

## LABORATORY #3

## Summary



- Thresholding
- Mathematic Morphology



- Develope the following functions:
- void binarize(const cv::Mat &in, cv::Mat &out, unsigned int th);
  - That, given a threshold, obtain a binary image out from a input image in (where binary means 0 or 255 CV\_8UC1)
- Apply such a function on the results of background subtraction



- Develope erosion/dilation functions, i.e.
  - void dilation(const cv::Mat &in, const cv::Mat &se, const cv::Point2i &origin, cv::Mat &out);
- Use them to apply an aperture on the results of previous steps using the following SE (the red value is the origin)

| 1 | 1 | 1 |
|---|---|---|
| 1 | 1 | 1 |
| 1 | 1 | 1 |



• Label each cluster using a row by row labelling technique