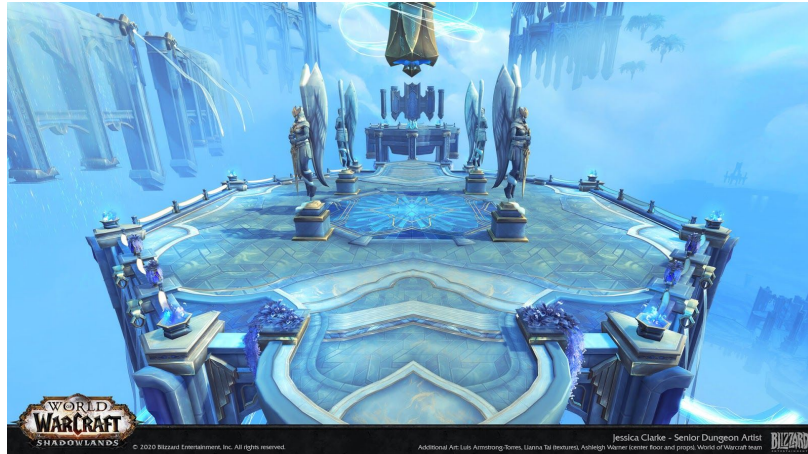# DGM2610 - Game Project Research
Empyrean Domain Arena Platform - Jessica Clarke

Scene Images

Image number one is my favorite view

Animated Aspects of the Scene

- Cloth flapping in the wind
- Dancing lights
- Water droplets falling
- Fire particle effect
- Slow continuous rotation or something
- More dancing lights

Possible valkyrie models

Static Model in cool pose:

https://www.cgtrader.com/3d-print-models/miniatures/figurines/valkyrie-miniature-supported-pose-g-3d-printable
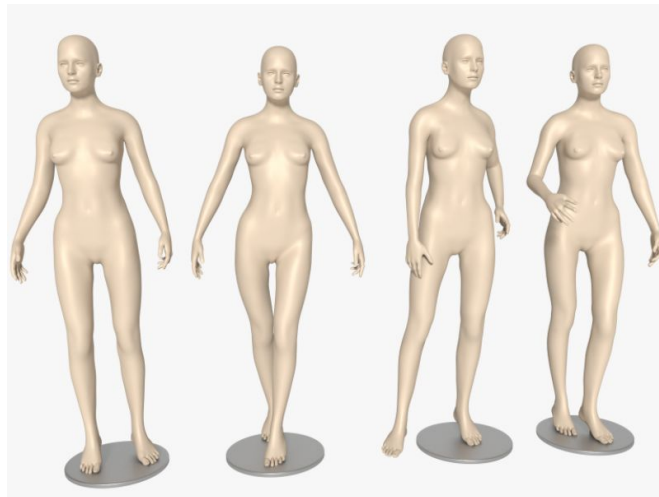
Model with similar armor:

Will probably have to model a bit more pieces to match the game more similarly.

Nude model:

Pose model and build armor on top of it. Wouldn't be too difficult to do since the armor on the statues are pretty simple

The wings will be achieved by a simple polygonal shape with a bump map on it.

Plan "B"
Kul Tiras City Buildings - Jessica Clarke

Animation Plans

- Wind blowing through the trees and the flags
- Flickering in the lanterns as if there is a flame in them
- Water rushing in the small waterfall in the bottom left corner