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# Image Segmentation



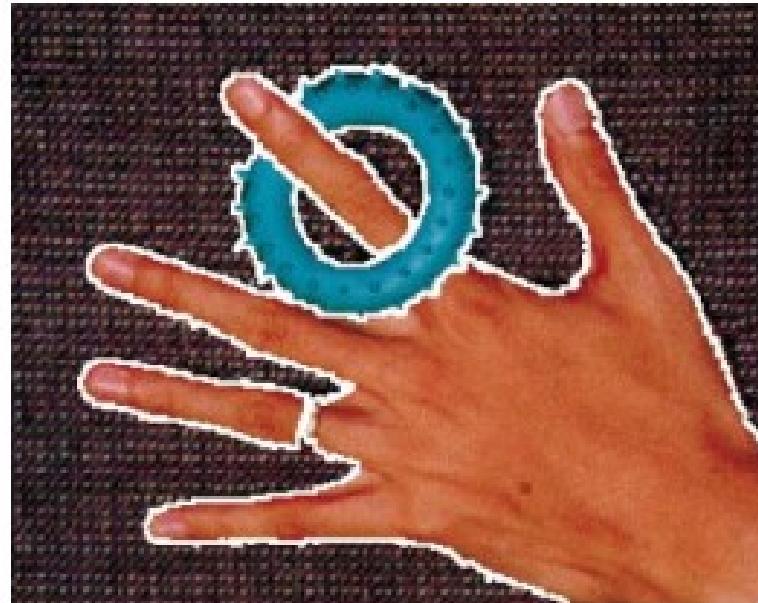
- What does “segmentation” means?
- K-Means
- Mean-shift

- [FP] D. A. Forsyth and J. Ponce. Computer Vision: A Modern Approach (2nd Edition). Prentice Hall, 2011.
- CS231A · Computer Vision: from 3D reconstruction to recognition
  - Prof. Silvio Savarese – Stanford University
- CS131 · Computer Vision: Foundations and Applications
  - Prof. Fei-Fei Li – Stanford University
- Elementi di Analisi per Visione Artificiale
  - Paolo Medici <http://www.ce.unipr.it/people/medici>

# What does segmentation means?



- Extraction of homogeneous parts of an image → **components**
- Usually a more compact representation of an image



# Why we use segmentation?



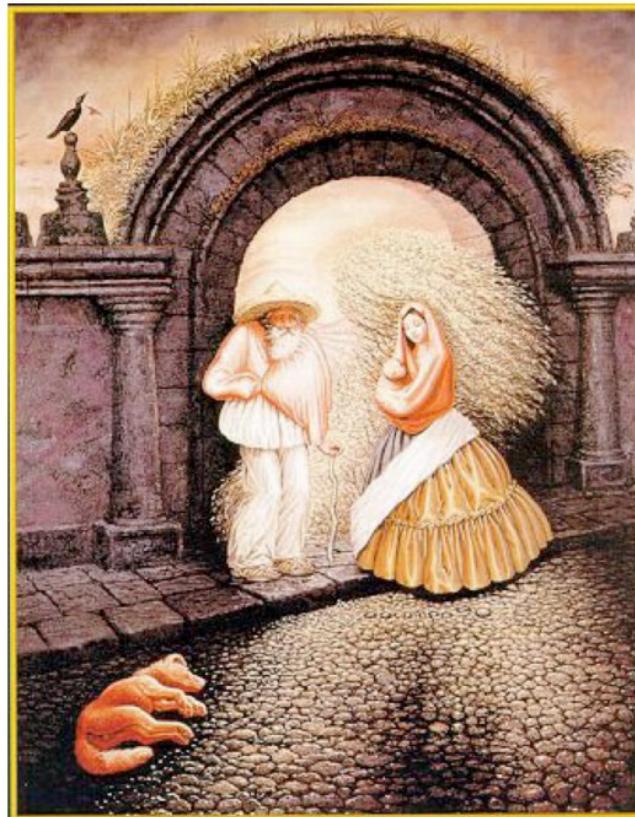
- From image to description
  - Low level → medium level
- Components are often blocks for other algorithms



# What does segmentation means?

- Extraction of homogeneous parts of an image → **components**
- Usually a more compact representation of an image
- Components share common properties
- Different levels of abstraction for properties

# What does segmentation means?

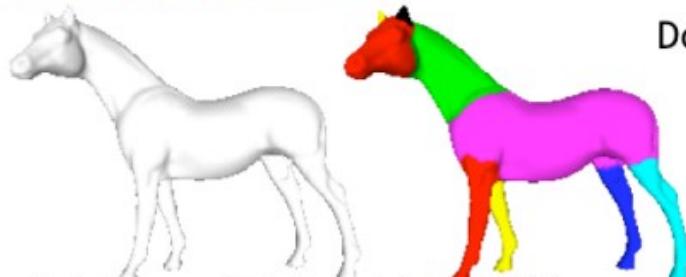


Source: Silvio Savarese

# What does segmentation means?



Douillard, et al. ICRA 2011



<http://www-rech.telecom-lille1.eu/shrec2012-segmentation/>

# How do humans segment?

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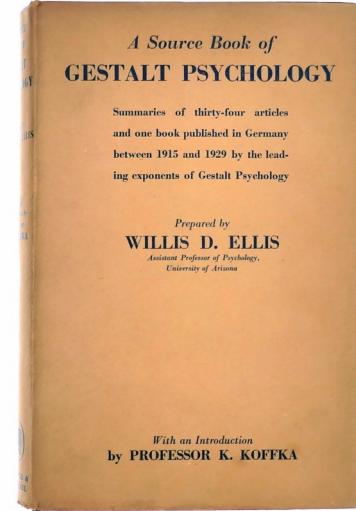
# How do humans segment?

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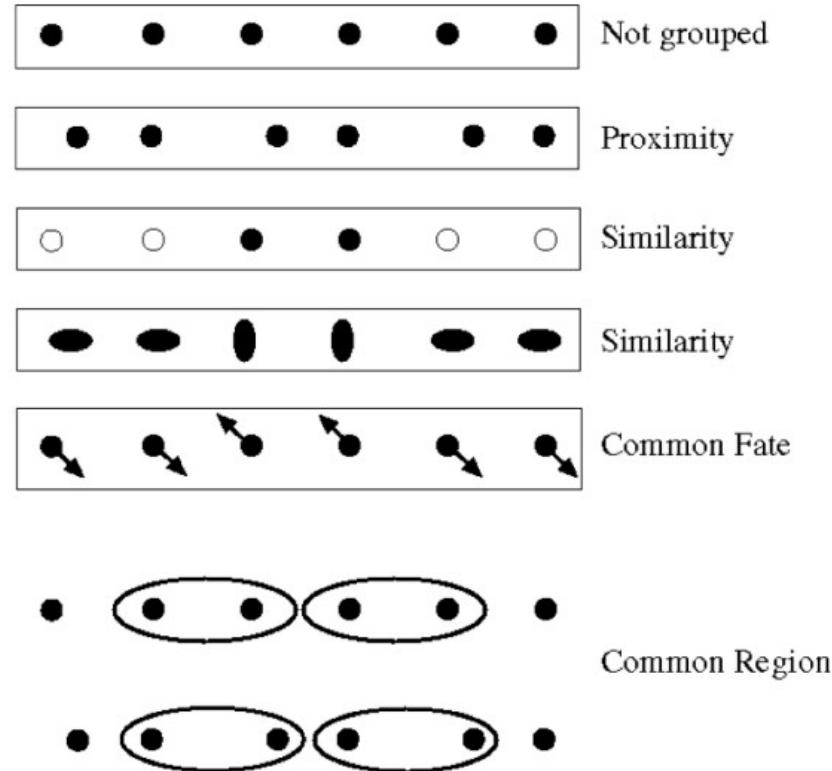


- German word for “shape”, “structure”
- The brain is holistic and parallel
  - Namely no “simple steps” as for algorithms
- Whole is greater than the sum of its parts
  - We perceive objects in their entirety
  - Only after that we perceive details
- What are the principles that allow us to do so?





–A series of factors affect whether elements should be grouped together



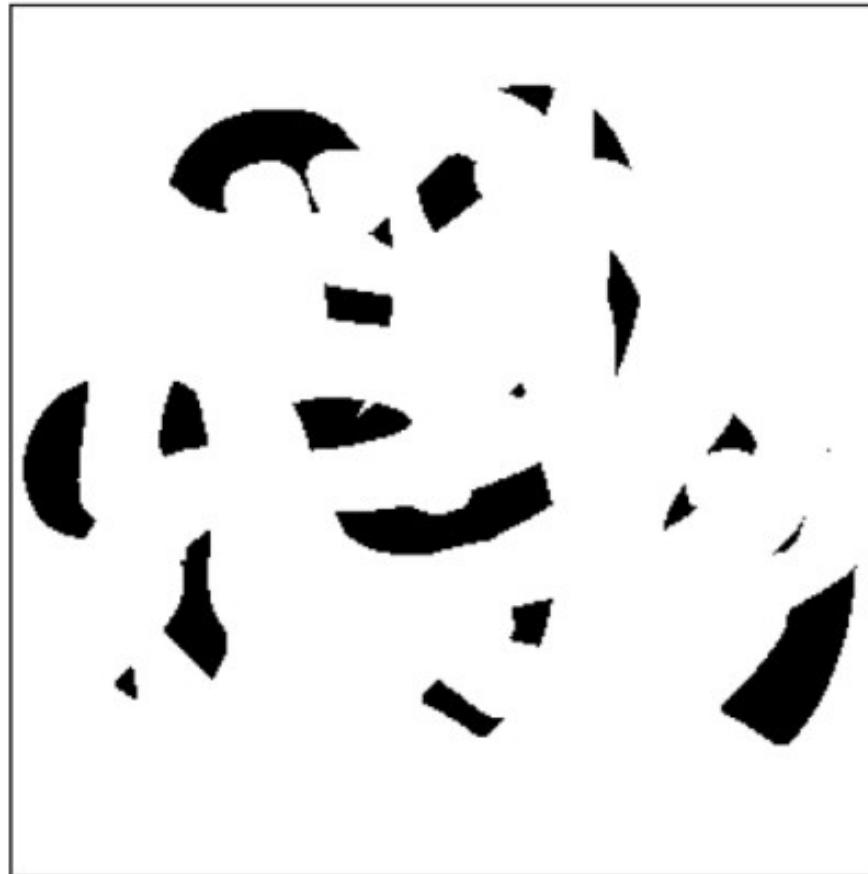


Grouping  
by occlusions



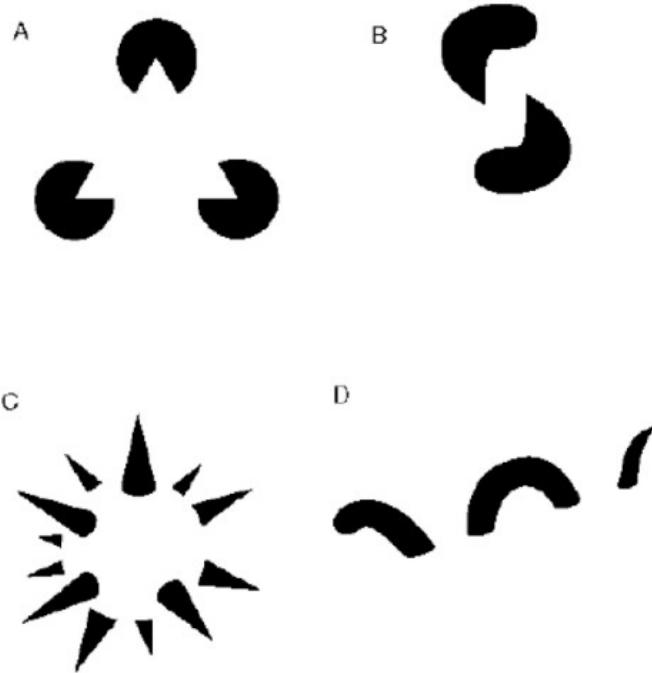


## Grouping by occlusions

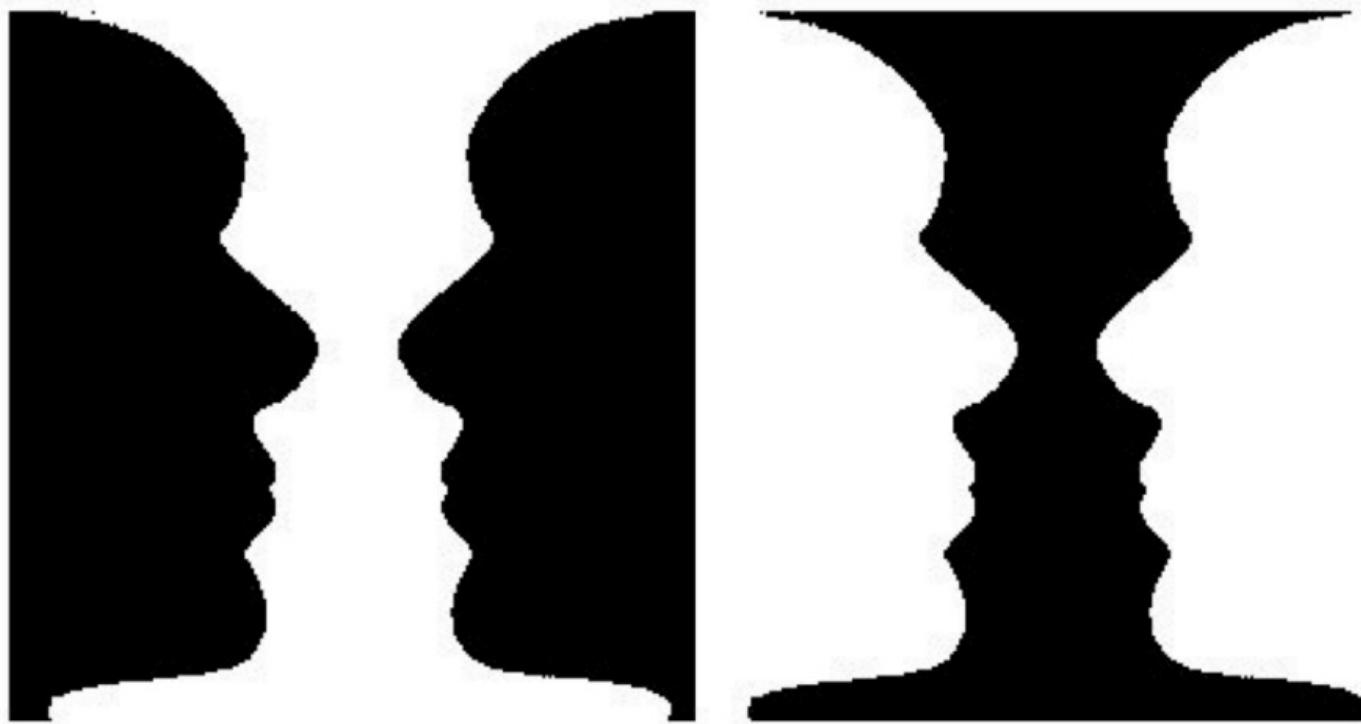




Grouping  
by invisible  
completions



# Gestalt

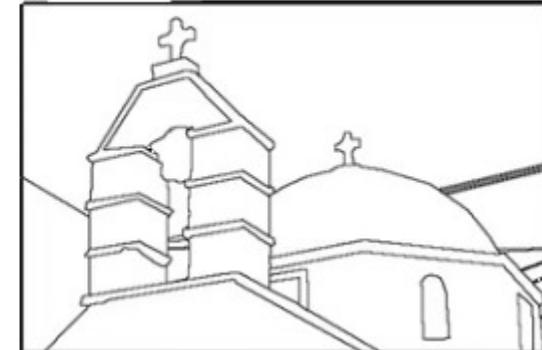
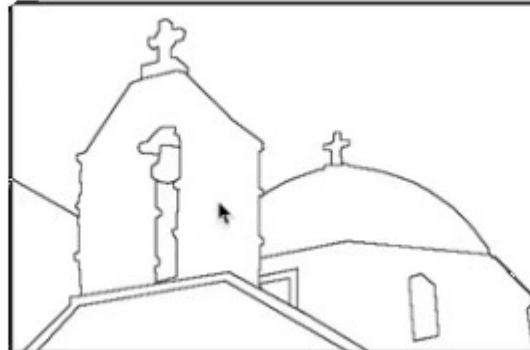
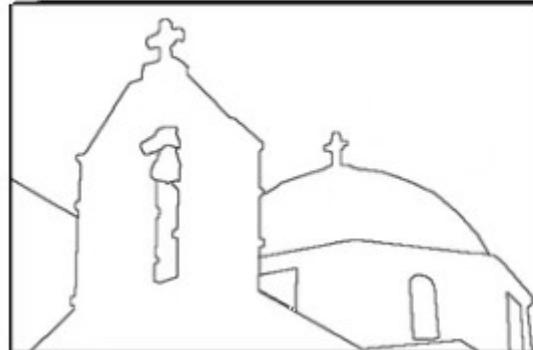




If we ask to different users to segmentate, different results are obtained



**Segmentation is  
HIGHLY  
Subjective!**

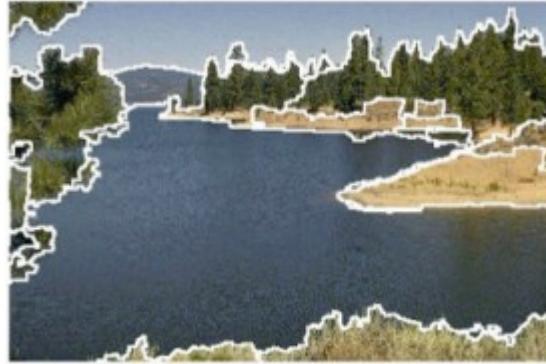


- Segmentation is intuitive for us
  - Even if highly subjective
- Very hard to translate it to an algorithm!
  - If we do not know how it works, how we can write an algorithm?
- Anyway two basic approaches

# Strategies



- Bottom-up: components are locally coherent



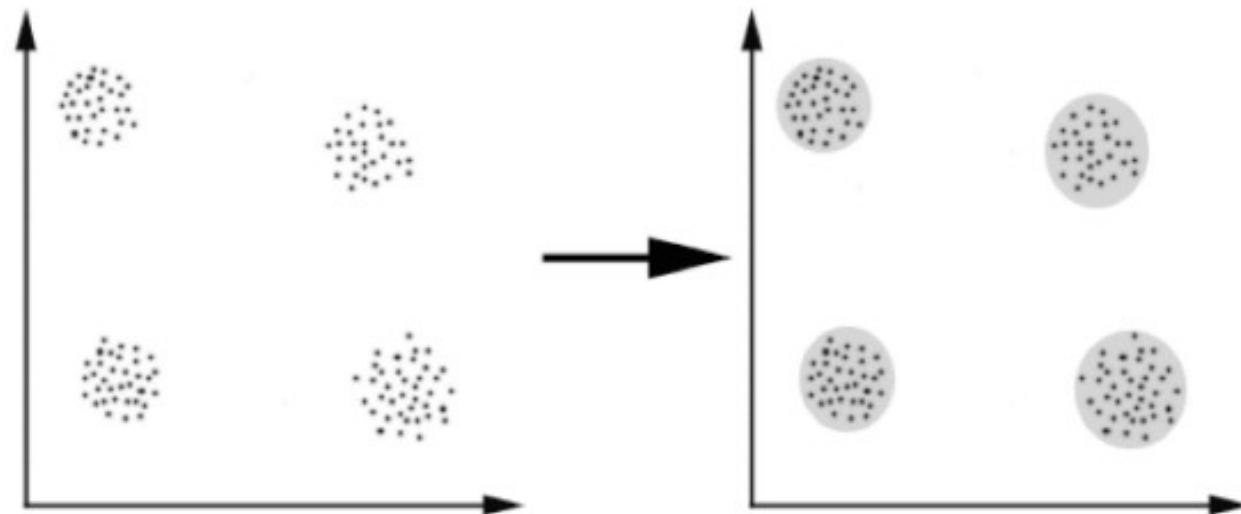
- Top-down: components belong to same entity (object, scene...)



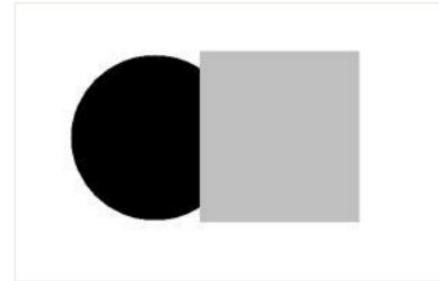
# Bottom-up: clustering



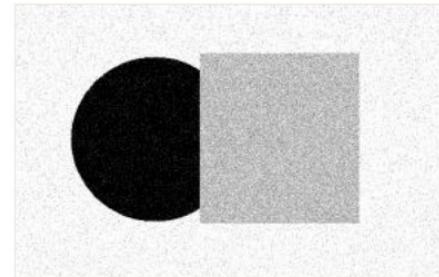
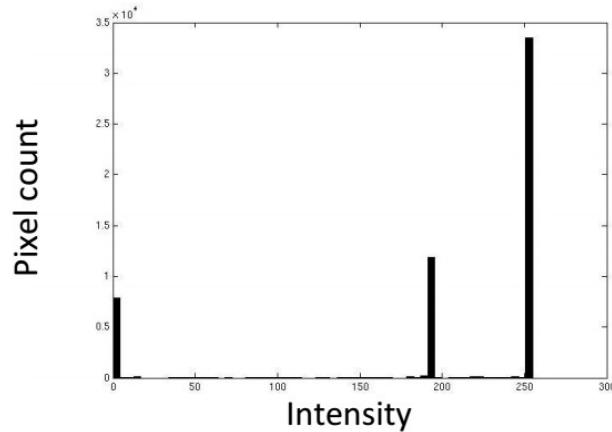
- “Locally coherent”: each point belongs to a specific “cluster”
- It depends on points visual characteristics
  - A “vector”



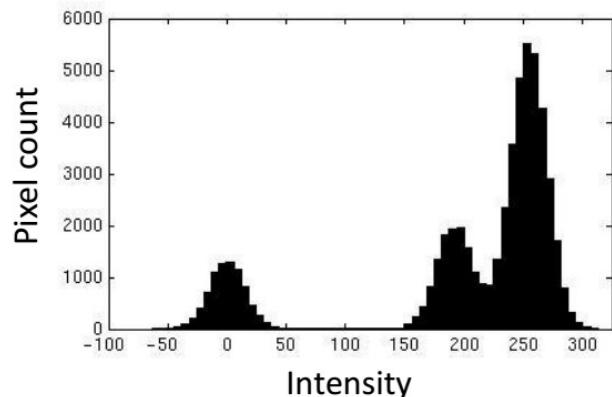
# Clustering



Input image



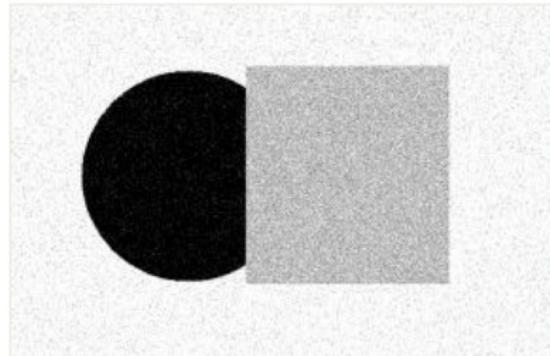
Input image



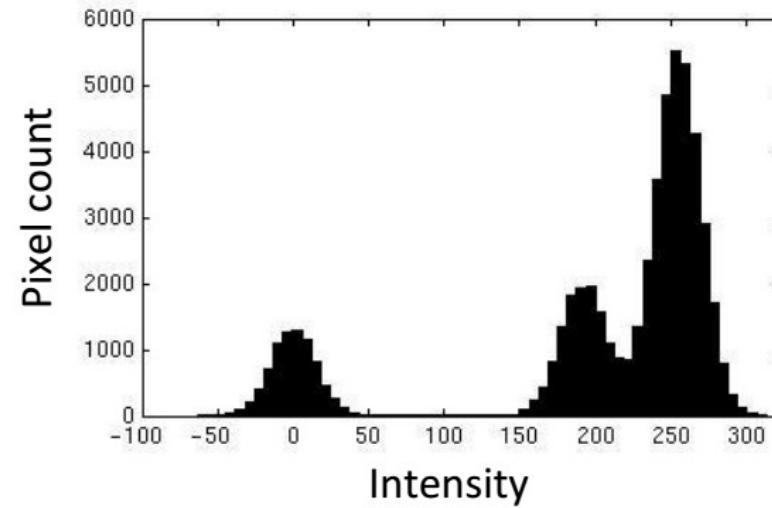
# Clustering



- Clustering → identify different luminance levels



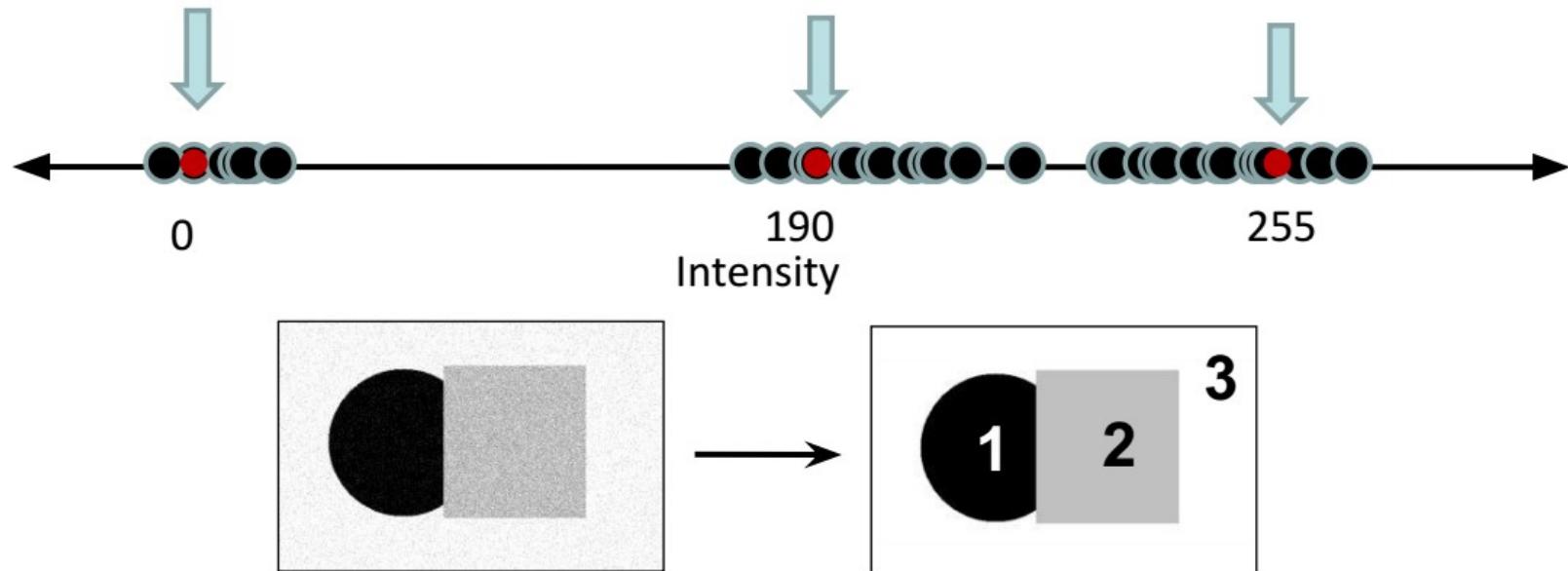
Input image



# Clustering



- Clustering → identify different luminance levels
  - Associate each pixel to a specific cluster

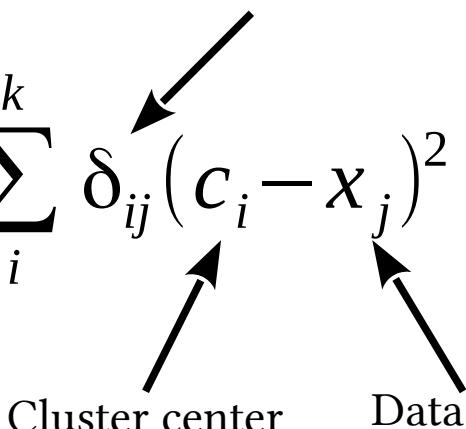




- Underlying idea: minimize “distance” of each “pixel” from cluster center
  - Given N data & k clusters:

$$c^*, \delta^* = \arg \min_{c, \delta} \frac{1}{N} \sum_j^N \sum_i^k \delta_{ij} (c_i - x_j)^2$$

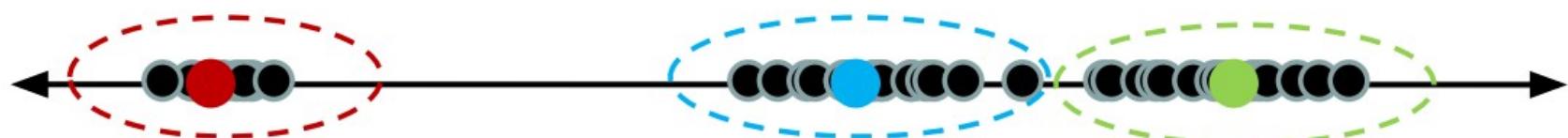
Is  $x_j$  belonging to  $c_i$ ?



The diagram illustrates the components of the clustering cost function. It shows a mathematical expression where the term  $\delta_{ij}$  is highlighted with three arrows pointing to its components: "Cluster center" (pointing to  $c_i$ ), "Data" (pointing to  $x_j$ ), and "Is  $x_j$  belonging to  $c_i$ ?".



- Not well defined...
  - If we know cluster centers → easy points assignment
  - If we know groups → easy to compute centroids



# Clustering techniques

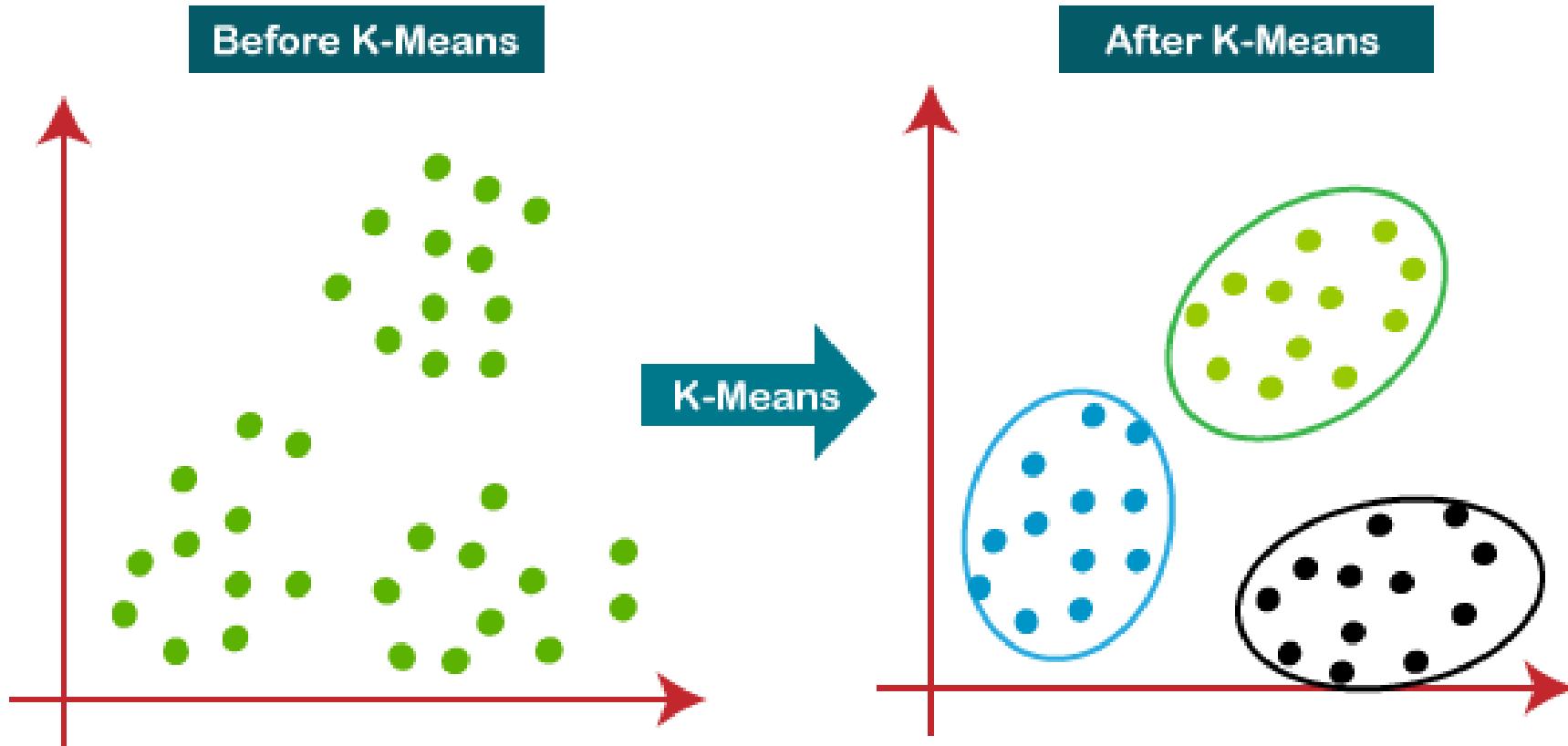
- K-Means
  - Predefined number of clusters
  - “Spherical” clusters
- Mean-shift
  - Variable number of clusters
  - No a priori shape assumptions
  - Slow



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# K-means clustering

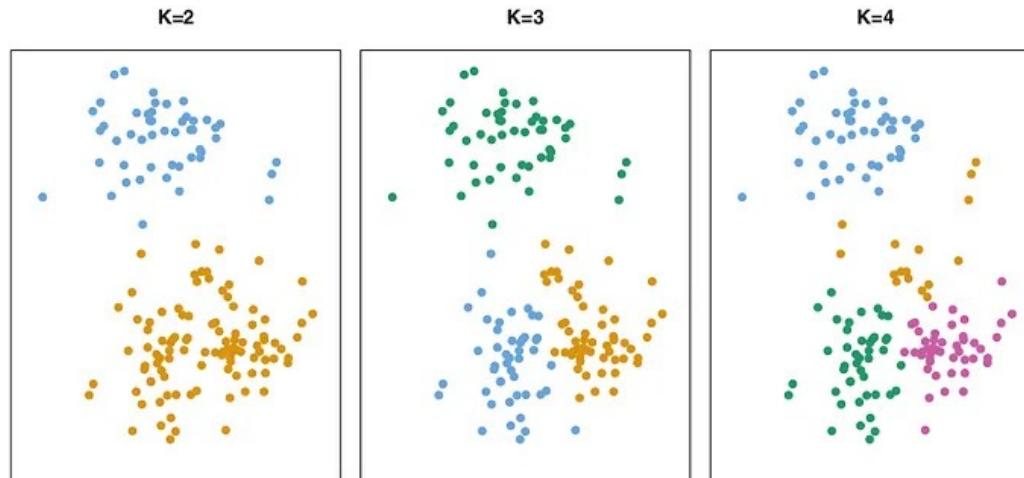
# K-Means clustering



# K-Means clustering



- The underlying idea under k-means clustering is to guess the number of clusters
  - Namely the “k” in k-means



# K-Means clustering

- Initialization
  - Choose  $k$  cluster centers
- Repeat
  - Assignment step:
    - For each point find the closest center
  - Update step
    - Update every center as the mean of its points
- Until
  - A maximum number of iterations is reached
  - No or little changes during Assignment step



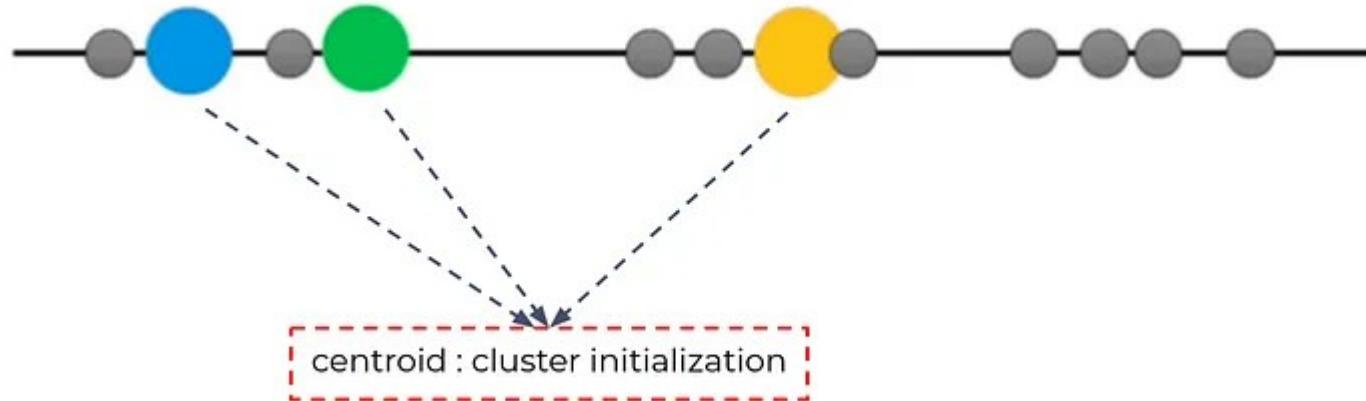
- Initialization
  - Choose  $k$  cluster centers
  - The value can be critical, since it can lead to completely different results
- How to select them?
  - randomly
  - $k$  points of the set



# K-Means clustering



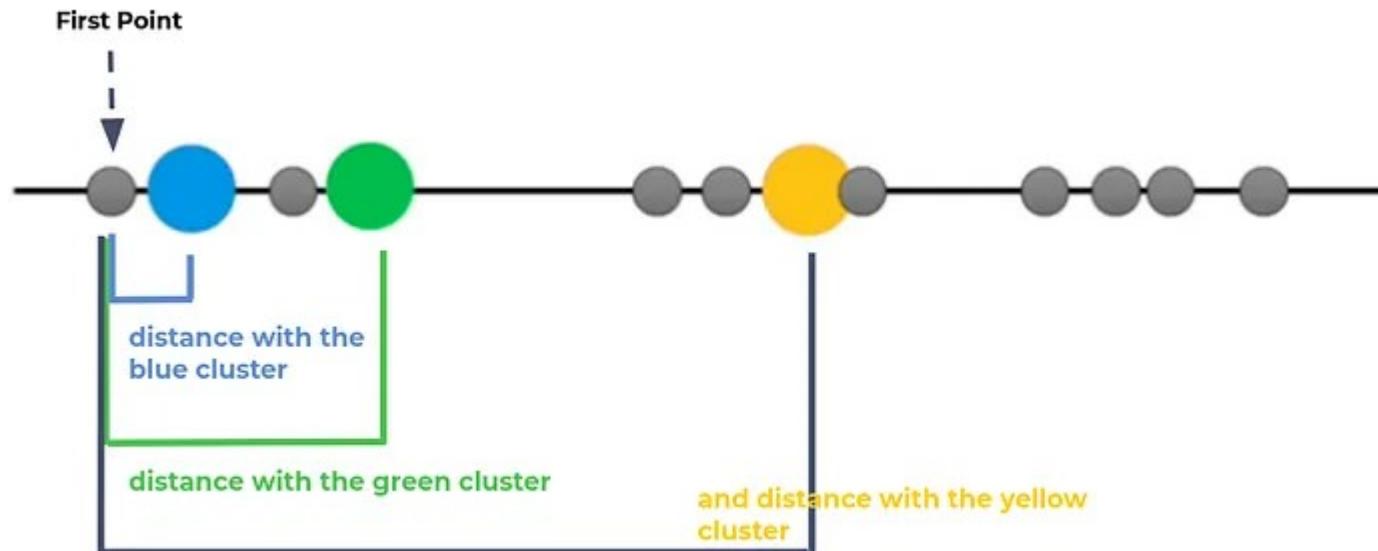
- In our example
  - $k = 3$
  - 3 points are selected as center of clusters



# K-Means clustering



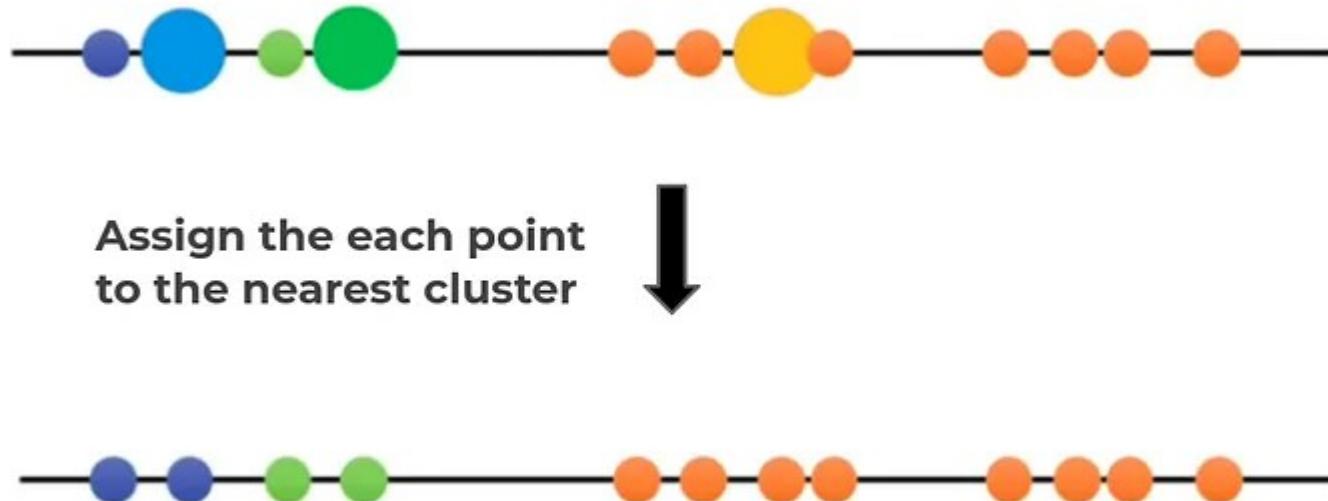
- Assignment
  - For each point find the closest center
  - In our case euclidean distance is used



# K-Means clustering



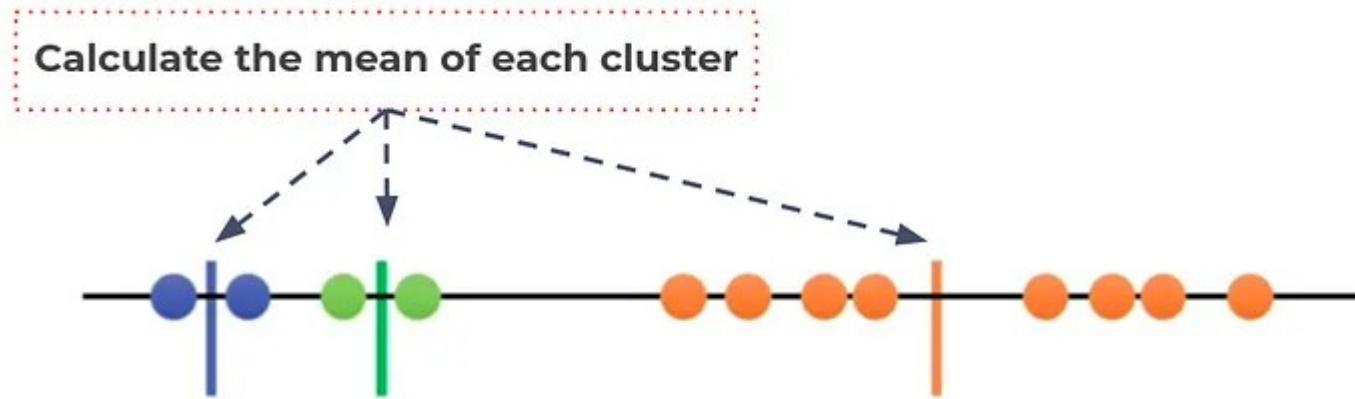
- Assignment
  - For each point find the closest center
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# K-Means clustering



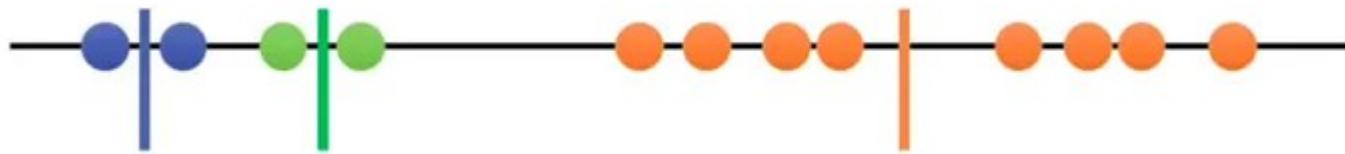
- Update step
  - Update every center as the mean of its points



# K-Means clustering



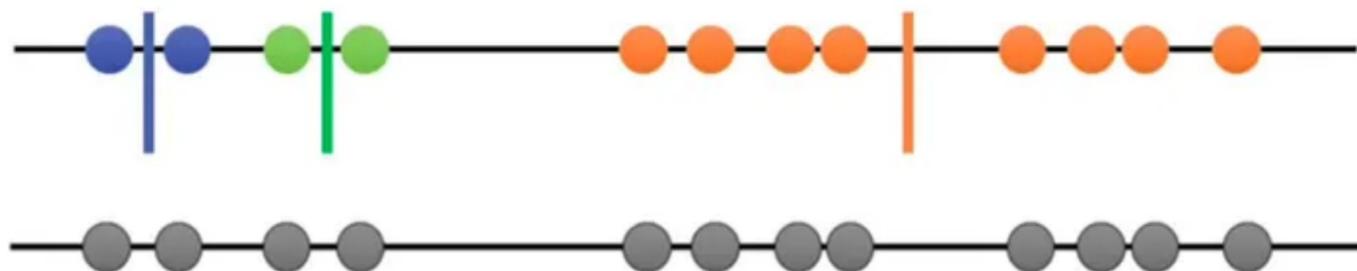
- Repeat
  - Assignment & Update
  - Until no or little changes or a fixed amount of iterations



# K-Means clustering



- K-means is extremely sensitive to initialization
- Bad initialization → bad overall clustering
- Potential solutions:
  - K “spread out” points (k-means++)
  - Try multiple initializations



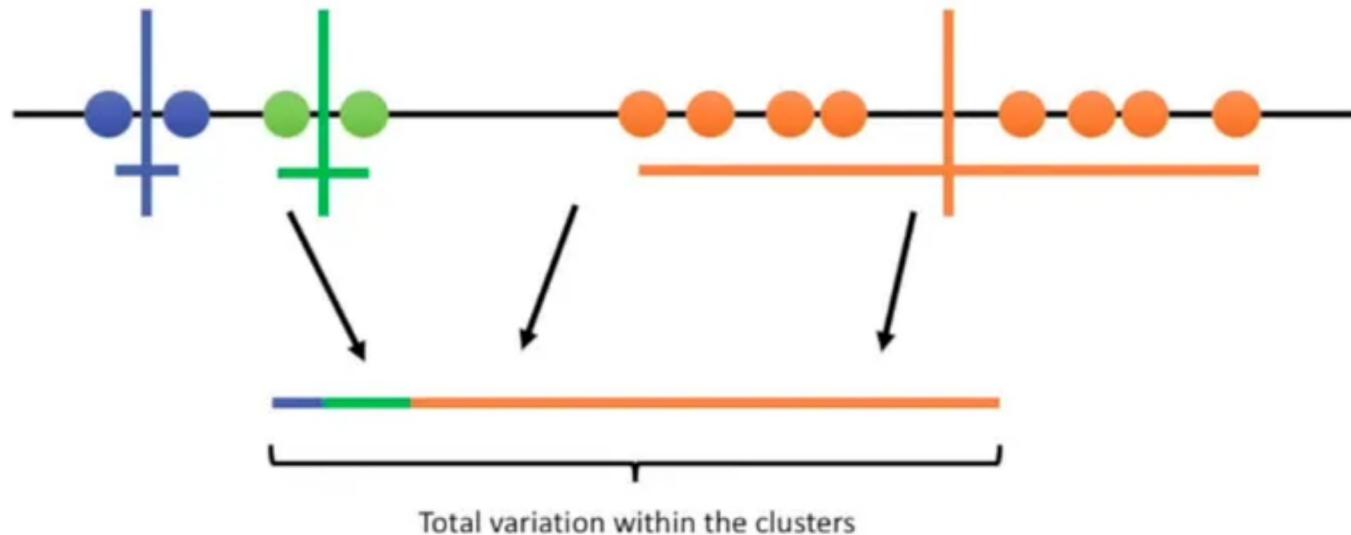
# K-Means clustering

- K-means++ approach for initialization
  - Randomly select first center
  - Pick other centers using a probability proportional to  $\sum_i (x - c_i)^2$
  - Expected error  $\sim \log(k)$

# K-Means clustering



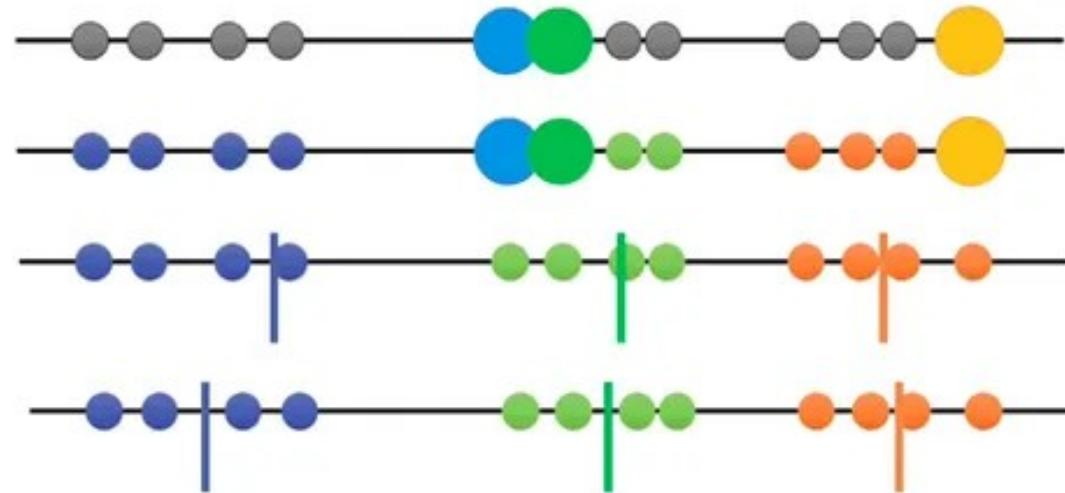
- Multiple initializations
  - Given a first try, asses the quality of the result
  - Compute the variance of each cluster



# K-Means clustering



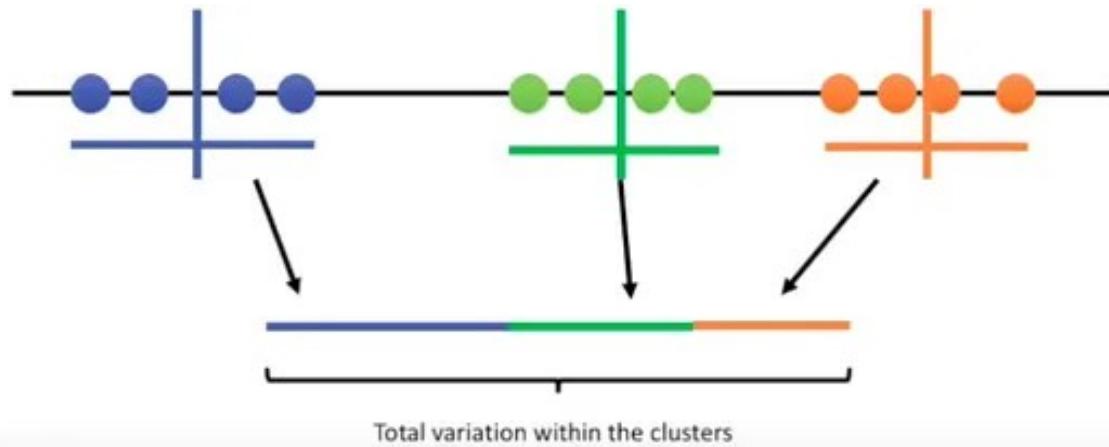
- Repeat again “until” we obtain the minimum variance



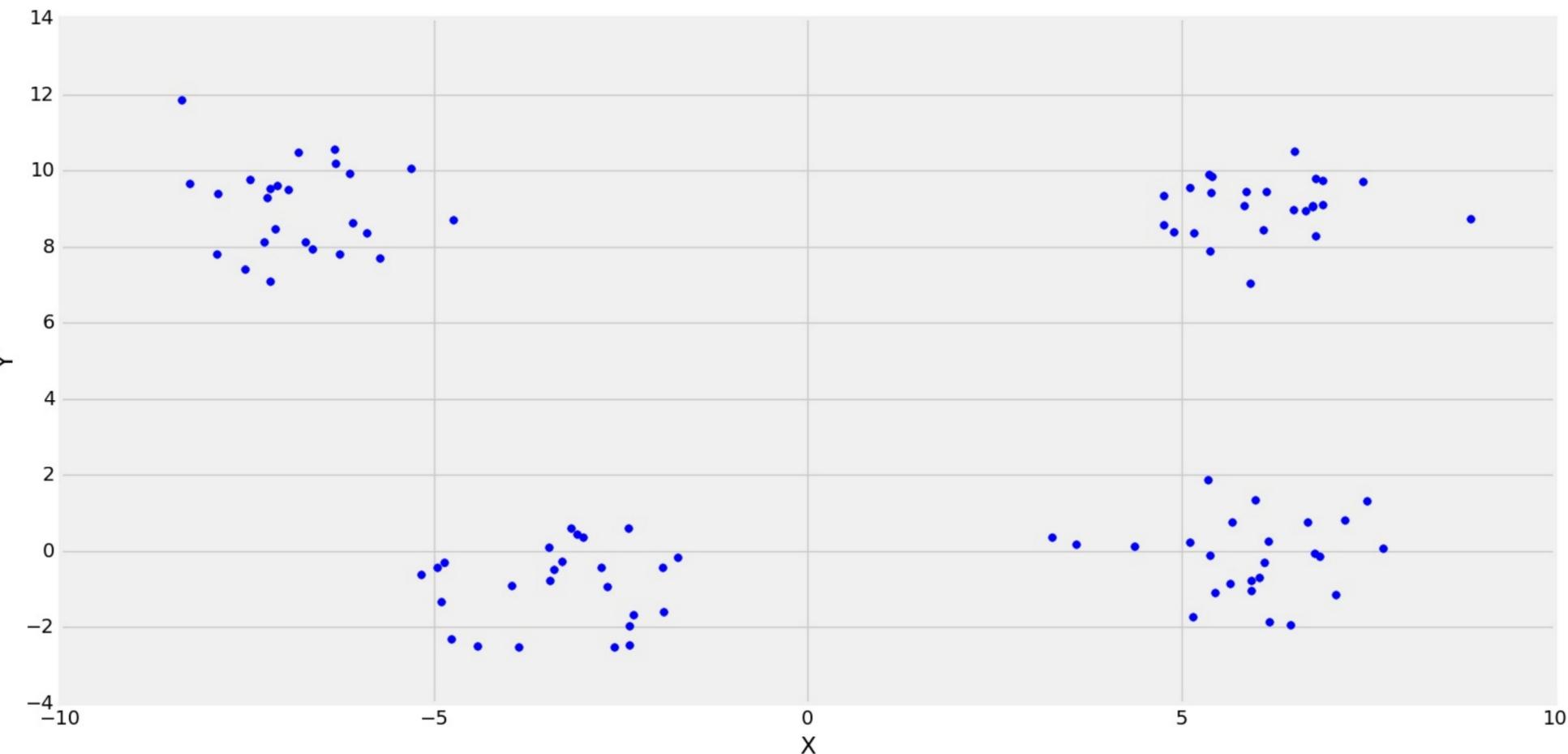
# K-Means clustering

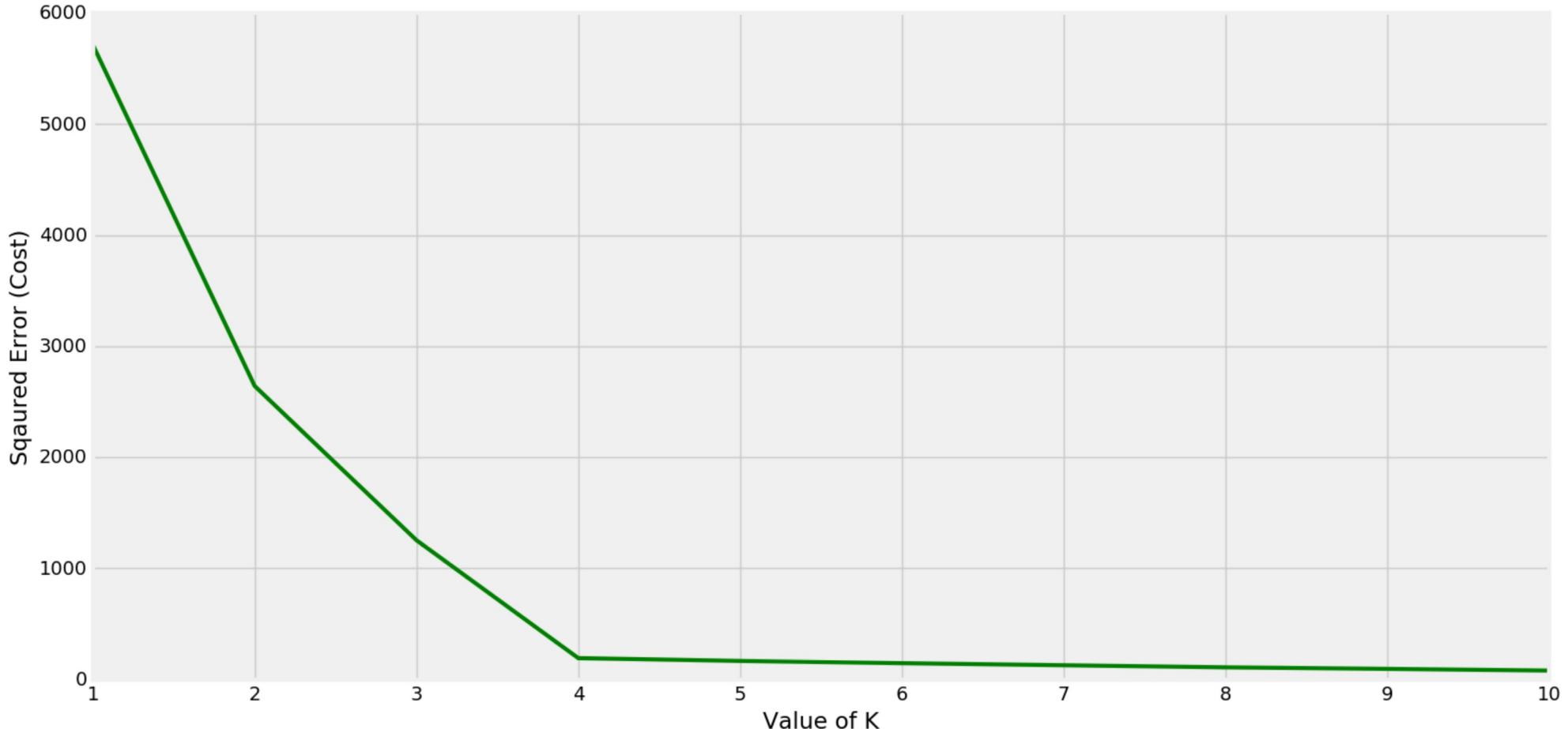


- Repeat again until we obtain the minimum variance



- How to choose a proper value for  $k$ ?
- Test different  $ks$ 
  - When  $k$  increases → fewer elements in each cluster
    - Also variance declines
  - The  $k$  value where variance declines the most is the “elbow” point



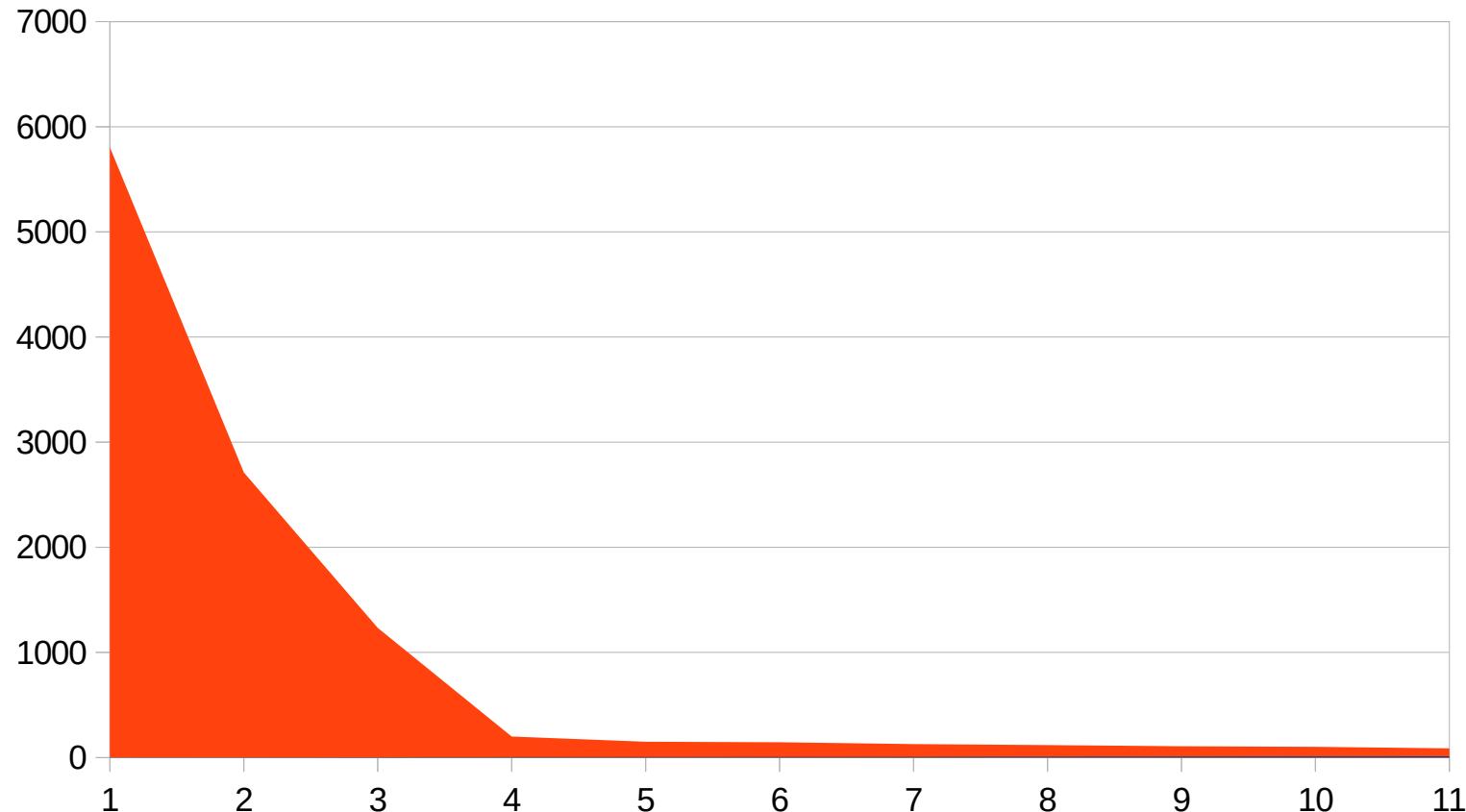


# Computing Elbow point

- For each  $k/cost$  compute:
  - Delta1 as delta between  $k$  and  $k-1$  costs
  - Delta2 as delta between  $k$  and  $k-1$  delta costs
  - Strength as delta between  $k-1$  Delta2 and Delta1
- Maximum strength → elbow point
- Beware! → not always optimal result!



# Example



# Example



K	Cost	Delta1	Delta2	Elbow?	Strength
1	5804				
2	2712	3.092,00			-3.092,00
3	1234	1.478,00	-1.614,00		-590,00
4	200	1.034,00	444,00	x	934,00
5	150	50,00	984,00	x	40,00
6	145	5,00	45,00		-29,00
7	128	17,00	-12,00		-3,00
8	118	10,00	7,00		-12,00
9	107	11,00	-1,00	x	1,00
10	102	5,00	6,00		-23,00
11	88	14,00	-9,00		

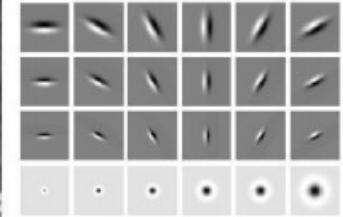
# Features



- In previous slides we used Euclidean distance as a cost function
- We can select other approaches
  - Intensity clustering
  - Color clustering
  - Texture clustering
  - ...

.  
s.

$$\begin{cases} R=255 \\ G=200 \end{cases}$$



Filter bank of  
24 filters

# Features



- Not always image space coherence
- As example when using color clustering we have a vector clustering

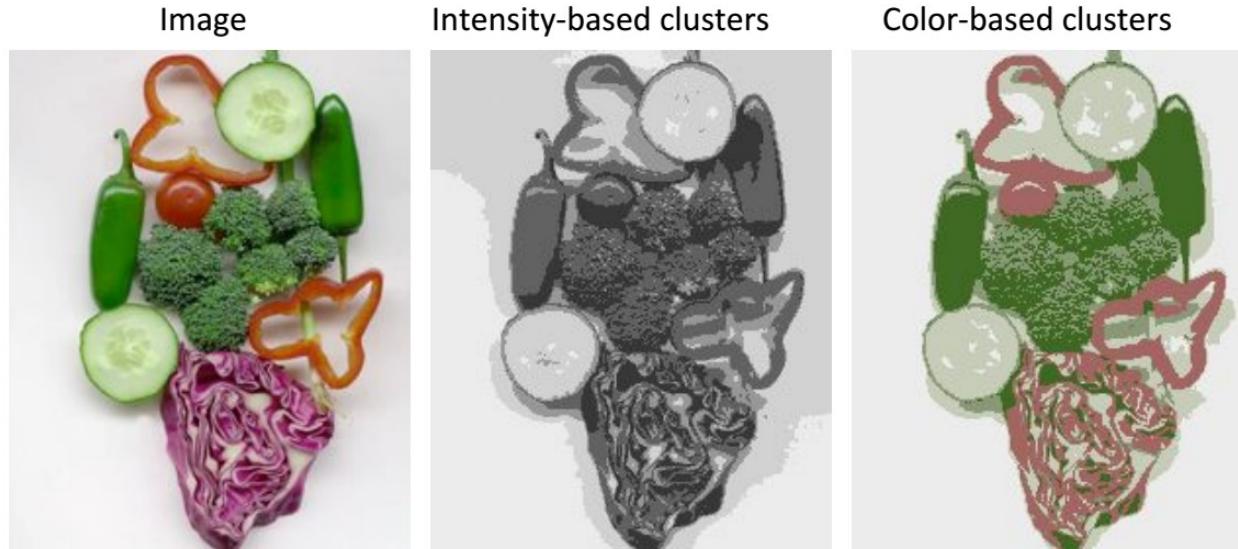
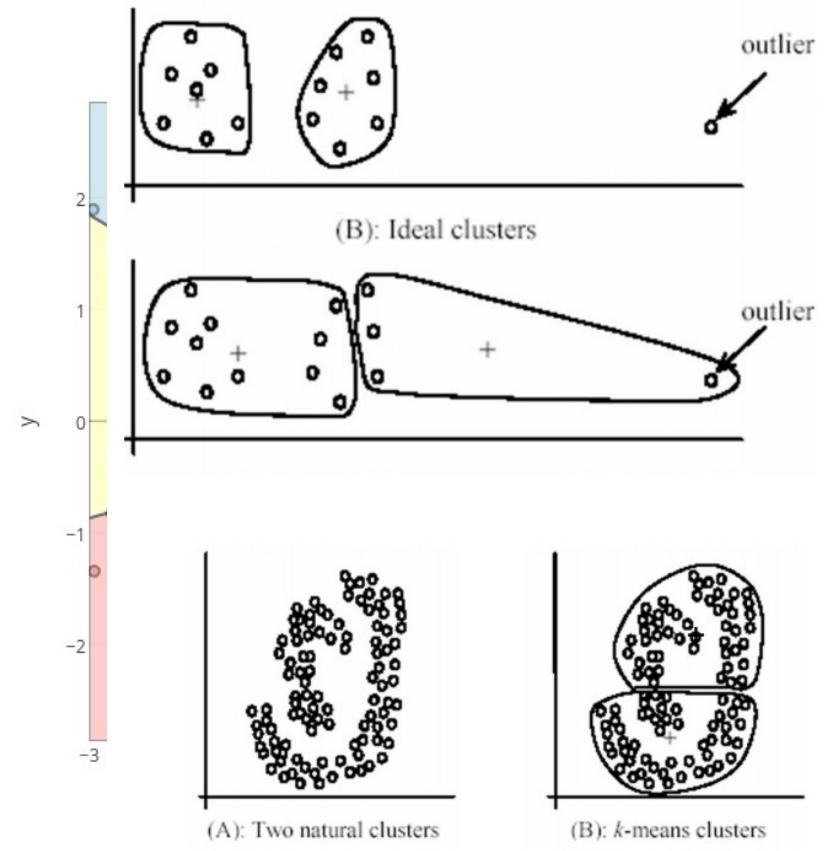


Image source: Forsyth & Ponce

# K-means limits



- Each point is assigned to a given cluster
  - No probability function
- Very sensitive to outliers
  - Centroids are affected
  - K-Medians is a K-Means variant to cope with this
- Good with “round shaped” clusters
- Bad with convex distributions
  - Voronoid space



- Images can not be a suitable data for clustering
- We need to extract relevant data → vector
- The output of k-means us then
  - A list of centroids
  - Labelled data
  - Compactness measure (quality of the result)

# K-means OpenCV



```
double cv::kmeans  (
    InputArray data,                                // vector of data
    int K,                                         // the K in K-means
    InputOutputArray bestLabels,                    // labels (output/input)
    TermCriteria criteria,                         // termination criteria
    int attempts,                                  // number of tries
    int flags,                                    // flags
    OutputArray centers = noArray()    // centroids list
)
```



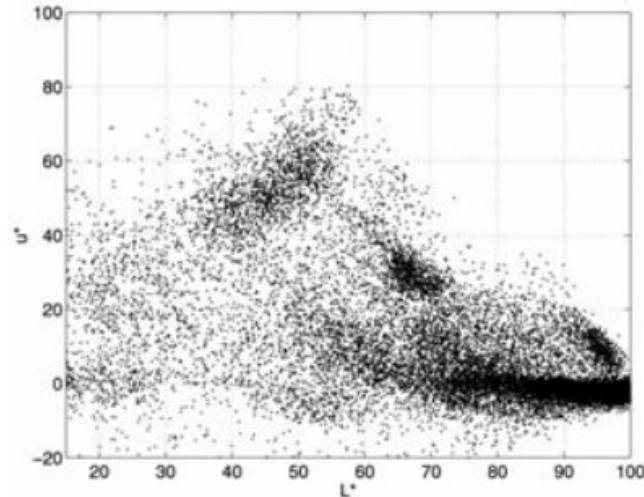
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# Mean-shift clustering

# Mean shift



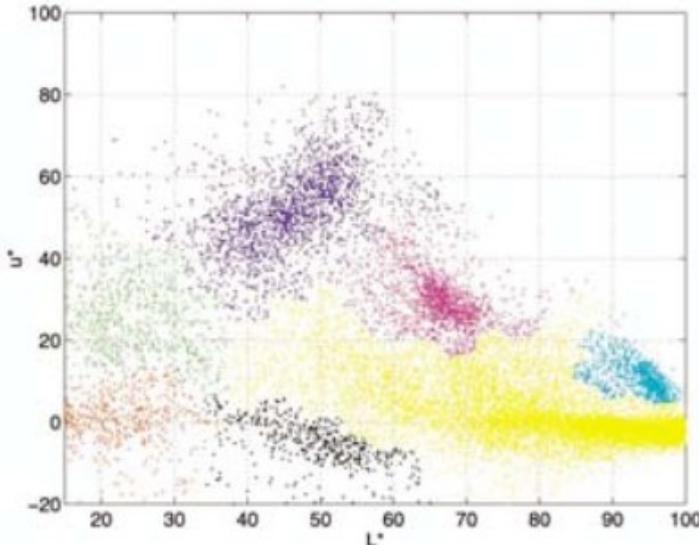
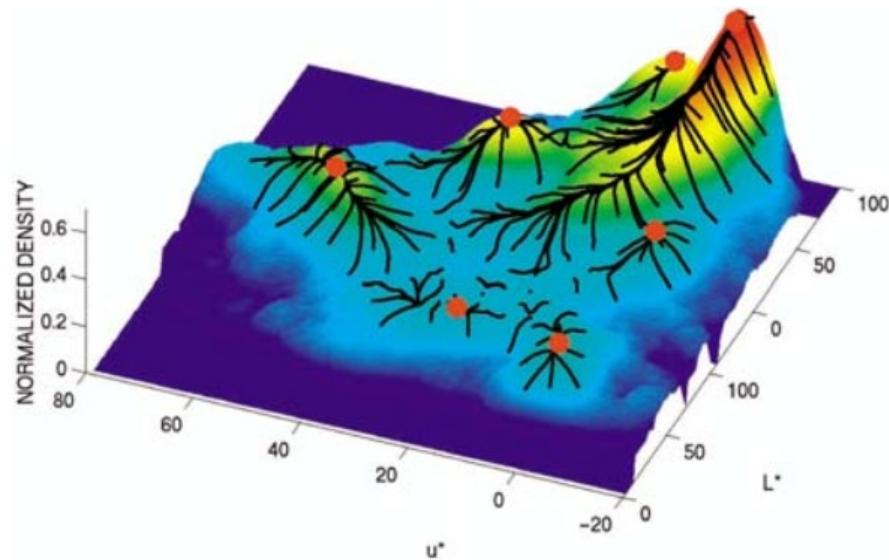
- As for k-means we work on data, not directly on images
  - For simplicity we assume a 2D data
  - Higher dimensionality is anyway possible



# Mean shift

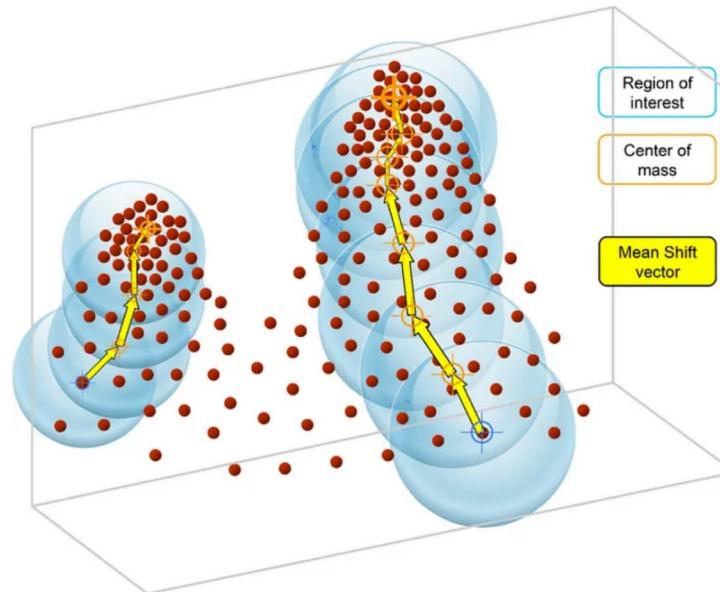
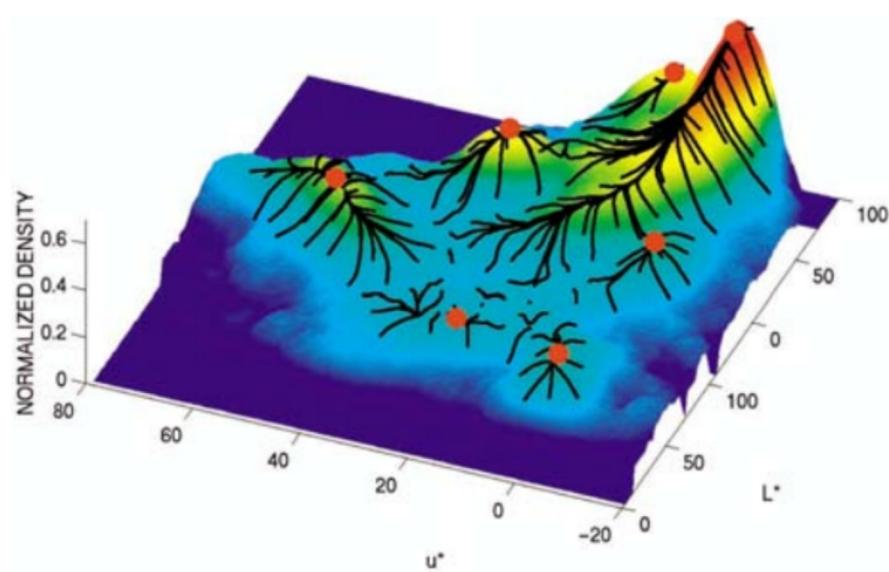


- Looking at data we can imagine a potential clustering
  - Density based
  - Consider density as a third “dimension”



# Mean shift

- Iteratively we can have each datum to “climb” the hill
  - Expensive when a large or complex dataset is used
  - The use a reduced set of “seeds” is possible

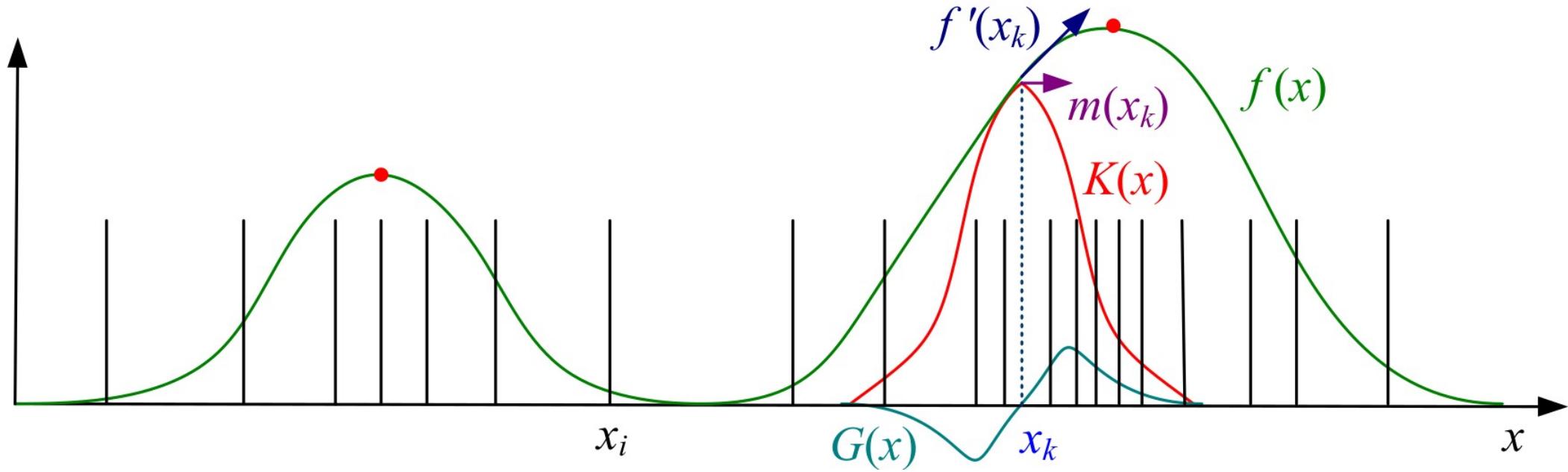


- 1) Initialize random seed and a search window  $W$  around it
- 2) Compute center of gravity (the “mean”) of  $W$  using a kernel density estimation function  $K()$ 
  - Typically a Gaussian
- 3) Shift  $W$  to the mean
- 4) Repeat (2) until convergence

# Mean shift



- Mean shift ( $m(x)$ ) of “sampled” data  $f(x)$  using a  $K(\cdot)$  window

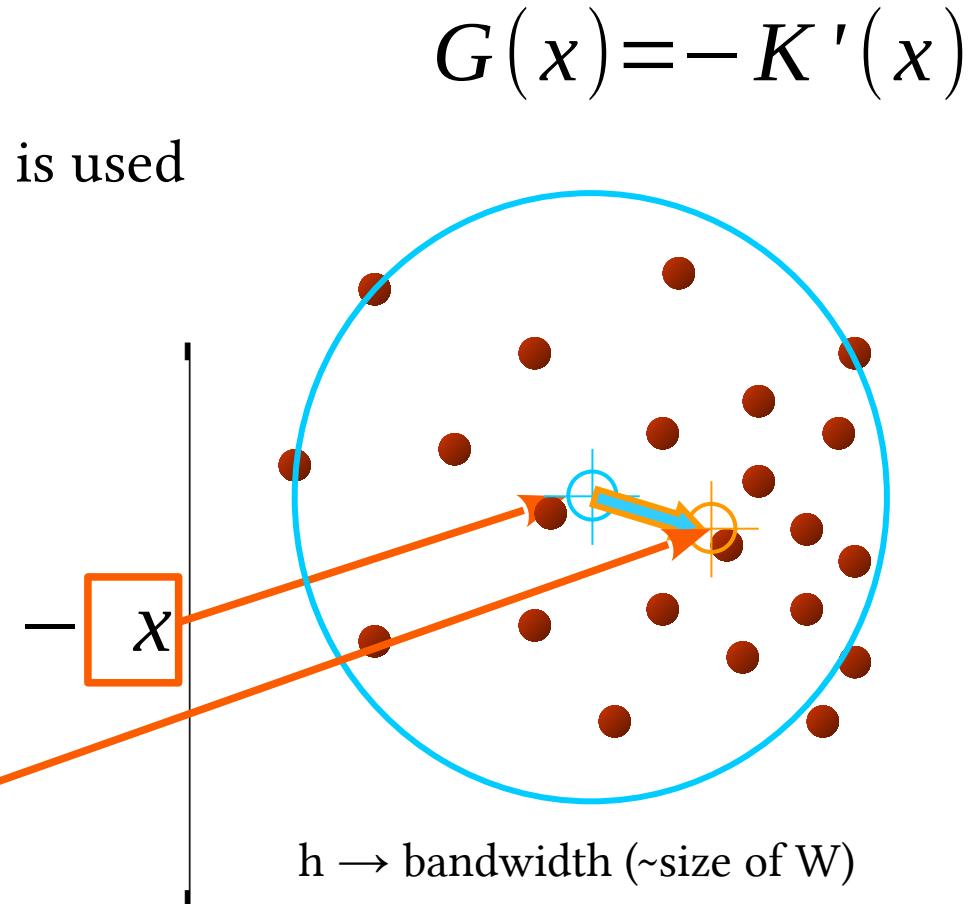


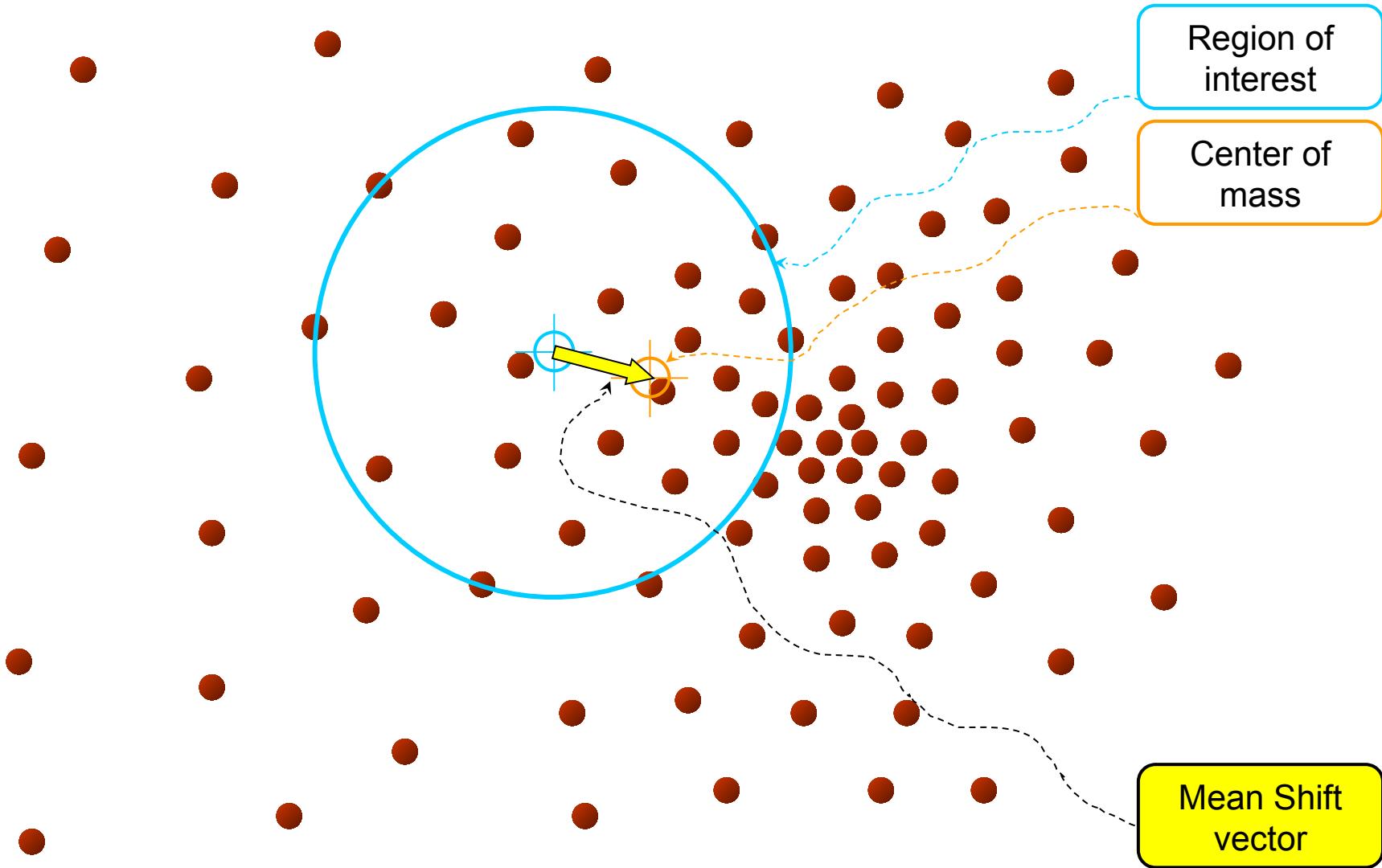
# Mean shift

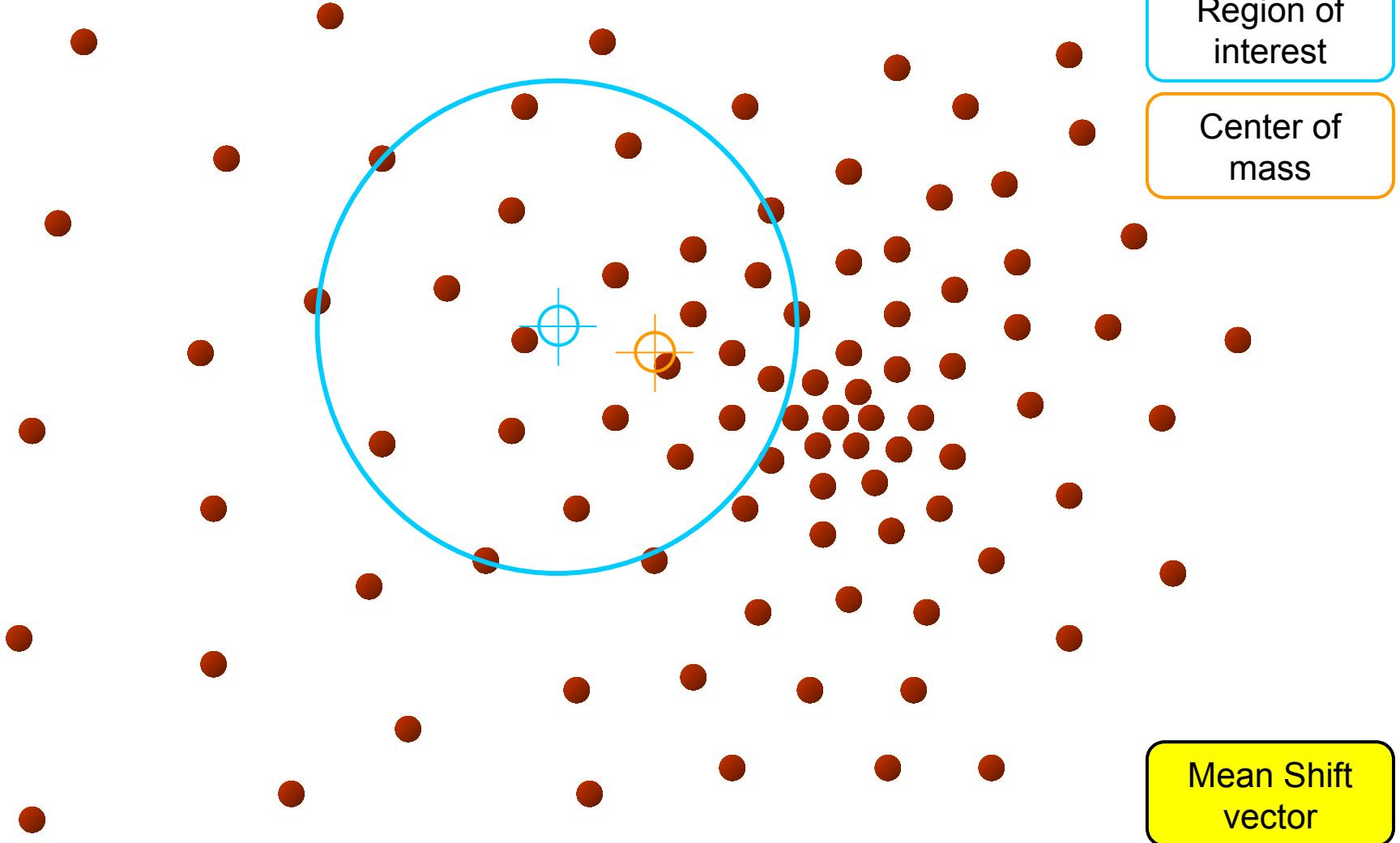


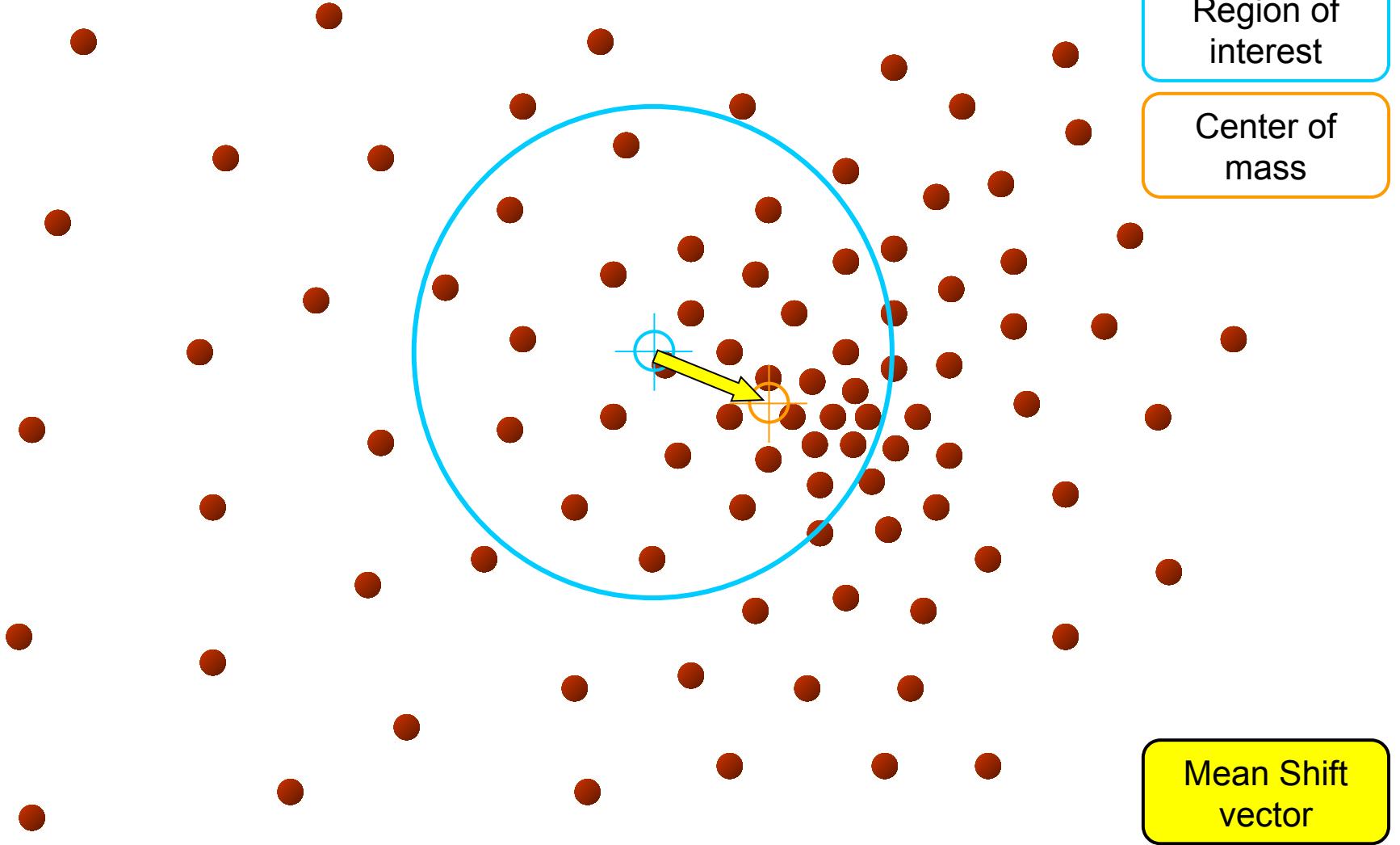
- Compute mean shift
  - Usually a Gaussian approach is used
- Translate W by  $m(x)$

$$m(x) = \frac{\sum_{i=1}^n x_i G\left(\frac{\|x - x_i\|^2}{h}\right)}{\sum_{i=1}^n G\left(\frac{\|x - x_i\|^2}{h}\right)}$$





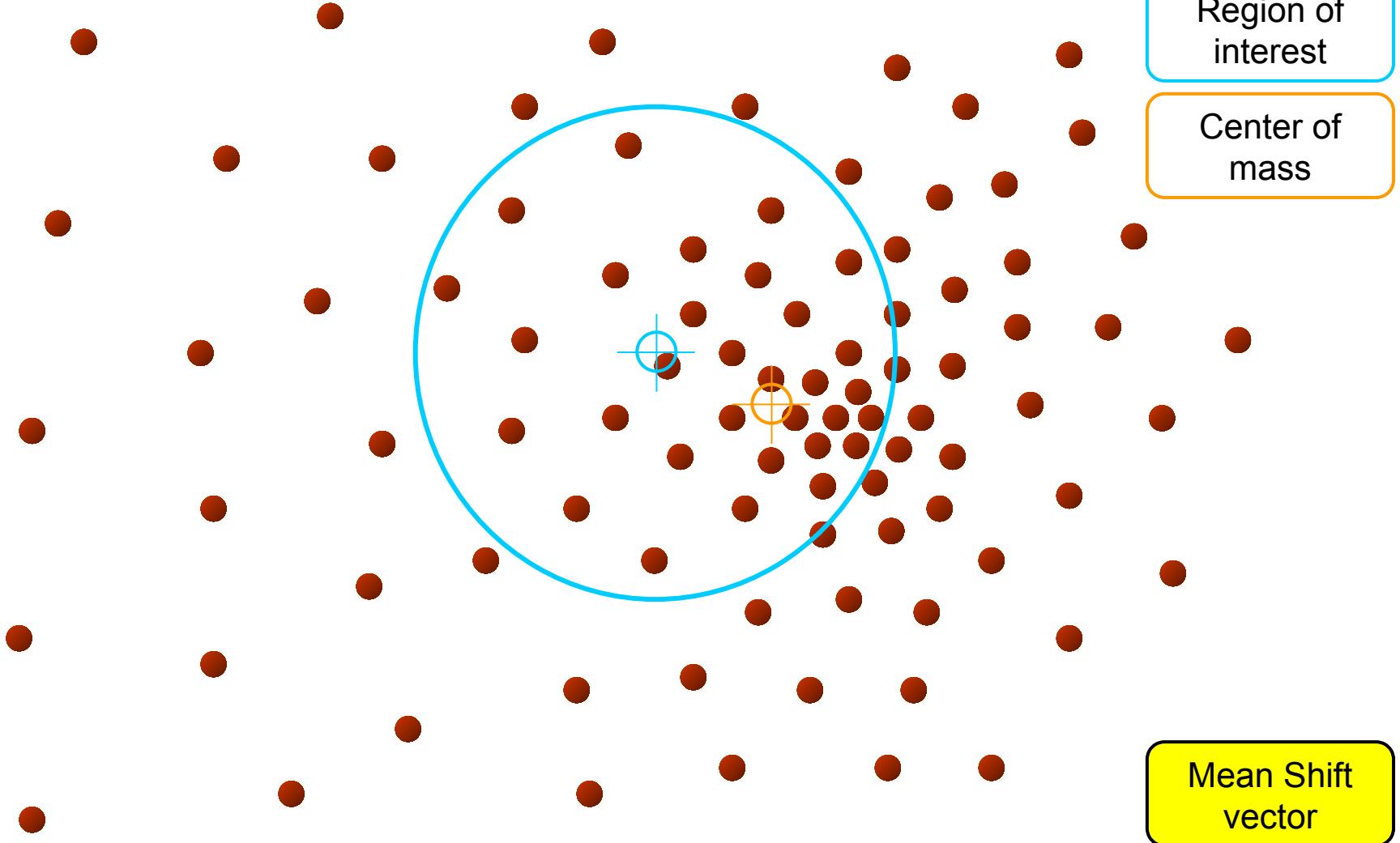


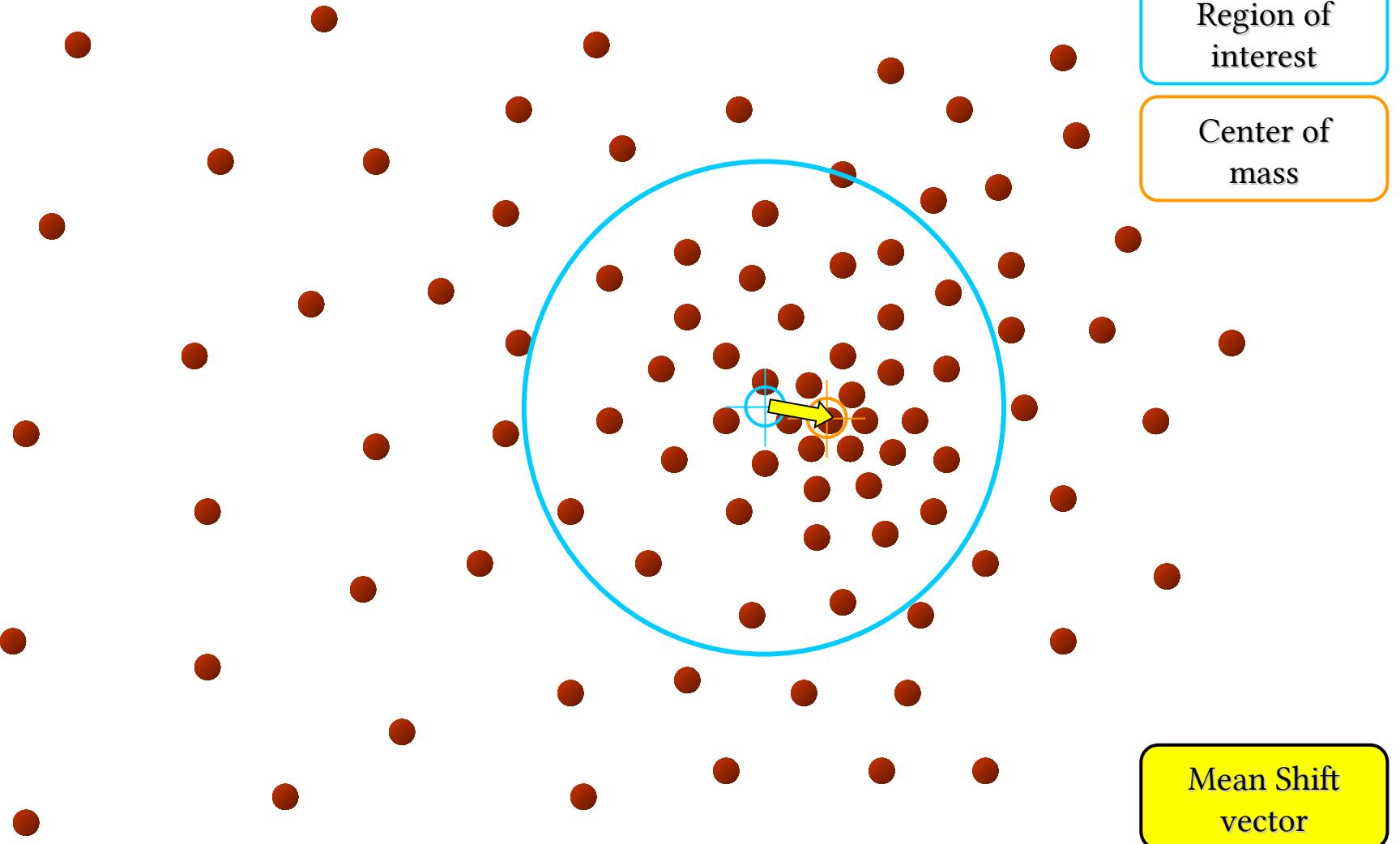


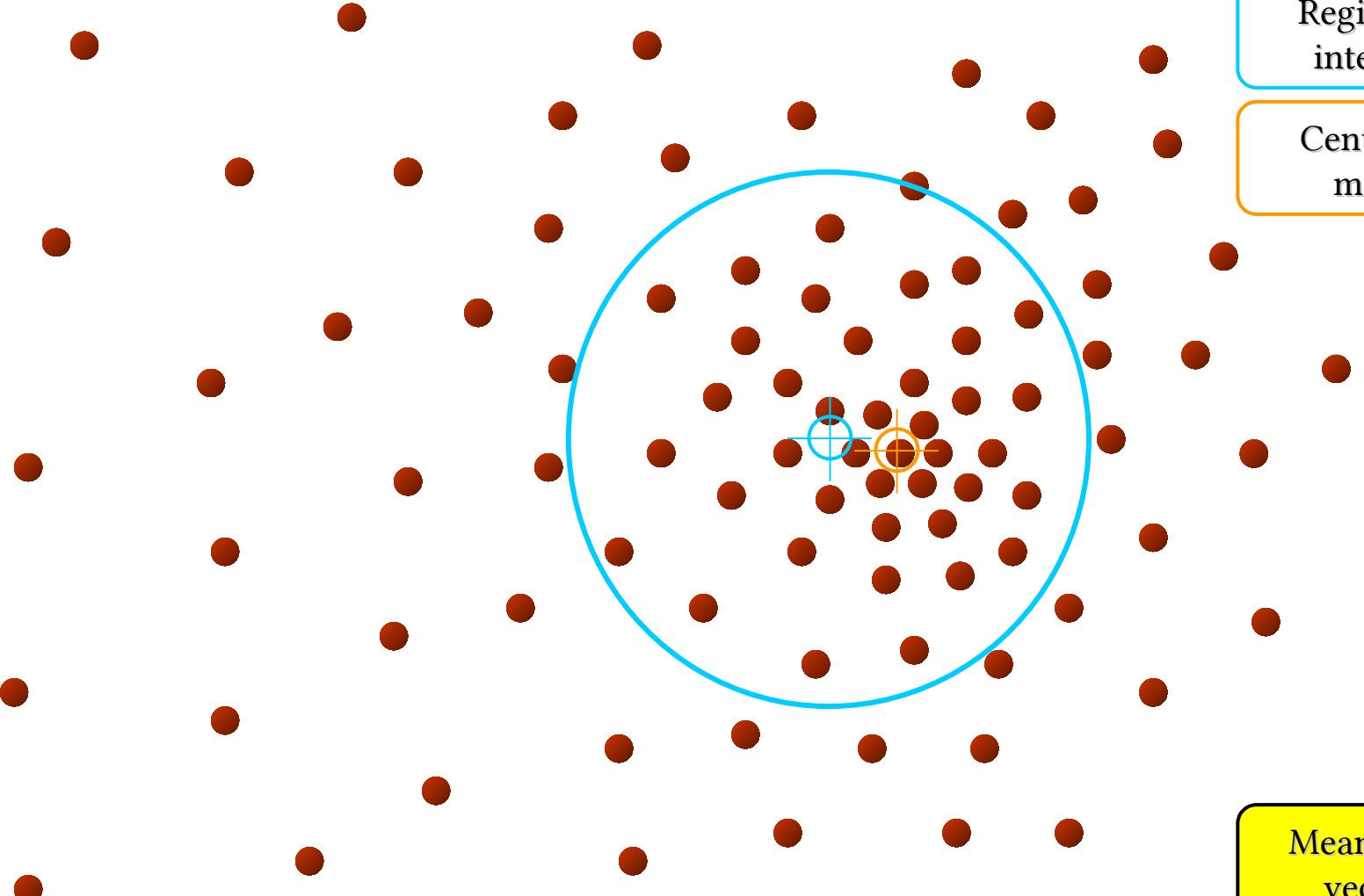
Region of  
interest

Center of  
mass

Mean Shift  
vector



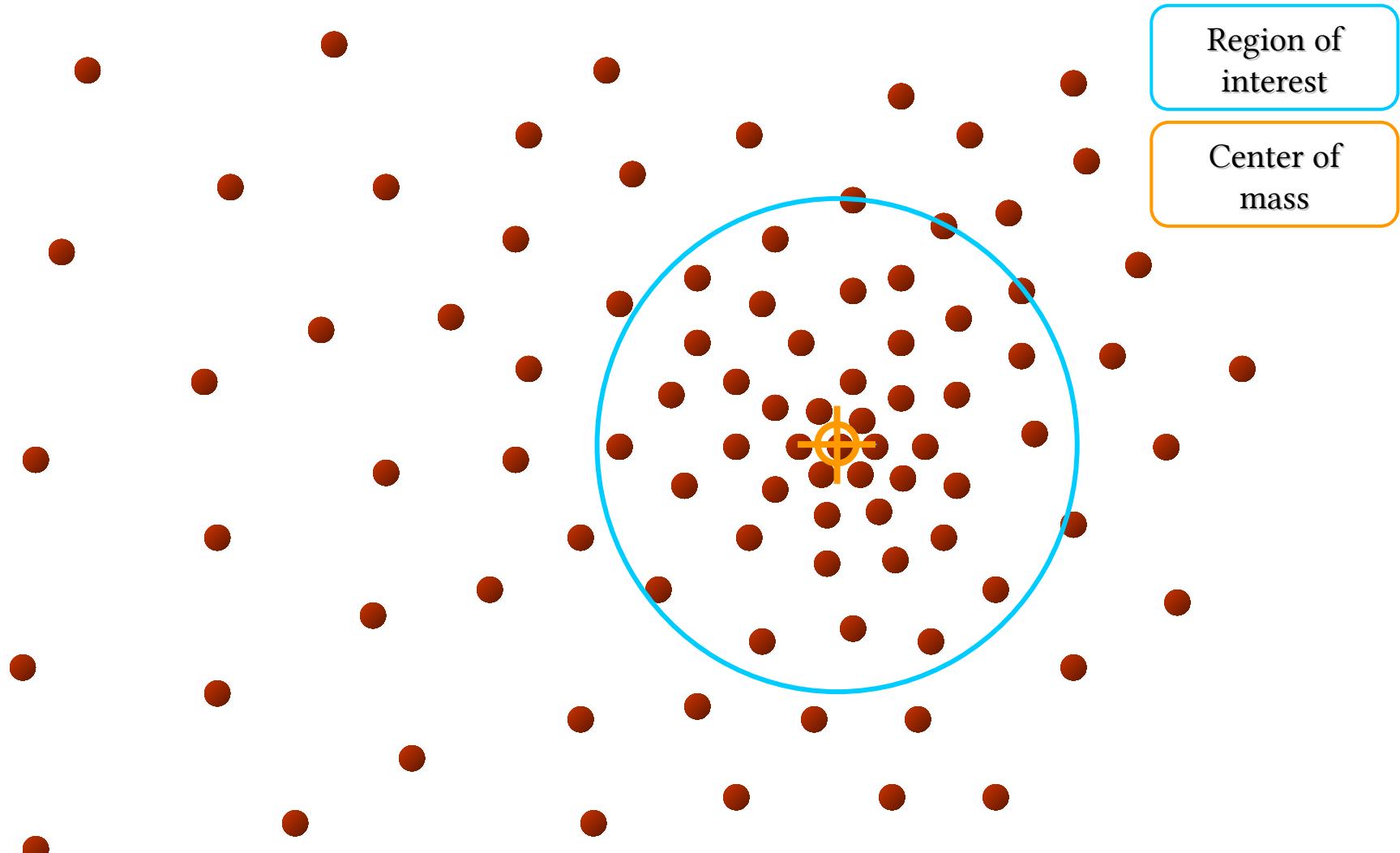


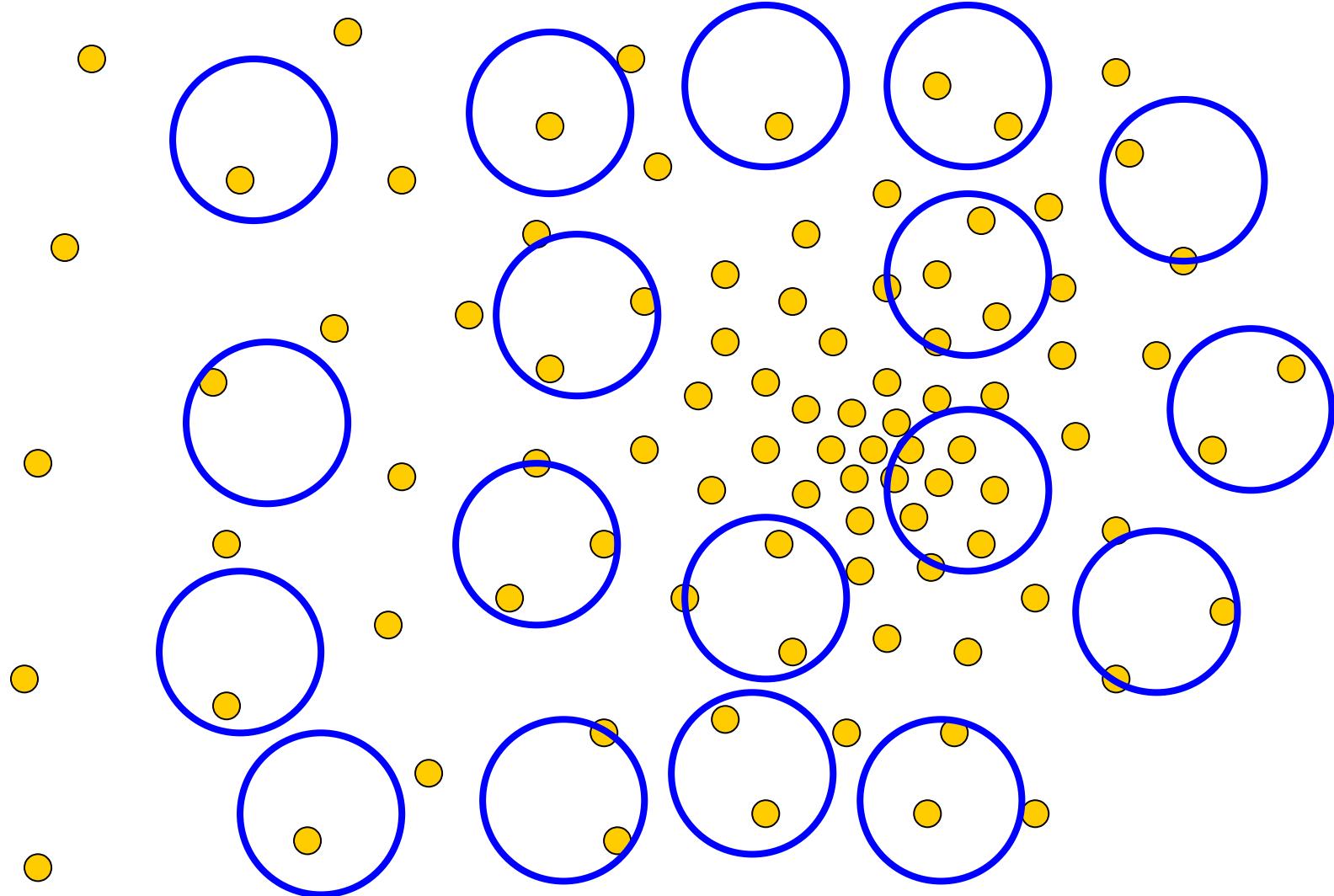


Region of  
interest

Center of  
mass

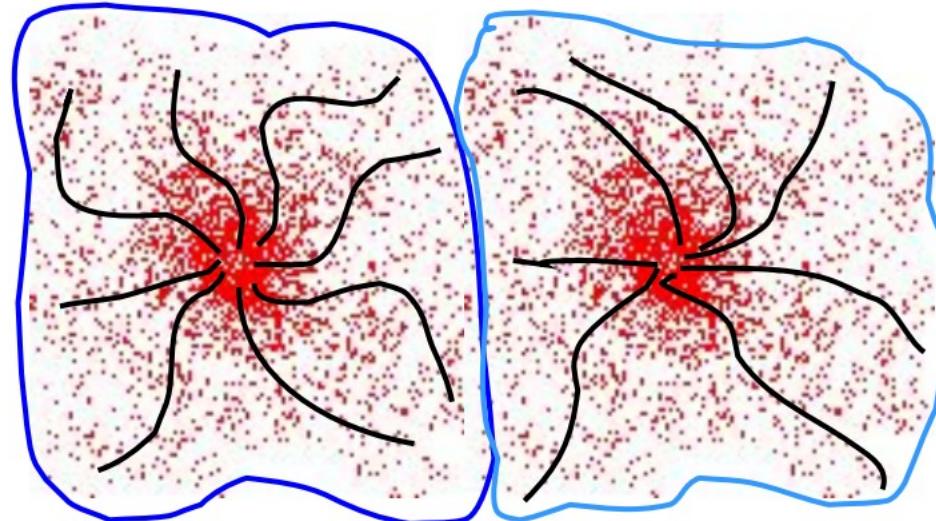
Mean Shift  
vector







- Attraction basins → region where all trajectories lead to the same node
- Cluster → all points in the attraction basin of each node

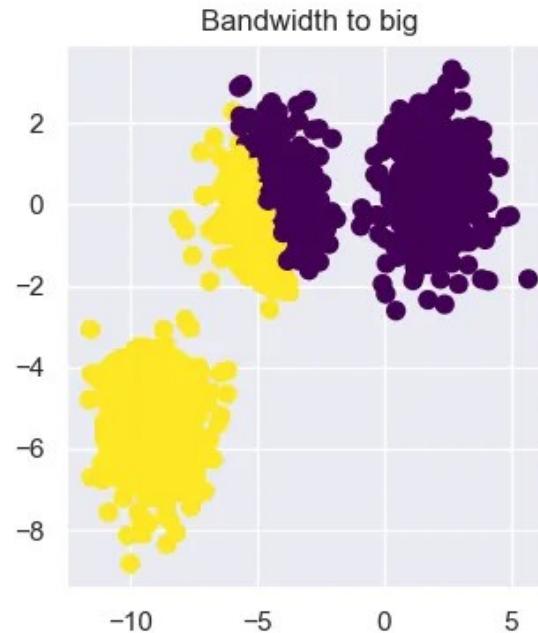
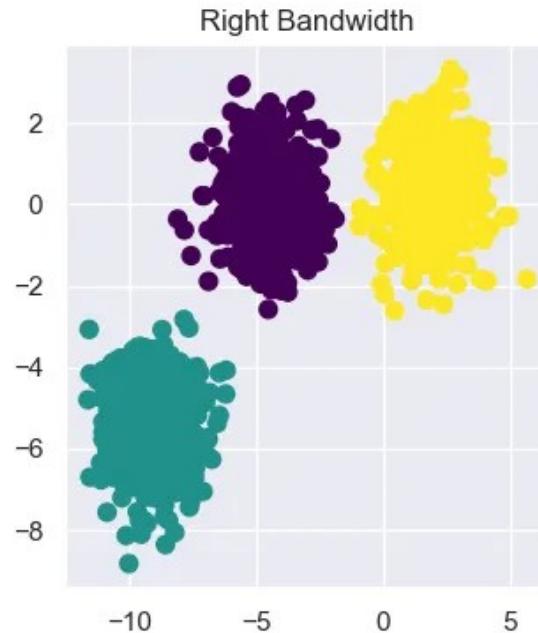
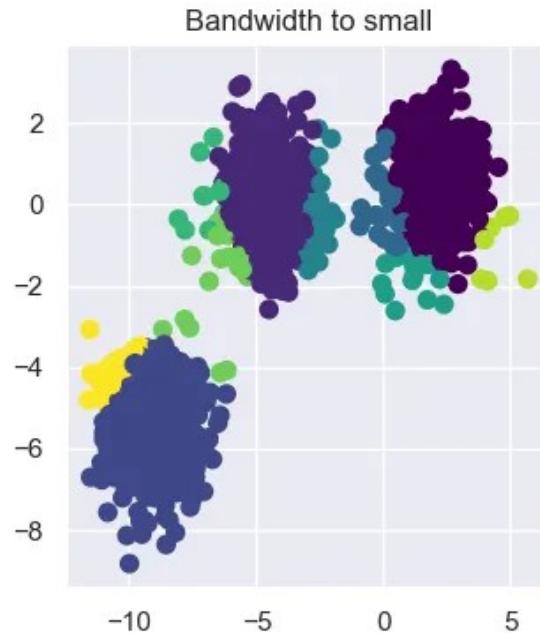


# Mean Shift examples



- Pros
  - Good results
  - Flexible
  - Robust to outliers
- Cons
  - We have to choose kernel size
  - Not suitable for high dimensional features
  - Slow

# Mean shift: bandwidth selection

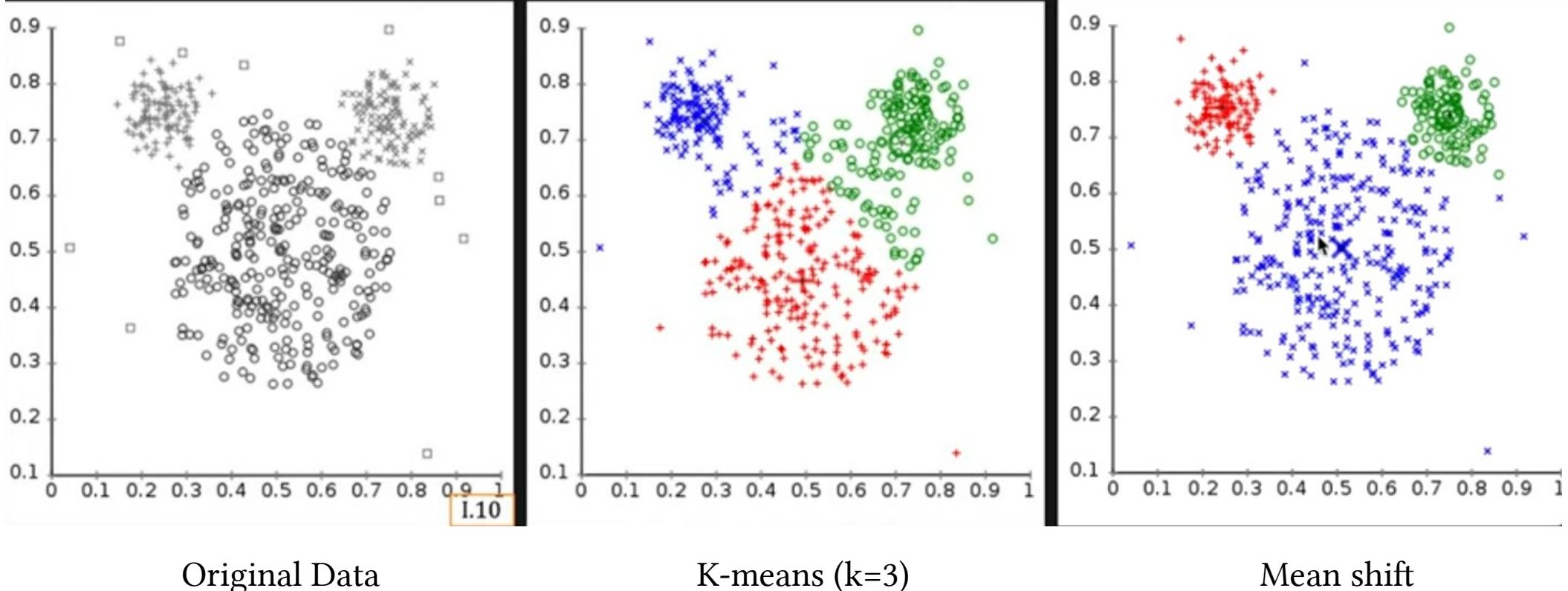




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# K-means vs mean shift

# K-means vs mean shift



# K-means vs mean shift



Original Data



K-means ( $k=16$ )



Mean shift



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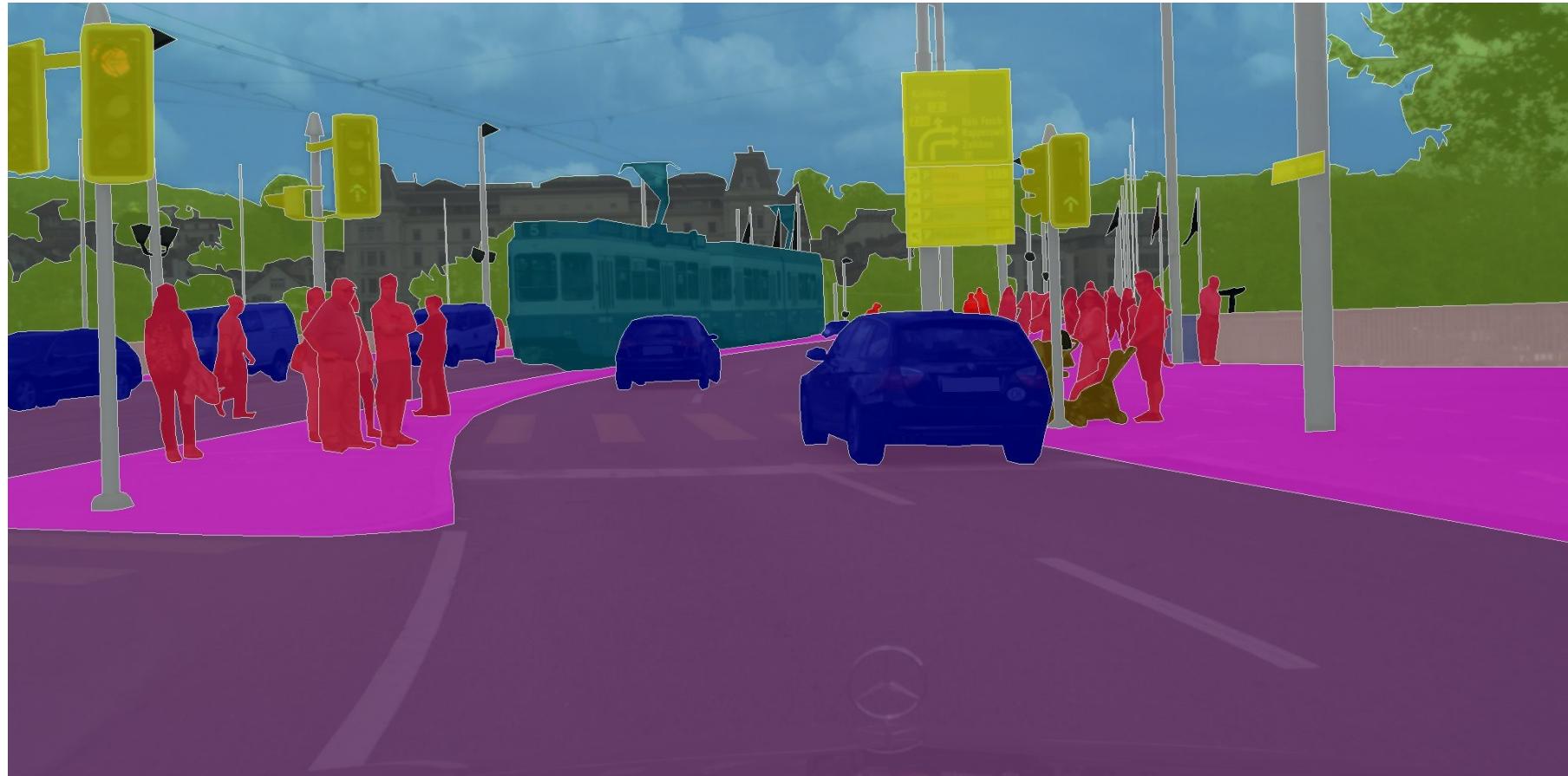
# Other clustering approaches

# Other clustering approaches

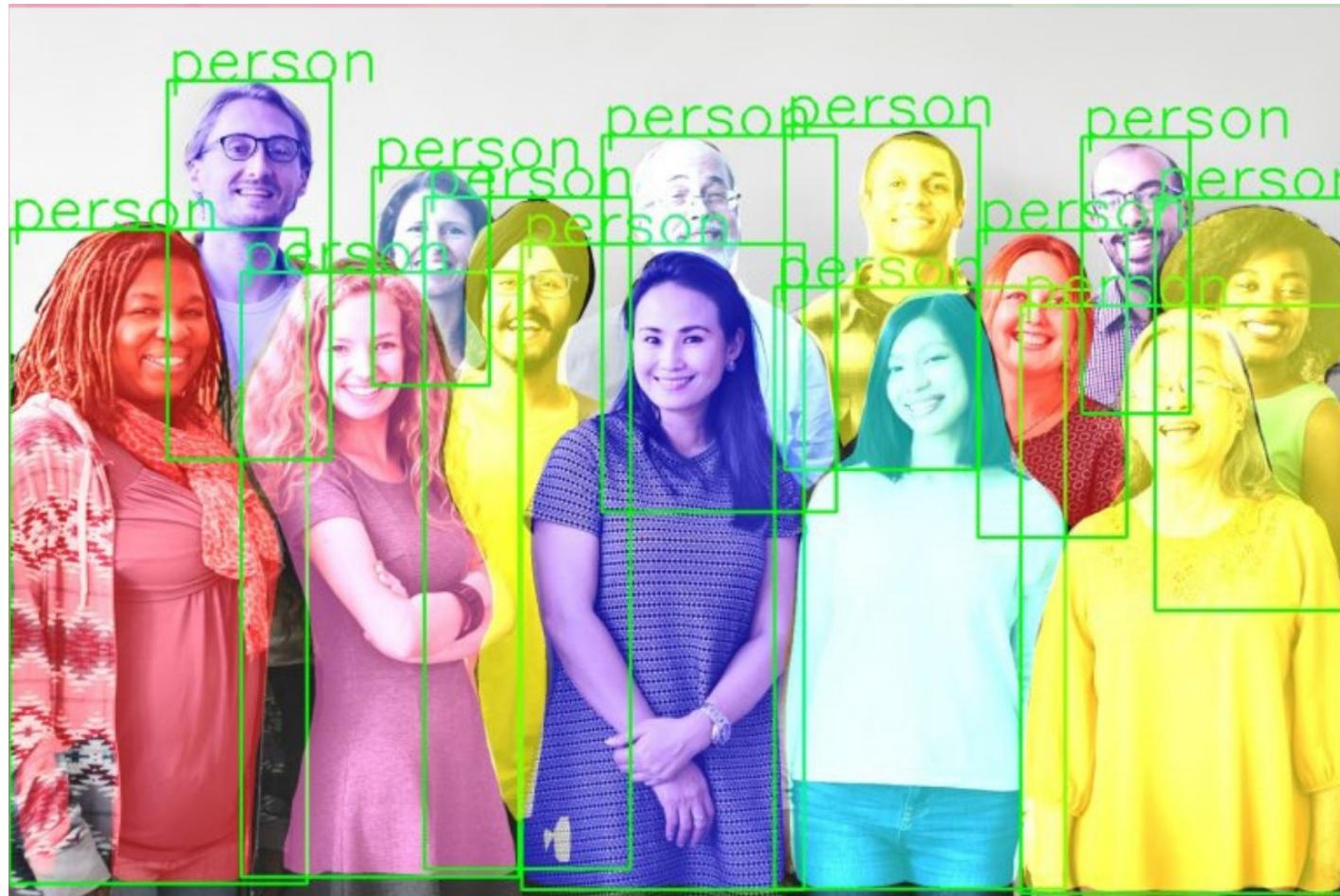


- Spectral clustering
- Agglomerative clustering
- Graph cut
- ...
- All bottom-up approaches!

# Semantic segmentation (DL)



# Instance segmentation (DL)





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# Image Segmentation

Question time!

