

DGM2610 - Game Project Research

Empyrean Domain Arena Platform - Jessica Clarke

Scene Images

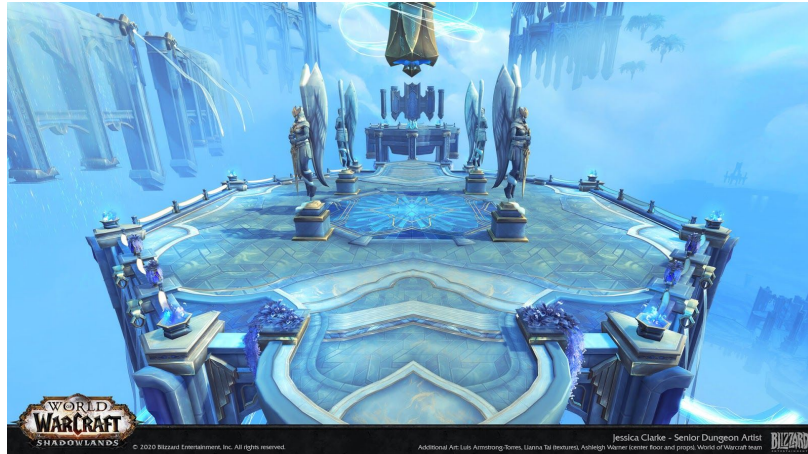


Image number one is my favorite view

Animated Aspects of the Scene



Possible valkyrie models

Static Model in cool pose:



<https://www.cgtrader.com/3d-print-models/miniatures/figurines/valkyrie-miniature-supported-pose-g-3d-printable>

Model with similar armor:

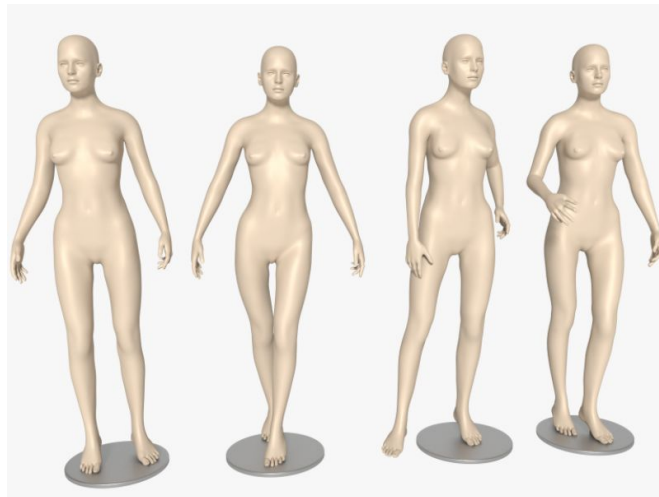
Will probably have to model a bit more pieces to match the game more similarly.



<https://www.turbosquid.com/3d-models/3d-assassin-model-1146469>

Nude model:

Pose model and build armor on top of it. Wouldn't be too difficult to do since the armor on the statues are pretty simple



<https://www.turbosquid.com/3d-models/3d-mannequin-female-blender-1235193>

****The wings will be achieved by a simple polygonal shape with a bump map on it.***

Plan “B”

Kul Tiras City Buildings - Jessica Clarke



Animation Plans

- Wind blowing through the trees and the flags
- Flickering in the lanterns as if there is a flame in them
- Water rushing in the small waterfall in the bottom left corner

Plan "C" Castle Nathria Raid



It looks like a multi level tower that would be fun to model. The red lighting is really unique which would be fun to do as well.

Animation Plans

