

Code: 15EC63C

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Number	Section 2					

VI Semester Diploma Examination, April/May-2019

OBJECT ORIENTED PROGRAMMING USING C++

Tomo	e:31	Hours Max. Marks : 1	00				
E-T	en ite	Answer any six questions from PART - A.					
		(ii) Answer my seven full questions from PART – B.					
PART - A							
	List	the features of procedure oriented language programming.	5				
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2	Dsc	uss any five data types in C++.	5				
3.	D	cribe if and it-else syntax with example. FOXY ORO	5				
-T-		BY BETA CONSOLE TO					
4	-	cuss classes and objects.	5				
		BETA CONSOLE					
5.	Exp	lain Parameterized Constructors.	5				
6.	Diss	cuss function overloading.	5				
7.	Exp	lain single inheritance with example.	5				
8.	Des	cribe polymorphism in C++.	5				
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9.	Des	cuss the declaration and initialization of pointers.	5				
	PART – B						
10.	(2)	Explain I/O statements in C++ with example.	5				
	(b)	Define the following tokens:	5				
		(i) Constants					
		(ii) Keywords					
		(iii) Strings					
		(iv) Identifiers					
		(v) Operators					

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11.	Explain any five operators in C++ with example.	10
12.	Write a C++ program to calculate variance and standard deviation of N no	os. 10
13.	(a) Differentiate between function call by value and call by reference.	5
	(b) Distinguish between while and do-while control structure.	5
14.	Write a C++ program using a class to represent a bank account with data in Name, A/c. number, Type of A/c., Balance and member functions to (1) Assign initial values (2) Deposit an amount (3) Withdrawal of amount (4) Display name and balance BETA CONSOLE	members as
15.	(a) Explain constructors and destructors in C++ with syntax.	5
	(b) List the rules for overloading operators.	5
16.	Write a C++ program to calculate area and perimeter of rectangles using to of inheritance.	the concept
17.	Discuss the functions with default arguments and inline functions.	10
18.	(a) Describe pointer with arrays with example.(b) List the rules for virtual functions.	5 5
19.	(a) Describe formatted and unformatted I/O functions.	5
	(b) List the features of JAVA.	5