



Lecture #24



**Database Systems** 15-445/15-645 Fall 2017



**Andy Pavlo**Computer Science Dept.
Carnegie Mellon Univ.

#### **ADMINISTRIVIA**

# Monday Dec 4th – NuoDB

→ Barry Morris (Co-Founder, Exec. Chairman)



# Wednesday Dec 6<sup>th</sup> – Potpourri + Final Review

- $\rightarrow$  Vote for what system you want me to talk about.
- → http://cmudb.io/f17-systems

Wednesday Dec 6<sup>th</sup> – Project #4



#### **OLTP VS. OLAP**

# **On-line Transaction Processing (OLTP):**

- → Short-lived txns.
- $\rightarrow$  Small footprint.
- → Repetitive operations.

# On-line Analytical Processing (OLAP):

- → Long running queries.
- $\rightarrow$  Complex joins.
- $\rightarrow$  Exploratory queries.



# **TODAY'S AGENDA**

Partitioning
Distributed Join Algorithms



#### DATABASE PARTITIONING

Split database across multiple resources:

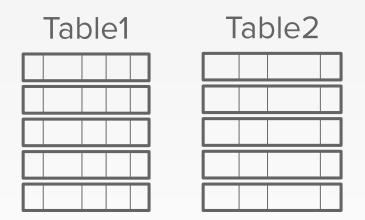
- → Disks, nodes, processors.
- → Sometimes called "sharding"

The DBMS executes query fragments on each partition and then combines the results to produce a single answer.

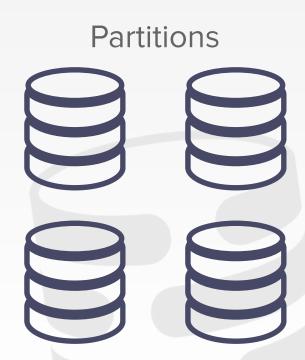


Each node stores one and only table. Assumes that each node has enough storage space for a table.





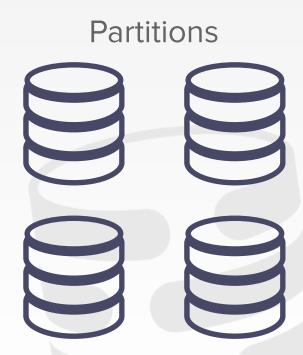
Ideal Query:







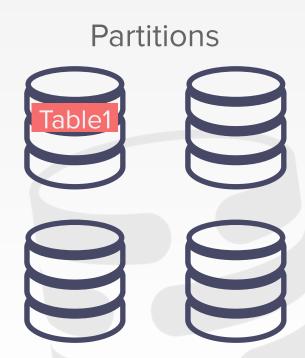
**Ideal Query:** 



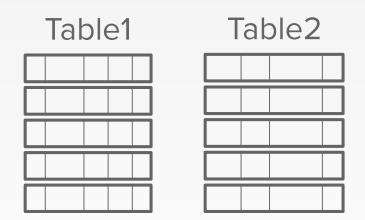




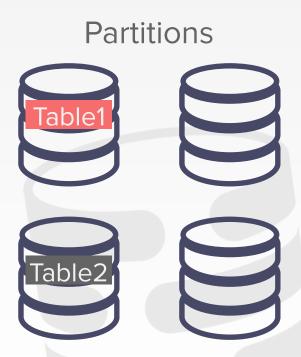
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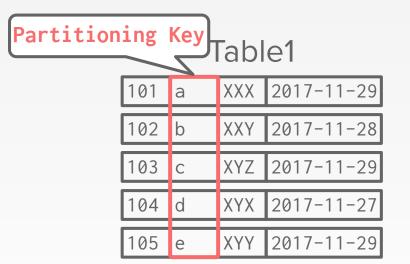


Split a table's tuples into disjoint subsets.

- → Choose column(s) that divides the database equally in terms of size, load, or usage.
- → Each tuple contains all of its columns.
- → Hash Partitioning, Range Partitioning

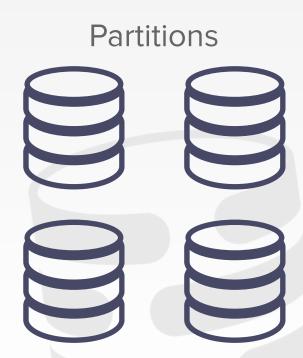
The DBMS can partition a database **physical** (shared nothing) or **logically** (shared disk).



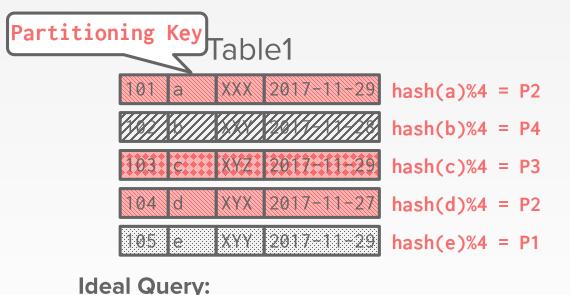


#### **Ideal Query:**

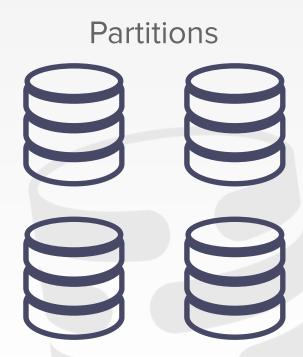
SELECT \* FROM table
WHERE partitionKey = ?



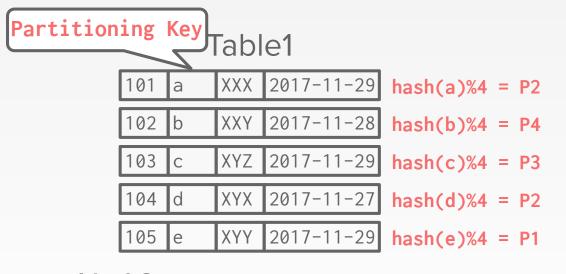




**SELECT** \* **FROM** table WHERE partitionKey = ?



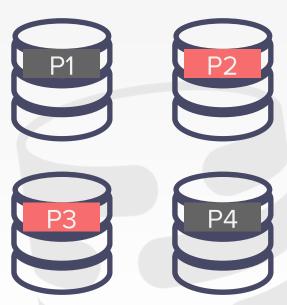




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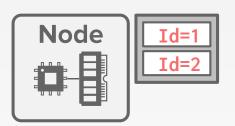
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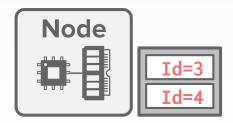
#### **Partitions**

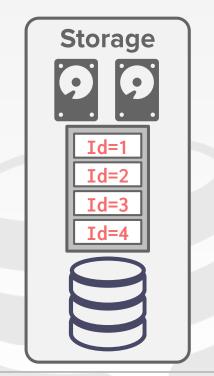




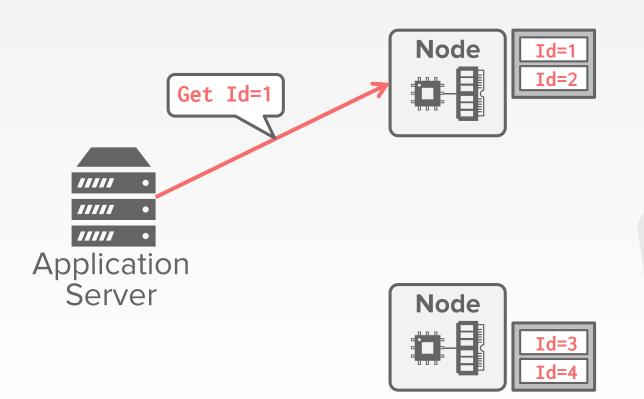


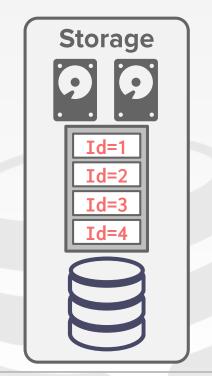




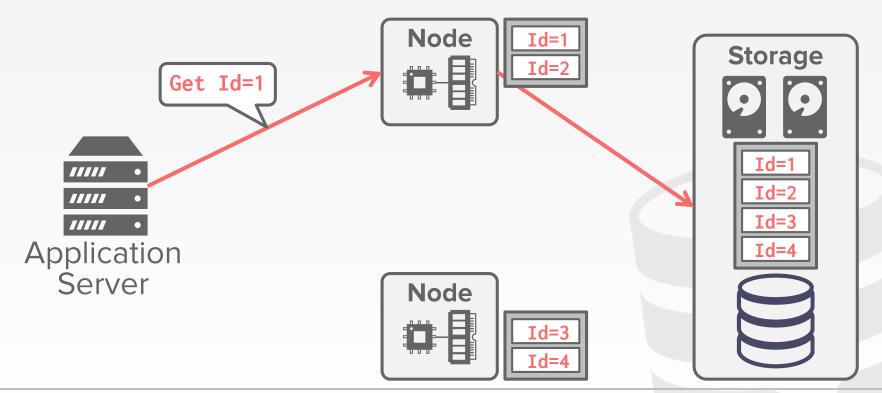


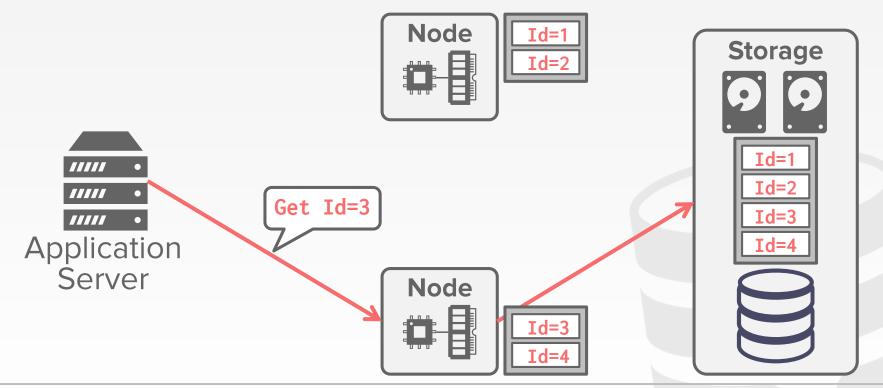












### PHYSICAL PARTITIONING

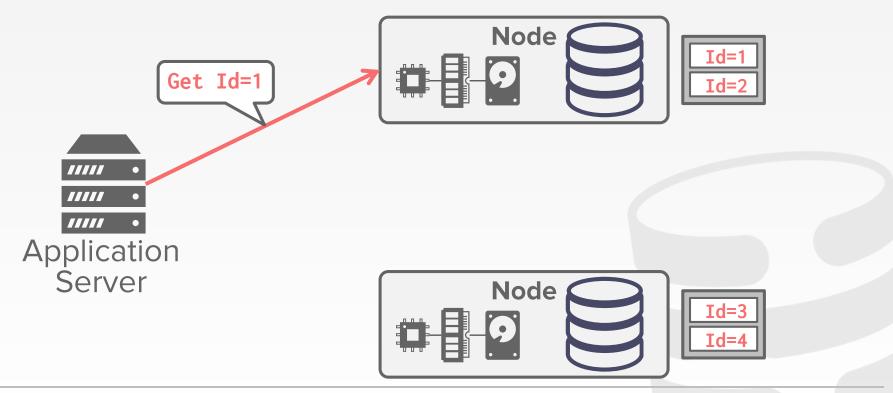




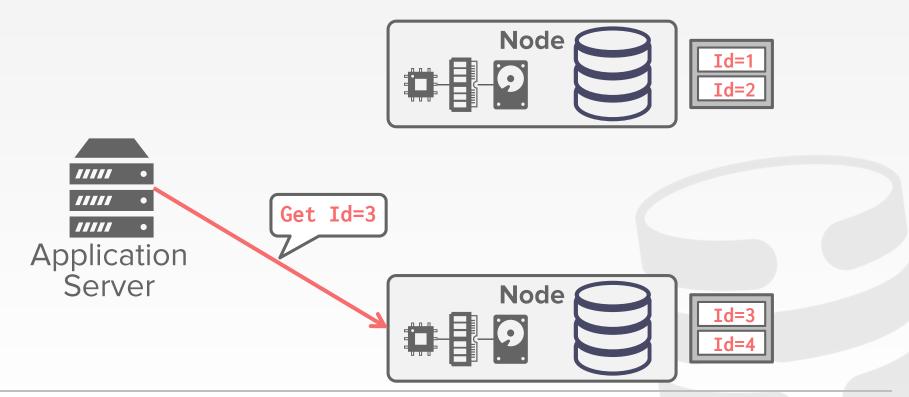




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#### **OBSERVATION**

The efficiency of a distributed join depends on the target tables' partitioning schemes.

One approach is to put entire tables on a single node and then perform the join.

- $\rightarrow$  You lose the parallelism of a distributed DBMS.
- → Costly data transfer over the network.



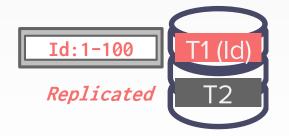
# DISTRIBUTED JOIN ALGORITHMS

To join tables A and B, the DBMS needs to get the proper tuples on the same node.

Once there, it then executes the same join algorithms that we discussed earlier in the semester.



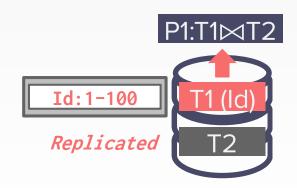
One table is replicated at every node. Each node joins its local data and then sends their results to a coordinating node.

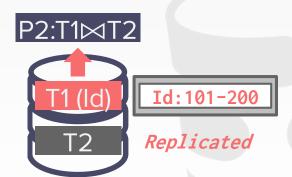






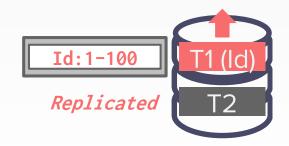
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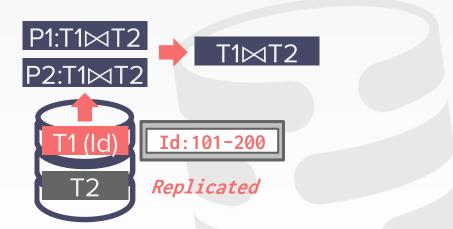






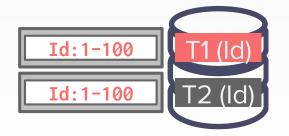
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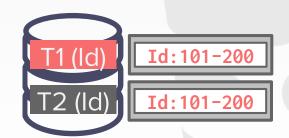






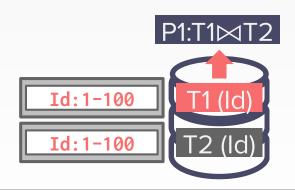
Tables are partitioned on the join attribute. Each node performs the join on local data and then sends to a node for coalescing.

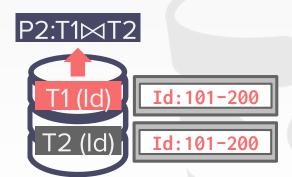






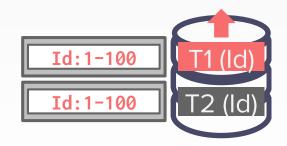
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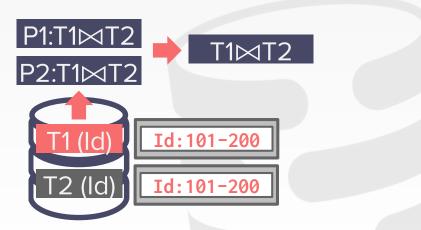






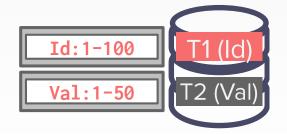
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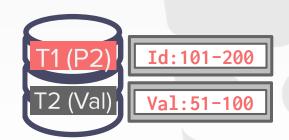






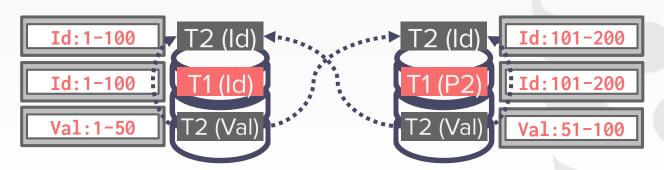
Both tables are partitioned on different keys. If one of the tables is small, then the DBMS **broadcasts** that table to all nodes.





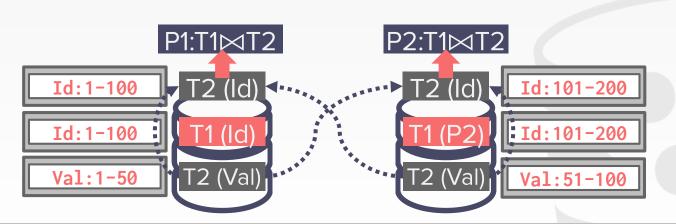


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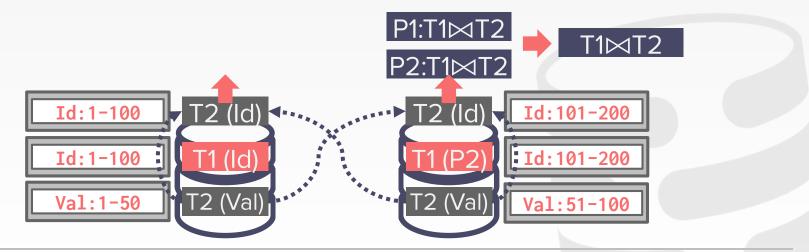


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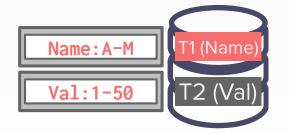


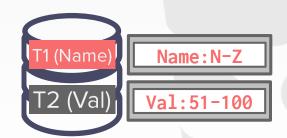
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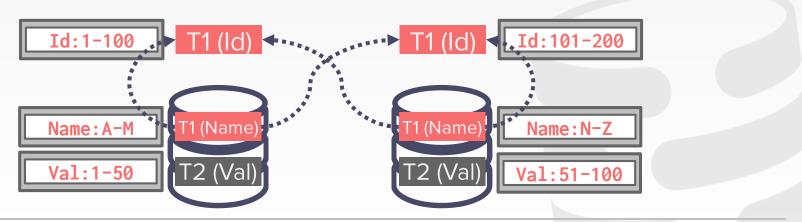
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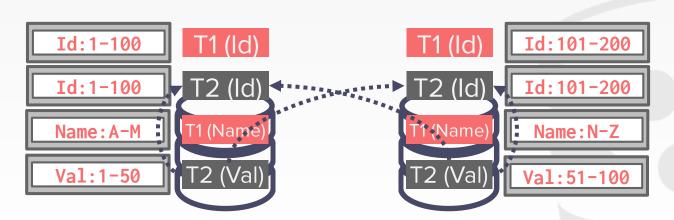


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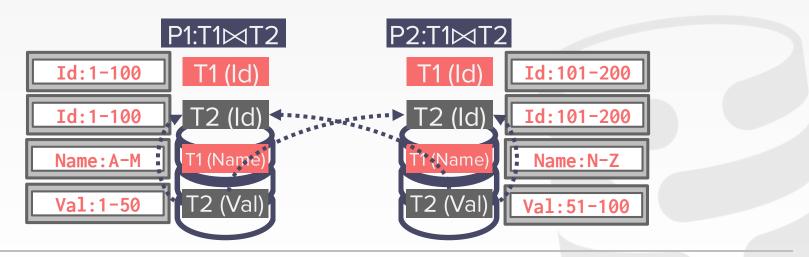


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Both tables are not partitioned on the join **SELECT** \* **FROM** T1, T2 key. The DBMS copies the tables by WHERE T1.id = T2.idreshuffling them across nodes. P1:T1⋈T2 T1⋈T2 P2:T1⋈T2 Id:1-100 Id:101-200 Id: 101-200 Id:1-100 T1 (Name) 1 (Name) Name: A-M Name: N-Z



Val:51-100

#### CONCLUSION

Again, efficient distributed OLAP systems are difficult to implement.

Whenever possible, you want to push the query to the data rather than pull the data to the query.



# **NEXT CLASS**

NuoDB!

