Besmelh Alshaalan

balshaal@u.rochester.edu • (267) 901-6030 • www.besmelh.me • linkedin.com/in/besmelh-alshaalan • github.com/besmelh

EDUCATION

University of Rochester Rochester, NY

Bachelor of Science in Computer Science | Minor in Digital Media Studies

Anticipated May 2023

GPA: 3.54; Relevant courses: Intro to A.I., Intro to HCI, Computational Statistics, Data Structures & Algorithms, Linear Algebra, Calculus, AI/VR Interaction Design, Mobile App Development (iOS)

Awards: KAUST Gifted Student's Program (KGSP) Scholarship

EXPERIENCE

Media Tech Intern, NBCUniversal, Los Angeles, CA

June 2022 - Aug 2022

- Assist in enhancement requests, user acceptance testing, rollout of features, and manage project JIRA boards.
- Collaborate with business analysts and business stakeholders on analysis and requirements.

Teaching Assistant, University of Rochester, Rochester, NY

Aug 2021 - Dec 2021

Grade assignments & support students by answering their questions in iOS Mobile App Development (CSC214).

Tech and Product Intern, Millie Group, New York, NY

May 2021 - Aug 2021

- Conducted user research to finalize the features of Millie's internal website.
- Designed the UI/UX of the website through a Figma prototype.
- Developed a full-stack React App using PERN Stack (PostgreSQL, Express, React, NodeJS), and managed the files and database through PostgreSQL & AWS.

IBM Accelerate Software Apprenticeship, IBM, Virtual

May 2021 - July 2021

Enhanced the technical and foundational skills needed to succeed in the software development industry.

PROJECTS

BalanceBuddy Jan 2022 - May 2022

Helps students balance between their schoolwork & internship search process, through daily task & progress dashboard.

- Conducted user research, designed prototypes in Figma, & performed usability testing for the working prototype.
- Developed the back-end of the webpage and Chrome extension using React, and setup a MongoDB database.

Light Up (iOS Application)

Dec 2020 - Jan 2021

An app that helps users brainstorm ideas by displaying random words and being able to save all ideas in "sticky notes".

- Developed using Swift, managed the database with CoreData, and retrieved random words via an API call.
- Published to the App Store and localized in Arabic and English.

EXTRACURRICULAR ACTVITIES

University of Rochester

Rochester, New York

Marketing & Design Team Lead, DandyHacks 2022

Mar 2022 - Present

- Contribute to bi-weekly team leads' meetings to plan for the University of Rochester's annual hackathon event.
- Lead a team of 5 to design and market publicized content. (E.g., logo, social media posts, merchandise, website)

IT Team Member, DandyHacks 2021

Aug 2021 - Oct 2021

Develop and maintain DandyHacks' website using Vanilla JS, HTML, CSS in preparation for the Hackathon event. **July 2020 - Nov 2020**

International Student Mentor, University of Rochester

Guided incoming international students and smoothen their transition to the U.S. culture and academics. Community Service Dhahran, Saudi Arabia

High School Students Mentor, Nuqsh

Sep 2020 - Present

Advised Saudi high school students through the U.S. colleges' application process.

SKILLS

- Java, Python, C, Swift, JavaScript, HTML, CSS, React, Node JS, Express JS, SQL, PostgreSQL, R, Unreal Engine
- Figma, Adobe Illustrator, Adobe Premiere Pro, Blender
- Adaptability, creativity, flexibility, problem-solving
- Native, Arabic; Fluent, English