



Greetings

```
/* greetings.c -- greetings program
 *
 * Send a message from all processes with rank != 0 to
 * process 0.
 * Process 0 prints the messages received.
 *
 * Input: none.
 * Output: contents of messages received by process 0.
 *
 * See Chapter 3, pp. 41 & ff in PPMPI.
 */
#include <stdio.h>
#include <string.h>
#include "mpi.h"
```

```
main(int argc, char* argv[]) {
    int      my_rank;      /* rank of process      */
    int      p;            /* number of processes */
    int      source;       /* rank of sender      */
    int      dest;         /* rank of receiver     */
    int      tag = 0;       /* tag for messages     */
    char      message[100]; /* storage for message  */
    MPI_Status status;      /* return status for    */
                                /* receive               */

    /* Start up MPI */
    MPI_Init(&argc, &argv);
        /* Find out process rank */
    MPI_Comm_rank(MPI_COMM_WORLD, &my_rank);
        /* Find out number of processes */
    MPI_Comm_size(MPI_COMM_WORLD, &p);
    if (my_rank != 0) {
        /* Create message */
        sprintf(message, "Greetings from process %d!",
            my_rank);
        dest = 0;
```

```
        /* Use strlen+1 so that '\0' gets transmitted */
        MPI_Send(message, strlen(message)+1, MPI_CHAR,
                 dest, tag, MPI_COMM_WORLD);
    } else {    /* my_rank == 0 */
        for (source = 1; source < p; source++) {
            MPI_Recv(message, 100, MPI_CHAR, source, tag,
                     MPI_COMM_WORLD, &status);
            printf("%s\n", message);
        }
    }

    /* Shut down MPI */
    MPI_Finalize();
}    /* main */
```

Greetings Master

```
#include <stdio.h>
#include <string.h>
#include <mpi.h>

#define TRUE 1
#define FALSE 0
#define MASTER_RANK 0

main(argc, argv)
int argc;
char *argv[];
{
    int count, pool_size, my_rank, my_name_length, i_am_the_master =
FALSE;
    char my_name[BUFSIZ], master_name[BUFSIZ], send_buffer[BUFSIZ],
        recv_buffer[BUFSIZ];
    MPI_Status status;
```

```
MPI_Init(&argc, &argv);
MPI_Comm_size(MPI_COMM_WORLD, &pool_size);
MPI_Comm_rank(MPI_COMM_WORLD, &my_rank);
MPI_Get_processor_name(my_name, &my_name_length);

if (my_rank == MASTER_RANK) {
    i_am_the_master = TRUE;
    strcpy (master_name, my_name);
}

MPI_Bcast(master_name, BUFSIZ, MPI_CHAR, MASTER_RANK, MPI_COMM_WORLD);

sprintf(send_buffer, "hello %s, greetings from %s, rank = %d",
        master_name, my_name, my_rank);
MPI_Send (send_buffer, strlen(send_buffer) + 1, MPI_CHAR,
        MASTER_RANK, 0, MPI_COMM_WORLD);

if (i_am_the_master) {
    for (count = 1; count <= pool_size; count++) {
        MPI_Recv (recv_buffer, BUFSIZ, MPI_CHAR, MPI_ANY_SOURCE, MPI_ANY_TAG,
            MPI_COMM_WORLD, &status);
        printf ("%s\n", recv_buffer);
    }
}
MPI_Finalize();
}
```

