```
DES
                                                             46, 42, 50, 36, 29, 32
#include<stdio.h>
                                                            };
#include<conio.h>
                                                            int IP[8][8]={
#include<string.h>
                                                             58,50,42,34,26,18,10,2,
#include<malloc.h>
                                                             60,52,44,36,28,20,12,4,
#include<stdlib.h>
                                                             62,54,46,38,30,22,14,6,
#include<math.h>
                                                             64,56,48,40,32,24,16,8,
void hex to bin(char *,char *);
                                                             57, 49, 41, 33, 25, 17, 9, 1,
char* bin to hex(char *);
                                                             59,51,43,35,27,19,11,3,
void permutation(char *,char *);
                                                             61,53,45,37,29,21,13,5,
void make_half(char *,char *,char *);
                                                             63,55,47,39,31,23,15,7};
void single shift(char *, char *);
                                                            int E bit[8][6]={
void double shift(char *,char *);
                                                             32,1,2,3,4,5,
void make key(char *,char *,char *);
                                                             4,5,6,7,8,9,
void permutation 32(char *,char *);
                                                             8, 9, 10, 11, 12, 13,
void permutation 48(char *, char *);
                                                             12, 13, 14, 15, 16, 17,
void permutation 64(char *, char *, char *);
                                                             16,17,18,19,20,21,
void des_round(char *,char *,char *,char *,char
                                                             20,21,22,23,24,25,
*,char *,char *);
                                                             24, 25, 26, 27, 28, 29,
void des round decry(char *, char *, char *, char
                                                             28,29,30,31,32,1};
*,char *,char *,char *);
                                                            char *look up[]={
                                                             "00",
void copy(char *,char *);
                                                             "01",
void permut 48(char *,char *);
                                                             "10",
void xor(char *,char *,char *);
                                                             "11"};
void xor_32(char *,char *,char *);
void common permutation(char *,char *);
                                                            int sb permutation[8][4]={
void hex_to_plain(char *,char *,int);
                                                             16,7,20,21,
int switch case(char);
                                                             29, 12, 28, 17,
char SB[32];
                                                             1, 15, 23, 26,
char *bin[]={
                                                             5, 18, 31, 10,
 "0000",
                                                             2,8,24,14,
 "0001",
                                                             32,27,3,9,
 "0010",
                                                             19,13,30,6,
 "0011",
                                                             22,11,4,25};
 "0100",
                                                            int s1[4][16]={
 "0101",
                                                             14, 4, 13, 1, 2, 15, 11, 8, 3, 10, 6, 12, 5, 9, 0, 7,
 "0110",
                                                             0, 15, 7, 4, 14, 2, 13, 1, 10, 6, 12, 11, 9, 5, 3, 8,
 "0111",
                                                             4, 1, 14, 8, 13, 6, 2, 11, 15, 12, 9, 7, 3, 10, 5, 0,
 "1000",
                                                             15,12,8,2,4,9,1,7,5,11,3,14,10,0,6,13};
 "1001",
                                                            int s2[4][16]={
 "1010",
                                                             15, 1, 8, 14, 6, 11, 3, 4, 9, 7, 2, 13, 12, 0, 5, 10,
 "1011",
                                                             3, 13, 4, 7, 15, 2, 8, 14, 12, 0, 1, 10, 6, 9, 11, 5,
 "1100",
                                                             0,14,7,11,10,4,13,1,5,8,12,6,9,3,2,15,
 "1101",
                                                             13,8,10,1,3,15,4,2,11,6,7,12,0,5,14,9};
 "1110"
                                                            int s3[4][16] = {
 "1111"
                                                             10,0,9,14,6,3,15,5,1,13,12,7,11,4,2,8,
}:
                                                             13,7,0,9,3,4,6,10,2,8,5,14,12,11,15,1,
                                                             13, 6, 4, 9, 8, 15, 3, 0, 11, 1, 2, 12, 5, 10, 14, 7,
hex[16]={'0','1','2','3','4','5','6','7','8','9'
                                                             1,10,13,0,6,9,8,7,4,15,14,3,11,5,2,12};
,'A','B','C','D','E','F'};
                                                            int s4[4][16] = {
                                                             7,13,14,3,0,6,9,10,1,2,8,5,11,12,4,15,
int PC1[8][7] = {
 57,49,41,33,25,17,9,
                                                             13,8,11,5,6,15,0,3,4,7,2,12,1,10,14,9,
 1,58,50,42,34,26,18,
                                                             10, 6, 9, 0, 12, 11, 7, 13, 15, 1, 3, 14, 5, 2, 8, 4,
 10,2,59,51,43,35,27,
                                                             3,15,0,6,10,1,13,8,9,4,5,11,12,7,2,14};
 19,11,3,60,52,44,36,
                                                            int s5[4][16]={
 63,55,47,39,31,23,15,
                                                             2, 12, 4, 1, 7, 10, 11, 6, 8, 5, 3, 15, 13, 0, 14, 9,
 7,62,54,46,38,30,22,
                                                             14, 11, 2, 12, 4, 7, 13, 1, 5, 0, 15, 10, 3, 9, 8, 6,
 14,6,61,53,45,37,29,
                                                             4,2,1,11,10,13,7,8,15,9,12,5,6,3,0,14,
 21,13,5,28,20,12,4
                                                             11,8,12,7,1,14,2,13,6,15,0,9,10,4,5,3};
};
                                                            int s6[4][16] = {
int PC2[8][6]={
                                                             12,1,10,15,9,2,6,8,0,13,3,4,14,7,5,11,
14,17,11,24,1,5,
                                                             10, 15, 4, 2, 7, 12, 9, 5, 6, 1, 12, 14, 0, 11, 3, 8,
 3,28,15,6,21,10,
                                                             9,14,15,5,2,8,12,3,7,0,4,10,1,13,11,6,
 23, 19, 12, 4, 26, 8,
                                                             4,3,2,12,9,5,15,10,11,14,1,7,6,0,8,13};
 16,7,27,20,13,2,
                                                            int s7[4][16] = {
 41,52,31,37,47,55,
                                                             4,11,2,14,15,0,8,13,3,12,9,7,5,10,6,1,
 30,40,51,45,33,48,
                                                             13,0,11,7,4,9,1,10,14,3,5,12,2,15,8,6,
 44,49,39,56,34,53,
                                                             1,4,11,13,12,3,7,14,10,15,6,8,0,5,9,2,
```

```
6,11,13,8,1,4,10,7,9,5,0,15,14,2,3,12};
                                                            K15[48], L15[32], R15[32], ER15[48], F15[48],
int s8[4][16]={
                                                           K16[48], L16[32], R16[32], ER16[48], F16[48];
 13, 2, 8, 4, 6, 15, 11, 1, 10, 9, 3, 14, 5, 0, 12, 7,
                                                             printf(">Enter plain text : ");
 1,15,13,8,10,3,7,4,12,5,6,11,0,14,9,2,
                                                             gets (input);
 7,11,4,1,9,12,14,2,0,6,10,13,15,3,5,8,
                                                             len=strlen(input);
 2,1,14,7,4,10,8,13,15,12,9,0,3,5,6,11};
                                                             for(i=0;i<len;i++)
int ip inverse[8][8]={
 40,8,48,16,56,24,64,32,
                                                              while (input[i]!=0)
 39,7,47,15,55,23,63,31,
 38, 6, 46, 14, 54, 22, 62, 30,
                                                               r=input[i]%16;
 37,5,45,13,53,21,61,29,
                                                               input[i]=input[i]/16;
 36,4,44,12,52,20,60,28,
                                                               if(r>9)
 35, 3, 43, 11, 51, 19, 59, 27,
 34, 2, 42, 10, 50, 18, 58, 26,
                                                                x=r-10;
 33,1,41,9,49,17,57,25
                                                                r = 65 + x;
                                                                initial hex[k]=r;
void main()
                                                               else
 char input[200],initial hex[400];
                                                                initial hex[k]=r+48;
 int i,j,k=0,len,r,x,m,temp;
                                                               k++;
 int d,e,f;
 char hex arr[25][16];
                                                             for (i=0; i < k; i=i+2)
 char input hex[16], input bin[64];
key_hex[16]={'1','3','3','4','5','7','7','9','9'
                                                              temp=initial hex[i];
,'B','B','C','D','F','F','1'};
                                                              initial_hex[i]=initial_hex[i+1];
 char key bin[64], key PC1[56];
                                                            initial hex[i+1]=temp;
 char
ch, *decryption, *encryption, encryption final[400]
                                                             d=k/16;
,decryption_final_hex[400],decryption_final_plai
                                                             e=k%16;
                                                             f=0;
n[200];
                                                             for(i=0;i<=d;i++)
 char
encrypted[64],decrypted[64],encry_permut[64],dec
ry permut[64];
                                                              if(i < d)
 int length, p=-1, q=-1;
 char C0[28], D0[28],
                                                               for (j=0; j <= 15; j++)
      C1[28], D1[28], CD1[56],
                                                                hex arr[i][j]=initial hex[f++];
      C2[28], D2[28], CD2[56],
      C3[28], D3[28], CD3[56],
                                                              else if (k%16==0)
      C4[28], D4[28], CD4[56],
                                                               break:
      C5[28], D5[28], CD5[56],
                                                              else
      C6[28], D6[28], CD6[56],
      C7[28], D7[28], CD7[56],
                                                               for(j=0;j<=15;j++)
      C8[28], D8[28], CD8[56],
      C9[28], D9[28], CD9[56],
                                                                if(j < e)
      C10[28], D10[28], CD10[56],
                                                                 hex arr[i][j]=initial hex[f++];
      C11[28], D11[28], CD11[56],
                                                                else
      C12[28], D12[28], CD12[56],
      C13[28], D13[28], CD13[56],
                                                                 hex arr[i][j]='2';
      C14[28], D14[28], CD14[56],
                                                                 hex arr[i][++j]='0';
      C15[28], D15[28], CD15[56],
      C16[28], D16[28], CD16[56];
 char L0[32], R0[32], ER0[48];
                                                              }
 char K1[48], L1[32], R1[32], ER1[48], F1[48],
      K2[48], L2[32], R2[32], ER2[48], F2[48],
      K3[48],L3[32],R3[32],ER3[48],F3[48],
                                                             if(k%16!=0)
      K4[48],L4[32],R4[32],ER4[48],F4[48],
                                                              d++;
      K5[48], L5[32], R5[32], ER5[48], F5[48],
                                                            hex to bin(key hex, key bin);
                                                             printf("\n>Key in Hexadecimal used for
      K6[48], L6[32], R6[32], ER6[48], F6[48],
      K7[48],L7[32],R7[32],ER7[48],F7[48],
                                                            encryption : ");
                                                             for(i=0;i<16;i++)
      K8[48], L8[32], R8[32], ER8[48], F8[48],
      K9[48], L9[32], R9[32], ER9[48], F9[48],
                                                              printf("%c", key_hex[i]);
K10[48], L10[32], R10[32], ER10[48], F10[48],
                                                                 for (m=0; m<d; m++)
K11[48],L11[32],R11[32],ER11[48],F11[48],
K12[48], L12[32], R12[32], ER12[48], F12[48],
                                                             for(i=0;i<16;i++)
K13[48], L13[32], R13[32], ER13[48], F13[48],
                                                              input hex[i]=hex arr[m][i];
K14[48], L14[32], R14[32], ER14[48], F14[48],
                                                             hex to bin(input hex,input bin);
                                                             permutation(key_bin,key_PC1);
```

```
make half(key PC1,C0,D0);
                                                          des round (L3, R3, L2, R2, ER2, K3, F3);
single shift (C0,C1);
                                                          des round(L4,R4,L3,R3,ER3,K4,F4);
single shift(D0,D1);
                                                          des round (L5, R5, L4, R4, ER4, K5, F5);
single shift(C1,C2);
                                                          des round (L6, R6, L5, R5, ER5, K6, F6);
single shift(D1,D2);
                                                          des round(L7,R7,L6,R6,ER6,K7,F7);
                                                          des round (L8, R8, L7, R7, ER7, K8, F8);
double shift(C2,C3);
double shift(D2,D3);
                                                          des round (L9, R9, L8, R8, ER8, K9, F9);
double shift(C3,C4);
                                                          des round(L10,R10,L9,R9,ER9,K10,F10);
double_shift(D3,D4);
                                                          des round(L11,R11,L10,R10,ER10,K11,F11);
                                                          des round(L12,R12,L11,R11,ER11,K12,F12);
double shift(C4,C5);
double_shift(D4,D5);
                                                          des_round(L13,R13,L12,R12,ER12,K13,F13);
double_shift(C5,C6);
                                                          des round (L14, R14, L13, R13, ER13, K14, F14);
double_shift(D5,D6);
                                                          des round(L15,R15,L14,R14,ER14,K15,F15);
double shift(C6,C7);
                                                          des round (L16, R16, L15, R15, ER15, K16, F16);
double shift(D6,D7);
                                                          for (i=0; i<32; i++)
double shift(C7,C8);
double shift (D7, D8);
                                                           encrypted[i]=R16[i];
single shift (C8,C9);
                                                           encrypted[i+32]=L16[i];
single shift(D8,D9);
double shift(C9,C10);
                                                          common permutation(encrypted, encry permut);
double shift(D9,D10);
                                                         encryption=bin to hex(encry permut);
double shift (C10, C11);
                                                          for (i=0; i<16; i++)
double shift (D10, D11);
double_shift(C11,C12);
                                                           encryption final[++p]=*(encryption+i);
double_shift(D11,D12);
double_shift(C12,C13);
                                                         des round decry(L16,R16,L15,R15,ER15,K16,F16);
double_shift(D12,D13);
                                                         des_round_decry(L15,R15,L14,R14,ER14,K15,F15);
double_shift(C13,C14);
                                                         des_round_decry(L14,R14,L13,R13,ER13,K14,F14);
                                                         des_round_decry(L13,R13,L12,R12,ER12,K13,F13);
double shift(D13,D14);
                                                         des round decry(L12,R12,L11,R11,ER11,K12,F12);
double shift (C14, C15);
                                                         des round decry(L11,R11,L10,R10,ER10,K11,F11);
double shift(D14,D15);
single shift (C15, C16);
                                                         des round decry(L10,R10,L9,R9,ER9,K10,F10);
                                                          des_round_decry(L9,R9,L8,R8,ER8,K9,F9);
single shift(D15,D16);
make_key(C1,D1,CD1);
                                                          des round decry(L8,R8,L7,R7,ER7,K8,F8);
permutation 48 (CD1, K1);
                                                          des round decry (L7, R7, L6, R6, ER6, K7, F7);
make key(C2,D2,CD2);
                                                          des round decry (L6, R6, L5, R5, ER5, K6, F6);
permutation 48 (CD2, K2);
                                                          des round decry(L5, R5, L4, R4, ER4, K5, F5);
make_key(C3,D3,CD3);
                                                          des round decry(L4,R4,L3,R3,ER3,K4,F4);
permutation 48 (CD3, K3);
                                                          des round decry(L3,R3,L2,R2,ER2,K3,F3);
                                                          des_round_decry(L2,R2,L1,R1,ER1,K2,F2);
make_key(C4,D4,CD4);
permutation_48(CD4,K4);
                                                          des_round_decry(L1,R1,L0,R0,ER0,K1,F1);
make key(C5,D5,CD5);
                                                          for (i=0; i<32; i++)
permutation 48 (CD5, K5);
make key(C6, D6, CD6);
                                                           decrypted[i]=L0[i];
permutation_48(CD6,K6);
                                                           decrypted[i+32]=R0[i];
make key(C7,D7,CD7);
                                                          } common permutation(decrypted, decry permut);
permutation_48(CD7,K7);
                                                          decryption=bin_to_hex(decry_permut);
make_key(C8,D8,CD8);
                                                          for(i=0;i<16;i++)
permutation 48 (CD8, K8);
make key(C9, D9, CD9);
                                                         decryption final hex[++q]=*(decryption+i);
permutation 48 (CD9, K9);
make key(C10,D10,CD10);
permutation 48(CD10,K10);
                                                          encryption_final[p+1]='\0';
make key(C11,D11,CD11);
                                                          printf("\n\n>Encrypted Output : ");
permutation_48(CD11,K11);
                                                          printf("%s",encryption_final);
make key(C12,D12,CD12);
                                                          decryption final hex[q+1]='\0';
permutation 48 (CD12, K12);
                                                          printf("\n\n>Decrypted Output in Hexadecimal:
make key(C13,D13,CD13);
permutation 48 (CD13, K13);
                                                          printf("%s", decryption final hex);
make key(C14,D14,CD14);
                                                         hex to plain (decryption final hex, decryption fin
permutation 48 (CD14, K14);
                                                         al plain,q+1);
make_key(C1\overline{5},D15,CD15);
                                                          printf("\n>Decrypted Output in Plain Text: ");
permutation 48 (CD15, K15);
                                                          printf("%s\n", decryption final plain);
make key(C16, D16, CD16);
                                                          getch();
permutation 48 (CD16, K16);
permutation 64(input bin, L0, R0);
                                                         void hex to bin(char *input, char *in)
des round(L1,R1,L0,R0,ER0,K1,F1);
des round(L2,R2,L1,R1,ER1,K2,F2);
                                                          short i,j,k,lim=0;
```

```
for (i=0; i<16; i++)
                                                              case 'A':
 {
  for (j=0; j<16; j++)
                                                               return(10);
                                                               break:
                                                              case 'B':
   if(*(input+i)==hex[j])
                                                               return(11);
    for (k=0; k<4; k++)
                                                               break;
                                                              case 'C':
     *(in+lim)=bin[j][k];
                                                               return(12);
     lim++;
                                                               break:
                                                              case 'D':
                                                               return(13);
                                                               break;
                                                              case 'E'
                                                               return(14);
char* bin to hex(char *bit)
                                                               break;
                                                              case 'F'
 char tmp[5], *out;
                                                               return(15);
 short lim=0,i,j;
                                                               break;
 out=(char*)malloc(16*sizeof(char));
 for (i=0; i<64; i=i+4)
                                                            void permutation(char *key bin, char *key PC1)
  tmp[0]=bit[i];
  tmp[1]=bit[i+1];
                                                             short i, j, k=0, temp;
  tmp[2]=bit[i+2];
                                                             for(i=0;i<8;i++)
  tmp[3]=bit[i+3];
                                                             {
  tmp[4]='\0';
                                                             for (j=0; j<7; j++)
  for (j=0; j<16; j++)
                                                               temp=PC1[i][j]-1;
                                                               *(key PC1+k)=*(key bin+temp);
   if((strcmp(tmp,bin[j]))==0)
                                                               k++;
    out[lim++]=hex[j];
    break:
                                                            void make half(char *key PC1, char *a, char *b)
 out[lim]='\0';
                                                             int i, j=0;
                                                             for(i=0;i<56;i++)
 return out;
void hex_to_plain(char *in,char *out,int t)
                                                              if(i<28)
                                                               *(a+i) = *(key PC1+i);
 int i, j=0, z, sum;
                                                              else
 char temp[3];
 for (i=0; i < t; i=i+2)
                                                                *(b+j)=*(key PC1+i);
                                                               j++;
  sum=0;
  temp[0]=in[i];
  if(temp[0] >= 65 \&\& temp[0] <= 71)
   z=switch case(temp[0]);
                                                            void single shift(char *p,char *q)
  else
         z=temp[0]-48;
                                                             int i;
                                                             *(q+27) = *(p+0);
  sum=sum+z*16;
  temp[1]=in[i+1];
                                                             for (i=0; i<27; i++)
  if(temp[1] >= 65 \&\& temp[1] <= 71)
                                                              *(q+i) = *(p+(i+1));
   z=switch case(temp[1]);
  else
                                                            void double shift(char *p,char *q)
   z=temp[1]-48;
  sum=sum+z*1;
                                                             int i;
  temp[2]='\0';
                                                             *(q+26) = *(p+0);
  * (out+j) = sum;
                                                             *(q+27) = *(p+1);
  j++;
                                                             for(i=0;i<26;i++)
                                                              *(q+i) = *(p+(i+2));
 * (out+j)='\0';
                                                            void make key(char *a,char *b,char *c)
int switch case (char a)
                                                             int i;
                                                             for (i=0; i<28; i++)
 switch(a)
                                                              *(c+i) = *(a+i);
```

```
for(i=28;i<56;i++)
                                                               if(strcmp(tp,bin[j])==0)
  *(c+i) = *(b+(i-28));
                                                                column=j;
void permutation_48(char *CD, char *K)
                                                                break:
 short i,j,m=0,temp;
 for(i=0;i<8;i++)
                                                             switch(i)
  for (j=0; j<6; j++)
                                                               case 0:
                                                               temp=s1[row][column];
   temp=PC2[i][j]-1;
                                                               break;
   *(K+m) = *(CD+temp);
                                                               case 6:
   m++;
                                                                temp=s2[row][column];
                                                               break:
 }
                                                               case 12:
                                                                temp=s3[row][column];
void permutation 64(char *in,char *L,char *R)
                                                               break;
                                                               case 18:
 int i,j,m=0,temp;
                                                                temp=s4[row][column];
 for (i=0; i<4; i++)
                                                               break;
                                                               case 24:
  for (j=0; j<8; j++)
                                                                temp=s5[row][column];
                                                               break;
   temp=IP[i][j]-1;
                                                               case 30:
   *(L+m)=*(in+temp);
                                                                temp=s6[row][column];
   m++;
                                                               break;
                                                               case 36:
  }
                                                               temp=s7[row][column];
m=0;
                                                               break;
 for (i=4; i<8; i++)
                                                               case 42:
                                                                temp=s8[row][column];
  for (j=0; j<8; j++)
                                                                break;
                                                              for(j=0;j<4;j++)
   temp=IP[i][j]-1;
   *(R+m) = *(in+temp);
   m++;
                                                               SB[limit]=bin[temp][j];
                                                               limit++;
}
                                                            SB[limit]='\0';
void des_round(char *L1,char *R1,char *L0,char
                                                            permutation 32(SB,f);
*R0, char *ER0, char *K1, char *F1)
                                                            SB[0]='\0';
                                                            xor 32(L0,f,R1);
 char t[3], tp[5], f[32];
                                                           void des_round_decry(char *L1,char *R1,char
 int temp,i,row,column,j,limit=0;
                                                           *L0,char *R0,char *ER0,char *K1,char *F1)
 copy(L1,R0);
 permut 48 (R0, ER0);
 xor(K1, ER0, F1);
                                                            char tp[5],f[32];
 for (i=0; i<48; i=i+6)
                                                            short temp,i,row,column,j,limit=0;
                                                            copy(L1,R0);
  t[0]=F1[i];
                                                            permut 48 (R0, ER0);
  t[1]=F1[i+5];
                                                            xor(K1,ER0,F1);
  t[2]='\0';
                                                            for (i=0; i<48; i=i+6)
  for (j=0; j<4; j++)
                                                             tp[0]=F1[i];
   if(strcmp(t,look up[j])==0)
                                                             tp[1] = F1[i+5];
                                                             tp[2]='\0';
                                                             for (j=0; j<4; j++)
    row=j;
    break;
                                                               if(strcmp(tp,look_up[j])==0)
  tp[0]=F1[i+1];
                                                               row=i:
  tp[1]=F1[i+2];
                                                               break;
  tp[2]=F1[i+3];
                                                               }
  tp[3]=F1[i+4];
  tp[4]='\0';
                                                             tp[0]=F1[i+1];
  for (j=0; j<16; j++)
                                                             tp[1] = F1[i+2];
                                                             tp[2]=F1[i+3];
```

```
tp[3]=F1[i+4];
  tp[4]='\0';
  for (j=0; j<16; j++)
   if(strcmp(tp,bin[j]) == 0)
    column=j;
    break;
  switch(i)
   case 0:
    temp=s1[row][column];
    break;
   case 6:
    temp=s2[row][column];
    break;
   case 12:
    temp=s3[row][column];
    break:
   case 18:
    temp=s4[row][column];
    break;
   case 24:
    temp=s5[row][column];
    break;
   case 30:
    temp=s6[row][column];
    break;
   case 36:
    temp=s7[row][column];
    break:
   case 42:
    temp=s8[row][column];
    break;
  for (j=0; j<4; j++)
   SB[limit]=bin[temp][j];
   limit++;
 SB[limit]='\0';
 permutation 32(SB,f);
 SB[0]='\0';
xor 32(L0,f,R1);
void copy(char *L, char
 int i;
 for(i=0;i<32;i++)
  *(L+i) = *(R+i);
void permut 48 (char *R, char *ER)
 short i,j,m=0,temp;
 for (i=0; i<8; i++)
  for (j=0; j<6; j++)
   temp=E bit[i][j]-1;
   *(ER+m) = *(R+temp);
   m++;
 }
void xor(char *K,char *ER,char *F)
```

```
int i, m=0;
for (i=0; i<48; i++)
  if((*(K+i)=='1' && *(ER+i)=='1') ||
(*(K+i) == '0' && *(ER+i) == '0'))
   * (F+m) = '0';
  m++;
 else
   *(F+m) = '1';
  m++;
void xor_32(char *L0,char *f,char *R1)
short i,m=0;
for(i=0;i<32;i++)
  if((*(L0+i)=='1' && *(f+i)=='1') ||
(*(L0+i) == '0' && *(f+i) == '0'))
   *(R1+m) = '0';
  m++;
  else
   * (R1+m) = '1';
   m++;
void permutation 32(char *SB1,char *f)
 short i,j,m=0,temp;
 for(i=0; i<8; i++)
 for (j=0; j<4; j++)
   temp=sb permutation[i][j]-1;
   *(f+m) = *(SB1+temp);
   m++;
}
void common permutation(char *in,char *out)
short i, j, temp, m=0;
for(i=0;i<8;i++)
 {
 for(j=0;j<8;j++)
   temp=ip inverse[i][j]-1;
   out[m]=in[temp];
  m++;
```

```
0x72, 0xe4, 0xd3, 0xbd, 0x61, 0xc2, 0x9f,
AES - Encryption
                                                         0x25, 0x4a, 0x94, 0x33, 0x66, 0xcc, 0x83, 0x1d,
#include<stdio.h>
#define Nb 4
                                                         0x3a.
int Nr =0,Nk =0;
                                                                0x74, 0xe8, 0xcb, 0x8d, 0x01, 0x02, 0x04,
unsigned char in[16], out[16], state[4][4];
                                                         0x08, 0x10, 0x20, 0x40, 0x80, 0x1b, 0x36, 0x6c,
unsigned char RoundKey[240];
unsigned char Key[32];
                                                                0xab, 0x4d, 0x9a, 0x2f, 0x5e, 0xbc, 0x63,
                                                         0xc6, 0x97, 0x35, 0x6a, 0xd4, 0xb3, 0x7d, 0xfa,
int getSBoxValue(int num)
                                                         0xef,
int sbox[256] =
                                                                0xc5, 0x91, 0x39, 0x72, 0xe4, 0xd3, 0xbd,
      0x63, 0x7c, 0x77, 0x7b, 0xf2, 0x6b, 0x6f,
                                                         0x61, 0xc2, 0x9f, 0x25, 0x4a, 0x94, 0x33, 0x66,
0xc5, 0x30, 0x01, 0x67, 0x2b, 0xfe, 0xd7, 0xab,
                                                         0xcc.
                                                                0x83, 0x1d, 0x3a, 0x74, 0xe8, 0xcb, 0x8d,
                                                         0 \times 01, 0 \times 02, 0 \times 04, 0 \times 08, 0 \times 10, 0 \times 20, 0 \times 40, 0 \times 80,
      0xca, 0x82, 0xc9, 0x7d, 0xfa, 0x59, 0x47,
0xf0, 0xad, 0xd4, 0xa2, 0xaf, 0x9c, 0xa4, 0x72,
                                                         0x1b,
                                                                0x36, 0x6c, 0xd8, 0xab, 0x4d, 0x9a, 0x2f,
                                                         0x5e, 0xbc, 0x63, 0xc6, 0x97, 0x35, 0x6a, 0xd4,
      0xb7, 0xfd, 0x93, 0x26, 0x36, 0x3f, 0xf7,
0xcc, 0x34, 0xa5, 0xe5, 0xf1, 0x71, 0xd8, 0x31,
                                                         0xb3.
                                                                0x7d, 0xfa, 0xef, 0xc5, 0x91, 0x39, 0x72,
      0x04, 0xc7, 0x23, 0xc3, 0x18, 0x96, 0x05,
                                                         0xe4, 0xd3, 0xbd, 0x61, 0xc2, 0x9f, 0x25, 0x4a,
0x9a, 0x07, 0x12, 0x80, 0xe2, 0xeb, 0x27, 0xb2,
                                                                0x33, 0x66, 0xcc, 0x83, 0x1d, 0x3a, 0x74,
0x75, //3
      0x09, 0x83, 0x2c, 0x1a, 0x1b, 0x6e, 0x5a,
                                                         0xe8, 0xcb, 0x8d, 0x01, 0x02, 0x04, 0x08, 0x10,
0xa0, 0x52, 0x3b, 0xd6, 0xb3, 0x29, 0xe3, 0x2f,
                                                         0x20,
                                                                0x40, 0x80, 0x1b, 0x36, 0x6c, 0xd8, 0xab,
      0x53, 0xd1, 0x00, 0xed, 0x20, 0xfc, 0xb1,
                                                         0x4d, 0x9a, 0x2f, 0x5e, 0xbc, 0x63, 0xc6, 0x97,
0x5b, 0x6a, 0xcb, 0xbe, 0x39, 0x4a, 0x4c, 0x58,
                                                         0x35,
                                                                0x6a, 0xd4, 0xb3, 0x7d, 0xfa, 0xef, 0xc5,
                                                         0x91, 0x39, 0x72, 0xe4, 0xd3, 0xbd, 0x61, 0xc2,
      0xd0, 0xef, 0xaa, 0xfb, 0x43, 0x4d, 0x33,
0x85, 0x45, 0xf9, 0x02, 0x7f, 0x50, 0x3c, 0x9f,
                                                         0x9f,
                                                                0x25, 0x4a, 0x94, 0x33, 0x66, 0xcc, 0x83,
0xa8, //6
                                                         0x1d, 0x3a, 0x74, 0xe8, 0xcb, 0x8d, 0x01, 0x02,
      0x51, 0xa3, 0x40, 0x8f, 0x92, 0x9d, 0x38,
0xf5, 0xbc, 0xb6, 0xda, 0x21, 0x10, 0xff, 0xf3,
                                                         0x04,
                                                                0x08, 0x10, 0x20, 0x40, 0x80, 0x1b, 0x36,
      0xcd, 0x0c, 0x13, 0xec, 0x5f, 0x97, 0x44,
                                                         0x6c, 0xd8, 0xab, 0x4d, 0x9a, 0x2f, 0x5e, 0xbc,
0x17, 0xc4, 0xa7, 0x7e, 0x3d, 0x64, 0x5d, 0x19,
                                                                0xc6, 0x97, 0x35, 0x6a, 0xd4, 0xb3, 0x7d,
      0x60, 0x81, 0x4f, 0xdc, 0x22, 0x2a, 0x90,
                                                         0xfa, 0xef, 0xc5, 0x91, 0x39, 0x72, 0xe4, 0xd3,
0x88, 0x46, 0xee, 0xb8, 0x14, 0xde, 0x5e, 0x0b,
                                                         0xbd,
                                                                0x61, 0xc2, 0x9f, 0x25, 0x4a, 0x94, 0x33,
      0xe0, 0x32, 0x3a, 0x0a, 0x49, 0x06, 0x24,
                                                         0x66, 0xcc, 0x83, 0x1d, 0x3a, 0x74, 0xe8, 0xcb
0x5c, 0xc2, 0xd3, 0xac, 0x62, 0x91, 0x95, 0xe4,
                                                         };
                                                         void KeyExpansion()
0xe7, 0xc8, 0x37, 0x6d, 0x8d, 0xd5, 0x4e, 0xa9, 0x6c, 0x56, 0xf4, 0xea, 0x65, 0x7a, 0xae,
                                                                int i,j;
                                                                unsigned char temp[4],k;
      0xba, 0x78, 0x25, 0x2e, 0x1c, 0xa6, 0xb4,
                                                                for(i=0;i<Nk;i++)
0xc6, 0xe8, 0xdd, 0x74, 0x1f, 0x4b, 0xbd, 0x8b,
                                                                       RoundKev[i*4]=Kev[i*4];
0x8a, //C
      0x70, 0x3e, 0xb5, 0x66, 0x48, 0x03, 0xf6,
                                                                       RoundKey[i*4+1]=Key[i*4+1];
0x0e, 0x61, 0x35, 0x57, 0xb9, 0x86, 0xc1, 0x1d,
                                                                       RoundKey[i*4+2]=Key[i*4+2];
                                                                       RoundKey[i*4+3]=Key[i*4+3];
      0xe1, 0xf8, 0x98, 0x11, 0x69, 0xd9, 0x8e,
                                                                }
0x94, 0x9b, 0x1e, 0x87, 0xe9, 0xce, 0x55, 0x28,
                                                                while (i < (Nb * (Nr+1)))
0xdf, //E
      0x8c, 0xa1, 0x89, 0x0d, 0xbf, 0xe6, 0x42,
                                                                for (j=0; j<4; j++)
0x68, 0x41, 0x99, 0x2d, 0x0f, 0xb0, 0x54, 0xbb,
0x16 }; //F
                                                                temp[j]=RoundKey[(i-1) * 4 + j];
      return sbox[num];
                                                         if (i % Nk == 0)
int Rcon[255] = {
                                                         {
      0x8d, 0x01, 0x02, 0x04, 0x08, 0x10, 0x20,
0x40, 0x80, 0x1b, 0x36, 0x6c, 0xd8, 0xab, 0x4d,
                                                         k = temp[0];
                                                         temp[0] = temp[1];
      0x2f, 0x5e, 0xbc, 0x63, 0xc6, 0x97, 0x35,
                                                         temp[1] = temp[2];
0x6a, 0xd4, 0xb3, 0x7d, 0xfa, 0xef, 0xc5, 0x91,
                                                         temp[2] = temp[3];
0x39,
                                                         temp[3] = k;
```

### Thực hành – Mật mã học cơ sở - HTT – Học viện CNBCVT cơ sở tại TP.HCM #define xtime(x) $((x<<1)^{((x>>7) & 1)*0x1b)}$ temp[0]=getSBoxValue(temp[0]); void MixColumns() temp[1] = getSBoxValue(temp[1]); temp[2]=getSBoxValue(temp[2]); int i; temp[3]=getSBoxValue(temp[3]); unsigned char Tmp, Tm, t; for(i=0;i<4;i++) $temp[0] = temp[0] ^ Rcon[i/Nk];$ t=state[0][i]; else if (Nk > 6 && i % Nk == 4) $Tmp = state[0][i] ^ state[1][i] ^$ state[2][i] ^ state[3][i] ; $Tm = state[0][i] ^ state[1][i] ; Tm =$ xtime(Tm); state[0][i] ^= Tm ^ Tmp; temp[0]=getSBoxValue(temp[0]); $\label{eq:total_total_total} Tm = state[1][i] ^ state[2][i] ; Tm = xtime(Tm); state[1][i] ^= Tm ^ Tmp ;$ temp[1] = getSBoxValue(temp[1]); temp[2] = getSBoxValue(temp[2]); $Tm = state[2][i] ^ state[3][i] ; Tm =$ temp[3]=getSBoxValue(temp[3]); xtime(Tm); state[2][i] ^= Tm ^ Tmp; $Tm = state[3][i] ^ t ; Tm = xtime(Tm);$ RoundKey[i\*4+0] = RoundKey[(i-Nk)\*4+0] ^ temp[0]; state[3][i] ^= Tm ^ Tmp ; RoundKey[i\*4+1] = RoundKey[(i-Nk)\*4+1] ^ temp[1]; } RoundKey[i\*4+2] = RoundKey[(i-Nk)\*4+2] ^ temp[2]; RoundKey[i\*4+3] = RoundKey[(i-Nk)\*4+3] ^ temp[3]; void Cipher() i++; int i,j,round=0; for(i=0;i<4;i++) } void AddRoundKey(int round) { for (j=0; j<4; j++)int i,j; for (i=0; i<4; i++)state[j][i] = in[i\*4 + j];for (j=0; j<4; j++)AddRoundKey(0); state[j][i] ^= for (round=1; round<Nr; round++)</pre> RoundKey[round \* Nb \* 4 + i \* Nb + j]; SubBytes(); ShiftRows(); } MixColumns(); void SubBytes() AddRoundKey (round); { int i,j; SubBytes(); for (i=0; i<4; i++)ShiftRows(); AddRoundKev(Nr); for(j=0;j<4;j++) for (i=0; i<4; i++)state[i][j] for (j=0; j<4; j++)getSBoxValue(state[i][j]); out[i\*4+j]=state[j][i]; } void ShiftRows() int main() unsigned char temp; temp=state[1][0]; state[1][0]=state[1][1]; while (Nr!=128 && Nr!=192 && Nr!=256) state[1][1]=state[1][2]; state[1][2]=state[1][3]; printf("Enter the length of Key(128, 192 or 256 state[1][3]=temp; only): "); scanf("%d",&Nr); temp=state[2][0]; state[2][0]=state[2][2]; Nk = Nr / 32;state[2][2]=temp; Nr = Nk + 6;temp=state[2][1];

state[2][1]=state[2][3];

state[3][0]=state[3][3];

state[3][3]=state[3][2];

state[3][2]=state[3][1];

state[2][3]=temp;

temp=state[3][0];

state[3][1]=temp;

}

unsigned char temp[16] =  $\{0x00,0x01,0x02\}$ 

unsigned char temp2[16] =  $\{0x00, 0x11, 0x22\}$ 

for(i=0;i<Nk\*4;i++)

,0x03 ,0x04 ,0x05 ,0x06 ,0x07 ,0x08 ,0x09 ,0x0a ,0x0b ,0x0c ,0x0d ,0x0e ,0x0f};

,0x33 ,0x44 ,0x55 ,0x66 ,0x77 ,0x88 ,0x99 ,0xaa ,0xbb ,0xcc ,0xdd ,0xee ,0xff};

```
\label{eq:thmoments} \begin{array}{c} \underline{\text{Thực hành} - \text{Mật mã học cơ sở } - \text{HTT} - \text{Học viện CNBCVT cơ sở tại TP.HCM}} \\ \text{Key}[\texttt{i}] = \texttt{temp}[\texttt{i}]; \\ \text{in}[\texttt{i}] = \texttt{temp2}[\texttt{i}]; \end{array}
KeyExpansion();
Cipher();
printf("\nText after encryption:\n");
for(i=0;i<Nk*4;i++)</pre>
                 printf("%02x ",out[i]);
return 1;
```

```
0xca, 0x82, 0xc9, 0x7d, 0xfa, 0x59, 0x47,
AES - Descryption
                                                        0xf0, 0xad, 0xd4, 0xa2, 0xaf, 0x9c, 0xa4, 0x72,
#include<stdio.h>
#define Nb 4
                                                        0xc0,
int Nr=0;
                                                              0xb7, 0xfd, 0x93, 0x26, 0x36, 0x3f, 0xf7,
                                                        0xcc, 0x34, 0xa5, 0xe5, 0xf1, 0x71, 0xd8, 0x31,
int Nk=0;
unsigned char in[16], out[16], state[4][4];
unsigned char RoundKey[240];
                                                              0x04, 0xc7, 0x23, 0xc3, 0x18, 0x96, 0x05,
                                                        0x9a, 0x07, 0x12, 0x80, 0xe2, 0xeb, 0x27, 0xb2,
unsigned char Key[32];
int getSBoxInvert(int num)
                                                        0x75,
                                                              0x09, 0x83, 0x2c, 0x1a, 0x1b, 0x6e, 0x5a,
                                                        0xa0, 0x52, 0x3b, 0xd6, 0xb3, 0x29, 0xe3, 0x2f,
int rsbox[256] =
{ 0x52, 0x09, 0x6a, 0xd5, 0x30, 0x36, 0xa5,
                                                        0x84,
0x38, 0xbf, 0x40, 0xa3, 0x9e, 0x81, 0xf3, 0xd7,
                                                              0x53, 0xd1, 0x00, 0xed, 0x20, 0xfc, 0xb1,
                                                        0x5b, 0x6a, 0xcb, 0xbe, 0x39, 0x4a, 0x4c, 0x58,
, 0x7c, 0xe3, 0x39, 0x82, 0x9b, 0x2f, 0xff,
                                                        0xcf,
                                                              0xd0, 0xef, 0xaa, 0xfb, 0x43, 0x4d, 0x33,
0x87, 0x34, 0x8e, 0x43, 0x44, 0xc4, 0xde, 0xe9,
                                                        0x85, 0x45, 0xf9, 0x02, 0x7f, 0x50, 0x3c, 0x9f,
, 0x54, 0x7b, 0x94, 0x32, 0xa6, 0xc2, 0x23,
                                                        0xa8,
                                                              0x51, 0xa3, 0x40, 0x8f, 0x92, 0x9d, 0x38,
0x3d, 0xee, 0x4c, 0x95, 0x0b, 0x42, 0xfa, 0xc3,
                                                        0xf5, 0xbc, 0xb6, 0xda, 0x21, 0x10, 0xff, 0xf3,
, 0x08, 0x2e, 0xa1, 0x66, 0x28, 0xd9, 0x24,
                                                        0xd2,
                                                              0xcd, 0x0c, 0x13, 0xec, 0x5f, 0x97, 0x44,
0xb2, 0x76, 0x5b, 0xa2, 0x49, 0x6d, 0x8b, 0xd1,
                                                        0x17, 0xc4, 0xa7, 0x7e, 0x3d, 0x64, 0x5d, 0x19,
, 0x72, 0xf8, 0xf6, 0x64, 0x86, 0x68, 0x98,
                                                        0x73,
                                                              0x60, 0x81, 0x4f, 0xdc, 0x22, 0x2a, 0x90,
0x16, 0xd4, 0xa4, 0x5c, 0xcc, 0x5d, 0x65, 0xb6,
0x92
                                                        0x88, 0x46, 0xee, 0xb8, 0x14, 0xde, 0x5e, 0x0b,
, 0x6c, 0x70, 0x48, 0x50, 0xfd, 0xed, 0xb9,
                                                        0xdb,
0xda, 0x5e, 0x15, 0x46, 0x57, 0xa7, 0x8d, 0x9d,
                                                              0xe0, 0x32, 0x3a, 0x0a, 0x49, 0x06, 0x24,
                                                        0x5c, 0xc2, 0xd3, 0xac, 0x62, 0x91, 0x95, 0xe4,
, 0x90, 0xd8, 0xab, 0x00, 0x8c, 0xbc, 0xd3,
                                                        0x79,
                                                              0xe7, 0xc8, 0x37, 0x6d, 0x8d, 0xd5, 0x4e,
0x0a, 0xf7, 0xe4, 0x58, 0x05, 0xb8, 0xb3, 0x45,
                                                        0xa9, 0x6c, 0x56, 0xf4, 0xea, 0x65, 0x7a, 0xae,
0 \times 0.6
, 0xd0, 0x2c, 0x1e, 0x8f, 0xca, 0x3f, 0x0f,
                                                        0x08,
0x02, 0xc1, 0xaf, 0xbd, 0x03, 0x01, 0x13, 0x8a,
                                                              0xba, 0x78, 0x25, 0x2e, 0x1c, 0xa6, 0xb4,
                                                        0xc6, 0xe8, 0xdd, 0x74, 0x1f, 0x4b, 0xbd, 0x8b,
, 0x3a, 0x91, 0x11, 0x41, 0x4f, 0x67, 0xdc,
0xea, 0x97, 0xf2, 0xcf, 0xce, 0xf0, 0xb4, 0xe6,
                                                              0x70, 0x3e, 0xb5, 0x66, 0x48, 0x03, 0xf6,
                                                        0x0e, 0x61, 0x35, 0x57, 0xb9, 0x86, 0xc1, 0x1d,
, 0x96, 0xac, 0x74, 0x22, 0xe7, 0xad, 0x35,
                                                       0x9e,
0x85, 0xe2, 0xf9, 0x37, 0xe8, 0x1c, 0x75, 0xdf,
                                                              0xe1, 0xf8, 0x98, 0x11, 0x69, 0xd9, 0x8e,
                                                        0x94, 0x9b, 0x1e, 0x87, 0xe9, 0xce, 0x55, 0x28,
, 0x47, 0xf1, 0x1a, 0x71, 0x1d, 0x29, 0xc5,
                                                        0xdf,
0x89, 0x6f, 0xb7, 0x62, 0x0e, 0xaa, 0x18, 0xbe,
                                                              0x8c, 0xa1, 0x89, 0x0d, 0xbf, 0xe6, 0x42,
                                                        0x68, 0x41, 0x99, 0x2d, 0x0f, 0xb0, 0x54, 0xbb,
, 0xfc, 0x56, 0x3e, 0x4b, 0xc6, 0xd2, 0x79,
                                                        0x16 };
0x20, 0x9a, 0xdb, 0xc0, 0xfe, 0x78, 0xcd, 0x5a,
                                                              return sbox[num];
, 0x1f, 0xdd, 0xa8, 0x33, 0x88, 0x07, 0xc7,
                                                        int Rcon[255] = {
                                                              0x8d, 0x01, 0x02, 0x04, 0x08, 0x10, 0x20,
0x31, 0xb1, 0x12, 0x10, 0x59, 0x27, 0x80, 0xec,
                                                        0x40, 0x80, 0x1b, 0x36, 0x6c, 0xd8, 0xab, 0x4d,
, 0x60, 0x51, 0x7f, 0xa9, 0x19, 0xb5, 0x4a,
                                                        0x9a,
0x0d, 0x2d, 0xe5, 0x7a, 0x9f, 0x93, 0xc9, 0x9c,
                                                              0x2f, 0x5e, 0xbc, 0x63, 0xc6, 0x97, 0x35,
                                                        0x6a, 0xd4, 0xb3, 0x7d, 0xfa, 0xef, 0xc5, 0x91,
0xef
, 0xa0, 0xe0, 0x3b, 0x4d, 0xae, 0x2a, 0xf5,
                                                        0x39,
0xb0, 0xc8, 0xeb, 0xbb, 0x3c, 0x83, 0x53, 0x99,
                                                              0x72, 0xe4, 0xd3, 0xbd, 0x61, 0xc2, 0x9f,
                                                        0x25, 0x4a, 0x94, 0x33, 0x66, 0xcc, 0x83, 0x1d,
, 0x17, 0x2b, 0x04, 0x7e, 0xba, 0x77, 0xd6,
0x26, 0xe1, 0x69, 0x14, 0x63, 0x55, 0x21, 0x0c,
                                                              0x74, 0xe8, 0xcb, 0x8d, 0x01, 0x02, 0x04,
                                                        0x08, 0x10, 0x20, 0x40, 0x80, 0x1b, 0x36, 0x6c,
0x7d };
return rsbox[num];
                                                        0xd8.
                                                              0xab, 0x4d, 0x9a, 0x2f, 0x5e, 0xbc, 0x63,
                                                        0xc6, 0x97, 0x35, 0x6a, 0xd4, 0xb3, 0x7d, 0xfa,
int getSBoxValue(int num)
                                                        0xef,
      int sbox[256] =
                                                              0xc5, 0x91, 0x39, 0x72, 0xe4, 0xd3, 0xbd,
      0x63, 0x7c, 0x77, 0x7b, 0xf2, 0x6b, 0x6f,
                                                       0x61, 0xc2, 0x9f, 0x25, 0x4a, 0x94, 0x33, 0x66,
0xc5, 0x30, 0x01, 0x67, 0x2b, 0xfe, 0xd7, 0xab,
0x76,
```

```
0x83, 0x1d, 0x3a, 0x74, 0xe8, 0xcb, 0x8d,
                                                                temp[1]=getSBoxValue(temp[1]);
0x01, 0x02, 0x04, 0x08, 0x10, 0x20, 0x40, 0x80,
                                                               temp[2] = getSBoxValue(temp[2]);
0x1h.
                                                               temp[3] = getSBoxValue(temp[3]);
      0x36, 0x6c, 0xd8, 0xab, 0x4d, 0x9a, 0x2f,
0x5e, 0xbc, 0x63, 0xc6, 0x97, 0x35, 0x6a, 0xd4,
                                                        RoundKey[i*4+0] = RoundKey[(i-Nk)*4+0] ^
0xb3,
       0x7d, 0xfa, 0xef, 0xc5, 0x91, 0x39, 0x72,
                                                         temp[0];
0xe4, 0xd3, 0xbd, 0x61, 0xc2, 0x9f, 0x25, 0x4a,
                                                        RoundKey[i*4+1] = RoundKey[(i-Nk)*4+1] ^
0x94,
                                                         temp[1];
       0x33, 0x66, 0xcc, 0x83, 0x1d, 0x3a, 0x74,
                                                        RoundKey[i*4+2] = RoundKey[(i-Nk)*4+2] ^
0xe8, 0xcb, 0x8d, 0x01, 0x02, 0x04, 0x08, 0x10,
                                                         temp[2];
0x20,
                                                         RoundKey[i*4+3] = RoundKey[(i-Nk)*4+3] ^
       0x40, 0x80, 0x1b, 0x36, 0x6c, 0xd8, 0xab,
                                                         temp[3];
0x4d, 0x9a, 0x2f, 0x5e, 0xbc, 0x63, 0xc6, 0x97,
                                                         i++;
0x35,
       0x6a, 0xd4, 0xb3, 0x7d, 0xfa, 0xef, 0xc5,
0x91, 0x39, 0x72, 0xe4, 0xd3, 0xbd, 0x61, 0xc2,
                                                         void AddRoundKey(int round)
0x9f,
       0x25, 0x4a, 0x94, 0x33, 0x66, 0xcc, 0x83,
                                                               int i, j;
0x1d, 0x3a, 0x74, 0xe8, 0xcb, 0x8d, 0x01, 0x02,
                                                               for (i=0; i<4; i++)
0x04,
       0x08, 0x10, 0x20, 0x40, 0x80, 0x1b, 0x36,
                                                                      for (j=0; j<4; j++)
0x6c, 0xd8, 0xab, 0x4d, 0x9a, 0x2f, 0x5e, 0xbc,
0x63,
                                                                             state[j][i] ^=
      0xc6, 0x97, 0x35, 0x6a, 0xd4, 0xb3, 0x7d,
                                                         RoundKey[round * Nb * 4 + i * Nb + j];
0xfa, 0xef, 0xc5, 0x91, 0x39, 0x72, 0xe4, 0xd3,
0xbd,
       0x61, 0xc2, 0x9f, 0x25, 0x4a, 0x94, 0x33,
                                                         }
0x66, 0xcc, 0x83, 0x1d, 0x3a, 0x74, 0xe8, 0xcb
                                                         void InvSubBytes()
                                                               int i,j;
void KeyExpansion()
                                                               for(i=0;i<4;i++)
{
      int i,j;
      unsigned char temp[4], k;
                                                                      for (j=0; j<4; j++)
       for(i=0;i<Nk;i++)
                                                                             state[i][j] =
             RoundKey[i*4]=Key[i*4];
                                                         getSBoxInvert(state[i][j]);
             RoundKey[i*4+1]=Key[i*4+1];
             RoundKey[i*4+2]=Key[i*4+2];
             RoundKey[i*4+3]=Key[i*4+3];
                                                         void InvShiftRows()
      while (i < (Nb * (Nr+1)))
                                                               unsigned char temp;
       for (j=0; j<4; j++)
                                                               temp=state[1][3];
                                                               state[1][3]=state[1][2];
                                                               state[1][2]=state[1][1];
       temp[j]=RoundKey[(i-1)
                              * 4 + j];
                                                               state[1][1]=state[1][0];
       if (i % Nk == 0)
                                                               state[1][0]=temp;
                                                               temp=state[2][0];
                                                               state[2][0]=state[2][2];
      k = temp[0];
                                                               state[2][2]=temp;
       temp[0] = temp[1];
                                                               temp=state[2][1];
      temp[1] = temp[2];
                                                               state[2][1]=state[2][3];
       temp[2] = temp[3];
                                                               state[2][3]=temp;
       temp[3] = k;
                                                               temp=state[3][0];
                                                               state[3][0]=state[3][1];
       temp[0]=getSBoxValue(temp[0]);
                                                               state[3][1]=state[3][2];
       temp[1] = getSBoxValue(temp[1]);
                                                               state[3][2]=state[3][3];
       temp[2]=getSBoxValue(temp[2]);
                                                               state[3][3]=temp;
      temp[3]=getSBoxValue(temp[3]);
                                                         #define xtime(x) ((x<<1) ^ (((x>>7) & 1) *
temp[0] = temp[0] ^ Rcon[i/Nk];
                                                        0x1b))
                                                         #define Multiply(x,y) (((y & 1) * x) ^{(y>>1} &
else if (Nk > 6 \&\& i % Nk == 4)
                                                        1) * xtime(x)) ^{(y>>2 \& 1)} * xtime(xtime(x)))
                                                        ^ ((y>>3 & 1) * xtime(xtime(xtime(x)))) ^ ((y>>4
                                                        & 1) * xtime(xtime(xtime(x)))))
      temp[0] = getSBoxValue(temp[0]);
                                                        void InvMixColumns()
```

```
unsigned char temp2[16] = \{0x69, 0xc4\}
       int i;
                                                        ,0xe0
                                                               ,0xd8 ,0x6a ,0x7b ,0x04 ,0x30 ,0xd8
                                                        ,0xcd ,0xb7 ,0x80 ,0x70 ,0xb4 ,0xc5
      unsigned char a,b,c,d;
                                                        ,0x5a};
       for(i=0;i<4;i++)
                                                               for(i=0;i<Nk*4;i++)
             a = state[0][i];
             b = state[1][i];
                                                                      Key[i]=temp[i];
             c = state[2][i];
                                                                      in[i]=temp2[i];
             d = state[3][i];
             state[0][i] = Multiply(a, 0x0e) ^
                                                               KeyExpansion();
Multiply(b, 0x0b) ^ Multiply(c, 0x0d) ^
                                                               InvCipher();
                                                               printf("\nText after decryption:\n");
Multiply(d, 0x09);
             state[1][i] = Multiply(a, 0x09) ^
                                                               for(i=0;i<Nb*4;i++)
Multiply(b, 0x0e) ^ Multiply(c, 0x0b) ^
                                                                      printf("%02x ",out[i]);
Multiply(d, 0x0d);
             state[2][i] = Multiply(a, 0x0d) ^
Multiply(b, 0x09) ^ Multiply(c, 0x0e)
                                                               printf("\n\n");
Multiply(d, 0x0b);
             state[3][i] = Multiply(a, 0x0b) ^
Multiply(b, 0x0d) ^ Multiply(c, 0x09) ^
Multiply(d, 0x0e);
       }
}
void InvCipher()
       int i,j,round=0;
       for (i=0; i<4; i++)
             for (j=0; j<4; j++)
                    state[j][i] = in[i*4 + j];
      AddRoundKey(Nr);
       for (round=Nr-1; round>0; round-
             InvShiftRows();
             InvSubBytes();
             AddRoundKey(round);
             InvMixColumns();
       }
       InvShiftRows();
       InvSubBytes();
       AddRoundKey(0);
       for(i=0;i<4;i++)
             for (j=0; j<4; j++)
                    out[i*4+j]=state[j][i];
       }
int main()
{
       int i;
       while (Nr!=128 && Nr!=192 && Nr!=256)
             printf("Enter the length of
Key(128, 192 or 256 only): ");
             scanf("%d",&Nr);
       }
      Nk = Nr / 32;
      Nr = Nk + 6;
      unsigned char temp[32] = \{0x00, 0x01\}
,0x02 ,0x03 ,0x04 ,0x05 ,0x06 ,0x07 ,0x08
,0x09 ,0x0a ,0x0b ,0x0c ,0x0d ,0x0e
,0x0f};
```

```
RSA
#include<stdio.h>
#include<conio.h>
int phi, M, n, e, d, C, FLAG;
int check()
for(i=3;e%i==0 && phi%i==0;i+2)
FLAG = 1;
return;
FLAG = 0;
void encrypt()
int i;
C = 1;
for(i=0;i< e;i++)
C=C*M%n;
C = C%n;
printf("\n\tEncrypted keyword : %d",C);
void decrypt()
int i;
M = 1;
for (i=0; i < d; i++)
M=M*C%n;
M = M%n;
printf("\n\tDecrypted keyword : %d",M);
void main()
int p,q,s;
printf("Enter Two Relatively Prime Numbers\t:
scanf("%d%d", &p, &q);
n = p*q;
phi = (p-1) * (q-1);
printf("\n\tF(n)\t= %d",phi);
do
printf("\n\nEnter e\t: ");
scanf("%d", &e);
check();
} while (FLAG==1);
d = 1;
do
{
s = (d*e) %phi;
d++;
} while (s!=1);
d = d-1;
printf("\n\tPublic Key\t: {%d,%d}",e,n);
printf("\n\tPrivate Key\t: {%d,%d}",d,n);
printf("\n\nEnter The Plain Text\t: ");
scanf("%d", &M);
encrypt();
printf("\n\nEnter the Cipher text\t: ");
scanf("%d",&C);
decrypt();
getch();
```

```
SHA-1
#include<stdio.h>
#include<string.h>
#include<malloc.h>
#include<math.h>
#include<stdlib.h>
#define rotateleft(x,n) ((x<<n) | (x>>(32-n)))
\#define rotateright(x,n) ((x>>n) | (x<<(32-n)))
void SHA1(unsigned char * str1)
unsigned long int
h0, h1, h2, h3, h4, a, b, c, d, e, f, k, temp;
int m,i,j;
h0 = 0x67452301;
h1 = 0xEFCDAB89;
h2 = 0x98BADCFE;
h3 = 0x10325476;
h4 = 0xC3D2E1F0;
unsigned char * str;
str = (unsigned char *) malloc(strlen((const char
*)str1)+100);
strcpy((char *)str, (const char *)str1);
int current length = strlen((const char *)str);
int original_length = current length;
str[current\_length] = 0x80;
str[current\_length + 1] = '\0';
char ic = str[current length];
current_length++;
int ib = current length % 64;
if(ib<56)
ib = 56-ib;
else
ib = 120 - ib;
for(i=0; i < ib; i++)
str[current length]=0x00;
current length++;
str[current length + 1]='\0';
for (i=0; i<6; i++)
str[current length]=0x0;
current length++;
str[current_length] = (original length * 8) /
0x100 ;
current length++;
str[current length] = (original length * 8) %
0x100;
current length++;
str[current length+i]='\0';
int number of chunks = current length/64;
unsigned long int word[80];
for(i=0;i<number of chunks;i++)</pre>
for (j=0; j<16; j++)
2] * 0x100 + str[i*64 + j*4 + 3];
for (j=16; j<80; j++)
word[j] = rotateleft((word[j-3] ^ word[j-8] ^
word[j-14] ^ word[j-16]),1);
a = h0;
b = h1;
```

```
c = h2;
d = h3;
e = h4;
for (m=0; m<80; m++)
if(m <= 19)
f = (b \& c) | ((\sim b) \& d);
k = 0x5A827999;
else if (m <= 39)
f = b ^ c ^ d;
k = 0x6ED9EBA1;
else if (m \le 59)
f = (b \& c) | (b \& d) | (c \& d);
k = 0x8F1BBCDC;
else
f = b ^ c ^ d;
k = 0xCA62C1D6;
temp = (rotateleft(a,5) + f + e + k + word[m]) &
0xFFFFFFF;
e = d;
d = c;
c = rotateleft(b, 30);
b = a;
a = temp;
h0 = h0 + a;
h1 = h1 + b;
h2 = h2 + c;
h3 = h3 + d;
h4 = h4 + e;
printf("\n\n");
printf("Hash: %x %x %x %x %x",h0, h1, h2, h3,
printf("\n\n");
void main()
unsigned char * msg = "The quick brown fox jumps
over the lazy dog";
printf("----\n");
printf("Input String to be Encrypted using SHA-1
: \n\t%s", msq);
SHA1((unsigned char *)msg);
```

```
MD5
                                                             for (q=0; q<4; q++) h[q] = h0[q];
#include <stdlib.h>
#include <stdio.h>
                                                                 grps = 1 + (mlen+8)/64;
#include <string.h>
                                                                msg2 = malloc(64*grps);
#include <math.h>
                                                                memcpy( msg2, msg, mlen);
typedef union uwb {
                                                                msg2[mlen] = (unsigned char) 0x80;
    unsigned w;
                                                                 q = mlen + 1;
    unsigned char b[4];
                                                                 while (q < 64*grps) \{ msg2[q] = 0; q++; \}
} MD5union;
typedef unsigned DigestArray[4];
unsigned func0( unsigned abcd[] ){
                                                                    MD5union u;
    return ( abcd[1] & abcd[2]) | (~abcd[1] &
                                                                     u.w = 8*mlen;
abcd[3]);}
                                                                     q = 8;
unsigned func1( unsigned abcd[] ) {
                                                                     memcpy(msg2+q, &u.w, 4);
    return ( abcd[3] & abcd[1]) | (~abcd[3] &
abcd[2]);}
unsigned func2( unsigned abcd[] ){
                                                            for (grp=0; grp<grps; grp++)
    return abcd[1] ^ abcd[2] ^ abcd[3];}
unsigned func3( unsigned abcd[] ){
                                                                memcpy( mm.b, msg2+os, 64);
    return abcd[2] ^ (abcd[1] |~ abcd[3]);}
                                                                 for (q=0; q<4; q++) abcd[q] = h[q];
typedef unsigned (*DgstFctn) (unsigned a[]);
                                                                 for (p = 0; p<4; p++) {
unsigned *calctable( unsigned *k)
                                                                    fctn = ff[p];
                                                                     rotn = rots[p];
    double s, pwr;
                                                                    m = M[p]; o= O[p];
    int i;
                                                                     for (q=0; q<16; q++) {
                                                                         g = (m*q + o) % 16;
    pwr = pow(2, 32);
                                                                         f = abcd[1] + rol(abcd[0] +
    for (i=0; i<64; i++) {
        s = fabs(sin(1+i));
                                                        fctn(abcd) + k[q+16*p] + mm.w[g], rotn[q%4]);
        k[i] = (unsigned) (s * pwr);
                                                                         abcd[0] = abcd[3];
                                                                         abcd[3] = abcd[2];
                                                                         abcd[2] = abcd[1];
    return k;
                                                                         abcd[1] = f;
unsigned rol (unsigned r, short N)
    unsigned mask1 = (1 << N) -1;
                                                                 for (p=0; p<4; p++)
    return ((r>>(32-N)) \& mask1) | ((r<< N) &
                                                                    h[p] += abcd[p];
                                                                 os += 64;
unsigned *md5( const char *msg, int mlen)
                                                            return h;
    static DigestArray h0 = \{ 0x67452301, 
                                                        int main( int argc, char *argv[] )
0xEFCDAB89, 0x98BADCFE, 0x10325476 };
    static DgstFctn ff[] = { &func0, &func1,
                                                            int j,k;
                                                            const char *msg = "This code has been
&func2, &func3 };
    static short M[] = \{ 1, 5, 3, 7 \};
                                                        provided for students";
    static short O[] = \{ 0, 1, 5, 0 \};
                                                            printf("Input String to be Encrypted using
    static short rot0[] = \{7,12,17,22\};
                                                        MD5 : \n\t%s", msg);
                                                            unsigned *d = md5(msg, strlen(msg));
    static short rot1[] = \{5, 9, 14, 20\};
    static short rot2[] = \{4,11,16,23\};
                                                            MD5union u;
    static short rot3[] = \{6,10,15,21\};
                                                            printf("\n\nThe MD5 code for input string
    static short *rots[] = {rot0, rot1, rot2,
                                                        is : \n");
                                                            printf("\t= 0x");
rot3 };
    static unsigned kspace[64];
                                                            for (j=0; j<4; j++) {
    static unsigned *k;
                                                                u.w = d[j];
    static DigestArray h;
                                                                 for (k=0; k<4; k++) printf("%02x",u.b[k]);
    DigestArray abcd;
    DgstFctn fctn;
                                                            printf("\n");
    short m, o, g;
                                                            printf("\n\t MD5 Encyption Successfully
    unsigned f;
                                                        Completed!!!\n\n");
    short *rotn;
                                                            getch();
    union {
                                                            system("pause");
        unsigned w[16];
                                                            return 0;
               b[64];
       char
    int os = 0;
    int grp, grps, q, p;
    unsigned char *msg2;
    if (k==NULL) k= calctable(kspace);
```