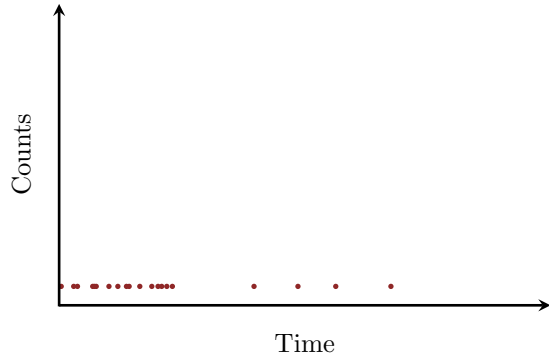
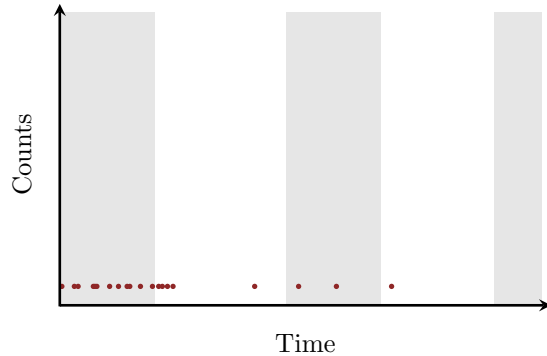


Uncensored Event Simulations



Censoring Intervals



Censored Event Simulations

