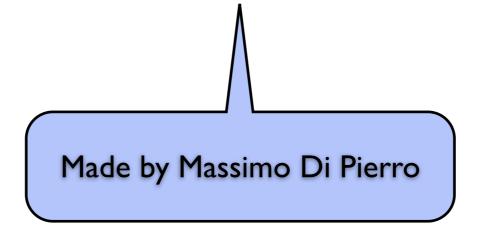
#### E.M.T.E

Exchange Matching and Trading Engine



#### What's in the box?

- A matching engine with support for market orders (buy/sell), limit orders, and stop orders
- A fully web-based trading platform to submit oders, check quotes and positions

## Why?

- Scalable
- Uses HTML5 WebSocket for information delivery (requires HTML5 support)
- Strong on security
- Cross-platform fully in browser
- Ideal for teaching
- A proof of concept of modern design

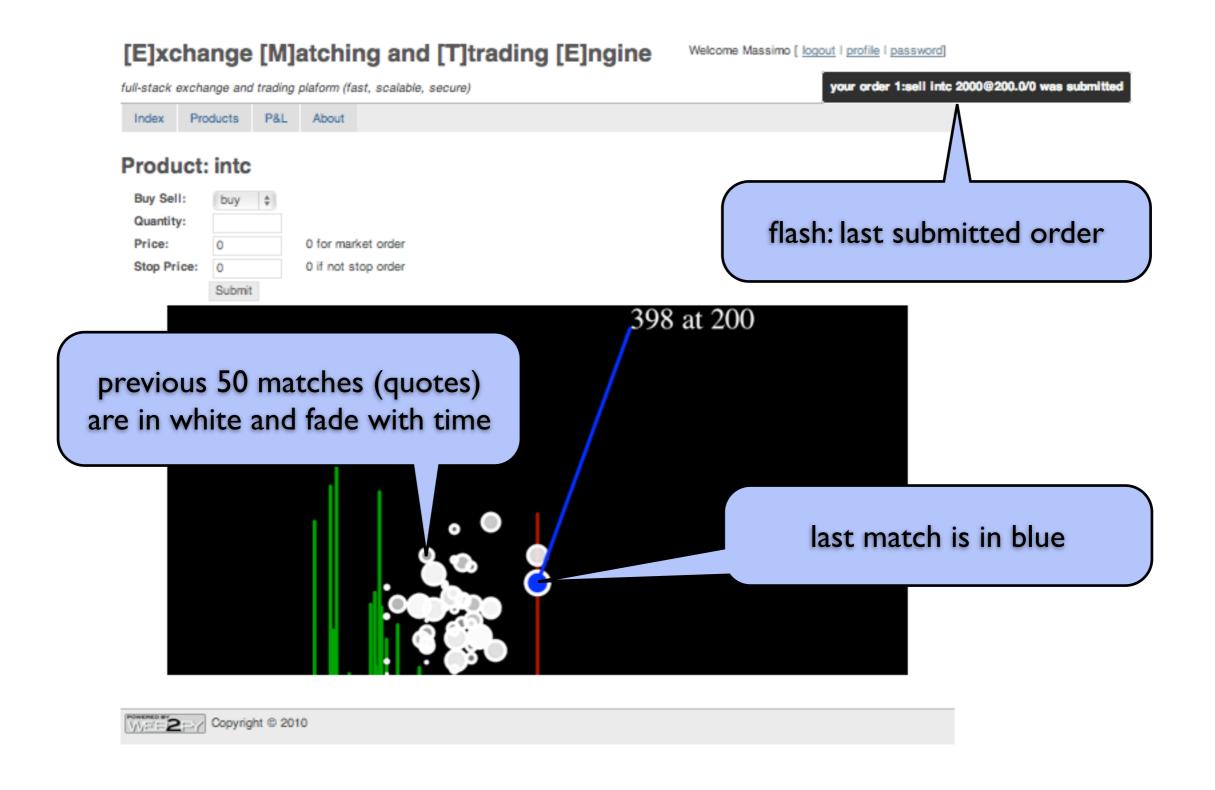
#### Technology?

- Implemented in Python
- Uses web2py for the web interface
- Uses the Tornado web server + HTML5
   WebSockets for Asynchronous
   communications (very scalable)
- Works with multiple databases: SQLite, PostgreSQL, MySQL, MSSQL, FireBird, Oracle, IBM DB2, Informix, Ingres

#### [E]xchange [M]atching and [T]trading [E]ngine Welcome Massimo [ logout | profile | password] your order 1:sell intc 2000@200.0/0 was submitted full-stack exchange and trading plaform (fast, scalable, secure) Index Products P&L About **Product: intc** Buy Sell: Quantity: Price: 0 for market order Stop Price: 0 if not stop order Submit 398 at 200 412

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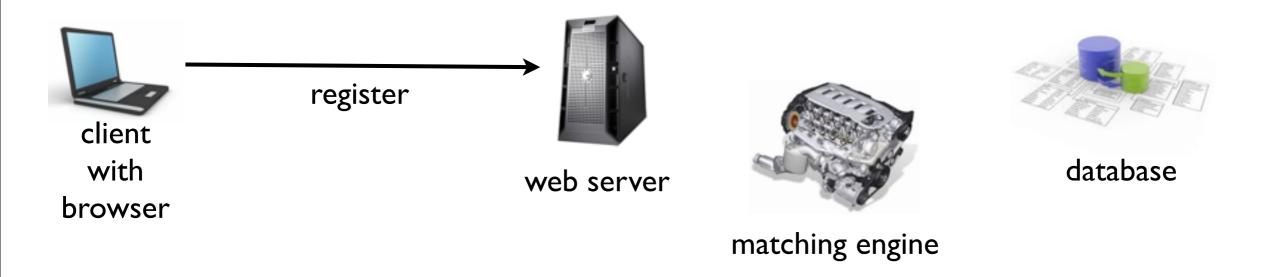


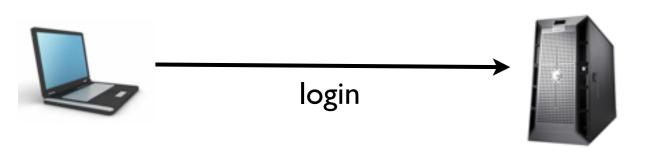


#### Robot Trader

The Robot Trader keeps the market busy

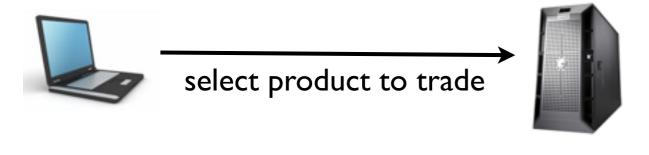
```
order #76 from 0:sell 342@0 (0.005603seconds)
order #77 from 0:sell 135@0 (0.004820seconds)
order #78 from 0:buy 153@137.27 (0.004469seconds)
order #79 from 0:sell 517@0 (0.004471seconds)
order #80 from 0:sell 306@0 (0.004367seconds)
order #81 from 0:buy 522@124.45 (0.004713seconds)
order #82 from 0:sell 806@159.54 (0.004944seconds)
order #83 from 0:sell 459@0 (0.004488seconds)
order #84 from 0:buy 790@0 (0.004931seconds)
order #85 from 0:buy 895@0 (0.005003seconds)
order #86 from 0:buy 965@0 (0.008467seconds)
order #87 from 0:buy 720@143.95 (0.007372seconds)
order #88 from 0:buy 556@156.08 (0.007781seconds)
order #89 from 0:buy 517@0 (0.004263seconds)
order #90 from 0:sell 539@165.23 (0.004558seconds)
order #91 from 0:sell 946@174.78 (0.004620seconds)
order #92 from 0:sell 291@0 (0.009321seconds)
order #94 from 0:sell 270@168.69 (0.005025seconds)
order #95 from 0:buy 105@185.92 (0.006063seconds)
order #96 from 0:sell 336@151.37 (0.005756seconds)
order #97 from 0:buy 329@136.16 (0.005425seconds)
order #98 from 0:sell 62@0 (0.005139seconds)
order #99 from 0:sell 441@0 (0.004919seconds)
order #100 from 0:sell 735@0 (0.006116seconds)
order #101 from 0:buy 563@0 (0.004453seconds)
```





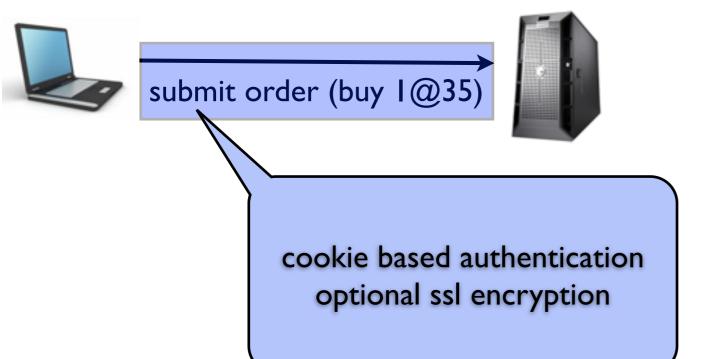








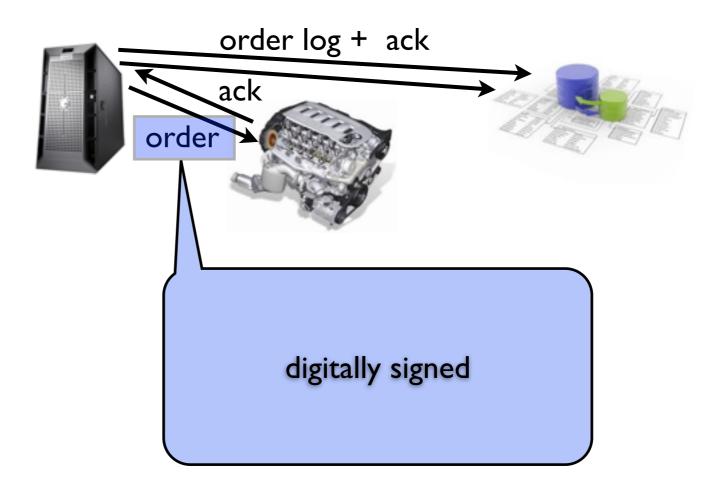


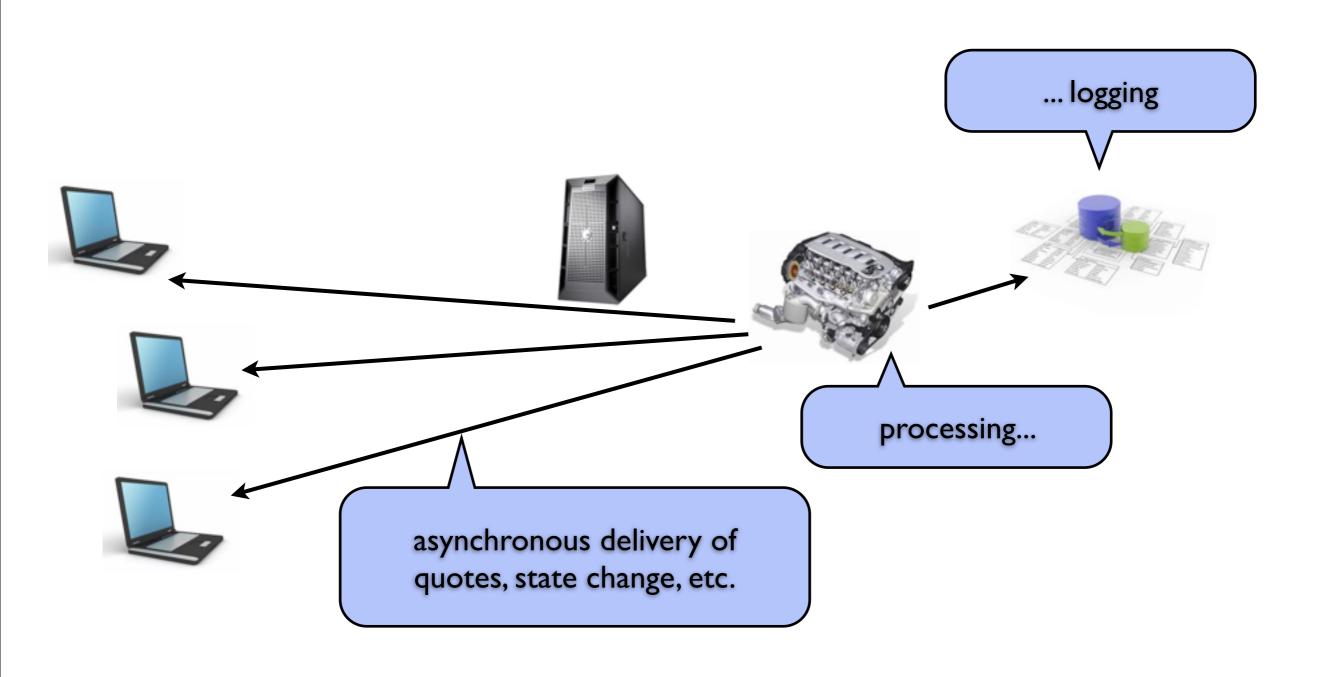




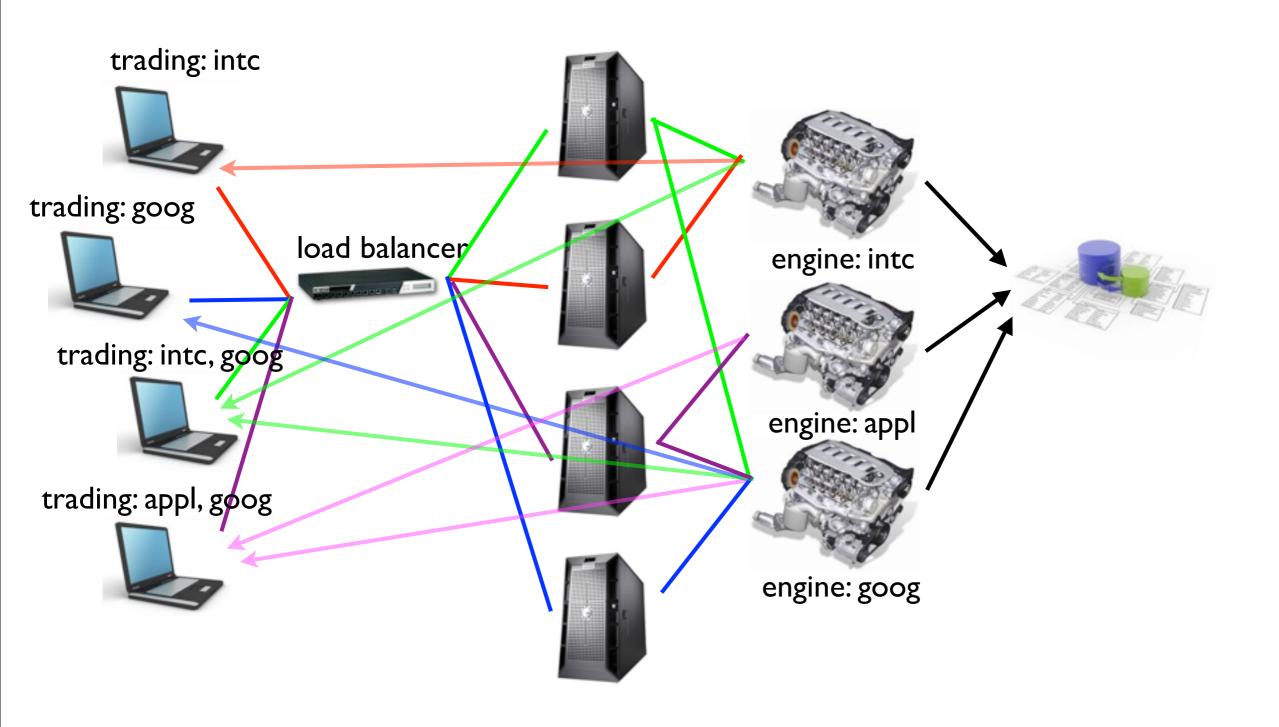








## Scaling



## Engine Design



- Last match price
- Last order ID
- List of Market Buy Orders
- List of Market Sell Orders
- List of Limit Buy Orders
- List of Limit Sell Orders
- List of Stop Buy Orders
- List of Stop Sell Orders

## Engine Design



- When a order arrives it is added in the appropriate list in the proper order (by sequential order id)
- Engine tries to find a match between limit orders, between limit and market, and between two market orders. Limit buy orders with highest price are given precendence. Limit sell order with lowest price are given precedence, else order is FIFO. Orders can be matched partially. Leftover orders stay in their list.
- Last match determines new trading price for market orders
- For evey match, the engine checks for stop orders that meet condition, and they are moved to the appropriate lists
- Engine logs the order and the changes it caused
- Engine notifies all clients of the changes