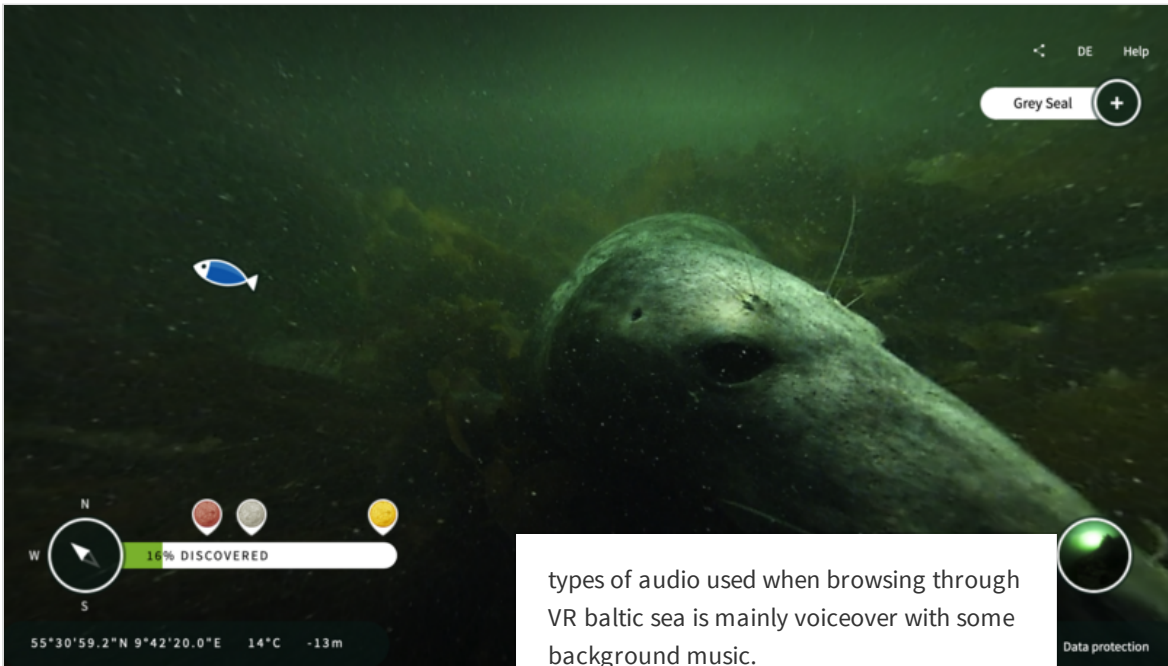


- images, text, sound and moving images: used to create an immersive experience
- sound effects are subtle but they are used to create the adventurous atmosphere
- only the home page uses sound effects.

sound on this web also creates adventurous atmosphere

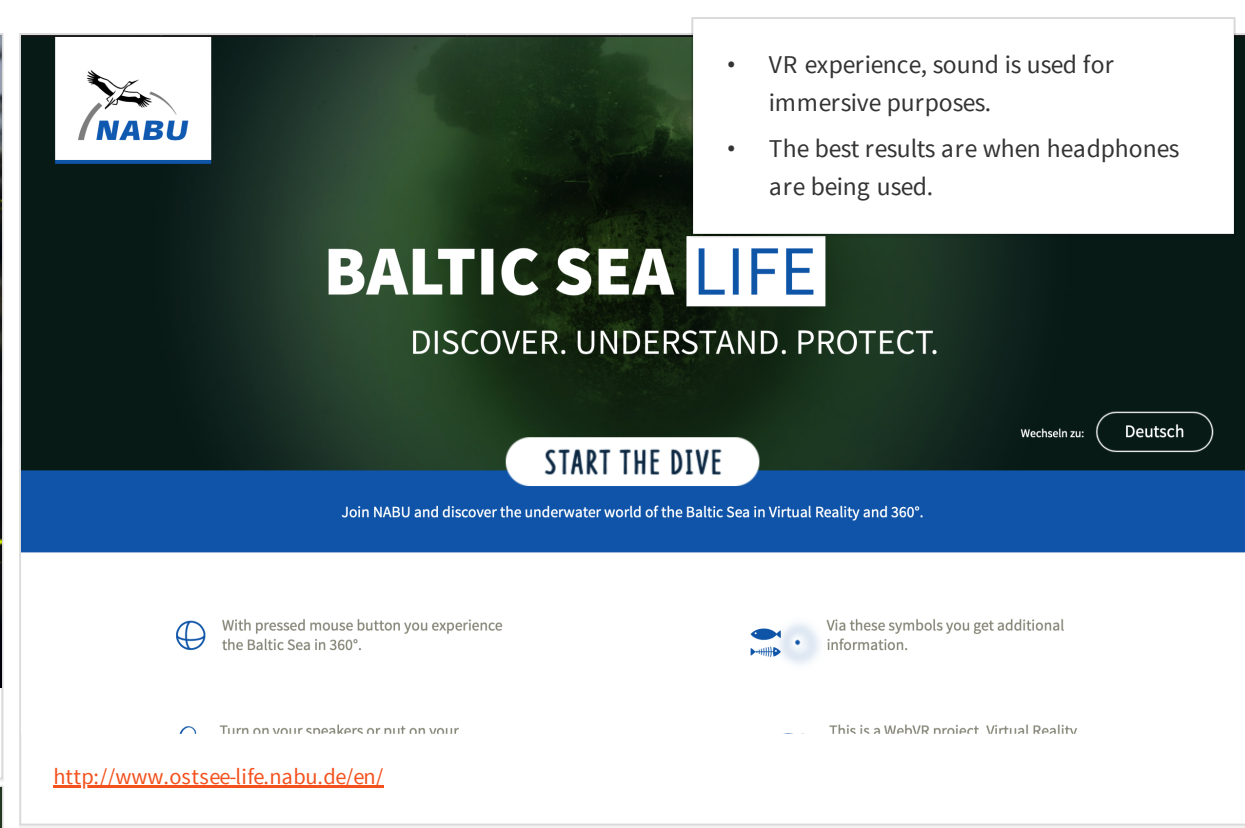
<https://en.vargofficial.com>



<http://www.ostsee-life.nabu.de/en/>

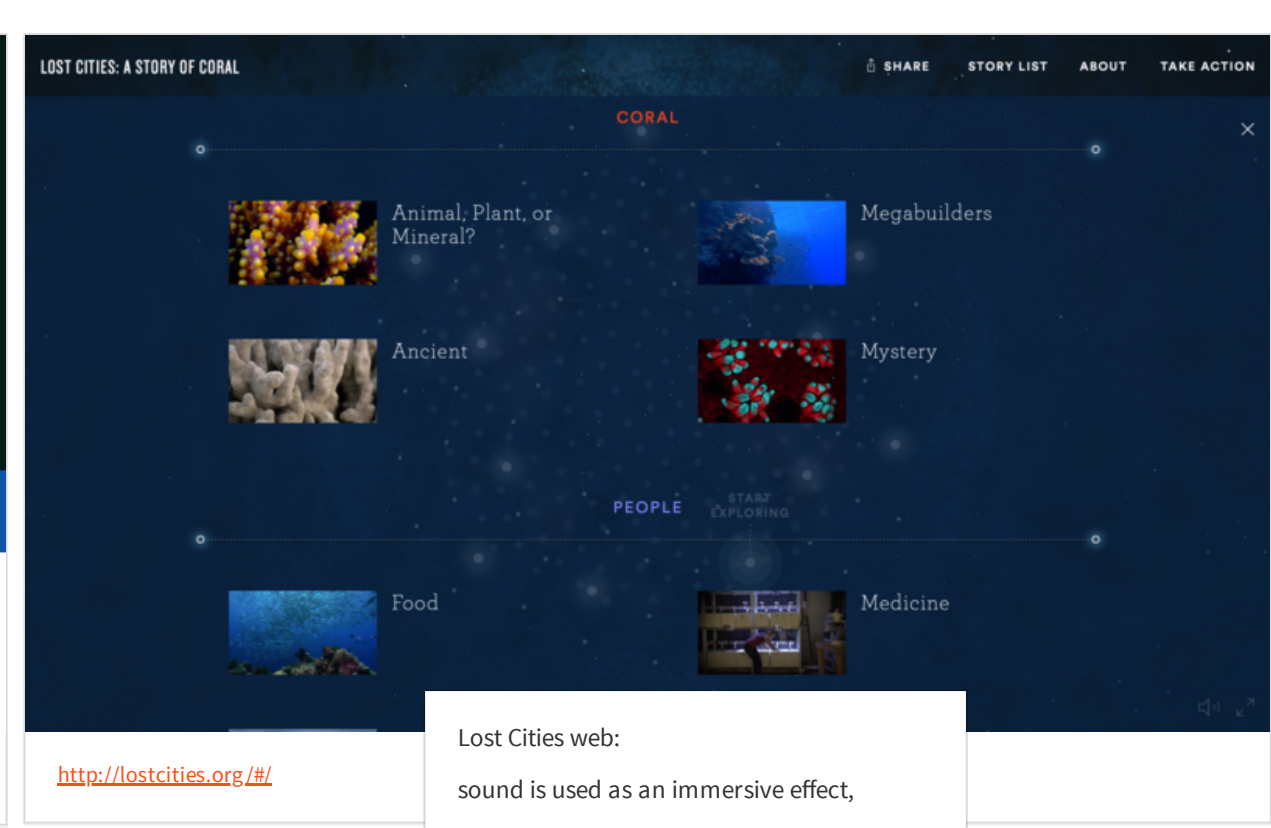
types of audio used when browsing through VR baltic sea is mainly voiceover with some background music.

The voiceover is important because there is little text used on the web, primary source of information is the voiceover which is story-like.



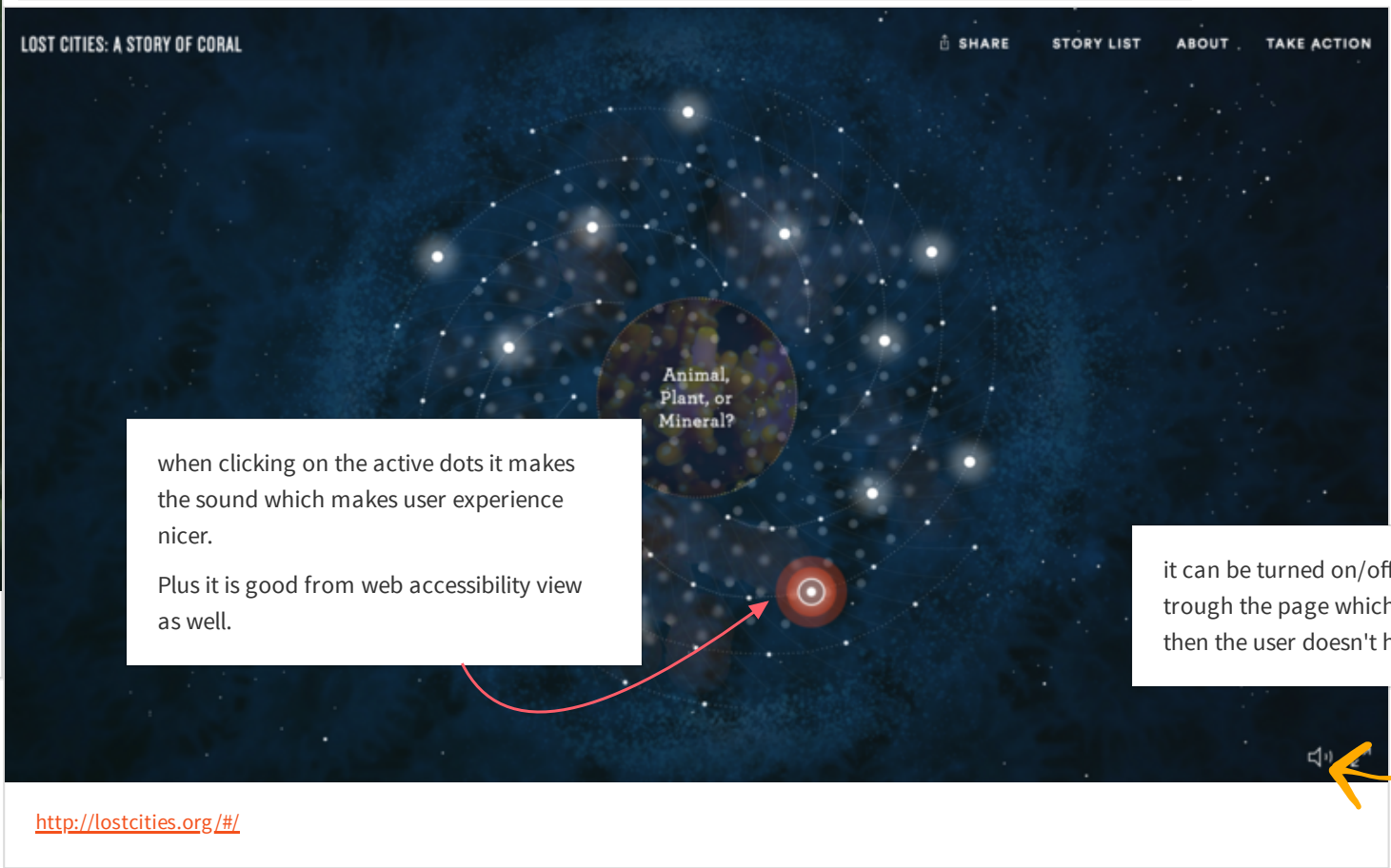
- VR experience, sound is used for immersive purposes.
- The best results are when headphones are being used.

<http://www.ostsee-life.nabu.de/en/>



Lost Cities web:
sound is used as an immersive effect,
it's calming and it compliments the visuals of the page

<http://lostcities.org/#/>



when clicking on the active dots it makes the sound which makes user experience nicer.
Plus it is good from web accessibility view as well.

it can be turned on/off within one click through the page which is good because then the user doesn't have to mute the tab.

<http://lostcities.org/#/>