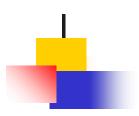
# Fundamentals of Machine Learning



**BAYESIAN DECISION THEORY** 



- Bayesian Decision Theory
- Evaluation methods
- Hypothesis Testing



## **Decision Theory**

We assume the decision maker, or agent, has a set of possible actions, A, to choose from.

Every action has cost and benefits depending on underlying state of nature  $h \in \mathcal{H}$ .

Encode this information to loss function  $\ell(h, a)$ , loss which we incur if action  $a \in A$  is taken at state of nature,  $h \in \mathcal{H}$ .

Risk: 
$$R(a|x) \triangleq \mathbb{E}_{p(h|x)}\left[\ell(h,a)\right] = \sum_{h \in \mathcal{H}} \ell(h,a) p(h|x)$$

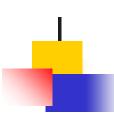
Optimal Policy: 
$$\pi^*(x) = \operatorname*{argmin}_{a \in \mathcal{A}} \mathbb{E}_{p(h|x)} \left[ \ell(h, a) \right]$$

Maximum expected utility:  $\pi^*(x) = \operatorname*{argmax}_{a \in \mathcal{A}} \mathbb{E}_h \left[ U(h,a) \right]$ 

**Utility Function** 

$$U(h,a) = -\ell(h,a)$$





## Classification- Accuracy

|                  |                             | Predicted condition  |   |
|------------------|-----------------------------|--|---|
|                  | Total population<br>= P + N | Positive (PP)  | Negative (PN)   |
| Actual condition | Positive (P)                | True positive (TP),<br>hit   | False negative (FN),<br>type II error, miss,<br>underestimation |
|                  | Negative (N)                | False positive (FP),<br>type I error, false alarm,<br>overestimation | True negative (TN),<br>correct rejection                        |

Be aware of class imbalance.

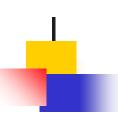
$$Accuracy = (TP + TN) / (TP + FN + FP + TN)$$

True Positive Rate (TPR) e.g., predict how many disease correctly in disease cohort

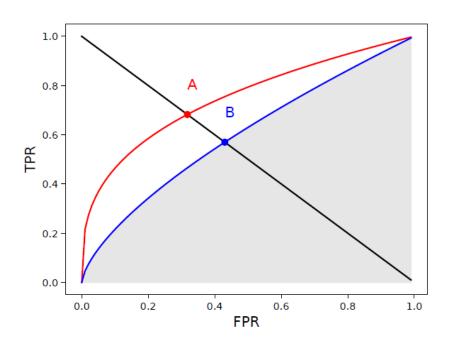
$$TPR = TP / (TP + FN)$$

False Positive Rate (FPR) e.g., predict how many disease in healthy cohort

$$FPR = FP/(FP + TN)$$



### Classification-ROC curve



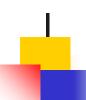
EER: FPR = FNR = 1 - TPR

Area under ROC curve is computed.

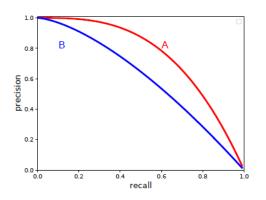
The higher the AUROC, the better the classifier.

|           |                             | Predicted condition  |   |
|-----------|-----------------------------|--|---|
|           | Total population<br>= P + N | Positive (PP)  | Negative (PN)   |
| condition | Positive (P)                | True positive (TP),  | False negative (FN),<br>type II error, miss,<br>underestimation |
| Actual c  | Negative (N)                | False positive (FP),<br>type I error, false alarm,<br>overestimation | True negative (TN),<br>correct rejection                        |

TPR = TP / (TP + FN), e.g., predict how many disease correctly in disease cohort FPR = FP / (FP + TN), e.g., predict how many disease in healthy cohort



#### Classification- Precision-Recall Curve



Recall = TPR = TP / (TP + FN) - predict how many positive correctly in positive cohort

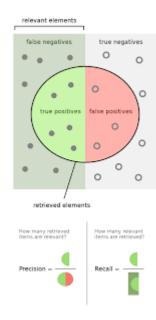
Precision = Positive Predictive Value (PPV)

= TP / (TP +FP) - predict how many positive correctly if prediction is positive.

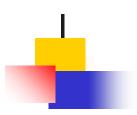
Area under PR curve is computed.

The higher the AUC of PR curve, the better the classifier.

|           |                             | Predicted condition  |   |
|-----------|-----------------------------|--|---|
|           | Total population<br>= P + N | Positive (PP)  | Negative (PN)   |
| condition | Positive (P)                | True positive (TP),<br>hit   | False negative (FN),<br>type II error, miss,<br>underestimation |
| Actual c  | Negative (N)                | False positive (FP),<br>type I error, false alarm,<br>overestimation | True negative (TN),<br>correct rejection                        |







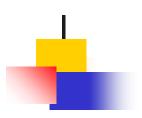
## Hypothesis Testing

Suppose we have two hypotheses or models, commonly called the null hypothesis,  $M_0$ , and the alternative hypothesis,  $M_1$ , and we want to know which one is more likely to be true.

The optimal decision to pick alternative hypothesis iff

$$P(M_1|D) > P(M_0|D)$$

$$\frac{\mathsf{P}(\mathsf{M}_1|\mathsf{D})}{\mathsf{P}(\mathsf{M}_0|\mathsf{D})} > 1$$



## Hypothesis Testing

If we use uniform prior  $p(M_0) = p(M_1) = 0.5$ , the decision rule becomes

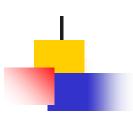
$$\frac{\mathsf{P}(\mathsf{D}\mid\mathsf{M}_1)}{\mathsf{P}(\mathsf{D}\mid\mathsf{M}_0)} > 1$$

Bayes Factor = ratio of marginal likelihood of two models

$$B_{1,0} \triangleq \frac{\mathsf{P}(\mathsf{D} \mid \mathsf{M}_1)}{\mathsf{P}(\mathsf{D} \mid \mathsf{M}_0)}$$

| Bayes factor $BF(1,0)$                                   | Interpretation              |
|--|-----------------------------|
| $BF < \frac{1}{100}$                                     | Decisive evidence for $M_0$ |
| $BF < \frac{1}{10}$                                      | Strong evidence for $M_0$   |
| $\frac{1}{10} < BF < \frac{1}{3}$                        | Moderate evidence for $M_0$ |
| $\frac{1}{10} < BF < \frac{1}{3}$ $\frac{1}{3} < BF < 1$ | Weak evidence for $M_0$     |
| 1 < BF < 3   | Weak evidence for $M_1$     |
| 3 < BF < 10  | Moderate evidence for $M_1$ |
| BF > 10  | Strong evidence for $M_1$   |
| BF > 100   | Decisive evidence for $M_1$ |

Table 5.6: Jeffreys scale of evidence for interpreting Bayes factors.



## **Bayesian Model Selection**

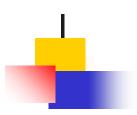
Suppose we have a set *M* of more than 2 models, and we want to pick the most likely.

The optimal action is picking the most probable model

$$\hat{m} = \operatorname*{argmax}_{m \in \mathcal{M}} p(m|\mathcal{D})$$

where

$$p(m|\mathcal{D}) = \frac{p(\mathcal{D}|m)p(m)}{\sum_{m \in \mathcal{M}} p(\mathcal{D}|m)p(m)}$$



## **Bayesian Model Selection**

If the prior over models is uniform, p(m) = 1/|M|, then the Maximum A Posterior (MAP) is given by

$$\hat{m} = \operatorname*{argmax}_{m \in \mathcal{M}} p(\mathcal{D}|m)$$

The quantity  $p(\mathcal{D}|m)$  is given by

$$p(\mathcal{D}|m) = \int p(\mathcal{D}|\theta, m) p(\theta|m) d\theta$$
 prior

This is known as the **marginal likelihood**, or the **evidence** for model m.

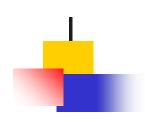


Consider two models, a simple one, m<sub>1</sub>, and a more complex one, m<sub>2</sub>.

Suppose that both can explain the data by suitably optimizing their parameters.

Intuitively we should prefer m<sub>1</sub>, since it is simpler and just as good as m<sub>2</sub>.

This principle is known as Occam's razor

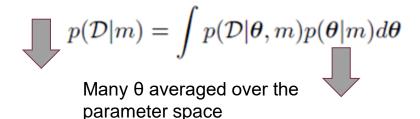


# Bayesian Occam's razor effect

Intuition from Squid Game



Complex Model





Simple Model

Few  $\theta$  averaged over the parameter space