01 \quad 1.49994695e+00 \quad 1.99870300e+00 \quad \dots \quad -1.37261912e-01
   5.21750867e-01 -8.03798437e-01]
 [ \  \, \textbf{6.31250083e-01} \  \, \textbf{-1.58112694e-03} \  \, \textbf{-1.19338119e+00} \  \, \textbf{...} \  \, \textbf{-3.88699584e-02}
  -1.25972462e+00 -4.78388458e-01]]], shape=(135, 135, 28), dtype=float32)
```

Part 2

1. Then for what closed-form solutions of w\_0 and w\_1, will the above equation be minimum? If,

$$h_w(x^i)=w_0+w_1x^i$$

and

$$C = \sum_{i=1}^n rac{1}{2n} (h_w(x^i) - y^i)^2$$

Minimum exists when C = 0 which occurs when:

$$h_w(x^i)=y^i$$

and therefore

$$y^i = w_0 + w_1 x^i$$

1. What are the problems you might encounter if you wanted to compute the second derivatives of the loss function with respect to weights? How would you fix them?

The first derivative could be a constant, which would result in the second derivative being equal to 0 and thus the weights being rendered useless. This issue could be resolved by instead taking partial derivatives.