

Sort Six

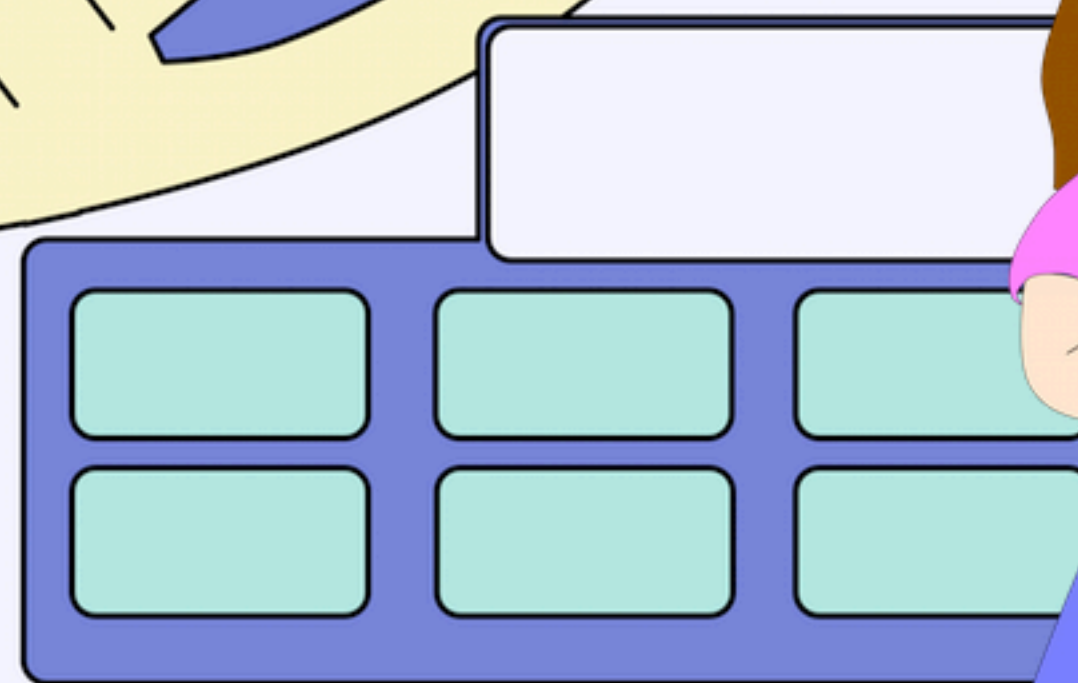
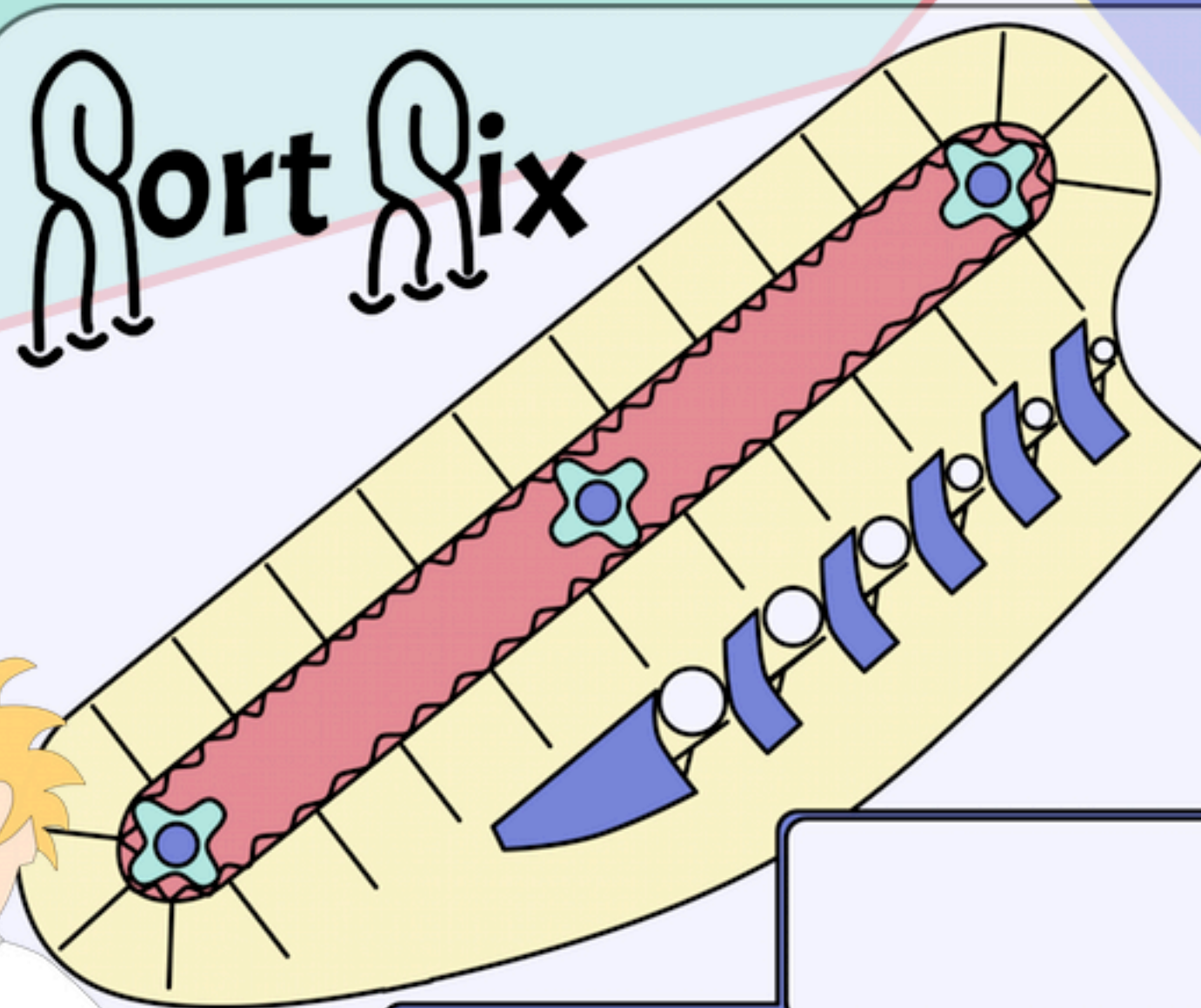
Summary

Sort Six is a fun and challenging game for children that teaches logic, mathematics, and teamwork. Teamwork is incorporated into the gameplay as two children must collaborate together in order to progress through the levels of the game. The game play is a physical experience as the children interact with the game wall and game progress is indicated through visual, auditory and tactile feedback. The game is engaging for children as playing the game is an entertaining and social adventure designed to reinforce a desire to succeed through gradual increases in difficulty.

Features

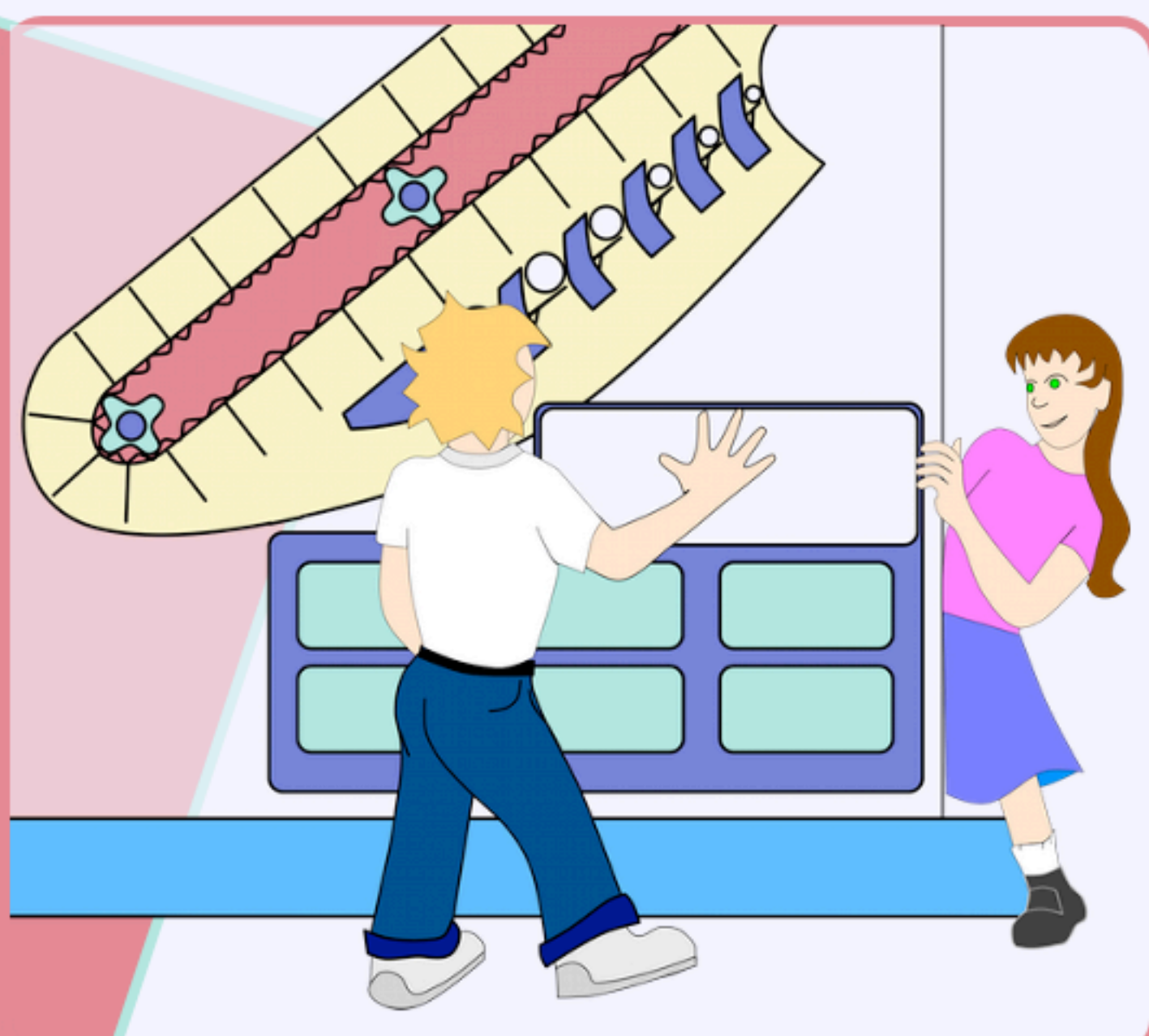
- Fun, collaborative and team based
- Educational in which players are challenged with logic puzzles and mathematics ranging from basic arithmetic to trigonometry and algebra
- Endless gameplay as additional levels can be purchased and downloaded from our website

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Objective

At the beginning of the game there are six discs suspended in the game wall in an unordered sequence. The objective of the game is to sort these six discs in order of ascending value. Once every disc has been sorted in order then the players have successfully completed a level. After a level has been completed then the discs are reset within the game wall and a new level begins as the buttons in the game panel are updated with more challenging problems. If a team of players is able to progress through all 25 levels then they have mastered the game. (additional levels can be purchased from our online store)



How to Play

1. Press the start button in the touch display
2. Select a starting level of difficulty within the touch display
3. Once each button in both control panels have been updated with a problem and each disc has been updated with a value the game play can begin
4. The players should work together to determine which of the problems on each button has a solution with the lowest value
5. Only when both players simultaneously press the button located within their control panel that displays a problem with the lowest solution will the corresponding disc that displays that solution be dropped
6. After the disc with the lowest value has been dropped then players must locate the two buttons with problems that resolve to the next lowest value
7. This game play continues until all discs have been dropped and thereby sorted in ascending order
8. Only when all discs have been dropped will a level be complete
9. The players can start a new more challenging level by touching the next level button within the touch display