

7. CTL and LTL



Computer-Aided Verification

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Lectures/tutorials

- Lectures:
 - Tue 2–3pm:
 - Haworth Building 203
 - Thur 2–3pm:
 - Wks 1–3: Poynting Building Small Lecture Theatre (S06)
 - Wk 4: BioSciences NG08
 - Wks 5–11: Gisbert Kapp Building Lecture Theatre 1 (E203)
- Tutorials – first session this week; attend one:
 - Thur 4–5pm (surnames A–K, by default):
 - BioSciences NG08
 - Fri 10–11am (surnames L–Z, by default):
 - Murray Learning Centre UG09
 - solutions/discussion/questions on Assm 1

Overview

- Computation tree logic (CTL)
 - syntax, semantics
 - examples, expressiveness
- CTL vs. LTL
 - expressiveness
 - key differences
 - CTL*
 - fairness
- See [BK08] sections 6–6.3

CTL syntax

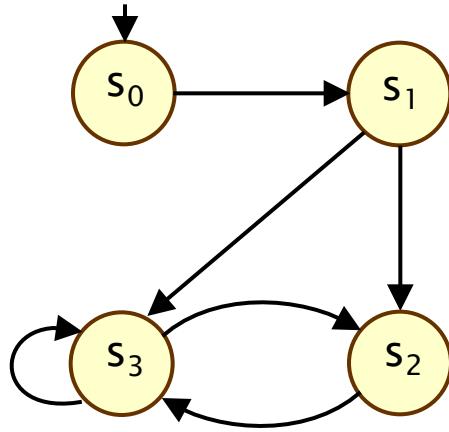
- Syntax split into state and path formulae
 - specify properties of states/paths, respectively
 - a CTL formula is a state formula ϕ
- State formulae:
 - $\phi ::= \text{true} \mid a \mid \phi \wedge \phi \mid \neg \phi \mid \forall \psi \mid \exists \psi$
 - where $a \in AP$ and ψ is a path formula
- Path formulae
 - $\psi ::= \bigcirc \phi \mid \phi \cup \phi \mid \diamond \phi \mid \Box \phi$
 - where ϕ is a state formula
- Example:
 - $\forall \Box \exists \Diamond \text{initial}$

CTL – Alternative styles

- Temporal operators:
 - $\bigcirc a \equiv \textcolor{red}{X} a$ ("next")
 - $\lozenge a \equiv \textcolor{red}{F} a$ ("future", "finally")
 - $\square a \equiv \textcolor{red}{G} a$ ("globally")
- Path quantifiers:
 - $\forall \psi \equiv \textcolor{red}{A} \psi$
 - $\exists \psi \equiv \textcolor{red}{E} \psi$
- Brackets: none/round/square
 - $A \square \phi$
 - $A (\phi_1 \cup \phi_2)$
 - $A [\phi_1 \cup \phi_2]$

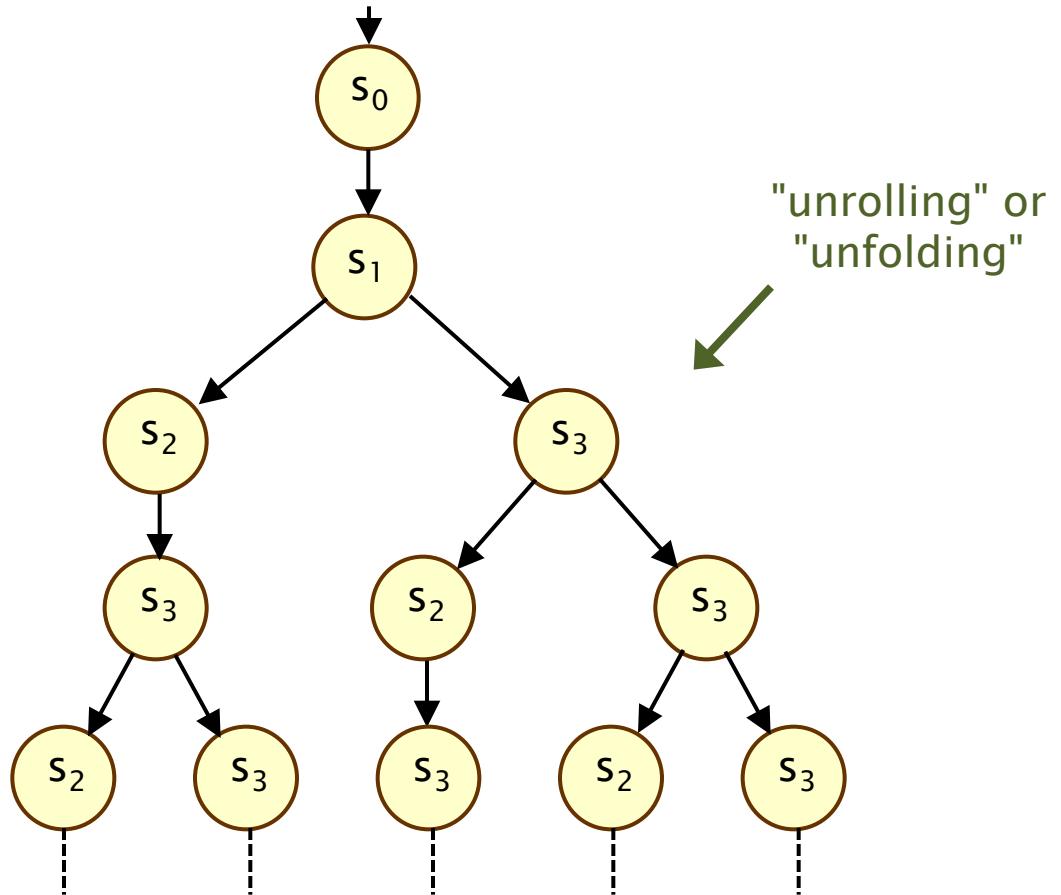
Computation trees

LTS

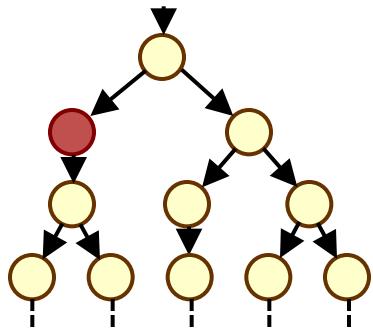


linear-time
vs.
branching-time

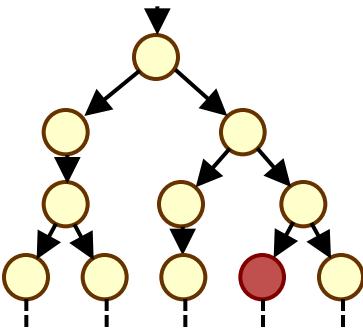
Infinite computation tree (a prefix of)



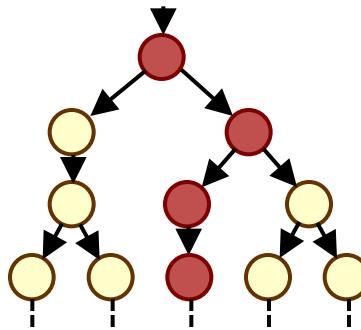
CTL – Intuitive semantics



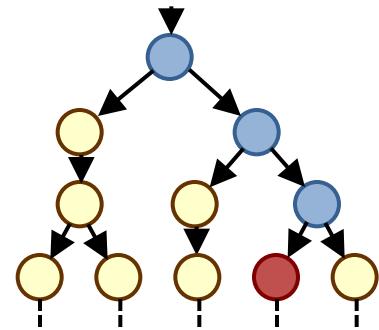
$\exists \bigcirc \text{red}$



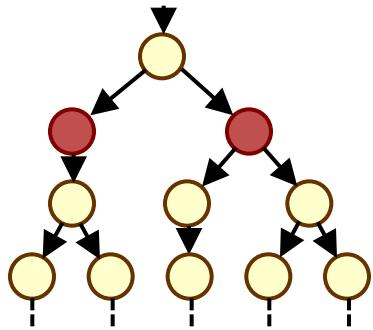
$\exists \diamond \text{red}$



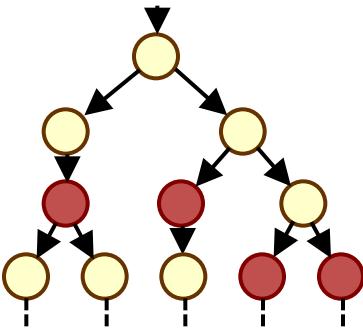
$\exists \square \text{red}$



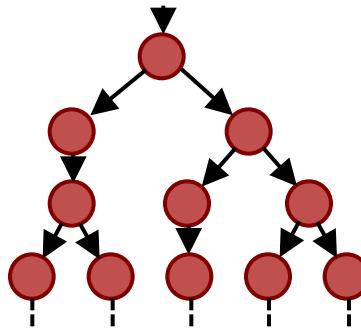
$\exists [\text{blue} \cup \text{red}]$



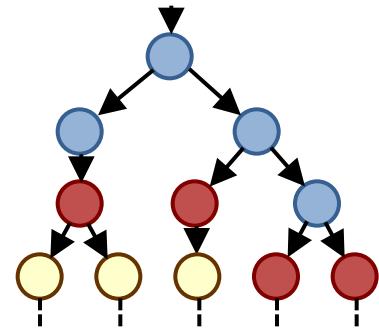
$\forall \bigcirc \text{red}$



$\forall \diamond \text{red}$



$\forall \square \text{red}$



$\forall [\text{blue} \cup \text{red}]$

CTL examples

- $\forall \Box (\neg(\text{crit}_1 \wedge \text{crit}_2))$
 - mutual exclusion
- $\forall \Box \exists \Diamond \text{initial}$
 - for every computation, it is always possible to return to the initial state
- $\forall \Box (\text{request} \rightarrow \forall \Diamond \text{response})$
 - every request will eventually be granted
- $\forall \Box \forall \Diamond \text{crit}_1 \wedge \forall \Box \forall \Diamond \text{crit}_2$
 - each process has access to the critical section infinitely often

CTL semantics

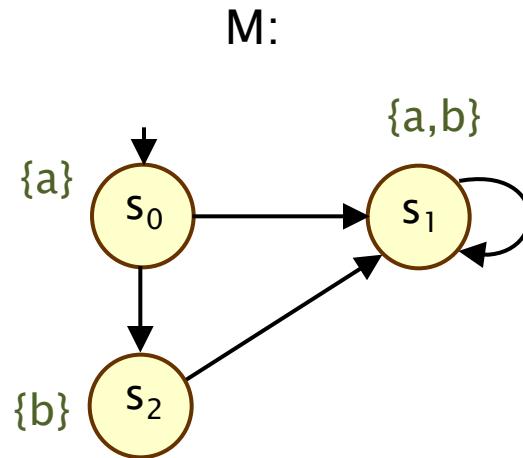
- Semantics of state formulae:
 - $s \models \phi$ denotes “ s satisfies ϕ ” or “ ϕ is true in s ”
- For a state s of an LTS $(S, \text{Act}, \rightarrow, I, AP, L)$:
 - $s \models \text{true}$ always
 - $s \models a \Leftrightarrow a \in L(s)$
 - $s \models \phi_1 \wedge \phi_2 \Leftrightarrow s \models \phi_1 \text{ and } s \models \phi_2$
 - $s \models \neg \phi \Leftrightarrow s \not\models \phi$
 - $s \models \forall \psi \Leftrightarrow \pi \models \psi \text{ for all } \pi \in \text{Path}(s)$
 - $s \models \exists \psi \Leftrightarrow \pi \models \psi \text{ for some } \pi \in \text{Path}(s)$
- and for a path π :
 - $\pi \models \bigcirc \phi \Leftrightarrow \pi[1] \models \phi$
 - $\pi \models \phi_1 \cup \phi_2 \Leftrightarrow \exists k \geq 0 \text{ s.t. } \pi[k] \models \phi_2 \text{ and } \forall i < k \pi[i] \models \phi_1$

($i+1$)th state
of path π



Examples

- $s_0 \models \forall \bigcirc b ?$
- $s_0 \models \exists \bigcirc \neg b ?$
- $s_0 \models \exists(a \cup a \wedge b) ?$
- $s_0 \models \exists \bigcirc \forall \Box(a \wedge b) ?$



CTL equivalences

- Again various operators can be derived
 - propositional logic: \vee , \rightarrow , \leftrightarrow , \oplus , ...
- Path quantifier duality:
 - $\forall \psi \equiv \neg \exists \neg \psi$
 - $\exists \psi \equiv \neg \forall \neg \psi$
- Temporal operators:
 - $\diamond \phi \equiv \text{true} \cup \phi$
 - $\square \phi \equiv ?$
- For example:
 - $\forall \square \phi \equiv \neg \exists \diamond (\neg \phi)$

Expressiveness of CTL and LTL

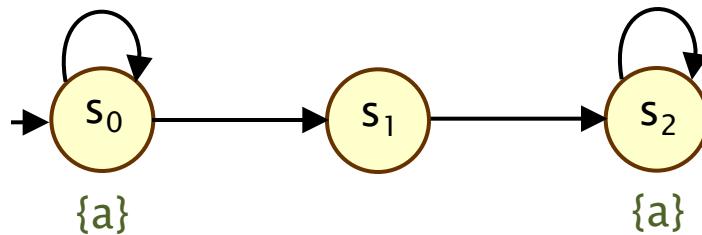
- How do we compare the expressiveness of CTL and LTL?
 - evaluated over states and paths, respectively
 - but they can both be evaluated over models...
- Satisfaction of a CTL formula ϕ by an LTS M :
 - $M \models \phi$ if $s \models \phi$ for all initial states s of M
- CTL formulae ϕ_1 and ϕ_2 are equivalent ($\phi_1 \equiv \phi_2$) if
 - $M \models \phi_1 \Leftrightarrow M \models \phi_2$ (for any LTS M)
- CTL formula ϕ and LTL formula ψ are equivalent ($\phi \equiv \psi$) if
 - $M \models \phi \Leftrightarrow M \models \psi$ (for any LTS M)

Expressiveness of CTL and LTL

- Is CTL more expressive than LTL?
- What can we express in LTL that we cannot in CTL?
 - what about $\Box\Diamond a$?
 - no: $\forall \Box \forall \Diamond a \equiv \Box \Diamond a$
 - similarly: $\forall \Box(a \rightarrow \forall \bigcirc b) \equiv \Box(a \rightarrow \bigcirc b)$
 - what about $\Diamond \Box a$?
 - $\forall \Diamond \forall \Box a \equiv \Diamond \Box a$?

Expressiveness of CTL and LTL

- Counterexample showing: $\forall \Diamond \forall \Box a \not\equiv \Diamond \Box a$:



- In fact, $\Diamond \Box a$ has no equivalent formula in CTL
- Similarly, $\forall \Box \exists \Diamond a$ has no equivalent formula in LTL
- The expressiveness of CTL and LTL are incomparable

CTL vs. LTL

- Key differences between CTL and LTL:
 - branching-time vs. linear-time
 - state-based vs. path-based
 - expressiveness: incomparable
 - model checking algorithms differ
 - CTL simpler and lower complexity than LTL
 - (linear in size of ϕ vs. exponential in size of ψ)
 - fairness dealt with more easily in LTL
- Both CTL and LTL are a subset of the logic CTL^{*}
 - path quantifiers (\forall, \exists) arbitrarily nested with temporal operators

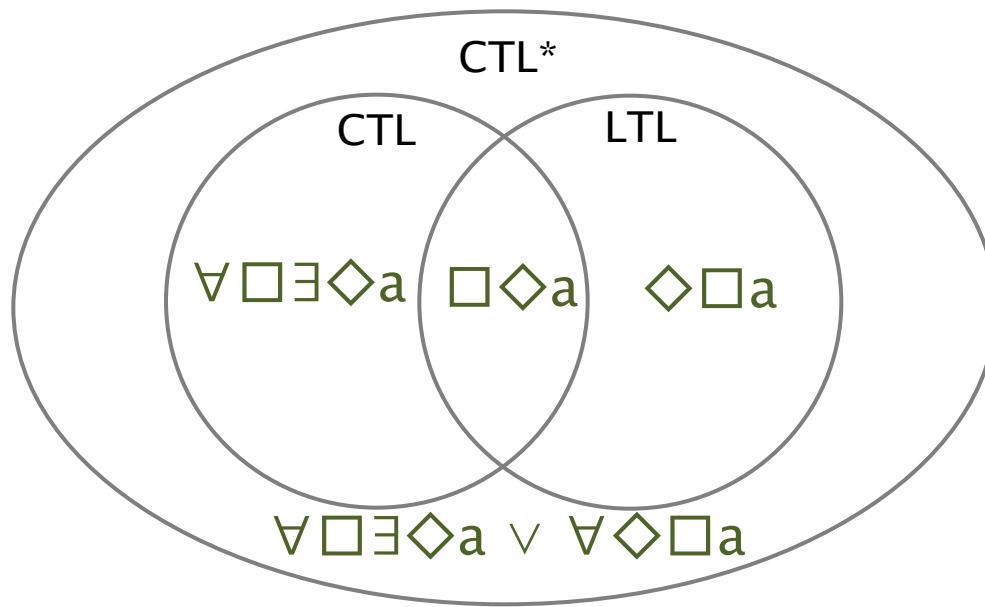
CTL*

- CTL* syntax

- $\phi ::= \text{true} \mid a \mid \phi \wedge \phi \mid \neg \phi \mid \forall \psi \mid \exists \psi$
- $\psi ::= \phi \mid \psi \wedge \psi \mid \neg \psi \mid \bigcirc \psi \mid \psi \cup \psi \mid \diamond \psi \mid \square \psi$

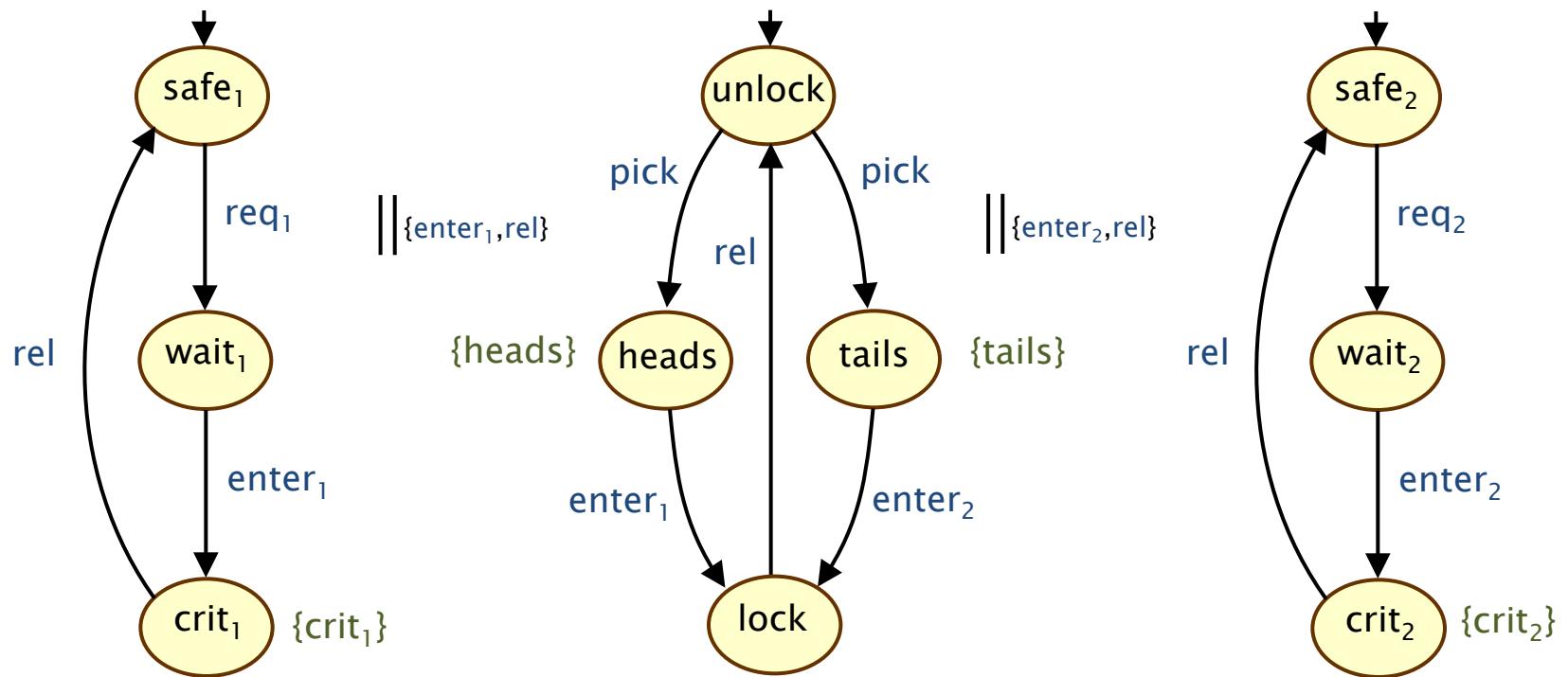
- Example

- $\forall \bigcirc \square a \wedge \exists \diamond \square b$



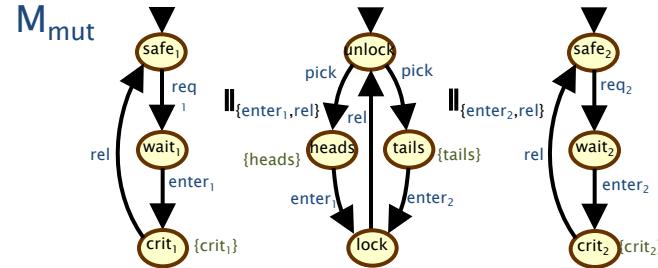
Fairness – motivation

- Rules out (infinite) behaviour considered to be unrealistic
 - often needed in order to verify liveness properties
- Example: two-process mutual exclusion + randomised arbiter
 - properties: $\square \neg(crit_1 \wedge crit_2)$ and $\square \lozenge crit_1 \wedge \square \lozenge crit_2$



Verification under fairness

- For the example M_{mut} :
 - $M_{\text{mut}} \not\models \square\lozenge\text{crit}_1 \wedge \square\lozenge\text{crit}_2$
- LTL semantics
 - $M \models \Psi \Leftrightarrow \text{trace}(\pi) \models \Psi$ for every path π of M
- LTL under fairness
 - $M \models_{\text{fair}} \Psi \Leftrightarrow \text{trace}(\pi) \models \Psi$ for every fair path π of M
- Many fairness conditions can be expressed in LTL
 - e.g. π is fair $\Leftrightarrow \pi \models \text{fair}$ where $\text{fair} = \square\lozenge\text{heads} \wedge \square\lozenge\text{tails}$
 - for the example: $M_{\text{mut}} \models_{\text{fair}} \square\lozenge\text{crit}_1 \wedge \square\lozenge\text{crit}_2$
- LTL verification under fairness
 - $M \models_{\text{fair}} \Psi \Leftrightarrow M \models (\text{fair} \rightarrow \Psi)$ (assuming M has no terminal states)



Summary

- Temporal logic
 - extends propositional logic with modal/temporal operators
- Linear temporal logic (LTL)
 - logic for linear time properties (over traces, LTSs)
 - syntax (\bigcirc , \mathbf{U} , \diamond , \square), semantics, equivalences
- Computation tree logic (CTL)
 - branching-time logic (over states, LTSs)
 - syntax ($\forall \psi, \exists \psi$), semantics (computation trees)
- Equivalences, expressiveness, negation, duality
- CTL vs LTL, CTL*, fairness