(a) Dilation

• Description:

針對 lena 影像用八角形的 kernal 做 diladtion

• Algorithm:

由左到右由上到下拜訪每個灰階的 lena 影像的 pixel f(i,j)。套用 $(f \oplus k) = \max\{f(i-a,j-b) + k(a,b)\} | i-a, j-b \in F , a, b \in K$ 來計算,注意此處是的 kernel 座標 index 是以 origin 為(0,0)。

• Principal code fragment:

```
def dilation(img, kernel, origin):
 h,w = img.shape
 hh = len(kernel)
 ww = len(kernel[0])
 output = np.zeros((h, w))
 for i in range(h):
     for j in range(w):
         max_elem = 0
         for a in range(hh):
             for b in range(ww):
                 m = i - (a - origin[0])
                 n = j - (b - origin[1])
                 if m < h and m >= 0 and n < w and n >= 0:
                     max_elem = max(max_elem, img[m][n]+kernel[a][b])
         output[i][j] = max_elem
 return output
```



(b) Erosion

Description:
 針對 lena 影像用八角形的 kernal 做 erosion

• Algorithm:

由左到右由上到下拜訪每個灰階的 lena 影像的 pixel f(i,j)。套用 $(f \ominus k) = \min\{f(i+a,j+b) - k(a,b)\} \mid i+a,j+b \in F$, $a,b \in K$ 來計算,注意此處是的 kernel 座標 index 是以 origin 為(0,0)。另外 erosion是 kernel 可以放得進去才做,所以影像會變小,各邊會減少 kernel 長度減掉 origin。

• Principal code fragment:

```
def erosion(img, kernel, origin):
 h,w = img.shape
 hh = len(kernel)
 ww = len(kernel[0])
 output = np.zeros((h, w))
 pad_h = hh-origin[0]
 pad_w = ww-origin[1]
 for i in range(pad_h, h-pad_h):
     for j in range(pad_w, w-pad_w):
         min_elem = 255
         for a in range(hh):
             for b in range(ww):
                 m = i + (a - origin[0])
                 n = j + (b - origin[1])
                 if m < h and m >= 0 and n < w and n >= 0:
                     min_elem = min(min_elem, img[m][n]-kernel[a][b])
         output[i][j] = min_elem
 return output
```



(c) Opening

Description:

針對 lena 影像用八角形的 kernal 做 opening

• Algorithm:

利用上述所做的 dilation 和 erosion function。先做 erosion 再做 dilation。

• Principal code fragment:

```
def opening(img, kernel, origin):
output = erosion(img, kernel, origin)
output = dilation(output, kernel, origin)
return output
```



(d) Closing

• Description:

針對 lena 影像用八角形的 kernal 做 closing

• Algorithm:

利用上述所做的 dilation 和 erosion function。先做 dilation 再 erosion。

• Principal code fragment:

```
def closing(img, kernel, origin):
output = dilation(img, kernel, origin)
output = erosion(output, kernel, origin)
return output
```

