Bervianto Leo Pratama

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Personal Page:
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Personal Page :
https://berviantoleo.github.io/resume/

Personal Blog:
berbagi-ilmu-teknologi.blogspot.com
catatanbervi.blogspot.com

Github Profile (username) :
berviantoleo

LinkedIn Profile :
https://www.linkedin.com/in/berviant o-leo-pratama

SoloLearn Profile :
https://www.sololearn.com/Profile/93 7172

SUMMARY

In much university project, we should work with peers. I learn how to contribute in work together. In Besut Kode Universitas, I learn how to contribute in open-source software. It's first time for me to contribute in software that will used by many user. I interested to build **web application and mobile application**.

AWARDS

Besut Kode Universitas (Elimination Round)
October 20th to December 10th 2016

The challenge required regular and professional Github contributions to other people repositories, and creating new open-source software that solved significant and complex technical problems.

What I worked on?

- Kata Baku Checker for PO Files (Task 1)
- Sebaku Island and More Information using Open Layers (Task 2)

More information about Besut Kode Universitas :

- besutkode.github.io
- http://wikimedia-id.github.io/besutkode/beranda-universitas.html

Olimpiade Sains Nasional SMA (Science Competition National High School Grade)
Mathematics - 1st in **Belitung Region** year **2012** and **2013**.

EDUCATION

Bandung Institute of Technology
Bachelor of Computer Science — **2014 - current**

SMA Negeri 1 Tanjungpandan
Science Program (IPA) — **2011-2014**

WORK EXPERIENCE

Mobile Application Developer (Android)
Learn to build creative Android Application in **Suitmedia** — **29 May 2017 - current**

Network Administrator
Manage server, network, and mailing list in **STEI (Sekolah Teknik Elektro dan Informatika) ITB** — **October 2016 - current**

Basic Physics Laboratory Assistant
Assisted ITB freshmen to apply their basic Physics knowledge into practical approach in **Basic Physics Laboratory ITB** — **January 2017 - May 2017**

SKILLS

- Experience in Java, C++, C and Python
- Experience in Android
- Fast Learner
- Like to test and explore new technology and any software

ORGANIZATION

Himpunan Mahasiswa Informatika (HMIF) ITB

- **Academic and Scholarship Division Staff** : October 2015 - September 2016
- **Academic and and Student Welfare Division Staff** : September 2016 - February 2017
- **Liaison Officer - Arkavidia** : September 2016 - November 2016

Organisasi Siswa Intra Sekolah (OSIS) SMA Negeri 1 Tanjungpandan
- **Technology, Information and Communication Staff (Section 9)** : August 2011 - July 2012
- **Technology, Information and Communication Leader** : August 2012 - July 2013

Technology, Information and Communication Division for manage school web and OSIS hardware likes computer, printer, etc.

BEST UNIVERSITY PROJECT

- **Scheduler-OP** (Python3/Django Framework - https://github.com/berviantoleo/scheduler-op) : Artificial Intelligence (AI) for scheduling in web application
- **Makhluk in Action** (Java & C++ - https://github.com/berviantoleo/Makhluk-In-Action) : Object Oriented Programing
- **Let's Finish** (C - https://github.com/berviantoleo/lets-finish) : Data structured implementation
- **Frog Archiever** (C++ - https://github.com/berviantoleo/Frog-Archiver) : Desktop application build from QT for data compression