



Property-based Testing

Norbert Schneider



DEFINITION

Let's have a look at the dictionary

Property

An attribute, quality, or characteristic of something.

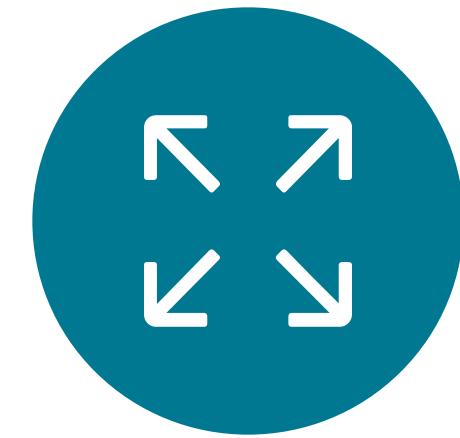
OXFORD DICTIONARIES



'the property of heat to expand metal at uniform rates'

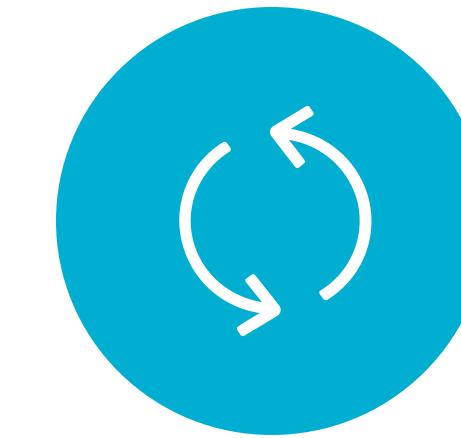
PROPERTY OF THE REVERSE FUNCTION

The „hello world“ of PBT



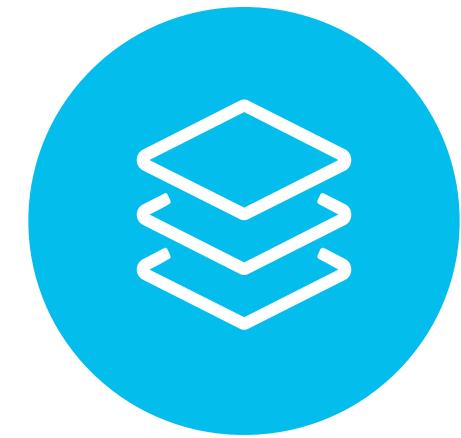
Preserves the size

$$\text{size}(L) = \text{size}(\text{reverse}(L))$$



Double reverse
inverts operation

$$\text{reverse}(\text{reverse}(L)) = L$$



Preserves the
content

$$\text{containsAll}(L, \text{reverse}(L))$$

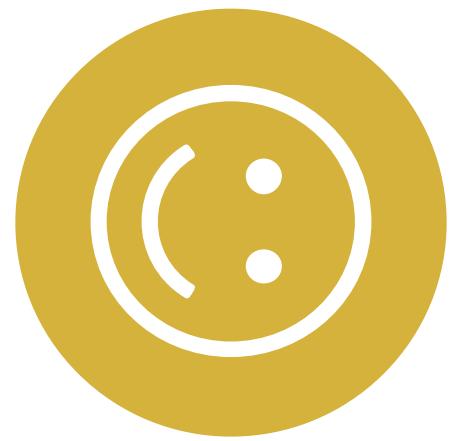
PROPERTY OF FIZZBUZZ

You know it, don't you?



Multiples of three
print "Fizz"

```
N%3 = 0 &&  
fizzbuzz(N) = „Fizz“
```



Multiples of five
print "Buzz"

```
N%5 = 0 &&  
fizzbuzz(N) = „Buzz“
```



Numbers which are
multiples of three
and five print
"FizzBuzz"

```
N%3 = 0 && N%5 = 0 &&  
fizzbuzz(N) = „FizzBuzz“
```

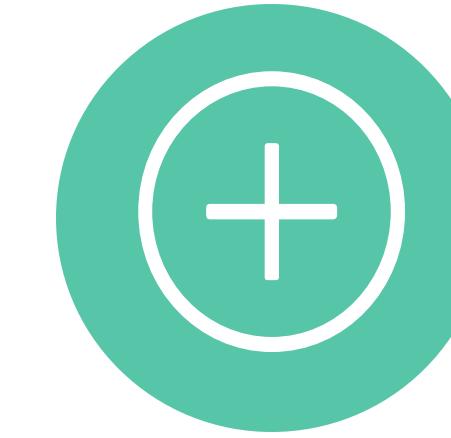
PROPERTY OF A SHOPPING CART

Somewhat more realistic business properties



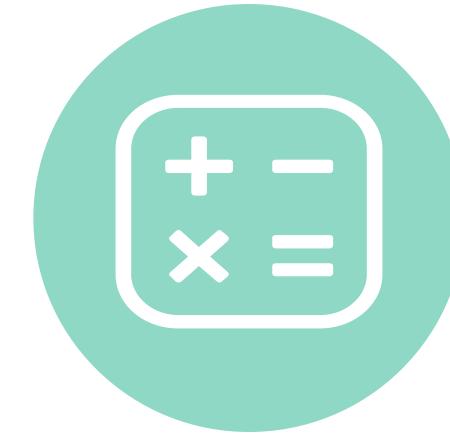
Positive aggregated
cost

`cost(C) ≥ 0`



Positive integer
amounts of items

```
forAll(C.items,  
       item →  
       item.amount instanceOf Int  
       && item.amount > 0)
```



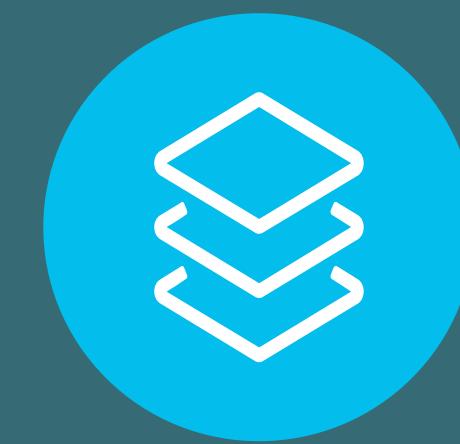
Contains any item
only once

```
forAll(C.items,  
       item →  
       C.count(item) === 1)
```

TESTING PROPERTIES

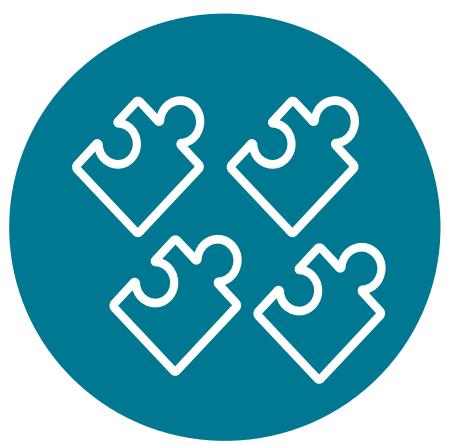


1
Feature

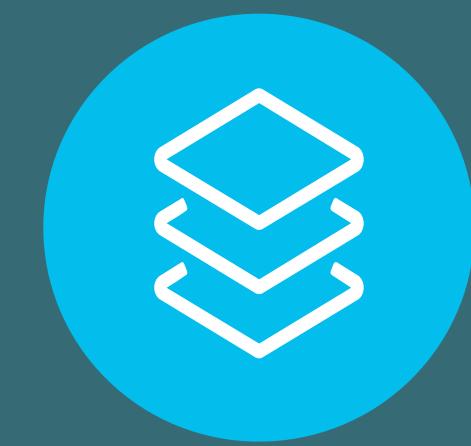


3 - 4
Testcases

TESTING PROPERTIES

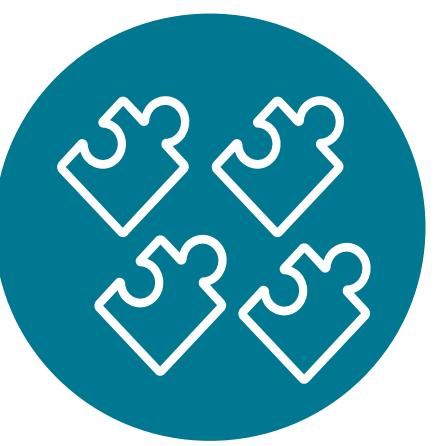


n
Feature

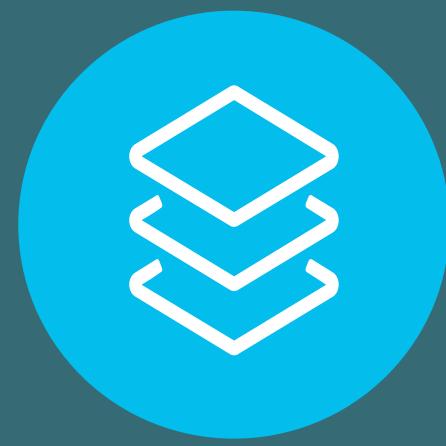


$(3 - 4) * n$
Testcases
 $O(n)$

TESTING PROPERTIES

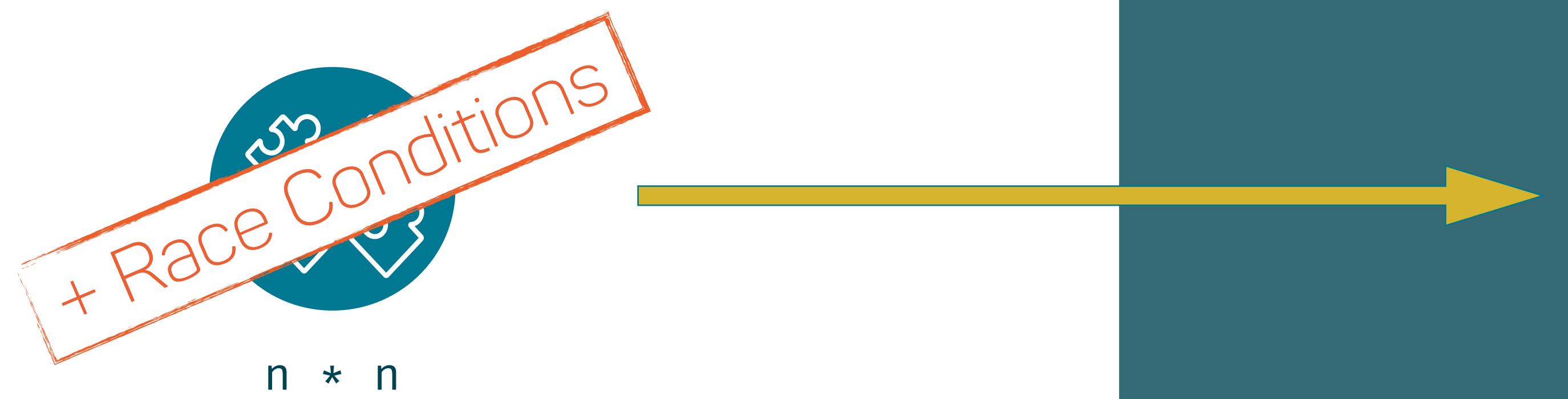


$n * n$



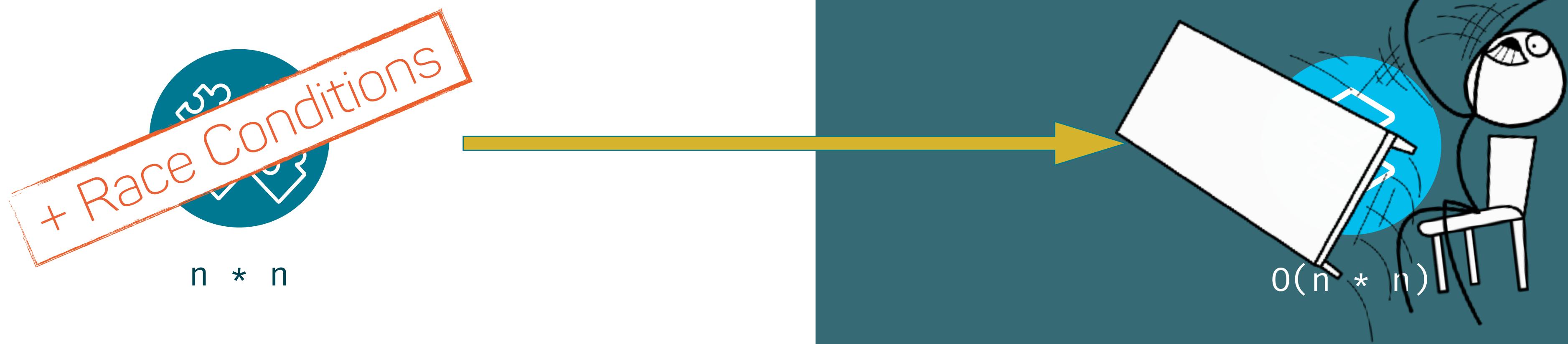
$O(n * n)$

TESTING PROPERTIES



$O(n * n)$

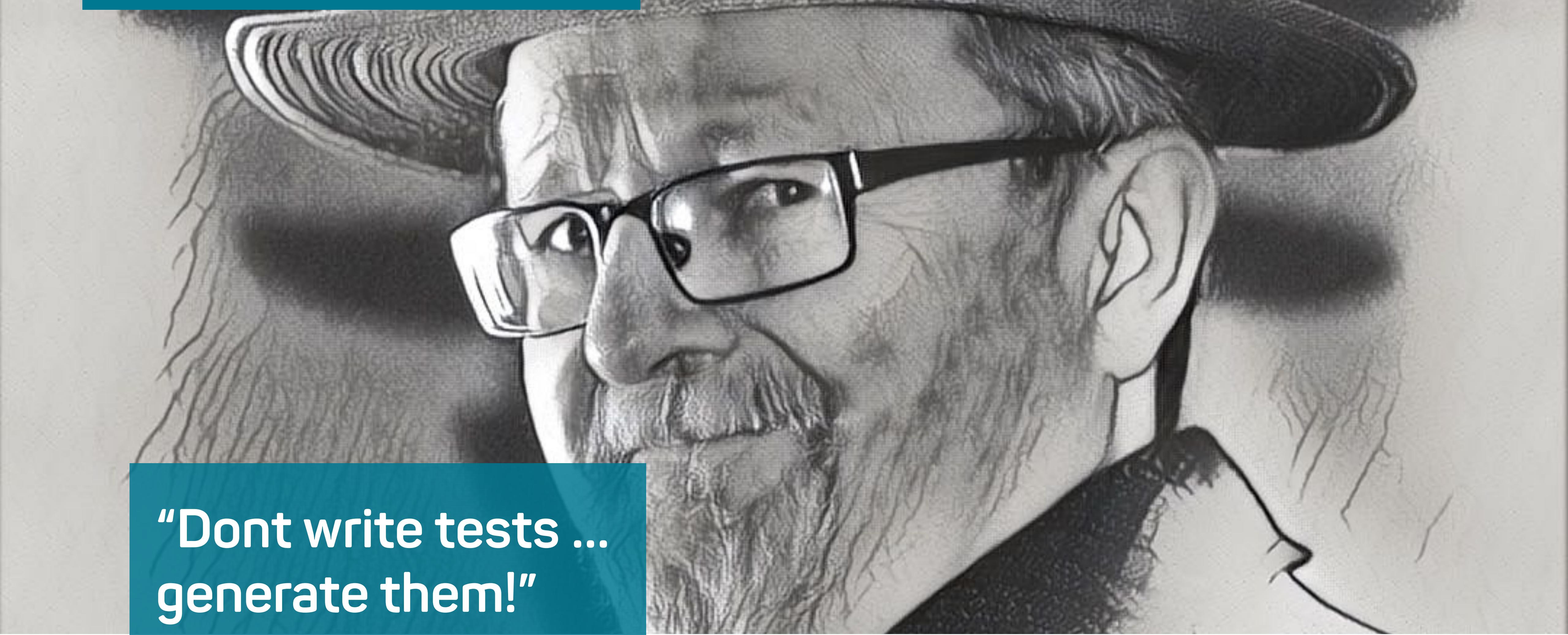
TESTING PROPERTIES





TESTING IS REALLY HARD!*

* Not in the TDD sense



**“Dont write tests ...
generate them!”**

JOHN HUGHES

Quick Check

developed by John Hughes and Koen Claessen for Haskell in 1999

<http://www.cse.chalmers.se/~rjmh/QuickCheck/>

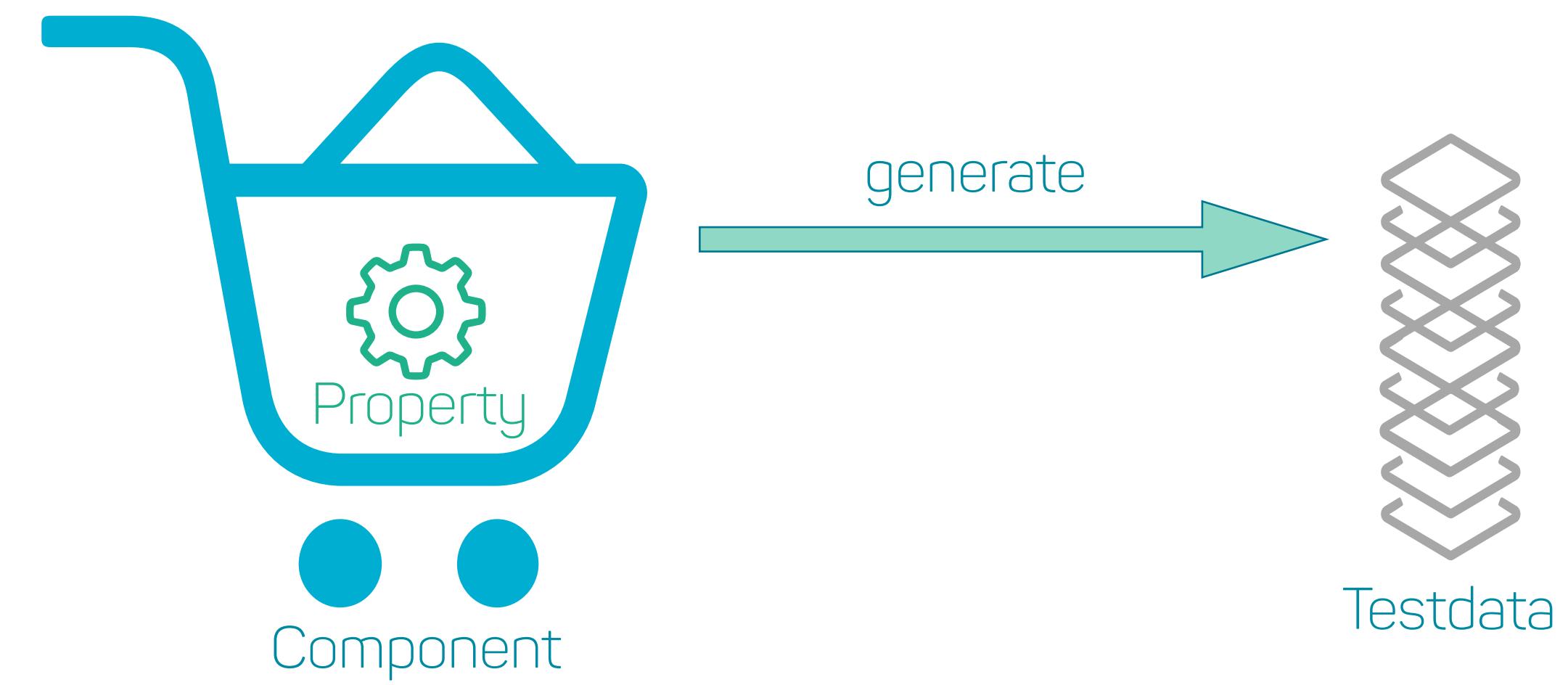
HOW DOES IT WORK



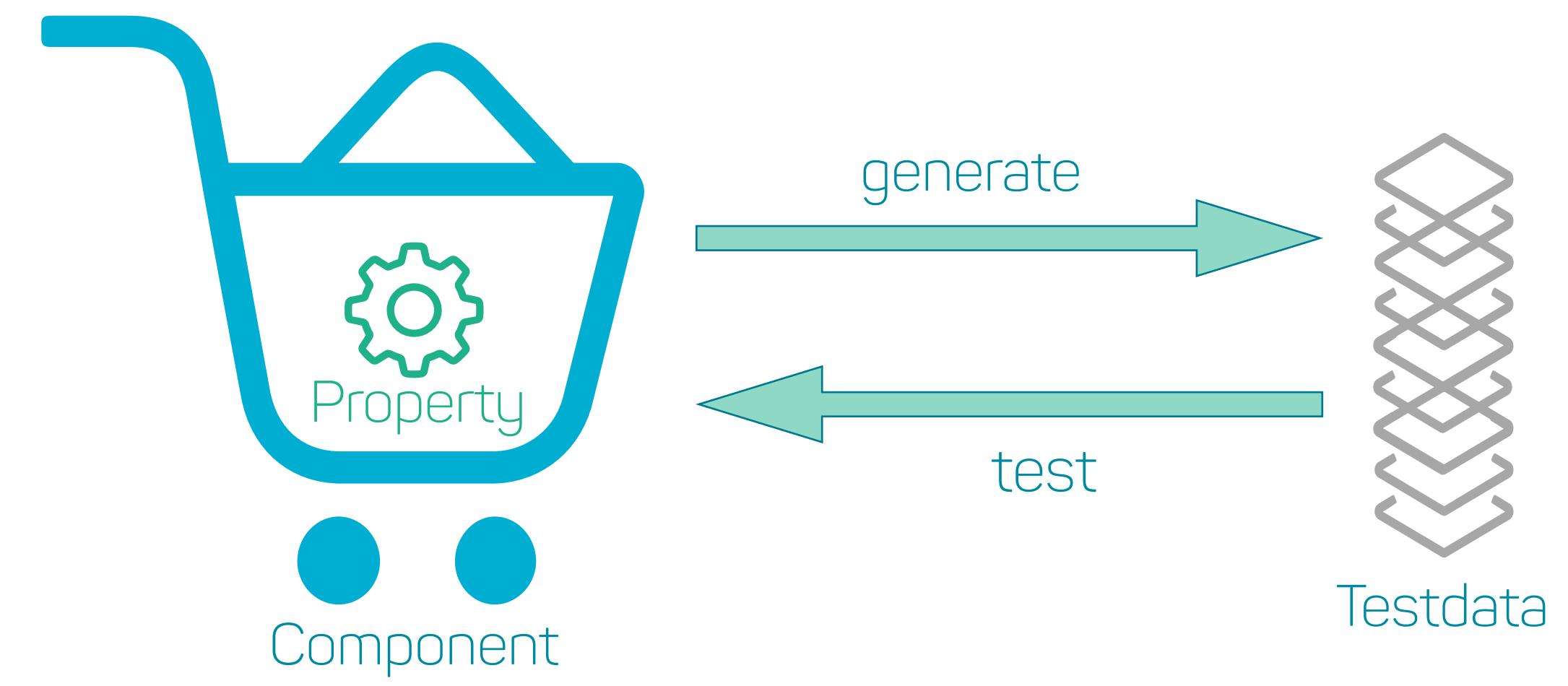
HOW DOES IT WORK



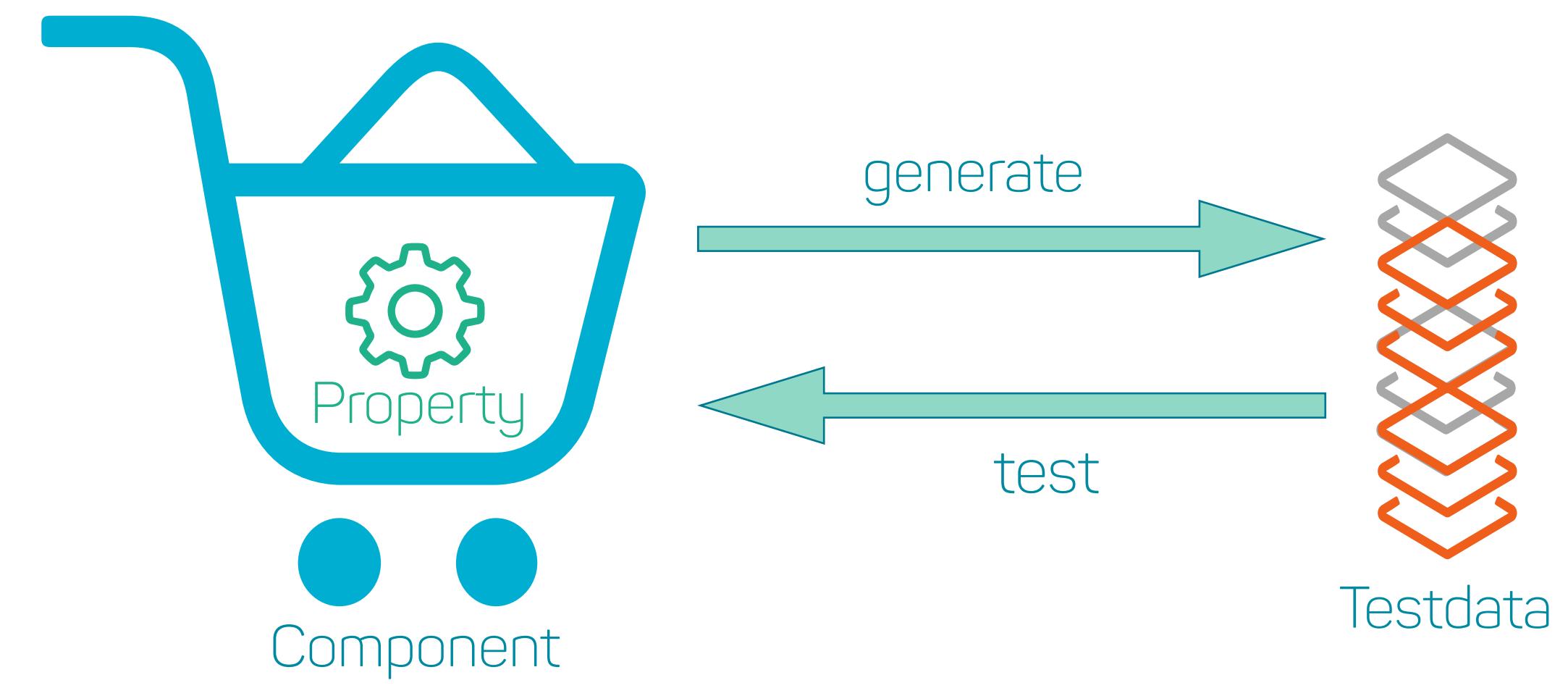
HOW DOES IT WORK



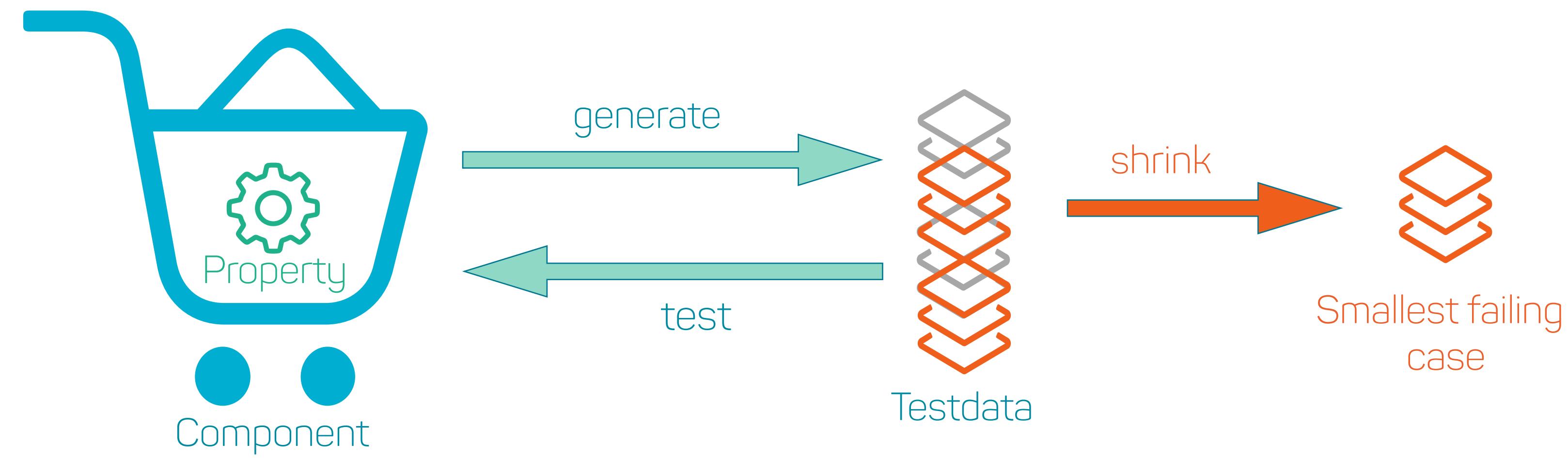
HOW DOES IT WORK



HOW DOES IT WORK



HOW DOES IT WORK



EXAMPLE PBT

Java QuickTheory

```
@Test  
public void TwoIntegersIsCommutative() {  
    qt().forall(integers().all(), integers().all())  
        .check(i, j) →  
            add(i, j) = add(j, i)  
    };  
}
```

Annotations and their meanings:

- Quantifier**: Points to the `.forall()` method call.
- Generator**: Points to the two `integers().all()` calls.
- Function under test**: Points to the `add(i, j)` function call.
- Property**: Points to the equality expression `= add(j, i)`.

EXAMPLE PBT

Java QuickTheory

```
@Test  
public void addingTwoIntegersIsCommutative() {  
    qt().forAll(integers().all(), integers().all())  
        .check(i, j) →  
            add(i, j) = add(j, i + i%2)  
};  
}
```

EXAMPLE PBT

Java QuickTheory

```
java.lang.AssertionError: Property falsified after 3  
example(s)
```

Smallest found falsifying value(s) :-

```
{1, 0}
```

Other found falsifying value(s) :-

```
{65, 0}
```

```
{119, 0}
```

```
{127, 0}
```

```
{229, 0}
```

...

Seed was 57873390394314

EXAMPLES

Let's have a look at some code

```
// ...
// ...
// ...

async ratingPromptCheck() {
  // Check if the rating prompt is enabled still or not.
  let ratingPromptDisabled = await Cache.get('ratingPromptDisabled');

  if(!ratingPromptDisabled) {
    // Check if the timer is set or not.
    let ratingPromptTimer = await Cache.get('ratingPromptTimer');

    if(!ratingPromptTimer) {
      Cache.set('ratingPromptTimer', _now() + 1000);
    } else {
      if(ratingPromptTimer < _now() + 1000 - ratingPromptTime * 1000) {
        this.displayRatingPrompt();
      }
    }
  }
}

async displayRatingPrompt() {
  Alert.alert(
    'May we ask for a goo rating?',
    'Leave us a 5 star rating if you enjoy the app, thanx you very much!',
    [
      {text: 'Not now', onPress: () => {
        // Reset the timer!
        Cache.set('ratingPromptTimer', _now() + 1000);
      }}
    ]
  );
}
```

Java - jqwik

<http://jqwik.net/>

```
class FizzBuzzTests {  
  
    @Property  
    boolean everyThirdElementStartsWithFizz(@ForAll("divisibleBy3") int i) {  
        return fizzBuzz().get(i - 1).startsWith("Fizz");  
    }  
  
    @Provide  
    Arbitrary<Integer> divisibleBy3() {  
        return Arbitraries.integers().between(1, 100).filter(i → i % 3 == 0);  
    }  
}
```

Scala - ScalaCheck

<http://scalacheck.org/>

```
object StringSpecification extends Properties("String") {
    property("startsWith") = forAll { (a: String, b: String) =>
        (a+b).startsWith(a)
    }

    property("concatenate") = forAll { (a: String, b: String) =>
        (a+b).length > a.length && (a+b).length > b.length
    }

    property("substring") = forAll { (a: String, b: String, c: String) =>
        (a+b+c).substring(a.length, a.length+b.length) = b
    }
}
```

Clojure - test.check

<https://github.com/clojure/test.check>

```
(prop/for-all
  [a (gen/vector gen/any)
   b (gen/vector gen/any)]
  (= (count (concat a b))
     (+ (count a) (count b))))
```

JavaScript - JSCheck

<http://www.jscheck.org>

```
function le(a, b) { return a ≤ b; }

JSC.test("Less than",
  function (verdict, a, b) {
    return verdict(le(a, b));
},
[JSC.integer(10), JSC.integer(20)],
function (a, b) {
  if (a < b) { return 'lt'; }
  else if (a === b) { return 'eq'; }
  else { return 'gt'; } } );
```

Haskell - QuickCheck

<http://www.cse.chalmers.se/~rjmh/QuickCheck/>

```
quickCheck((\s → (reverse.reverse) s = s) :: [Char] → Bool)
```

COMMON PATTERN

Some common pattern

„Different paths,
same destination“



„There and back“



„The test oracle“



„Hard to prove,
easy to solve“



„Some things
never change“



„The more things
change, the more
they stay the
same“



List from Scott W.s great blog post at <https://fsharpforfunandprofit.com/posts/property-based-testing-2>

DISTINCTION TO TDD

Use the right tool for the job

TDD

- 🔊 **One specific input to one specific output**

🚀 Great to drive design

⚙️ Documentation of intention

👍 Many more ...

PBT

- 🔊 **Random inputs to general property**

🔑 More general and so less brittle

⚙️ One test can „include“ many examples

👍 Random inputs can reveal overlooked cases

⭐ Force a cleaner design

Property-based tests are, like everything, no silver bullet, they are no verification and you can't test everything.
For example not every property can be tested without duplicating the production code or relaxing the property.

PBT and TDD share the same goal of building better and bug freer software and thus should be used in conjunction.

LINKS

Further material



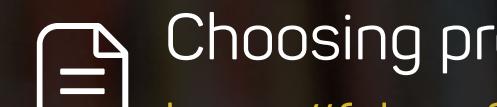
QuickCheck

<http://www.cse.chalmers.se/~rjmh/QuickCheck/>



Property-based Testing in Java: Introduction

<http://blog.johanneslink.net/2018/03/24/property-based-testing-in-java-introduction/>



Choosing properties for property-based testing

<https://fsharpforfunandprofit.com/posts/property-based-testing-2/>



QuickCheck in Every Language

<https://hypothesis.works/articles/quickcheck-in-every-language/>



Testing the Hard Stuff and Staying Sane

<https://www.youtube.com/watch?v=ziOrHwfiX1Q>



An introduction to property based testing

<https://fsharpforfunandprofit.com/pbt/>



Property-Based Testing for everyone

<https://www.youtube.com/watch?v=5pwv3cuo3Qk>



Testing Asynchronous APIs With QuickCheck

<https://www.youtube.com/watch?v=iW2J7Of8jsE>

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... for test generation and otherwise

Our mission – to promote agile development, innovation and technology – extends through everything we do.



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