Storyboard Notes

Coco
- Sketches are very rough but there's still enough to be able to tell what's going on
- Because the sketches are rough, it gave them more opportunity to have more sketches to show motion better
- There is shading to separate the background, foreground and characters
- Show lip movement when characters are speaking

Ratatouille
- Add a blur effect between frames to give illusion of slow motion
- Even have the characters blink and move eyes in key points of animatic

Up
- They show color is areas where it is needed to convey a specific message or idea

Incredibles 2
- Still have squash and stretch even in their animatic

Key Takeaways
      Instead of having still image characters pan across the screen like I've been doing, there were enough keyframes drawn to show movement, although choppy. A lot of blur effects are used to give the illusion of movement in areas where it's necessary. Color was used to defect key elements in the film, although used rarely and only as necessary. Facial movements are shown along with lip movement when a character is speaking. Lastly, shading is still used to separate background from characters but to also depict where the light source is in the scene.