

# Triple DES

+ DES is vulnerable to brute-force attacks

+ Double DES –

- ◆ Two encryption stages and two keys
- ◆ Input – plaintext P, two encryptions  $K_1$ ,  $K_2$
- ◆ Output – ciphertext C

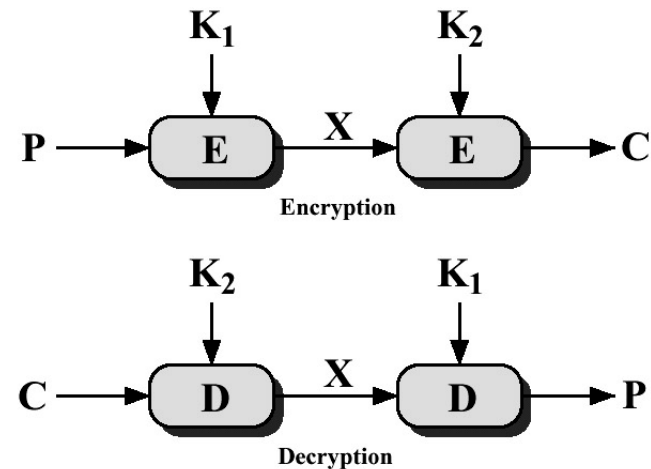
$$C = E_{k_2}[E_{k_1}[P]]$$

- ◆ Decryption –

$$P = D_{k_1}[D_{k_2}[C]]$$

- ◆ Meet-in-the-Middle Attack

- Since  $C = E_{k_2}[E_{k_1}[P]] \Rightarrow X = E_{k_1}[P] = D_{k_2}[C]$
- Given a known pair (P, C), the attack proceeds as follows
  - ◆ encrypt P for all  $2^{56}$  possible values of  $K_1$ , store the results in a table and then sort the table by the values of X



# Triple DES (cont.)

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## ◆ Meet-in-the-Middle Attack (cont.)

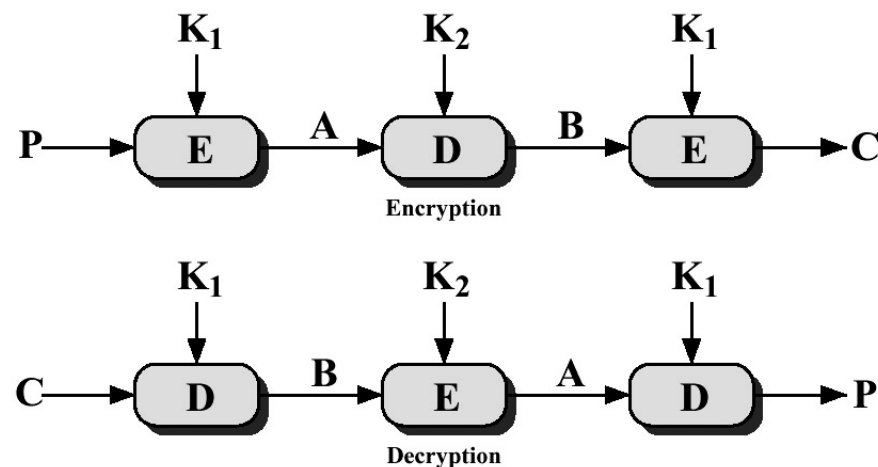
- ◆ encrypt P for all  $2^{56}$  possible values of  $K_1$ , store the results in a table and then sort the table by the values of X
- ◆ Decrypt C using all  $2^{56}$  possible values of  $K_2$ , check the result against the table for a match
  - If matches, take the two keys against a new known (P, C) pair, if correct ciphertext is produced, accept them as correct keys
- In double DES, there are  $2^{112}$  possible keys; and for a given P, there are  $2^{64}$  possible values of C could be produced
- On average, for a given plaintext P, the number of different 112-bit keys that will produce a given ciphertext C is  $2^{112}/2^{64} = 2^{48}$
- $2^{48}$  false alarms on the first (P, C) pair
- For an additional (P, C) pair, the false alarm rate is reduced to  $2^{48}/2^{64} = 2^{-16}$
- The probability of finding the correct keys is  $1 - 2^{-16}$

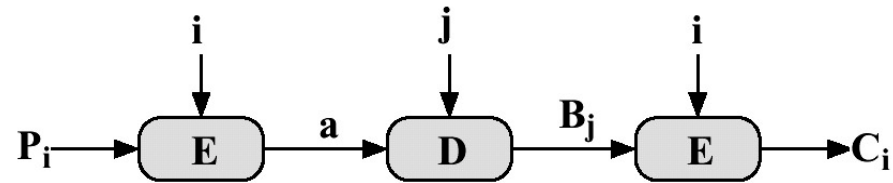
## Triple DES (cont.)

### Triple DES with Two Keys –

- ◆ To counter the meet-in-the-middle attack, a method is to use three stages of encryption with three different keys
- The cost of known-plaintext attack is  $2^{112}$ , and the key size is  $56 \times 3 = 168$  bits
- Tuchman proposed a triple encryption method using two keys in an order of encrypt-decrypt-encrypt sequence

$$C = E_{K_1}[D_{K_2}[E_{K_1}[P]]]$$





## Triple DES with Two Keys (cont.)

- ◆ The cost of a brute-force key search is  $2^{112} \approx (5 \times 10^{33})$
  - ◆ The cost of differential cryptanalysis exceeds  $10^{52}$
  - ◆ Known-plaintext cryptanalysis:
    - Obtain  $n$  (P, C) pairs and place these in Table 1 sorted on P
    - Arbitrarily select a value  $a$  for A, for each of the  $2^{56}$  possible keys  $K_1 = i$ , calculate  $P_i$  that produces  $a$ :
 
$$P_i = D_i[a]$$
 For each match  $P_i$ , create an entry in Table 2 consisting of  $K_1$  and B:
 
$$B = D_i[C]$$
 Sort Table 2 on the value of B
    - for each possible  $K_2 = j$ , calculate 2<sup>nd</sup> intermediate value:
 
$$B_j = D_j[a]$$
 if  $B_j$  is in Table 2, then  $(i, j)$  is a possible candidate for  $(K_1, K_2)$

P <sub>i</sub>	C <sub>i</sub>

B <sub>j</sub>	key i

# Triple DES (cont.)

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## + Triple DES with Two Keys (cont.)

### ◆ Known-plaintext cryptanalysis (cont.)

- For a known (P, C), the probability of success for a single value of  $a$  is  $1/2^{64}$
- Given  $n$  (P, C) pairs, the probability of success for a single value of  $a$  is  $n/2^{64}$
- For large  $n$ , the expected number of values of  $a$  must be tried is

$$\frac{2^{64} + 1}{n + 1} \approx \frac{2^{64}}{n}$$

- The expected running time of the attack is on the order of

$$\left(2^{56}\right) \frac{2^{64}}{n} = 2^{120 - \log_2 n}$$

## Triple DES (cont.)

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### Triple DES with Three Keys –

- ◆ Key length is 168 bits:

$$C = E_{K_3}[D_{K_2}[E_{K_1}[P]]]$$

- ◆ Backward compatibility with DES is provided by putting  $K_3 = K_2$  or  $K_1 = K_2$

# International Data Encryption Algorithm (IDEA)

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## Design Principles – 128-bit key, 64-bit block of plaintext

### ◆ Cryptographic strength

- Block length
- Key length
- Confusion
- Diffusion

### ◆ Implementation considerations

- Design principles for software implementation:
  - ◆ Use subblocks – IDEA uses 16-bit subblocks
  - ◆ Use simple operations – XOR, integer addition and multiplication
- Design principles for hardware implementation:
  - ◆ Similarity of encryption and decryption
  - ◆ Regular structure

# IDEA (cont.)

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## + Design Principles (cont.)

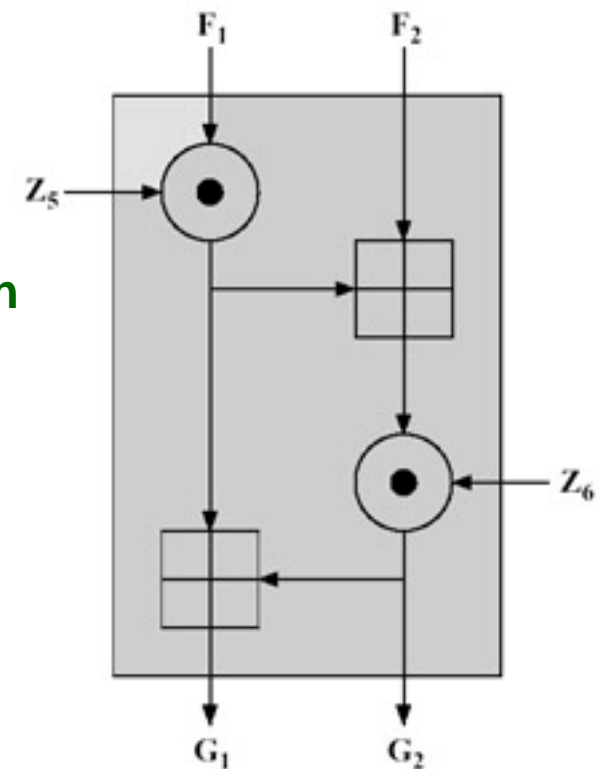
- ◆ In IDEA, confusion is achieved by mixing three different operations (16-bit input and 16-bit output)
  - Bit-by-bit **XOR**, denoted as  $\oplus$
  - **Addition** of integers modulo  $2^{16}$  (modulo 65536), denoted as  $\boxplus$
  - **Multiplication** of integers modulo  $2^{16}+1$  (modulo 65537), denoted as  $\odot$ 
    - ◆ A block of all 0's is treated as representing  $2^{16}$
    - ◆ For example,  $0000000000000000 \odot 1000000000000000 = 1000000000000001$   
(since  $2^{16} \times 2^{15} \bmod (2^{16} + 1) = 2^{15} + 1$ )
  - These three operations are incompatible in the sense that
    - ◆ No pair of the three operations satisfies a distributive law  
 $a \boxplus (b \odot c) \neq (a \boxplus b) \odot (a \boxplus c)$
    - ◆ No pair of the three operations satisfies an associative law  
 $a \boxplus (b \oplus c) \neq (a \boxplus b) \oplus c$



## IDEA (cont.)

### + Design Principles (cont.)

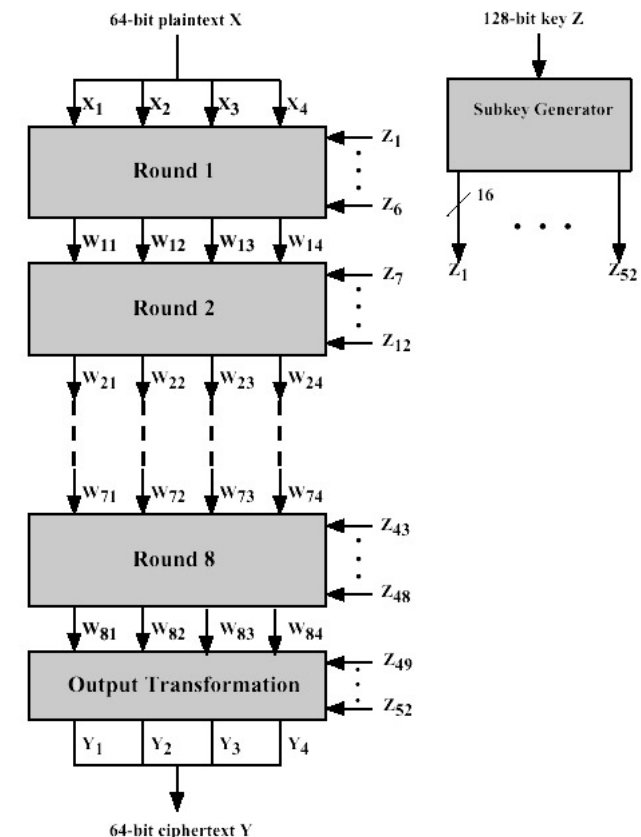
- ◆ In IDEA, diffusion is provided by the basic building block of the algorithm – the multiplication/addition (MA) structure
  - Input – 2 16-bit plaintext ( $F_1$  and  $F_2$ )  
2 16-bit subkeys ( $Z_5$  and  $Z_6$ )
  - Output – 2 16-bit output ( $G_1$  and  $G_2$ )
  - Each output bit of the first round depends on every bit of the plaintext and on every bit of the subkeys
  - This structure is repeated 8 times to provide effective diffusion



# IDEA (cont.)

## IDEA Encryption –

- ◆ Input – 64-bit plaintext, 128-bit key
- ◆ Output – 64-bit ciphertext
- ◆ Encryption algorithm consists of 8 rounds followed by a final transformation function
- ◆ Round function –
  - Input – 4 16-bit subblocks, 6 16-bit subkeys
  - Output – 4 16-bit subblocks
- ◆ Output transformation function –
  - Input – 4 16-bit subblocks, 4 16-bit subkeys
  - Output – 4 16-bit subblocks
- ◆ Subkey generator –
  - Input – 128-bit key
  - Output – 52 16-bit subkeys

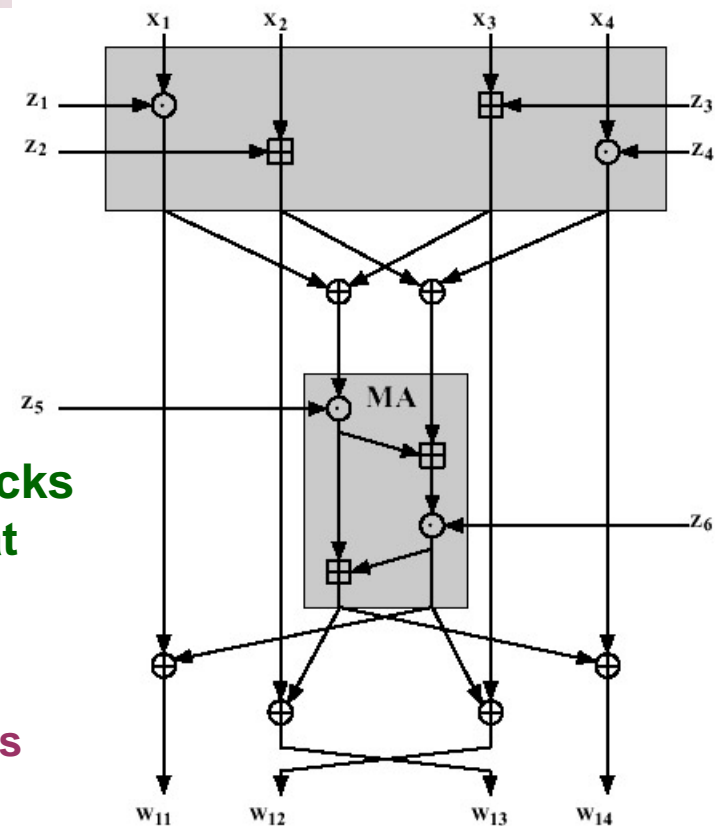


# IDEA (cont.)

## IDEA Encryption (cont.)

### ◆ Details of a Single Round

1. Transformation – use addition and multiplication operations
  - ◆ Input – 4 subblocks ( $X_1, X_2, X_3, X_4$ ) and 4 subkeys ( $Z_1, Z_2, Z_3, Z_4$ )
2. XOR operation – The 4 output subblocks are XORed to form 2 16-bit blocks that are inputs to the MA structure
3. MA structure –
  - ◆ Input – 2 16-bit blocks, 2 16-bit subkeys
  - ◆ Output – 2 16-bit output blocks
4. XOR operation – The 4 outputs from the upper transformation are XORed with the 2 outputs of the MA structure to produce 4 outputs

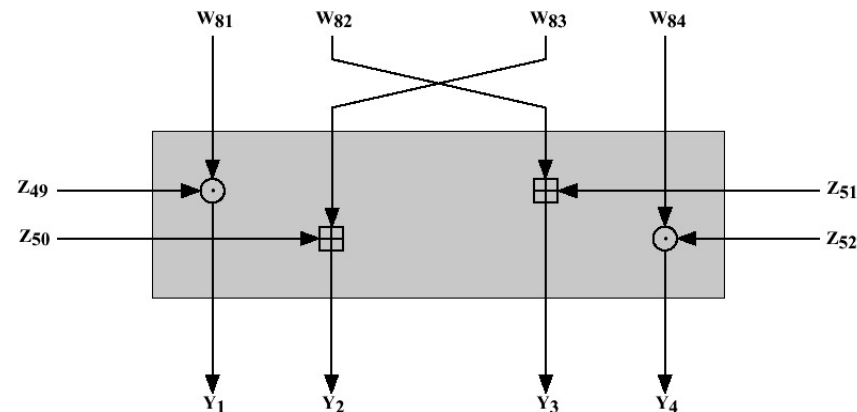


## IDEA (cont.)

### + IDEA Encryption (cont.)

#### ◆ Output Transformation Function

- Input – 4 16-bit blocks, 4 16-bit subkeys
- Output – 4 16-bit output blocks
- Similar to the upper transformation of a single round
- The 2<sup>nd</sup> and 3<sup>rd</sup> inputs are interchanged such that decryption has the same structure as encryption



# IDEA (cont.)

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## IDEA Encryption (cont.)

### ◆ Subkey Generation

- Input – 128-bit key  $Z$
- Output - 52 16-bit subkeys ( $Z_1, Z_2, \dots, Z_{52}$ )
- The first 8 subkeys  $Z_1, Z_2, \dots, Z_8$  are taken directly from the key  $Z$   
 $Z_1 = Z[1..16], Z_2 = Z[17..32], \dots, Z_8 = Z[113..128]$
- **Circular left shift 25 bit positions** of  $Z$  and extract next 8 subkeys
- Repeat the above procedure until all of the 52 subkeys are generated

# IDEA (cont.)

## IDEA Encryption (cont.)

### Subkey Generation (cont.)

$$Z_1 = Z[1..16]$$

$$Z_7 = Z[97..112]$$

$$Z_{13} = Z[90..105]$$

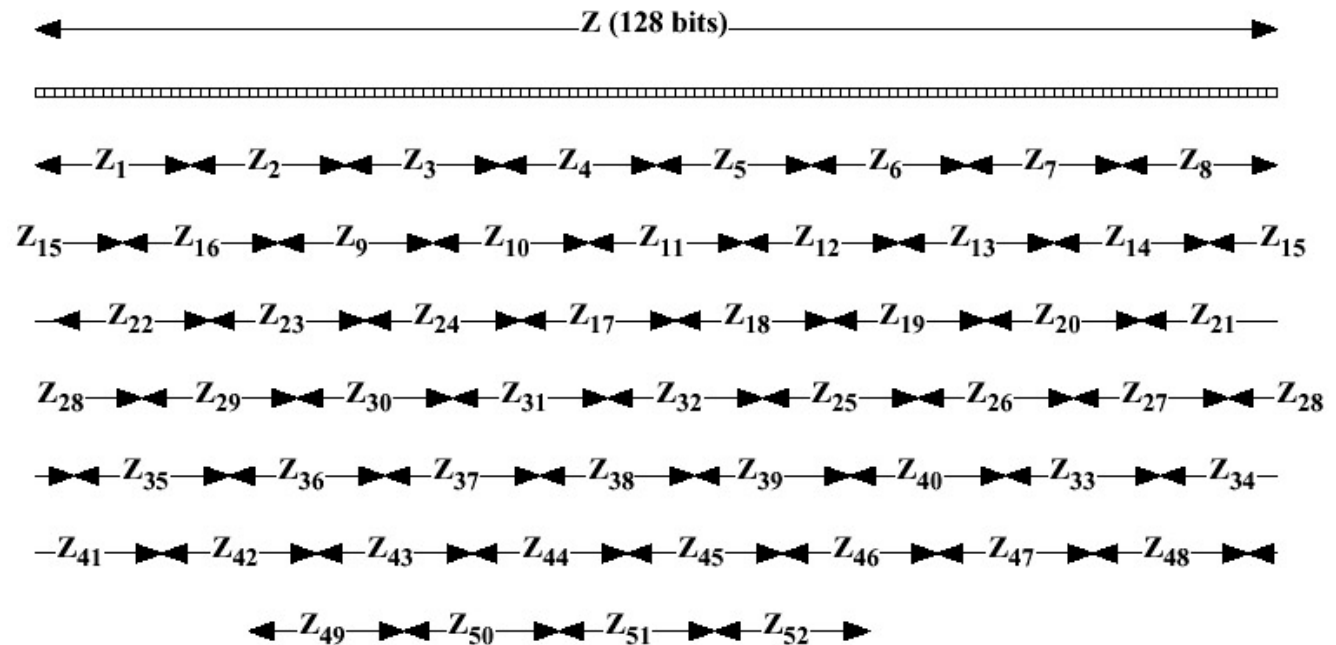
$$Z_{19} = Z[83..98]$$

$$Z_{25} = Z[76..91]$$

$$Z_{31} = Z[44..59]$$

$$Z_{37} = Z[37..52]$$

$$Z_{43} = Z[30..45]$$



# IDEA (cont.)

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## IDEA Decryption

- ◆ Essentially the same as the encryption process
- ◆ The decryption keys  $U_1, U_2, \dots, U_{52}$  are derived from the encryption keys:
  - The first 4 subkeys of decryption round  $i$  are derived from the first 4 subkeys of round  $(10 - i)$ , where the transformation stage is regarded as round 9:
    - ◆ The 1st and 4th decryption subkeys are equal to the **multiplicative inverse modulo  $(2^{16} + 1)$**  of the corresponding 1st and 4th encryption subkeys
    - ◆ For rounds 2 through 8, the 2nd and 3rd decryption subkeys are the **additive inverse modulo  $(2^{16})$**  of the 3rd and 2nd encryption subkeys
    - ◆ For rounds 1 and 9, the 2nd and 3rd decryption subkeys are the **additive inverse modulo  $(2^{16})$**  of the 2nd and 3rd encryption subkeys
  - For the first 8 rounds, the last 2 subkeys of decryption round  $i$  are equal to the last 2 subkeys of encryption round  $(9 - i)$

## IDEA (cont.)

### + IDEA Decryption (cont.)

Stage	Encryption		Decryption	
	Designation	Equivalent to	Designation	Equivalent to
Round 1	$Z_1 Z_2 Z_3 Z_4 Z_5 Z_6$	$Z[1..96]$	$U_1 U_2 U_3 U_4 U_5 U_6$	$Z_{49}^{-1} -Z_{50} -Z_{51} Z_{52}^{-1} Z_{47} Z_{48}$
Round 2	$Z_7 Z_8 Z_9 Z_{10} Z_{11} Z_{12}$	$Z[97..128; 26..89]$	$U_7 U_8 U_9 U_{10} U_{11} U_{12}$	$Z_{43}^{-1} -Z_{45} -Z_{44} Z_{46}^{-1} Z_{41} Z_{42}$
Round 3	$Z_{13} Z_{14} Z_{15} Z_{16} Z_{17} Z_{18}$	$Z[90..128; 1..25; 51..82]$	$U_{13} U_{14} U_{15} U_{16} U_{17} U_{18}$	$Z_{37}^{-1} -Z_{39} -Z_{38} Z_{40}^{-1} Z_{35} Z_{36}$
Round 4	$Z_{19} Z_{20} Z_{21} Z_{22} Z_{23} Z_{24}$	$Z[83..128; 1..50]$	$U_{19} U_{20} U_{21} U_{22} U_{23} U_{24}$	$Z_{31}^{-1} -Z_{33} -Z_{32} Z_{34}^{-1} Z_{29} Z_{30}$
Round 5	$Z_{25} Z_{26} Z_{27} Z_{28} Z_{29} Z_{30}$	$Z[76..128; 1..43]$	$U_{25} U_{26} U_{27} U_{28} U_{29} U_{30}$	$Z_{25}^{-1} -Z_{27} -Z_{26} Z_{28}^{-1} Z_{23} Z_{24}$
Round 6	$Z_{31} Z_{32} Z_{33} Z_{34} Z_{35} Z_{36}$	$Z[44..75; 101..128; 1..36]$	$U_{31} U_{32} U_{33} U_{34} U_{35} U_{36}$	$Z_{19}^{-1} -Z_{21} -Z_{20} Z_{22}^{-1} Z_{17} Z_{18}$
Round 7	$Z_{37} Z_{38} Z_{39} Z_{40} Z_{41} Z_{42}$	$Z[37..100; 126..128; 1..29]$	$U_{37} U_{38} U_{39} U_{40} U_{41} U_{42}$	$Z_{13}^{-1} -Z_{15} -Z_{14} Z_{16}^{-1} Z_{11} Z_{12}$
Round 8	$Z_{43} Z_{44} Z_{45} Z_{46} Z_{47} Z_{48}$	$Z[30..125]$	$U_{43} U_{44} U_{45} U_{46} U_{47} U_{48}$	$Z_7^{-1} -Z_9 -Z_8 Z_{10}^{-1} Z_5 Z_6$
transformation	$Z_{49} Z_{50} Z_{51} Z_{52}$	$Z[23..86]$	$U_{49} U_{50} U_{51} U_{52}$	$Z_1^{-1} -Z_2 -Z_3 Z_4^{-1}$



# Blowfish

## Design characteristics: 64-bit block of plaintext

- ◆ **Fast** – encrypts data on 32-bit microprocessors at a rate of 18 clock cycles per byte
- ◆ **Compact** – requires less than 5K of memory
- ◆ **Simple** – easy to implement and determine the strength of the algorithm
- ◆ **Variably secure** – the key length is variable (32 ~ 448 bits)

## Subkey and S-Box Generation

- ◆ Key length – 32 ~ 448 bits ( 1 ~ 14 32-bit words),  $K_1, K_2, \dots, K_j, 1 \leq j \leq 14$
- ◆ The key is used to generate 18 32-bit subkeys ( $P_1, P_2, \dots, P_{18}$ ) and 4 8×32 S-boxes:

$S_{1,0}, S_{1,1}, \dots, S_{1,255}$

$S_{2,0}, S_{2,1}, \dots, S_{2,255}$

$S_{3,0}, S_{3,1}, \dots, S_{3,255}$

$S_{4,0}, S_{4,1}, \dots, S_{4,255}$

# Blowfish (cont.)

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## Subkey and S-Box Generation (cont.)

1. Initialize the P-array and the 4 S-boxes in order, using the bits of the fractional part of the constant  $\pi$
2. Perform a bitwise XOR of the P-array and K-array (assume key length is 14 32-bit words):

$$P_1 = P_1 \oplus K_1, P_2 = P_2 \oplus K_2, \dots, P_{14} = P_{14} \oplus K_{14}, \dots, P_{18} = P_{18} \oplus K_{18}$$

3. Encrypt the 64-bit block of all 0s using the current P- and S-arrays; replace  $P_1$  and  $P_2$  with the output of the encryption:
4. Encrypt the output of step 3 using the current P- and S-arrays; replace  $P_3$  and  $P_4$  with the output of the encryption:

$$P_1, P_2 = E_{P,S}[0]$$

$$P_3, P_4 = E_{P,S}[P_1 \parallel P_2]$$

5. Continue the process to update all elements of P and S

# Blowfish (cont.)

## Encryption and Decryption

### Two primitive operations

- **Addition:** addition of words is performed modulo  $2^{32}$ , denoted by  $+$
- **Bitwise exclusive-OR:** denoted by  $\oplus$

### In encryption, $LE_i$ and $RE_i$ are referred to as the left and right half of the data after round $i$ has been completed

### Encryption algorithm:

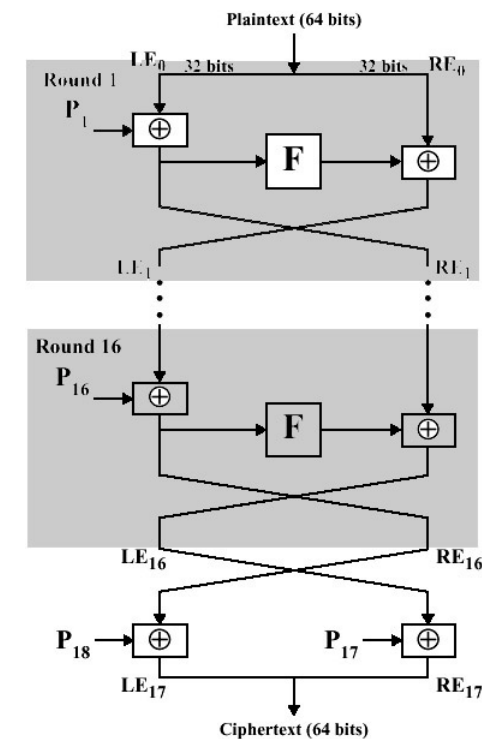
for  $i = 1$  to 16 do

$$RE_i = LE_{i-1} \oplus P_i$$

$$LE_i = F[RE_i] \oplus RE_{i-1}$$

$$LE_{17} = RE_{16} \oplus P_{18}$$

$$RE_{17} = LE_{16} \oplus P_{17}$$



# Blowfish (cont.)

## Encryption and Decryption (cont.)

- ◆ In decryption,  $LD_i$  and  $RD_i$  are referred to as the left and right half of the data after round  $i$  has been completed
- ◆ Decryption algorithm:

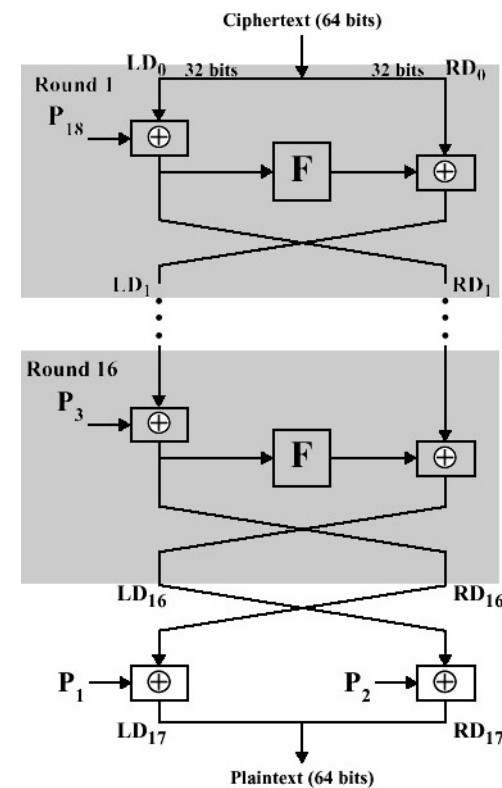
for  $i = 1$  to 16 do

$$RD_i = LD_{i-1} \oplus P_{19-i}$$

$$LD_i = F[RD_i] \oplus RD_{i-1}$$

$$LD_{17} = RD_{16} \oplus P_1$$

$$RD_{17} = LD_{16} \oplus P_2$$

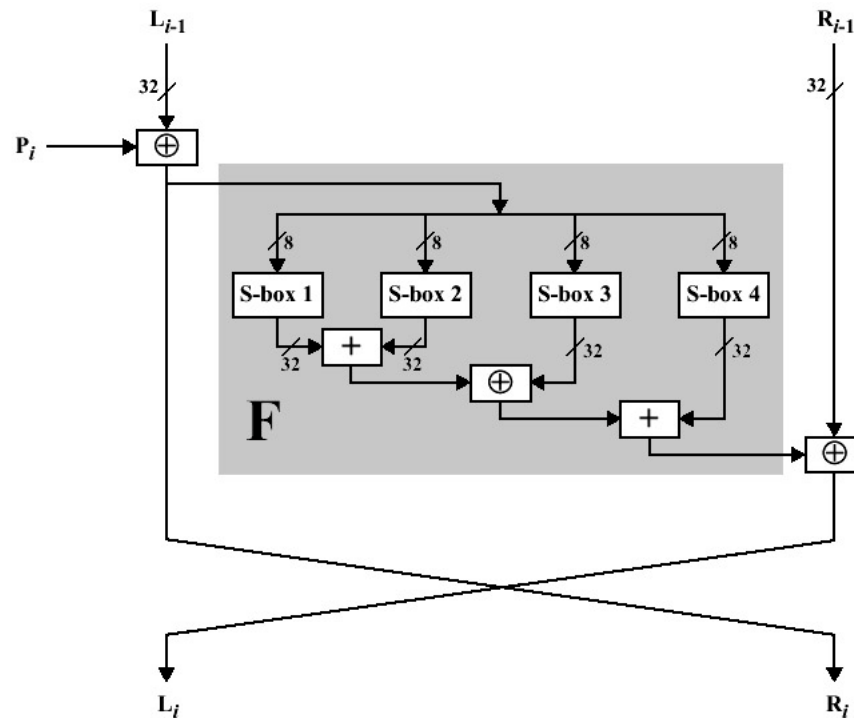


# Blowfish (cont.)

## + Encryption and Decryption (cont.)

- ◆ Function F: the 32-bit input is divided into 4 bytes (denoted by a, b, c, d)

$$F[a, b, c, d] = ((S_{1,a} + S_{2,b}) \oplus S_{3,c}) + S_{4,d}$$



# Blowfish (cont.)

## Discussion

- ◆ The S-boxes and subkeys in blowfish are key dependent
- Brute-force attack is more difficult
- ◆ Operations are performed on both halves of the data in each round
- Improves the avalanche characteristics of the block cipher
- ◆ Fast to execute

**Table 4.3 Speed Comparisons of Block Ciphers on a Pentium**

Algorithm	Clock cycles per round	# of rounds	# of clock cycles per byte encrypted
Blowfish	9	16	18
RC5	12	16	23
DES	18	16	45
IDEA	50	8	50
Triple-DES	18	48	108

# RC5

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## Design characteristics:

- ◆ **Suitable for hardware or software** – use only primitive operations on microprocessors
  - ◆ **Fast** – the algorithm is word-oriented
  - ◆ **Adaptable to processors of different word lengths** – the number of bits in a word is a parameter of RC5
  - ◆ **Variable number of rounds** – the number of rounds is also a second parameter of RC5, a tradeoff between higher speed and higher security
  - ◆ **Variable-length key** – a third parameter, a tradeoff between speed and security
  - ◆ **Simple** - easy to implement and determine the strength of the algorithm
  - ◆ **Low memory requirement** – suitable for smart cards and other devices with restricted memory
  - ◆ **High security** – provide high security with suitable parameters
  - ◆ **Data-dependent rotations** – strengthen algorithm against cryptanalysis
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## RC5 (cont.)

### RC5 Parameters

Parameter	Definition	Allowable Values
<i>w</i>	Word size in bits. RC5 encrypts 2-word blocks	16, 32, 64
<i>r</i>	Number of rounds	0, 1, ..., 255
<i>b</i>	Number of 8-bit bytes (octets) in the secret key K	0, 1, ..., 255

- ◆ Length of the block of plaintext and ciphertext – 32, 64, 128
- ◆ Key length – 0 ~ 2040
- ◆ A specific version of RC5 is designated as RC5-*w/r/b*
- ◆ Example – RC5-32/12/16 (“nominal” version)
  - 32-bit words (64-bit plaintext and ciphertext blocks)
  - 12 rounds in the encryption and decryption algorithms
  - Key length is 16 bytes (128 bits)

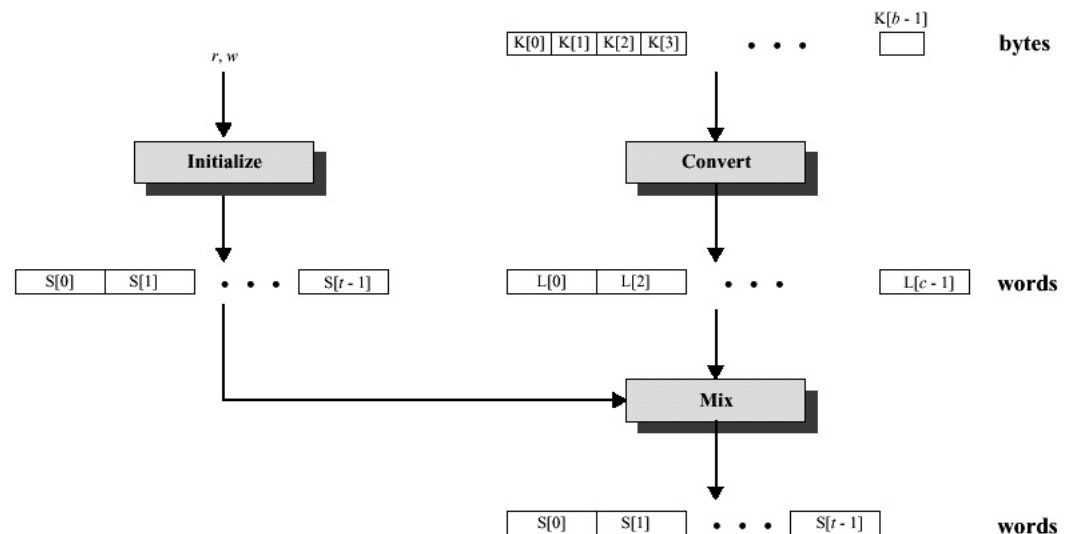


## RC5 (cont.)

### + Key Expansion

- ◆ A complex set of operations on the secret key to generate  $t$  subkeys
- ◆ Two subkeys are used in each round, and two are on an additional operations, so  $t = 2r + 2$
- ◆ Each subkey is one word ( $w$  bits) in length
- ◆ Subkeys generation step:

- Initialization  
 $S[0], S[1], \dots, S[t-1]$
- Conversion  
 $K[0 \dots b-1] \Rightarrow L[0 \dots c-1]$
- Mix



## RC5 (cont.)

### Key Expansion (cont.)

#### Initialization

- Define  $P_w = \text{Odd}[(e-2)2^w]$   
 $Q_w = \text{Odd}[(\phi-1)2^w]$   
where  $e = 2.718281828459 \dots$  (base of natural logarithms)  
 $\phi = 1.618033988749 \dots$  (golden ratio) =  $\frac{1+\sqrt{5}}{2}$   
and  $\text{Odd}[x]$  is the odd integer nearest to  $x$

$w$	16	32	64
$P_w$	B7E1	B7E15163	B7E151628AED2A6B
$Q_w$	9E37	9E3779B7	9E3779B77F4A7C15

- $S[0] = P_w$   
for  $i = 1$  to  $t-1$  do  
 $S[i] = S[i-1] + Q_w$

## RC5 (cont.)

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### Key Expansion (cont.)

#### ◆ Mix operation:

$i = j = X = Y = 0$

do  $3 \times \max(t, c)$  times:

$S[i] = (S[i] + X + Y) \lll 3$

$X = S[i]$

$i = (i + 1) \bmod (t)$

$L[j] = (L[j] + X + Y) \lll (X + Y)$

$Y = L[j]$

$j = (j + 1) \bmod (c)$

# RC5 (cont.)

## Encryption

### ◆ Three primitive operations:

- Addition
- Bitwise exclusive-OR
- Left circular rotation -  $x \lll y$

### ◆ Algorithm:

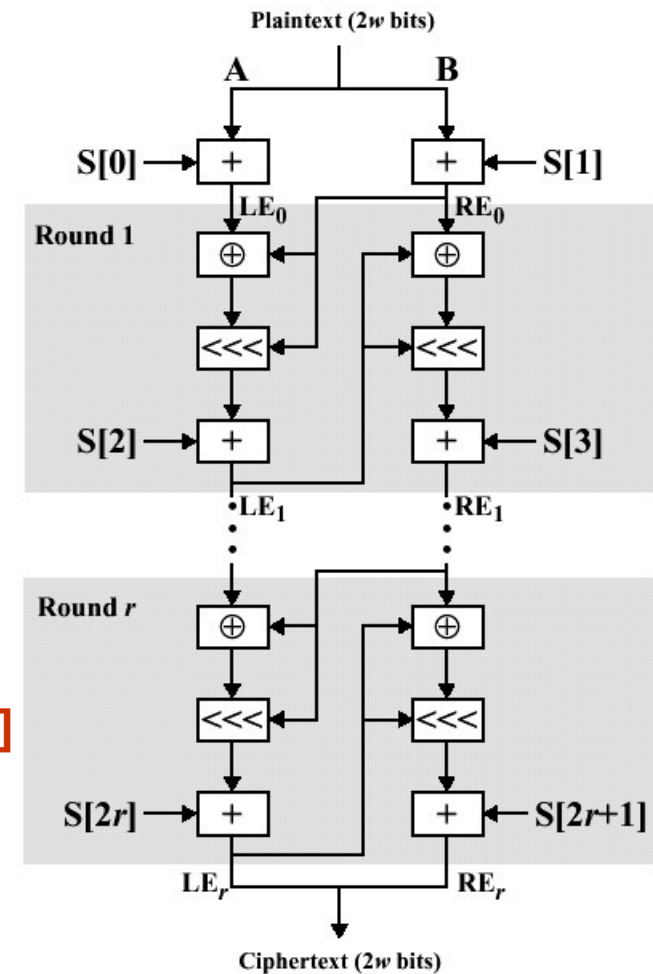
$$LE_0 = A + S[0]$$

$$RE_0 = B + S[1]$$

for  $i = 1$  to  $r$  do

$$LE_i = ((LE_{i-1} \oplus RE_{i-1}) \lll RE_{i-1}) + S[2i]$$

$$RE_i = ((RE_{i-1} \oplus LE_{i-1}) \lll LE_{i-1}) + S[2i+1]$$



## RC5 (cont.)

### + Decryption

◆ Algorithm:

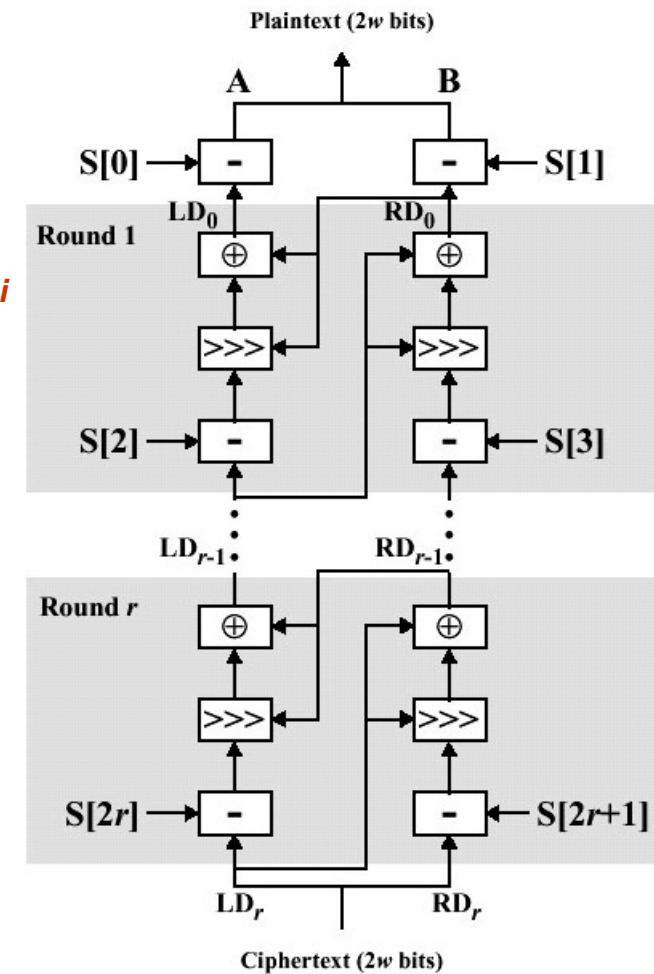
for  $i = r$  down to 1 do

$$RD_{i-1} = ((RD_i - S[2i + 1]) \ggg LD_i) \oplus LD_i$$

$$LD_{i-1} = ((LD_i - S[2i]) \ggg RD_{i-1}) \oplus RD_{i-1}$$

$$B = RD_0 - S[1]$$

$$A = LD_0 - S[0]$$



## RC5 (cont.)

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### + RC5 Modes (RFC 2040) –

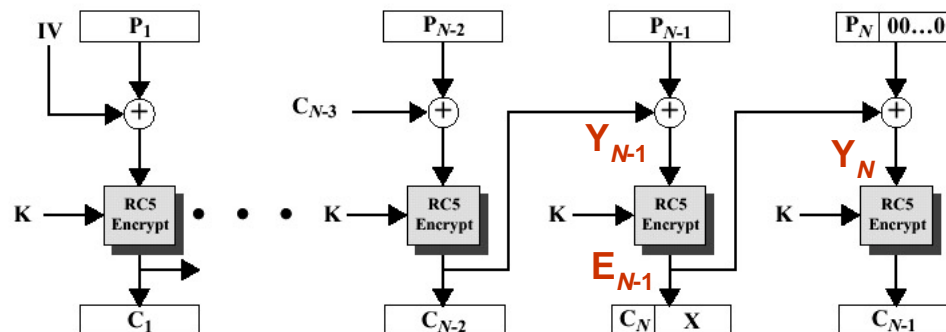
- ◆ **RC5 block cipher:** the electronic codebook (ECB) mode, takes a  $2w$ -bit input of plaintext and produces a ciphertext block of size  $2w$
  - ◆ **RC5-CBC:** the cipher block chaining mode
  - ◆ **RC5-CBC-Pad:** a CBC that handles plaintext of any length
  - ◆ **RC5-CTS:** the ciphertext stealing mode, handles plaintext of any length and produce ciphertext of equal length
  - ◆ **Padding –**
    - at the end of message, from 1 to  $bb$  bytes of padding are added ( $bb = 2w/8$ )
    - The pad byte are all the same and are set to a byte that represents the number of bytes of padding, e.g., if there are 8 bytes of padding, each byte has the bit pattern **00001000**
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## RC5 (cont.)

### RC5 Modes (cont.)

◆ Ciphertext stealing Mode – assume the last block is of length  $L$ ,  $L < 2w/8$

1. Encrypt the first  $(N-2)$  block using the traditional CBC technique
2. Exclusive-OR  $P_{N-1}$  with  $C_{N-2}$  to create  $Y_{N-1}$
3. Encrypt  $Y_{N-1}$  to create  $E_{N-1}$
4. Select the first  $L$  bytes of  $E_{N-1}$  to create  $C_N$
5. Pad  $P_N$  with 0's at the end and exclusive-OR with  $E_{N-1}$  to create  $Y_N$
6. Encrypt  $Y_N$  to create  $C_{N-1}$



# CAST-128

---

## Characteristics

- ◆ Length of the block of plaintext and ciphertext – 64 bits
- ◆ Key length – 40 ~ 128 bits in 8-bit increments
- ◆ 16 rounds of operation
  - Two subkeys in each rounds: 32-bit  $Km_i$  and 5-bit  $Kr_i$
  - The function  $F$  depends on the round

## Encryption –

- ◆ Four primitive operations:
    - Addition and subtraction
    - Bitwise exclusive-OR
    - Left circular rotation
-



# CAST-128 (cont.)

## + Encryption (cont.)

### ◆ Algorithm:

$L_0 || R_0 = \text{Plaintext}$

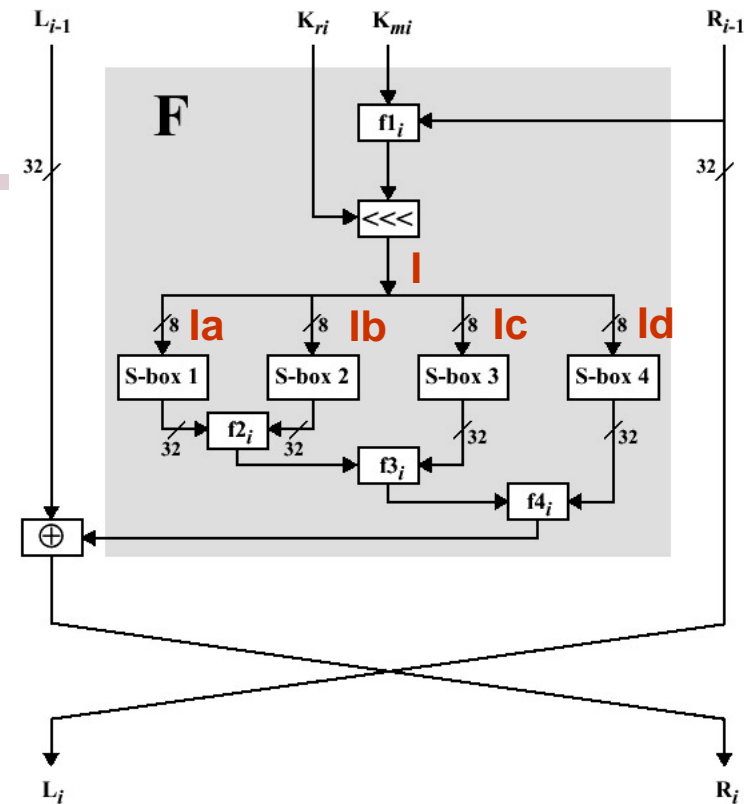
for  $i = 1$  to 16 do

$L_i = R_{i-1}$

$R_i = L_{i-1} \oplus F_i[R_{i-1}, Km_i, Kr_i]$

Ciphertext =  $R_{16} || L_{16}$

### ◆ F function



Rounds 1, 4, 7, 10, 13, 16	$I = ((Km_i + R_{i-1}) \lll Kr_i)$ $F = ((S1[la] \oplus S2[lb]) - S3[lc]) + S4[ld]$
Rounds 2, 5, 8, 11, 14	$I = ((Km_i \oplus R_{i-1}) \lll Kr_i)$ $F = ((S1[la] - S2[lb]) + S3[lc]) \oplus S4[ld]$
Rounds 3, 6, 9, 12, 15	$I = ((Km_i - R_{i-1}) \lll Kr_i)$ $F = ((S1[la] + S2[lb]) \oplus S3[lc]) - S4[ld]$

# CAST-128 (cont.)

---

## Encryption (cont.)

### ◆ Substitution Boxes

- CAST-128 uses 8 8×32 S-boxes: four (S1 ... S4) for encryption and decryption, four (S5 ... S8) for subkey generation
- Each S-box is an array of 32 columns by 256 rows
- The 8-bit input select a row and the 32-bit value is the output

### ◆ Subkey Generation

- The 128-bit key is labeled : x0x1x2x3x4x5x6x7x8x9xAxBxCxDxEXF

- Define

$Km_1, \dots, Km_{16}$	16 32-bit masking subkeys (one per round)
$Kr_1, \dots, Kr_{16}$	16 32-bit rotate subkeys, only the least significant 5 bits are used
$z_0, \dots, z_F$	intermediate (temporary) bytes
$K_1, \dots, K_{32}$	intermediate (temporary) 32-bit words

# CAST-128 (cont.)

---

## Encryption (cont.)

### ◆ Subkey Generation (cont.)

- See Fig. 4.15 for generating  $K_1 \dots K_{32}$  using  $S_5 \dots S_8$
- The subkeys are defined as
  - for  $i = 1$  to 16 do
    - $K_{m_i} = K_i$
    - $K_{r_i} = K_{16+i}$

# RC2

---

## + RC2 parameters

- ◆ Length of the block of plaintext and ciphertext – 64 bits
- ◆ Key length – 8 ~ 1024 bits

## + Key Expansion

- ◆ Generate 128 bytes of subkeys labeled  $L[0], \dots, L[127]$  (16-bit  $K[0] \dots K[63]$ )
- ◆ Input:  $T$  bytes of key, put in  $L[0], \dots, L[T-1]$
- ◆ Generate pseudorandom bytes  $P[0], \dots, P[255]$  from the digits of  $\pi$
- ◆ Algorithm:

```
for  $i = T$  to 127 do                                /* set  $L[T] \dots L[127]$  */  
     $L[i] = P[L[i - 1] + L[i - T]]$   
 $L[128 - T] = P[L[128 - T]]$   
for  $i = 127 - T$  down to 0 do                        /* set  $L[0] \dots L[127 - T]$  */  
     $L[i] = P[L[i + 1] \oplus L[i + T]]$ 
```

## RC2 (cont.)

---

### Encryption

- ◆ Primitive operations:

- Addition: +
- Bitwise exclusive-OR:  $\oplus$
- Bitwise complement:  $\sim$
- Bitwise AND:  $\&$
- Left circular rotation:  $x \lll y$

- ◆ Input: 64 bits stored in 16-bit words  $R[0]$ ,  $R[1]$ ,  $R[2]$ ,  $R[3]$

- ◆ 18 rounds of **mixing** and **mashing**

---

## RC2 (cont.)

---

### + Encryption (cont.)

#### ◆ Mixing round:

$$R[0] = R[0] + K[j] + (R[3] \& r[2]) + (\sim R[3] \& R[1])$$

$$R[0] = R[0] \lll 1$$

$$j = j + 1$$

$$R[1] = R[1] + K[j] + (R[0] \& r[3]) + (\sim R[0] \& R[2])$$

$$R[1] = R[1] \lll 2$$

$$j = j + 1$$

$$R[2] = R[2] + K[j] + (R[1] \& r[0]) + (\sim R[1] \& R[3])$$

$$R[2] = R[2] \lll 3$$

$$j = j + 1$$

$$R[3] = R[3] + K[j] + (R[2] \& r[1]) + (\sim R[2] \& R[0])$$

$$R[3] = R[3] \lll 5$$

$$j = j + 1$$

$K[j]$  is the first subkey that has not yet been used

---

## RC2 (cont.)

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### Encryption (cont.)

#### ◆ Mashing round:

$$R[0] = R[0] + K[R[3] \& 63]$$

$$R[1] = R[1] + K[R[0] \& 63]$$

$$R[2] = R[2] + K[R[1] \& 63]$$

$$R[3] = R[3] + K[R[2] \& 63]$$

#### ◆ Encryption:

1. Initialize  $j$  to 0
  2. Perform 5 mixing rounds ( $j = 20$ )
  3. Perform 1 mashing round
  4. Perform 6 mixing rounds ( $j = 44$ )
  5. Perform 1 mashing round
  6. Perform 5 mixing rounds ( $j = 64$ )
-

## Characteristics of Advanced Symmetric Block Ciphers

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- + Variable key length – Blowfish, RC5, CAST-128, RC2
  - + Mixed operation –
  - + Data-dependent rotations – RC5
  - + Key-dependent rotations – CAST-128
  - + Key-dependent S-boxes – Blowfish
  - + Lengthy key schedule algorithm – Blowfish
  - + Variable F – CAST-128
  - + Variable plaintext/ciphertext block length – RC5
  - + Variable number of rounds – RC5
  - + Operations on both data halves each round – IDEA, Blowfish, RC5
-