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III Semester Diploma Examination, Nov./Dec. 2016

DIGITAL ELECTRONICS

Tim	ne : 3 Hours]	Max. Marks : 100
Note	(i) Answer any SIX questions from PART-A. Each question Answer any SEVEN questions from PART-B. Each	
	PART – A	
1.	Define: (i) Noise Margin (ii) Tri-State logic (iii) Propagation delay (iv) Fan-in (v) Fan-out	Diploma - [All Branches] Beta Console Education
2.	 (a) Define: (i) Nibble (ii) Word (b) List any three Number Systems. 	Diploma Questio Papers [2015-19]
3.	Define with examples: (i) Boolean function (ii) Complement (iii) Truth table	Beta Console Education 2+1+2
4.	Explain Associative law and Distributive laws with an exam	ple. 5
5.	Define encoder and list the applications of encoder.	5
6.	Explain full-adder with logic diagram using gates and truth	table. 5
7.	Define level triggering and edge triggering with diagram.	5
8.	Draw J K flip-flop using NAND gates and its truth table.	5
9.	Explain CMOS interfacing with LED.	5
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		PART – B	
10.	(a)	List advantages and disadvantages of ECL.	5
	(b)	Explain Hexadecimal number system and its applications.	5
11.	(a)	 (i) Substract 10100 from 11001 using 2's compliment. (ii) Add the following BCD numbers and Result must be 1001 and 0110. 	in BCD : 5
	(b)	(i) Convert 10100100010.011 to Hexadecimal number.(ii) Convert 937.8 to BCD	
		(ii) Convert 937.8 to BCD(iii) Convert (2A6)₁₆ into decimal number	2+1+2
		(iii) Convert (2A0) ₁₆ into decimal number	2 1 1 1 2
12.	(a) (b)	State Demorgon's theorems with equations. Simplify Boolean expression using K-map	TA CONCOLEI
		$\psi = \overline{A}B\overline{C} + \overline{A}\overline{B}\overline{C} + A\overline{B}C + A\overline{B}\overline{C} + \overline{A}\overline{B}C$	5 5
13.	(a) (b)	Explain NOR and EX-OR gate with logic diagram and truth table. Explain the working of BCD to 7-segment decoder.	Diploma - [All Branches] Beta Console Education 6
14.	(a)	Define demultiplexer and its applications.	4
	(b)	Explain the working of 4:1 multiplexer.	Diploma Question Papers [2015-
15.	(a) (b)	Explain the working of priority encoder. Explain Gray code.	19] Beta Console Education 7 3
16.	-	ain the working of three-bit synchronies up counter with block dia and timing diagram.	gram, truth
17.	(a) (b)	Explain the working of J-K masth-slave inputs, block diagram and tr Explain the significance of Preset and Clear inputs.	uth table. 6 4
18.	(a)	Define flash E2PROM and EEPROM.	4
	(b)	Explain the operation of successive approximation ADC with block	•
19.	(a) (b)	Define memory and list the types of Memories. Explain the operation of four-bit P1P0 shift register.	4 6