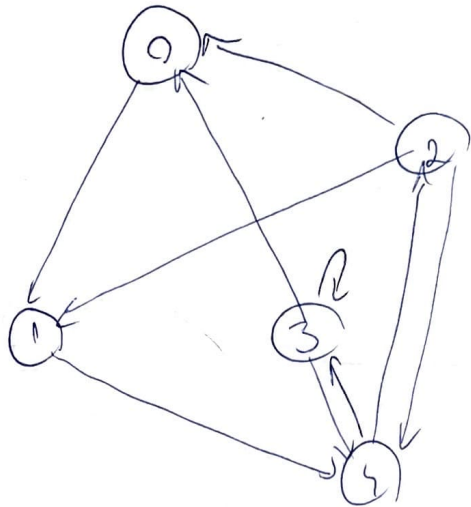


Practical work nr 2

Problem 2 } BFS Backward - lowest length path

dead vertex  $x = \text{vertex } x$

end vertex  $x = \text{vertex } 2$



Producers & Detonators:

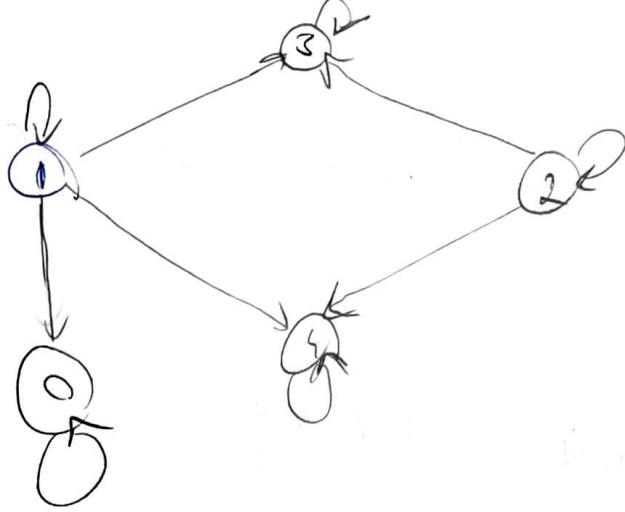
$$O: \{2, 3\}$$
$$1; \tau_{0,2}$$

2. T 43

$$3: [3, 4]$$
$$4: [1, 2, 3]$$

vertex 1 = 1 vertex 2 = 0	current node	visited nodes predecessors	visited nodes	queue	children
			{0}	← 0 ←	child[0] = None
initialization			{0}		
iteration 1	0	2	{0, 2}	← 2 ←	child[2] = 0
iteration 1.1	0	3	{0, 2, 3}	← 2, 3 ←	child[3] = 0
iteration 1.2	0		{0, 2, 3}	← 3 ←	
iteration 2	2	4	{0, 2, 3, 4}	← 3, 4 ←	child[4] = 2
iteration 2.1	2		{0, 2, 3, 4}	← 4 ←	
iteration 3	3	3	-	-	-
iteration 3.1	3	4	-	-	-
iteration 3.2	3		{0, 2, 3, 4}	-	-
iteration 4	4		{0, 2, 3, 4, 1}	← 1 ←	child[1] = 4
iteration 4.1	4		-	-	-

Path is built like this: path[0] = vertex 1 = 1, mode = child[0] = 4 = 5, path[1] = 4  
 mode = vertex 1 = 5, path[0] = 1, mode = child[2] = 0  
 mode = child[4] = 2 → path[2] = 2, mode = child[3] = 0 → path = [1, 4, 2, 0]



Predecessors Dictionary:

0: [0, 1]  
 1: [1]  
 2: [2]  
 3: [1, 2, 3]  
 4: [1, 2, 4]

vertex <sub>0</sub> = 3	current	predecessor	visited	queue	dist
vertex <sub>2</sub> = 4	mode				0   1   2   3   4
initialization			{4}	<-4<-	
iteration 1	4		{4}	-	
iteration 1.1	4	1	{4, 1}	<-1<-	4
iteration 1.2	4	2	{4, 1, 2}	<-1, 2<-	4   4
iteration 1.3	4	4			
iteration 2	1			<-2<-	
iteration 2.1	1	1			
iteration 3	2			-	
iteration 3.1	2	2			
iteration 3.2 → Queue is empty → path not found between vertex 3 to vertex 4					

Graph 1k:

1-100: [1, 5, 487, 175, 698, 624, 100]

100-1: [100, 416, 354, 865, 105, 1]

Graph 10k:

1-100: [1, 7317, 4118, 2404, 630, 1484, 738, 4722, 100]

100-1: [100, 5568, 2789, 1451, 4982, 520, 4260, 1]

Graph 100 k.txt:

1-100: [1, 17024, 27471, 11869, 3075, 70733,  
85480, 14873, 100]

100-1: [100, 44340, 54527, 6606, 53263,  
95830, 88655, 58288, 1]